University of Massachusetts Boston

CS460

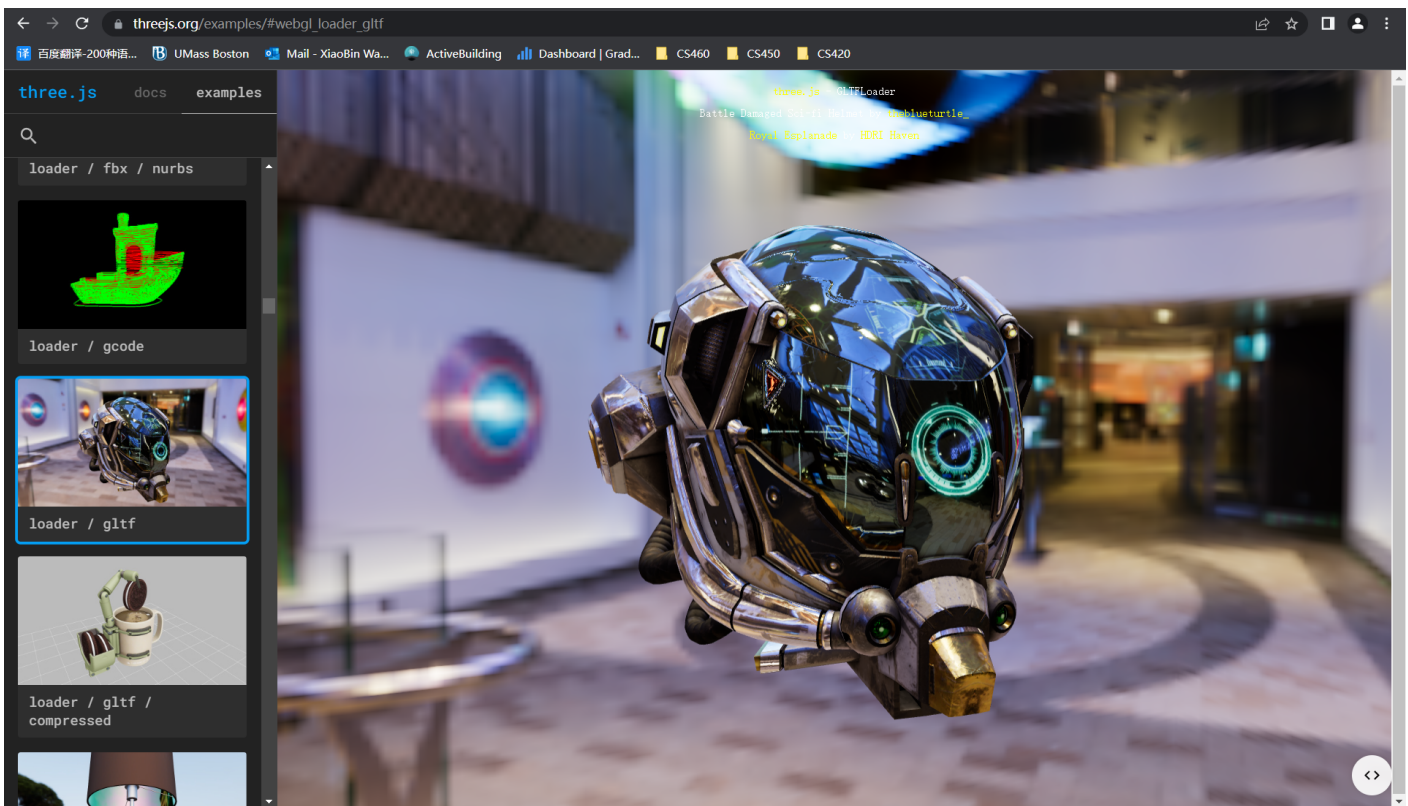**CS460 Fall 2022**
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Due Date: 09/12/2022

Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is Battle Damaged Sci-fi Helmet (`https://threejs.org/examples/#webgl_loader_gltf`). The authors show that a battle damaged Sci-fi helmet is suspended in a building, and the glass on this helmet can reflect the appearance of other things in the building.

Technologies used:

- HTML
- JavaScript
- Three.js
- Poly Haven

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: `https://github.com/BrianXiaoBin/CS460`