# Michael Bouvette

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## **EDUCATION**

#### **INDIANA UNIVERSITY**

BS IN COMPUTER SCIENCE BS IN MATHEMATICS

Graduated May 2021 | Bloomington, IN

Honors: Dean's List '18, '20, '21

GPA: 3.72 / 4.0

## SKILLS

#### **TECHNICAL SKILLS**

Profficent With:

Python 3 • Java • Go • C • JavaScript (ES6) Spring • React/Redux • SQL • Kotlin • R • Agile

#### **SOFT SKILLS**

Strong:

Leadership • Initiative • Focus • Resourcefulness Tenacity • Team-Oriented Mindset • Dedication

## LINKS

Github://bouvettem17 LinkedIn://michaelbouvette Personal://michaelbouvettedev

## STUDENT INVOLVEMENT

Undergraduate Instructor

Mathematics of Cybersecurity, Brief Survey of Calculus, Finite Mathematics

- Taught in weekly laboratories and office hours
- Graded student assignments and exams

## Hutton Honors Council Association

#### President

- Lead a group of twelve honors students in creating events for students
- Advised the Honors College on what was best for the students

#### Wakeboard and Waterski Team

#### Team Member

- Scheduled team events and activities for a group of 140 students
- Practiced and competed in wakeboarding tournaments across the Midwest

#### Professional Fortnite Player

- Ranked top 500 out of over 300 million players
- Streamed gameplay daily to ~300 people

### **WORK EXPERIENCE**

#### **CREDERA** | SOFTWARE ENGINEER

Jul 2021 - Present | Denver, CO

- Currently working as Android mobile developer on a large scale project for NRG, the third largest energy provider in the US.
- Worked on code base to migrate marketing platform to be used by a variety of automobile manufactures.
- Full Stack Developer Designed, developed and integrated software with tests utilizing React and Spring Boot.

#### **UNIVERSITY OF HOUSTON** | RESEARCH INTERN (REU)

June 2020 - Aug 2020 | Houston, TX (Remote)

- Conducted Research on autonomous car driving within the Computational Physiology Lab.
- Wrote an algorithm to smooth acceleration curves in autonomous cars to lower stress levels of driver.
- Awarded a top 3 position within the program for research.

## **BLOOMINGTON TUTORS** | CALCULUS AND COMPUTER SCIENCE TUTOR

Aug 2019 - May 2021 | Bloomington, IN

- Hosted individual tutor sessions multiple times each week for introductory calculus and computer science courses.
- Provide internet sessions through skype to answer quick student questions and provide quick answers and explanations.

## TECHNICAL PROJECTS

#### SPOTIFY STORIES | WEBSITE, GITHUB

Current Project | Denver, CO

- Working on a webapp that utilizes Spotify's API, React, and Go to let users learn about their listening habits.
- Planning to add functionality that tells someone how they listens using a story-like functionality and animations
- Go will be the backend language that stores users data allowing the website to show them how their listening habits are changing over time
- Website currently shows top tracks listened to for the last month, six months, and since account creation

## MANAGING ACCELEROPHOBIA IN EMPATHETIC CARS | GITHUB

June 2020 - Aug 2020 | Houston, TX

- Worked alongside professor Ioannis Pavlidis and masters student Huynh Tung.
- Implemented a solution in Python3 which used linear interpolation to lessen the acceleration impact on the drivers based on when their stress levels exceeded a certain threshold.
- Was awarded the third best research project of the summer, voted on by the professors taking part in the research program