

Evidence for Implementation and Testing Unit.

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I.T 1 - Demonstrate one example of encapsulation that you have written in a program.

```
Item.java x
1  package ShoppingBasket;
2
3  public class Item {
4
5      private String name;
6      private double price;
7      private int quantity;
8      private Boolean bogof;
9
10     public Item (String name, double price, int quantity, Boolean bogof) {
11         this.name = name;
12         this.price = price;
13         this.quantity = quantity;
14         this.bogof = bogof;
15     }
16
17     public String getName() {
18         return this.name;
19     }
20
21     public double getPrice() {
22         return this.price;
23     }
24
25     public int getQuantity() {
26         return this.quantity;
27     }
28
29     public Boolean hasBogof() {
30         return this.bogof;
31     }
32
33 }
```

I.T 2 - Example of the use of inheritance in a program.

Room Class:

```
Room.java x
1  package Hotel.Rooms;
2
3  import Hotel.Guest;
4
5  import java.util.ArrayList;
6
7  public abstract class Room {
8
9      private int number;
10     private int capacity;
11     private ArrayList<Guest> guests;
12
13     public Room(int number, int capacity) {
14         this.number = number;
15         this.capacity = capacity;
16         this.guests = new ArrayList<>();
17     }
18
19     public int getNumber() {
20         return this.number;
21     }
22
23     public int getCapacity() {
24         return this.capacity;
25     }
26
27     public int countGuests() {
28         return this.guests.size();
29     }
30
31     public void add(Guest guest) {
32         this.guests.add(guest);
33     }
34
35     public void remove(Guest guest) {
36         this.guests.remove(guest);
37     }
38
39     public ArrayList<Guest> getGuests() {
40         return this.guests;
41     }
42
43     public boolean isFull() {
44         return this.guests.size() >= this.capacity;
45     }
46 }
```

The **BedRoom** Class inherits from the **Room** Class:

The **isVacant()** method uses the **guests** attribute and **getGuests()** method, which are inherited from the **Room** Class:

```
BedRoom.java x
1  package Hotel.Rooms;
2
3  import Hotel.Guest;
4
5  import java.util.ArrayList;
6
7  public class BedRoom extends Room {
8
9      private double rate;
10     private Type type;
11
12     public BedRoom(int number, int capacity, double rate, Type type) {
13         super(number, capacity);
14         this.rate = rate;
15         this.type = type;
16     }
17
18     public double getRate() {
19         return this.rate;
20     }
21
22     public Type getType() {
23         return this.type;
24     }
25
26     public boolean isVacant() {
27         ArrayList<Guest> guests = getGuests();
28         return guests.size() == 0;
29     }
30
31 }
```

An Object in the BedRoom Class:

```
BedRoomTest.java x
1  import Hotel.Guest;
2  import Hotel.Rooms.BedRoom;
3  import Hotel.Rooms.Type;
4
5  import org.junit.Before;
6  import org.junit.Test;
7
8  import java.util.Arrays;
9
10 import static org.junit.Assert.assertEquals;
11 import static org.junit.Assert.assertFalse;
12 import static org.junit.Assert.assertTrue;
13
14 public class BedRoomTest {
15
16     BedRoom bedroom;
17     Guest guest1, guest2;
18
19     @Before
20     public void before() {
21         bedroom = new BedRoom( number: 1, capacity: 1, rate: 100.00, Type.SINGLE);
22         guest1 = new Guest( name: "Stuart Hogg");
23         guest2 = new Guest( name: "Finn Russell");
24     }
25
26     @Test
27     public void hasNumber() {
28         assertEquals( expected: 1, bedroom.getNumber());
29     }
30
31     @Test
32     public void hasCapacity() {
33         assertEquals( expected: 1, bedroom.getCapacity());
34     }
35
36     @Test
37     public void canAddGuest() {
38         bedroom.add(guest1);
39         assertEquals( expected: 1, bedroom.countGuests());
40     }
41
42     @Test
43     public void canRemoveGuest() {
44         bedroom.add(guest1);
45         bedroom.remove(guest1);
46         assertEquals( expected: 0, bedroom.countGuests());
47     }
48
49     @Test
50     public void canGetGuests() {
51         bedroom.add(guest1);
52         bedroom.add(guest2);
53         assertEquals(Arrays.asList(guest1, guest2), bedroom.getGuests());
54     }
55
56     @Test
57     public void checkRoomFull() {
58         bedroom.add(guest1);
59         assertTrue(bedroom.isFull());
60     }
61
62     @Test
63     public void checkRoomNotFull() {
64         assertFalse(bedroom.isFull());
65     }
66
67     @Test
68     public void checkBedRoomVacant() {
69         assertTrue(bedroom.isVacant());
70     }
71
72     @Test
73     public void checkBedRoomNotVacant() {
74         bedroom.add(guest1);
75         assertFalse(bedroom.isVacant());
76     }
77
78     @Test
79     public void hasRate() {
80         assertEquals( expected: 100.00, bedroom.getRate(), delta: 0.01);
81     }
82
83     @Test
84     public void hasType() {
85         assertEquals(Type.SINGLE, bedroom.getType());
86     }
87
88 }
```

I.T 3 - Example of searching

```
1  benelux = ['The Netherlands', 'Belgium', 'Luxembourg']
2
3  def search_word(list, searched_word)
4    for word in list
5      return "#{searched_word} found" if word == searched_word
6    end
7    return "#{searched_word} not found"
8  end
9
10 puts search_word(benelux, "The Netherlands")
11
12 puts search_word(benelux, "Italy")
```

