

IPv6 operations
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Using Dummy IPv4 Address and Node Identification Extensions for IP/ICMP
~~translators~~ Translators (XLATs)
draft-ietf-v6ops-icmpext-xlat-v6only-source-01

Abstract

This document ~~suggests~~ specifies that when a source IPv6 address of an ICMPv6 message can not be translated to an IPv4 address, the protocol translators use the dummy IPv4 address (192.0.0.8) to translate the IPv6 source address, and utilize the ICMP extension for Node Identification (draft-ietf-intarea-extended-icmp-nodeid) to carry the original IPv6 source address of ICMPv6 messages.

This document
obsoletes RFC_6791, ~~Stateless Source Address Mapping for ICMPv6
Packets and updates IP/ICMP Translation Algorithm (and updates~~ RFC
7915).

About This Document

This note is to be removed before publishing as an RFC.

Source, version control history, and issue tracker for this draft can be found at <https://github.com/eqvinox/icmpext-clat-source>.

(Note the draft was renamed (from "clat" to "xlat") prior to submission but changing the repository name on github breaks too many things to be worth the effort.)

Status of This Memo

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1. Introduction

To allow communication between IPv6-only and IPv4-only ~~devices~~nodes, IPv4/IPv6 translators translate IPv6 and IPv4 packet headers according to the IP/ICMP Translation Algorithm defined in [RFC7915]. For example, 464XLAT [[RFC6877](#)] ~~([RFC6877])~~ defines an architecture for providing IPv4 connectivity across an IPv6-only network. The [464XLAT architecture](#)~~resolution~~ contains ~~involves~~ two key elements: provider-side translator (PLAT, usually in a form of stateful NAT64, [[RFC6146](#)]) and customer-side translator (CLAT). CLAT ~~implementations~~ instances translate private IPv4 addresses to global IPv6

addresses, and vice versa, as defined in [RFC7915].

To map IPv4 addresses to IPv6 ones the translators use ~~the~~a translation prefix (either a ~~well~~Well-~~K~~known Prefix (WKP) or a ~~N~~network-specific Specific Prefix (NSP) ~~one~~, ~~see~~ [RFC6052]). The resulting IPv6 addresses can be statelessly translated back to IPv4. However, this is not the case for arbitrary global IPv6 addresses; ~~Such~~these addresses can only be unambiguously translated to IPv4 addresses by stateful translators if and only if a corresponding dynamic or static translation rule exists.

One scenario where this is necessary is translating ICMPv6 error messages sent by intermediate nodes to ~~the~~a CLAT address in a 464XLAT environment. ~~The most~~A typical example is a diagnostic tool like traceroute sending packets to an IPv4 destination address from an IPv6-only

host. Received ICMPv6 Time Exceeded messages (Section 3.3 of [RFC4443]) are translated to ICMP

Time Exceeded messages [RFC0792]. If those packets were originated from an

IPv4 address and translated to ICMPv6 by ~~the~~a PLAT (NAT64) ~~device~~, then the source address of such a packet can be mapped back to an IPv4 address

~~by removing the translation prefix that is extracted following the algorithm defined in Section 2.3 of [RFC6052]~~. ~~However,~~However ICMPv6 error messages

sent by ~~devices~~nodes located between ~~the~~an IPv6-only host and ~~the~~a NAT64 instance

~~device~~ have "native" IPv6 source addresses, which cannot be mapped back to IPv4. Those packets are usually dropped and tools like traceroute can not represent IPv6 intermediate hops in any meaningful way. Such a ~~behavior~~complicates troubleshooting. It might also be confusing for users and increases operational costs, as users report packet loss in the network based on traceroute output.

It should be noted that a similar issue occurs in IPv6 Data Center Environments when an ICMPv6 error message is ~~sent~~destined to an IPv4-only

~~client~~host. As per Section 4.8 of [RFC7755], ICMPv6 error packets are usually likely to be dropped by ~~the~~translators.

