

Projet 17
Livrable 2

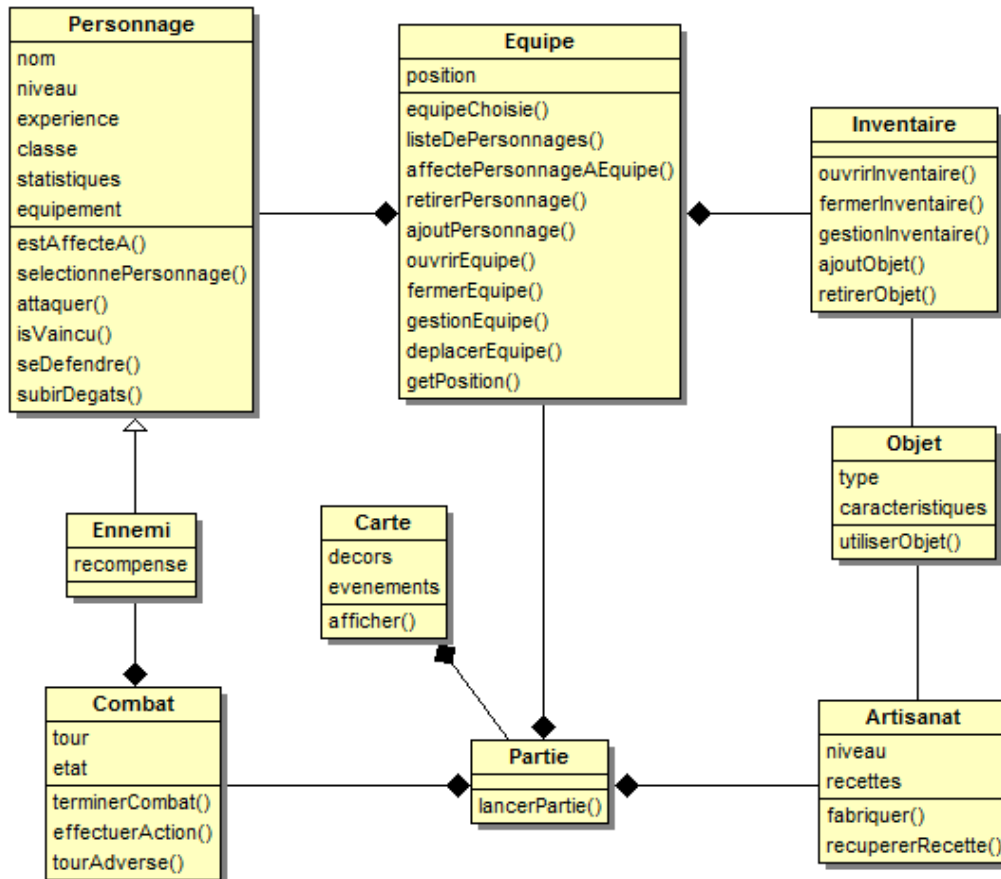
