# 第15章 算法面试题精选

■ 手写代码是大模型面试的必考环节,考察对核心算法的理解程度

## 15.1 Attention机制实现

#### 15.1.1 Scaled Dot-Product Attention

题目: 手写实现Scaled Dot-Product Attention, 包含mask支持。

#### 解答:

```
import torch
import torch.nn.functional as F
import math
def scaled dot product attention(Q, K, V, mask=None):
   Scaled Dot-Product Attention
   Args:
       Q: Query矩阵 (batch_size, seq_len_q, d_k)
       K: Key矩阵 (batch size, seq len k, d k)
       V: Value矩阵 (batch_size, seq_len_v, d_v)
       mask: 可选的mask矩阵 (batch size, seq len q, seq len k)
   Returns:
       output: (batch_size, seq_len_q, d_v)
       attention_weights: (batch_size, seq_len_q, seq_len_k)
   ....
   # 1. 计算注意力分数
   d k = Q.size(-1)
   scores = torch.matmul(Q, K.transpose(-2, -1)) / math.sqrt(d_k)
   # scores shape: (batch_size, seq_len_q, seq_len_k)
   # 2. 应用mask (如果有)
   if mask is not None:
       scores = scores.masked_fill(mask == 0, float('-inf'))
   # 3. Softmax归一化
   attention_weights = F.softmax(scores, dim=-1)
   # 4. 加权求和
   output = torch.matmul(attention_weights, V)
   # output shape: (batch_size, seq_len_q, d_v)
   return output, attention weights
```

```
# 测试
  batch size = 2
  seq_len = 4
  d k = 64
  Q = torch.randn(batch size, seq len, d k)
  K = torch.randn(batch_size, seq_len, d_k)
  V = torch.randn(batch size, seq len, d k)
  # 因果mask (下三角矩阵)
  causal_mask = torch.tril(torch.ones(seq_len, seq_len)).unsqueeze(0)
  output, attn = scaled dot product attention(Q, K, V, mask=causal mask)
  print(f"Output shape: {output.shape}") # (2, 4, 64)
  print(f"Attention shape: {attn.shape}") # (2, 4, 4)
追问: 为什么要除以√d_k?
  # 数值稳定性分析
  import numpy as np
  d k values = [64, 128, 256, 512]
  for d_k in d_k_values:
     Q = np.random.randn(100, d_k)
     K = np.random.randn(100, d_k)
     scores_no_scale = np.dot(Q, K.T)
     scores_scaled = np.dot(Q, K.T) / np.sqrt(d_k)
     print(f"d_k={d_k}:")
     print(f" 不缩放方差: {np.var(scores no scale):.2f}")
     print(f" 缩放后方差: {np.var(scores_scaled):.2f}")
  # 输出示例:
  # d_k=64: 不缩放方差: 64.23, 缩放后方差: 1.00
  # d_k=512: 不缩放方差: 512.45, 缩放后方差: 1.00
```