[I-D.ietf-intarea-extended-icmp-nodeid] defines the Node Identification Object which can carry an IP Address Sub-Object, containing an IP address. This document ~~proposes~~specifies that when an ICMPv6

error message is translated to an ICMP ~~en~~message, and the IPv6 source address cannot be mapped or translated to an IPv4 one, the translator uses the dummy IPv4 address (192.0.0.8) as the IPv4 source and appends

a Node Identification Object with an IP Address Sub-Object, containing the IPv6 address of the original ICMPv6 error message.

xx

2. Requirements Language

Commenté [MB1]: Not sure this refers to?

Commenté [MB2]: There might be many

Commenté [MB3]: This depends on the prefix length. Better to point to the where the extraction algo.

a mis en forme : Surlignage

Commenté [MB4]: Maybe add a pointer to the IANA special registry?

It think that is better that having an RD citation.

Commenté [MB5]: Can we please add a short sentence that says:

It is out of scope of this document to detail how ICMP packets are translated. Readers should refer to RFC7915 for more details (including MTU considerations).

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

3. Terminology

Translator: a ~~device~~ ~~function~~ performing translation between IPv6 and IPv4 packet headers according to the IP/ICMP Translation Algorithm defined in [RFC7915]. Translators can be stateless ~~[RFC7915]~~~~[RFC7915]~~ or stateful ~~[RFC6146]~~~~[RFC6146]~~.

Commenté [MB6]: There are virtual instances out there

~~IPv4-translatable~~Translatable IPv6 address: an IPv6 address which matches the NAT64 prefix known to the translator, or for which the translator has a stateful entry, mapping that IPv6 address to an IPv4 one.

Commenté [MB7]: This deviates a bit from 6052, as it makes an assumption o the translator.

Untranslatable IPv6 address: an IPv6 address which does not match ~~thea~~ ~~NAT64~~~~translator~~ prefix(es) configured on the translator, and for which the translator does not have a stateful entry, mapping this IPv6 address to an IPv4 one.

I suggest we reuse 6052 terms.

Commenté [MB8]: Why not simply using the terms defined in rfc6052#section-1.3?

Commenté [MB9]: This is confusing term. Please use the more accurate one used in 6791: non-IPv4-translatable IPv6 address

Commenté [MB10]: Don't restrict it to NAT64

Commenté [MB11]: Translators in general per 6052

4. Translation Behavior

4.1. Overview

Whenever a translator translates an ICMPv6 Destination Unreachable, ICMPv6 Time Exceeded, or ICMPv6 Packet Too Big ~~[RFC4443]~~~~[RFC4443]~~ to the corresponding ICMPv4 ~~[RFC0792]~~~~[RFC0792]~~ message, and the IPv6 source address in the outermost IPv6 header is a ~~non-IPv4-translatable IPv6 address~~untranslatable, the translator ~~SHOULD~~ use the dummy IPv4 address (192.0.0.8) as the IPv4 source address for the translated packet.

Commenté [MB12]: Do we assume, e.g., that if an address is configured, then that address can be used?

Otherwise, any reason why this is not a MUST?

To preserve the original IPv6 source address of the packet, the translator ~~SHOULD~~ append a Node Identification Object ~~[I-D.ietf-intarea-extended-icmp-nodeid]~~ with an IP Address Sub-Object containing the IPv6 source address of the original ICMPv6 packet.

Commenté [MB13]: I appreciate that this SHOULD is close to the SHOULD in Section 4 of 6791.

I expect we may receive a comment about why this is not a MUST. We do have a case where this can be relaxed. Maybe point to 4.2.1?

~~The IPv4/IPv6 translators~~ MUST NOT use ~~192.0.0.8/32~~ to translate the source IPv6 address and MUST NOT add the ~~ICMPv6 Node Identification Object extension~~ if the packet's IPv6 source address is ~~an IPv4-translatable IPv6 address~~.

Commenté [MB14]: Be consistent through the document how the dummy address is cited.

