

# Software Requirements of a Calculator



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## Overview:

This project upon completion will function as a simple scientific calculator. Coded using C, this calculator will be able to implement addition, subtraction, multiplication, division, exponential functions and so on. This system will take user input, differentiate between digits and operation symbols, apply the proper algorithm, and output a correct answer. It will check the legality of the input, including filtering all illegal characters, checking for matched parentheses, and verifying the proper number of operands for every function. This will be implemented with a stack data structure, which will also ensure the proper order of operations.

## Requirements :

This calculator must be able to interpret a user inputted infix expression and output the correct simplified solution.

This calculator must notify the user in the event of erroneous user input.

This calculator must have an intuitive user experience with concise user manual.

This calculator must perform calculations quickly and correctly.

The supported operations must include the following basic functions:

Addition, Subtraction, Multiplication, Division, Modulus Division, Parentheses, Exponent

Support Basic Functions:

- Addition

The addition operator is used by inputting “+”.

Example:  $a+b$

- Subtraction

The subtraction operator is used by inputting “-”.

Example:  $a-b$

- Multiplication

The multiplication operator is used by inputting “\*”.

Example:  $a*b$ .

- Division

The division operator is used by inputting “/”.

Example:  $a/b$ .

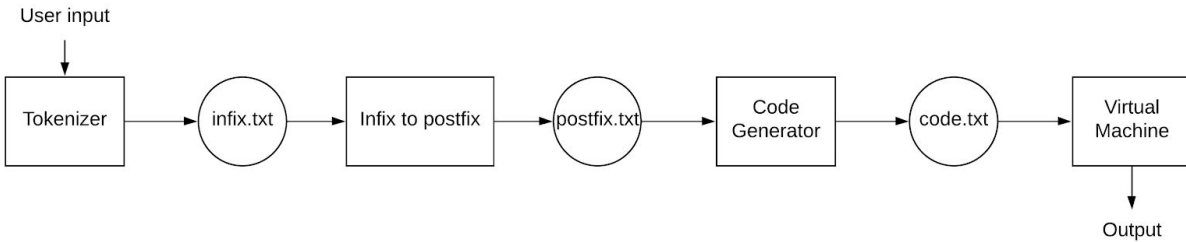
- Modulus Division  
The modulo operator is used by inputting “%”.  
Example:  $a \% b$
- Parenthesis  
The parentheses operators are used by inputting “(“ and “)”  
Example:  $a * (b + c)$
- Exponent  
The exponent operator is used by inputting “^”.  
Example:  $a ^ b$

This calculator will be modularized into four main components:

- Tokenizer
- Infixtopostfix (I2P) converter
- Code Generator
- Interpreter

## Interfaces Description :

Software Interface



- Four interface: Tokenizer, Infix2postfix converter, Code generator, Interpreter/virtual machine

### 1. Tokenizer

The tokenizer distinguishes between the various "tokens" from the user's input. For this project, "tokens" describe characters representing supported integers and operators.

### 2. Infix2postfix converter

The infix2postfix converter takes the output from the tokenizer that is in infix format and outputs a postfix expression.

