

De kracht van PostGIS 3D analyse

FOSS4G NL

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PostGIS3DExplorer

- Waarom
- Voor wie
- Waarvoor

The screenshot shows the GitHub repository page for `geondev/PostGIS3DExplorer`. The repository has 1 star, 0 forks, and 0 pull requests. The main content area shows a commit by Ronald-Mulder titled "add / improve support for rgb coloring" with a commit hash of 880525d, made 4 days ago. The commit message is "add / improve support for rgb coloring". The commit includes changes to the `Installer` and `PostGIS3DExplorer` folders, as well as the `.gitattributes`, `.gitignore`, `LICENSE.txt`, `PostGIS3DExplorer.sln`, `README.md`, and `desktop.ini` files. The repository also has 30 commits, 1 branch, 5 releases, and 1 contributor.

geondev / PostGIS3DExplorer

Unwatch 1 Star 0 Fork 0

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Learn to visually use PostGIS 3D functions to create 3D models! Edit

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30 commits 1 branch 5 releases 1 contributor

Branch: master New pull request Create new file Upload files Find file Clone or download

Ronald-Mulder - add / improve support for rgb coloring Latest commit 880525d 4 days ago

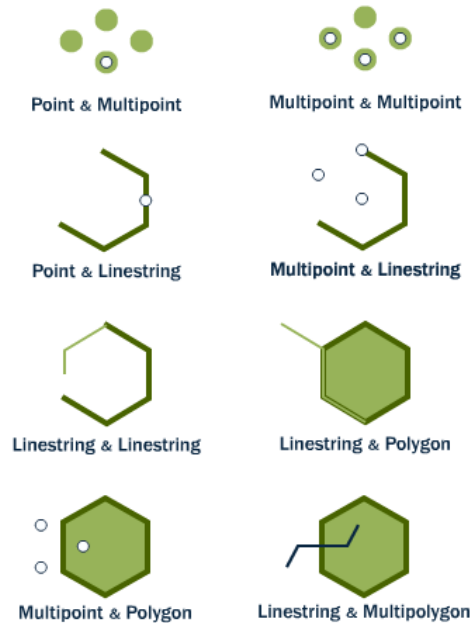
Installer	- add / improve support for rgb coloring	4 days ago
PostGIS3DExplorer	- add / improve support for rgb coloring	4 days ago
.gitattributes	Add .gitignore and .gitattributes.	2 months ago
.gitignore	Add .gitignore and .gitattributes.	2 months ago
LICENSE.txt	Update LICENSE.txt	2 months ago
PostGIS3DExplorer.sln	v1.1.2	2 months ago
README.md	Update README.md	a month ago
desktop.ini	v1.1.2	2 months ago

README.md

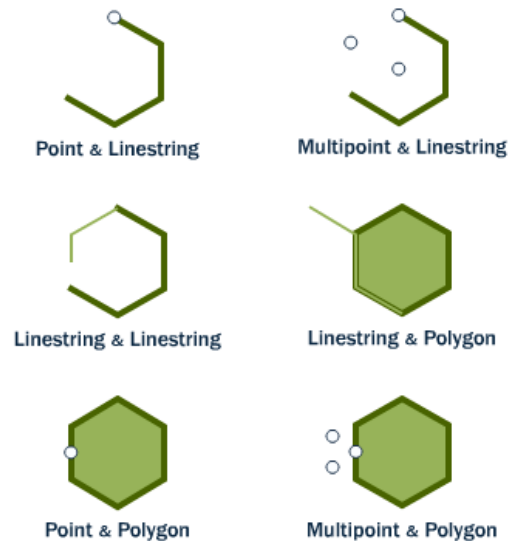
PostGIS

- Bekend als Spatial Database
- Dus opslag en ophalen van geodata...?
- Maar ook enorme analyse functie-set!

