

**CS460 Fall 2019****Name:** Lucas Acosta**Student ID:** 01384111**Due Date:** 09/09/2019

## Assignment 1: Intro

**Describe your favorite WebGL demo.**

My favorite demo is (<http://webglsamples.org/sprites/index.html>). The authors show a convoluted cluster of sprites, there are 4 distinct but repeated sprites. The color and motion resembles a poor rendition of fluid motion but instead, it is a pattern that has continuous motion but is abrupt in nature by the explosions in between sprites.

**Technologies used:**

- HTML/CSS/JavaScript
- sprites
- SpriteLibraries
- jquery ui

**Bonus:** If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: <https://ADDLINK>