

ECE 2534

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# **More about Timers on the PIC32**

# Basic idea

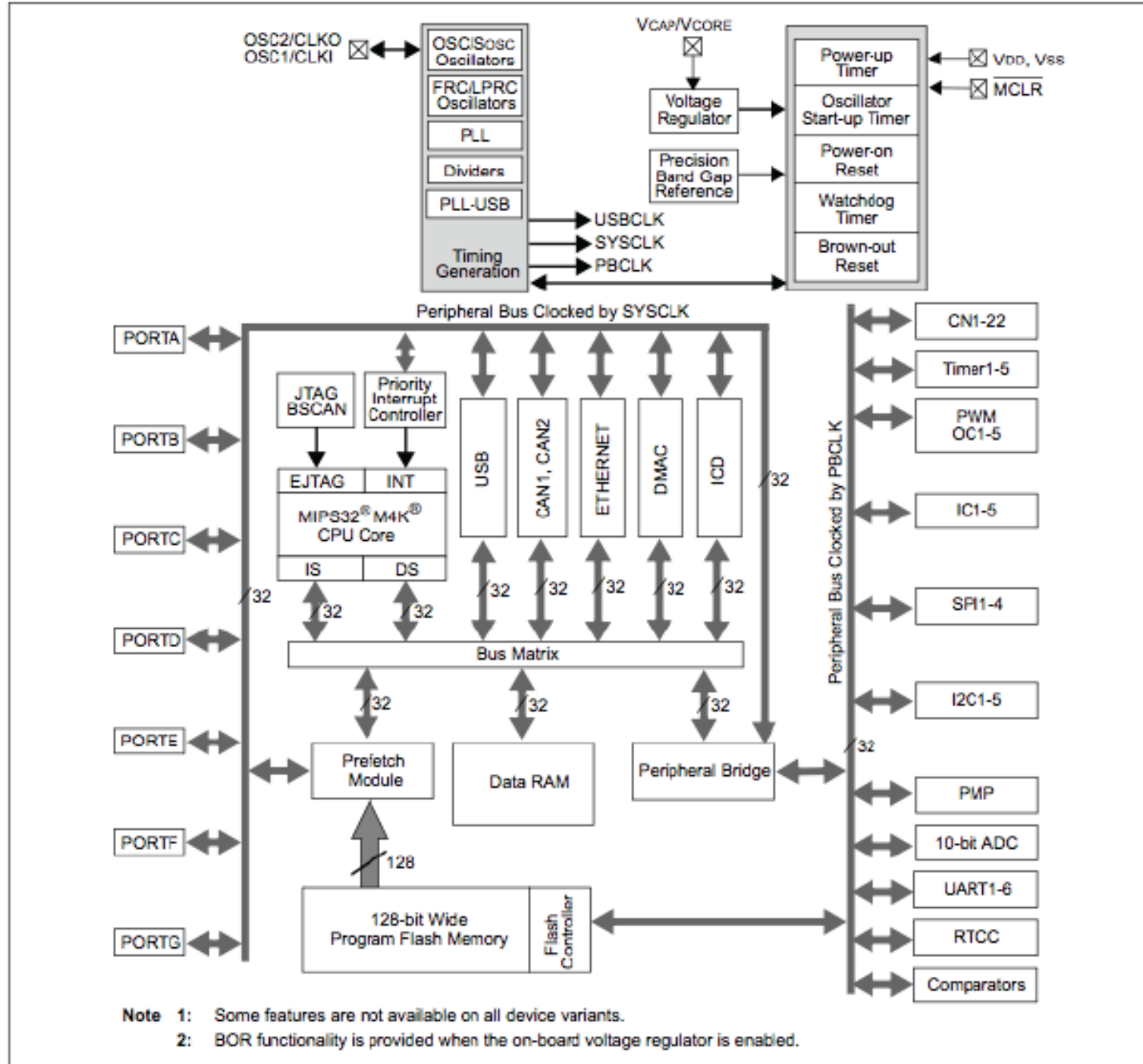
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- ❑ A timer is essentially a hardware counter that is updated at a known rate
  - The counter can be configured/accessed through software
- ❑ Common uses:
  - Measure (or wait) a predetermined amount of time
  - Measure the time that elapses between 2 external events
  - Generate an output pulse of known duration
  - Generate a square wave with a desired period and duty cycle
  - Generate interrupts periodically
  - Count external pulses
- ❑ Why are timers so popular?
  - Many applications of microcontrollers involve time-related actions
  - A timer can be used to measure time intervals much more accurately than a software delay loop

