CIS 452 - Operating Systems Concepts Nathan Bowman Images taken from Silberschatz book

File Descriptors

File descriptor -- an int to let the OS know which file you want to access (read, write, close, etc.)

Open file (or Open file description) -- tracks which file was opened, mode of opening (read/write/etc.), offset into file

There can be more than one per file, even in the same process

This is created each time open is called

OS keeps *per-process* table linking file descriptors with open files

OS keeps system-wide table of open files

File	Mode	Location
<pre>/home/student/foo.txt</pre>	read	0
<pre>/usr/include/stdio.h</pre>	read	10
<pre>/usr/include/stdio.h</pre>	read	0
<pre>/home/student/project.c</pre>	write	0
<pre>/home/student/project.c</pre>	read	0
<pre>/home/student/log.txt</pre>	append	110

Modifying open file (for example, by reading a line) modifies it system-wide

Modifying a file descriptor (for example, by close or dup) is a per-process change

Note that the ideas of file descriptors, open files, and files (the things stored on disk) should be considered separately

- file descriptors (the ints) in one process have nothing to do with file descriptors in another process
- more than one file descriptor (in the same process or different processes) can point to the same open file
- more than one open file can point to the same file

System calls

System calls dup, fork, and exec do not create a new open file (that is the job of open)

close acts on file descriptors, not open files

exec can close a file descriptor depending on the flags associated with the descriptor

If you read about this elsewhere, you will see it is slightly more complicated

More than one file name can be associated with the same file on disk, so the file table actually keeps track of an **inode**

Don't worry about that for now -- we will cover file systems later in the semester