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# NavPy Documentation

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**NavPy Team**

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This will be NavPy's documentation site. (under construction). Visit later!

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## Module Documenation

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This is the documentation for using the individual module functions.

### 1.1 Coordinate Transformations

#### 1.1.1 Direction Cosine Matrices

`navpy.angle2dcm(rotAngle1, rotAngle2, rotAngle3, input_unit='rad', rotation_sequence='ZYX', output_type='ndarray')`

This function converts Euler Angle into Direction Cosine Matrix (DCM). The DCM is described by three successive rotation `rotAngle1`, `rotAngle2`, and `rotAngle3` about the axis described by the `rotation_sequence`.

The default `rotation_sequence='ZYX'` is the aerospace sequence and `rotAngle1` is the yaw angle, `rotAngle2` is the pitch angle, and `rotAngle3` is the roll angle. In this case DCM transforms a vector from the locally level coordinate frame (i.e. the NED frame) to the body frame.

This function can batch process a series of rotations (e.g., time series of Euler angles).

**Parameters** `rotAngle1, rotAngle2, rotAngle3` : angles {(N,) , (N,1), or (1,N)}

They are a sequence of angles about successive axes described by `rotation_sequence`.

**input\_unit** : {'rad', 'deg'}, optional

Rotation angles. Default is 'rad'.

**rotation\_sequence** : {'ZYX'}, optional

Rotation sequences. Default is 'ZYX'.

**output\_type** : {'ndarray', 'matrix'}, optional

Output type. Default is 'ndarray'.

**Returns** `C` : {3x3} Direction Cosine Matrix

#### Notes

Programmer: Adhika Lie Created: May 03, 2011 Last Modified: January 12, 2016

`navpy.dcm2angle(C, output_unit='rad', rotation_sequence='ZYX')`

This function converts a Direction Cosine Matrix (DCM) into the three rotation angles. The DCM is described by three successive rotation `rotAngle1`, `rotAngle2`, and `rotAngle3` about the axis described by the `rotation_sequence`.

The default `rotation_sequence='ZYX'` is the aerospace sequence and `rotAngle1` is the yaw angle, `rotAngle2` is the pitch angle, and `rotAngle3` is the roll angle. In this case DCM transforms a vector from the locally level coordinate frame (i.e. the NED frame) to the body frame.

This function can batch process a series of rotations (e.g., time series of direction cosine matrices).

**Parameters** `C` : {(3,3), (N,3,3), or (3,3,N)}

direction cosine matrix that rotates the vector from the first frame to the second frame according to the specified `rotation_sequence`.

**output\_unit** : {'rad', 'deg'}, optional

Rotation angles. Default is 'rad'.

**rotation\_sequence** : {'ZYX'}, optional

Rotation sequences. Default is 'ZYX'.

**Returns** `rotAngle1, rotAngle2, rotAngle3` : angles

They are a sequence of angles about successive axes described by `rotation_sequence`.

### Notes

The returned `rotAngle1` and 3 will be between +/- 180 deg (+/- pi rad). In contrast, `rotAngle2` will be in the interval +/- 90 deg (+/- pi/2 rad).

In the 'ZYX' or '321' aerospace sequence, that means the pitch angle returned will always be inside the closed interval +/- 90 deg (+/- pi/2 rad). Applications where pitch angles near or larger than 90 degrees in magnitude are expected should use alternate attitude parameterizations like quaternions.

## 1.1.2 ECEF and NED

`navpy.ecef2ned(ecef, lat_ref, lon_ref, alt_ref, latlon_unit='deg', alt_unit='m', model='wgs84')`

Transform a vector resolved in ECEF coordinate to its resolution in the NED coordinate. The center of the NED coordinate is given by `lat_ref`, `lon_ref`, and `alt_ref`.

