

Michael Boschwitz

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Dear University of Minnesota Hiring Team,

Having glanced at my resume, you may be wondering why an award-winning game developer is applying for a job tutoring student athletes. The answer lies in my deep passion for education and teaching. More importantly, I am eager to use my multitudinous years of leadership and mentoring experience in a meaningful way. As such, I am eager to contribute in assisting student-athletes in learning and mastering information presented in their coursework

I hold a Bachelor's degree in Software Engineering and Creative Design, which on the surface would seem unrelated to any teaching position. Per contra, I have a wealth of applicable experience, from my time spent in leadership and mentorship roles. For two years, I served the Vice President of my university's Video Game Development Club, providing feedback, mentoring, putting together workshops, getting guest speakers, and making the club a welcoming environment for both experienced and inexperienced members alike. I was a Teaching Assistant in both high-school and university and have helped students grasp complex topics on VR/XR technologies as well as music education. Furthermore, I have extensive experience working with children, having spent five years working at a summer camp, three of which I was the camps' Boating Director. These roles have strengthened my ability to manage groups, create engaging activities, and foster a positive learning environment.

I am enthusiastic about the opportunity to bring my expertise and dedication back to the University of Minnesota. I welcome the chance to discuss how my skills and experience align with your needs. Thank you for your time and consideration—I look forward to the possibility of joining your team.

Sincerely,

Michael Boschwitz

Michael Boschwitz (マイケル・バシュウイツ)