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- ❑ On the next slide, try to find the Timer peripherals
  - ❑ On the next slide, try to find SYSCLK and PBCLK

(PIC32 datasheet, section 1)

**FIGURE 1-1: BLOCK DIAGRAM<sup>(1,2)</sup>**



# Our PIC32 has 5 timer modules and a core timer

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## ❑ Type A: Timer 1

- 16-bit sync/async timer with gate active during CPU sleep (operable from a built-in 32 kHz clock)
- can be used to implement periodic wake-up, for example

## ❑ Type B: Timer 2 – Timer 5

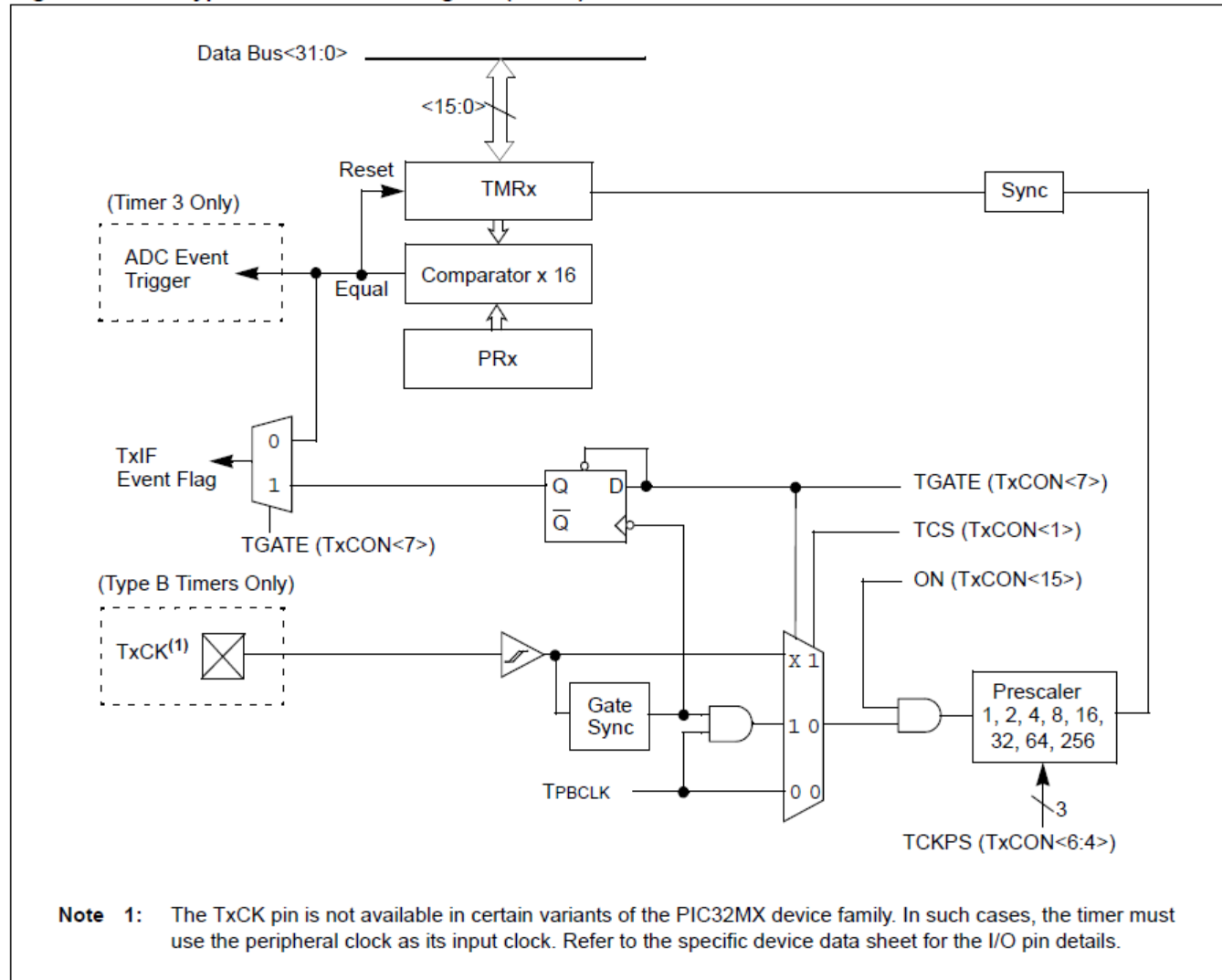
- 16-bit synchronous timer, or
- 32-bit synchronous timer by combining 2 timer modules
- external gate is possible
- Timer 3 can trigger the ADC module

