University of Massachusetts Boston



CS460 Fall 2022

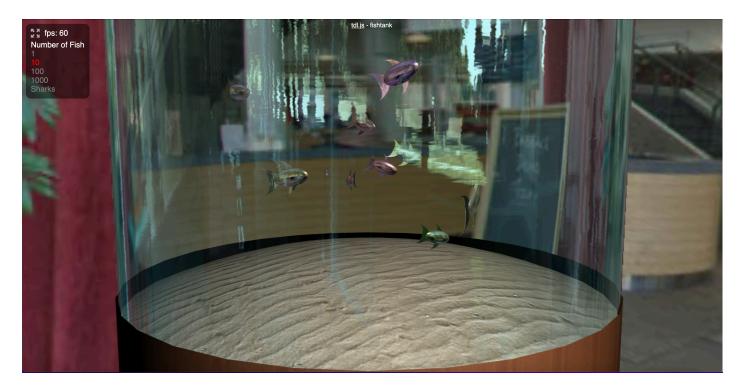
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Assignment 1: Intro

Part 1 (100 points): Describe your favorite WebGL demo.

My favorite demo is (https://webglsamples.org/fishtank/fishtank.html). My favorite demo is this WebGL Fish-Tank. It features the live 3D fishes such as shiners, sharks or both together in the aquarium. Viewers are allowed to choose number of fishes in tens count from one to thousand in the left side panel.



Technologies used:

- HTML/JavaScript/CSS
- · It is built on Three.js framework

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Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: https://ADDLINK