


User Manual - Frontend

1) LOGIN/SIGN UP

Register

* Username 

* E-mail :

* Password :

* Confirm Password

☐ I have read the [Terms and Conditions](#)

[Already have an account ?](#)

[Check our privacy policy](#)

Login

* Username :

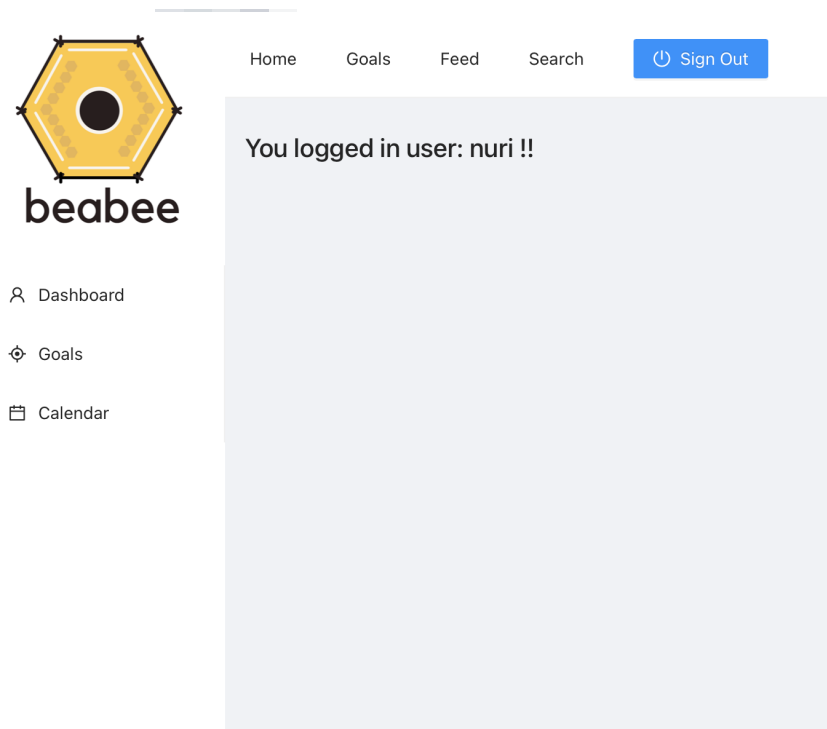
* Password :

[Forgot Password](#)

[Have no account? Register](#)

[Forgot password ?](#)

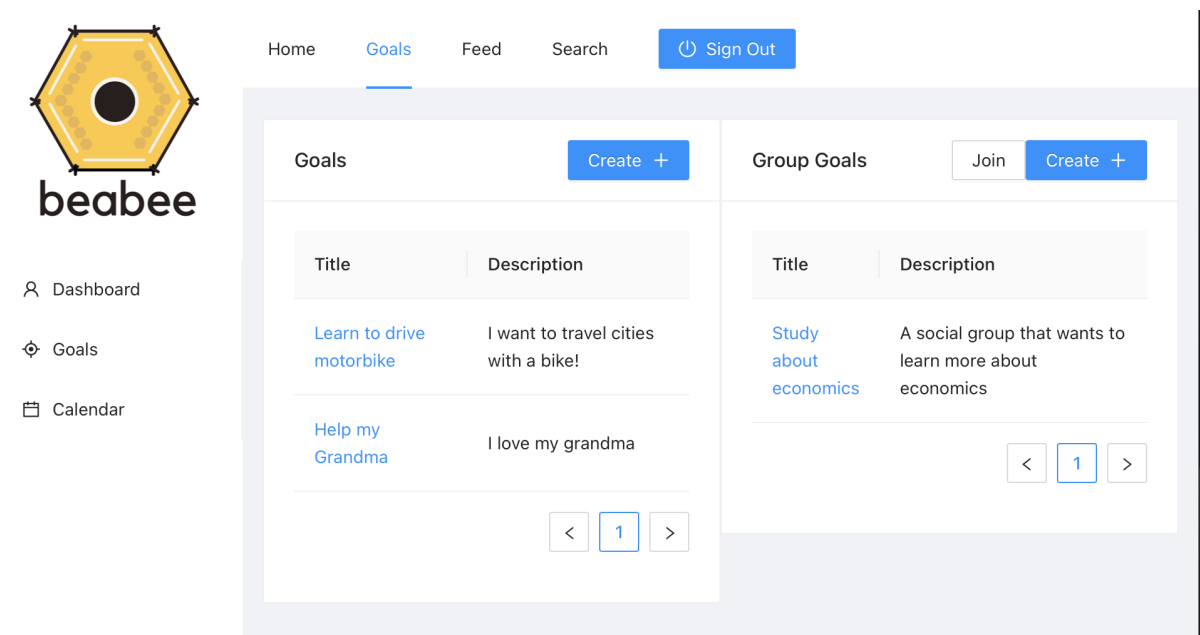
Register if you do not have an account, or login to use beAbee.



