

# Adventure Time

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## Introduction

Social Media has slowly become a highlight reel of one's social life. Because of this phenomenon people think about what they are going to post about, the caption, the filters, etc. before submitting anything. To get away from this idea, we wanted to create an application that would act more as a casual conversation, specifically for vacation planning. The idea is for the user to be able to plan, collaborate, and share a vacation through a single application. The application would take certain aspects from a variety of social media platforms such as posting, chat boards for communication, and

## Target Audience

This manual is designed for people using the adventure time app. It will be targeted towards people who travel frequently. Whether the person is taking a solo trip to New York City, or if they are going on a camping excursion with a group of people. The person interacting with the manual and app will be someone who is detail oriented and focused enjoys structure when

planning trips. This person is also interested in sharing and documenting the experiences they have in hopes to inspire others, or to save memories of the adventures they had.

## *Short Overview*

Adventure time is a collaborative app that allows users to plan trips for themselves or with groups of people. Users will have the ability to plan trips to their desired locations on their desired dates. There will be the ability to create a detailed daily itinerary for the trip, make lists of the materials needed to prepare for the trip, and plan the routes needed to get to the destination. If the trip is being planned in a group, this process will be collaborative, everyone will be able to see what they need to do to prepare for the trip. There will be a summary stating total costs, total length, dates, and who is involved. Users will then be able to save the plans for the trip, and begin preparing. During the trip, there will be a place in the application for the user to document the experience. This will allow them to add photos, take notes, or reflect on what they have experienced. At the end of the trip the user will have the option to share a post to their follows about their trip. This will hopefully be beneficial for others in planning their own trips.

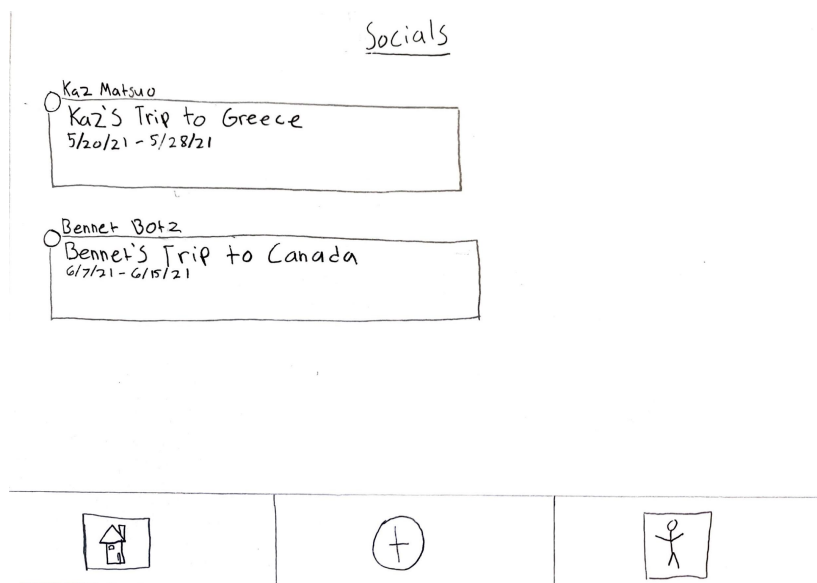
## Program Interaction with Examples

### Socials Page



~~Opens when the program first runs and when the bottom left house button is clicked.~~

~~The social feed page is the first page that appears on the program. This is where users will be able to see the posts of friends trips. Users will be allowed to post to this feed or keep their trips private so they are the only ones who have access to it. Other users can draw inspiration from posts they see when planning their own trip.~~