答案: 保持方差为1, 防止softmax梯度消失。

15.1.2 Multi-Head Attention

题目: 实现完整的Multi-Head Attention层。

```
import torch
import torch.nn as nn
```

```
class MultiHeadAttention(nn.Module):
   def __init__(self, d_model, num_heads, dropout=0.1):
       Args:
           d_model: 模型维度 (如512)
           num heads: 头数 (如8)
           dropout: dropout比例
       super(MultiHeadAttention, self).__init__()
       assert d_model % num_heads == 0, "d_model必须能被num_heads整除"
       self.d model = d model
       self.num_heads = num_heads
       self.d_k = d_model // num_heads # 每个头的维度
       # 定义W_Q, W_K, W_V, W_O
       self.W_Q = nn.Linear(d_model, d_model)
       self.W K = nn.Linear(d model, d model)
       self.W_V = nn.Linear(d_model, d_model)
       self.W_0 = nn.Linear(d_model, d_model)
       self.dropout = nn.Dropout(dropout)
   def forward(self, Q, K, V, mask=None):
        0.00
       Args:
           Q, K, V: (batch size, seq len, d model)
           mask: (batch_size, 1, seq_len, seq_len) or None
       Returns:
           output: (batch size, seq len, d model)
           attention_weights: (batch_size, num_heads, seq_len, seq_len)
       batch_size = Q.size(0)
       # 1. 线性变换并分割成多个头
       # (batch_size, seq_len, d_model) -> (batch_size, seq_len, num_heads, d_k)
       # -> (batch size, num heads, seq len, d k)
       Q = self.W_Q(Q).view(batch_size, -1, self.num_heads, self.d_k).transpose(1, 2)
       K = self.W_K(K).view(batch_size, -1, self.num_heads, self.d_k).transpose(1, 2)
       V = self.W V(V).view(batch size, -1, self.num heads, self.d k).transpose(1, 2)
       # 2. 计算Scaled Dot-Product Attention
       scores = torch.matmul(Q, K.transpose(-2, -1)) / math.sqrt(self.d_k)
       if mask is not None:
```

```
scores = scores.masked_fill(mask == 0, float('-inf'))
         attention_weights = F.softmax(scores, dim=-1)
         attention_weights = self.dropout(attention_weights)
         context = torch.matmul(attention_weights, V)
         # context shape: (batch_size, num_heads, seq_len, d_k)
         # 3. 拼接多个头
         # (batch size, num heads, seq len, d k) -> (batch size, seq len, num heads, d k)
         # -> (batch_size, seq_len, d_model)
         context = context.transpose(1, 2).contiguous().view(batch_size, -1, self.d_model
         # 4. 最后的线性变换
         output = self.W O(context)
         return output, attention_weights
  # 测试
  mha = MultiHeadAttention(d model=512, num heads=8)
  x = torch.randn(2, 10, 512) # (batch, seq_len, d_model)
  output, attn = mha(x, x, x)
  print(f"Output shape: {output.shape}") # (2, 10, 512)
  print(f"Attention shape: {attn.shape}") # (2, 8, 10, 10)
追问1:如何创建因果mask?
  def create_causal_mask(seq_len, device='cpu'):
      创建因果mask (下三角矩阵)
      Returns:
         mask: (1, 1, seq_len, seq_len)
      mask = torch.tril(torch.ones(seq len, seq len, device=device))
      return mask.unsqueeze(0).unsqueeze(0) # 添加batch和head维度
  # 使用
  seq len = 5
  mask = create_causal_mask(seq_len)
  print(mask.squeeze())
  # tensor([[1., 0., 0., 0., 0.],
           [1., 1., 0., 0., 0.],
           [1., 1., 1., 0., 0.],
```

```
egin{array}{lll} \# & & & [1.,\ 1.,\ 1.,\ 1.,\ 1.,\ 1.]) \end{array}
```