After login, the home page welcomes you.

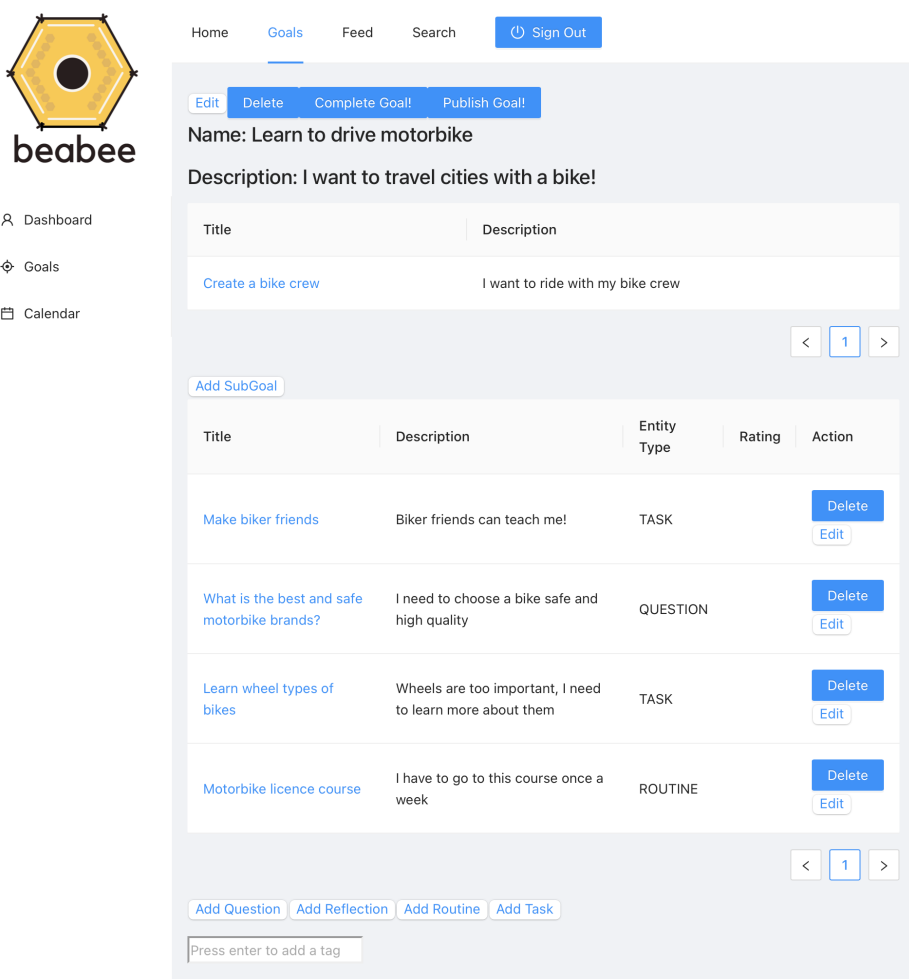
In the upper bar, Goals, Feed and Search Tabs; in the left bar, Dashboard, Goals and Calendar tabs are located.

In the goals tab, user will see their goals and group-goals.



They can create any type of goals with “Create +” button, and go to the specific goal page with clicking the title of the goal.

GOAL



This is how the goal page looks like. Users can edit, delete the goal with the buttons at the top of the page. Also, Complete Goal and Publish Goal buttons are used to complete and publish the goal. In the upper table, sub-goals are listed. In the below table users can see their entities which can be “Task”, “Question”, “Reflection” or “Routine”. Delete and Edit button deletes and edits the entity respectively. Also, there are add buttons for these entities at the end of the page. Also, users

can add representative tags to their goals at the end of the page.

