

Application/UX Designer

San Francisco, CA
Public Utilites Comission 2015

Visual/UX Designer San Francisco, CA Department of Public Works 2014 - 2015

Retail Interaction Designer San Francisco, CA Other Machine Co. 2013 - 2014

Quality Assurance Tester San Francisco, CA Gree International, Inc. 2012 - 2013

QA Process Consultant Berkeley, CA Crater House 2012

Quality Assurance Tester / Lead San Francisco, CA Songbird 2009 - 2012

Systems Administrator Oakland, CA Xantrion Consulting 2009

Mobile app :

user interviews, card sorting, sketching, research, paper prototype, interaction representation, error handling, testing, iteration, clickable prototype.

Website rebrands:

stakeholder interviews,
user research, partner
collaboration and
communication, client
communication, card sorting,
understanding a project brief, time
management, market and
competitive research,
information architecture,
wireframing, appropriate
use of design triggers.

Visual design and front-end web development:

HTML, CSS, JavaScript, jquery, version control, security, typography, layout, intuitive flow, grid systems, color palettes, mood boards, personal branding.

paper prototype
POPapp (mobile and web)
pen and paper

Google Drive
Google Forms
group collaboration
Zurb.com design triggers
pen and paper
Omnigraffle
whiteboard
Invision

Client work:

communication,
scope creep, setting
expectations, user research
and interviews, mockups, and all
of the previous.

emacs
Notepad++
Google Drive
scissors and glue
pen and paper
Omnigraffle
whiteboard
Invision
github

Axure
Google Drive
Google Calendar
kimono labs API builder
pen and paper
Omnigraffle
whiteboard
Invision
jsfiddle

General Assemb.ly

San Francisco, CA
User Experience Design 2014

University of California, Berkeley

Berkeley, CA

Summer Mandarin Chinese intensive 2007

University of St Andrews

Scotland

Semester abroad in Physics and CS 2006

Bryn Mawr College

Bryn Mawr, PA

Bachelors degree in Physics 2003 - 2007

Creating efficient, intuitive experiences.