

▼ Manipulate PyTorch Tensors

Matrix manipulation

```
1 import torch
```

- ▼ Make the matrices A and B below. Add them together to obtain a matrix C. Print these three matrices.

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad B = \begin{bmatrix} 10 & 20 \\ 30 & 40 \end{bmatrix} \quad C = A + B = ?$$

```
1
2 # write your code here
3
4 A = torch.tensor([[1,2],[3,4]])
5 B = torch.tensor([[10,20],[30,40]])
6 C = A+B
7
8 # print
9 print(A)
10 print('')
11 print(B)
12 print('')
13 print(C)
```

```
📄 tensor([[1, 2],
          [3, 4]])

tensor([[10, 20],
        [30, 40]])

tensor([[11, 22],
        [33, 44]])
```

- ▼ Print the dimension, size and type of the matrix A. Remember, the commands are dim(), size() and type()

```
1
2 # write your code here
3
4 print(A.dim())    # print the dimension of the matrix A
5 print('')
6 print(A.size())   # print the size of the matrix A
7 print('')
8 print(A.type())   # print the type of the matrix A
```

```
📄 2

torch.Size([2, 2])

torch.LongTensor
```

- ▼ Convert the matrix A to be an integer matrix (type LongTensor). Remember, the command is long(). Then print the type to check it was indeed converted.

```
1
2 # write your code here
3
4 A_long = A.long()
```

```

4 A_long = A.long()
5
6 print(A_long.type())    # print the type of A_long
7 print('')
8 print(A.type())        # print the type of A

```

```

👉 torch.LongTensor

    torch.LongTensor

```

Make a random 5 x 2 x 3 Tensor. The command is torch.rand. Then do the following: 1) Print the tensor, 2) Print its type, 3) Print its dimension, 4) Print its size, 5) Print the size of its middle dimension.

```

1
2 # write your code here
3
4 A = torch.rand(5,2,3)
5
6 print(A)
7 print(A.type())        # print the type of A
8 print(A.dim())         # print the dimension of A
9 print(A.size())         # print the size of A
10 print( )              # print the size of the middle (second) dimension

```

```

👉 tensor([[[[0.7194, 0.2755, 0.8957],
            [0.4157, 0.7653, 0.5056]],

           [[0.2037, 0.6285, 0.4734],
            [0.6616, 0.5013, 0.8263]],

           [[0.8506, 0.6952, 0.9736],
            [0.6165, 0.1984, 0.2900]],

           [[0.4928, 0.7679, 0.3038],
            [0.6613, 0.5541, 0.0488]],

           [[0.3075, 0.0140, 0.7910],
            [0.1384, 0.1092, 0.9841]]]])
torch.FloatTensor
3
torch.Size([5, 2, 3])

```

Make 2 x 3 x 4 x 5 tensor filled with zeros then print it. (The command is torch.zeros). See if you can make sense of the display.

```

1
2 # write your code here
3
4 A = torch.zeros(2,3,4,5)
5
6 print(A)
7

```

```

👉

```

```
tensor([[[[0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.]],

        [[0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.]],

        [[0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.]]],

       [[0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]],

       [[0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]]],

      [[0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.]],

      [[0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.]],

      [[0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.],
       [0., 0., 0., 0., 0.]]])
```