An example entity page:



- Dashboard
- Goals
- Calendar

Home Goals Feed Search [Sign Out](#)

TASK


[Complete TASK!](#)

Name: Learn wheel types of bikes

Description: Wheels are too important, I need to learn more about them

Deadline: 2022-01-21

Linked Entities:

Title	Description	Entity Type	Rating	Action
 No Data				

[Link Entity](#)

Resources:

Title	file type	Created At	Delete
example_resource.png	image/png	2022-01-12T16:55:53.682+00:00	Delete Resource

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[Upload Resources \(max 3mb\)](#)

The entity type lies at the top of the page. A “Complete Task” button is also here. Name, Description and Deadline properties are also displayed. There are two tables here also: first one is about linked entities. The other one is for the resources. A user can link this entity with another sub-goal or entity with the “Link Entity” button. This button redirects a user to a linking page which lists the proper entity and sub-goals. The Resources table also displays the related materials. Also, users can delete the resources with the “Delete Resource” button.

GROUP GOAL

At the goal page you can create a new goal by clicking create button next to group goal list.

Goals		Create +	Group Goals		Join	Create +
Title	Description		Title	Description		
Learn to drive motorbike	I want to travel cities with a bike!		Study about economics	A social group that wants to learn more about economics		
Help my Grandma	I love my grandma					
		< 1 >			< 1 >	

At new page you can enter the title and the description of the group goal. After pressing submit it will be created.

Title

Description

Submit

Return

After creating the group goal, you can enter its page by clicking the title at the goals page. At this page the only difference is token and the members. You can share this token and others can join your group goal.

Edit

Delete

Name: Study about economics

Description: A social group that wants to learn more about economics

Token: fhKN2d

Members

nuri

Title	Description
Study about Macroeconomics	Macroeconomics is the basis!! We need to learn more
Study about Microeconomics	Microeconomics is the basis!! We need to learn more

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Add SubGoal

Title	Description	Entity Type	Rating	Action
Read Predictably Irrational	Read this book from Dan Ariely	ROUTINE		<div>Delete</div> <div>Edit</div>
What is diminishing marginal utility?	I see it everywhere... But what is the actual definition?	QUESTION		<div>Delete</div> <div>Edit</div>

You can select a subgoal and assign others to this subgoal.

Edit

Delete

Please select

Assign

* Rating:

Select a option and change input text above

Rate and Complete Subgoal!

