Lab 10

Functional Programming (ITI0212)

2021.03.30

This week we are learning about programming with dependent types. Unless you've done this before it is likely to take some getting used to. The solutions to the following tasks are all very short, but they are also quite "dense". As you work on them it is important to have a clear understanding of the type of each expression you encounter. The interactive editing features, especially: t, are very helpful for this. Keep in mind that if the type of an expression is Type then that expression is itself a type, which in turn may classify other expressions.

Task 1

Write a function called indPair that converts a (non-dependent) Pair to the DPair with the same factors. For example:

```
> indPair (True , 1)
(True ** 1)
> indPair (3.14 , ())
(3.14 ** ())
```

Task 2

We can use dependent pairs indexed by Bools to define a type representing the disjoint union of two given types:

```
DisjointUnion : Type \rightarrow Type \rightarrow Type DisjointUnion a b = DPair Bool (\setminus i => if i then b else a)
```

An element of type DisjointUnion a b will have an element of type a in its second factor if it has False in its first factor, and will have an element of type b in its second factor if it has True in its first factor. Thus, in order to write a function from the type DisjointUnion a b to another type c, we'll need to know how to turn an a into a c (because we might find False in the first factor) and we'll also need to know how to turn a b into a c (because we might find True in the first factor). With this in mind, write a function for mapping out of DisjointUnion types:

```
from DU : (a \rightarrow c) \rightarrow (b \rightarrow c) \rightarrow Disjoint Union a b \rightarrow c
```

Task 3

In fact, DisjointUnion types are *isomorphic* (we'll explain this word later in the course) to Either types. Write conversion functions back and forth between these types such that if we compose them in either order we end up with the same thing that we started with.

```
fromEither : Either a b -> DisjointUnion a b
toEither : DisjointUnion a b -> Either a b
```

Note: you can use your from from task 2 to make one of these a point-free one-liner.

Task 4

Write a parameterized *record* type called <code>DUrec</code> with fields called <code>index</code> and <code>value</code> that represents the same information as <code>DisjointUnion</code>. Then write the conversion functions:

```
fromDUrec : DUrec a b -> DisjointUnion a b
toDUrec : DisjointUnion a b -> DUrec a b
```

Task 5

In task 2 we defined the disjoint union of two types using a dependent pair type whose first factor is Bool, a type with exactly two elements. Generalize this construction by using a dependent pair type to define a disjoint union (also called a "sum") of n types specified by a vector of length n:

```
arySum : (n : Nat) -> Vect n Type -> Type
```

For example:

```
> the (3 `arySum` [Unit , Bool , Nat]) (0 ** ())
(0 ** ())
> the (3 `arySum` [Unit , Bool , Nat]) (1 ** True)
(1 ** True)
> the (3 `arySum` [Unit , Bool , Nat]) (2 ** 42)
(2 ** 42)
```

Hint: the function Data. Vect.index will be helpful for this.

Task 6

Recall that the type constructor Vect is indexed by a Nat specifying the length of a sequence of elements. We can generalize this idea by instead using a vector of types as an index, as we did in task 5. This gives us the type constructor of *heterogeneous vectors*:

```
data HVect : Vect n Type -> Type where
  Nil : HVect []
  (::) : t -> HVect ts -> HVect (t :: ts)
```

The type of each element of an HVect ts is thus given by the corresponding element of ts. For example:

```
> :t [() , True , 42]
[(), True, 42] : HVect [Unit, Bool, Integer]
```

Write the following by-now familiar sequence-type functions for HVects:

- head and tail for non-empty sequences,
- concatenation (++),
- index.

For example:

```
> head [() , True , 42]
()
> tail [() , True , 42]
[True, 42]
> [() , True] ++ [42]
[(), True, 42]
> index 2 [() , True , 42]
42
```

Observe that HVect types are expressive enough that once you specify the types of these functions, automatically generate a clause, and case-split on the appropriate arguments, Idris can write the rest of each definition for you using term search.