### 追问2:参数量计算?

# 15.2 位置编码实现

### 15.2.1 Sinusoidal Position Encoding

题目: 实现Transformer原始论文的位置编码。

```
pe = torch.zeros(max_len, d_model)
       # 位置索引: (max_Len, 1)
       position = torch.arange(0, max_len, dtype=torch.float).unsqueeze(1)
       # 计算div_term: 10000^(2i/d_model)
       div_term = torch.exp(torch.arange(0, d_model, 2).float() *
                           (-math.log(10000.0) / d model))
       # 偶数位置: sin
       pe[:, 0::2] = torch.sin(position * div_term)
       # 奇数位置: cos
       pe[:, 1::2] = torch.cos(position * div_term)
       # 添加batch维度: (1, max_len, d_model)
       pe = pe.unsqueeze(0)
       # 注册为buffer (不会被视为模型参数)
       self.register_buffer('pe', pe)
    def forward(self, x):
       0.00
       Args:
           x: (batch_size, seq_len, d_model)
       Returns:
           x + PE: (batch_size, seq_len, d_model)
       seq_len = x.size(1)
       x = x + self.pe[:, :seq_len, :]
       return x
# 测试
pe = PositionalEncoding(d_model=512, max_len=100)
x = torch.randn(2, 50, 512)
output = pe(x)
print(f"Output shape: {output.shape}") # (2, 50, 512)
# 可视化位置编码
import matplotlib.pyplot as plt
pos_encoding = pe.pe.squeeze().numpy() # (max_len, d_model)
plt.figure(figsize=(15, 5))
plt.imshow(pos_encoding[:50, :], cmap='RdBu', aspect='auto')
plt.xlabel('Dimension')
plt.ylabel('Position')
```

```
plt.colorbar()
plt.title('Positional Encoding')
plt.show()
```

### 15.2.2 RoPE (Rotary Position Embedding)

题目: 实现LLaMA使用的RoPE位置编码。

```
class RotaryPositionalEmbedding(nn.Module):
    def __init__(self, dim, max_seq_len=2048, base=10000):
       RoPE位置编码
       Args:
           dim: 每个头的维度 (通常是d model // num heads)
           max_seq_len: 最大序列长度
           base: 频率基数
       0.00
       super().__init__()
       # 计算频率
       inv_freq = 1.0 / (base ** (torch.arange(0, dim, 2).float() / dim))
       self.register_buffer('inv_freq', inv_freq)
       # 预计算cos和sin
       t = torch.arange(max_seq_len, dtype=torch.float)
       freqs = torch.outer(t, inv_freq) # (max_seq_len, dim//2)
       emb = torch.cat((freqs, freqs), dim=-1) # (max_seq_len, dim)
       self.register_buffer('cos_cached', emb.cos())
       self.register_buffer('sin_cached', emb.sin())
   def forward(self, x, seq_len):
        ....
       Args:
           x: (batch, heads, seq_len, dim)
           seq_len: 当前序列长度
       Returns:
           rotated_x: (batch, heads, seq_len, dim)
       cos = self.cos_cached[:seq_len, :]
       sin = self.sin_cached[:seq_len, :]
       return self.apply_rotary_emb(x, cos, sin)
   def apply_rotary_emb(self, x, cos, sin):
```

```
# 分离奇偶维度
         x1 = x[..., ::2] # 偶数维度
         x2 = x[..., 1::2] # 奇数维度
         # 旋转
         rotated = torch.cat([
             x1 * cos - x2 * sin,
             x1 * sin + x2 * cos
         ], dim=-1)
         return rotated
  # 测试
  rope = RotaryPositionalEmbedding(dim=64, max_seq_len=128)
  x = torch.randn(2, 8, 10, 64) # (batch, heads, seq_len, dim)
  output = rope(x, seq_len=10)
  print(f"Output shape: {output.shape}") # (2, 8, 10, 64)
15.3 Layer Normalization实现
题目: 手写Layer Normalization, 并解释与Batch Norm的区别。
  class LayerNorm(nn.Module):
     def __init__(self, normalized_shape, eps=1e-5):
         Layer Normalization
         Args:
             normalized shape: 归一化的维度(通常是d model)
             eps:数值稳定性常数
         super(LayerNorm, self).__init__()
         # 可学习的缩放和平移参数
         self.gamma = nn.Parameter(torch.ones(normalized_shape))
         self.beta = nn.Parameter(torch.zeros(normalized_shape))
         self.eps = eps
     def forward(self, x):
         0.00
         Args:
             x: (batch_size, seq_len, d_model) 或 (batch_size, d_model)
         Returns:
             normalized x:与x形状相同
```

