Week 8 Lab Dynamic programming

Collaboration level 0 (no restrictions). Open notes.

- 1. **Board game:** Test your understanding by writing code (Python or Java) to implement the board game problem that we discussed in class: start with the (slow) recursive solution, continue with a DP-recursive solution and then a DP-iterative solution. And finally write a function which takes as argument the table of values filled by one of the DP functions and computes the full solution, ie the set of jumps corresponding to the optimal cost.
- 2. The house robber problem¹: Imagine you are a professional robber and you set your eye on a block of houses to rob. Each house i has a non-negative v(i) worth of value inside that you can steal (e.g. a stash of money in the house). However, the security cameras are set up and connected so that if two adjacent houses are broken in the same night, the system will alert the police.

Given a number of houses on the block and a list of non-negative integers representing the amount of money in each house, describe an algorithm to find the maximum amount of money you can rob in one night from the block without alerting the police. Extend your solution to give the houses associated with this max robbery.

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Example 1: v = [1, 2, 3, 1]

Max amount you can rob is 4 (rob house 1 and 3)

Example 2: v = [2, 7, 9, 3, 1]

Max amount you can rob is 12 (rob house 2, 9 and 1)

Example 3: v = [6, 7, 1, 3, 8, 2, 4]

Max amount you can rob is: 19 (rob houses 6, 1, 8 and 4)

Example 4: v = [5, 3, 4, 11, 2]

Max amount you can rob is 16 (rob house 11 and 5)
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¹The first in our series of applications in the real world; also Leetcode #198