

# 2012/13 HSBC SEVENS STATISTICAL REVIEW

# **GOLD COAST, DUBAI & PORT ELIZABETH**

**IRB GAME ANALYSIS** 



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The report comprises a quantitative analysis of all elements of play together with the approach to, and performance of, all participating teams in various aspects of the game.

Gold Coast, Dubai and Port Elizabeth produced the following team highlights:

### **SCORING**

Most tries scored per match – **South Africa**Fewest tries conceded per match – **South Africa**Most tries conceded per match – **Russia & Tonga**Fewest tries scored per match – **Zimbabwe** 

Most points scored per match – New Zealand
Fewest points conceded per match – South Africa
Best try scoring rate – Fiji
Best try conceding rate- Fiji
Highest conversion success - Argentina

### **TRY SCORING**

Most tries scored from penalty/free kicks – **South Africa**Most tries scored from restarts – **England**Most tries scored from own half – **England**Highest % of tries with no rucks in build-up –
Highest % of tries with 3 or fewer passes in build-up – **Russia** 

### **ACTIVITY/POSSESSION**

Highest average possession – New Zealand & USA
Highest passing rate – Zimbabwe
Lowest passing rate – France
Highest rucking rate – Australia & Russia
Lowest rucking rate - Fiji
Highest ruck success – Tonga
Lowest ruck success – Fiji
Most likely to kick – England
Least likely to kick – USA

#### **SET PIECE & DISCIPLINE**

Highest contestable restart success – England
Most likely to kick contestable restarts – Fiji
Least likely to kick contestable restarts - Zimbabwe
Highest scrum success – France
Highest lineout success – South Africa
Penalised the least – Tonga
Penalised the most – Fiji
Most yellow/red cards – Fiji

The above data and more extensive analysis on all participating sevens teams can be found in the following report.



MATCHES SCORING		2011/12 SWS <b>392</b>	2010/11 SWS 368
POINTS (average per game)	33	34	37
TRIES (average per game)	4.9	5.4	5.9
TRY RATE (rate)	1 every 82 secs	1 every 79 secs	1 every 74 secs
CONVERSION SUCCESS (%)	64%	62%	64%
PENALTY / DROP GOALS (total)	9	11	6
MATCHES WON by team scoring most tries (%)	87%	88%	90%
SOURCE OF TRIES - pens/fks (%)	32%	33%	31%
ORIGIN OF TRIES - own Half (%)	42%	44%	44%
BUILD UP TO TRIES – no rucks/mauls (%)		70%	55%
BUILD UP TO TRIES - 3 Or fewer passes (%)	59%	56%	52%
ACTIVITY	<b>50</b> 0/	F40/	<b>500</b> /
BALL IN PLAY (%)	50%	51%	52%
PASSES (average per game)	64	68	71
5+ PASSING MOVENTS (rate)	1 in 8.4	1 in 7.7	1 in 8.7
RUCKS/MAULS (average per game)	18	18	19
RUCK/MAUL RETENTION (%)	80%	84%	85%
KICKS (average per game)	2.5	2.4	2.4
SET PIECE			
CONTESTABLE RESTARTS (%)	74%	70	74%
CONTESTABLE RESTARTS REGAINED (%)	38%	33%	36%
RESTART ERRORS (rate)	1 in 21	17	1 in 20
SCRUMS (average per game)	4	4	4
SCRUMS possession retained (%)	94%	94%	91%
LINEOUTS (average per game)	2	2	2
LINEOUTS possession retained (%)	75%	74%	74%
QUICK THROWS (total)	1 in 12	1 in 13	1 in 10
PENALTIES/FREE KICKS & CARDS			
PENALTIES (average per game)	6	6	5.4
CARDS (total)	38 + 1	93 +4	72 + 4

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## 1. SCORING & CONCEDING

The average number of points scored in a match was **33** and the average try scoring rate was one try scored every 82 per seconds. Try scoring rates show how **effective** each team was in **scoring points** and try conceding rates show how **effective** each team was in **restricting points**.

The following table gives the average points and tries scored and conceded and the rates for each participating team.

