#### Recursion

Based on Materials by Thai Pangsakulyanont

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#### Recursion

- A technique in which a concept is defined, directly or indirectly, in terms of itself
- Allow repetition just like when we use loops for iteration

## Iteration Example

```
def fac(n):
    if n == 0:
        return 1
    result = 1
    for i in range(1, n+1):
        result *= i
    return result
print(fac(5))
print(fac(0))
print(fac(10))
```

#### **Recursive Factorial**

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ (n-1)! \times n & \text{if } n > 0 \end{cases}$$

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3!

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=  $2! \times 3$ 

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$$3! = (3 - 1)! \times 3$$
  
=  $2! \times 3$ 



We turn this problem into a smaller problem of same kind. This is called "decomposition."

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ (n-1)! \times n & \text{if } n > 0 \end{cases}$$

$$3! = (3 - 1)! \times 3$$

$$= 2! \times 3$$

$$2! = (2 - 1)! \times 2$$

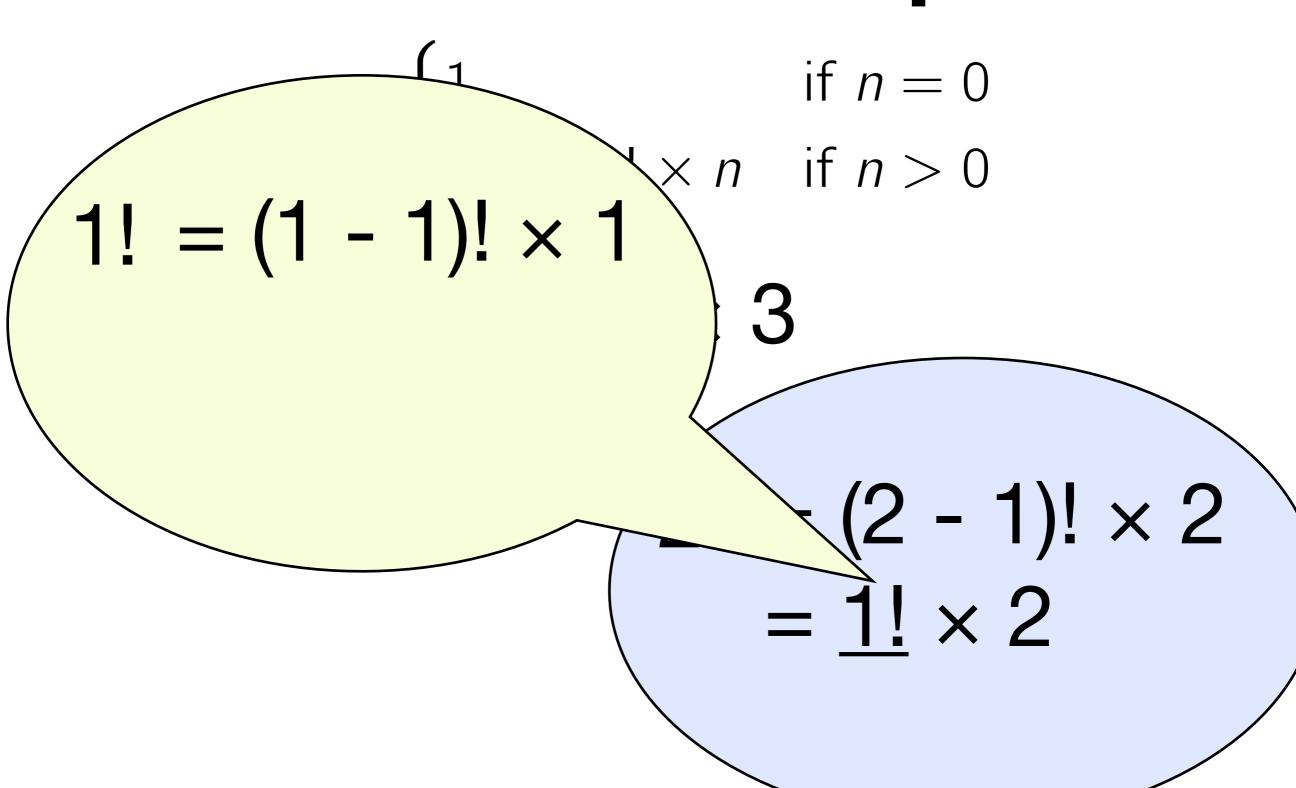
$$n! = \begin{cases} 1 & \text{if } n = 0 \\ (n-1)! \times n & \text{if } n > 0 \end{cases}$$