[→ code git:(master) × ruby searching.rb
The Netherlands found
Italy not found

I.T 4 - Example of sorting.

```
1  benelux = ['The Netherlands', 'Belgium', 'Luxembourg']
2
3  def sort_words(unsorted)
4    still_unsorted = unsorted
5    sorted = []
6    while still_unsorted.length > 1
7      unsorted = still_unsorted
8      still_unsorted = []
9      smallest = unsorted.pop
10     for word in unsorted
11       if word < smallest
12         still_unsorted << smallest
13         smallest = word
14       else
15         still_unsorted << word
16       end
17     end
18     sorted << smallest
19   end
20   sorted << unsorted[0]
21 end
22
23 puts sort_words(benelux)
```

[→ code git:(master) x ruby sorting.rb
Belgium
Luxembourg
The Netherlands

I.T 5 - Example of an array, a function that uses an array and the result.

```
1  benelux = ['The Netherlands', 'Belgium', 'Luxembourg']
2
3  def count_characters(list)
4    for word in list
5      puts "#{word} contains #{word.length()} characters"
6    end
7  end
8
9  count_characters(benelux)
```

[→ **code** **git:(master)** ✕ **ruby** array.rb
The Netherlands contains 15 characters
Belgium contains 7 characters
Luxembourg contains 10 characters

I.T 6 - Example of a hash, a function that uses a hash and the result.

```
1  benelux = [  
2    {  
3      name: "The Netherlands",  
4      population: 17200671,  
5      capital: "Amsterdam"  
6    },  
7    {  
8      name: "Belgium",  
9      population: 11358357,  
10     capital: "Brussels"  
11   },  
12   {  
13     name: "Luxembourg",  
14     population: 590667,  
15     capital: "Luxembourg City"  
16   }  
17 ]  
  
18  
19 def calc_total_population(countries)  
20   total_population = 0  
21   for country in countries  
22     total_population += country[:population]  
23   end  
24   return total_population  
25 end  
26  
27 puts calc_total_population(benelux)
```

[→ [code](#) [git:\(master\)](#) ✖ `ruby hash.rb`
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I.T 7 - Example of polymorphism in a program.

```
Shop.java x
1 package Items;
2
3 import Behaviours.ISell;
4
5 import java.util.ArrayList;
6
7 public class Shop {
8
9     private ArrayList<ISell> stock;
10
11     public Shop() {
12         this.stock = new ArrayList<>();
13     }
14
15     public void addItemToStock(ISell item) {
16         this.stock.add(item);
17     }
18
19     public void removeItemFromStock(ISell item) {
20         this.stock.remove(item);
21     }
22
23     public ArrayList<ISell> getStock() {
24         return this.stock;
25     }
26
27     public double calculateMaxProfit() {
28         double maxProfit = 0.00;
29         for (ISell item: stock) {
30             maxProfit += item.calculateMarkup();
31         }
32         return maxProfit;
33     }
34 }
35 }
```

```
ISell.java x
1 package Behaviours;
2
3 public interface ISell {
4
5     public double calculateMarkup();
6
7 }
```

```
IPlay.java x
1 package Behaviours;
2
3 public interface IPlay {
4
5     public String play();
6
7 }
```

```
Item.java x
1 package Items;
2
3 import Behaviours.ISell;
4
5 public abstract class Item implements ISell {
6     private String description;
7     private double buyingPrice;
8     private double sellingPrice;
9
10    public Item (String description, double buyingPrice, double sellingPrice) {
11        this.description = description;
12        this.buyingPrice = buyingPrice;
13        this.sellingPrice = sellingPrice;
14    }
15
16    public String getDescription() {
17        return this.description;
18    }
19
20    public double getBuyingPrice() {
21        return this.buyingPrice;
22    }
23
24    public double getSellingPrice() {
25        return this.sellingPrice;
26    }
27
28    public double calculateMarkup() {
29        return getSellingPrice() - getBuyingPrice();
30    }
31
32 }
```

```

Instrument.java x
1 package Items.Instruments;
2
3 import Items.Item;
4
5 public abstract class Instrument extends Item {
6
7     private Type type;
8
9     public Instrument(Type type, String description, double buyingPrice, double sellingPrice) {
10         super(description, buyingPrice, sellingPrice);
11         this.type = type;
12     }
13
14     public Type getType() {
15         return this.type;
16     }
17
18 }

```

```

Cello.java x
1 package Items.Instruments;
2
3 import Behaviours.IPlay;
4
5 public class Cello extends Instrument implements IPlay {
6
7     private String builder;
8
9     public Cello(Type type, String description, String builder, double buyingPrice, double sellingPrice) {
10         super(type, description, buyingPrice, sellingPrice);
11         this.builder = builder;
12     }
13
14     public String getBuilder() {
15         return this.builder;
16     }
17
18     public String play() {
19         return "The sound of the cello ...";
20     }
21
22 }

```

```

Viola.java x
1 package Items.Instruments;
2
3 import Behaviours.IPlay;
4
5 public class Viola extends Instrument implements IPlay {
6
7     private String builder;
8
9     public Viola(Type type, String description, String builder, double buyingPrice, double sellingPrice) {
10         super(type, description, buyingPrice, sellingPrice);
11         this.builder = builder;
12     }
13
14     public String getBuilder() {
15         return this.builder;
16     }
17
18     public String play() {
19         return "The sound of the viola ...";
20     }
21
22 }

```