## ❑ Core timer:

- counts at rate  $\text{SYSCLK}/2$  (increments every 2 cycles of  $\text{SYSCLK}$ )
- can generate interrupts when a preset count is reached

# Timer 2 / 3 / 4 / 5 (16-bit operation)

Figure 14-2: Type B Timer Block Diagram (16-Bit)



# Focus on Type B, 16-bit mode

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❑ Clock source → prescaler → TMRx register

❑ TMRx

- “Timer Count Register”
- can write/read from software
- automatically increments
- automatically compared with contents of the “Period Register”, PRx

❑ Clock source: PBCLK or external

❑ Prescaler

- programmable frequency divider
- $N = 1, 2, 4, 8, 16, 32, 64, \cancel{128}, 256$
- With internal clock source, TMRx updates at frequency  $f_{PBCLK} / N$

# Modes of operation

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## ❑ Synchronous clock counter mode

- TMRx increments until it reaches PRx
- then TMRx is reset, and it sets a flag, and optionally an interrupt is generated
- Example: PRx contains 5  
TMRx = 0, 1, 2, 3, 4, 5, 0, 1, 2, 3, 4, 5, 0, 1, ....
- note: TMRx continues to increment after reset, so an interrupt should be serviced before TMRx reaches PRx again
- in this mode, the clock signal is provided by PBCLK

## ❑ Synchronous external clock counter mode

- in this mode, the clock signal is provided on the TxCK pin

## ❑ Gated timer mode

- TMRx increments (using PBCLK) when an external “gating” signal is high (provided on the TxCK pin)
- on the falling edge of the gating signal, an interrupt can be generated

## ❑ Asynchronous external counter mode (Type A only)



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Not every timer mode is supported for a particular timer type:

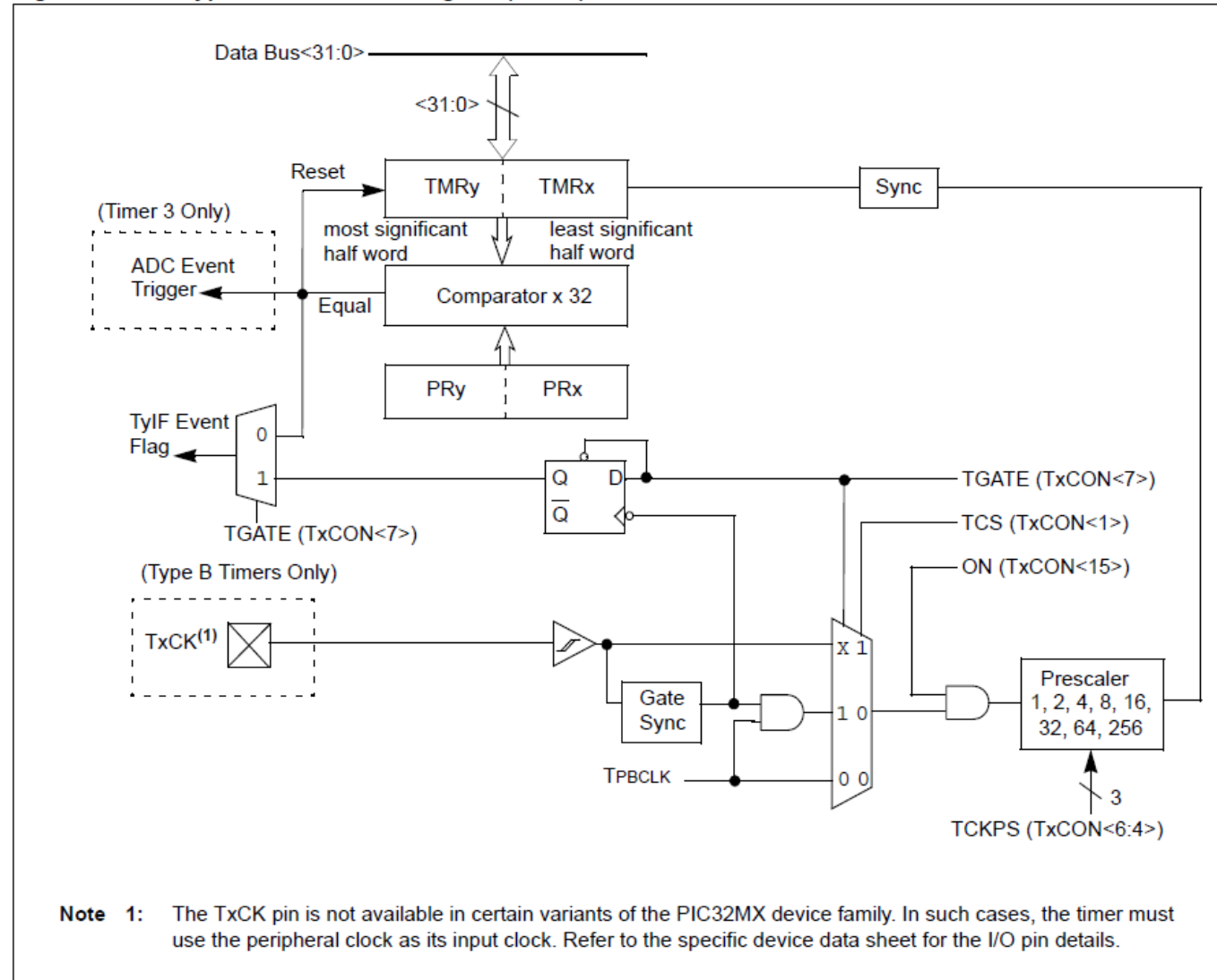
**Table 14-1: Timer Features**

Available Timer Types	Secondary Oscillator	Asynchronous External Clock	Synchronous External Clock	16-Bit Synchronous Timer/Counter	32-Bit <sup>(1)</sup> Synchronous Timer/Counter	Gated Timer	Special Event Trigger
Type A	Yes	Yes	Yes	Yes	No	Yes	No
Type B	No	No	Yes	Yes	Yes	Yes	Yes

**Note 1:** 32-bit timer/counter configuration requires an even numbered timer combined with an adjacent odd numbered timer. (For example, Timer2 and Timer3, or Timer4 and Timer5.)

