



## **Isolation trees**

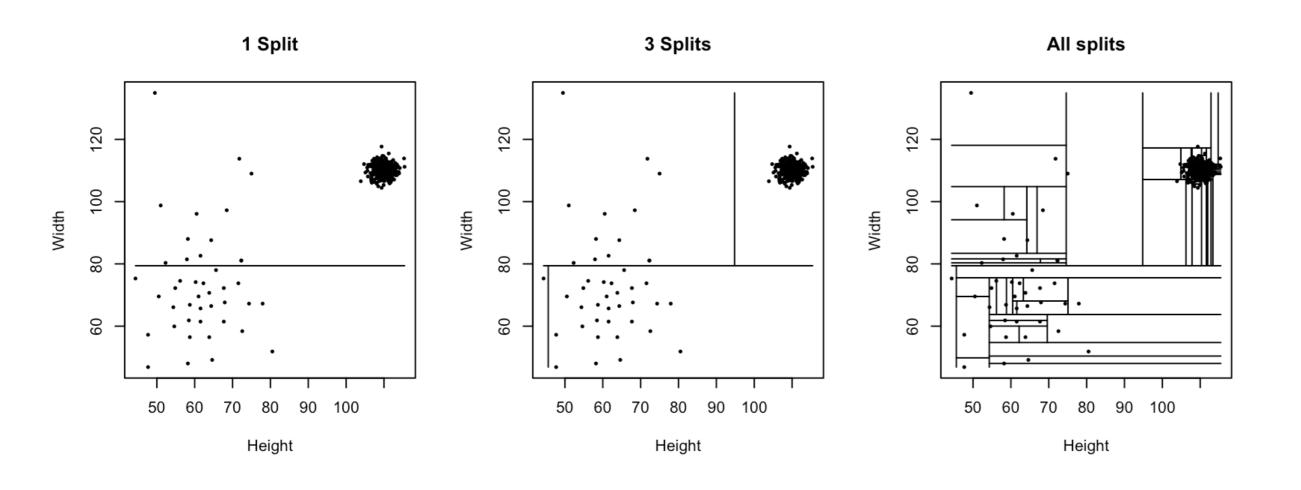
Alastair Rushworth
Data Scientist

## Isolation tree





## Isolation tree plots





### Fit an isolation tree

```
library(isofor)

furniture_tree <- iForest(data = furniture, nt = 1)</pre>
```

#### iForest() arguments

- data dataframe
- nt number of isolation trees to grow

#### Generate an isolation score

```
furniture_score <- predict(furniture_tree, newdata = furniture)</pre>
```

#### predict() arguments

- object a fitted iForest model
- newdata data to score



## Interpreting the isolation score

```
furniture_score[1:10]
[1] 0.5820092 0.5820092 0.5439338 0.5820092 0.5439338
[6] 0.5820092 0.7129862 0.5363547 0.5363547
```

#### Standardized path length

- Scores between 0 and 1
- Scores near 1 indicate anomalies (small path length)





