

# Chapter 4

## Network Layer:

### The Data Plane

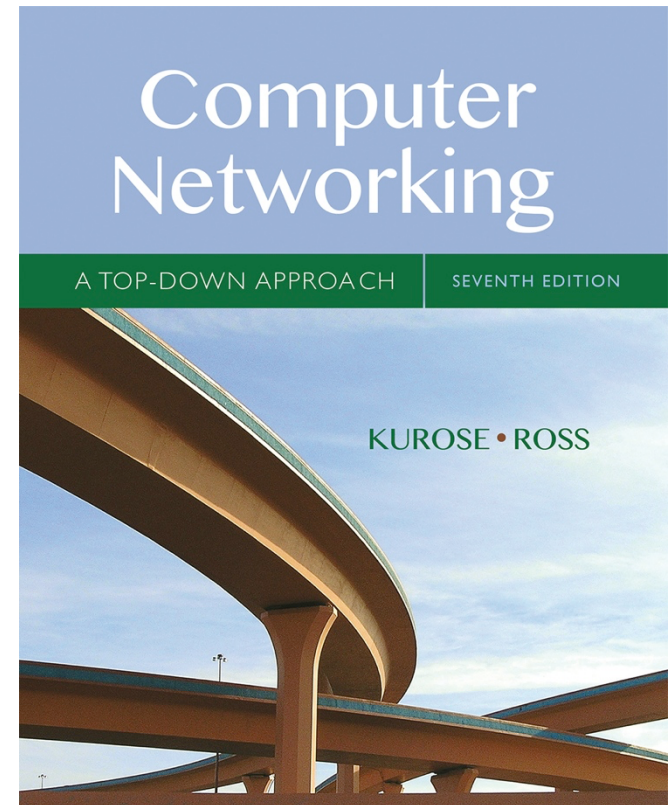
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## *Computer Networking: A Top Down Approach*

7<sup>th</sup> edition

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Pearson/Addison Wesley

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Minor modifications made to original slides by Nathan Bowman

# Chapter 4: outline

## 4.1 Overview of Network layer

- data plane
- control plane

## 4.2 What's inside a router

## 4.3 IP: Internet Protocol

- datagram format
- fragmentation
- IPv4 addressing
- network address translation
- IPv6

## 4.4 Generalized Forward and SDN

- match
- action
- OpenFlow examples of match-plus-action in action

# IPv6: motivation

- *initial motivation*: 32-bit address space soon to be completely allocated.
- additional motivation:
  - header format helps speed processing/forwarding
  - header changes to facilitate QoS

## *IPv6 datagram format:*

- fixed-length 40 byte header
- no fragmentation allowed

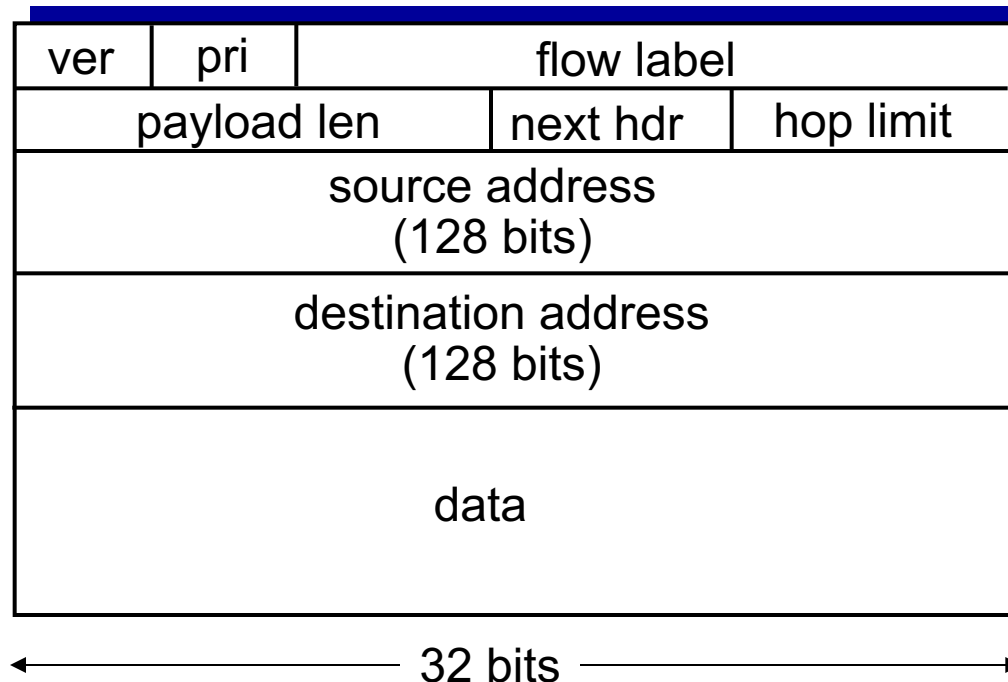
# IPv6 datagram format

*priority:* identify priority among datagrams in flow

*flow Label:* identify datagrams in same “flow.”

