Patterns Assignment, Choosing ref: Design Patterns by Gamma, Helm, Johnson, Vlissides

Creational patterns

Patrick M_Abstract Factory Kevin O___Builder Meghan L__Factory Method Julius A__Prototype William B_Singleton

Structural patterns

Ron T	_Adapter
Chris O	_Bridge
	_Composite
Griffin H	_Decorator
Drew M	_Facade
Jason B	_Flyweight
Cass O	_Proxy

Behavioral patterns

Holden L_	_Chain of	responsibility
Kyle C	_Command	
	_Interpret	ter
Lucas M	_Iterator	
	_Mediator	
Chris	_Memento	
Sarah M	_Observer	
A.J. W	_State	
	_Strategy	
Bryce B	_Template	
	_Visitor	

<u>DELIVERABLE</u>: submit to GitHub Classroom repo per class website.

A three to five page Research Paper on the pattern and its evolution, etc. plus an implementation in Java. You may present a five minute talk on your pattern that includes your implementation.