**Parameters** `ecef` : {(N,3)} input vector expressed in the ECEF frame

**lat\_ref** : Reference latitude, unit specified by `latlon_unit`, default in deg

**lon\_ref** : Reference longitude, unit specified by `latlon_unit`, default in deg

**alt** : Reference altitude, unit specified by `alt_unit`, default in m

**Returns** `ned` : {(N,3)} array like `ecef` position, unit is the same as `alt_unit`

### Examples

```
>>> import numpy as np
>>> from navpy import ecef2ned
>>> lat
```

`navpy.ned2ecef(ned, lat_ref, lon_ref, alt_ref, latlon_unit='deg', alt_unit='m', model='wgs84')`

Transform a vector resolved in NED (origin given by `lat_ref`, `lon_ref`, and `alt_ref`) coordinates to its ECEF representation.



**Parameters** *ned* : {(N,3)} input array, units of meters

*lat\_ref* : Reference latitude, unit specified by *latlon\_unit*, default in deg

*lon\_ref* : Reference longitude, unit specified by *latlon\_unit*, default in deg

*alt\_ref* : Reference altitude, unit specified by *alt\_unit*, default in m

**Returns** *ecef* : {(N,3)} array like *ned* vector, in the ECEF frame, units of meters

## Notes

The NED vector is treated as a relative vector, and hence the ECEF representation returned is NOT converted into an absolute coordinate. This means that the magnitude of *ned* and *ecef* will be the same (bar numerical differences).

## Examples

```
>>> import navpy
>>> ned = [0, 0, 1]
>>> lat_ref, lon_ref, alt_ref = 45.0, -93.0, 250.0 # deg, meters
>>> ecef = navpy.ned2ecef(ned, lat_ref, lon_ref, alt_ref)
>>> print("NED:", ned)
>>> print("ECEF:", ecef)
>>> print("Notice that 'down' is not same as 'ecef-z' coordinate.")
```

## 1.1.3 ECEF and LLA

`navpy.ecef2lla(ecef, latlon_unit='deg')`

Calculate the Latitude, Longitude and Altitude of a point located on earth given the ECEF Coordinates.

**Parameters** *ecef* : {(N,3)} array like input of ECEF coordinate in X, Y, and Z column, unit is meters

*latlon\_unit* : {'deg','rad'} specifies the output latitude and longitude unit

**Returns** *lat* : {(N,)} array like latitude in unit specified by *latlon\_unit*

*lon* : {(N,)} array like longitude in unit specified by *latlon\_unit*

*alt* : {(N,)} array like altitude in meters

## References

[R1]

`navpy.lla2ecef(lat, lon, alt, latlon_unit='deg', alt_unit='m', model='wgs84')`

Convert Latitude, Longitude, Altitude, to ECEF position

**Parameters** *lat* : {(N,)} array like latitude, unit specified by *latlon\_unit*, default in deg

*lon* : {(N,)} array like longitude, unit specified by *latlon\_unit*, default in deg

*alt* : {(N,)} array like altitude, unit specified by *alt\_unit*, default in m

**Returns** *ecef* : {(N,3)} array like ecef position, unit is the same as *alt\_unit*

`navpy.11a2ned(lat, lon, alt, lat_ref, lon_ref, alt_ref, latlon_unit='deg', alt_unit='m', model='wgs84')`

Convert Latitude, Longitude, Altitude to its resolution in the NED coordinate. The center of the NED coordiante is given by lat\_ref, lon\_ref, and alt\_ref.

For example, this can be used to convert GPS data to a local NED frame.

**Parameters** **lat** : {(N,)} array like latitude, unit specified by latlon\_unit, default in deg

**lon** : {(N,)} array like longitude, unit specified by latlon\_unit, default in deg

**alt** : {(N,)} array like altitude, unit specified by alt\_unit, default in m

**lat\_ref** : Reference latitude, unit specified by latlon\_unit, default in deg

**lon\_ref** : Reference longitude, unit specified by latlon\_unit, default in deg

**alt** : Reference altitude, unit specified by alt\_unit, default in m

**Returns** **ned** : {(N,3)} array like ecef position, unit is the same as alt\_unit

### 1.1.4 NED and LLA

`navpy.ned211a(ned, lat_ref, lon_ref, alt_ref, latlon_unit='deg', alt_unit='m', model='wgs84')`

Calculate the Latitude, Longitude and Altitude of points given by NED coordinates where NED origin given by lat\_ref, lon\_ref, and alt\_ref.

