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ucs
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import copy
def uniform_cost_search(graph,start,goal):
 path=[]
 visited=[start]
 path_cost=0
                 #initially the cost will be 0
 if start==goal:
  return path,path_cost,visited
 path.append(start)
 openlist=[(path_cost,path)]
 while len(openlist)>0:
  currcost,currpath=openlist.pop(0)
  print('The current path is',currpath)
  currnode=currpath[-1]
  if currnode==goal:
   return currpath, currcost, visited
  if currnode not in visited:
   visited.append(currnode)
  neighbours=graph[currnode]
  print('The neighbours are', neighbours)
  for n in neighbours:
   n_path_cost=currcost+n[0]
   n_path=copy.copy(currpath)
   n_path.append(n[1])
   n_openlist_ele=(n_path_cost,n_path)
   if n[1] not in visited:
    openlist.append(n_openlist_ele)
    openlist.sort()
    print('current openlist after appending',openlist)
   print(")
 return path, n_path_cost, visited
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$$\begin{split} & \text{graph2=}\{0:[(1,2),(1,1)],2:[(2,5)],1:[(3,3)],3:[(2,5),(2,4)],4:[(1,5)],5:[(3,0)]\} \\ & \text{ufs=uniform_cost_search(graph2,0,4)} \\ & \text{print(ufs)} \end{split}$$