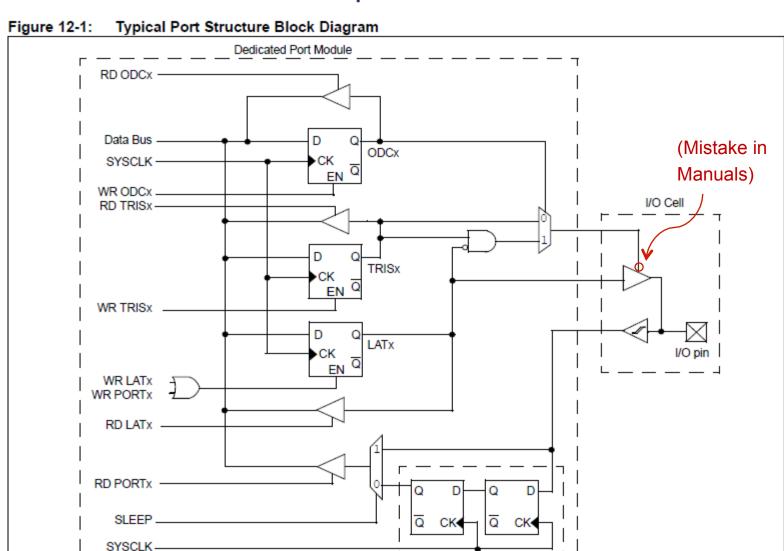
ECE 2534

More about Input/output ports on the PIC32

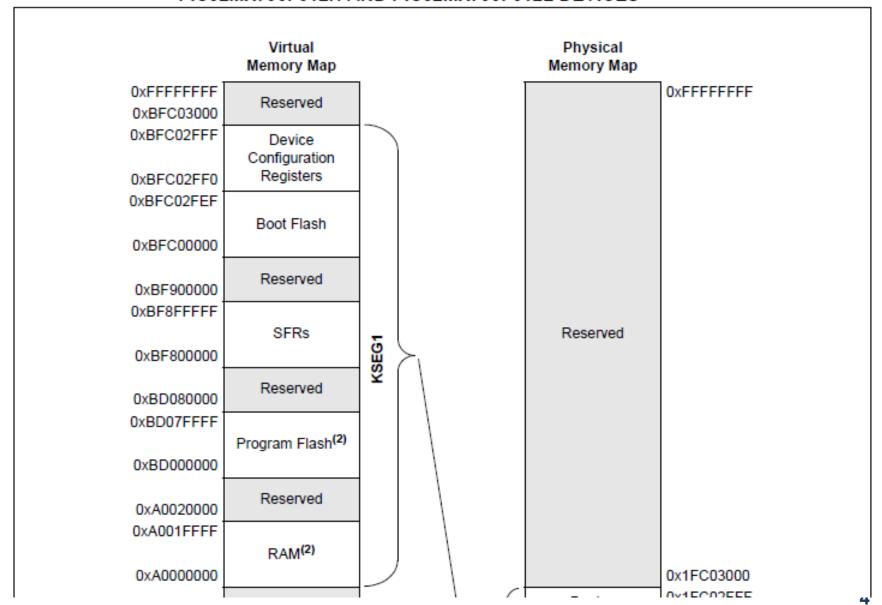
One bit on a PIC32 I/O port



Synchronization

/O ports on the PIC32	
TRISA	
PORTA	
LATA	
ODCA	
•••	
•••	
TRISG	
PORTG	
LATG	
ODCG	

FIGURE 4-6: MEMORY MAP ON RESET FOR PIC32MX695F512H, PIC32MX795F512H AND PIC32MX795F512L DEVICES



Address 0xBF886000 TRISA

Address 0xBF886010 PORTA

Address 0xBF886020 LATA

Address 0xBF886030 ODCA

Address 0xBF886000 TRISA

Address 0xBF886004 TRISACLR

Address 0xBF886008 TRISASET

Address 0xBF88600C TRISAINV

Address 0xBF886010 PORTA

Address 0xBF886014 PORTACLR

Address 0xBF886018 PORTASET

Address 0xBF88601C PORTAINV

Address 0xBF886020 LATA

Address 0xBF886024 LATACLR

Address 0xBF886028 LATASET

Address 0xBF88602C LATAINV

Address 0xBF886030 ODCA

Address 0xBF886034 ODCACLR

Address 0xBF886038 ODCASET

Address 0xBF88603C ODCAINV

Address 0xBF886180 TRISG

Address 0xBF886190 PORTG

Address 0xBF8861A0 LATG

Address 0xBF8861B0 ODCG

Address 0xBF886180 TRISG

Address 0xBF886184 TRISGCLR

Address 0xBF886188 TRISGSET

Address 0xBF88618C TRISGINV

Address 0xBF886190 PORTG

Address 0xBF886194 PORTGCLR

Address 0xBF886198 PORTGSET

Address 0xBF88619C PORTGINV

Address 0xBF8861A0 LATG

Address 0xBF8861A4 LATGCLR

Address 0xBF8861A8 LATGSET

Address 0xBF8861AC LATGINV

Address 0xBF8861B0 ODCG

Address 0xBF8861B4 ODCGCLR

Address 0xBF8861B8 ODCGSET

Address 0xBF8861BC ODCGINV

GPIO OUTPUT

Initialize bit n of Port G to perform normal output:

☐ Output a 1 on bit n of Port G:

LATGSET =
$$(1 << n)$$
;

☐ Output a 0 on bit n of Port G:

LATGCLR =
$$(1 << n)$$
;

GPIO INPUT

☐ Initialize bit n of Port G to perform input:

```
ODCGCLR = (1 << n);
TRISGSET = (1 << n);
```

☐ Read Port G:

```
int inval;
inval = PORTG;
```