

2012/13 HSBC SEVENS STATISTICAL REVIEW

WELLINGTON & LAS VEGAS

IRB GAME ANALYSIS



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The report comprises a quantitative analysis of all elements of play together with the approach to, and performance of, all participating teams in various aspects of the game.

Wellington & Las Vegas produced the following team highlights:

SCORING

Most tries scored per match – **Australia**Fewest tries conceded per match – **South Africa & New Zealand**Most tries conceded per match – **Uruguay**Fewest tries scored per match – **Uruguay**

Most points scored per match – Australia
Fewest points conceded per match – New Zealand
Best try scoring rate – Fiji
Best try conceding rate- New Zealand
Highest conversion success - Argentina

TRY SCORING

Most tries scored from penalty/free kicks – **South Africa**Most tries scored from restarts – **Samoa**Most tries scored from own half – **Fiji**Highest % of tries with no rucks in build-up – **Fiji**Highest % of tries with 3 or fewer passes in build-up – **Canada**

ACTIVITY/POSSESSION

Highest average possession – Kenya
Highest passing rate – Samoa & Uruguay
Lowest passing rate – Spain & England
Highest rucking rate – Uruguay
Lowest rucking rate - Fiji
Highest ruck success – Samoa
Lowest ruck success – Fiji
Most likely to kick – Argentina
Least likely to kick – Kenya

SET PIECE & DISCIPLINE

Highest contestable restart success – Uruguay
Most likely to kick contestable restarts – Samoa
Least likely to kick contestable restarts - Uruguay
Highest scrum success – Samoa & South Africa
Highest lineout success – Canada
Penalised the least – Australia
Penalised the most – Uruguay
Most yellow/red cards – Fiji

The above data and more extensive analysis on all participating sevens teams can be found in the following report.



MATCHES SCORING	2012/13 Wellington & LV 90	2011/12 SWS 392	2010/11 SWS 368	
POINTS (average per game)	33	34	37	
TRIES (average per game)	5.2	5.4	5.9	
TRY RATE (rate)	1 every 82 secs	1 every 79 secs	1 every 74 secs	
CONVERSION SUCCESS (%)	63%	62%	64%	
PENALTY / DROP GOALS (total)	3	11	6	
MATCHES WON by team scoring most tries (%)	84%	88%	90%	
SOURCE OF TRIES - pens/fks (%)	35%	33%	31%	
ORIGIN OF TRIES - own Half (%)	45%	44%	44%	
BUILD UP TO TRIES – no rucks/mauls (%)	59%	70%	55%	
BUILD UP TO TRIES - 3 Or fewer passes (%)	59%	56%	52%	
ACTIVITY BALL IN PLAY (%)	51%	51%	52%	
PASSES (average per game)	64	68	71	
5+ PASSING MOVENTS (rate)	1 in 9.0	1 in 7.7	1 in 8.7	
RUCKS/MAULS (average per game)	18.4	18	19	
RUCK/MAUL RETENTION (%)	83%	84%	85%	
KICKS (average per game)	1.2	2.4	2.4	
SET PIECE	T			
CONTESTABLE RESTARTS (%)	63%%	70	74%	
CONTESTABLE RESTARTS REGAINED (%)	33%	33%	36%	
RESTART ERRORS (rate)	1 in 9	17	1 in 20	
SCRUMS (average per game)	3.8	4	4	
SCRUMS possession retained (%)	94%	94%	91%	
LINEOUTS (average per game)	2.6	2	2	
LINEOUTS possession retained (%)	74%	74%	74%	
QUICK THROWS (total)	1 in 9	1 in 13	1 in 10	
PENALTIES/FREE KICKS & CARDS				
PENALTIES (average per game)	6.6	6	5.4	
CARDS (total)	32	93 +4	72 + 4	

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1. SCORING & CONCEDING

The average number of points scored in a match was **33** and the average try scoring rate was one try scored every 82 per seconds. Try scoring rates show how **effective** each team was in **scoring points** and try conceding rates show how **effective** each team was in **restricting points**.

The following table gives the average points and tries scored and conceded and the rates for each participating team.

