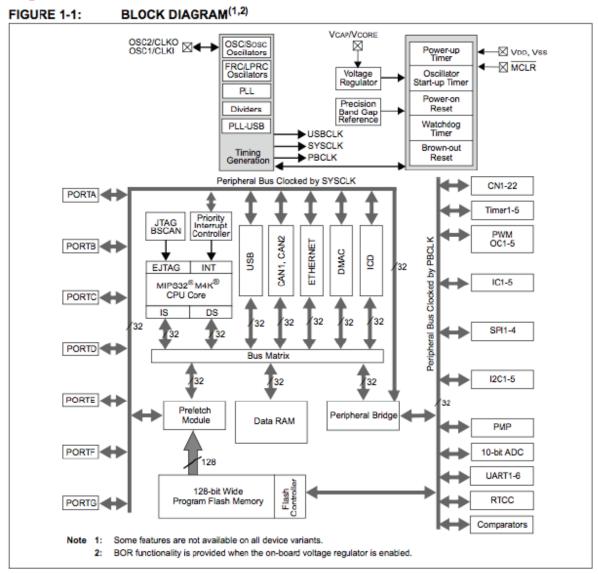
# Writing software to communicate over the

**ECE 2534** 

I<sup>2</sup>C bus

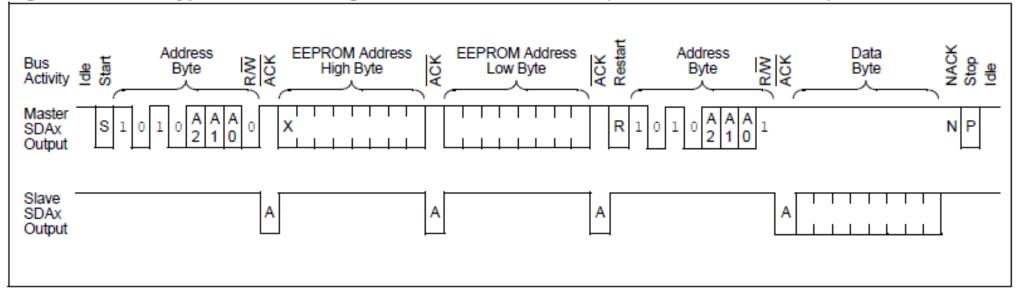
#### I<sup>2</sup>C implementation on the PIC32





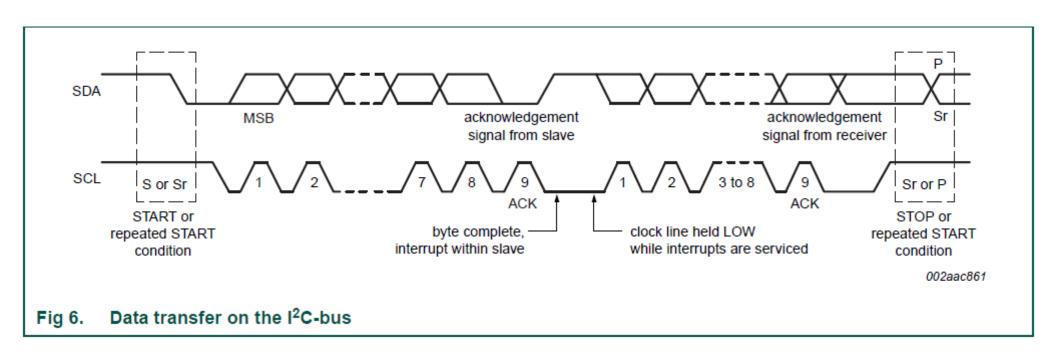
#### I<sup>2</sup>C data transfers – reminder

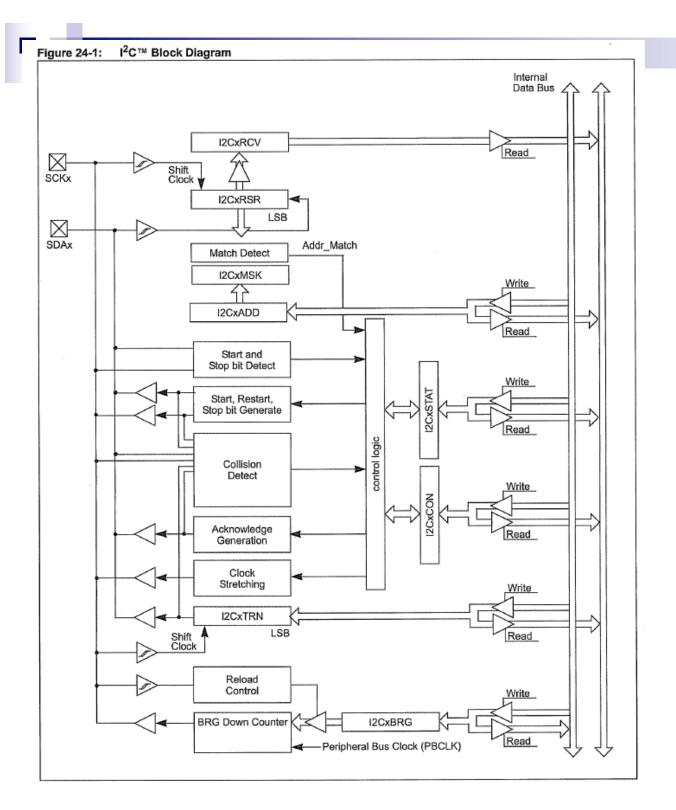
Figure 24-4: A Typical I<sup>2</sup>C™ Message: Read of Serial EEPROM (Random Address Mode)



