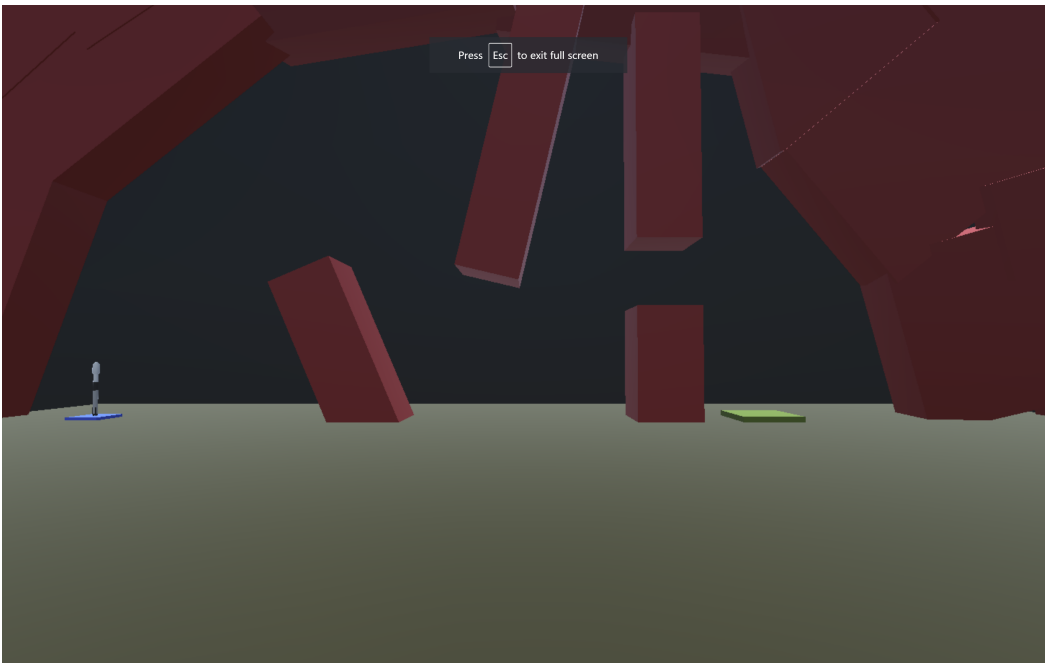**CS460 Fall 2021**
Name: ANA GOROHOVSCHI
Student ID: 01773936
Due Date: 09/13/2021

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is the game my son Vlad created. This is his first game. (`http://mrvladman.com/ProjectBoost/index.html`). In this game the player must launch the rocket and be able to land the rocket on the platform in the same vertical way as it was launched.

Technologies used:

- HTML/CSS/JavaScript

- Unity

- WebGL

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://ADDLINK`