University of Massachusetts Boston

CS460

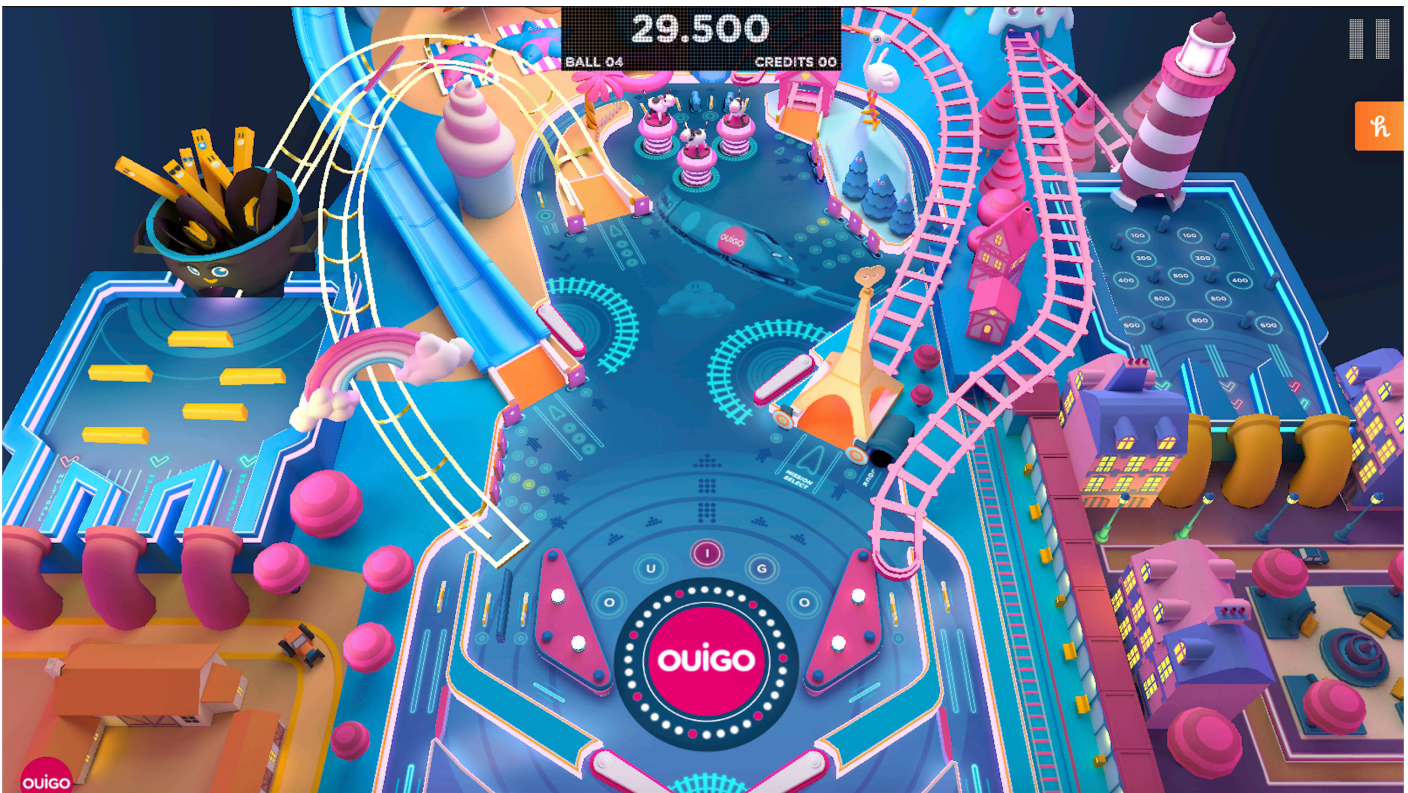**CS460 Fall 2021**
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Due Date: 09/13/2021

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is ouigo pinball (`http://letsplay.ouigo.com/`). The authors made a fun cool looking colorful pinball game in browser that accesses your GPU using webgl

Technologies used:

- HTML/CSS/JavaScript

- Three.js

- WebGL

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://ADDLINK`