4.2. Adding Node Identification ~~Extension~~ Object

A Node Identification ~~Extension~~ Object SHOULD be added when translating:

Commenté [MB15]: Be consistent with the name of the extension as defined in draft-ietf-intarea-extended-icmp-nodeid

Commenté [MB16]: Already state above.

- * ICMPv6 Destination Unreachable to ICMPv4 Destination Unreachable

Please keep the normative language in one place.

* ICMPv6 Time Exceeded to ICMPv4 Time Exceeded.

* ICMPv6 Packet Too Big to ICMPv4 Destination Unreachable.

and the IPv6 source address in the outermost IPv6 header is
~~a non-IPv4-translatable IPv6 address~~~~untranslatable~~.

When adding the Node Identification ~~Extension~~-Object, the translator MUST include the IP Address Sub-Object containing the original IPv6 source address of the packet.

This document doesn't prescribe the exact procedure for adding the Node Identification ~~Extension~~-Object when translating ICMPv6 messages to ICMPv4. Section 11.1 describes one possible approach, but the choice is left to implementors, as long as the external behavior is compliant with the ~~following requirements~~
~~are met~~:

- * The resulting ICMPv4 message contains the Node Identification ~~Extension~~-Object with the IP Address Sub-Object.
- * The checksum field of the Extension Header (Section 7 of [RFC4884]) is updated accordingly.

4.2.1. Order of Operations and Translating ICMPv6 Packet Too Big

This specification does not prescribe whether the Node Identification ~~Extension~~-Object is added before or after translating an ICMPv6 message to ICMPv4. This choice is up to the implementation. However, ICMP Extensions can not be added to ICMPv6 Packet Too Big messages (~~see~~ Section 4.6 of [RFC4884]). Therefore, in order to be able to add the Node Identification ~~Extension~~-Object and preserve the original untranslatable IPv6 address, the translator needs to add the object to the resulting ICMPv4 packet after ~~it's~~it has been translated from ICMPv6. ~~The~~A translator MAY choose to not append the Node Identification ~~Extension~~-Object when translating an ICMPv6 Packet Too Big to an ICMPv4 Destination Unreachable. Such implementations SHOULD still translate ICMPv6 Packet Too Big from untranslatable sources using 192.0.0.8 as an IPv4 source address and SHOULD NOT drop those packets.

5. Previous Work

[RFC6791] ~~proposes-recommends~~ using the Interface Information Object and Interface IP Address Sub-Object defined in [RFC5837] to preserve information about untranslatable IPv6 addresses. However, it should be noted that Section 4.2 of [RFC5837] ~~suggests-specifies~~ that an IPv4 packet MUST only contain an IP Interface Sub-Object representing an IPv4 address. Therefore, using the mechanism described in [RFC6791] requires updating [RFC5837].

More importantly, Section 3.2 of [RFC6791] recommends using a single (or small pool of) public IPv4 address as the source address of the translated ICMP message. Such an approach assumes that the translator is configured with at least one public IPv4 address, which

Commenté [MB17]: Why? The extension may not be in the in the original message. Also, isn't the required external behavior is to have a valid checksum?

Commenté [MB18]: This is redundant with what is said in the para right before this section.

I suggest to delete this text.

Commenté [MB19]: Maybe positioned early in the document.

Commenté [MB20]: This is not precise enough. Please quote the exact text from that RFC (as a citation).

is often not feasible for CLAT instances running on endpoints like mobile phones, laptops, ~~etc-etc~~.

The solution ~~proposed~~-specified in this document has a number of benefits:

- * It does not require public IPv4 addresses configured on the translator.
- * No changes to processing of the Interface Information Object are required.
- * Using a dedicated ~~IPv4-IPv4~~ dummy address 192.0.0.8 indicates to the user that ~~it's-it is~~ not an actual IPv4 address of the intermediate node.

~~Therefore~~-This document deprecates [RFC6791].

