

## Exercises Computational Physics

### 5 Random sampling in trees

Download `tree_fragment.c` (or maybe `tree_fragment3.c` is provided) from StudIP.  
Write a complete function (no frame is provided now!) which estimates the number of leaves of a tree by a random algorithm (Knuth's algorithm): (5 P)

```
algorithm knuth(tree)
begin
   $b := 1$ 
  while tree has successor do
    if tree has one successor then
       $\text{tree} := \text{tree} - > \text{succesor}(\text{left or right})$ 
    else
      begin
         $b := 2 * b$ 
         $\text{tree} := \text{left/right successor with same probability}$ 
      end
    end
  return ( $b$ )
end
```

One can show (easily by recursion): the expectation value  $\langle b \rangle$  is equal to the number of leaves.

Test some (in your program implemented) trees, how fast, i.e. as a function of the number  $t$  of measurements, the mean  $\langle b \rangle$  converges to the correct number of leaves. Suitable tree sizes are in the range  $N = 30..40$  nodes. Plot the curves  $\langle b \rangle(t)$ , e.g.. with `gnuplot`.

- Random tree: Generate  $N$  times a random number, generate a node with this number and insert the node into the sorted tree. (2 P)
- A tree for which the algorithm “converges” quickly. (1 P)
- A tree for which the algorithm converges very slowly. (2 P)