


Importing Image (get shuffled blocks, represented by RGB matrix)

```
{partitionW, partitionH} = {5, 4};
```

```
im = ImageResize[, {48 * partitionW, 48 * partitionH}];
```

```
{imW, imH} = ImageDimensions[im];
```

```
pxl = 48;
```

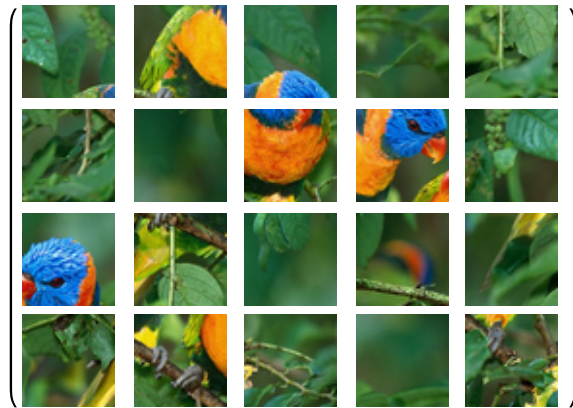
```
orig = MatrixForm[imgBlock = ImagePartition[im, pxl] ];
```

```
shuffleList = RandomSample[Range[20] ];
```

```
shuf = MatrixForm[imgShuffle =
```

```
ArrayReshape[Flatten[imgBlock][[#]] & /@ shuffleList, {imH / pxl, imW / pxl}]]
```

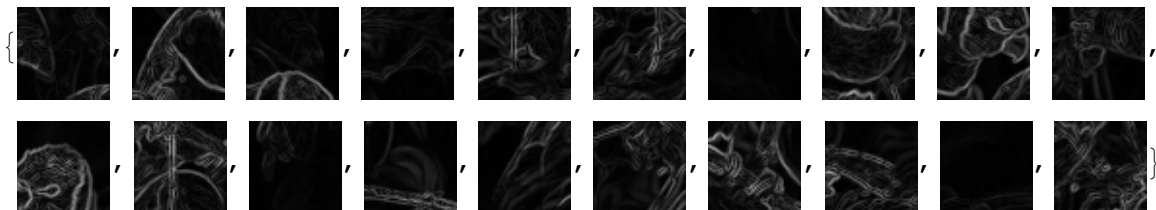
```
block = Flatten[imgShuffle];
```



```
Table[GradientFilter[block[[i]], 1], {i, Length[block]}]
```

```
(*play with different image filters to get
```

```
different border information for better pairing*)
```