Intersects



Touch



Overlap



PostGIS analyse

- Nauwe aansluiting (Q!) GIS applicaties
- Gouden combinatie voor performance, analyse en visualisatie
- Dynamische query lagen
- NL dataset analyse
 - BAG, BRK, TOP10NL, BGT etc.
 - Snel door ruimtelijke index i.c.m. slimme vragen
- Veelal 2D

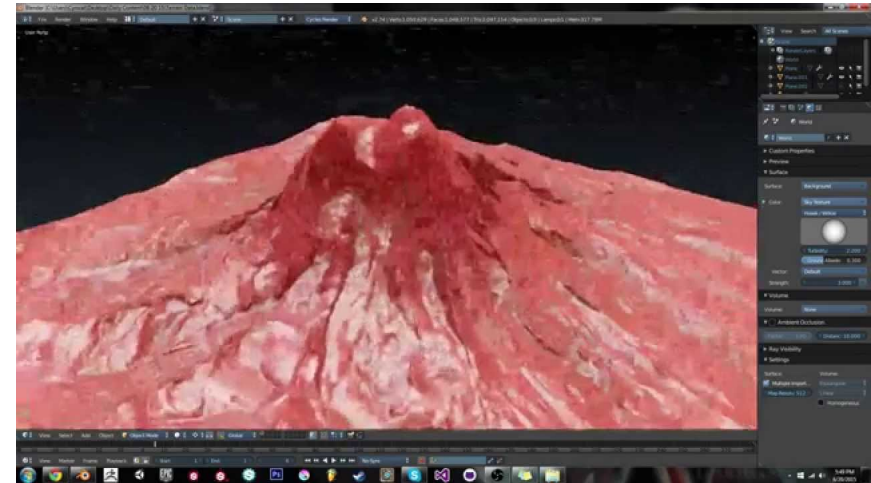
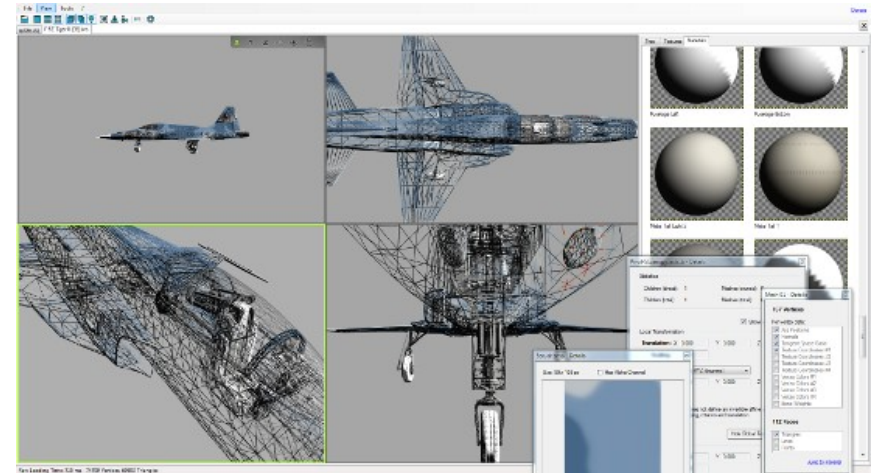
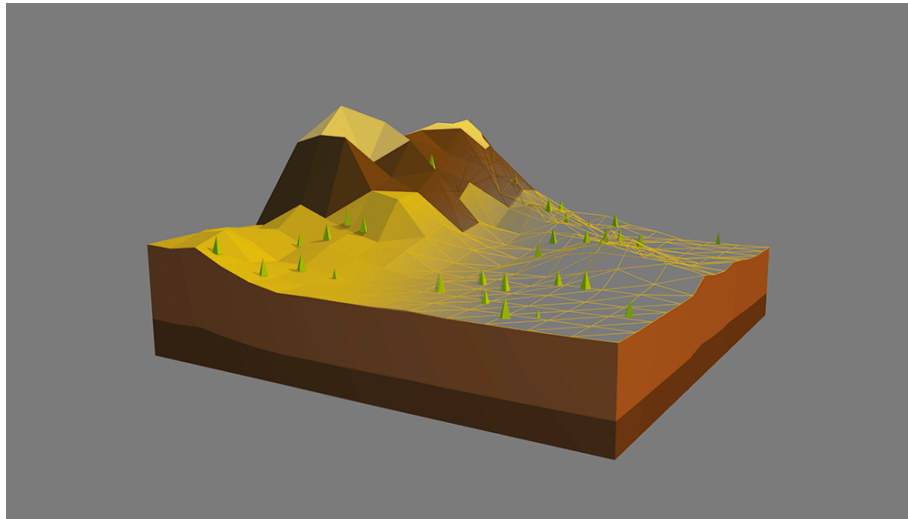