		AV POINTS SCORED	Av POINTS CONCEDED	Av TRIES SCORED	Av TRIES CONCEDED			TRY SCORING RATE			TRY CONCEDING RATE
9	NZL	21.4	12.8	3.4	2.1		FJI	53		FJI	125
	FJI	19.8	13.6	3.2	2.1	700	SA	60	700	SA	122
	SAM	16.3	15.9	2.5	2.6		CAN	71	1	FRA	120
This image cannot controlly be displayed.	AUS	17.6	17.9	2.8	2.8		ENG	71	UAR	ARG	118
700	SA	21	10	3.5	1.6		NZL	72		NZL	99
	ENG	19.5	16.1	3	2.6	- City	WAL	76		SAM	85
RUGBY	POR	11.9	19.9	1.9	3.1	S.	AUS	77	- No.	WAL	84
- Silver	WAL	17.3	14.9	2.8	2.4	*	KEN	85		ENG	79
0	sco	14.4	18.4	2.3	2.9		SAM	88	SAL.	KEN	78
A.	KEN	15.2	16.9	2.4	2.8		TON	89	5	AUS	77
1	FRA	11.6	13	1.8	2.1	0	sco	92		SPA	76
	SPA	14.7	16	2.4	2.5	Bugby Onion of Russia	RUS	92	0	sco	72
Buggy Ondon of Russia	RUS	13	24.2	2.2	4		SPA	94	RUGBY	POR	69
HAR	ARG	13.4	12.3	2.1	1.9		USA	97		CAN	66
	USA	14.8	22.6	2.3	3.7	UAR	ARG	100	ZIMBASWE	ZIM	65
ZIMBARWE	ZIM	10.7	22.5	1.7	3.5	ZINGAPWE	ZIM	114		TON	62
	TON	15.6	25.6	2.4	4	RUGBY	POR	116	Bugger Design of Russia	RUS	48
*	CAN	18.4	19.8	2.9	3	S	FRA	117		USA	47

There were 699 tries giving an average of 5.2 per match. During the *pool stage* there were 359 tries scored (average - 5 per match) and during the *knockout stages* there were 340 tries scored (average - 5.4 per match)

## 1.1 IMPACT OF TRIES

With 8 penalty goals, 1 drop goal and a conversion success rate of 64%, it was inevitable that <u>tries</u> would determine the winning team in the vast majority of cases – and this proved to be the case.

Of the 135 matches, **117 (or 86%)** were won by the team scoring the most tries. There were 19 matches where the tries were the same – **4** matches were won by scoring penalty goals, **14** matches were won by conversions and **1** match was drawn.

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## 1.2 POSSESSION SOURCE OF TRIES

The teams obtained possession of the ball prior to the scoring a try from a variety of sources. This is shown in the attached table:

	SOURCE
PENALTY/FREE KICK	32%
TURNOVER	22%
RESTART	21%
SCRUM	14%
LINEOUT	9%
KICK RECEIPT	2%

The following table shows the possession source of tries scored (own) and tries conceded (opp) by each team.

		PEN	& FK	TURN	OVER	REST	TART	SCF	RUM	LINE	OUT	KIC	K	TO	ΓAL
		OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP
200	SA	23	8	14	10	11	4	10	4	5	1		1	63	28
	NZL	21	11	13	10	13	10	8	5	5	1	1		61	37
	FJI	16	14	18	3	9	7	7	8	2	4	2		54	36
	ENG	13	13	5	12	18	6	4	6	7	5	3	2	51	44
	WAL	15	10	9	10	13	8	5	6	5	6	1		48	40
	CAN	15	13	5	10	9	15	9	4	6	5	2	1	46	48
<b>15</b>	AUS	15	13	9	8	11	13	3	7	7	3			45	44
(6)	SAM	12	21	15	11	12	5	3	3	0	4	1		43	44
	SPA	19	15	5	10	10	6	4	7	4	2	1	4	43	45
H	KEN	17	16	6	10	4	11	11	7	1	3	2		41	47
UAR	ARG	14	13	9	4	6	6	4	4	5	3		4	38	34
0	sco	5	18	12	15	2	6	12	7	4	0	1	1	36	47
	USA	10	18	9	14	11	13	2	10	4	4			36	59
3	FRA	5	21	11	5	6	7	5	4	4	1	2		33	38
RUGBY	POR	14	11	10	10	3	12	1	5	0	7		2	28	47
	TON	5	1	2	5	2	5	3	4	0	5			12	20
Bugby Union of Russia	RUS	3	3	2	3	1	7	3	4	1	1	1	2	11	20
ZINGABWE	ZIM	2	5	2	6	3	3	3	2	0	5			10	21

**IRB GAME ANALYSIS** 



## 1.3 ORIGIN & LOCATION OF TRIES

Tries originate from various parts of the pitch. Of all the tries scored, 42% originated in the <u>try scoring team's own half</u> and 58% in the <u>opposition half</u>, with 35% scored <u>behind the posts</u>.