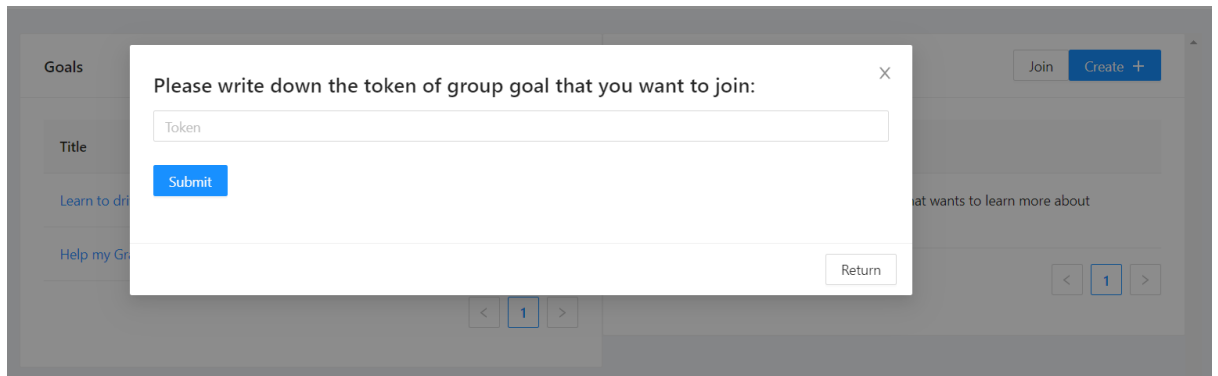
Name: Study about Macroeconomics

Description: Macroeconomics is the basis!! We need to learn more

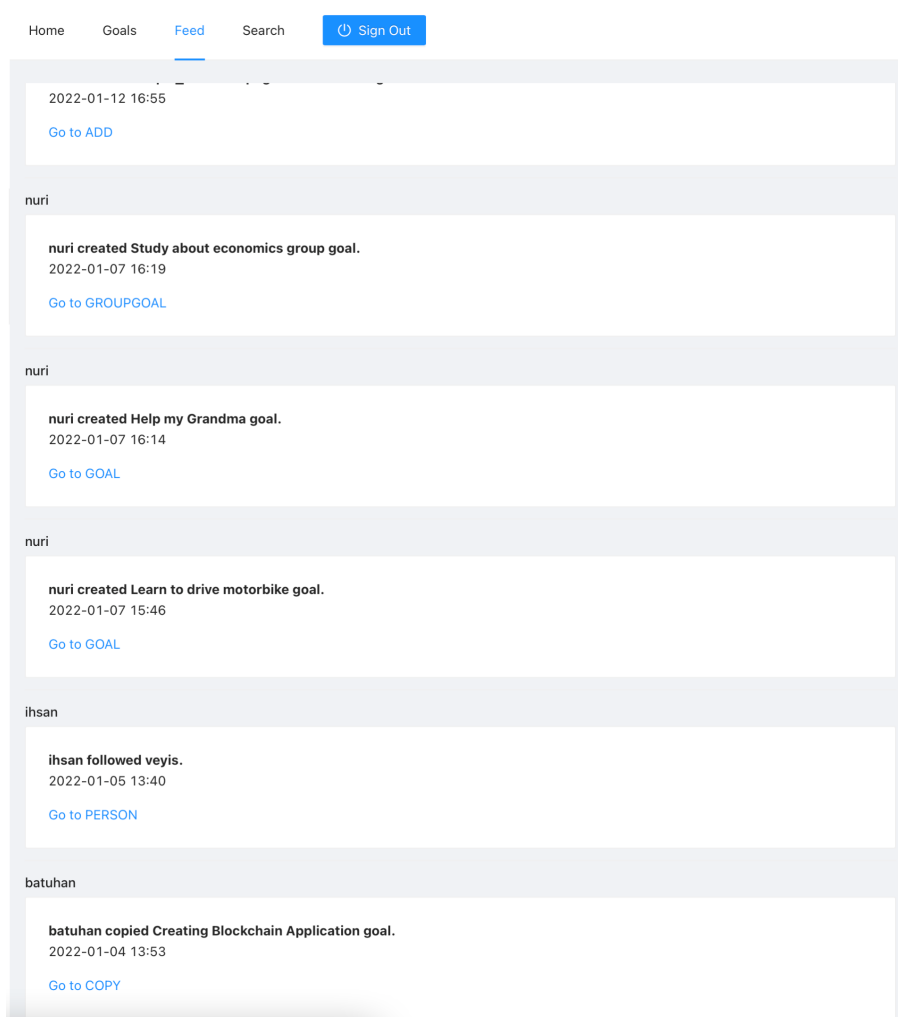
Title	Description
<div> <div>No Data</div> </div>	

Add SubGoal

If you have a token you can join the group goal using the button Join in the goals page.