(concept of “flow” not well defined).

*next header:* identify upper layer protocol for data



# Other changes from IPv4

- *checksum*: removed entirely to reduce processing time at each hop
- *options*: allowed, but outside of header, indicated by “Next Header” field
- *ICMPv6*: new version of ICMP
  - additional message types, e.g. “Packet Too Big”
  - multicast group management functions

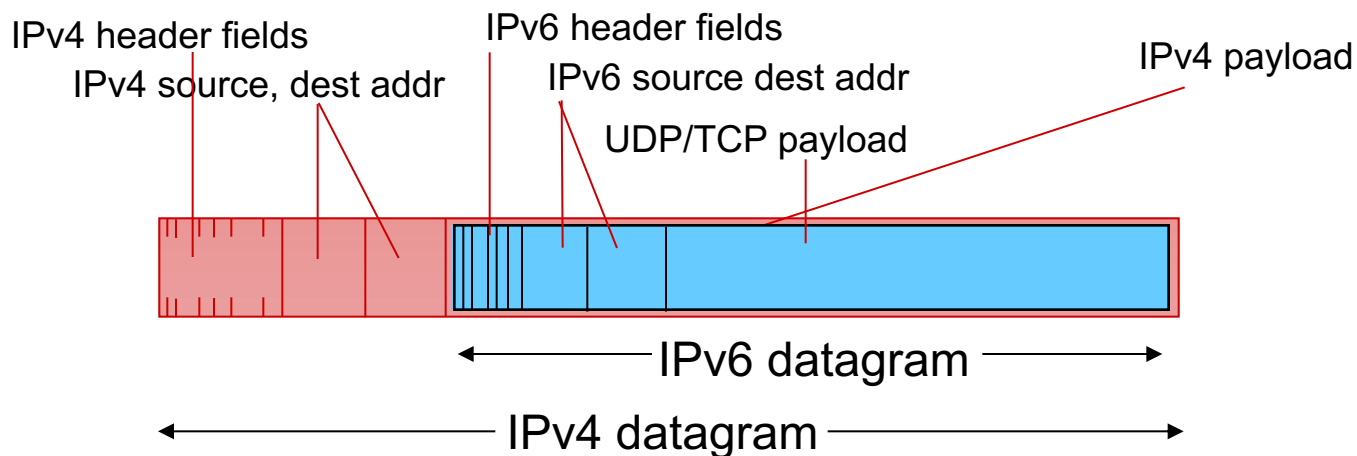
# IPv6 processing

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- Fixed-length header, no checksum, and no fragmentation designed to simplify processing on routers
- Idea: keep network core as fast as possible and push additional work to network edge
- Like much of design philosophy of internet, hosts that have additional requirements can implement them themselves

# Transition from IPv4 to IPv6

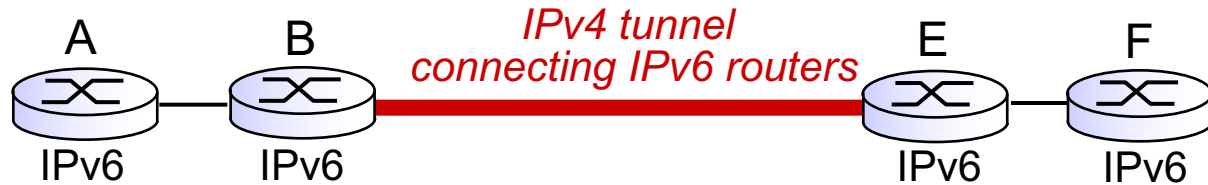
- not all routers can be upgraded simultaneously
  - no “flag days”
  - how will network operate with mixed IPv4 and IPv6 routers?
- **tunneling**: IPv6 datagram carried as *payload* in IPv4 datagram among IPv4 routers



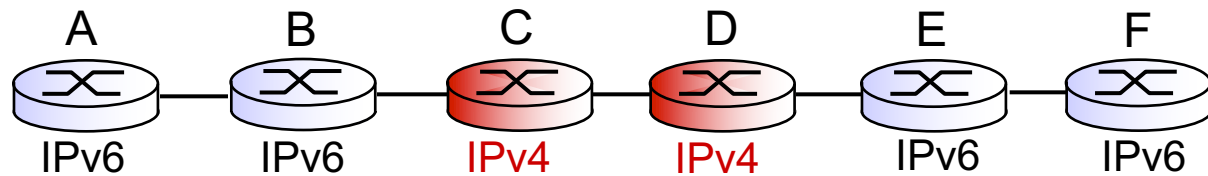


# Tunneling

logical view:

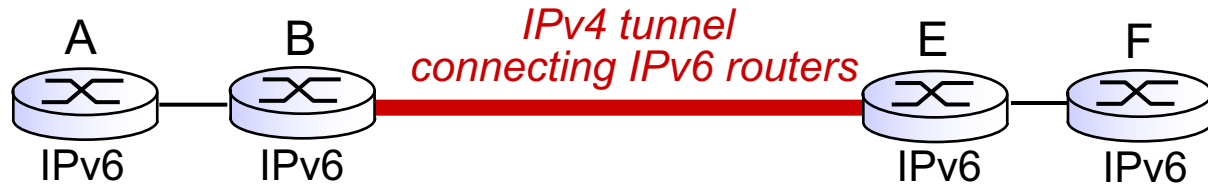


physical view:

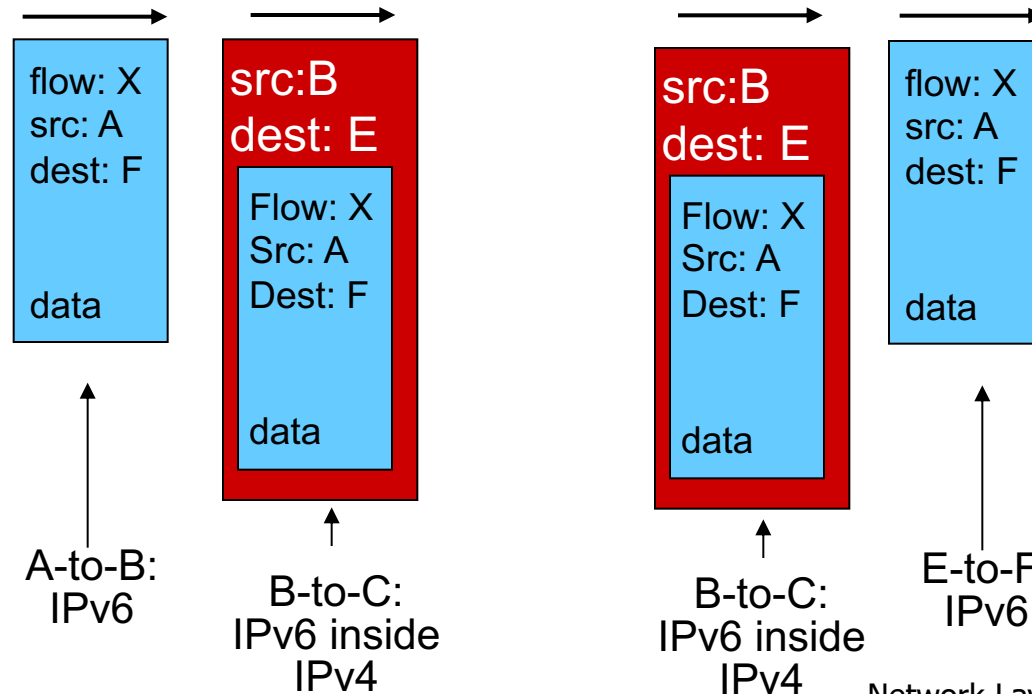
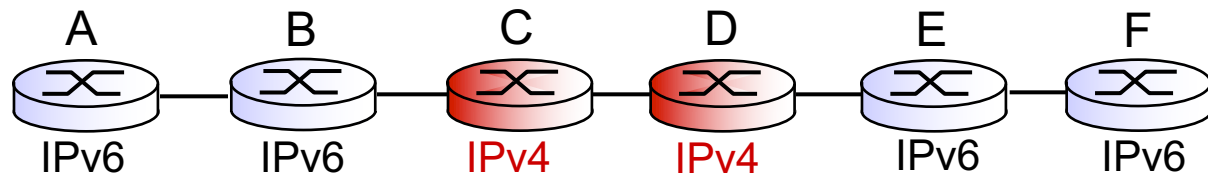


# Tunneling

logical view:



physical view:



# IPv6: adoption

- From textbook:
  - Google: 8% of clients access services via IPv6
  - NIST: 1/3 of all US government domains are IPv6 capable
- As of 2020, adoption passed 30% -- still just roughly 1/3 adoption
- *Long (long!) time for deployment, use*
  - 20 years and counting!
  - think of application-level changes in last 20 years: WWW, Facebook, streaming media, Skype, ...
  - *Why?*