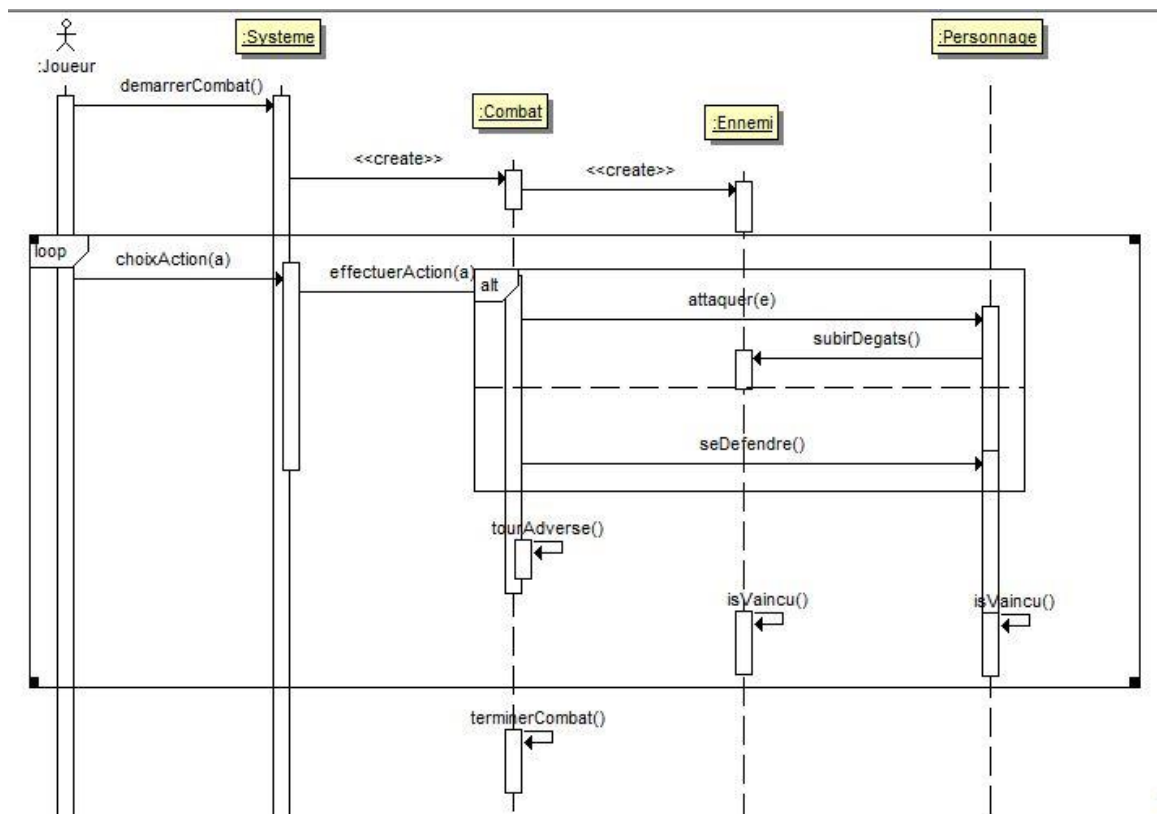
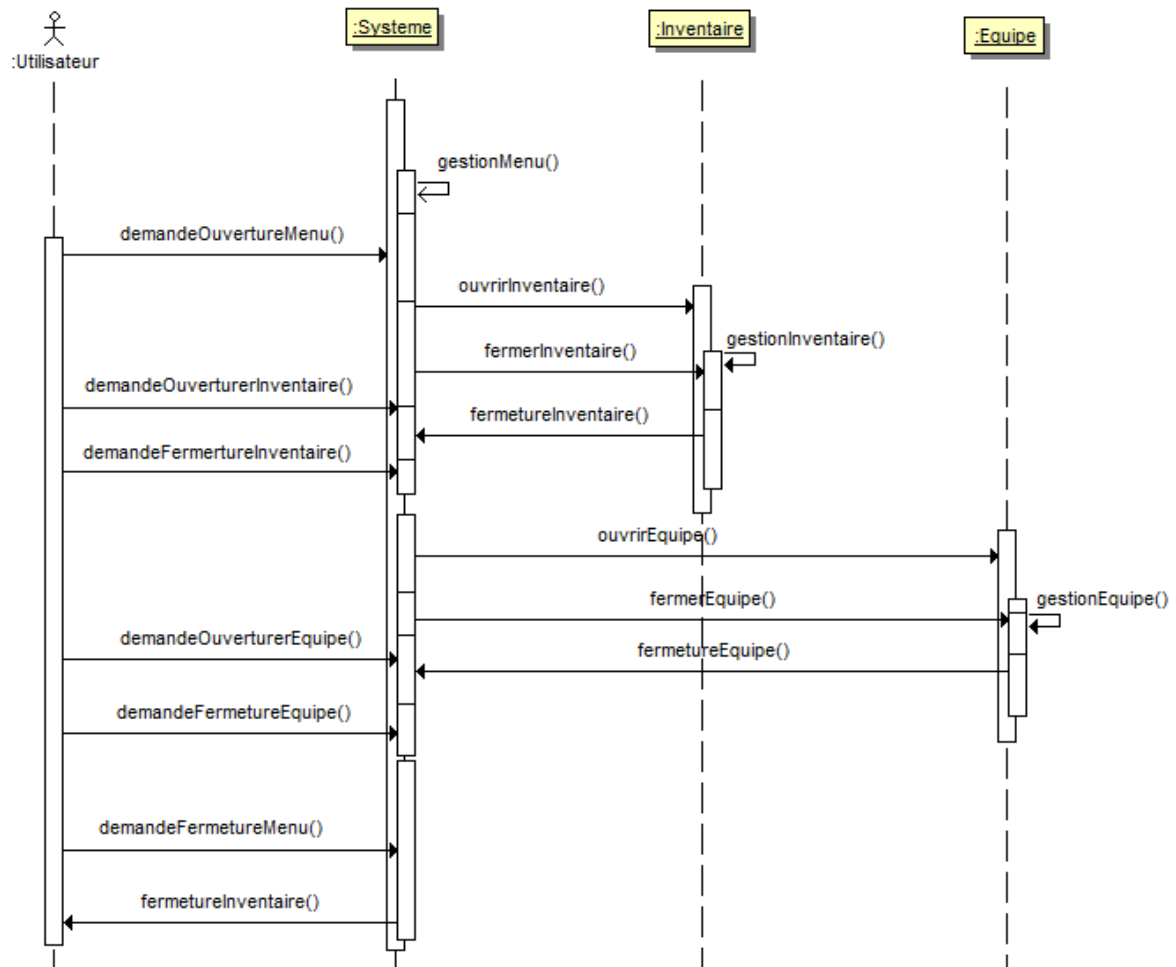