OWN HALF

TRY ORIGIN LOCATION
42%
58%

LEFT HAND SIDE OF POSTS

BEHIND THE POSTS

RIGHT HAND SIDE OF POSTS

TRY SCORING
LOCATION
31%
35%
34%

The following table shows the origin of tries scored (own) and tries conceded (opp) by each team.

		OWN HALF		HW – 10m		10m – 22m		22m - TRY		TOTAL	
		OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP
7	SA	22	16	4	3	17	7	20	2	63	28
Sant.	NZL	27	16	8	4	16	7	10	10	61	37
	FJI	23	12	13	3	11	13	7	8	54	36
<b>**</b>	ENG	30	24	6	3	11	5	4	12	51	44
TO STATE OF	WAL	18	20	5	1	10	12	15	7	48	40
*	CAN	14	23	2	3	14	11	16	11	46	48
<b>15</b>	AUS	13	23		4	18	13	14	4	45	44
(6)	SAM	19	16	4	1	10	14	10	13	43	44
	SPA	20	27	4	4	7	8	12	6	43	45
*	KEN	23	13	2	9	7	10	9	15	41	47
UAR	ARG	14	21	4	4	12	6	8	3	38	34
0	sco	12	15	5	7	10	17	9	8	36	47
	USA	17	19	5	6	7	15	7	19	36	59
1	FRA	16	7	5	5	7	8	5	18	33	38
RUGBY	POR	13	17	2	5	7	13	6	12	28	47
	TON	5	6	2	5	2	5	3	4	12	20
Bugby Union of Russia	RUS	4	11		2	5	4	2	3	11	20
ZINGABWE	ZIM	4	8		2	4	7	2	4	10	21



#### 1.4 BUILD-UP TO TRIES

The table shows how many rucks/mauls preceded each try scored in the tournament.

The table shows that 62% of tries were preceded by not one ruck or maul.

	%	CUMULATIVE %
None		
1 rucks/mauls		
2+ rucks/mauls		

The next table shows the total number of **passes** that preceded each try scored in the tournament.

The table shows that **59%** of tries were preceded by **3 or fewer** passes.

	I	-
	1	
No passes	12%	12%
1 - 3 passes	47%	59%
4 - 6 passes	23%	82%
7+ passes	18%	100%

The figures in the table below are for each team, it includes the % of tries both scored and conceded with no rucks in the build-up and the % of tries scored with 3 or fewer passes.

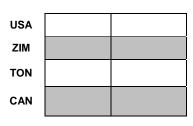
			ES WITH NO JCKS			% OF TRIES WITH 3 OR FEWER PASSES
		TRIES SCORED	TRIES CONCEDED			TRIES SCORED
	NZL			Bugby Ondon of Russia	RUS	82%
	FJI			0	sco	81%
	SAM				FJI	67%
<b>15</b>	AUS			HAR	ARG	63%
TUE	SA				CAN	63%
	ENG				SPA	63%
RUGBY	POR				USA	61%
-dis-	WAL			RUGBY	POR	61%
0	sco			THE	SA	59%
9	KEN			<b>15</b>	AUS	58%
1	FRA			1	FRA	58%
	SPA			- City	WAL	54%
Bugby Balan of Russia	RUS			1	KEN	51%
GAR	ARG				SAM	51%

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ZIM	50%
NZL	49%
ENG	49%
TON	42%

# 2. BALL IN PLAY & POSSESSION

AVERAGE B-I-P
HIGHEST B-I-P
LOWEST B-I-P
HIGHEST POSSESSION TIME

LOWEST POSSESSION TIME

PALL IN PLAY & POSSESSION

7min 04s

9min 31s

5m 00s

5min 28s

1min 25s

There was a considerable variation between the possession achieved by the various teams. This is shown in the following table which gives the average possession times and percentages achieved by each team and their opponents throughout the 3 legs:

		% OWN POSSESSION	% OPP POSSESSION
	NZL	55%	45%
	USA	55%	45%
	SPA	54%	46%
700	SA	53%	47%
- No	WAL	52%	48%
Russia	RUS	52%	48%
	ENG	51%	49%
<b>15</b>	AUS	51%	49%
*	CAN	51%	49%
(6)	SAM	50%	50%
RUGBY	POR	50%	50%
3	KEN	50%	50%
(C)	sco	49%	51%
UAR U	ARG	49%	51%
	TON	46%	54%
1	FRA	46%	54%
ZIMBABWE	ZIM	46%	54%
	FJI	39%	61%

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## 3. ACTIVITY

## 3.1 PASSING

The average number of passes in a game was **64** meaning the average number of passes <u>by a team</u> was **32.** The average passing rate was 9 passes per minute's possession. Of all passing movements, **1 in 8.4** contained 5+ passes.