应用旋转

```
# 在最后一个维度(特征维度)计算均值和方差
         mean = x.mean(dim=-1, keepdim=True)
         var = x.var(dim=-1, keepdim=True, unbiased=False)
         # 归一化
         x_norm = (x - mean) / torch.sqrt(var + self.eps)
         # 缩放和平移
         out = self.gamma * x_norm + self.beta
         return out
  # 测试
  ln = LayerNorm(normalized_shape=512)
 x = torch.randn(2, 10, 512)
  output = ln(x)
  print(f"Output shape: {output.shape}") # (2, 10, 512)
  # 验证归一化效果
  print(f"输入均值: {x.mean():.4f}, 方差: {x.var():.4f}")
  print(f"输出均值: {output.mean():.4f}, 方差: {output.var():.4f}")
对比Batch Norm:
  def compare normalizations():
     ....
     对比Layer Norm和Batch Norm
     batch_size = 32
     seq_len = 10
     d_{model} = 512
     x = torch.randn(batch_size, seq_len, d_model)
     # Layer Norm: 在特征维度归一化
     ln = nn.LayerNorm(d_model)
     x_ln = ln(x)
     print("Layer Norm:")
     print(f" 每个样本的均值: {x_ln[0].mean():.4f}")
     print(f" 每个样本的方差: {x_ln[0].var():.4f}")
     # Batch Norm: 在batch维度归一化(需要调整维度)
     bn = nn.BatchNorm1d(d model)
     x_bn = bn(x.transpose(1, 2)).transpose(1, 2) # (B, D, L) -> (B, L, D)
```

```
print("\nBatch Norm:")
print(f" 每个特征的均值: {x_bn[:, :, 0].mean():.4f}")
print(f" 每个特征的方差: {x_bn[:, :, 0].var():.4f}")
```

维度	Layer Norm	Batch Norm
归一化维度	特征维度(每个样本独立)	Batch维度 (跨样本)
依赖batch大小	☑ 否	<b>×</b> 是
训练/测试差异	小	大 (需要运行均值/方差)
适用场景	Transformer、RNN	CNN