Diagramme de Classes

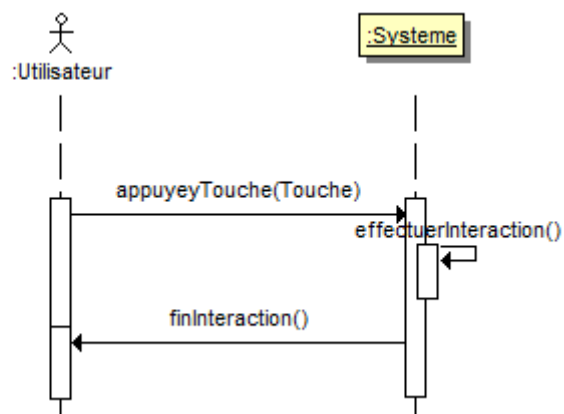


1. Combat

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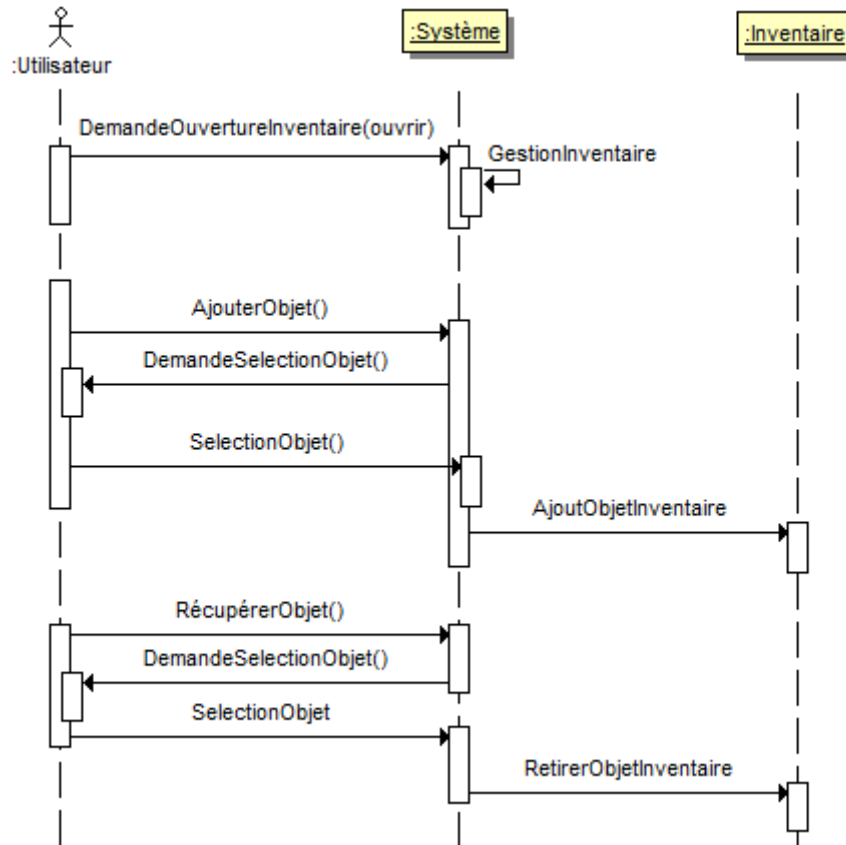