PASSES
64
9 per min
91
32
1 in 8.4

The following table gives the average passes and passing rates for each team plus how often each team made 5+ passing movements.

		PASSING RATE	AVERAGE PASSES			5+ PASSING
ZINGABWE DIGIYAMIN	ZIM	10.7	34	-	ENG	1 in 5.2
	SAM	10.2	37.8		FJI	1 in 5.9
	TON	10.2	36.2		NZL	1 in 6
- No	WAL	10.1	36.4		SAM	1 in 6
	NZL	9.7	39.3	- Alle	WAL	1 in 6.2
-	ENG	9.6	34.3	2	SA	1 in 6.6
0	sco	9.6	33.1		USA	1 in 6.8
200	SA	9.4	33	ZIMBAFWE	ZIM	1 in 6.9
The state of the s	AUS	9.1	33.2		TON	1 in 7.9
	SPA	8.9	33.2	UAR	ARG	1 in 8.9
Bugby Union of Russia	RUS	8.9	30	1	FRA	1 in 9.3
H	KEN	8.7	29.6	<b>O</b>	sco	1 in 10.2
	USA	8.7	31.4	*	KEN	1 in 11.9
UAR	ARG	8.6	30.2	RUGBY	POR	1 in 12.7
RUGBY	POR	8.3	29.9		SPA	1 in 14

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CAN	8.3	28.3
FJI	8.2	23.2
FRA	6.3	26.8



1 in 14.7
1 in 22.7
1 in 32.5

### 3.2 RUCKS & MAULS

The average number of rucks/mauls in a game was **17** meaning the average number of rucks <u>by a team</u> was **8.5.** The average rucking rate was 2.5 ruck/mauls per minute's possession. At the breakdown, the team taking in the ball retained possession by either winning the ball or being awarded a penalty on **80%** of occasions.

AVERAGE RUCKS
RUCK RATE
HIGHEST RUCKING MATCH
LOWEST RUCKING MATCH
SUCCESS %

RUCKS
17
2.5 per min
32
7
80%

The following table gives the average ruck/mauls and rucking rates for each team plus how often each team retained and stole possession.

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		RUCKING RATE	AVERAGE RUCKS
B	AUS	3.3	12.1
Buggy Opinion of Russia	RUS	3.3	11
	TON	3	10.6
	SPA	2.9	10.8
RUGBY	POR	2.8	10.3
UMAR	ARG	2.8	9.7
A Property of the Property of	CAN	2.8	9.5
\$	KEN	2.7	9.1
(C)	sco	2.6	9
	SAM	2.5	8.9
	USA	2.5	9
-dis-	WAL	2.4	8.6
ZIMBABWE	ZIM	2.3	7.2
700	SA	2.2	7.7
	NZL	2.1	8.4
3	FRA	2	8.4
	ENG	1.8	6.4
	FJI	1.2	3.3

		SUCCESS % OWN RUCKS	SUCCESS % OPP RUCKS
	TON	89%	15%
	NZL	86%	15%
200	SA	86%	19%
ZINGAPWE	ZIM	84%	18%
	CAN	83%	24%
- No	WAL	83%	22%
15	AUS	83%	13%
UAR	ARG	81%	18%
	SAM	81%	23%
	USA	80%	15%
RUGBY	POR	79%	19%
	SPA	78%	27%
Bugger Union of Russia	RUS	76%	15%
H	KEN	76%	20%
1	FRA	75%	16%
0	sco	74%	32%
-	ENG	73%	19%
	FJI	70%	19%

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## 3.3 NUMBER OF PLAYERS COMMITTED TO RUCKS - ATTACK & DEFENCE

What became immediately noticeable was that there were clear differences in the approach of the various countries in committing players to the breakdown. While certain teams frequently committed few additional players, other countries consistently committed more. On average, teams committed just one player in attack on 83% of occasions and teams committed just one player in defence on 81% of occasions.

The following table gives the numbers committed in attack and defence for each team plus how often each team created tackle only situations.