## 15.4 前馈网络实现

题目: 实现Transformer的Feed-Forward Network, 包含GELU激活函数。

```
class FeedForward(nn.Module):
   def __init__(self, d_model, d_ff, dropout=0.1):
       Position-wise Feed-Forward Network
       FFN(x) = max(0, xW1 + b1)W2 + b2 (使用ReLU)
       或
       FFN(x) = GELU(xW1 + b1)W2 + b2 (现代大模型常用)
       Args:
           d_model: 输入/输出维度 (如512)
           d_ff: 中间层维度 (通常是4*d_model, 如2048)
           dropout: dropout比例
       super(FeedForward, self).__init__()
       self.linear1 = nn.Linear(d model, d ff)
       self.linear2 = nn.Linear(d_ff, d_model)
       self.dropout = nn.Dropout(dropout)
       self.activation = nn.GELU() # 或nn.ReLU()
   def forward(self, x):
       0.000
       Args:
           x: (batch_size, seq_len, d_model)
       Returns:
           output: (batch_size, seq_len, d_model)
       x = self.linear1(x)
       x = self.activation(x)
       x = self.dropout(x)
```

```
x = self.linear2(x)
          x = self.dropout(x)
          return x
  # 测试
  ffn = FeedForward(d_model=512, d_ff=2048)
  x = torch.randn(2, 10, 512)
  output = ffn(x)
  print(f"Output shape: {output.shape}") # (2, 10, 512)
GELU激活函数实现:
  class GELU(nn.Module):
      Gaussian Error Linear Unit
      GELU(x) = x * \Phi(x)
      其中Φ(x)是标准正态分布的累积分布函数
      近似版本:
      GELU(x) \approx 0.5 * x * (1 + tanh(\sqrt{2/\pi}) * (x + 0.044715 * x^3)))
      def forward(self, x):
          return 0.5 * x * (1 + torch.tanh(
             math.sqrt(2 / math.pi) * (x + 0.044715 * torch.pow(x, 3))
          ))
  # 对比PyTorch内置的GELU
  x = torch.linspace(-3, 3, 100)
  gelu_custom = GELU()(x)
  gelu_pytorch = F.gelu(x)
  print(f"差异: {(gelu custom - gelu pytorch).abs().max():.6f}") # 很小
15.5 完整Transformer Block
题目: 实现一个完整的Transformer Decoder Block (GPT风格)。
  class TransformerBlock(nn.Module):
      def __init__(self, d_model, num_heads, d_ff, dropout=0.1):
          Transformer Decoder Block (Pre-LN)
          x -> LayerNorm -> MultiHeadAttention -> Add ->
               LayerNorm -> FeedForward -> Add -> output
          .....
```

```
super(TransformerBlock, self).__init__()
          self.attention = MultiHeadAttention(d_model, num_heads, dropout)
          self.ffn = FeedForward(d_model, d_ff, dropout)
          self.ln1 = LayerNorm(d model)
          self.ln2 = LayerNorm(d_model)
          self.dropout = nn.Dropout(dropout)
      def forward(self, x, mask=None):
          Args:
              x: (batch_size, seq_len, d_model)
              mask: (batch size, 1, seq len, seq len) or None
          Returns:
              output: (batch_size, seq_len, d_model)
          # 1. Multi-Head Self-Attention + Residual
          attn input = self.ln1(x)
          attn_output, _ = self.attention(attn_input, attn_input, attn_input, mask)
          x = x + self.dropout(attn_output)
          # 2. Feed-Forward + Residual
          ffn_input = self.ln2(x)
          ffn_output = self.ffn(ffn_input)
          x = x + self.dropout(ffn_output)
          return x
  #测试
  block = TransformerBlock(d model=512, num heads=8, d ff=2048)
  x = torch.randn(2, 10, 512)
  mask = create_causal_mask(10)
  output = block(x, mask)
  print(f"Output shape: {output.shape}") # (2, 10, 512)
15.6 LoRA实现
题目: 实现LoRA (Low-Rank Adaptation)。
  class LoRALayer(nn.Module):
      def __init__(self, in_features, out_features, rank=8, alpha=16):
          ....