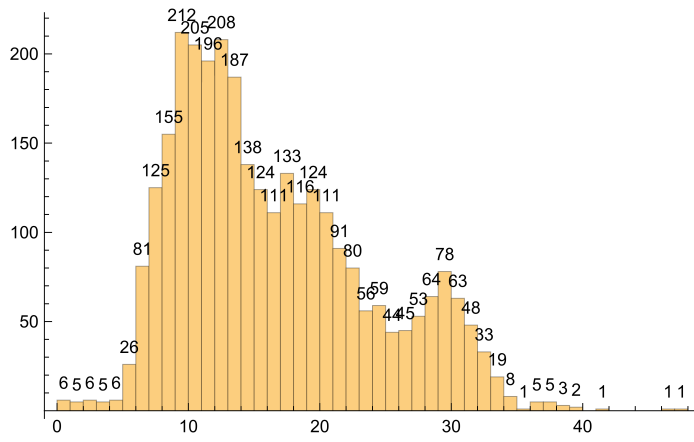


Define matching score and find connecting between blocks

```

{blockW, blockH} = ImageDimensions[block[[1]]]; (*blockW,blockH*)
bIdx = {Table[{1, r}, {r, blockW}], Table[{r, blockW}, {r, blockH}],
  Table[{blockH, r}, {r, blockW, 1, -1}], Table[{r, 1}, {r, blockH, 1, -1}]];
SideRGB[idx_, side_] := Table[ImgD = ImageData[block[[idx]]];
  (*idx th block, side th border*)
  (ImgD[[#1, #2]] &) @@ bIdx[[side, i]], {i, Length[bIdx[[side]]]};
compareList = Flatten[Table[{i * 4 + is, j * 4 + js},
  {i, 0, Length[block] - 2}, {is, 4}, {j, i + 1, Length[block] - 1}, {js, 4}], 3];
cDist[l1_, l2_] := (*distance between two borders*)
  dim = Dimensions[l1]; (*dimension of list1*)
  dim2 = Dimensions[l2]; (*dimension of list2*)
  If[dim != dim2, Return["Wrong size!"]];
  (*if lists have different dimensions*)
  anti = Total[Table[EuclideanDistance[l1[[i]], Reverse[l2][[i]]], {i, dim[[1]]}]]
)
cDiffDist[l1_, l2_] :=
  (*experiment on other methods to define distance between two borders. try
  different filters on original image, like edge detection and gradients*)
  dim = Dimensions[l1]; (*dimension of list1*)
  dim2 = Dimensions[l2]; (*dimension of list2*)
  If[dim != dim2, Return["Wrong size!"]];
  (*if lists have different dimensions*)
  l1Diff = Differences[l1];
  l2Diff = Differences[Reverse[l2]];
  anti =
    Total[Table[EuclideanDistance[l1Diff[[i]], l2Diff[[i]]], {i, dim[[1]] - 1}]]
)
borders = Flatten[Table[SideRGB[i, s], {i, Length[block]}, {s, 4}], 1];
Dimensions[borders];
checkByIdxSide[i1_, s1_, i2_, s2_] :=
  (*a debugging function to show the information of two borders*)
  Row[{i1, s1, i2, s2, cDist[SideRGB[i1, s1], SideRGB[i2, s2]]},
    MatrixPlot[{RGBColor@@@SideRGB[i1, s1], RGBColor@@@Reverse[SideRGB[i2, s2]]},
      FrameTicks -> None, ImageSize -> 200]]]
checkByBorderIdx[i1_, i2_] := (*a debugging function to show the
  information of two borders*) Row[{Ceiling[i1/4], Mod[i1, 4, 1],
  Ceiling[i2/4], Mod[i2, 4, 1], cDist[borders[[i1]], borders[[i2]]}],
  MatrixPlot[{RGBColor@@@borders[[i1]], RGBColor@@@Reverse[borders[[i2]]}],
    FrameTicks -> None, ImageSize -> 200]]]
Histogram[Flatten[Table[cDist[borders[[compareList[[i, 1]]]],
  borders[[compareList[[i, 2]]]]], {i, Length[compareList]}], 50,
  LabelingFunction -> Above] (*the histogram of the distances between
  all block pairs. used to determine the threshold*)

```



Process raw connection pairs to find correct ones

```

threshold = 10;
rawPair = {};
Do[c11 = compareList[[i, 1]];
  c12 = compareList[[i, 2]];
  dist = cDist[borders[[c11]], borders[[c12]]];
  If[dist ≤ threshold, AppendTo[rawPair, {c11, c12, dist}]],
  {i, Length[compareList]}];
(*generate the raw connection pairs*)
GBF = Gather[rawPair, (#1[[1]] == #2[[1]] || #1[[1]] == #2[[2]]) &];
(*gather shortest pairs on first edge, swap 1st and 2nd if 2nd has appeared*)
minGBF = Table[Flatten[MinimalBy[GBF[[i]], Last], 1], {i, Length[GBF]}];
Dimensions[minGBF]; (*show how many pairs in it*)
GBS = Gather[minGBF, (#1[[2]] == #2[[2]]) &];
(*gather shortest pairs on second edge*)
minGBS = Table[Flatten[MinimalBy[GBS[[i]], Last], 1], {i, Length[GBS]}];
Dimensions[minGBS]; (*show how many pairs in it*)
GBIdx = Gather[minGBS, (Ceiling[#1[[1]] / 4] == Ceiling[#2[[1]] / 4] &&
  Ceiling[#1[[2]] / 4] == Ceiling[#2[[2]] / 4]) &];
DelExtr = Table[Flatten[MinimalBy[GBIdx[[i]], Last], 1], {i, Length[GBIdx]}];
(*delete the longer edge between two duplicated vertices pairs*)
Dimensions[DelExtr]; (*show how many pairs in it*)

edgeUndirected = Table[
  Ceiling[DelExtr[[i, 1]] / 4] ↔ Ceiling[DelExtr[[i, 2]] / 4], {i, Length[DelExtr]};
{gridH, gridW} = {imH / px1, imW / px1};
nEdge = (gridH - 1) * gridW + (gridW - 1) * gridH;
(*correct edge number for a gridH by gridW puzzle*)
neighbor = Table[{}, {i, Length[block]}];
(*establish neighbor list of each vertex according to edge list*)
Do[i1 = Ceiling[DelExtr[[i, 1]] / 4];
  i2 = Ceiling[DelExtr[[i, 2]] / 4];
  AppendTo[neighbor[[i1]], i2];
  AppendTo[neighbor[[i2]], i1], {i, Length[DelExtr]};

checkList = {}; (*find possibly wrong edges*)
Table[v1 = edgeUndirected[[e, 1]]; v2 = edgeUndirected[[e, 2]];
  nbr1 = DeleteCases[neighbor[[v1]], v2];
  nbr2 = DeleteCases[neighbor[[v2]], v1];
  {v1, v2, If[
    Count[Flatten[Table[GraphDistance[Graph[DeleteCases[edgeUndirected, v1 ↔ v2]],
      nbr1[[i]], nbr2[[j]]], {i, Length[nbr1]}, {j, Length[nbr2]}], x_ /; x > 3] ≥
    0, AppendTo[checkList, DelExtr[[e]]], {e, Length[edgeUndirected]}}];
wrongEdge = {}; (*MaximalBy[checkList, Last, Length[DelExtr] - nEdge]; *)
finalPair = Complement[DelExtr, wrongEdge];
edgeDircted = Table[Ceiling[finalPair[[i, 1]] / 4] → Ceiling[finalPair[[i, 2]] / 4],
  {i, Length[finalPair]};

