

# Lucas Gansberg

SOFTWARE ENGINEER & LEADER

## WORK EXPERIENCE

### Software Engineering Manager / Nike

MARCH 2021 - MARCH 2024 / Full-time, remote

- Led a team of 4 developers responsible for 5 critical internal platforms, SDKs, libraries, and customer support.
- Fostered a collaborative environment, ensuring seamless communication across cross-functional teams.
- Spearheaded the re-architecture of our internal Identity Provider (IdP) provisioning platform.
- Collaborated with stakeholders to define requirements, streamline processes, and enhance security.
- Developed and executed engineering roadmaps, aligning technical initiatives with product goals.
- Managed tasks, prioritized features, and ensured timely delivery of enhancements.

### Senior Software Engineer III / Nike

MAY 2019 - MARCH 2021 / Full-time

- Built an internal AWS-style console, providing a centralized hub for technical products and documentation.
- Simplified access to critical tools, improving efficiency for the entire organization.
- Stood up an internal data enrichment metric service, enhancing data quality and decision-making.
- Leveraged active directory and analytics to drive insights.
- Collaborated with UI/UX designers to create intuitive interfaces.

### Senior Software Engineer II / Intel

MAY 2016 - MAY 2019 / Full-time

- Designed and built a user-friendly UI to manage server rack resources dynamically based on workload requirements (compute, storage, memory).
- Worked on Directed Acyclic Graph scheduler to execute operations within a data center.
- Both projects were implemented with Golang, gRPC, and React/Redux.

### Software Engineer / Intel

JULY 2011 - MARCH 2016 / Full-time

Software engineer focused on test automation, validating wireless standards/protocols, wireless certification, under the automation tools team. Used C#.NET, C++, and a variety of other software languages.



[lucas.gansberg@gmail.com](mailto:lucas.gansberg@gmail.com)

(541)-591-8020



## LANGUAGES

Javascript, Typescript, Golang, HTML, CSS, C# .NET, C++, bash, markdown

## LIBS & FRAMEWORKS

React, Redux, Formic, Node.js, Styled Components, Terraform, GraphQL, Less, Stylus, Sass, testcafe

## TOOLS

Git, Github, Github Actions, AWS, Storybook, Docker, Webpack, craco, Figma, Jenkins

## ARCH & PATTERNS

REST, micro-services, Service-Oriented Architecture (SOA), micro-frontends

## EDUCATION

2011 | Bachelors of Science

Software Engineering

OREGON INSTITUTE OF TECHNOLOGY

## INTERESTS & HOBBIES

Animations, clean design, family, snow skiing, outdoors, gaming, wake boarding, fishing, welding, music & pets.