6. Updates to RFC_7915

This document makes the following changes to Section 5.1 ("Translating IPv6 Headers into IPv4 Headers") of [RFC7915]:

OLD TEXT

| Source Address: Mapped to an IPv4 address based on the algorithms
| presented in Section 6.

NEW TEXT

| Source Address: Mapped to an IPv4 address based on the algorithms
| presented in Section 6. When translating ICMPv6 error messages to
| ICMPv4 error messages and the valid IPv6 source address in the
| outermost IPv6 header can not be mapped to an IPv4 address (~~i.e.,~~
the
| address does not match the prefix used in algorithmic mapping and
| there are no static or stateful entries for that address), the
| translator **SHOULD** follow the recommendations in ~~draft-ietf-v6ops-~~
~~icmpext-xlat-v6only-source~~**[RFCXXXX]**.

This document also updates the very last paragraph of Section 5.2 of [RFC7915] ("Error payload:") as follows:

OLD TEXT:

| For extensions not defined in [RFC4884], the translator passes the
| extensions as opaque bit strings and any IPv6 address literals
| contained therein will not be translated to IPv4 address literals;
| this may cause problems with processing of those ICMP extensions.

NEW TEXT:

| For extensions not defined in [RFC4884], the translator passes the
| extensions as opaque bit strings and any IPv6 address literals
| contained therein will not be translated to IPv4 address literals;
| this may cause problems with processing of those ICMP extensions.
| If the valid IPv6 source address in the outermost IPv6 header of

Commenté [MB21]: What about this part?

The stateless translator **SHOULD** support **[RFC6791]** for handling ICMP/ ICMPv6 packets.

Commenté [MB22]: In which cases this is not recommended?

Commenté [MB23]: Please add a note to the RFC Editor to replace RFC XXXX with the RFC number to be assigned to this document.

| the ICMPv6 messages cannot be mapped to an IPv4 address (*i.e.*, the
| address does not match the prefix used in algorithmic mapping and
| there are no static or stateful entries for that address), the
| translator **SHOULD** follow the recommendations in ~~draft-equinox-~~
~~intarea-icmpext-xlat-sourceRFCXXXX~~.

Commenté [MB24]: Idem as similar comment above

7. Applicability Considerations

The mechanism described in this document necessitates that the translator distinguishes between ICMPv6 packets originating from untranslatable addresses requiring translation (triggered by an IPv4 packet translated to IPv6) and native IPv6 traffic that does not. When the translator employs dedicated IPv6 address(es) for IPv4 translation (e.g., a CLAT instance acquiring dedicated address(es) or a dedicated /64), this differentiation is straightforward.

However, if the same IPv6 address is used for both IPv4 translation and native IPv6 traffic, the translator may require more complex techniques to differentiate. These techniques could include maintaining state and/or analyzing the invoking packet header within the ICMPv6 message body to determine if the invoking packet was translated.

X. Operational Considerations

TBC.

X.1. Backward Compatibility

Commenté [MB25]: Please add key OPS cons per <https://datatracker.ietf.org/doc/html/draft-opsarea-rtc5706bis>.

For example, what is the implication on deployed deprecated approach,

8. Security Considerations

This document does not introduce new security considerations.

Commenté [MB26]: Maybe indicate that these implems may be provided with the dummy address as configured address.

9. Privacy Considerations

This document does not introduce any privacy considerations.

Commenté [MB27]: At least, copy/paste the same text as in the obsoleted RFC.

10. IANA Considerations

This memo includes no request to IANA.

11. Appendix

Commenté [MB28]: Move this to be after the references

11.1. Adding a Node Identification Extension Object: Suggested Algorithm

11.1.1. Adding a New ICMP Extension Structure

If the original ICMPv6 message does not contain an ICMP Extension Structure (as defined in Section 7 of [RFC4884]), the translator SHOULD append a new ICMP Extension Structure to the ICMP message. When adding the new Extension Structure, the translator MUST:

- * Create a new ICMP Extension Structure, containing one Extension Header and one Node Identification Extension object. The Node

Commenté [MB29]: I don't think this is a recommended behavior as hinted by «Suggested».