2. Menu

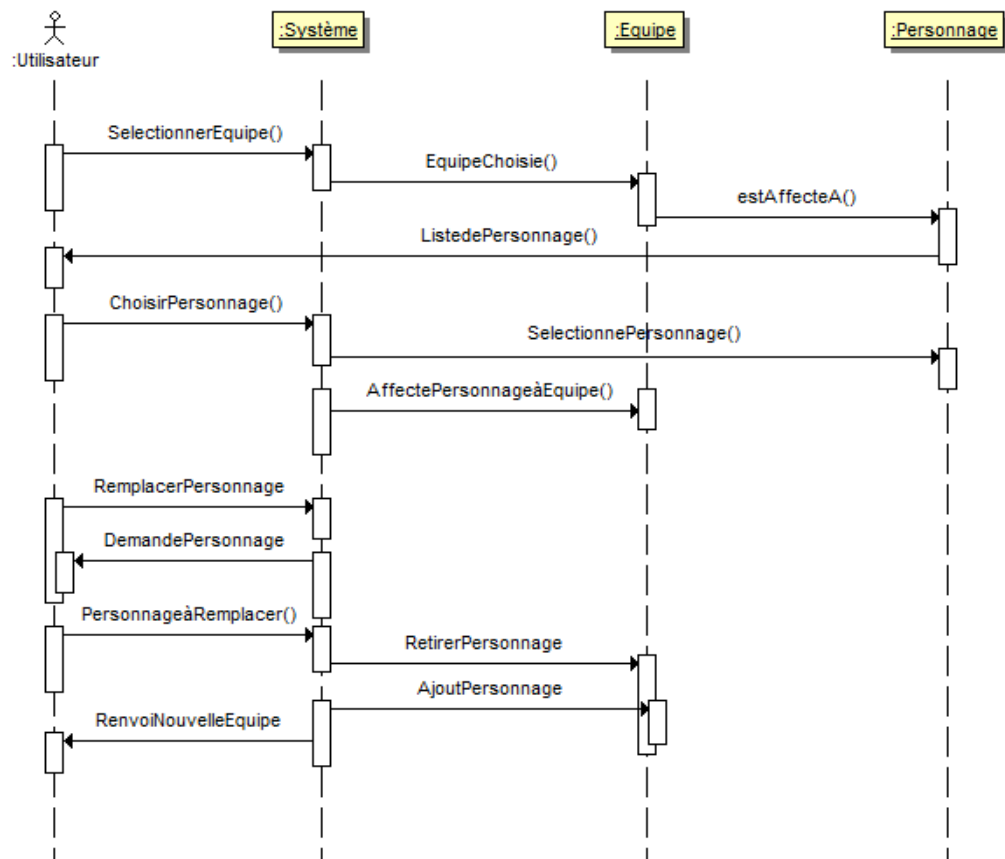


3. Interactions

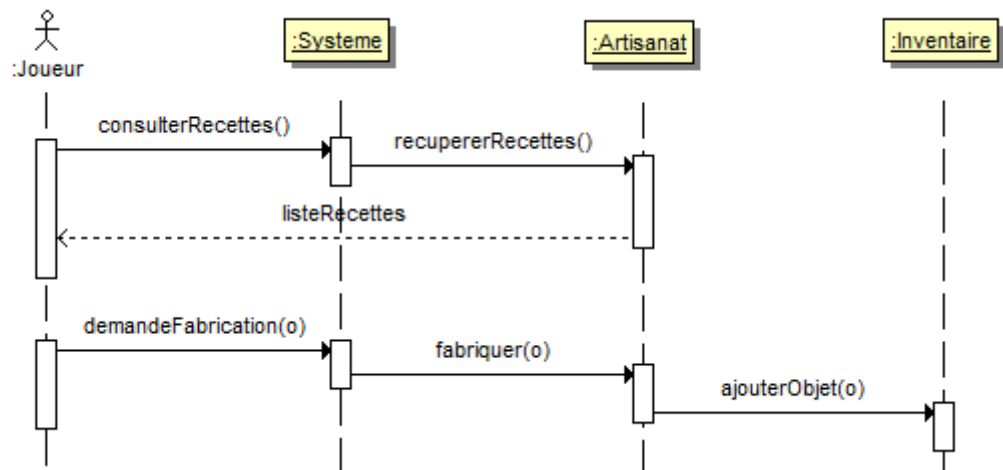
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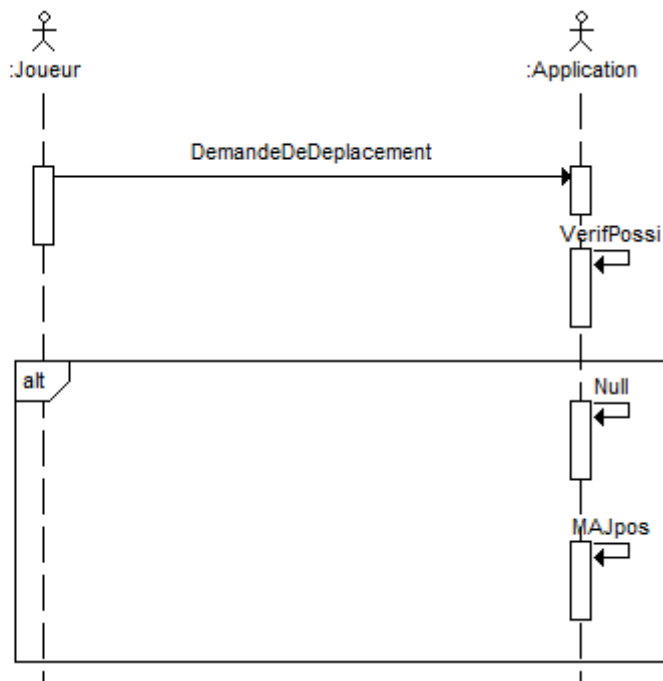
4. Gestion Inventaire



