CRETIN

Session 10

Howard Scott





Session topics

Postprocessing rad-hydro simulations

- Overview
- Postprocessing workflow
 - 1. Extracting data from the rad-hydro code
 - 2. Inserting data into Cretin
 - 3. Populations
 - 4. Spectral opacities / emissivities
 - 5. Detector spectra



Overview

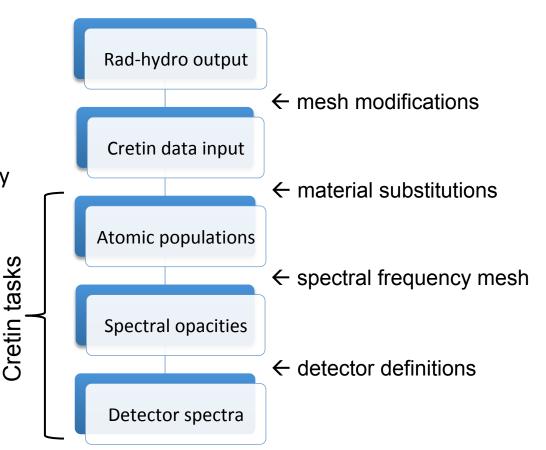
- Rad-hydro codes can do the "same" physics as Cretin
 - → NLTE atomic kinetics + radiation transport
- Why postprocess rad-hydro simulations with Cretin?
 - 1. Increase spectral resolution to simulate diagnostics
 - Decrease spatial / temporal resolution to restrict expensive NLTE physics to a limited number of zones and/or timesteps
 - 3. Substitute atomic models or different materials
 - 4. Improve detailed physics, e.g. line transport, line shapes
- Approximations / gotchas
 - 1. Time evolution in Cretin assumes Lagrangian material
 - → most postprocessing uses steady-state kinetics
 - 2. Cretin uses a logical node-centered mesh, unlike most rad-hydro codes

Main assumption: "improved" physics would not significantly change the rad-hydro results



Workflow considerations

- Multiple distinct tasks
- Each task adds additional information (with a chance to make modifications)
- Tasks can be done independently (in serial)
- Timesteps can be done independently if steady-state treatment is valid
 - → parallel simulations



Separating the Cretin tasks can be convenient, but is not necessary





Extracting data from rad-hydro codes

Required data:

mesh position and velocity: r, v

material temperatures and densities: T_e , T_i , ρ

element number densities: n_{iz}

Optional data:

electron density, ionization: n_e , <Z>

photon spectrum: J_v

absorption / emission: κ_v , η_v

- Restart dumps will have <u>all</u> required data
- Opacity / visualization dumps must request n_{iz}
 - <u>not</u> included by default
 - alternative for a Lagrangian run is ρ + element concentrations
- Yorick files from ARES must request all desired data

Pay attention to the time spacing of dumps used for postprocessing



Inserting data into Cretin

- Rad-hydro data comes in through xfiles
- Available Yorick scripts read dumps, process data, and produce an xfile
 - Scripts are available for HYDRA, ARES, CALE, (LASNEX), ... in /usr/apps/cretin/yorick
 hydra2cr.i, ares2cr.i, cale2cr.i ... + xfile-util.i
 - Use restart (or other) dumps from HYDRA, CALE, LASNEX or Yorick dumps from ARES
- All requested timesteps / cycles go into a single xfile
- Most variable names are code specific, some can be specified use "help" for details
- User may need to provide axis identification
- Example:

```
yorick -i hydra2cr.i

xf_axis = [1,3]

xf_tmin = 2.e-9

> hydra2cr, "hydr", "hyfile"

Constructing xfile .../hyfile.xfa

processing file hydr11256 time = 2.022e-09
```

Identify HYDRA (x,z) axes as Cretin (x,y) or (r,z) Set start time (in sec) for processing dumps Process dumps starting with "hydr"





Notes on processing data

- Final mesh for Cretin must be a node-centered logical mesh
- Yorick scripts change data from zone-centered to node-centered

