

# Chapter 7

## Wireless and Mobile Networks

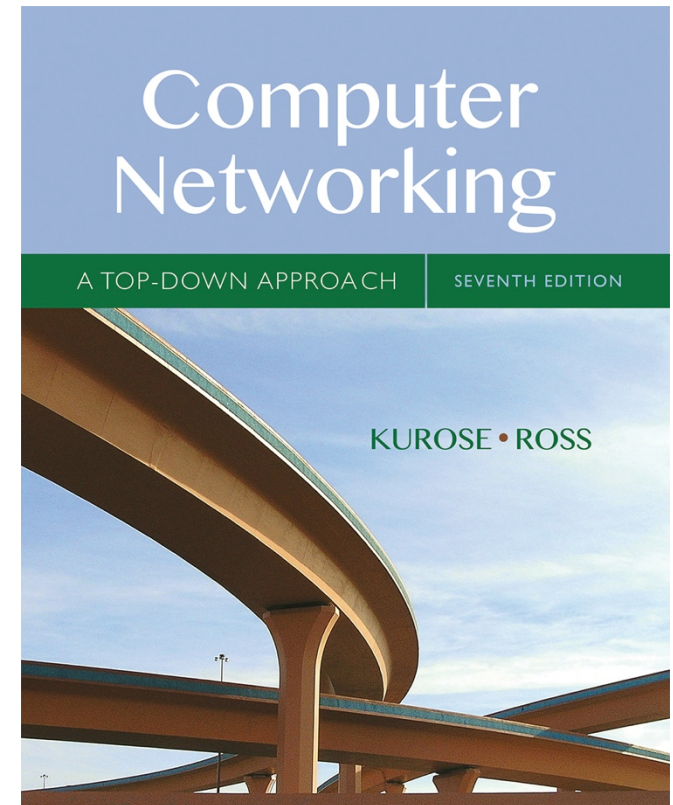
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## Computer Networking: A Top Down Approach

7<sup>th</sup> edition

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Minor modifications made to original slides by Nathan Bowman

# Chapter 7 outline

## 7.1 Introduction

## Wireless

### 7.2 Wireless links, characteristics

- CDMA

### 7.3 IEEE 802.11 wireless LANs (“Wi-Fi”)

### 7.4 Cellular Internet Access

- architecture
- standards (e.g., 3G, LTE)

## Mobility

### 7.5 Principles: addressing and routing to mobile users

### 7.6 Mobile IP

### 7.7 Handling mobility in cellular networks

### 7.8 Mobility and higher-layer protocols

# Wireless Link Characteristics (I)

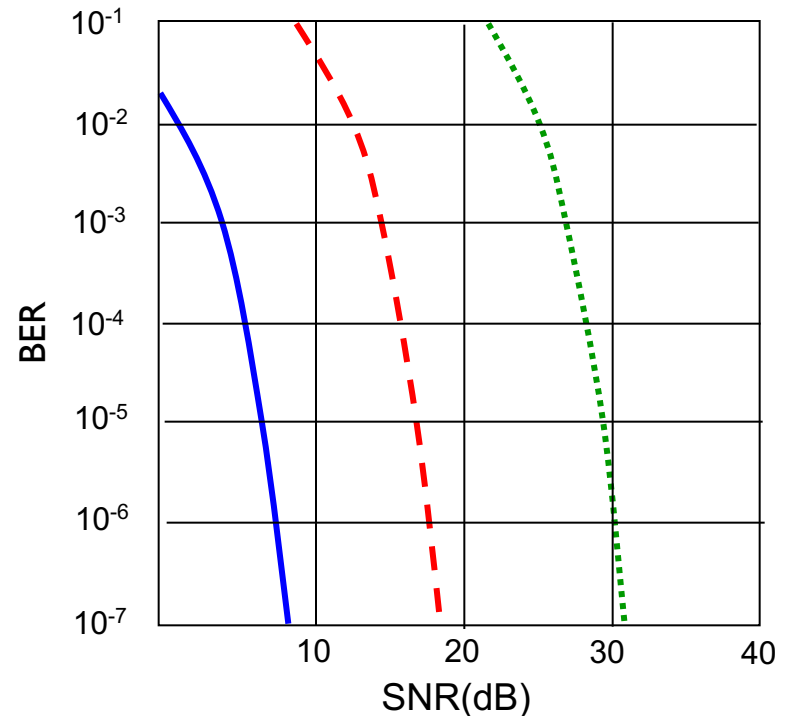
*important* differences from wired link ....