**Parameters** **ned** : {(N,3)} array like input of NED coordinate in N, E, and D column, unit is meters

**lat\_ref** : Reference latitude, unit specified by latlon\_unit, default in deg

**lon\_ref** : Reference longitude, unit specified by latlon\_unit, default in deg

**alt\_ref** : Reference altitude, unit specified by alt\_unit, default in m

**latlon\_unit** : {'deg','rad'}) specifies the output latitude and longitude unit

**Returns** **lat** : {(N,)} array like latitude in unit specified by latlon\_unit

**lon** : {(N,)} array like longitude in unit specified by latlon\_unit

**alt** : {(N,)} array like altitude in meters

`navpy.11a2ned(lat, lon, alt, lat_ref, lon_ref, alt_ref, latlon_unit='deg', alt_unit='m', model='wgs84')`

Convert Latitude, Longitude, Altitude to its resolution in the NED coordinate. The center of the NED coordiante is given by lat\_ref, lon\_ref, and alt\_ref.

For example, this can be used to convert GPS data to a local NED frame.

**Parameters** **lat** : {(N,)} array like latitude, unit specified by latlon\_unit, default in deg

**lon** : {(N,)} array like longitude, unit specified by latlon\_unit, default in deg

**alt** : {(N,)} array like altitude, unit specified by alt\_unit, default in m

**lat\_ref** : Reference latitude, unit specified by latlon\_unit, default in deg

**lon\_ref** : Reference longitude, unit specified by latlon\_unit, default in deg

**alt** : Reference altitude, unit specified by alt\_unit, default in m

**Returns** **ned** : {(N,3)} array like ecef position, unit is the same as alt\_unit

## 1.2 Attitude Transformations

`navpy.angle2quat (rotAngle1, rotAngle2, rotAngle3, input_unit='rad', rotation_sequence='ZYX')`

Convert a sequence of rotation angles to an equivalent unit quaternion

This function can take inputs in either degree or radians, and can also batch process a series of rotations (e.g., time series of Euler angles). By default this function assumes aerospace rotation sequence but can be changed using the `rotation_sequence` keyword argument.

**Parameters** `rotAngle1, rotAngle2, rotAngle3` : {(N,), (N,1), or (1,N)}

They are a sequence of angles about successive axes described by `rotation_sequence`.

`input_unit` : {'rad', 'deg'}, optional

Rotation angles. Default is 'rad'.

`rotation_sequence` : {'ZYX'}, optional

Rotation sequences. Default is 'ZYX'.

**Returns** `q0` : {(N,)} array like scalar component of the quaternion

`qvec` : {(N,3)} array like vector component of the quaternion

### Notes

Convert rotation angles to unit quaternion that transforms a vector in F1 to F2 according to

$$v_q^{F2} = q^{-1} \otimes v_q^{F1} \otimes q$$

where  $\otimes$  indicates the quaternion multiplication and  $v_q^F$  is a pure quaternion representation of the vector  $v_q^F$ . The scalar component of  $v_q^F$  is zero. For aerospace sequence ('ZYX'): `rotAngle1` = psi, `rotAngle2` = the, and `rotAngle3` = phi

### Examples

```
>>> import numpy as np
>>> from navpy import angle2quat
>>> psi = 0
>>> theta = np.pi/4.0
>>> phi = np.pi/3.0
>>> q0, qvec = angle2quat(psi,theta,phi)
>>> q0
0.80010314519126557
>>> qvec
array([ 0.46193977,  0.33141357, -0.19134172])
```

```
>>> psi = [10, 20, 30]
>>> theta = [30, 40, 50]
>>> phi = [0, 5, 10]
>>> q0, qvec = angle2quat(psi,theta,phi,input_unit = 'deg')
>>> q0
array([ 0.96225019,  0.92712639,  0.88162808])
>>> qvec
array([[ -0.02255757,  0.25783416,  0.08418598],
       [ -0.01896854,  0.34362114,  0.14832854],
       [ -0.03266701,  0.4271086 ,  0.19809857]])
```

`navpy.dcm2quat (C, rotation_sequence='ZYX')`

Convert a DCM to a unit quaternion

**Parameters** **C** : direction cosine matrix that rotates the vector from the first frame

to the second frame according to the specified `rotation_sequence`. `rotation_sequence`: {'ZYX'}, optional. Rotation sequences. Default is 'ZYX'.

