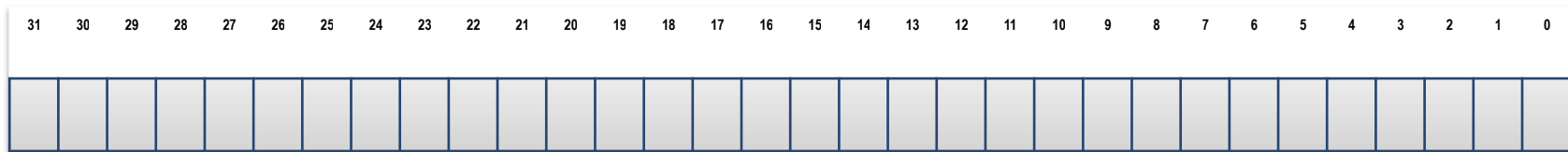


ECE 2534

Bit manipulation in C

Integer representation

- ❑ On our system, integers are (typically) represented using 32 bits

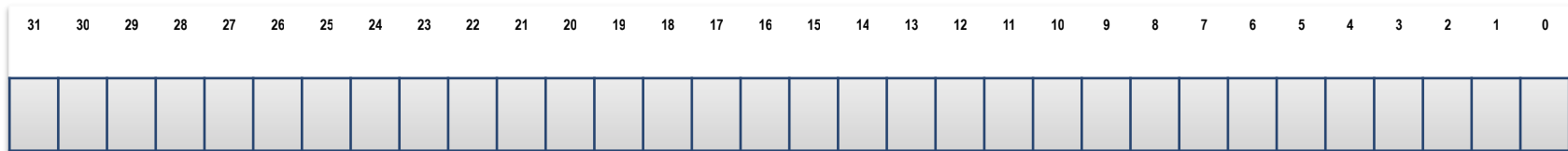


- ❑ For signed values, we (typically) assume 2's-complement representation

Integer representation

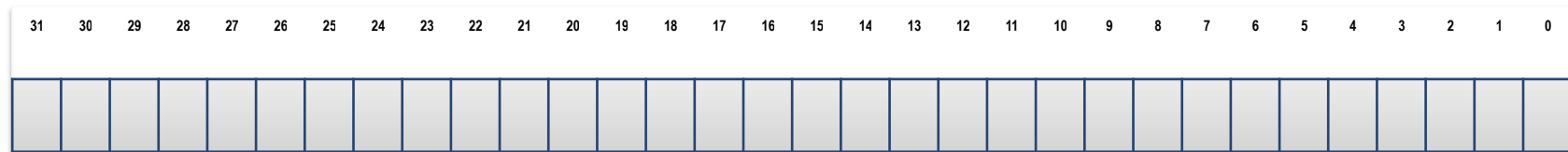
□ Example:

```
int i = 17;
```



□ Example:

