

CS460 Fall 2019

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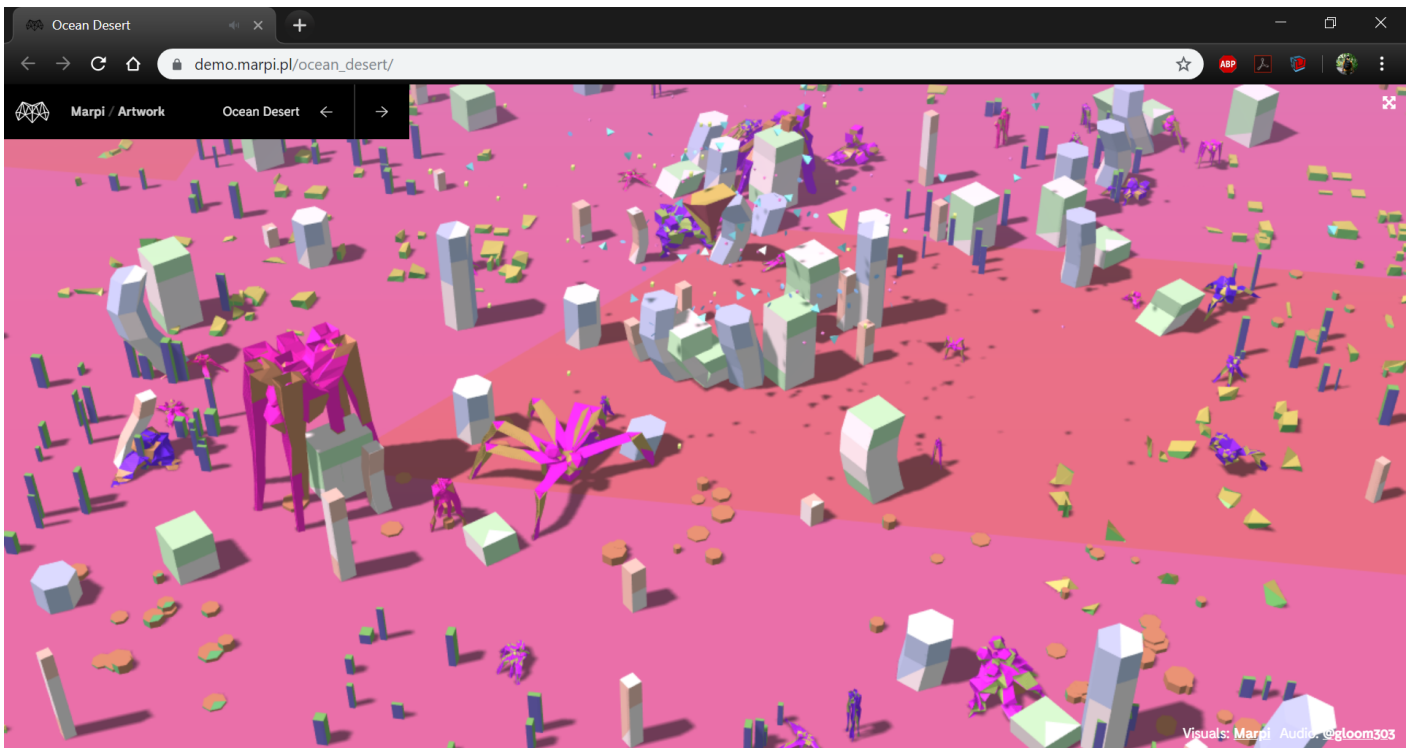
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Due Date: 09/09/2019

## Assignment 1: Intro

Describe your favorite WebGL demo.

My favorite demo is the Ocean Desert ([https://demo.marpi.pl/ocean\\_desert/](https://demo.marpi.pl/ocean_desert/)). The authors show abstract visuals of creatures in a colorful environment who become attracted to the "food" you leave behind with every click. The pairing of the graphics of the demo with the ambient, calm music creates a serene landscape. The music (along with the sound effects) is definitely my favorite part of the demo since it imitates the soothing, rich music you would find in a nature documentary. In addition, I just discovered the clickable element in the demo which changes the environment completely - I believe each environment is randomly generated, which is cool.



Technologies used:

- CSS, such as font-awesome.min.css and style.css
- Three.js
- Javascript, such as lightgl.js and FXHandler.js

**Bonus:** If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: <https://ADDLINK>