## **University of Massachusetts Boston**



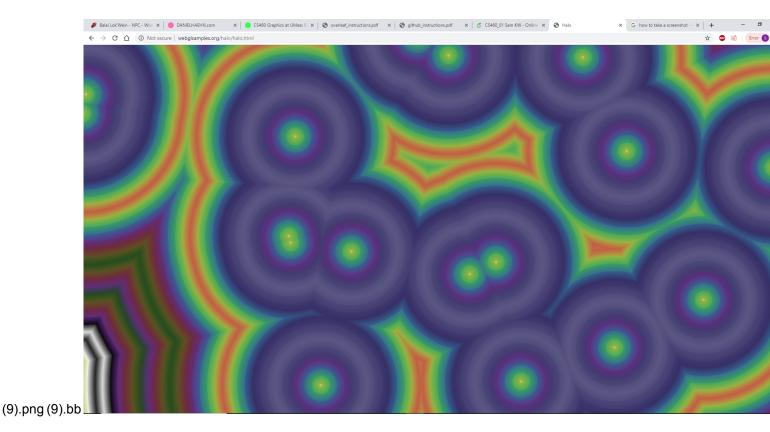
CS460 Fall 2019

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## **Assignment 1: Intro**

## Describe your favorite WebGL demo.

My favorite demo is .... (http://webglsamples.org/halo/halo.html). It just has some really cool visuals that I found appealing. The entire thing is just circles yet it creates some very interesting designs.



## Technologies used:

- HTML/CSS/JavaScript
- Three.js

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**Bonus:** If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: https://ADDLINK