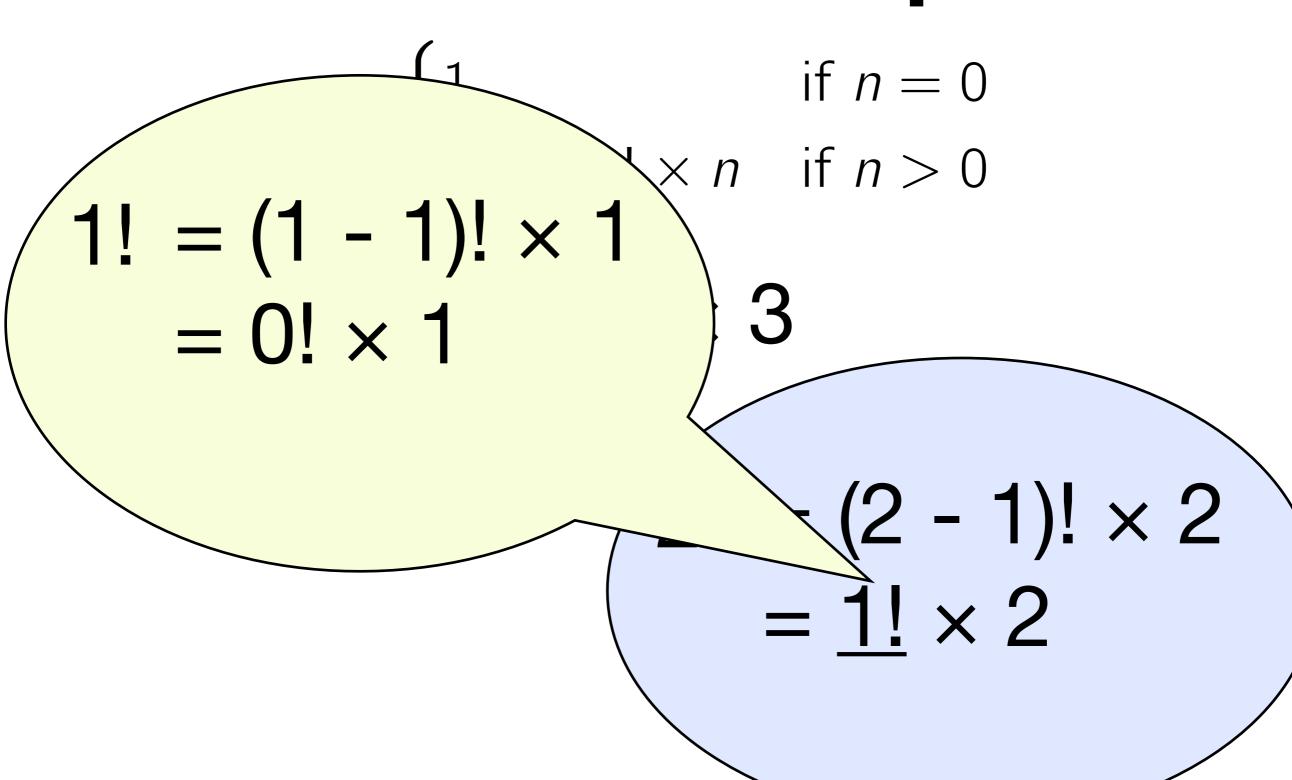
$$3! = (3 - 1)! \times 3$$

$$= 2! \times 3$$

$$2! = (2 - 1)! \times 2$$

$$= 1! \times 2$$





## Factoria<sup>1</sup> 0! = 1 $1! = (1 - 0! \times 0!)$ $(2 - 1)! \times 2$ = $1! \times 2$



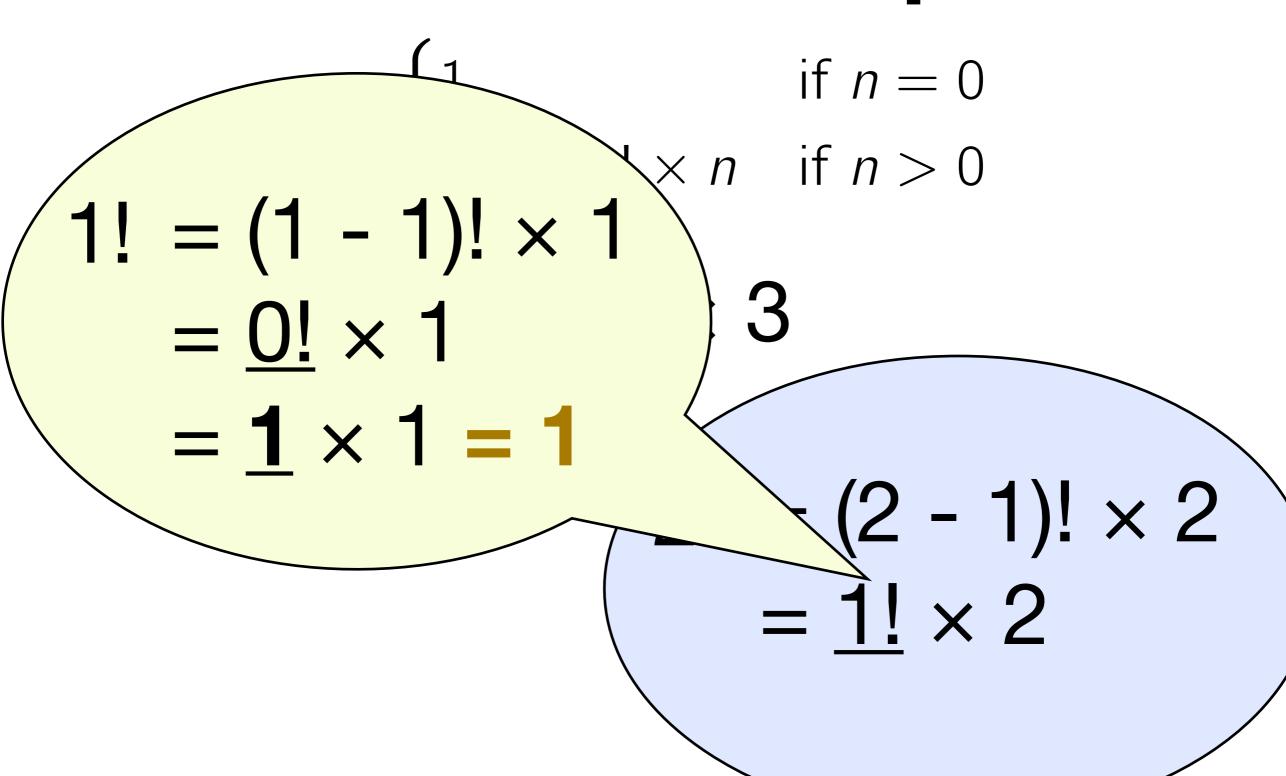
$$1! = (1 - 1) - 3$$

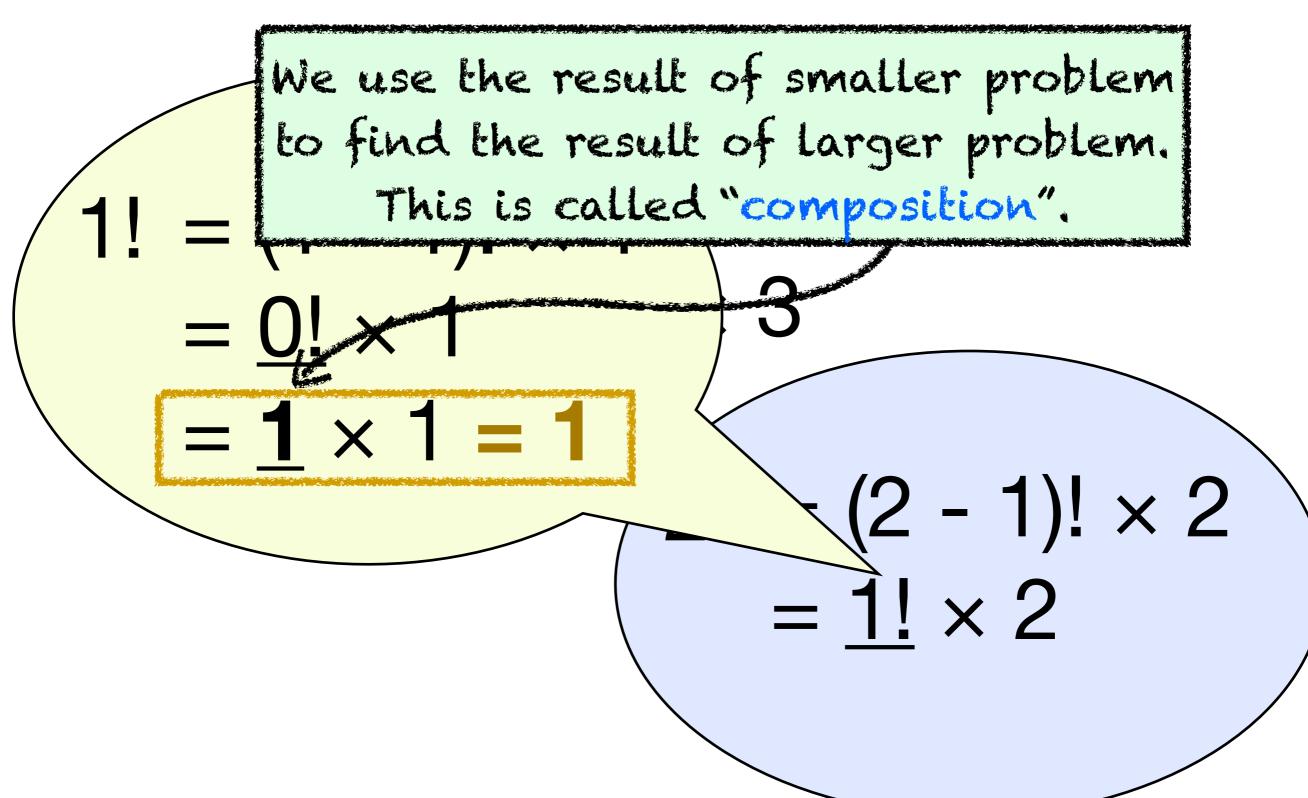
$$= 0! \times 1$$

This is called the "base case" where the function does not (2 - 1)! x 2 call itself anymore.

$$(2 - 1)! \times 2$$
  
= 1! × 2

# Factoria 1! = (1 - 0!) $(2 - 1)! \times 2$ = $1! \times 2$





$$n! = \begin{cases} 1 & \text{if } n = 0 \\ (n-1)! \times n & \text{if } n > 0 \end{cases}$$

$$3! = (3 - 1)! \times 3$$

$$= 2! \times 3$$

$$2! = (2 - 1)! \times 2$$

$$= 1! \times 2$$

$$= 1 \times 2 = 2$$

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ (n-1)! \times n & \text{if } n > 0 \end{cases}$$

$$3! = (3 - 1)! \times 3$$
  
=  $2! \times 3$   
=  $2 \times 3$   
= **6.**

```
def fac(n):
    if n == 0:
        return 1
    else:
        return fac(n - 1) * n

print fac(12)
```

#### Recursive Function

A function that calls itself!