		AT	ГАСК			DEFI	ENCE			DEFENCE
		1 PLAYER	2+ PLAYERS			NO PLAYER	1+ PLAYERS			TACKLE ONLY
RUGBY	POR	92%	8%	3	AUS	32%	68%	MAR	ARG	2.4
Bustoy Union of Russia	RUS	91%	9%	Bughy Orders of Russia	RUS	30%	70%	ZIMBAFWE	ZIM	2.3
5	AUS	90%	10%	ZIMBABWE	ZIM	26%	74%		SPA	2.2
	TON	89%	11%		CAN	25%	75%	B	SA	1.9
(6)	SAM	88%	13%		FJI	22%	78%	TUE	AUS	1.9
	FJI	87%	13%		ENG	21%	79%		SAM	1.8
ZINGAPWE	ZIM	86%	14%	3	FRA	20%	80%		TON	1.8
TUE	SA	84%	16%		NZL	19%	81%	*	KEN	1.8
*	KEN	83%	17%	THE	SA	18%	82%	0	sco	1.8
	WAL	83%	17%	0	sco	17%	83%	1	FRA	1.6
3	CAN	83%	17%		SPA	16%	84%	-	NZL	1.6
-	NZL	83%	17%	TAR	ARG	15%	85%		USA	1.5
0	sco	83%	17%	A.	KEN	14%	86%	RUGBY	POR	1.5
	SPA	81%	19%		SAM	14%	86%	- No	WAL	1.2
	ARG	77%	23%		TON	13%	87%		CAN	1.1
	ENG	74%	26%	RUGBY	POR	13%	87%	Bugby Dolan of Russia	RUS	1.0
	USA	73%	27%		USA	12%	88%		ENG	0.8
*	FRA	70%	30%	THE PARTY OF THE P	WAL	12%	88%		FJI	0.4

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#### **3.4 KICKS**

The average number of kicks in a game was **2.5** meaning the average number of kicks <u>by a team</u> was **1.** There were a wide variety of kicks - 29% were **chip** kicks, 32% were **punt** kicks, 14% were **ground** kicks and 25% were **grubber** kicks.

AVERAGE KICKS
HIGHEST KICKING MATCH
LOWEST KICKING MATCH

KICKS
2.5
9
0

The following table gives the average kicks for each team plus how often each team kicked each type of kick.



TOTAL CHIPS	TOTAL PUNTS	TOTAL GROUND	TOTAL GRUBBER	TOTAL KICKS
21	15	0	4	40
8	10	3	9	30
4	13	5	8	30
11	6	2	12	31
3	1	3	1	8
4	10	5	9	28
9	1	3	13	26
9	2	3	8	22
4	10	3	4	21
2	9	3	6	20
1	3	1	1	6
10	7	1	2	20
3	6	3	2	14
2	3	5	2	12
0	6	0	2	8
1	2	3	1	7
2	0	0	0	2
1	2	2	0	5



# 4. RESTARTS, SCRUMS & LINEOUTS

The average number of restarts in a game was 6.2, the average number of scrums in match was 4 and the average number of lineouts per match was 2. This means, restarts are the most common set pieces in sevens rugby.

AVERAGE
SUCCESS %

RESTARTS	SCRUMS	LINEOUTS
6.2	4	2
38%	94%	75%

Restarts have been classified into 2 types, contestable and non contestable, **74%** of restarts kicks were **contestable** & **26%** of restarts kicks were **non contestable**. Retention rates reflect the number of times that possession was retained at <u>contestable restarts</u>. Of all contestable restarts, the kicking team regained **38%** or **1 in 2.6**.

		OWN RESTARTS			OWN RESTARTS		
		REGAIN SUCCESS			CONTESTABLE	NON CONTESTABLE	
	ENG	55%		FJI	56	3	
	NZL	44%	- No	WAL	51	7	
	USA	44%		SPA	50	5	
	SAM	42%	UAR	ARG	46	5	
	CAN	41%		SAM	43	8	
RUGBY	POR	39%	71111	SA	42	33	
- No	WAL	39%	*	KEN	41	7	
0	sco	39%		NZL	41	26	
(B)	AUS	35%		USA	39	6	
UAR	ARG	35%	<b>15</b>	AUS	37	18	
ZIMBASWE	ZIM	33%		CAN	37	15	
1	FRA	32%		ENG	33	28	
	FJI	30%	RUGBY	POR	33	6	
*	KEN	29%	1	FRA	31	16	
	TON	29%	0	sco	31	14	
	SPA	28%	Bugby Online of Russia	RUS	8	6	
200	SA	24%		TON	7	5	
Bustry Drain of Russia	RUS	13%	ZIMBABWE	ZIM	3	13	

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Overall Scrum success was **94%** and overall Lineout success was **75%**. Because of the relatively few lineouts by some teams, applying percentages can be misleading. The following table shows the success rates for each team on their own put/throw in.

