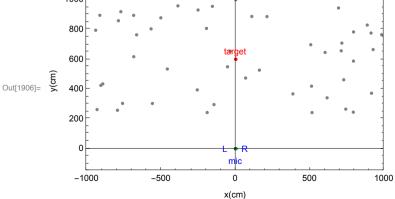
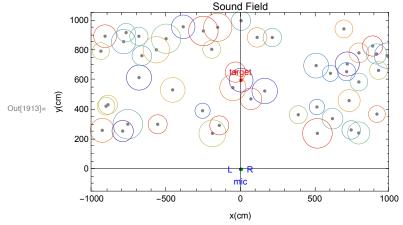
Coordinates

```
ln[1898] = soundSpeed = 340 * 10^2; (* 340m/s *)
       micDist = 4; (* 4cm *)
       near = 200; far = 1000; (* 1m to 10m *)
       magnify = \left(\frac{far}{2}\right)^3;
       labelShift = 50;
       nSource = 50;
       micCoord = \left\{\left\{-\frac{\text{micDist}}{2}, 0\right\}, \left\{\frac{\text{micDist}}{2}, 0\right\}\right\};
       tarCoord = \left\{0, \frac{3}{5} far\right\};
       envSource = Transpose[RandomReal[#, nSource - 2] &
             {{-1, 1} far(* xRange *), {near, far}(* yRange
       AppendTo[envSource, {0, far}];
       points = {envSource, {tarCoord}, {micCoord[[1]]},
       g1 = ListPlot[points, PlotStyle → {Gray, Red, Blue}
          AspectRatio → Automatic, PlotLabel → "Sound Fie
          FrameLabel \rightarrow {"x(cm)", "y(cm)"}, AxesOrigin \rightarrow {0
          PlotRange → {{-far, far}, {-3 labelShift, far + l
          Epilog → {Inset[Style["target", Red], tarCoord
             Inset[Style["L
                                       R\nmic", Blue], -{0, labeled}
                                   Sound Field
          1000
           800
           600
```



Source Wave Forms

```
ln[1907] = wave[amp_, f_, \phi_, t_] := amp Sin[2 \pi f t + \phi];
       ampRange = {500, 1000};
       fRange = \{50, 20000\} (* 50Hz \sim 20kHz *);
       \phiRange = {0, 2\pi};
       randWavePar = {randAmp, randFreq, randPhase} =
           RandomReal[#, nSource] & /@ {ampRange, fRange,
       randWaves = wave[#[[1]], #[[2]], #[[3]], t] & /@ Tra
       Plot[randWaves, {t, 0, 2 Pi / fRange[[2]]},
        PlotStyle → Table[ColorData["Rainbow"][c / 20 000
        1000
         500
Out[1911]=
                         0.00010 0.00015 0.00020 0.00025
        -500
       -1000
In[1912]:= g2 = Graphics[{ColorData["Rainbow"][#[[3]] / 20 00
            Transpose[{Append[envSource, tarCoord], rand
       Show [
        g1,
        g2]
                                 Sound Field
          1000
```



Received Waves

-0.00008

```
In[1914]:= dist = N@Table[
             EuclideanDistance[#, micCoord[[c]]] & /@ Append[envSource,
       recAmp = randAmp / #3 & /@ dist;
       recPhase = (* needs to be checked *)
          Table \left[\operatorname{Mod}\left[2\pi \#[[1]\right]\right] = \frac{\#[[2]]}{\operatorname{soundSpeed}} + \#[[3]], 2\pi\right] \& /@
             Transpose[{randFreq, dist[[i]], randPhase}], {i, 2}];
       recWavePar = Table[{recAmp[[i]], randFreq, recPhase[[i]]}, {i,
       recWaves =
          Table[wave[#[[1]], #[[2]], #[[3]], t] & /@ Transpose[recWaveP
       compare = Total[#] & /@ {randWaves / magnify,
             {randWaves[[-1]] / magnify}, recWaves[[1]], recWaves[[2]]}
       styles = {{Dashed, Gray}, Red, Blue, Darker@Green};
       legends = {"sum", "target", "mic L", "mic R"};
       Plot[compare, \{t, 0, \frac{2\pi}{10 \text{ for}}\}, PlotStyle \rightarrow styles,
         PlotLegends → LineLegend[styles, legends]
        0.00006
        0.00004
        0.00002

    target

Out[1922]=
                                                                             mic L
       -0.00002
                                                                             mic R
       -0.00004
       -0.00006
```

Filtering

```
In[1923]:= (*tuneDist= \frac{4}{5}far;*)
        filtered = Table[If[recPhase[[1, i]] == recPhase[[2, i]],
               recWavePar[[;;,;;i]], Nothing], {i, nSource}];
        effect = Prepend[wave[#[[1]], #[[2]], #[[3]], t] & /@ filtered[
             randWaves[[-1]]/magnify];
        styles = {Red, Blue, Darker@Green};
        legends = {"target", "signal 1", "signal 2"};
        Plot[effect, \{t, 0, \frac{2\pi}{10 \text{ for}}\}, PlotStyle \rightarrow styles,
          PlotLegends → LineLegend[styles, legends]
        major = SortBy[filtered, First][[-1, 1]];
        Plot[{randWaves[[-1]]/magnify,
           wave[#[[1]], #[[2]], #[[3]], t] & /@ {major}}, {t, 0, \frac{2\pi}{10 \text{ for}}}
         6. \times 10^{-6}
          4. × 10<sup>-6</sup>
          2. \times 10^{-6}
                                                                                    target
                                                                                     signal 1
Out[1927]=
                                  0002
                                                                                     signal 2
        -2. \times 10^{-6}
         -4. \times 10^{-6}
        -6. \times 10^{-6}
         6. × 10<sup>-6</sup>
          2. \times 10^{-6}
Out[1929]=
                       0.0001
                                 0.0002
                                          0.0003
                                                   0.0004
                                                             0.0005
                                                                      0.0006
        -2. \times 10^{-6}
         -4. \times 10^{-6}
         -6. \times 10^{-6}
```

In[1930]:= Column [Play [#, $\{t, 0, 10 \frac{2\pi}{far}\}] \& /@$ $\{Total[randWaves], Total[recWaves], Total[effect[[2;;]]], (wave[#[[$

