

CS 0401 Fall 2015 Assignment 2

Name: _____

Player Class:

Instance Variables: _____ (5)

Methods: _____ (5)

Die Class:

Instance Variables: _____ (5)

Methods: _____ (5)

“Good” Object-Oriented Style: _____ (10)

Main Program / Class¹²:

Player object initialized from file: _____ (10)

Main program loop: _____ (10)

Bets placed correctly: _____ (10)

Dice Roll correct / random: _____ (10)

Win / Loss Determined correctly: _____ (5)

Player’s data updated: _____ (5)

File updated: _____ (5)

Look and feel: _____ (5)

Assignment Information Sheet/Submission: _____ (5)

Documentation: _____ (5)

Extra Credit: _____ (10)

Late Penalty _____ (-15)

Total _____ **(100)**

¹ If your program does not compile correctly, you can score no more than ½ of the points on any of the execution items

² Points for items below include handling of special case situations in a reasonable fashion