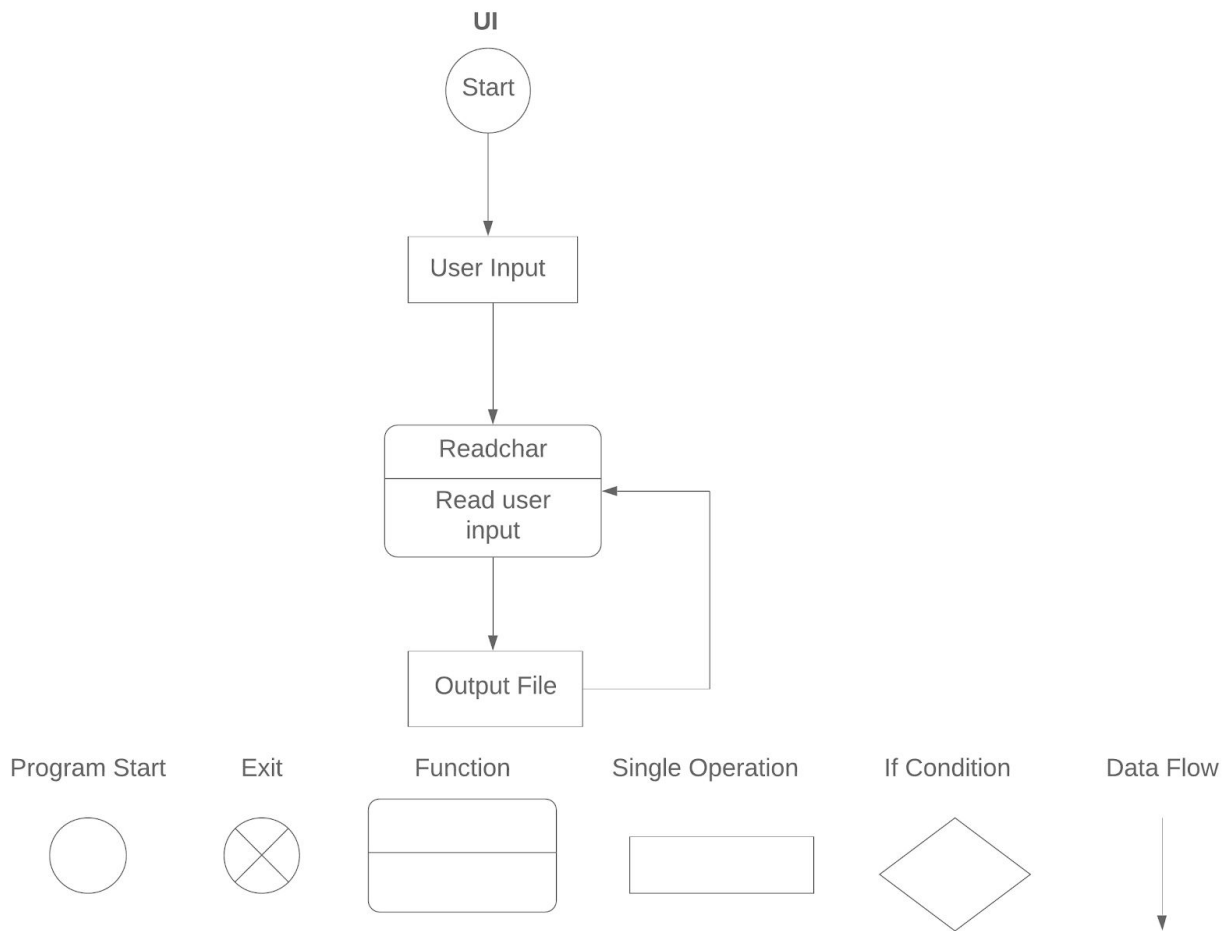
### 3. Code generator

The code generator analyzes the postfix expression and pushes instructions onto a stack such that the instructions will be popped from the stack in the appropriate sequential order for the calculation of the postfix expression.

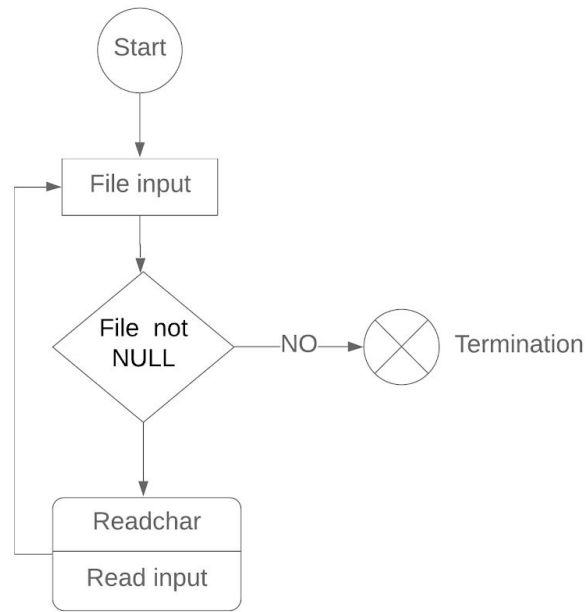
### 4. Interpreter/virtual machine

The interpreter receives a stack of instructions from the code generator. Instructions are popped and executed from the stack until the stack is empty. The interpreter outputs the simplified solution.