×	×	×	×	×	X	×	×	X
X	×	×	×	 ×	X	×	X	X
×	×	×	×	X		×	X	*
×	×	×	×					

- Multiblock meshes will produce an xfile for a specified block or one per block (but using multiple blocks in a Cretin run is not easy)
- Other options:

reflecting / extending / restricting mesh + data identifying / restricting elements included in xfile breaking up element number densities by region (see xf_rnuc)

Yorick scripts use *xfile-util.i* as a backend – both files are required to maintain consistency

Considerations for producing a Cretin mesh

- Spatial resolution used by the hydro code may be excessive for Cretin
 - computational time / memory requirements for atomic kinetics / radiation transport may be prohibitive
 - kinetics parallelizes well across compute nodes, but rad transport does not
- Distorted mesh near axis in rz-geometry can cause difficulties
 - → if re-meshing to decrease resolution, use an orthogonal mesh (near axis)
- Resolution requirements for atomic kinetics / rad transport are largely independent of small-scale features + no Courant condition
 - isolated high-Z mix (e.g. from fill tube) may be an exception

Mesh modifications should be made <u>before</u> constructing the xfile



Options when running Cretin

Modifying elements and/or number densities:

- Source commands connect Cretin elements to xfile number densities source ni ix iz z [a] [multiplier] [ireg] iz identifies Cretin element defined with "atoms" command z [a] identifies number density section in xfile multiplier [ireg] changes number densities [in region ireg]
- Multiple source commands can refer to each xfile number density section

Producing spectral opacities and emissivities:

- Produced only if a spectral frequency mesh is present
- switch(53) = -1 : produce spectral opacities without doing spectral transport
- "dump drat": sends mesh, spectral opacities, etc. to dump files xxx.d00, .d01, ...

Element substitutions are particularly useful when designing spectroscopy experiments



Postprocessing setup

Separate xfiles for each time interval (or timestep) if steady-state kinetics

- yorick -i do xfile.i
- cretin thd.xfa source
- cretin thd.gen

- cretin thd.r00 thd.gen **spectra** define SPECTRUM -o spec
- yorick -i get spec.i
 - or -

cretin spec.d00 thd.gen **drat** define DRAT -o thd spec

Produce ASCII xfile from rad-hydro output

(Optional) produce PDB xfile

Calculate populations with kinetics + radiation transport

Calculate spectral opacities and emissivities

Calculate detector spectra

Splitting the calculation into parts allows changing the spectral frequency mesh or detector specifications without redoing earlier parts

Cretin postprocessing example

A single generator with #ifdef / #endif sections can do all 3 parts

```
#ifdef SPECTRUM
#ifdef 1D
 geometry sphere
#else
                                                        spectrum 75
                                                                       5000. 7500.
                                                                       7500. 9000. 1.
 geometry rz
                                                        spectrum 300
                                                                                         ! Cu K-shell
#endif
                                                        spectrum 800 9000. 13000. 1.
                                                                                         ! Ge K-shell
                                                        spectrum 100 13000. 20000.
xfile thd.xdf
                                                        #ifdef 1D
switch 25 0
                                                          plot
                   ! steady-state kinetics
switch 28
                   ! steady-state initialization
                                                            xvar sp energy
switch 29
                   ! use xfile timesteps
                                                            yvar isparea
                                                                              0 -1
switch 44 10
                   ! max iterations per timestep
                                                        #else
switch 120 1
                   ! show convergence diagnostics
                                                          dump drat
                                                        #endif
#ifndef 1D
 switch 53 -1
                                                        #endif
                   ! no spectral transfer, opacities only
#endif
                                                        #ifdef DRAT
                                                        #include drat.gen
                                                        #endif
```