          LoRA层
```

```
输出 = Wx + (B@A)x * (alpha/rank)
        Args:
            in_features: 输入维度
            out_features: 输出维度
            rank: LoRA的秩
            alpha: 缩放因子
        .....
        super(LoRALayer, self).__init__()
        self.rank = rank
        self.alpha = alpha
        self.scaling = alpha / rank
        # LoRA矩阵
        self.lora_A = nn.Parameter(torch.randn(in_features, rank) * 0.01)
        self.lora_B = nn.Parameter(torch.zeros(rank, out_features))
    def forward(self, x):
        ....
        Args:
            x: (batch_size, ..., in_features)
        Returns:
            delta: (batch_size, ..., out_features)
        0.00
        \# \Delta W = B \otimes A
        delta = x @ self.lora_A @ self.lora_B
        return delta * self.scaling
class LinearWithLoRA(nn.Module):
    def init (self, linear layer, rank=8, alpha=16):
        为Linear层添加LoRA
        0.000
        super(LinearWithLoRA, self).__init__()
        # 原始层(冻结)
        self.linear = linear layer
        for param in self.linear.parameters():
            param.requires grad = False
        # LORA层
        self.lora = LoRALayer(
            linear_layer.in_features,
            linear_layer.out_features,
            rank, alpha
```

```
)
     def forward(self, x):
         # 原始输出 + LoRA输出
         return self.linear(x) + self.lora(x)
  # 测试
  original_linear = nn.Linear(512, 512)
  lora linear = LinearWithLoRA(original linear, rank=8)
  # 统计参数量
  original_params = sum(p.numel() for p in original_linear.parameters())
  lora_params = sum(p.numel() for p in lora_linear.lora.parameters())
  print(f"原始参数: {original_params:,}") # 262,656
  print(f"LoRA参数: {lora_params:,}")
                                       # 8,192
  print(f"参数减少: {original_params/lora_params:.1f}倍") # 32倍
  # 前向传播
 x = torch.randn(2, 10, 512)
  output = lora linear(x)
  print(f"Output shape: {output.shape}") # (2, 10, 512)
15.7 Softmax变体
15.7.1 数值稳定的Softmax
题目: 实现数值稳定的Softmax函数。
  def softmax naive(x):
     朴素实现(可能溢出)
     exp_x = np.exp(x)
     return exp_x / np.sum(exp_x, axis=-1, keepdims=True)
 def softmax_stable(x):
     0.00
     数值稳定版本
     技巧:减去最大值不改变softmax结果,但防止exp溢出
     softmax(x) = softmax(x - max(x))
     x_max = np.max(x, axis=-1, keepdims=True)
     exp_x = np.exp(x - x_max)
     return exp_x / np.sum(exp_x, axis=-1, keepdims=True)
```

```
# 测试
 x_large = np.array([1000, 1001, 1002])
 print("朴素版本:")
 try:
     result = softmax_naive(x_large)
     print(result)
 except:
     print("溢出!") # 会溢出
 print("\n稳定版本:")
 result = softmax_stable(x_large)
 print(result) # [0.09, 0.24, 0.67]
15.7.2 LogSumExp技巧
 def log_softmax(x):
     计算log(softmax(x)),数值稳定版本
     log(softmax(x_i)) = x_i - log(\sum exp(x_j))
                      = x_i - LSE(x)
     ....
     x_max = np.max(x, axis=-1, keepdims=True)
     # LogSumExp技巧
     lse = x_max + np.log(np.sum(np.exp(x - x_max), axis=-1, keepdims=True))
     return x - 1se
 def cross_entropy_loss(logits, labels):
     使用log_softmax计算交叉熵损失
     log_probs = log_softmax(logits)
     #选择正确类别的Log概率
     nll = -log_probs[np.arange(len(labels)), labels]
     return nll.mean()
 # 测试
 logits = np.random.randn(10, 5) # (batch_size=10, num_classes=5)
 labels = np.array([0, 1, 2, 3, 4, 0, 1, 2, 3, 4])
```

```
loss = cross_entropy_loss(logits, labels)
print(f"Loss: {loss:.4f}")
```