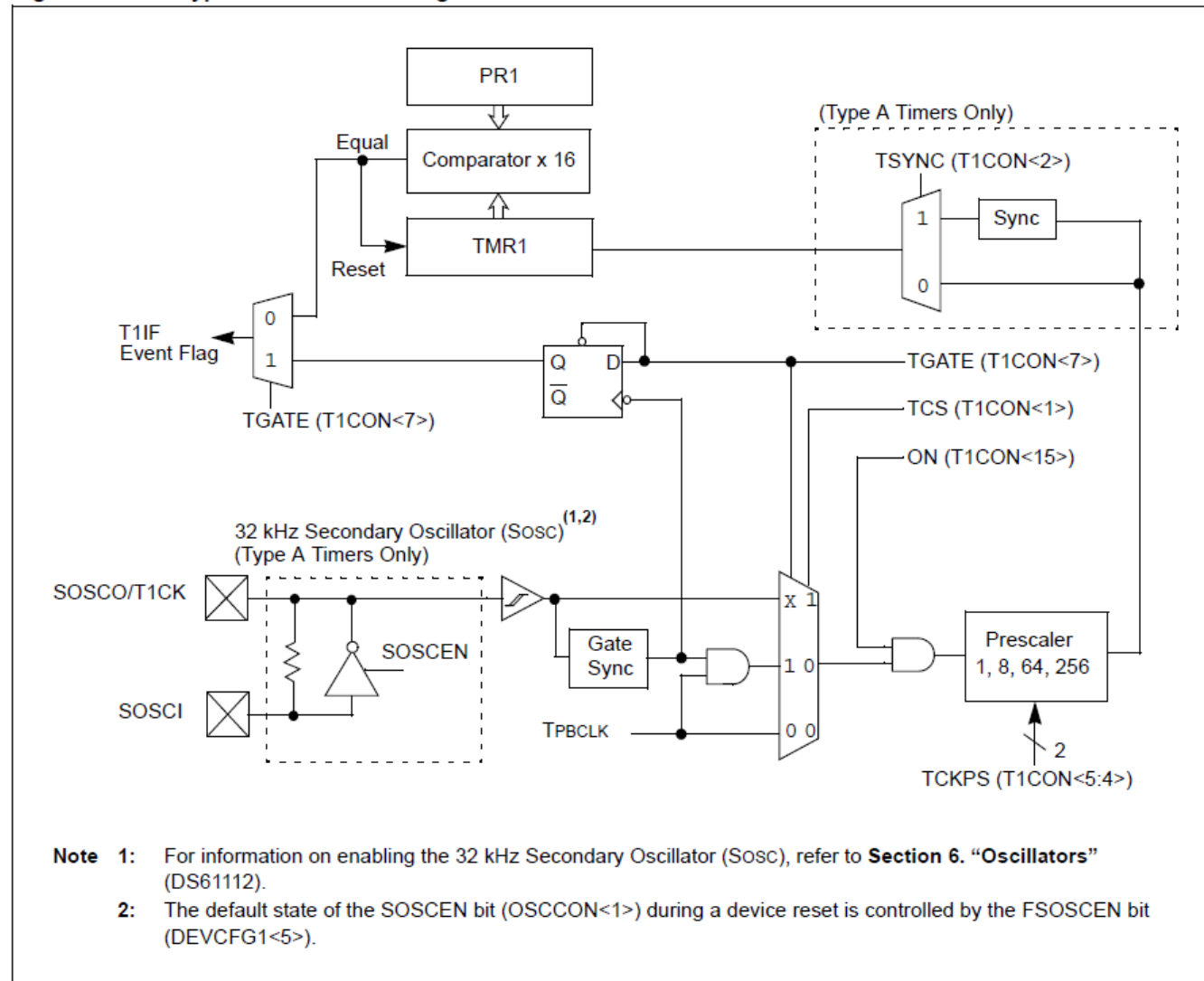
# Timer 2 / 3 / 4 / 5 (32-bit operation)

Figure 14-3: Type B Timer Block Diagram (32-Bit)



# Timer 1 (has asynchronous option)

Figure 14-1: Type A Timer Block Diagram



# Control registers

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Each Timer module is a 16-bit timer/counter that consists of the following Special Function Registers (SFRs), which are summarized in Table 14-2:

- TxCON: 16-bit control register associated with the timer
- TMRx: 16-bit timer count register
- PRx: 16-bit period register associated with the timer

Each Timer module also has the following associated bits for interrupt control:

- TxIE: Interrupt Enable Control bit in IEC0 interrupt register
- TxIF: Interrupt Flag Status bit in IFS0 interrupt register
- TxIP<2:0>: Interrupt Priority Control bits in IPC1, IPC2, IPC3, IPC4 and IPC5 interrupt registers
- TxIS<1:0>: Interrupt Subpriority Control bits in IPC1, IPC2, IPC3, IPC4 and IPC5 interrupt registers

## Section 14. Timers

Register 14-2: TxCON: Type B Timer Control Register

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON <sup>(1)</sup>	—	SIDL <sup>(2)</sup>	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
	TGATE	TCKPS<2:0>			T32 <sup>(3)</sup>	—	TCS <sup>(4)</sup>	—

**Legend:**

R = Readable bit  
-n = Value at POR

W = Writable bit  
'1' = Bit is set

U = Unimplemented bit, read as '0'  
'0' = Bit is cleared      x = Bit is unknown

#### 14.3.4.2 16-BIT SYNCHRONOUS COUNTER INITIALIZATION STEPS

The following steps need to be performed to configure the timer for 16-bit Synchronous Timer mode.

