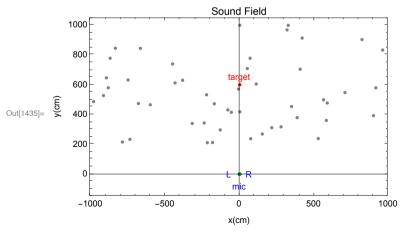
## Coordinates

```
ln[1427] = soundSpeed = 340 * 10^2; (* 340m/s *)
       micDist = 4; (* 4cm *)
       near = 200; far = 1000; (* 1m to 10m *)
       magnify = \left(\frac{far}{2}\right)^3;
       labelShift = 50:
       nSource = 50;
       micCoord = \left\{\left\{-\frac{\text{micDist}}{2}, 0\right\}, \left\{\frac{\text{micDist}}{2}, 0\right\}\right\};
       tarCoord = \left\{0, \frac{3}{5} far\right\};
       envSource = Transpose[RandomReal[#, nSource - 2] & /@
             {{-1, 1} far(* xRange *), {near, far}(* yRange*
       AppendTo[envSource, {0, far}];
       points = {envSource, {tarCoord}, {micCoord[[1]]}, {m
       ListPlot[points, PlotStyle → {Gray, Red, Blue, Darker
        AspectRatio → Automatic, PlotLabel → "Sound Field",
        FrameLabel \rightarrow {"x(cm)", "y(cm)"}, AxesOrigin \rightarrow {0, 0}
        PlotRange → {{-far, far}, {-3 labelShift, far + label
        Epilog → {Inset[Style["target", Red], tarCoord + {0,
           Inset[Style["L
                                     R\nmic", Blue], -{0, labelSh
```



## Source Wave Forms

```
ln[1436]:= wave [amp , f , \phi , t ] := amp Sin [2\pift+\phi];
      ampRange = \{500, 1000\};
      fRange = \{50, 20000\} (* 50Hz \sim 20kHz *);
      \phiRange = {0, 2\pi};
      randWavePar = {randAmp, randFreq, randPhase} =
          RandomReal [#, nSource] & /@ {ampRange, fRange, \phiR
      randWaves = wave[#[[1]], #[[2]], #[[3]], t] & /@ Tran
      Plot[randWaves, {t, 0, 2 Pi / fRange[[2]]}]
       1000
        500
Out[1440]=
                       0.00005
       -500
```

## **Received Waves**

-0.00015

```
In[1441]:= dist = N@Table[
            EuclideanDistance[#, micCoord[[c]]] & /@ Append[envSource,
       recAmp = randAmp / #3 & /@ dist;
       recPhase = (* needs to be checked *)
         Table [Mod[2\pi #[[1]]] = \frac{\#[[2]]}{SoundSpeed} + \#[[3]], 2\pi] \& /@
            Transpose[{randFreq, dist[[i]], randPhase}], {i, 2}];
       recWavePar = Table[{recAmp[[i]], randFreq, recPhase[[i]]}, {i, 2
       recWaves =
         Table [wave [#[[1]], #[[2]], #[[3]], t] & /@ Transpose [recWavePa
       compare = Total[#] & /@ {randWaves / magnify,
            {randWaves[[-1]] / magnify}, recWaves[[1]], recWaves[[2]]};
       styles = {{Dashed, Gray}, Red, Blue, Darker@Green};
       legends = {"sum", "target", "mic L", "mic R"};
      Plot[compare, \{t, 0, \frac{2\pi}{10 \text{ far}}\}, PlotStyle \rightarrow styles,
        PlotLegends → LineLegend[styles, legends]
        0.00010
        0.00005

    target

Out[1449]=
                                                                      mic L
       -0.00005
                                                                      mic R
       -0.00010
```

## **Filtering**

```
In[1514]:= (*tuneDist=\frac{4}{5}far;*)
       filtered = Table[If[recPhase[[1, i]] == recPhase[[2, i]],
            recWavePar[[;;,;;,i]], Nothing], {i, nSource}];
       effect = Prepend[wave[#[[1]], #[[2]], #[[3]], t] & /@ filtered[
           randWaves[[-1]]/magnify];
       styles = {Red, Blue, Darker@Green};
       legends = {"target", "signal 1", "signal 2"};
       Plot[effect, \{t, 0, \frac{2\pi}{10 \text{ far}}\}, PlotStyle \rightarrow styles,
        PlotLegends → LineLegend[styles, legends]
       major = SortBy[ filtered, First][[-1, 1]];
       Plot[{randWaves[[-1]]/magnify,
         wave[#[[1]], #[[2]], #[[3]], t] & / @ \{ major \} \}, \{ t, 0, \frac{2\pi}{10 \text{ far}} \}
                                                                       target
Out[1518]=
                                                                        signal 1
                                                                       signal 2
Out[1520]=
                                    0.0003
                                            0.0004
                                                    0.0005
                                                            0.0006
                    0.0001
                            0.0002
```

```
In[1533]:= Play[Total[randWaves], \{t, 0, \frac{2\pi}{far}\}]
        Play[Total[recWaves[[1]]], \{t, 0, 10 \frac{2}{f}\}
        Play[randWaves[[-1]], \{t, 0, 10 \frac{2\pi}{far}\}]
        Play[Total[effect[[2;;]]], {t, 0, 10
        Play[(wave[#[[1]], #[[2]], #[[3]], t]
Out[1533]=
                                         0.01 s
                                                  8000 Hz
Out[1534]=
          Lyddingarthygrosgartagarthyrostagillarglyrheininasyddlygrosionrhygrodgar
                                         0.06 s 8000 Hz
Out[1535]=
                                         0.06 s
                                                  8000 Hz
Out[1536]=
                                         0.06 s
                                                  8000 Hz
Out[1537]=
                                         0.06 s
                                                  8000 Hz
```