#### Count Down

```
countdown(5)
print "happy recursion day"
```

```
5
4
3
2
1
happy recursion day
```

## Countdown Algorithm

- If I want to countdown from 0, then it's over! Don't do anything.
- If I want to countdown from N (> 0),
   then count N, and countdown from N-1.

### Countdown Example

```
def countdown(n):
    if n == 0:
        return
    print n
    countdown(n - 1)
countdown(5)
print "happy recursion day"
```

 Fast way to find a GCD of two numbers.



If you have 2 numbers, then you subtract the smaller number from the larger number, the GCD of these two number stays the same.

68 119

GCD(68, 119) is 17

68 119

68 51

GCD(68, 51) is still 17

If you have 2 numbers, then you subtract the smaller number from the larger number, the GCD of these two number stays the same.

Keep doing that until the two numbers equal each other, then that number is the GCD.

GCD(68, 119)

GCD(68, 119) = GCD(68, 51)

```
GCD(68, 119) = GCD(68, 51)
= GCD(17, 51)
```

```
GCD(68, 119) = GCD(68, 51)
= GCD(17, 51)
= GCD(17, 34)
```

```
GCD(68, 119) = GCD(68, 51)
= GCD(17, 51)
= GCD(17, 34)
= GCD(17, 17)
```

```
GCD(68, 119) = GCD(68, 51)
= GCD(17, 51)
= GCD(17, 34)
= GCD(17, 17)
= 17
```

```
def gcd(a, b):
    if a < b:
        return gcd(a, b - a)
    elif b < a:
        return gcd(a - b, b)
    else:
        return a
print gcd(68, 119)
```

#### Why Recursion?

 Sometimes it's easier to write and read code in recursive form.

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- You can <u>always</u> convert an iterative algorithm to recursive and *vice versa*.

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- Sometimes it's easier to write and read code in recursive form.
- You can <u>always</u> convert an iterative algorithm to recursive and *vice versa*. (does not mean it's easy)

## Iterative Euclidean Algorithm

```
def gcd(a, b):
    while a != b:
        if a < b:
            b = b - a
        elif b < a:
            a = a - b
    return a
print gcd(68, 119)
```

#### Remember?

- Decomposition
- Base Case
- Composition

#### String Reversal

 Given a string, I want a reversed version of that string.

```
print reverse("reenigne")
# => "engineer"
```

#### String Reversal

Let's think recursively!

# reenigne

#### Decomposition

# eenigne

# Recursive Case equipment of the control of the con

# enginee

somehow

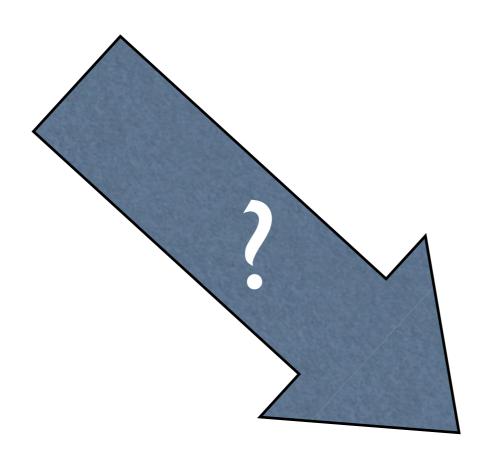
#### Composition

enginee

#### Composition

## engineer

## eenigne



enginee

eenigne

e

enigne

engine

e

enginee

#### **Base Case**

The reverse of an empty string is an empty string.