**Returns** **q0** : {(N,)} array\_like

Scalar component of the quaternion

**qvec** : {(N,3)} array\_like

Vector component of the quaternion

### Examples

```
>>> import numpy as np
>>> from navpy import dcm2quat
>>> C = np.array([[ 9.25570440e-01,  3.36869440e-01, -1.73581360e-01],
                  [-3.42051760e-01,  9.39837700e-01,  5.75800000e-05],
                  [ 1.63132160e-01,  5.93160200e-02,  9.84972420e-01]])
>>> q0, qvec = dcm2quat(C)
>>> q0
0.98111933015306552
>>> qvec
array([-0.0150997 ,  0.08579831,  0.17299659])
```

`navpy.qmult (p0, pvec, q0, qvec)`

Quaternion Multiplications  $r = p \times q$

**Parameters** **p0, q0** : {(N,)} array\_like

Scalar component of the quaternion

**pvec, qvec** : {(N,3)} array\_like

Vector component of the quaternion

**Returns** **r0** : {(N,)} array like scalar component of the quaternion

**rvec** : {(N,3)} array like vector component of the quaternion

### Examples

```
>>> import numpy as np
>>> from navpy import qmult
>>> p0, pvec = 0.701057, np.array([-0.69034553,  0.15304592,  0.09229596])
>>> q0, qvec = 0.987228, np.array([ 0.12613659,  0.09199968,  0.03171637])
>>> qmult(q0, qvec, p0, pvec)
(0.76217346258977192, array([-0.58946236,  0.18205109,  0.1961684 ]))
>>> s0, svec = 0.99879, np.array([ 0.02270747,  0.03430854, -0.02691584])
>>> t0, tvec = 0.84285, np.array([ 0.19424161, -0.18023625, -0.46837843])
>>> qmult(s0, svec, t0, tvec)
(0.83099625967941704, array([ 0.19222498, -0.1456937 , -0.50125456]))
>>> qmult([p0, s0], [pvec, svec], [q0, t0], [qvec, tvec])
(array([ 0.76217346,  0.83099626]), array([-0.59673664,  0.24912539,  0.03053588], [ 0.19222498,
```

`navpy.quat2angle(q0, qvec, output_unit='rad', rotation_sequence='ZYX')`

Convert a unit quaternion to the equivalent sequence of angles of rotation about the rotation\_sequence axes.

This function can take inputs in either degree or radians, and can also batch process a series of rotations (e.g., time series of quaternions). By default this function assumes aerospace rotation sequence but can be changed using the `rotation_sequence` keyword argument.

**Parameters** `q0` : {(N,), (N,1), or (1,N)} array\_like

Scalar component of the quaternion

`qvec` : {(N,3),(3,N)} array\_like

Vector component of the quaternion

`rotation_sequence` : {'ZYX'}, optional

Rotation sequences. Default is 'ZYX'.

**Returns** `rotAngle1, rotAngle2, rotAngle3` : {(N,), (N,1), or (1,N)} array\_like

They are a sequence of angles about successive axes described by rotation\_sequence.

`output_unit` : {'rad', 'deg'}, optional

Rotation angles. Default is 'rad'.