Problematiek met 3D

- Bijna alle analyse kan met 2D?
- Rekenen met 3D en visualiseren in 2D? Ontwikkeling is wel gaande...
- Vinden van laagdrempelige en goede 3D viewer is lastig
 - kostbaar
 - hoge leercurve
 - lastig te installeren
 - web / desktop / Citrix etc.

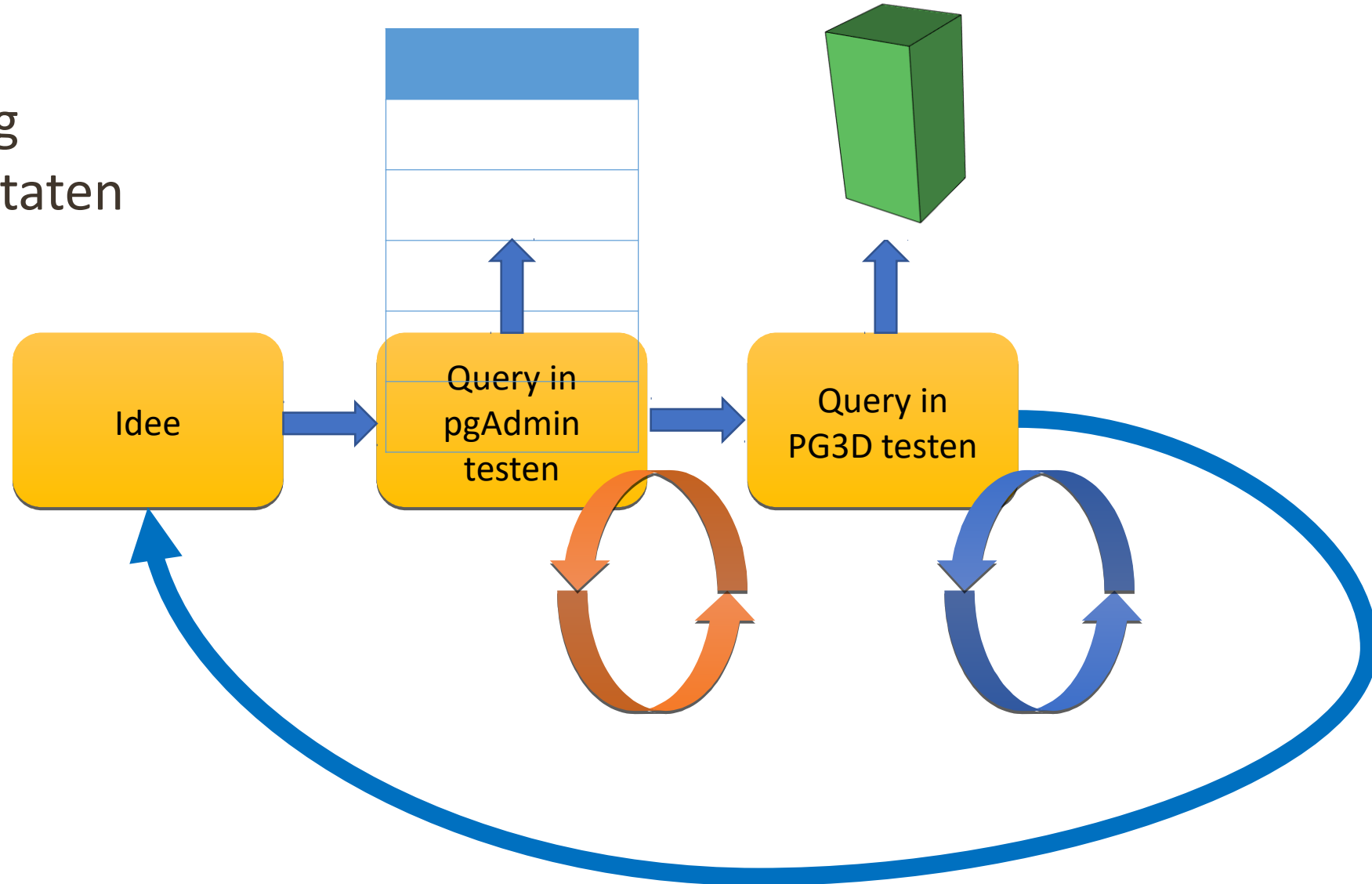