- *decreased signal strength*: radio signal attenuates as it propagates through matter (path loss)
- *interference from other sources*: standardized wireless network frequencies (e.g., 2.4 GHz) shared by other devices (e.g., phone); devices (motors) interfere as well
- *multipath propagation*: radio signal reflects off objects ground, arriving at destination at slightly different times

.... make communication across (even a point to point) wireless link much more “difficult”

# Wireless Link Characteristics (2)

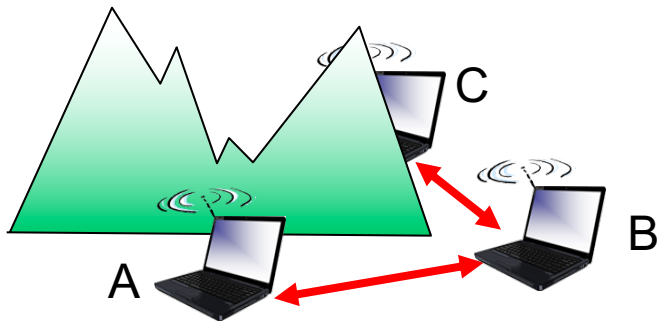
- SNR: signal-to-noise ratio
  - larger SNR – easier to extract signal from noise (a “good thing”)
- *SNR versus BER tradeoffs*
  - *given physical layer*: increase power  $\rightarrow$  increase SNR  $\rightarrow$  decrease BER
  - *given SNR*: choose physical layer that meets BER requirement, giving highest throughput
    - SNR may change with mobility: dynamically adapt physical layer (modulation technique, rate)



- ..... QAM256 (8 Mbps)
- - - QAM16 (4 Mbps)
- BPSK (1 Mbps)

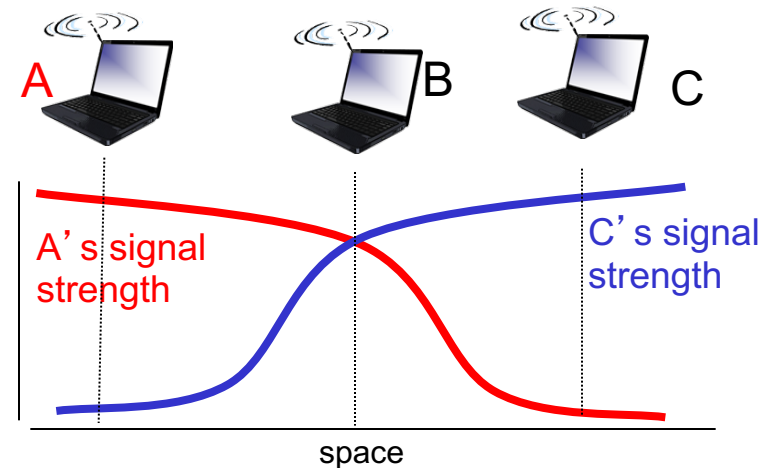
# Wireless network characteristics

Multiple wireless senders and receivers create additional problems (beyond multiple access):



## *Hidden terminal problem*

- B, A hear each other
- B, C hear each other
- A, C can not hear each other means A, C unaware of their interference at B



## *Signal attenuation:*

- B, A hear each other
- B, C hear each other
- A, C can not hear each other interfering at B