## Notes

Convert rotation angles to unit quaternion that transforms a vector in F1 to F2 according to

$$v_q^{F2} = q^{-1} \otimes v_q^{F1} \otimes q$$

where  $\otimes$  indicates the quaternion multiplication and  $v_q^F$  is a pure quaternion representation of the vector  $v_q^F$ . The scalar component of  $v_q^F$  is zero. For aerospace sequence ('ZYX'): `rotAngle1` = psi, `rotAngle2` = the, and `rotAngle3` = phi

## Examples

```
>>> import numpy as np
>>> from navpy import quat2angle
>>> q0 = 0.800103145191266
>>> qvec = np.array([0.4619398, 0.3314136, -0.1913417])
>>> psi, theta, phi = quat2angle(q0, qvec)
>>> psi
1.0217702360987295e-07
>>> theta
0.7853982192745731
>>> phi
1.0471976051067484
```

```
>>> psi, theta, phi = quat2angle(q0, qvec, output_unit='deg')
>>> psi
5.8543122160542875e-06
>>> theta
45.00000320152342
>>> phi
60.000003088824108
```

```

>>> q0 = [ 0.96225019, 0.92712639, 0.88162808]
>>> qvec = np.array([-0.02255757, 0.25783416, 0.08418598],
>>> psi, theta, phi = quat2angle(q0,qvec,output_unit='deg')
>>> psi
array([ 9.99999941, 19.99999997, 29.99999993 ])
>>> theta
array([ 30.00000008, 39.99999971, 50.00000025])
>>> phi
array([-6.06200867e-07, 5.00000036e+00, 1.00000001e+01])

```

[-0.018968

`navpy.quat2dcm(q0, qvec, rotation_sequence='ZYX', output_type='ndarray')`

Convert a single unit quaternion to one DCM

**Parameters** **q0** : {(N,), (N,1), or (1,N)} array\_like

Scalar componenet of the quaternion

**qvec** : {(N,3),(3,N)} array\_like

Vector component of the quaternion

**rotation\_sequence** : {'ZYX'}, optional

Rotation sequences. Default is 'ZYX'.

**output\_type** : {'ndarray','matrix'}, optional

Output is either numpy array (default) or numpy matrix.

**Returns** **C\_N2B** : direction consine matrix that rotates the vector from the first frame to the second frame according to the specified rotation\_sequence.

## Examples

```

>>> import numpy as np
>>> from navpy import quat2dcm
>>> q0 = 1
>>> qvec = [0, 0, 0]
>>> C = quat2dcm(q0,qvec)
>>> C
array([[ 1.,  0.,  0.],
       [ 0.,  1.,  0.],
       [ 0.,  0.,  1.]])

```

```

>>> q0 = 0.9811
>>> qvec = np.array([-0.0151, 0.0858, 0.1730])
>>> C = quat2dcm(q0,qvec,output_type='matrix')
>>> C
matrix([[ 9.25570440e-01,  3.36869440e-01, -1.73581360e-01],
        [-3.42051760e-01,  9.39837700e-01,  5.75800000e-05],
        [ 1.63132160e-01,  5.93160200e-02,  9.84972420e-01]])

```

## 1.2.1 Utilities

`navpy.wrapToPi(e)`

Wrapping angle to [-pi,pi] interval

`navpy.omega2rates(pitch, roll, input_unit='rad', euler_angles_order='roll_pitch_yaw', output_type='ndarray')`

**This function is used to create the transformation matrix to go from:**  $[p, q, r] \rightarrow [\text{roll\_rate}, \text{pitch\_rate}, \text{yaw\_rate}]$

where pqr are xyz body rotation-rate measurements expressed in body frame. Yaw, pitch, and roll are the Euler angles. We assume the Euler angles are 3-2-1 (i.e Yaw  $\rightarrow$  Pitch  $\rightarrow$  Roll) transformations that go from navigation-frame to body-frame.

**Parameters** **pitch** : pitch angle, units of input\_unit.

**roll** : roll angle , units of input\_unit.

**input\_unit** : units for input angles { 'rad', 'deg' }, optional

**euler\_angles\_order** : { 'roll\_pitch\_yaw', 'yaw\_pitch\_roll' }, optional

Assumed order of Euler Angles attitude state vector (see Notes).

**output\_type** : { 'ndarray' or 'matrix' }, optional

Numpy array (default) or matrix

**Returns** **R** : transformation matrix, from xyz body-rate to Euler angle-rates

numpy 'output\_type' 3x3 (Note: default return variable is an ARRAY, not a matrix)

### Notes

Since the returned transformation matrix is used to transform one vector to another, the assumed attitude variables order matters. The `euler_angles_order` parameter can be used to specify the assumed order.