# 15.8 Embedding层实现

题目: 实现Token Embedding + Position Embedding。

```
class Embeddings(nn.Module):
   def __init__(self, vocab_size, d_model, max_len=512):
       Token Embedding + Positional Embedding
       super(Embeddings, self).__init__()
       # Token Embedding
       self.token_embedding = nn.Embedding(vocab_size, d_model)
       # Positional Embedding (Learned)
       self.position embedding = nn.Embedding(max len, d model)
       self.d model = d model
   def forward(self, x):
       Args:
           x: (batch_size, seq_len) - token ids
       Returns:
            embeddings: (batch_size, seq_len, d_model)
       batch size, seq len = x.size()
       # Token embeddings
       token emb = self.token embedding(x) \# (B, L, D)
       # Position ids
       positions = torch.arange(seq_len, device=x.device).unsqueeze(∅).expand(batch_siz
       # Position embeddings
       pos_emb = self.position_embedding(positions) # (B, L, D)
       # 相加(有些模型会乘以sqrt(d_modeL))
       embeddings = token_emb + pos_emb
       return embeddings
```

```
# 测试
  vocab size = 50000
  d_{model} = 512
  max_len = 512
  emb = Embeddings(vocab_size, d_model, max_len)
  # 输入token ids
  input_ids = torch.randint(0, vocab_size, (2, 20)) # (batch=2, seq_len=20)
  embeddings = emb(input ids)
  print(f"Embeddings shape: {embeddings.shape}") # (2, 20, 512)
15.9 Beam Search实现
题目: 实现文本生成的Beam Search算法。
  def beam_search(model, input_ids, beam_size=5, max_length=50,
                 eos_token_id=2, temperature=1.0):
     Beam Search解码
     Args:
         model: 语言模型
         input_ids: 输入token ids (batch_size=1, seq_len)
         beam_size: beam大小
         max_length: 最大生成长度
         eos_token_id: 结束符id
         temperature: 温度参数
     Returns:
         best sequence: 最佳序列
         best score: 最佳分数
     device = input_ids.device
     batch_size = input_ids.size(0)
     assert batch_size == 1, "Beam search目前只支持batch_size=1"
     # 初始化beams: [(序列, 分数)]
     beams = [(input_ids[0].tolist(), 0.0)]
     completed_beams = []
     for step in range(max_length):
         all_candidates = []
         for seq, score in beams:
             # 如果已经生成EOS, 跳过
             if seq[-1] == eos_token_id:
```

```
continue
           # 获取下一个token的概率
           input_tensor = torch.tensor([seq], device=device)
           with torch.no_grad():
               logits = model(input_tensor)[:, -1, :] # (1, vocab_size)
           # 应用温度
           logits = logits / temperature
           # 计算Log概率
           log_probs = F.log_softmax(logits, dim=-1)[0] # (vocab_size,)
           # 获取top-k候选
           topk_log_probs, topk_ids = torch.topk(log_probs, beam_size)
           # 扩展beam
           for i in range(beam size):
               new_seq = seq + [topk_ids[i].item()]
               new score = score + topk log probs[i].item()
               all_candidates.append((new_seq, new_score))
       # 选择top beam_size个候选
       # 按平均Log概率排序(归一化序列长度)
       all_candidates.sort(key=lambda x: x[1] / len(x[0]), reverse=True)
       beams = all_candidates[:beam_size]
       # 如果所有beams都完成,提前结束
       if len(completed beams) >= beam size:
           break
   # 合并completed和未完成的beams
   all beams = completed beams + beams
   all_beams.sort(key=lambda x: x[1] / len(x[0]), reverse=True)
   best_sequence, best_score = all_beams[0]
   return best_sequence, best_score
# 简化的测试示例
class SimpleModel(nn.Module):
   def __init__(self, vocab_size, d_model):
       super().__init__()
       self.embedding = nn.Embedding(vocab_size, d_model)
       self.lm_head = nn.Linear(d_model, vocab_size)
   def forward(self, x):
```