3D en Open Source

- QGIS 3D viewer (DEM)
- <http://www.open3mod.com/>
- <https://blender.org>
- <https://cesiumjs.org/>
- <https://threejs.org/>



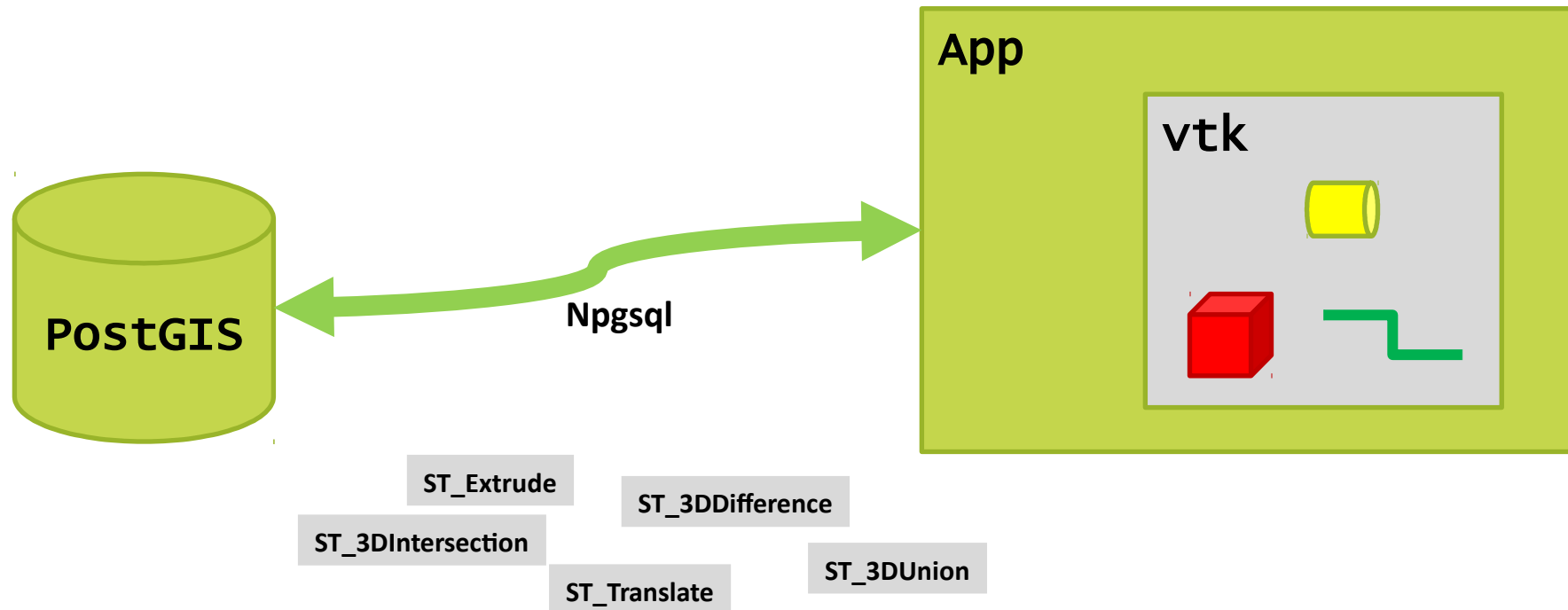
PostGIS 3D Explorer

- Waarom?
- Integrale omgeving om database resultaten te visualiseren
- Stapsgewijs bouw je aan je model!