The difference is demonstrated by example:

By default `euler_angles_order='roll_pitch_yaw'`  $R = \text{omega2rates}(\text{pitch}, \text{roll})$   $\begin{bmatrix} \text{roll\_rate} \\ \text{pitch\_rate} \end{bmatrix} = \text{dot}(R, \begin{bmatrix} \text{omega\_x} \\ \text{omega\_y} \end{bmatrix})$   $\begin{bmatrix} \text{yaw\_rate} \\ \text{omega\_z} \end{bmatrix}$

Now assume our attitude state is  $\begin{bmatrix} \text{yaw} & \text{pitch} & \text{roll} \end{bmatrix}^T$   $R = \text{omega2rates}(\text{pitch}, \text{roll}, \text{euler\_angles\_order}='yaw\_pitch\_roll')$   $\begin{bmatrix} \text{yaw\_rate} \\ \text{omega\_x} \\ \text{pitch\_rate} \end{bmatrix} = \text{dot}(R, \begin{bmatrix} \text{omega\_y} \\ \text{roll\_rate} \\ \text{omega\_z} \end{bmatrix})$

### References

[1] Equation 2.74, Aided Navigation: GPS with High Rate Sensors, Jay A. Farrel 2008

[2] `omega2rates.m` function at: [http://www.gnssapplications.org/downloads/chapter7/Chapter7\\_GNSS\\_INS\\_Functions.tar.gz](http://www.gnssapplications.org/downloads/chapter7/Chapter7_GNSS_INS_Functions.tar.gz)

## 1.3 Earth Modeling

`navpy.llarate(VN, VE, VD, lat, alt, lat_unit='deg', alt_unit='m')`

Calculate Latitude, Longitude, Altitude Rate given locally tangent velocity

**Parameters** **VN** : {(N,)} array like earth relative velocity in the North direction, m/s

**VE** : {(N,)} array like earth relative velocity in the East direction, m/s

**VD** : {(N,)} array like earth relative velocity in the Down direction, m/s

**lat** : {(N,)} array like latitudes, unit specified in `lat_unit`, default deg

**alt** : {(N,)} array like altitudes, unit specified in alt\_unit, default m

**Returns lla\_dot** : {(N,3)} np.array of latitude rate, longitude rate, altitude rate.

The unit of latitude and longitude rate will be the same as the unit specified by lat\_unit and the unit of altitude rate will be the same as alt\_unit

**See also:**

**earthrad** called by this method

### Examples

```
>>> import numpy as np
>>> from navpy import llarate
>>> llarate(100,0,0,45.0,0) # Moving North at 100 m/s, location is at N45.0
array([ 0.00089983,  0.          ,  0.          ])
>>> # That output was in deg/sec
>>> lat = [np.pi/4, -np.pi/6]
>>> alt = [100.0, 50]
>>> VN = [100, 0]
>>> VE = [0, 100]
>>> VD = [0, -5]
>>> llarate(VN,VE,VD,lat,alt,lat_unit='rad')
array([[ 1.57047955e-05,  0.00000000e+00,  0.00000000e+00],
       [ 0.00000000e+00,  1.          ]])
>>> # That output was in rad/sec
```

navpy.**llarate** (VN, VE, VD, lat, alt, lat\_unit='deg', alt\_unit='m')

Calculate Latitude, Longitude, Altitude Rate given locally tangent velocity

**Parameters VN** : {(N,)} array like earth relative velocity in the North direction, m/s

**VE** : {(N,)} array like earth relative velocity in the East direction, m/s

**VD** : {(N,)} array like earth relative velocity in the Down direction, m/s

**lat** : {(N,)} array like latitudes, unit specified in lat\_unit, default deg

**alt** : {(N,)} array like altitudes, unit specified in alt\_unit, default m

**Returns lla\_dot** : {(N,3)} np.array of latitude rate, longitude rate, altitude rate.

The unit of latitude and longitude rate will be the same as the unit specified by lat\_unit and the unit of altitude rate will be the same as alt\_unit