		Av POINTS SCORED	Av POINTS CONCEDED	Av TRIES SCORED	Av TRIES CONCEDED			TRY SCORING RATE			TRY CONCEDING RATE
This image commot unemarby be chipteyed.	AUS	23	13	3.7	2.1		FJI	59		NZL	132
9	NZL	21	11	3.4	1.8	<u>55</u>	AUS	59	7	SA	128
200	SA	21	12	3.5	1.8	200	SA	61	15	AUS	99
ULLE	ARG	21	16	1.8	2.5		CAN	64		SAM	97
A PARTIES	CAN	21	14	3.3	2.3	Section 1	NZL	66	UAR	ARG	96
	FJI	20	18	3.2	2.8		SAM	71	1	FRA	94
	SAM	20	13	3.1	2.1	1	FRA	72	*	CAN	94
3	FRA	19	15	3	2.3		ENG	80		FJI	85
	ENG	17	18	2.7	2.7		TON	95	(C)	sco	80
#	KEN	15	16	2.5	2.7		SPA	96		ENG	77
0	sco	14	16	2.2	2.7	UAR	ARG	97		TON	72
- The	WAL	13	23	2	3.5		USA	99	SAL.	KEN	70
	USA	13	18	2.2	2.9	*	KEN	105		SPA	70
	SPA	12	20	2	3.1	0	sco	105	RUGBY	POR	68
	TON	12	22	2	3.3	- City	WAL	121		USA	65
RUGBY	POR	11	17	1.7	2.7	RUGBY	POR	124	- The	WAL	57
5	URU	2	27	0.3	4.5	-	URU	555	A	URU	48

There were **470** tries giving an average of **5.2** per match. During the *pool stage* there were 230 tries scored (average – **4.8** per match) and during the *knockout stages* there were **240** tries scored (average – **5.8** per match)

1.1 IMPACT OF TRIES

With 3 penalty goals and a conversion success rate of 63%, it was inevitable that <u>tries</u> would determine the winning team in the vast majority of cases – and this proved to be the case.

Of the 90 matches, **76 (or 84%)** were won by the team scoring the most tries. There were 14 matches where the tries were the same – **2** matches were won by scoring penalty goals, **11** matches were won by conversions and **1** match was drawn.

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1.2 POSSESSION SOURCE OF TRIES

The teams obtained possession of the ball prior to the scoring a try from a variety of sources. This is shown in the attached table:

	TRY SOURCE
PENALTY/FREE KICK	35%
TURNOVER	18%
RESTART	18%
SCRUM	13%
LINEOUT	11%
KICK RECEIPT	4%

The following table shows the possession source of tries scored (own) and tries conceded (opp) by each team.

		PEN	& FK	TURN	OVER	REST	TART	SCF	RUM	LINE	OUT	KIC	K	тот	ΓAL
		OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP
5	AUS	14	7	10	9	7	4	7	2	3	2	3	1	44	25
	NZL	11	9	12	3	6	4	6	3	4	2	2	0	41	21
*	CAN	18	11	6	4	7	8	3	4	5	1	1	0	40	28
2	SA	19	8	3	3	4	7	7	1	5	1	1	0	39	20
	FJI	9	10	8	4	10	7	7	6	3	5	1	2	38	34
(6)	SAM	9	8	5	3	12	7	5	3	5	3	1	1	37	25
1	FRA	11	11	8	2	3	3	3	5	6	2	2	2	33	25
*	ENG	8	9	10	9	6	3	1	3	3	3	2	3	30	30
1	KEN	9	10	4	7	2	2	6	4	5	5	1	2	27	30
0	sco	5	11	6	8	7	6	2	3	5	3	1	1	26	32
	USA	14	10	1	9	2	4	3	2	1	4	1	0	22	29
- No	WAL	9	12	3	3	7	10	3	8	0	4	0	1	22	38
UAR	ARG	9	7	3	6	2	3	1	5	3	4	2	3	20	28
	SPA	7	15	3	5	4	3	2	3	3	5	1	0	20	31
RUGBY	POR	8	7	2	4	2	7	2	3	2	4	1	2	17	27
	TON	4	7	0	2	1	1	5	5	1	4	1	1	12	20
5	URU	1	13	0	3	1	4	0	3	0	2	0	2	2	27

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1.3 ORIGIN & LOCATION OF TRIES

Tries originate from various parts of the pitch. Of all the tries scored, 42% originated in the <u>try scoring team's own half</u> and 58% in the <u>opposition half</u>, with 35% scored <u>behind the posts</u>.