completed\_beams.append((seq, score))

```
x = self.embedding(x)
         logits = self.lm head(x)
         return logits
  model = SimpleModel(vocab_size=1000, d_model=128)
  input_ids = torch.tensor([[1]]) # 起始token
  best seq, score = beam search(model, input ids, beam size=3, max length=10)
  print(f"最佳序列: {best_seq}")
  print(f"分数: {score:.4f}")
15.10 梯度裁剪
题目: 实现梯度裁剪 (Gradient Clipping)。
  def clip_grad_norm(parameters, max_norm, norm_type=2):
     梯度裁剪
     Args:
         parameters: 模型参数(可迭代)
         max norm: 梯度的最大范数
         norm_type: 范数类型(1, 2, inf)
     Returns:
         total_norm: 裁剪前的总梯度范数
     parameters = list(filter(lambda p: p.grad is not None, parameters))
     if len(parameters) == 0:
         return torch.tensor(0.)
     device = parameters[0].grad.device
     if norm_type == float('inf'):
         # L-inf范数
         total_norm = max(p.grad.data.abs().max() for p in parameters)
     else:
         # L-p范数
         total_norm = torch.norm(
             torch.stack([torch.norm(p.grad.data, norm_type) for p in parameters]),
             norm type
         )
     # 计算裁剪系数
     clip_coef = max_norm / (total_norm + 1e-6)
     # 如果总范数超过max norm,则裁剪
```

```
if clip_coef < 1:</pre>
         for p in parameters:
             p.grad.data.mul_(clip_coef)
      return total_norm
  # 使用示例
  model = nn.Linear(10, 5)
  optimizer = torch.optim.Adam(model.parameters())
  # 训练步骤
  x = torch.randn(32, 10)
  y = torch.randn(32, 5)
  output = model(x)
  loss = F.mse_loss(output, y)
  loss.backward()
  # 梯度裁剪
  total norm = clip grad norm(model.parameters(), max norm=1.0)
  print(f"Total gradient norm: {total_norm:.4f}")
  optimizer.step()
  optimizer.zero_grad()
15.11 学习率调度器
题目: 实现Warmup + Cosine Decay学习率调度。
  class WarmupCosineScheduler:
      def __init__(self, optimizer, warmup_steps, total_steps, min_lr=0):
         Warmup + Cosine Decay学习率调度
         Args:
             optimizer: 优化器
             warmup_steps: warmup步数
             total_steps: 总训练步数
             min lr: 最小学习率
         self.optimizer = optimizer
         self.warmup_steps = warmup_steps
         self.total_steps = total_steps
         self.min_lr = min_lr
         # 保存初始学习率
         self.base_lrs = [group['lr'] for group in optimizer.param_groups]
```

```
self.current step = ∅
    def step(self):
        更新学习率
       self.current step += 1
       if self.current step < self.warmup steps:</pre>
           # Warmup阶段: 线性增长
           lr_scale = self.current_step / self.warmup_steps
       else:
           # Cosine Decay阶段
           progress = (self.current step - self.warmup steps) / \
                     (self.total_steps - self.warmup_steps)
           lr_scale = 0.5 * (1 + math.cos(math.pi * progress))
           # 确保不低于min Lr
           lr_scale = max(lr_scale, self.min_lr / self.base_lrs[0])
       # 更新所有参数组的学习率
       for param_group, base_lr in zip(self.optimizer.param_groups, self.base_lrs):
           param_group['lr'] = base_lr * lr_scale
    def get_lr(self):
       获取当前学习率
       return [group['lr'] for group in self.optimizer.param_groups]
#测试
model = nn.Linear(10, 5)
optimizer = torch.optim.AdamW(model.parameters(), lr=1e-3)
total_steps = 10000
warmup_steps = 1000
scheduler = WarmupCosineScheduler(optimizer, warmup_steps, total_steps, min_lr=1e-5)
# 记录学习率变化
lrs = []
for step in range(total steps):
    scheduler.step()
    lrs.append(scheduler.get_lr()[0])
# 可视化
import matplotlib.pyplot as plt
```

```
plt.figure(figsize=(10, 5))
plt.plot(lrs)
plt.xlabel('Step')
plt.ylabel('Learning Rate')
plt.title('Warmup + Cosine Decay')
plt.grid(True)
plt.show()
```

# 15.12 本章小结

本章精选了大模型面试中的高频算法题:

☑ **Attention机制**: Scaled Dot-Product + Multi-Head ☑ 位置编码: Sinusoidal + RoPE ☑ 归一化: Layer Norm的实现和原理 ☑ **LoRA**: 参数高效微调的核心算法 ☑ 训练技巧: 梯度裁剪、学习率调度 ☑ 生成算法: Beam Search

### 备考建议:

- 1. 手写代码时注意维度变换, 多用注释标注shape
- 2. 理解算法原理, 能解释为什么这样设计
- 3. 准备好常见的追问 (参数量计算、复杂度分析)
- 4. 实际运行代码,确保能work

#### 刷题策略:

- 核心算法每周手写1-2遍
- 不看代码默写, 然后对比修正
- 准备每个算法的3-5个变体题

下一章预告: 第16章将讲解系统设计题, 如何设计一个完整的对话系统。