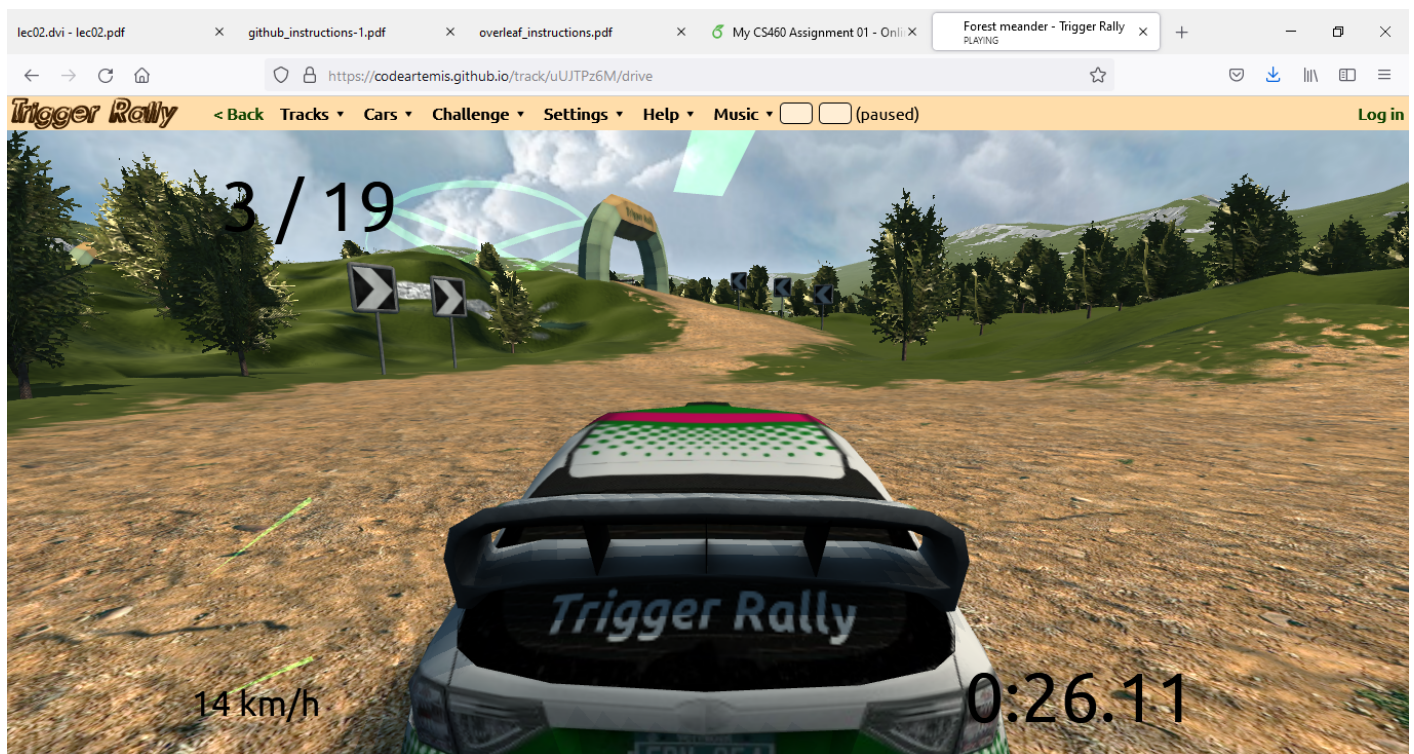


CS460 Fall 2021**Name:** Alexis Gonzalez**Student ID:** 01324956**Due Date:** 09/13/2021

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is called Trigger Rally. (<https://codeartemis.github.io/TriggerRally/server/public/>). The authors made it possible that you can race a car in a small track. The design of the track is good and the handling on the car is pretty good. I just wish that there were more tracks that you can race in.



Technologies used:

- HTML/CSS/JavaScript
- Three.js