```

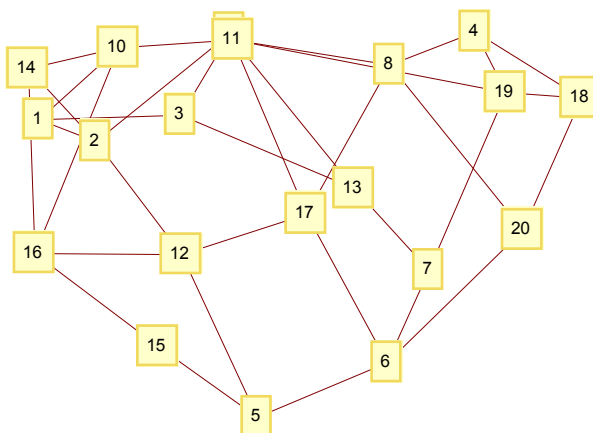
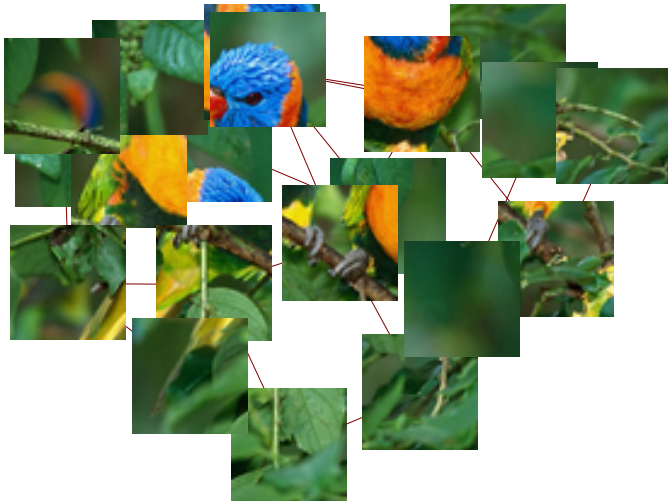
Visualization and testing

```

randSeed = RandomInteger[100]; (*generate random seed for graph visualization*)
GraphPlot[edgeDircted,
  VertexRenderingFunction → (Inset[Magnify[block[[#2]], 60], #] &),
  Method → {"SpringEmbedding", "RandomSeed" → randSeed},
  VertexLabeling → True] (*plotgraph*)
GraphPlot[edgeDircted, Method → {"SpringEmbedding", "RandomSeed" → randSeed},
  VertexLabeling → True] (*plotgraph*)

map = Transpose[{Range[imH/pxl * imW/pxl], shuffleList}];
mark = Transpose[SortBy[map, Last]][[1]];
(*reverse mapping relation, marks will be shown on shuffled blocks*)
marked = Table[ImageCompose[GradientFilter[imgBlock[[i, j]], 2], Graphics[
  Style[Text[mark[[ (i - 1) * partitionW + j ]], FontSize → 20, Bold, White]]],
  {i, partitionH}, {j, partitionW}];
MatrixForm@marked (*plot marked graph*)