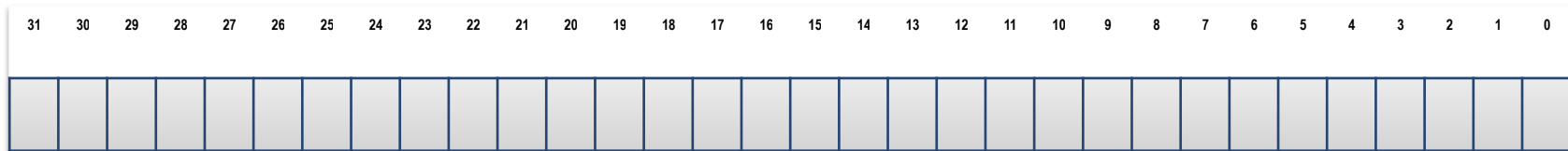
```
int j = -2;
```



Integer representation

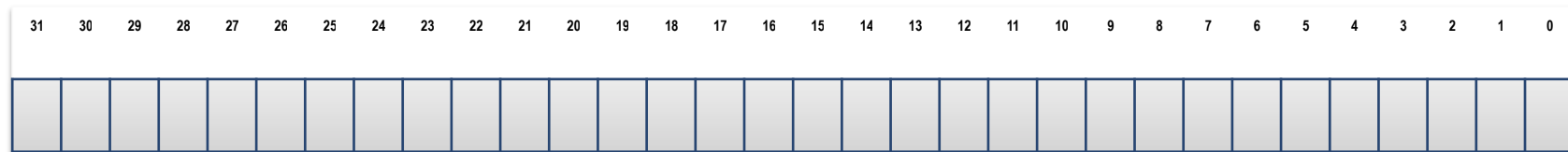
□ Example:

```
int i = 0x23;
```



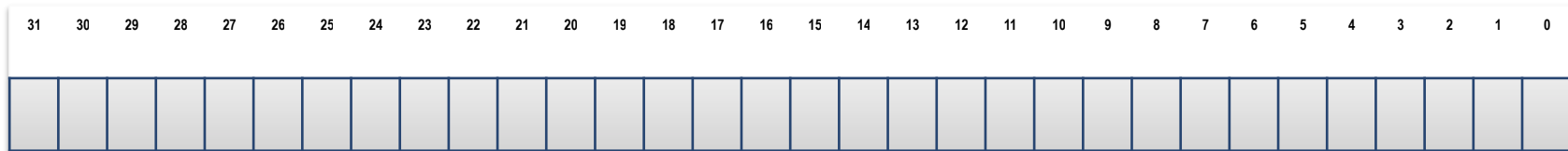
□ Example:

```
int j = 0xf00d;
```



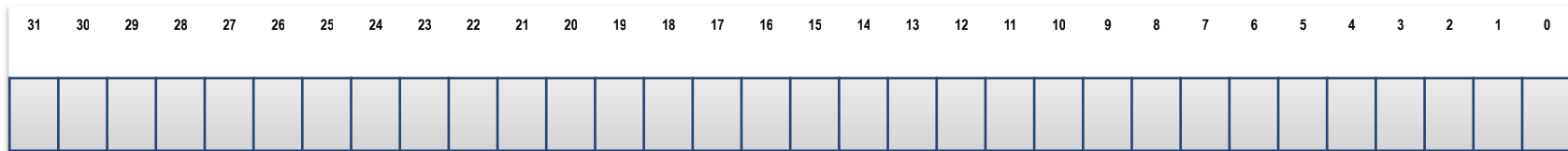
Bit manipulation

❑ Problem: Set bit 12 to 1, and clear all other bits to 0



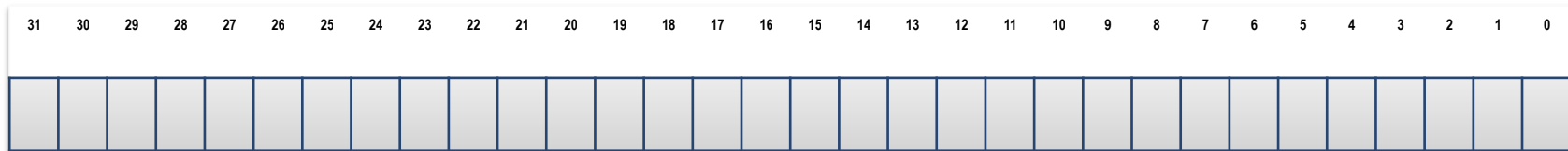
Bit manipulation

❑ Problem: Set bit 12 to 1, and *leave all other bits unchanged*



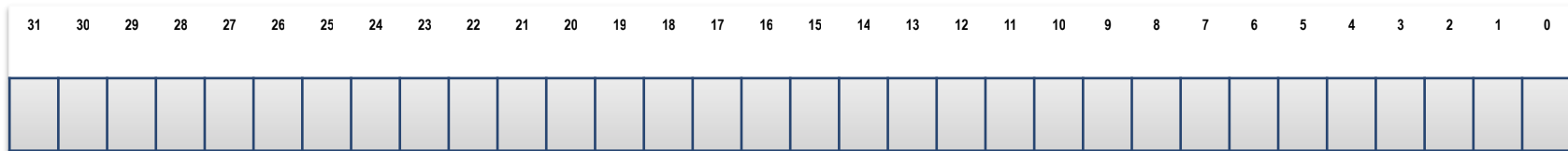
Bit manipulation

❑ Problem: Set bits 12 through 14 to 1, and *leave all other bits unchanged*



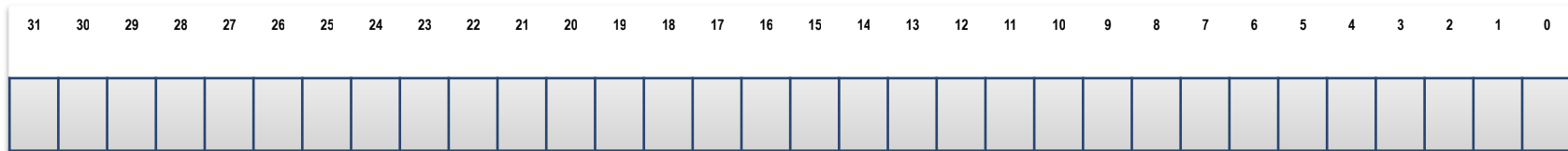
Bit manipulation

❑ Problem: Clear bit 12 to 0, and *leave all other bits unchanged*



Bit manipulation

❑ Problem: Complement bit 12, and *leave all other bits unchanged*



Conditional expressions

❑ What does this do?

```
if ( (i == 2) && (j == 3) )  
    . . .
```

❑ What does this do?

```
if (n & 0x1000)  
    . . .
```

Summary

- ❑ Bit manipulation will be needed through this course
- ❑ Examples:

```
int ioReg, n;
```

```
...
```

```
ioReg = ioReg | (1 << n);    // sets bit n
```

```
ioReg = ioReg & ~(1 << n);  // clears bit n
```

```
ioReg = ioReg ^ (1 << n);    // toggles bit n
```

```
if (ioReg & (1 << n))        // tests bit n
```

```
...
```