# M

#### I<sup>2</sup>C data transfer sequence - reminder





# M

#### **CONTROL AND STATUS REGISTERS**

The I2C module consists of the following Special Function Registers (SFRs):

- I2CxTRN: I2C Transmit Data Register
  - This read-only register is the transmit register. Bytes are written to this register during a transmit operation.
- I2CxRCV: I2C Receive Data Register

This read-only register is the buffer register from which data bytes can be read.

- I2CxADD: I2C Slave Address Register
  - This register holds the slave device address (for PIC32 acting in slave mode)
- I2CxMSK: I2C Address Mask Register

This register designates which bit positions in the I2CxADD register can be ignored (allows PIC32 to respond to multiple addresses)

- I2CxCON: I2C Control Register
  - This register enables control of the I2C module's operation.
- I2CxSTAT: I2C Status Register
  - This register contains status flags indicating the I2C module's state during operation.
- I2CxBRG: I2C Baud Rate Generator Register
  - This register holds the Baud Rate Generator (BRG) reload value for the I2C module Baud Rate Generator.



### Control Register

Register 24-1: I2CxCON: I<sup>2</sup>C™ Control Register

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	_		_
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	_	1	_
15:8	R/W-0	U-0	R/W-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
	ON <sup>(1)</sup>	_	SIDL	SCLREL	STRICT	A10M	DISSLW	SMEN
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown



### Control Register

Register 24-1: I2CxCON: I<sup>2</sup>C™ Control Register

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	_	_	_
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	-	1	_
15:8	R/W-0	U-0	R/W-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
	ON <sup>(1)</sup>	_	SIDL	SCLREL	STRICT	A10M	DISSLW	SMEN
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown



# Status Register

Register 24-2: I2CxSTAT: I<sup>2</sup>C™ Status Register

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	-	_	_		
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	_	_	_
15:8	R-0	R-0	U-0	U-0	U-0	R/W-0	R-0	R-0
	ACKSTAT	TRSTAT	_	_	_	BCL	GCSTAT	ADD10
7:0	R/W-0	R/W-0	R-0	R/W-0	R/W-0	R-0	R-0	R-0
	IWCOL	I2COV	D/A	Р	S	R/W	RBF	TBF

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown



# Status Register

Register 24-2: I2CxSTAT: I<sup>2</sup>C™ Status Register

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	_	-	-
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	_	_	_	_	_	_	_	_
15:8	R-0	R-0	U-0	U-0	U-0	R/W-0	R-0	R-0
	ACKSTAT	TRSTAT	_	_	_	BCL	GCSTAT	ADD10
7:0	R/W-0	R/W-0	R-0	R/W-0	R/W-0	R-0	R-0	R-0
	IWCOL	12COV	D/A	Р	S	R/W	RBF	TBF

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown



#### I<sup>2</sup>C Plib Functions: Initialization

UINT32 I2CSetFrequency(I2C\_MODULE id, UINT32 sourceClock, UINT32 i2cClock);

■ void **I2CEnable**(I2C\_MODULE *id*,

BOOL *enable*);



#### I<sup>2</sup>C Plib Functions: Starts & Stops

```
I2C_RESULT I2CStart(I2C_MODULE id);
I2C_RESULT I2CRepeatStart(I2C_MODULE id);
I2C_RESULT I2CStop(I2C_MODULE id);
```

Need to check I2C status flags!

```
    BOOL
    I2CBusIsIdle(I2C_MODULE id);
    I2C STATUS
    I2CGetStatus(I2C MODULE id);
```



# I<sup>2</sup>C Plib Functions: Transmission (by master)



#### I<sup>2</sup>C Plib Functions:

# Reception (by master)

```
■ I2C RESULT I2CReceiverEnable(
                I2C MODULE id, BOOL enable);
            I2CReceivedDataIsAvailable(
■ BOOL
                              I2C MODULE id);
            I2CAcknowledgeByte(
 BOOL
                    I2C MODULE id, BOOL ack);
            I2CAcknowledgeHasCompleted(
 BOOL
                              I2C MODULE id);
            I2CGetByte (I2C MODULE id);
 BYTE
```

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#### Where to find I<sup>2</sup>C Plib descriptions

```
C:
→ Program Files (x86)
    → Microchip
        \rightarrow xc32
           \rightarrow v1.31
               → pic32mx
                   → include
                       → peripheral
                               \rightarrow i2c.h
```