5. Gestion Equipe

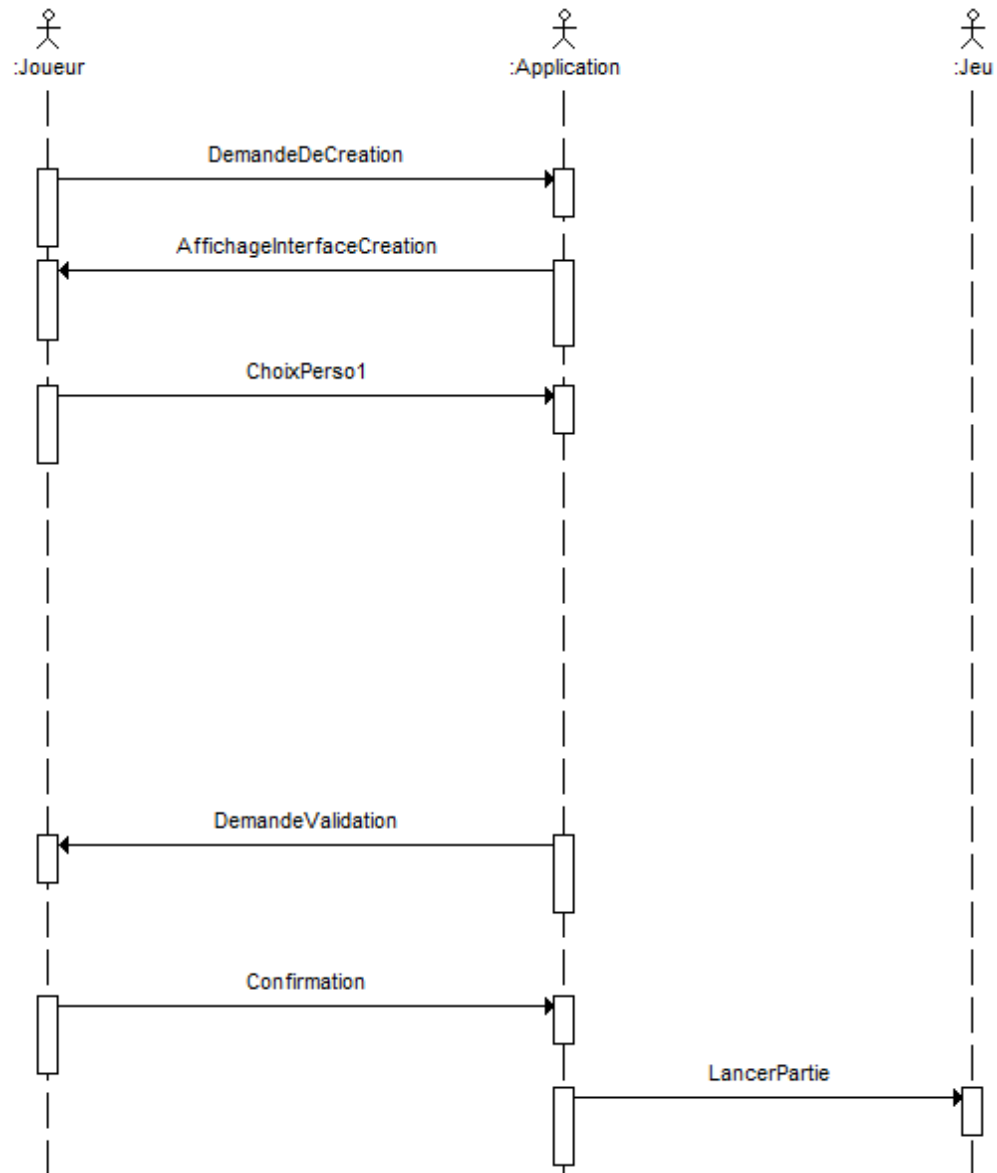


6. Artisanat



7. Deplacement

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8. Création de Personnage