Bosco Ng

647-769-2729 | bosco.c.ng@gmail.com | linkedin.com/in/bosco-c-ng | https://github.com/boscocng

EDUCATION

Queen's University

Kingston, ON

Bachelors (Honours) in Computer Science

Sept. 2024 - Jun. 2028

EXPERIENCE

Director of Information Technology

April 2025 – Present

https://compsa.ca/ - Queen's Computing Students' Association

Kingston, ON

- Lead a 10+ member tech team building and maintaining digital tools for 1,800+ students at Queen's
 Computing, collaborating with COMPSA portfolios, faculty, professors, and the student community to deliver
 impactful, long-lasting products.
- Led the **3-week development** of a responsive **room booking system** for **1,500+ users**, featuring real-time availability, automated email reminders, and an admin panel for 24/7 study room access.
- Built and maintain the Computing Faculty's official merch store and COMPSA's website, an essential hub for students featuring faculty events, hiring opportunities, and academic resources.

Lead Developer

Jan. 2025 – Present

https://www.qweb.dev/ - Queen's Web Development

Kingston, ON

- Led a team of 4 developers in a **4-month agile sprint**, delivering a production-ready platform for a **600+member student organization**.
- Won 1st place in the QWEB 2025 Winter Development Sprint, outperforming 15 teams and 75 participants.
- Represented the team at QWEB **Demo Day**, presenting technical features and project outcomes to stakeholders and peers.

Software Engineer

Sept. 2024 – Present

https://qtedt.ca/ - Queens Themed Entertainment Development Team

Kingston, ON

- One of two software engineers leading QTEDT to qualify from 400+ participants across 32 universities in North America for the 2025 TMU Thrill Design Invitational, advancing to Universal Creative[™].
- Developed a **full-stack guest management system** using **Python, Flask, SQLite, and JavaScript**, featuring an interactive HTML/CSS/Flask UI, secure authentication, live status tracking, and real-time updates for streamlined operations.

Projects

Meeting Booking App - Queen's Web Development Winter Sprint 25'

Jan. 2025 – April 2025

 $Queen's\ Web\ Development$

- Built a JavaScript/ReactJS front-end with Radix UI, Tailwind CSS, Framer Motion, React Router for a responsive, accessible, and polished UI.
- Developed Node.js back-end with Date-FNS and Firebase authentication, enabling secure signup/login and real-time booking management for **600+** active users.
- Delivered **unified scheduling** functionality inspired by **Calendly** and **LettuceMeet**, streamlining meeting and interview bookings into one platform.

Ride Control System - TMU Thrill Design Invitational

Jan. 2025 – April 2025

Queen's Themed Entertainment Development Team

- Designed and built a **Python** (**PyQt5**) ride control platform managing 19 carts across 6 scenes with real-time control, position tracking, maintenance routing, and 100% safety compliance via a **JSON-based** state persistence system.
- Delivered a functional demo in a **1-month sprint**, helping the team qualify from 400+ competitors and advance to Universal Creative[™]-hosted challenges in Safety/Accessibility & Novel Ride Design.

TECHNICAL SKILLS

Languages: JavaScript (TypeScript-enabled), Python, SQL

Frameworks: Next.js 14, React 18, Node.js, React Router, Radix UI

Libraries: Tailwind CSS, Sass, axios, zod, moment, date-fns, Firebase, Framer Motion

Developer Tools: Git, Vite, DigitalOcean