OWN HALF

TRY O	
45	%
55	%

LEFT HAND SIDE OF POSTS

BEHIND THE POSTS

RIGHT HAND SIDE OF POSTS

TRY SCORING LOCATION
34%
35%
31%

The following table shows the origin of tries scored (own) and tries conceded (opp) by each team.

		OWN	HALF	= HW – 10m 10m – 22m		– 22m	22m -	TOTAL			
		OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP	OWN	OPP
B	AUS	12	15	3	0	12	7	17	3	44	25
	NZL	18	10	6	1	11	3	6	7	41	21
**	CAN	14	14	3	0	12	9	11	5	40	28
200	SA	16	8	1	3	12	7	10	2	39	20
	FJI	20	14	3	4	8	10	7	6	38	34
(6)	SAM	16	16	2	1	13	7	6	1	37	25
3	FRA	14	10	4	4	11	4	4	7	33	25
	ENG	15	13	2	3	4	7	9	7	30	30
A	KEN	14	10	5	2	6	5	2	13	27	30
0	sco	15	14	1	1	9	6	1	11	26	32
- The	WAL	8	20	1	4	7	10	6	4	22	38
	USA	10	6	2	4	2	8	8	11	22	29
	SPA	10	12	1	5	5	8	4	6	20	20
UAR	ARG	7	15	2	1	5	8	6	4	20	28
R UGBY	POR	12	16	1	2	2	4	2	5	17	27
(TON	8	8	1	2	0	8	3	2	12	20
A	URU	2	10	0	1	0	8	0	8	2	27

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1.4 BUILD-UP TO TRIES

The table shows how many rucks/mauls preceded each try scored in the tournament.

The table shows that **59%** of tries were preceded by **no** rucks or mauls.

	%	CUMULATIVE %
None	59%	59%
1 rucks/mauls	23%	82%
2+ rucks/mauls	18%	100%

The next table shows the total number of **passes** that preceded each try scored in the tournament.

The table shows that **59%** of tries were preceded by **3 or fewer** passes.

No passes	13%	13%
1 - 3 passes	46%	59%
4 - 6 passes	23%	82%
7+ passes	18%	100%

The figures in the table below are for each team, it includes the % of tries both scored and conceded with no rucks in the build-up and the % of tries scored with 3 or fewer passes.

			ES WITH NO JCKS			% OF TRIES WITH 3 OR FEWER PASSES
		TRIES SCORED	TRIES CONCEDED			TRIES SCORED
	FJI	74%	46%		CAN	75%
9	NZL	73%	33%		ENG	73%
*	CAN	70%	54%		USA	73%
	ENG	67%	73%	UMA	ARG	70%
	SAM	62%	40%		FJI	63%
1	FRA	61%	44%	1	FRA	61%
15	AUS	59%	60%		NZL	59%
	TON	58%	45%		TON	58%
UAR	ARG	55%	54%	15	AUS	57%
(C)	sco	54%	59%	TOTAL	SA	54%
	WAL	50%	55%	0	sco	50%
A	URU	50%	70%		SPA	50%
	USA	50%	79%	5	URU	50%
RUGBY	POR	47%	70%	-dir	WAL	50%
TIME	SA	46%	70%	(6)	SAM	49%
	SPA	45%	58%	RUGBY	POR	47%
*	KEN	44%	70%	S.	KEN	37%

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2. BALL IN PLAY & POSSESSION

AVERAGE B-I-P
HIGHEST B-I-P
LOWEST B-I-P
HIGHEST POSSESSION TIME
LOWEST POSSESSION TIME

BALL IN PLAY & POSSESSION
7min 08s
8min 54s
5m 26s
6min 03s
1min 33s

There was a considerable variation between the possession achieved by the various teams. This is shown in the following table which gives the average possession times and percentages achieved by each team and their opponents throughout the 2 legs:

		% OWN POSSESSION	% OPP POSSESSION
H	KEN	58%	42%
-	WAL	55%	45%
	USA	54%	46%
RUGBY	POR	53%	47%
	SAM	52%	48%
0	sco	52%	48%
5	AUS	51%	49%
*	ENG	51%	49%
1	FRA	50%	50%
*	CAN	49%	51%
	NZL	49%	51%
200	SA	48%	52%
	SPA	47%	53%
1	URU	46%	54%
	TON	44%	56%
	FIJ	44%	56%
UAR	ARG	42%	58%

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3. ACTIVITY

3.1 PASSING

The average number of passes in a game was **64** meaning the average number of passes <u>by a team</u> was **32.** The average passing rate was **6.7** passes per minute's possession. Of all passing movements, **1 in 8.4** contained **5+** passes.