**See also:**

**earthrad** called by this method

### Examples

```
>>> import numpy as np
>>> from navpy import llarate
>>> llarate(100,0,0,45.0,0) # Moving North at 100 m/s, location is at N45.0
array([ 0.00089983,  0.          ,  0.          ])
>>> # That output was in deg/sec
>>> lat = [np.pi/4, -np.pi/6]
>>> alt = [100.0, 50]
>>> VN = [100, 0]
```



```

>>> VE = [0, 100]
>>> VD = [0, -5]
>>> lllarate(VN,VE,VD,lat,alt,lat_unit='rad')
array([[ 1.57047955e-05,  0.00000000e+00,  0.00000000e+00],          [ 0.00000000e+00,  1.
>>> # That output was in rad/sec

```

`navpy.earthrad(lat, lat_unit='deg', model='wgs84')`

Calculate radius of curvature in the prime vertical (East-West) and meridian (North-South) at a given latitude.

**Parameters** `lat`: {(N,)} array like latitude, unit specified by `lat_unit`, default in deg

**Returns** `R_N`: {(N,)} array like, radius of curvature in the prime vertical (East-West)

`R_M`: {(N,)} array like, radius of curvature in the meridian (North-South)

### Examples

```

>>> import numpy as np
>>> from navpy import earthrad
>>> lat = 0
>>> Rtransverse, Rmeridian = earthrad(lat)
>>> Rtransverse
6378137.0
>>> Rmeridian
6335439.3272928288
>>> lat = [0, np.pi/2]
>>> Rtransverse, Rmeridian = earthrad(lat, lat_unit='rad')
>>> Rtransverse
array([ 6378137.          , 6399593.62575849])
>>> Rmeridian
array([ 6335439.32729283, 6399593.62575849])

```

`navpy.earthrad(lat, lat_unit='deg', model='wgs84')`

Calculate radius of curvature in the prime vertical (East-West) and meridian (North-South) at a given latitude.

**Parameters** `lat`: {(N,)} array like latitude, unit specified by `lat_unit`, default in deg

**Returns** `R_N`: {(N,)} array like, radius of curvature in the prime vertical (East-West)

`R_M`: {(N,)} array like, radius of curvature in the meridian (North-South)

### Examples

```

>>> import numpy as np
>>> from navpy import earthrad
>>> lat = 0
>>> Rtransverse, Rmeridian = earthrad(lat)
>>> Rtransverse
6378137.0
>>> Rmeridian
6335439.3272928288
>>> lat = [0, np.pi/2]
>>> Rtransverse, Rmeridian = earthrad(lat, lat_unit='rad')
>>> Rtransverse
array([ 6378137.          , 6399593.62575849])
>>> Rmeridian
array([ 6335439.32729283, 6399593.62575849])

```

`navpy.earthrate(lat, lat_unit='deg', model='wgs84')`

Calculate the earth rotation rate resolved on NED axis given VN, VE, VD, lat, and alt.

Paul Groves's Notation:  $\omega_{IE}^N$ , Eq. (2.75), Ch. 2.3, pp. 44

**Parameters** `lat` : {(N,)} array like latitudes, unit specified in `lat_unit`, default deg

**Returns** `e` : {(N,3)} np.array of the earth's rotation rate

The unit is in rad/seconds.

## References

[1] P. Groves, GNSS, Inertial, and Integrated Navigation Systems, Artech House, 2008

## 1.4 Miscellaneous Utilities

`navpy.skew(w, output_type='ndarray')`

Make a skew symmetric 2-D array

**Parameters** `w` : {(3,)} array\_like

**Returns** `C` : {(3,3)} skew symmetric representation of w

## Examples

```
>>> import numpy as np
>>> from navpy import skew
>>> w = [1, 2, 3]
>>> skew(w)
array([[ 0., -3.,  2.],
       [ 3.,  0., -1.],
       [-2.,  1.,  0.]])
```

---

### User Guide

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This is the user guide demonstrating the utility of NavPy.



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## Bibliography

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- [R1] Jekeli, C., "Inertial Navigation Systems With Geodetic Applications", Walter de Gruyter, New York, 2001, pp. 24





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