## User Profile Page

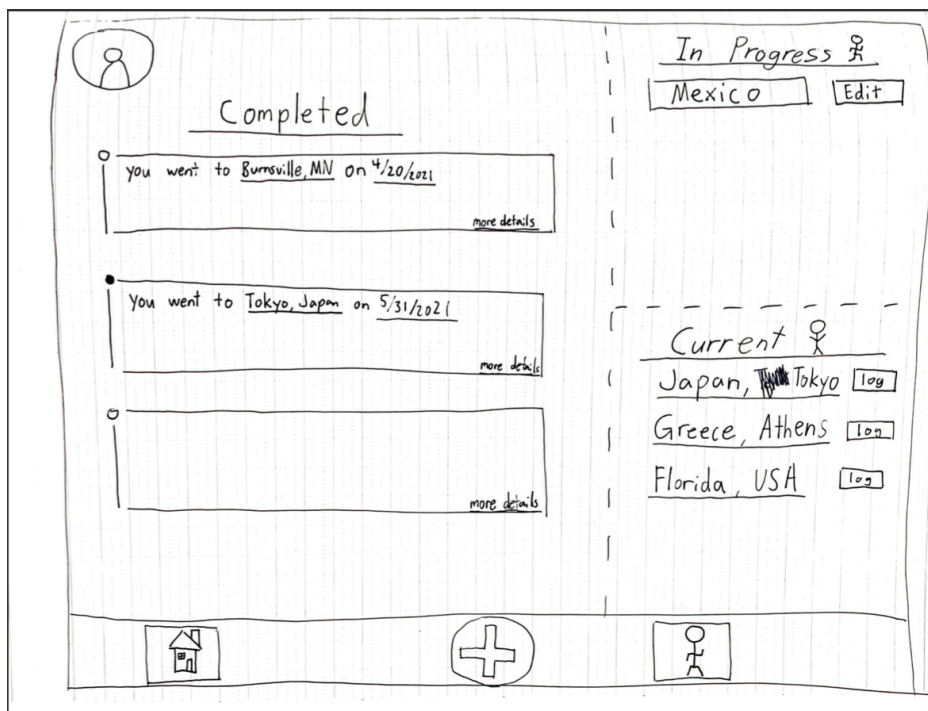


*Open when the bottom right button is clicked.*

The page is used to access previous and current trips of the user-only. From this

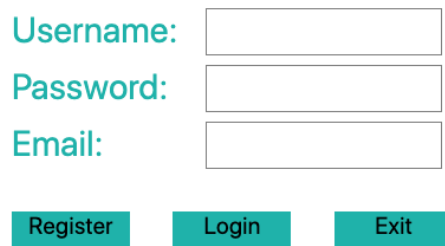
page the user will be able to edit or look at any other trips that the user is a part of.

It will show the users trip history and they will be able to access and view older trip information.



## Login

This is the first page that the users see when they open the application. The user must create an account or if they already have one, use it to login. With the right credentials, the user will be able to gain access to the next page.

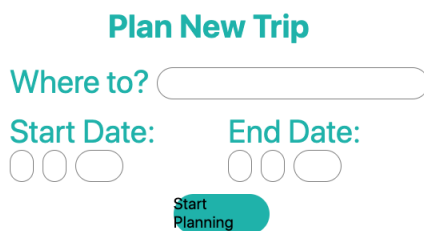


Username:

Password:

Email:

## Initialize Trip



**Plan New Trip**

Where to?

Start Date:    End Date:

This is where the user inputs information on the destination of the trip and the start and end date for their trip. We will use this location to calculate the trip length and a button will lead us to the **New Trip Page**. After the user logs in they are brought to this page.



## New Trip Page

*Open when the plus button is clicked*

This page is accessible to users when they click the *plus button*. This is the heart of the program and our main focus. The user will be able to add in information on where they are going, the dates of the trip, a packing list, a detailed itinerary, a route, as well as a summary that gives an overview of the trip. In the grand scope of things, the user will be able to add friends to their page and they will have access to the same trip. They then will be able to have a copy of the itinerary and what they need to do to prepare for the trip.

[illegible]

## Log Page

Log

*Open when the Log button is clicked*

A page used for pictures and updates during the trip. The users will be able to ~~journal and reflect on the trip they are currently experiencing.~~ This is an important aspect when looking back on memories of a specific trip. The user will be able to post certain journals and photos that are recorded during the trip. When the user clicks the *view button* they will be able to access the detailed information about the trip they are on.

Log page

My Trip to \_\_\_\_\_

+ Add Photo

+ Add Journal Entry

view button

update