

jeux.h



```
graph TD; A[jeux.h] --> B[SDL/SDL.h]
```

A diagram illustrating a dependency. At the top, a gray rectangular box with a black border contains the text "jeux.h". A thick blue arrow points vertically downwards from the bottom center of this box to the top center of a second box below it. The second box is white with a gray border and contains the text "SDL/SDL.h".

SDL/SDL.h