Postprocessing example – element substitution

```
xfile: znuc 8
         1.00000
                     1.00000
                                1.00000
                                           6.00000
                                                       1.00000
                                                                  8.00000
                                                                             32.0000
                                                                                         2.00000
       anuc 8
         1.00000
                                3.00000
                                                       0.00000
                                                                  0.00000
                                                                             0.00000
                                                                                        0.00000
                    2.00000
                                           0.00000
generator:
                                        source ni 1 1 1
      atoms iz=1 dca 01 h
                                                                            alias GEMULT1 1.
                                        source ni 1 2 2
      atoms iz=2 dca 02 he
                                                                            alias GEMULT2 0.5
                                        source ni 1 6 6
      atoms iz=6 dca 06 c
                                                                            alias CUMULT 1.4
                                        source ni 1 8 8
      atoms iz=8 dca 08 o
                                                                            alias SIMULT1 2.
                                                                            alias SIMULT2 1.
                                        #ifdef GE
      #ifdef GE
                                        source ni 1 32 32 0
      atoms iz=32 dca 32k ge
                                        #endif
      #endif
                                        #ifdef CU
      #ifdef CU
                                        source ni 1 29 32 0 CUMULT
                                                                           Substitute Cu for Ge @ 1.4x
      atoms iz=29 dca 29k cu
                                        #endif
      #endif
                                        #ifdef SI
      #ifdef SI
                                        source ni 1 14 32 0 SIMULT1 4
      atoms iz=14 dca 14 si
                                                                           Substitute Si for Ge in region 4 @ 2x
                                        source ni 1 14 32 0 SIMULT2 5
       atoms iz=32 dca 32k ge
                                                                             + partial substitution in region 5
                                        source ni 1 32 32 0 GEMULT2 5
      #endif
```

source ni 1 32 32 0 GEMULT1 6

#endif





Calculating detector spectra

Intensities reaching a detector are obtained from formal radiation transport along the line-of-sight to the detector

$$I_{v} = \int_{0}^{s} e^{-\alpha_{v} s'} \eta_{v} ds'$$

→ ray trace through the mesh



Ray tracing options:

- Yorick running DRAT (2D) or HEX (3D)
 ICF program has extensive experience with DRAT + processing scripts drat_d00.i runs DRAT on Cretin dump files for 1D / 2D
- Cretin "drat" option available in 1D / 2D / 3D same functionality as DRAT/HEX <u>plus</u> Doppler shifting provides additional information along rays output is not compatible with DRAT processing scripts (but could be)
- VisIt not connected yet (any volunteers?)

Detector spectrum example

DRAT:

```
yorick -i drat d00.i
```

> drat d00, "spec.d00", 100, , 0.01 Equatorial + polar views aimed at (0.,0.) > save d00, "thd.spec" Save results in PDB file thd.spec

Cretin drat option:

cretin spec.d00 drat.gen drat -o thd spec

alias	MU0	1.	alias	DX	0.01
alias	PHI0	PI/2.	alias	XMIN	0.
alias	R0	0.	alias	YMIN	-DX
alias	Z0	1.	alias	NPX0	51
			alias	NPY0	51

alias MU1 0.

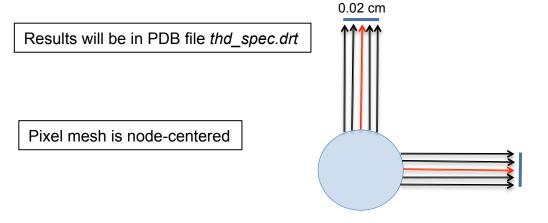
alias PHI1 PI/2. alias NPX alias NPY 101 alias R1

alias Z1 0.

0. DX YMIN DX NPX0 NPY0 [doppler] drat MU0 PHI0 R0 Z0 0. drat MU1 PHI1 R1 Z1 0. XMIN DX YMIN DX NPX NPY [doppler]

Detector plane extends ±100 µm in each direction w/ 100 pixels in each (half-) direction

Read mesh and opacities from thd.d00



Polar view Equatorial view

Central rays are defined by a direction (μ, ϕ) and a reference point (x, y, z) or (r, z, 0) outside the mesh