I would get rid of the normative language.

Identification Extension object MUST contain an IP Address Sub-Object, carrying the IPv6 source address of the ICMPv6 message being translated.

- * Append that Extension Structure to the ICMP message.
- * If the resulting packet size exceeds the minimum IPv6 MTU: truncate the embedded invoking packet by removing the trailing 28 octets (to accommodate for 4 octets of the extension header and 24 octets of the extension object).
- * Set the length field of the ICMP message to the length of the padded "original datagram" field, measured in 32-bit words.

11.1.2. Adding a Node Identification Extension Object to an Existing ICMP Extension Structure

If the original ICMPv6 message already contains an ICMP Extension Structure, the translator SHOULD append a Node Identification Extension object containing the IP Address Sub-Object to that structure. When appending the object, the translator MUST:

- * Create a Node Identification Extension object containing an IP Address Sub-Object. The IP Address Sub-Object MUST contain the original source IPv6 address of the ICMPv6 message being translated.
- * Append a Node Identification Extension object to the Extension Structure.
- * Update the checksum field of the Extension Header accordingly.
- * If the resulting packet size exceeds the minimum IPv6 MTU: truncate the embedded invoking packet by removing the trailing 24 octets (to accommodate for 24 octets of the extension object) and update the length field of the ICMP message

12. References

12.1. Normative References

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- [RFC4884] Bonica, R., Gan, D., Tappan, D., and C. Pignataro, "Extended ICMP to Support Multi-Part Messages", RFC 4884,

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[RFC6052] Bao, C., Huitema, C., Bagnulo, M., Boucadair, M., and X. Li, "IPv6 Addressing of IPv4/IPv6 Translators", RFC 6052, DOI 10.17487/RFC6052, October 2010,
<<https://www.rfc-editor.org/info/rfc6052>>.

[RFC7915] Bao, C., Li, X., Baker, F., Anderson, T., and F. Gont, "IP/ICMP Translation Algorithm", RFC 7915, DOI 10.17487/RFC7915, June 2016,
<<https://www.rfc-editor.org/info/rfc7915>>.

[RFC6791] Li, X., Bao, C., Wing, D., Vaithianathan, R., and G. Huston, "Stateless Source Address Mapping for ICMPv6 Packets", RFC 6791, DOI 10.17487/RFC6791, November 2012,
<<https://www.rfc-editor.org/info/rfc6791>>.

Commenté [MB30]: Please move to Informative as this will be deprecated.

[RFC8174] Leiba, B., "Ambiguity of Uppercase vs Lowercase in RFC 2119 Key Words", BCP 14, RFC 8174, DOI 10.17487/RFC8174, May 2017, <<https://www.rfc-editor.org/info/rfc8174>>.

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Fenner, B. and R. Thomas, "Adding Extensions to ICMP Errors for Originating Node Identification", Work in Progress, Internet-Draft, draft-ietf-intarea-extended-icmp-nodeid-04, 19 August 2025,
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[RFC5837] Atlas, A., Ed., Bonica, R., Ed., Pignataro, C., Ed., Shen, N., and J. Rivers, "Extending ICMP for Interface and Next-Hop Identification", RFC 5837, DOI 10.17487/RFC5837, April 2010, <<https://www.rfc-editor.org/info/rfc5837>>.

[RFC6877] Mawatari, M., Kawashima, M., and C. Byrne, "464XLAT: Combination of Stateful and Stateless Translation", RFC 6877, DOI 10.17487/RFC6877, April 2013,
<<https://www.rfc-editor.org/info/rfc6877>>.

[RFC7755] Anderson, T., "SIIT-DC: Stateless IP/ICMP Translation for IPv6 Data Center Environments", RFC 7755, DOI 10.17487/RFC7755, February 2016,
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particularly thank Tore Anderson for pointing out the existence and relevance of [RFC6791].

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