reverse("Hello")

reverse("Hello") = reverse("ello") + "H"

reverse("Hello") = reverse("ello") + "H"

reverse("ello") = reverse("llo") + "e"

reverse("Hello") = reverse("ello") + "H"

reverse("ello") = reverse("llo") + "e"

reverse("llo") = reverse("lo") + "l"

```
reverse("Hello") = reverse("ello") + "H"
```

```
reverse("ello") = reverse("llo") + "e"
```

reverse("llo") = reverse("lo") + "l"

reverse("lo") = reverse("o") + "l"

```
reverse("Hello") = reverse("ello") + "H"
```

```
reverse("ello") = reverse("llo") + "e"
```

```
reverse("Hello") = reverse("ello") + "H"
  reverse("ello") = reverse("llo") + "e"
   reverse("llo") = reverse("lo") + "l"
   reverse("lo") = reverse("o") + "l"
    reverse("o") = reverse("") + "o"
            reverse("") = ""
```

reverse("Hello") = reverse("ello") + "H"

reverse("ello") = reverse("llo") + "e"

reverse("llo") = reverse("lo") + "l"

reverse("lo") = reverse("o") + "l"

reverse("Hello") = reverse("ello") + "H"

reverse("ello") = reverse("llo") + "e"

reverse("llo") = reverse("lo") + "l"

reverse("lo") =  $\underline{reverse}("o") + "l"$ =  $\underline{"o"} + "l" = "ol"$ 

reverse("Hello") = reverse("ello") + "H"

reverse("ello") = reverse("llo") + "e"

reverse("llo") = 
$$\underline{\text{reverse}}$$
("lo") + "l" = "ol" + "l" = "oll"

reverse("Hello") = reverse("ello") + "H"

reverse("ello") = 
$$\underline{\text{reverse}}$$
("llo") + "e" = "oll" + "e" = "olle"

```
reverse("Hello") = <u>reverse("ello")</u> + "H"
= <u>"olle"</u> + "H"
= "olleH"
```

#### Reverse Example

```
def reverse(str):
    if str == "":
        return str # or return ""
    else:
        return reverse(str[1:]) + str[0]

print reverse("reenigne")
```

#### Sum of Digits

```
print sum_digits(314159265) # => 36
```

#### Sum of Digits

```
print sum_digits(314159265) # => 36
```

- NO LOOPS!
- NO STRINGS!

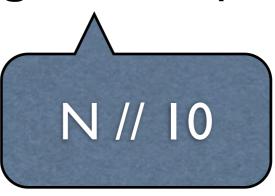
- Sum of digits of 0 is 0.
- Sum of digits of N > 0:

Find last digit + sum of digits except last.

- Sum of digits of 0 is 0.
- Sum of digits of N > 0:

Find <u>last digit</u> + sum of <u>digits except last</u>.





#### Sum of Digits

```
def sum_digits(n):
    if n == 0:
        return 0
    else:
        return (n % 10) + sum_digits(n // 10)
print sum_digits(314159265)
```

#### Palindrome

Civic Level Madam Malayalam Radar Reviver Rotator **Terret** 

```
print is_palindrome("Refer") # => True
print is_palindrome("Referrer") # => False
```

- Empty string is a palindrome.
- String with 1 character is a palindrome.
- String that has a different first character and last character is not a palindrome.

- Empty string is a palindrome.
- String with 1 character is a palindrome.
- String that has a different first character and last character is not a palindrome.
- String that has a same first and last character is a palindrome only if the string without first and last character is a palindrome.

```
def is palindrome(s):
    if len(s) < 2:
        return True
    if s[0].lower() != s[-1].lower():
        return False
    return is palindrome(s[1:-1])
print is palindrome("Refer") # => True
print is_palindrome("Referrer") # => False
```

```
def reverse(str):
    if str == "":
        return str
    else:
        return reverse(str[1:]) + str[0]
def is palindrome(s):
    return reverse(s.lower()) == s.lower()
print is_palindrome("Refer") # => True
print is palindrome("Referrer") # => False
```

## In Summary

- We have learned recursion as a programming technique that allows us to repeat operations
- Those repeatable operations must be defined in terms of themselves
- We have looked at some examples of recursion