# Let's practice!



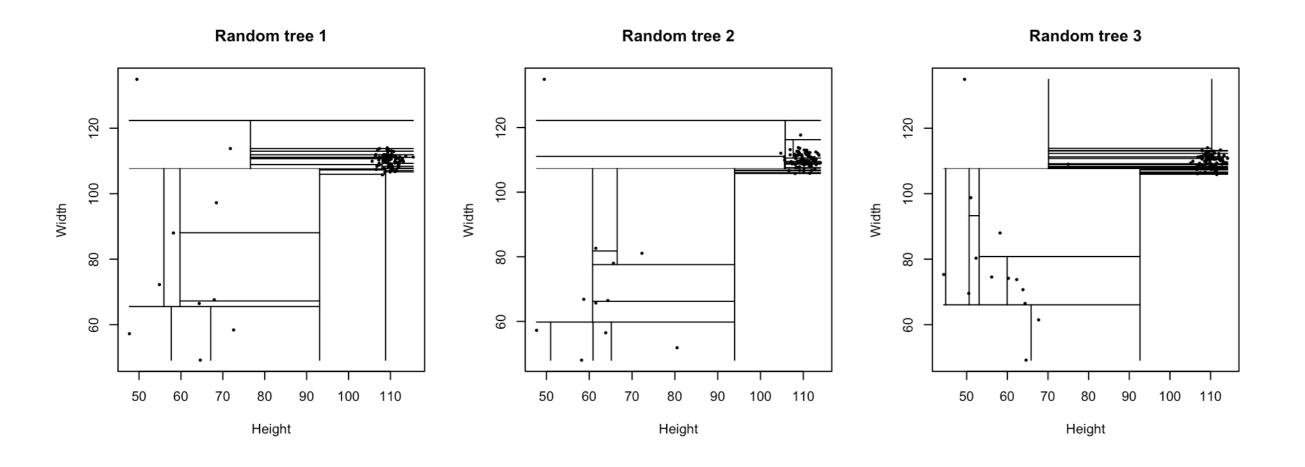


## **Isolation forest**

Alastair Rushworth
Data Scientist

## Sampling to build trees

furniture\_tree <- iForest(data = furniture, nt = 1, phi = 100)</pre>





## A forest of many trees

```
furniture_forest <- iForest(data = furniture, nt = 100)</pre>
```

#### Forest versus single tree

- Average score is robust
- Fast to grow

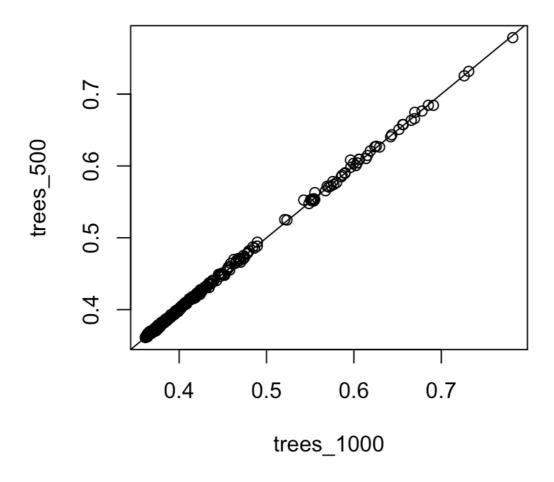


## How many trees?

```
head(furniture_scores)
```

## Score convergence

```
plot(trees_500 ~ trees_1000, data = furniture_scores)
abline(a = 0, b = 1)
```







# Let's practice!





# Visualizing the isolation score

Alastair Rushworth
Data Scientist

## Sequences of values

```
h_seq <- seq(min(furniture$Height), max(furniture$Height), length.out = 20)

w_seq <- seq(min(furniture$Width), max(furniture$Width), length.out = 20)</pre>
```

#### seq() arguments

- from upper bound
- to lower bound
- length.out values in the sequence



## Building a grid

```
furniture_grid <- expand.grid(Width = w_seq, Height = h_seq)

head(furniture_grid)

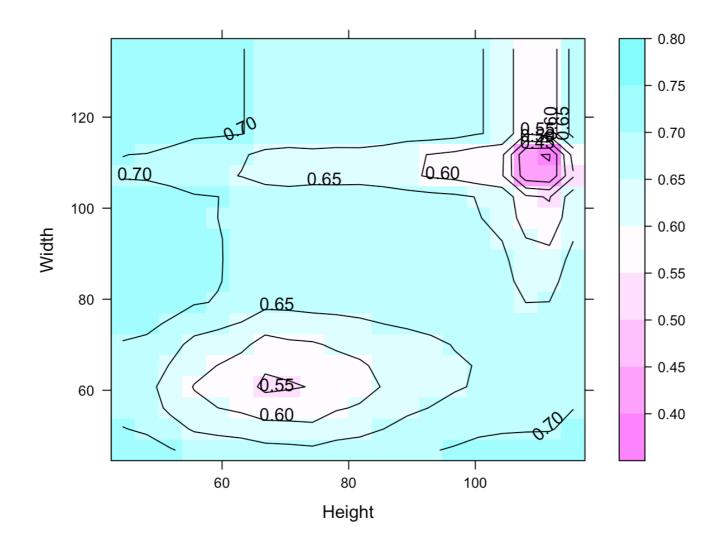
Width Height
1 46.85100 44.359
2 51.48663 44.359
3 56.12225 44.359
4 60.75788 44.359
5 65.39351 44.359
6 70.02913 44.359
```



## Scoring the grid

furniture\_grid\$score <- predict(furniture\_forest, furniture\_grid)</pre>

## Make the contour plot!







# Let's practice!