

130 Rue de Tolbiac 75013 Paris France +33 665 44 88 14 pemonides@gmail.com

I'm a full stack software engineer, I have 5+ years experience with backend and mobile development. I would like to keep working on subjects like DevOps, mobile, on languages like C# or Python.

Experience

Since 2016 CTO at 360Boost Paris

2years Full Time

Technical-lead, conception, planning, development and deployment of C# Android/IOS app, NodeJs Servers. Managment of Clusters on Gcloud, Kubernetes, Ansible. Team-lead with 4 employees.(1500 Users, B2B + B2C) 360Boost is a native IOS/Android app, developped with Xamarin.Forms, I did the conception, development on this app. Then I had to lead 2 Interns and 1 employee in the next steps of development. 360Boost is also a B2B solution with a React WebApplication, I managed one React Developer in the development and deployment. The backend is a NodeJS Rest Server developed with Express. I did all the developments steps, from conception to cluster deployment on Google Cloud using Kubernetes and Ansible

Mobile Consultant, Docaposte Paris

6 months FullTime

Android/Java Developer. Sent to a major client of Acensi Docapost, I worked on a solution for Digitizing contracts. During this experience I used technologies as Digital Signatures, SSL. I had to develop on Java/Tomcat servers, as well as mobile applications on Java Android.

Consultant, Acensi Paris, La Défense 2014-2015

1.5 years Fulltime

C# WPF .Net4.5 development for a Finance Banquing software, Eurocaution. I became team-lead for this project (15 developers, 3 teams). 2Weeks Sprints, daily stand-up meetings, sprint retrospective etc...

Then C# Xamarin Mobile development on a para-medical application. Triacys. I worked on a custom Android Kernel for BeagleBoard, then Android Tablets. I also developped custom userspace-drivers for devices like blood pressure monitor. (2 developers). Agile management Method with client review meetings.

C++ developer, Sogeti High Tech Rennes, France C++/QT Developer for an IHM testing solution Takt Engine. I had to extend the

capabilities of the testing solution. I worked with **OpenCV** to detect Bad Artefacts

during Tests

Lua GameDeveloper, White Birds Paris, La Défense 6 months Lua Developer for Point-and-click games, Cardboard Castle. Last King of Africa

2010

2012

2015

Side Projects

Cryptocurrency exchanges arbitrage bot Since 2018 Personal projet

Part of the **Python** development team. Retrieve the orderbook/tick data of different

exchanges through websockets for analytics.

Rentfirst.nl (Co-Founder) Since 2017

Startup Rental housing aggregator for the Amsterdam area.

Main coder on the development of a **NodeJS REST API** for the back-end. I also worked on an IOS/Android application listing the offers

Team-Geny Mobile Developer Since 2017

Startup

Creating Mobile applications using Xamarin/JavaAndroid

EpicBacon Main-Developer Since 2014

Personal projet Main developper of EpicBacon. During my freetime I develop mobile applications

and web solutions using Unity3D and Java/AndroidSDK. I also do 3Dmodeling

with 3DsMax for 3Dprinting

Skills

Daily Usage: C#, JavaScript/NodeJS, Python

Mobile Development, Xamarin.Forms/Android, WPF, Google Cloud

Occasionally: Java, Go, C, C++

Unity3D, Azure

Deployment: Ansible, Kubernetes, Docker, Git Workflow Databases: MongoDb, ElasticSearch, PostgreSQL, MySql

Systems: Nginx, (Arch)Linux/*Bsd

Misc: Jira, Mantis, LATEX, Gimp, Photoshop, 3DSMax

Certifications: 70-483 Programming in C#

Education

Master's degree Computer science 2013-2014 Epitech European Institute of

Information Technology, Paris

Project-oriented pedagogy: around 40 projects achieved alone or within a team.

Student exchange program Mobile&Game development 2012-2013

계명대학교 Keimyung University, Daegu South Korea

Bachelor Computer Science Programming and software design 2009-2012

Epitech, Rennes

French Baccalauréat ES. with honors. 2006-2009 Lycée Schœlcher,

Fort-de-France

Specialization in mathematics

Activities Thai boxing, Underwater diving, 3D Modeling, Drawing, Skating, MotorBike