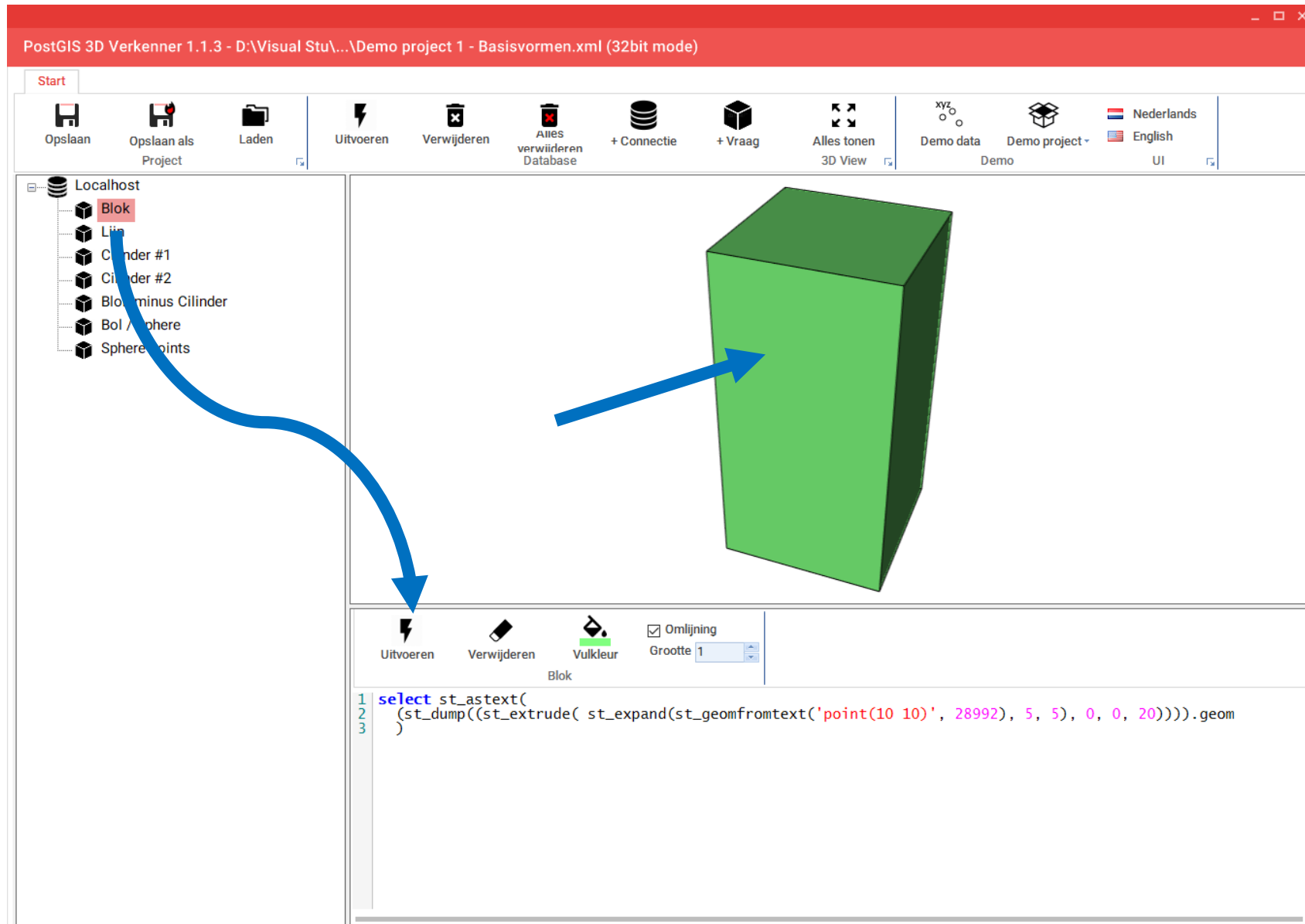


Hoe werkt het?

