WilliamDesmarais

entrepreneurial ruby developer and team leader

contact

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languages

Ruby, JavaScript, ES6, C++ CSS, SCSS, HTML5

frameworks

Ruby on Rails Capybara, Cucumber, Rspec, Selenium React, Redux Chai, Enzyme, Karma, Mocha

tools

git, JIRA, Rally, Trello, AgileZen, Kanbanery kubernetes, aws ecosystem

education

BS, Computer Science Hartwick College Oneonta, NY Minor in Mathematics

experience

~ Wellist

Boston, Massachusetts

Boston, Massachusetts

March, 2012 - March 2015

April, 2015 – Present

Head of Engineering

Wellist.com - Built team and product, taking company through series A funding

- Worked with product, occasionally owning product, as we iterated to find market fit
- Delivered Wellist 1.0, providing customizable platform to serve onncology, cardiology, gerontology, ob/gyn, transplant and more
- Architecture: Amazon AWS, k8s, ruby on rails (api), 2 es6 functional react/redux frontends, landing pages and ipad-based kiosks
- Additionally responsible for hiring, recruiting, HIPAA compliance, and company IT
- Company won Mass TLC Innovative Tech of the year, and 50 on Fire Health Tech, as well as Company of the Year (Silver Stevie) and a Diversity Leadership award (Rock Health)

~ PayPal

Software Engineering Manager – Three Teams, 17 People
Responsible for three application development scrum teams

Campaign Manager – Advertising management in RoR with Redis, MySQL, and RabbitMQ

- Delivered a 1.0, replacing an unmaintainable legacy system
- App focus on enabling a small ops team to manage millions in high-value ads
- Delivered REST API and pub/sub integration interfaces
- Fought for promotions, critical talent recognition, and hires hired four, recognized four, promoted five

Whiteglove – Streamlined Advertising product creation tool in RoR

- Delivered a 1.0 of a Ruby on Rails app with Angular front-end
- Developed a team of junior engineers into RoR professionals producing their first app
- Managed development/relationships with Northeastern Co-op program participants for team growth

Shared Services – Geolocation and assorted related place-centered services in Java

- Led the team for six months as they reorganized, with a focus on streamlining
- Identified new team leads as one too-large team was broken into more rational chunks
- Improved team through Personnel Improvement Plans and hiring

Boston Lead, Bar Raisers – Interview training and support for hiring managers **Agile Facilitator** – Focused on retrospectives, supported teams' continuous improvement efforts

~ Proventys, Inc.

Newton, Massachusetts

Software Engineer

March, 2011 – January, 2012

Proventys CDS – Clinical decision support software in RoR with Redis and Postgres

- Rails 3.1 app to provide clinical decision support for treatment of cancer
- Innovative system for authoring of clinical content with a ruby dal and git
- Extreme/Pair programming in an agile/kanban environment
- Design and implementation of features, with contributions to architecture
- Heavy TDD/BDD with spec, factory girl, and cucumber

~ Tribune Company

Chicago, Illinois

Mobile Software Engineer

January, 2010 - March, 2011

PingPing.com – Social messaging and news sharing with RoR and Erlang

- Contributed design and implementation of geo location support
- Implemented graphic design changes
- Overhauled data ingestion systems

Application Middleware – Java Play server supporting Tribune mobile apps

- Software supports iPhone apps for Tribune properties like the LA Times, Chicago Tribune, Baltimore Sun, etc.
- Implemented certificate management system for transition to a one-server architecture
- Upgraded push for iOS devices to support latest Apple options

iOS Feature Development – contributed features to various iOS product lines

- Contributed image gallery feature, hiding sections with no associated galleries
- Implemented client-side obfuscation of API keys

Innovations Team – Winner, one of five teams to compete for Tribune innovations prize

- Worked with Chief Innovation Officer at Tribune to devise new approach to serving a news vertical
- Worked with team to create video presentation and tech demos for the new product

~ Pilsen Labs, Inc.

Chicago, Illinois

Founder

October 2010 - June, 2014

Anno – A history and memory game for iOS

- Build card authoring system in RoR to provide game content
- Authored majority of the game content
- Contributed features to iOS app
- Ran marketing efforts

~ WitSaid Studios, Inc.

Chicago, Illinois and Andover, Massachusetts

Founder

January 2008 - March, 2012

Company founded to house personal projects and provide consulting to young technology companies

~ Novarra, Inc. Itasca, Illinois

Software Engineer

June, 2005 – December, 2008

 ${f nWeb}$ - Client for displaying content-rich web pages on cell phones. C++ for ARM-based devices with the Qualcomm BREW runtime

- Design and development of client code for BREW cell phone platform. Implemented encryption technologies, core HTTP, caching, streaming video support, image transcoding, and various UI features
- Code audition and rework which reduced on-handset footprint by 15%
- Core redesigns of product to support additional functionality
- Occasional business travel included trip to England to manage build-out of two data centers to bring Vodaphone UK on-line.
- Part of evaluation team for new software tools, including source control and bug tracking
- Responsible for interfacing with in-house and third-party test organization. Triaged bugs for severity and guided submissions through NSTL

References available upon request

This document, and other versions of this document can be found at github.com/bosoxbill/cv