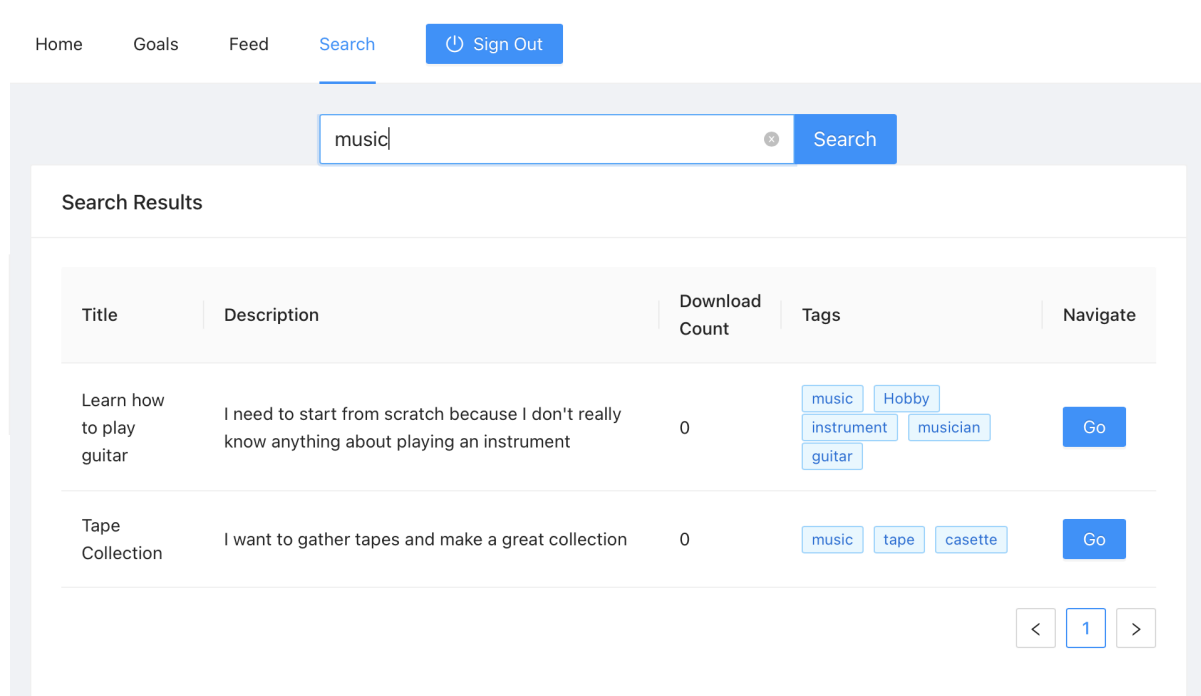
FEED



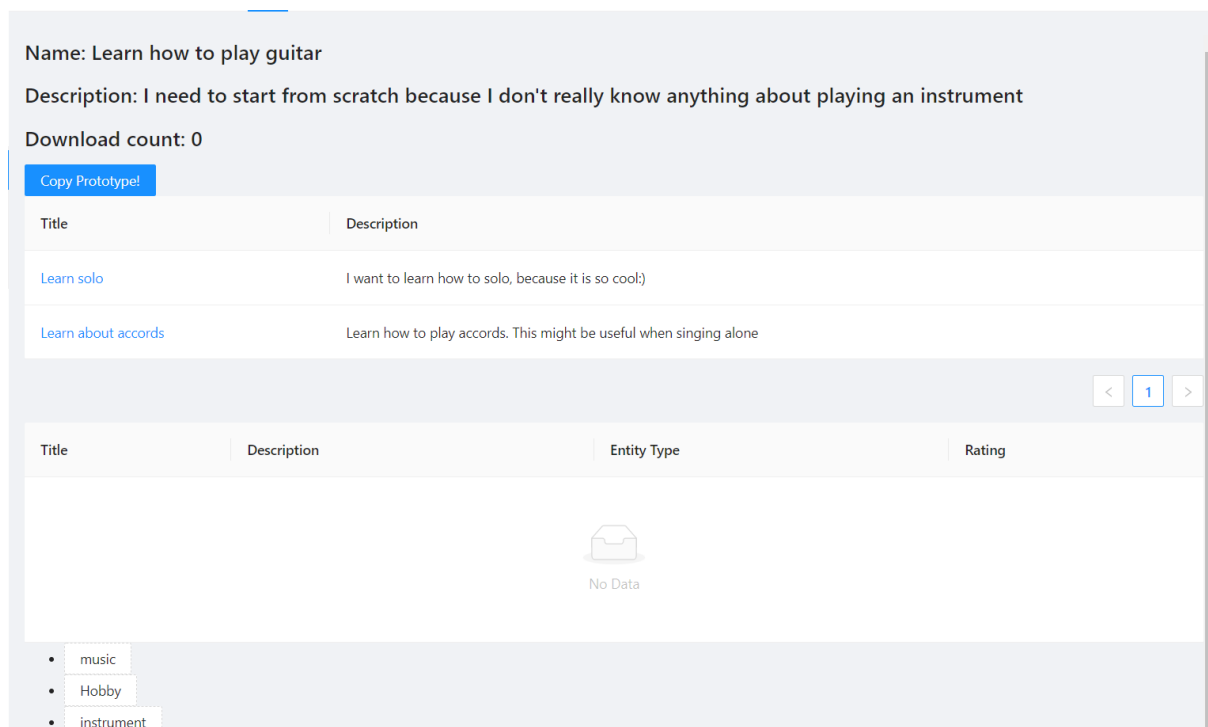
This is how feed looks like. Users can watch the activities and go to the actors of these activities' pages. For instance, Go to person will route to the actors profile page. Or go to goal will direct the user to the corresponding goal page.