- Integratie van
 - PostGIS
 - Npgsql - .NET Access to PostgreSQL
 - VTK - The Visualization Toolkit
 - Desktop .Net Framework 4.6

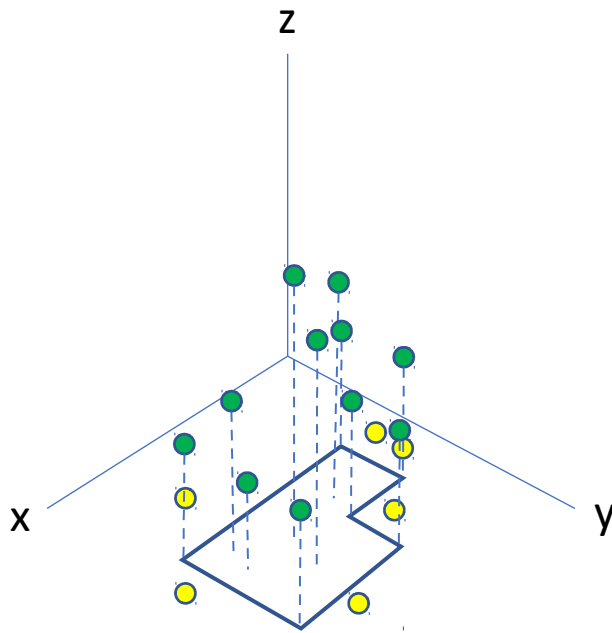


PostGIS 3D Explorer

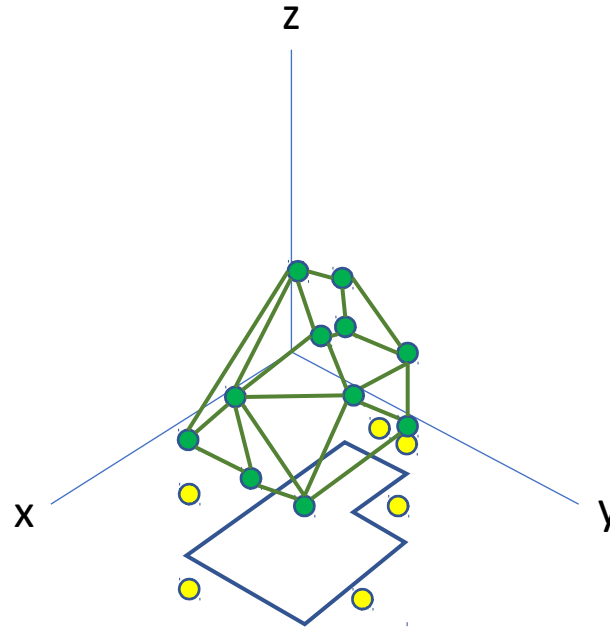


Demo

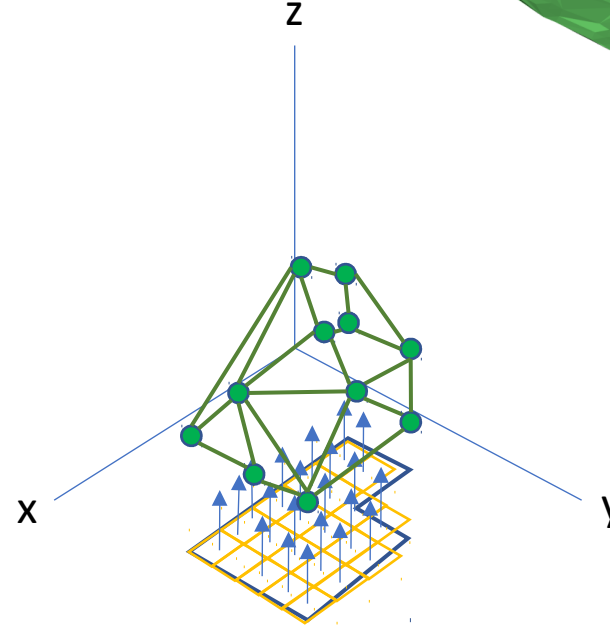
- Basis werking
- BAG gebouw modelleren



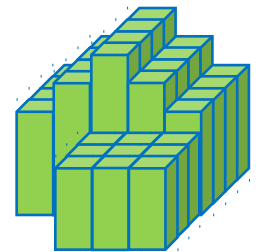
Lidar punten boven gebouw bepalen.



3D mesh maken van de lidar punten



Raster aanbrengen op gebouw en
snijpunt in de Z-richting bepalen



Raster omvormen naar kolommen.
Inhoud is hoogte x breedte x diepte

