

`public class TaskProgressInfo`

Contains a description of the task, its progress and a cancellation token.

`public static class ProgressInfo`

Progress Object. Contains a link to information about the task and progress. Reports progress.

`public static class ProgressHelper`

Wrapper of UnityEditor.Progress. Creates the ProgressInfo Object using TaskProgressInfo.

`public bool AddChild(TaskProgressInfo)`

Adds progress to an existing object ProgressHelper.