## Data Flow Diagram & high level architecture diagram:



# Tokenizer



Program Start



Exit



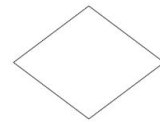
Function



Single Operation



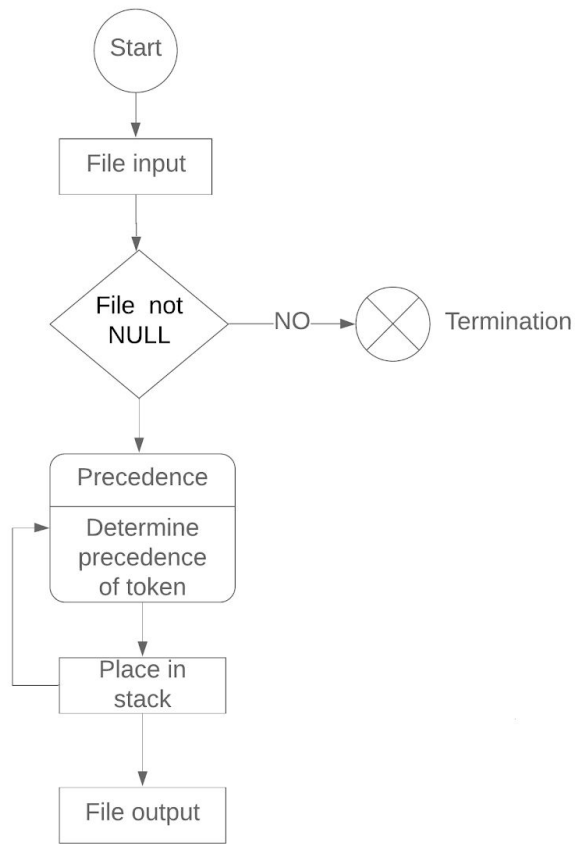
If Condition



Data Flow



# Infix to Postfix



Program Start



Exit



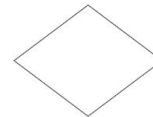
Function



Single Operation



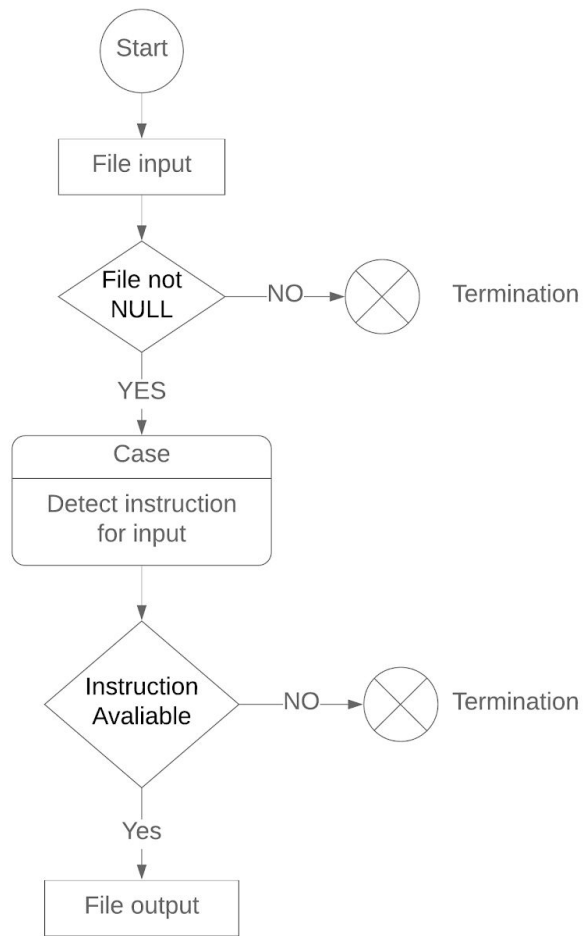
If Condition



Data Flow



# Code Generator



Program Start



Exit



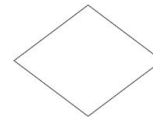
Function



Single Operation



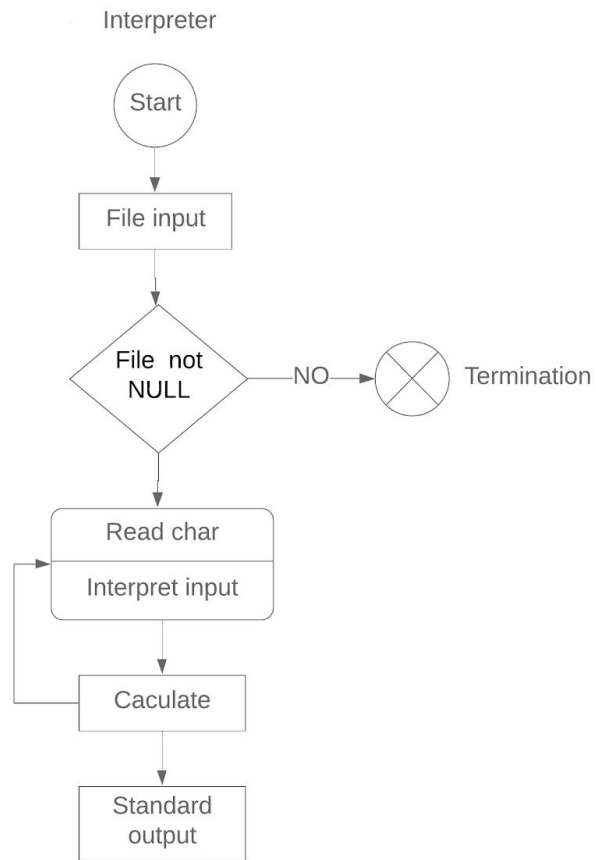
If Condition



Data Flow







Program Start



Exit



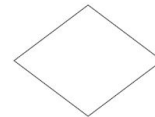
Function



Single Operation



If Condition



Data Flow



## SOFTWARE ARCHITECTURE

### CALCULATOR

#### Tokenizer

Input File	Read Character	Output File
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#### Infix to Postfix

Input File	Input validator	Converter	Output File
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#### Code Generagator

Input File	Instruction dectect	Generater	Output File
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#### Virtual Machine

Input File	Interpreter	Calculate	Standard output
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