1. Clear the ON control bit (TxCON<15> = 0) to disable the timer.
2. Clear the TCS control bit (TxCON<1> = 0) to select the internal PBCLK source.
3. Select the desired timer input clock prescale.
4. Load/Clear the timer register TMRx.
5. Load the period register PRx with the desired 16-bit match value.
6. If interrupts are used:
  - a) Clear the TxIF interrupt flag bit in the IFSx register.
  - b) Configure the interrupt priority and subpriority levels in the IPCx register.
  - c) Set the TxIE interrupt enable bit in the IECx register.
7. Set the ON control bit (TxCON<15> = 1) to enable the timer.

```
T4CON = 0x0;          //Stop and Init Timer

T4CON = 0x00E0;        //Enable gated mode,
                        //prescaler=1:64,
                        //internal clock
TMR4 = 0;              //Clear timer register

PR4 = 0xFFFF;         //Load period register

T4CONSET = 0x8000;     //Start Timer
```

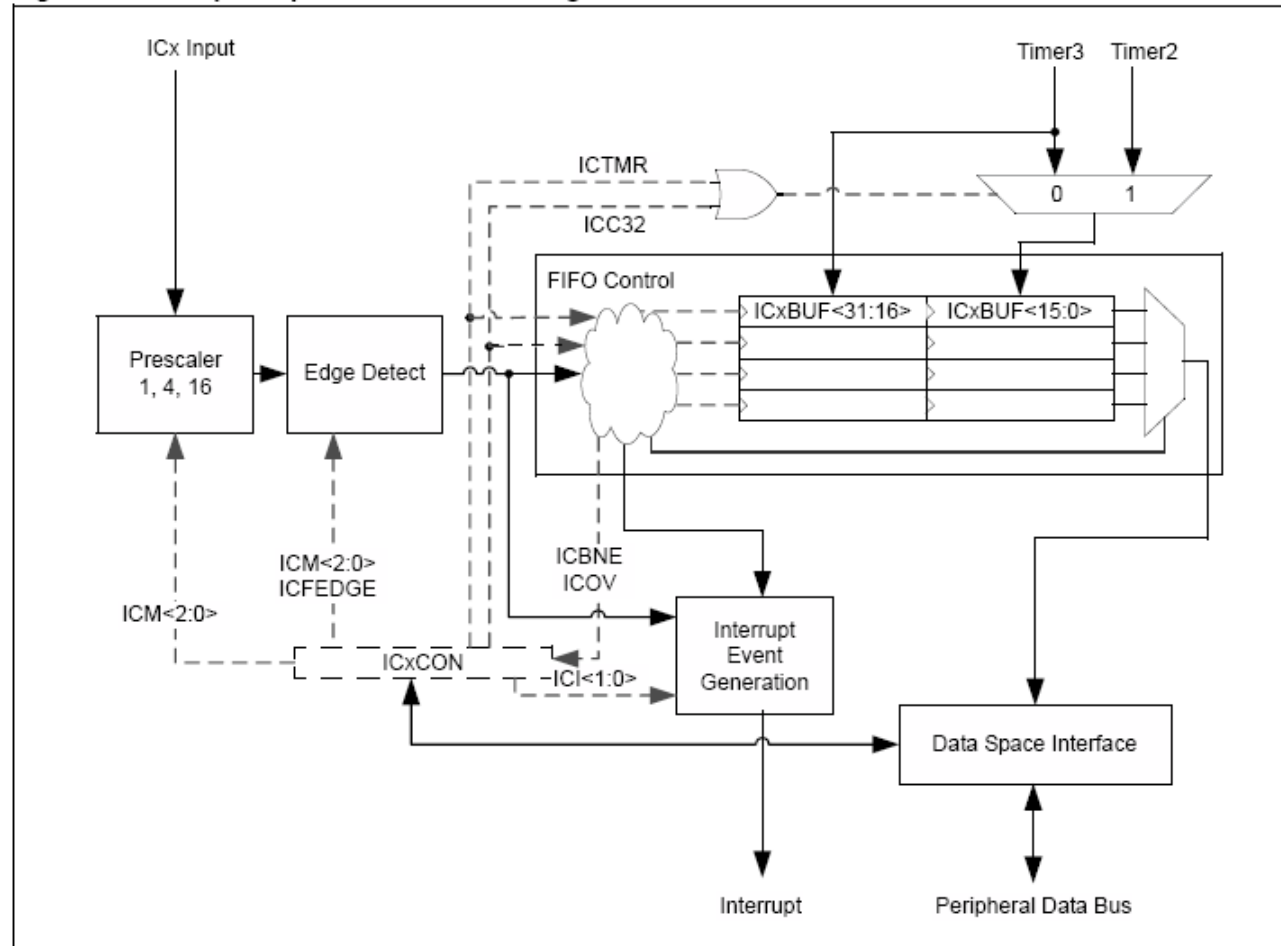
## Other modules that involve timers

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- *Input Capture*: The value in TMRx register is captured when some (configurable) external event occurs on an input pin
- *Output Compare*: An output signal is updated when the timer reaches a certain (user-configured) value (Useful for generating an single pulse or a pulse train on an output pin)
- *ADC*: TMR3 and TMR5, acting in 16-bit or 32-bit mode, can trigger an A/D conversion on a period match.

# Input Capture

Figure 15-1: Input Capture Module Block Diagram





# Input Capture

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- **Input Capture Control Register (ICxCON).**
  - Enable Capture
  - Select First Capture Edge (special mode)
  - Set Precision
  - Select Timer (16-bit modes)
  - Interrupt Control
  - Mode Select – includes *edge selection, prescaling*
  - Check *Capture Overflow* and *Status of IC Buffer*

# Input Capture Mode

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- Upon the occurrence of an event that triggers a capture, read the value from the **Input Capture Buffer Register (ICxBUF)**.
- Reading **ICxBUF** reads from a four-deep FIFO buffer.
- Use the **Input Capture Buffer Not Empty Bit (ICBNE)** [**ICxCON<3>**] to determine if the FIFO buffer is empty.  
(In general, if N captures have occurred, it takes N reads to empty the buffer.)

# Applications of Input Capture

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- Stop-watch functions
- Event recorders
- Frequency-to-Digital converters