	PASSES			
AVERAGE PASSES	64			
PASS RATE	9.0 per min			
HIGHEST PASSING MATCH	126			
LOWEST PASSING MATCH	12			
5+ PASSING MOVEMENTS	1 in 9.2			

The following table gives the average passes and passing rates for each team plus how often each team made 5+ passing movements.

		PASSING RATE	AVERAGE PASSES			5+ PASSING
(6)	SAM	10.3	37.6		USA	20.0
A	URU	10.3	31.8	S	URU	15.2
	TON	9.9	31.7	UAR	ARG	14.4
UAR	ARG	9.8	28.7		SPA	12.4
	NZL	9.5	35.5		ENG	12.2
A.	KEN	9.4	40.3	TO STATE OF	WAL	11.5
0	sco	9.3	35.2	200	SA	10.1
700	SA	9.1	32.5		NZL	9.2
	FJI	9.1	28.3	RUGBY	POR	8.8
(B)	AUS	9.0	32.4		CAN	8.8
	CAN	8.8	31.3	5	AUS	8.6
RUGBY	POR	8.7	30.6		SAM	8.2
- The	WAL	8.4	33.9		TON	8.0
3	FRA	8.3	30.0	O	sco	7.6
	USA	7.9	28.7	1	FRA	7.5
**	ENG	7.8	28.4	A.	KEN	6.8
	SPA	7.8	25.0		FIJ	5.3

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3.2 RUCKS & MAULS

The average number of rucks/mauls in a game was **17** meaning the average number of rucks <u>by a team</u> was **8.5.** The average rucking rate was 2.5 ruck/mauls per minute's possession. At the breakdown, the team taking in the ball retained possession by either winning the ball or being awarded a penalty on **80%** of occasions.

AVERAGE RUCKS
RUCK RATE
HIGHEST RUCKING MATCH
LOWEST RUCKING MATCH
SUCCESS %

RUCKS
18.4
2.7 per min
26
1
83%

The following table gives the average ruck/mauls and rucking rates for each team plus how often each team retained and stole possession.

		RUCKING RATE	AVERAGE RUCKS
	URU	3.6	11.1
	SPA	3.4	10.9
	USA	3.4	12.2
- No	WAL	3.2	13.1
A.	KEN	3.0	12.8
RUGBY	POR	2.9	10.3
15	AUS	2.8	10.2
	CAN	2.8	9.9
2	SA	2.8	10.1
0	sco	2.7	10.3
UAR	ARG	2.6	7.7
1	FRA	2.6	9.2
	TON	2.5	7.8
	ENG	2.5	9.1
(69)	SAM	2.3	8.6
	NZL	2.2	8.2
	FJI	1.4	4.2

		SUCCESS % OWN RUCKS	SUCCESS % OPP RUCKS
	SAM	86%	21%
UAR	ARG	84%	16%
	USA	84%	18%
- Aller	WAL	84%	17%
(TON	83%	16%
A	URU	83%	16%
700	SA	83%	17%
3	KEN	82%	21%
0	sco	81%	18%
RUGBY	POR	80%	21%
15	AUS	80%	20%
*	ENG	80%	15%
	CAN	80%	12%
	SPA	79%	16%
G	FRA	76%	18%
	NZL	69%	18%
	FIJ	65%	14%



3.3 NUMBER OF PLAYERS COMMITTED TO RUCKS - ATTACK & DEFENCE

What became immediately noticeable was that there were clear differences in the approach of the various countries in committing players to the breakdown. While certain teams frequently committed few additional players, other countries consistently committed more. On average, teams committed just one player in attack on 83% of occasions and teams committed just one player in defence on 81% of occasions.

The following table gives the numbers committed in attack and defence for each team plus how often each team created tackle only situations.