```



10	1	3	13	7
14	2	9	11	19
16	12	17	8	4
15	5	6	20	18

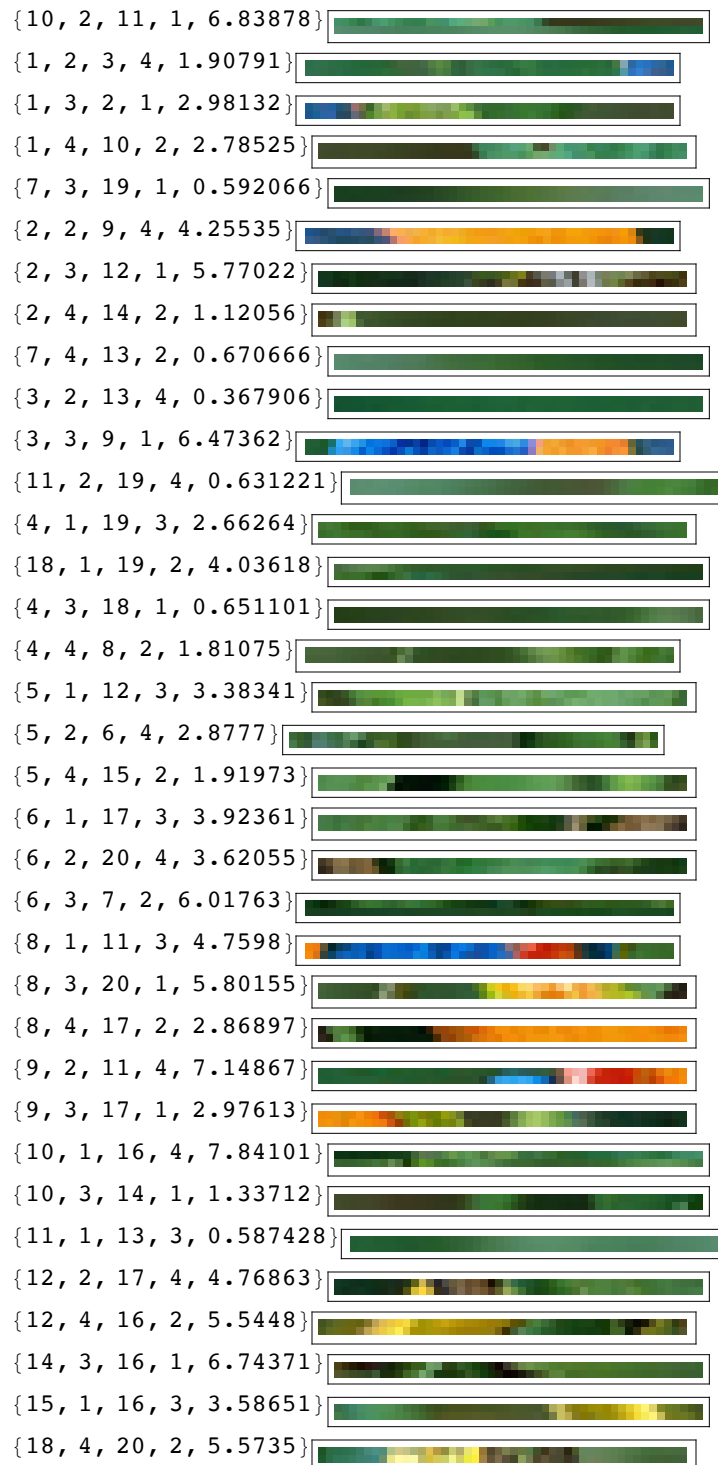
```

printPair[pair_] := (Print@Length[pair];
  (*display all information of connection pairs for analysis*)
  Column@Table[
    i1 = pair[[i, 1]];
    i2 = pair[[i, 2]];
    checkByBorderIdx[i1, i2], {i, Length[pair]}])

```

```
printPair[DelExtr]
```

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```



Some scratches for testing

```
Gather[DelExtr, (Ceiling[#1[[2]] / 4] == Ceiling[#2[[1]] / 4] &]  
{ { {38, 41, 6.83878}, {42, 76, 0.631221}, {41, 51, 0.587428} },  
  { {2, 12, 1.90791}, {10, 52, 0.367906}, {11, 33, 6.47362} },  
  { {3, 5, 2.98132}, {6, 36, 4.25535}, {7, 45, 5.77022}, {8, 54, 1.12056} },  
  { {4, 38, 2.78525}, {37, 64, 7.84101}, {39, 53, 1.33712} },  
  { {27, 73, 0.592066} }, { {28, 50, 0.670666} }, { {13, 75, 2.66264} },  
  { {69, 74, 4.03618} }, { {15, 69, 0.651101}, {72, 78, 5.5735} },  
  { {16, 30, 1.81075}, {29, 43, 4.7598}, {31, 77, 5.80155}, {32, 66, 2.86897} },  
  { {17, 47, 3.38341}, {46, 68, 4.76863}, {48, 62, 5.5448} },  
  { {18, 24, 2.8777}, {21, 67, 3.92361}, {22, 80, 3.62055}, {23, 26, 6.01763} },  
  { {20, 58, 1.91973}, {57, 63, 3.58651} }, { {34, 44, 7.14867} },  
  { {35, 65, 2.97613} }, { {55, 61, 6.74371} } }
```