# Timer PLIB Functions

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- `OpenTimerX(unsigned int config, unsigned int period)`
- `ConfigIntTimerX(unsigned int config)`
- `EnableIntTX()`
- `DisableIntTX()`
- `ReadTimerX()`
- `WriteTimerX(unsigned int value)`
- `ReadPeriodX()`
- `WritePeriodX(unsigned int value)`
- `CloseTimerX()`

# Configuring a timer with the Plib

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```
void OpenTimerX(unsigned int config,  
                unsigned int period)
```

- X is 2, 3, 4 or 5
- config: bit masks OR'ed together
  - » Turn timer module on: TX\_ON
  - » Internal clock source: TX\_SOURCE\_INT
  - » Peripheral bus clock frequency prescale: TX\_PS\_1\_Y  
where Y is 1, 2, 4, 8, 16, 32, 64, ~~128~~, 256
- period: 16-bit unsigned value

## Reading / writing timer and period registers

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- ◆ `unsigned int ReadTimerX()`
  - Returns the 16-bit value from timer X
- ◆ `void WriteTimerX(unsigned int value)`
  - Writes a 16-bit value to timer X
- ◆ `unsigned int ReadPeriodX()`
  - Returns the 16-bit period for timer X
- ◆ `void WritePeriodX(unsigned int period)`
  - Writes the 16-bit period to timer X

# Enabling/disabling interrupts

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- ◆ `void ConfigIntTimerX(unsigned int config)`
  - x is 1, 2, 3, 4 or 5
  - config: bit masks OR'ed together
    - » Interrupt enable: `TX_INT_ON`
    - » Interrupt priority: `TX_INT_PRIOR_Y` where Y is 0-7
- ◆ `void EnableIntTX()`
  - Sets the interrupt enable bit for timer X
- ◆ `void DisableIntTX()`
  - Clears the interrupt enable bit for timer X

## Summary (1 of 2)

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□ All modern microcontrollers incorporate timer modules

□ Common uses:

- Measure (or wait) a predetermined amount of time
- Measure the time that elapses between 2 external events
- Generate an output pulse of known duration
- Generate a square wave with a desired period and duty cycle
- Generate interrupts periodically
- Count external pulses



## Summary (2 of 2)

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- **Five 16-bit Timer Registers (TMRx)**
  - *Type A Timer Register:* Timer 1
  - *Type B Timer Register:* Timers 2, 3, 4, and 5
- **Period Registers (PRx):** User configurable; holds a value that, when reached by TMRx, causes TMRx to reset and (possible) the generation of an interrupt.
- **Timer Control Registers (TxCON):** Enable a timer, choose a timer mode, choose a *prescale value*.