		SCRUM			LINEOUT
		OWN			OWN
Sant.	NZL	33/35	Sant.	NZL	17/21
	FJI	30/34		FJI	10/16
(6)	SAM	21/24	(6)	SAM	11/14
5	AUS	25/27	<b>15</b>	AUS	8/11
71111	SA	45/46	7000	SA	12/13
-	ENG	30/32	-	ENG	16/19
RUGBY	POR	13/13	RUGBY	POR	12/17
- The	WAL	28/28	- Olive	WAL	13/17
<b>O</b>	sco	28/32	RULEY	sco	22/26
H	KEN	38/39	*	KEN	12/17
1	FRA	45/45	1	FRA	29/36
	SPA	40/42		SPA	12/18
Bugby Union of Russia	RUS	12/12	Bugby Union of Russia	RUS	2/4
UAR	ARG	18/20	UAR	ARG	28/39
	USA	15/18		USA	8/10
ZINGAPWE	ZIM	15/16	ZINGAPWE	ZIM	4/7
	TON	8/9		TON	0/2
	CAN	33/34		CAN	17/24

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## 5. DISCIPLINE

The average number of penalties and free kicks per game (not inc restart free kicks) was 6. Of the penalties awarded, **75%** were awarded at the breakdown, with **51%** of the penalties for the attacking team and **49%** against the attacking team.

	PENS/FKS
AVERAGE PENS/FKs	6
HIGHEST IN A MATCH	17
LOWEST IN A MATCH	1

The following table shows the <u>proportion</u> of penalties conceded by a team in all their matches compared with their opponents.

		PENS & FKS FOR	PENS & FKS AGAINST
		%	%
	TON	65%	35%
*	CAN	63%	37%
7	SA	60%	40%
A.	KEN	56%	44%
ZIMBABWE	ZIM	56%	44%
15	AUS	54%	46%
	NZL	54%	46%
Bugby Order of Russia	RUS	53%	47%
0	sco	51%	49%
- No	WAL	50%	50%
RUGBY	POR	50%	50%
	SPA	49%	51%
UAR	ARG	48%	52%
(6)	SAM	47%	53%
	USA	46%	54%
-	ENG	44%	56%
1	FRA	41%	59%

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FJI

39%

61%

## **5.1.CARDS**

There were  $\bf 38$  yellow cards and  $\bf 1$  red card issued. The offences for which yellow cards were awarded were as follows:



FJI



YELLOW + RED CARDS	OFFENCES
8	2 x Dangerous Tackle, 2 x Tripping, 1 x Time Wasting, 1 x Unsportsmanlike Behaviour, 1 x Deliberate Knock-On, 1 x Not Back 10m
4	1 x Throwing Ball to Touch, 1 x Obstruction, 1 x Playing Opp w/o Ball, 1 x Unsportsmanlike Behaviour





	SPA	4	2 x Unsportsmanlike Behaviour, 1 x Repeated Infringement, 1 x Playing Opp w/o Ball
UAR	ARG	4	2 x Not Back 10m, 1 x Unsportsmanlike Behaviour, 1 x Repeated Infringement
	ENG	3	2 x Dangerous Tackle, 1 x Playing Opp w/o Ball
RUGBY	POR	3	2 x Unsportsmanlike Behaviour, 1 x Repeated Infringement
	WAL	3	1 x Repeated Infringement, 1 x Unsportsmanlike Behaviour, 1 x Tackling In Air
<b>O</b>	sco	2	1 x Unsportsmanlike Behaviour, 1 x Repeated Infringement
	TON	2	2 x Dangerous Tackle
	CAN	1 + 1	1 x Punching, 1 x Playing Opp w/o Ball
15	AUS	1	1 x Not Back 10m
Ħ	KEN	1	1 x Dangerous Tackle
bugby Orders of Russia	RUS	1	1 x Unsportsmanlike Behaviour
(60)	SAM	1	1 x Playing Opp w/o Ball
	NZL	0	
	USA	0	
THE VANIEN	ZIM	0	
THUS	SA	0	

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