		AT	ГАСК			DEFENCE				DEFENCE
		1 PLAYER	2+ PLAYERS			NO PLAYER	1+ PLAYERS			TACKLE ONLY
13	AUS	94%	6%		CAN	29%	71%	A.	KEN	4.2
	SAM	91%	9%		ENG	27%	73%	(6)	SAM	3.3
700	SA	90%	10%	15	AUS	21%	79%	0	sco	3.1
0	sco	90%	10%	A.	KEN	19%	81%	RUGBY	POR	2.7
RUGBY	POR	89%	11%	$\widehat{\mathbb{T}}$	FIJ	18%	82%	P	URU	2.5
UAR	ARG	87%	13%		SPA	16%	84%	B	AUS	2.0
	CAN	87%	13%	- Also	WAL	16%	84%	700	SA	1.9
	FIJ	86%	14%	3	FRA	15%	85%		TON	1.8
	NZL	86%	14%	THE	SA	14%	86%		USA	1.8
ST.	URU	85%	15%		URU	14%	86%	- Ale	WAL	1.6
A.	KEN	84%	16%		SAM	14%	86%	UAR	ARG	1.4
	USA	81%	19%		TON	12%	88%	3	FRA	1.4
	TON	81%	19%	0	sco	12%	88%		CAN	1.3
3	FRA	79%	21%	UAR	ARG	10%	90%		SPA	1.3
	SPA	79%	21%	-	NZL	10%	90%		NZL	1.2
- City	WAL	75%	25%	RUGBY	POR	10%	90%		ENG	0.8
	ENG	73%	27%		USA	6%	94%		FIJ	0.5

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3.4 KICKS

The average number of kicks in a game was **2.5** meaning the average number of kicks <u>by a team</u> was **1.** There were a wide variety of kicks - 29% were **chip** kicks, 32% were **punt** kicks, 14% were **ground** kicks and 25% were **grubber** kicks.

AVERAGE KICKS
HIGHEST KICKING MATCH
LOWEST KICKING MATCH

KICKS
1.2
5
0

The following table gives the average kicks for each team plus how often each team kicked each type of kick.

		AVERAGE KICKS
UAR	ARG	2.1
	FIJ	1.9
9	URU	1.7
	ENG	1.6
	SPA	1.3
1	FRA	1.3
- Aller	WAL	1.2
	TON	1.2
0	USA	1.1
700	SA	1.1
RUGBY	POR	1.0
	SAM	1.0
0	sco	1.0
15	AUS	0.8
*	CAN	0.8
	NZL	0.5
S.	KEN	0.4

TOTAL CHIPS	TOTAL PUNTS	TOTAL GROUND	TOTAL GRUBBER	TOTAL KICKS
3	7	1	12	23
8	6	3	6	23
1	5	2	2	10
4	6	2	5	17
7	4	2		13
7	3	1	3	14
	7	1	5	13
2	1		4	7
	8	1	2	11
3	7		2	12
3	2	2	3	10
2	7		3	12
2	4	3	3	12
	7		3	10
3	4	2		9
2	3	1		6
1	2		1	4



4. RESTARTS, SCRUMS & LINEOUTS

The average number of restarts in a game was **6.3**, the average number of scrums in match was **3.8** and the average number of lineouts per match was **2.6**. This means, restarts are the most common set pieces in sevens rugby.

AVERAGE
SUCCESS %

RESTARTS	SCRUMS	LINEOUTS
6.3	3.8	2.6
21%	94%	79%

Restarts have been classified into 2 types, contestable and non contestable, **63%** of restarts kicks were **contestable** & **37%** of restarts kicks were **non contestable**. Retention rates reflect the number of times that possession was retained at <u>contestable restarts</u>. Of all contestable restarts, the kicking team regained **33%** or **1 in 3**.