SEARCH

In the search tab, users can search a tag, and the results will show up in the table. 'Go' button navigates the user to the corresponding goals page.

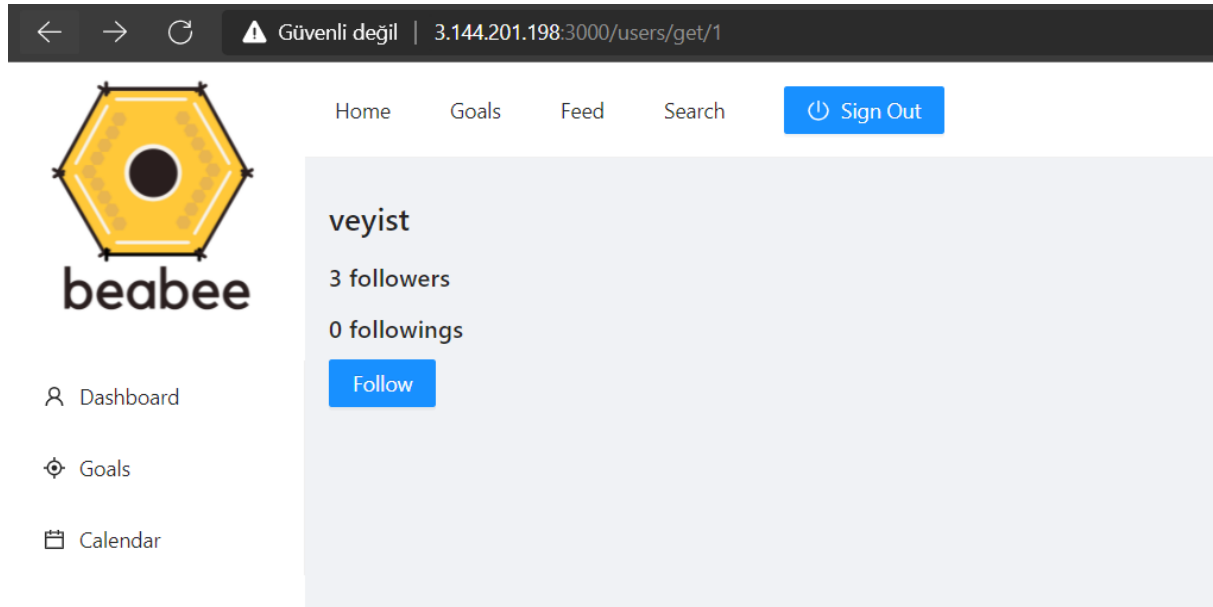


After selecting a prototype you can copy it to your goals by clicking cop prototype button.

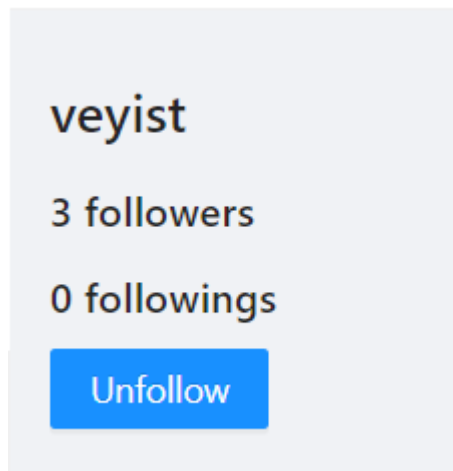


Profile Page

In the user profile page you can see username, follower and following count. Also if you are not following the user you can follow him/her by clicking follow button.



If you are following the user, you will see unfollow button.



Dashboard

At the dashboard page you can see some statistics and analytics about your goals. There is no user interaction at this page.

Completed Goals			
0			
<div>🔍 Best Goal</div> <div>N/A</div>	<div>🔍 Longest Goal</div> <div>Learn to drive motorbike</div> <div>I want to travel cities with a bike!</div>	<div>🔍 Shortest Goal</div> <div>Help my Grandma</div> <div>I love my grandma</div>	<div>🔍 Worst Goal</div> <div>N/A</div>
<div>📊 Average Completion Time</div> <div>N/A</div>	<div>📊 Active Goals</div> <div>2</div>	<div>📊 Average Rating</div> <div>N/A</div>	<div>📊 Average Extension Count</div> <div>N/A</div>