		OWN RESTARTS			OWN RESTARTS		
		REGAIN SUCCESS			CONTESTABLE	NON CONTESTABLE	
A	URU	50%		SAM	40	3	
0	sco	46%		FJI	29	19	
	USA	45%		CAN	28	18	
TIME	SA	44%		ENG	28	6	
	SAM	40%	1	FRA	28	16	
9	NZL	38%	0	sco	26	10	
RUGBY	POR	37%	- Aller	WAL	24	6	
-	ENG	36%		NZL	24	22	
	TON	33%		USA	22	5	
B	AUS	30%	UAR	ARG	21	4	
	SPA	30%		SPA	20	6	
	CAN	29%	RUGBY	POR	19	6	
-	WAL	29%	*	KEN	18	13	
A.	KEN	28%		TON	12	5	
THE STATE OF THE S	ARG	24%	15	AUS	10	32	
3	FRA	21%	200	SA	9	35	
	FJI	21%		URU	2	4	

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Overall Scrum success was **94%** and overall Lineout success was **79%**. Because of the relatively few lineouts by some teams, applying percentages can be misleading. The following table shows the success rates for each team on their own put/throw in.

		SCRUM			LINEOUT
		OWN			OWN
	NZL	25/26	9	NZL	11/15
	FJI	24/25		FJI	8/12
(6)	SAM	22/22	(6)	SAM	7/10
15	AUS	20/24	35	AUS	20/23
71111	SA	19/19	700	SA	18/19
	ENG	17/20		ENG	11/12
RUGBY	POR	16/16	RUGBY	POR	9/14
- No	WAL	22/23	- No	WAL	2/5
0	sco	17/18	EU .	sco	17/24
A.	KEN	25/26	A.	KEN	10/14
1	FRA	15/16	1	FRA	14/16
	SPA	21/22		SPA	10/12
P	URU	12/15	A	URU	7/10
UAR	ARG	16/17	UAR	ARG	12/16
	USA	18/18		USA	10/14
	TON	13/16		TON	3/4
A Property of the Property of	CAN	17/18		CAN	20/20

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5. DISCIPLINE

The average number of penalties and free kicks per game (not inc restart free kicks) was 6. Of the penalties awarded, **75%** were awarded at the breakdown, with **51%** of the penalties for the attacking team and **49%** against the attacking team.

AVERAGE PENS/FKS

AVERAGE PENS/FKS

6.6

HIGHEST IN A MATCH

13

LOWEST IN A MATCH

1

The following table shows the <u>proportion</u> of penalties conceded by a team in all their matches compared with their opponents.

		PENS & FKS FOR	PENS & FKS <u>AGAINST</u>
		%	%
5	AUS	62%	38%
- No	WAL	59%	41%
	NZL	59%	41%
F	KEN	53%	47%
200	SA	53%	47%
0	sco	52%	48%
UAR	ARG	51%	49%
	FIJ	49%	51%
*	CAN	48%	52%
RUGBY	POR	48%	52%
(6)	SAM	47%	53%
	SPA	47%	53%
	ENG	47%	53%
3	FRA	46%	54%
	USA	45%	55%
	TON	34%	66%
*	URU	30%	70%

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5.1.CARDS

There were 32 yellow cards and 0 red cards issued. The offences for which yellow cards were awarded were as follows:

		YELLOW + RED CARDS	OFFENCES
	FJI	4	2 x Dangerous High Tackle, 1 x Punching/Striking, 1 x Not Rolling Away
	SPA	3	1 x Unsportsmanlike Behaviour, 1 x Repeated Infringement, 1 x Not Back 10m
*	ENG	3	2 x Dangerous Tackle, 1 x Playing Opp w/o Ball
-	WAL	3	1 x Dangerous High Tackle, 1 x Dangerous Play, 1 x Playing Opp W/O Ball
0	sco	3	1 x Dangerous Lifting Tackle, 1 x Offside TRM, 1 x Deliberate Knock-On
*	CAN	3	1 x Not Back 10m, 1 x Not Rolling Away, 1 x Repeated Infringement
*	URU	3	1 x Offside TRM, 1 x Not Back 10m, 1 x Dangerous Tackle
3	FRA	2	1 x Dangerous Lifting Tackle, 1 x Repeated Infringement
	TON	2	1 x Dangerous High Tackle, 1 x Deliberate Knock-On
AN CONTRACT	KEN	2	1 x Playing Ball On Ground, 1 x Deliberate Knock-On
	SAM	2	1 x Unsportsmanlike Behaviour, 1 x Offside TRM
UAR	ARG	1	1 x Unsportsmanlike Behaviour
RUGBY	POR	1	1 x Not Back 10m
5	AUS	1	1 x Obstruction
	NZL	1	1 x Dangerous Charging
	USA	1	1 x Offside TRM
THE	SA	0	