The First CSAI Workshop

where innovation meets intelligence!

17 jul	**9:00 - 9:30**	Introduction to Mobile App Development *Eng. Sarah Ahmed*
	9:30 - 10:30	Overview of iOS and Android Development Platforms *Eng. Sarah Ahmed*
	10:30 - 12:30	Secure Programming in Python *Eng. Omar Khaled*
	1:30 - 3:00	Introduction to Cloud Computing *Dr. Mohamed Khamis*
18 jul	**9:00 - 11:00**	Regular Expressions Analysis using Python--Introductory and Intermediate *Eng. Ahmed Salem*
	11:00 - 12:30	Competitive Programming *Dr. Mohamed Abdel Wahab*
	1:30 - 2:00	Regular Expressions Analysis using Python-Advanced *Eng. Ahmed Salem*
	2:00 - 2:30	Quiz Session
	2:30 - 3:00	Workshop Conclusion and certificates distribution

All sessions will be held in G6 at Zone B in the Academic building.

Workshop Schedule

The First CSAI Workshop

Intro to Mobile Development

Eng.
Sara
Ahmed

Computer Engineer,
Frontend developer,
Teaching Assistant at ZC
& Flutter enthusiast

Session 1
Attendance

Overview

Different Ways to Build an App

Coding

Low Code or No Code Builders

FlutterFlow — Released in 2020

Completely free!

AppGyver

Node-RED

BUILDBOX — 2D and 3D games

bubble

Softr — Uses programming by blocks

Tools and Technologies

Xamarin

ionic

React Native

Objective-C

Swift

Kotlin

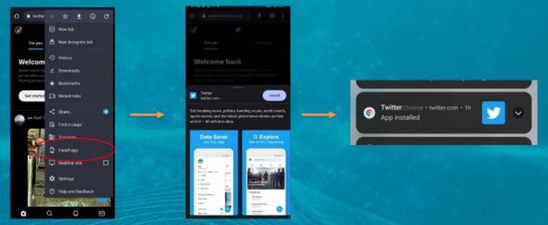
android studio

Java

NativeScript

Flutter

Example: Installing a PWAs (twitter)



Flutter as a cross-platform technology

- Flutter is an SDK (Software Development Kit) built by Google for building cross-platform apps for mobile, web and desktop

Pros:
- Free and Open source
- Uses Dart
  - Translates to native code
  - Object-oriented. Has very similar syntax to C++
- Has a rich library of pre-built components (widgets)
- Has both Material Design widgets (Android style) and Cupertino (IOS style) widgets
- Hot reloading feature allows for faster development
- Dart compiles to native ARM code. Performance difference from native apps is mostly negligible
- SDK can be installed and used on Windows, Linux and Mac

Flutter

Creating a Flutter Project

Building and Deploying our app

Add a launcher icon

↓

Signing the app

↓

Setting up build configurations

↓

Build the app for release

↓

Set up Google Play configurations

Read More:

- Build and release an Android app | Flutter
- Build and release an iOS app | Flutter
- Chapters 17 and 18 in Flutter Apprentice

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Native

IOS

Objective-C

Swift

Android

Cross-Platform

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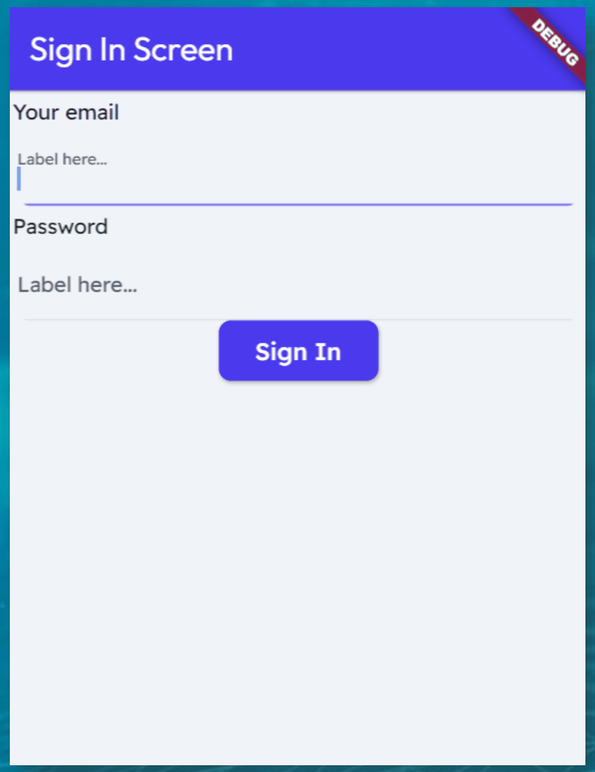
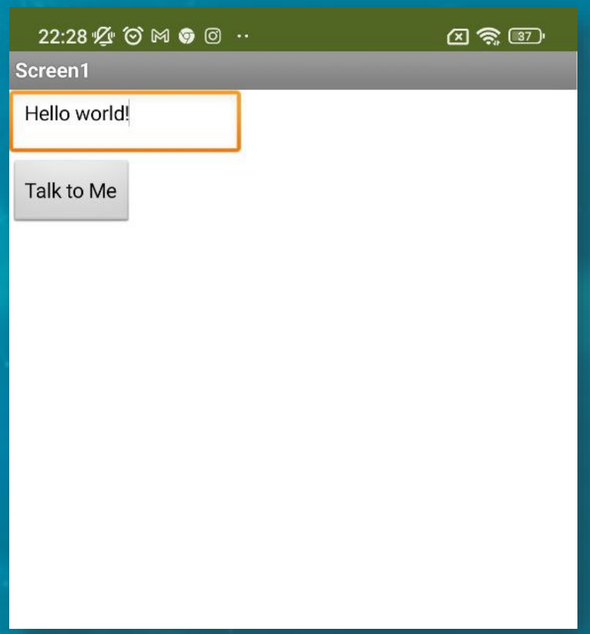
Demo: example apps with No-Code and Low-Code builders

FlutterFlow



MIT APP INVENTOR



Tools and Technologies

Pros and Cons

Native

+ Compiles directly into the target device's machine code
+ Fastest performance
+ Direct access to hardware device features
+ Consistent and familiar UX
- Hard to maintain multiple codebases for different platforms.
- Costly.
- Limited code reusability

Cross-Platform

+ Performance difference from native apps is mostly negligible
+ More efficient: create multiple apps from one codebase
+ Lower cost
+ Easier development and maintenance
+ Provides access to most device features
- Implementing platform-specific customization may require additional effort or workarounds

Hybrid

+ Uses a WebView component as a container which is built from a native language.
+ Uses familiar tech (HTML5 and JS)
+ Single codebase for both platforms
+ Code reusability
+ Fast development and easy maintenance
- Does not have direct access to device native features
- Slower performance than native and cross-platform apps
- Some platform-specific functionalities may require workarounds

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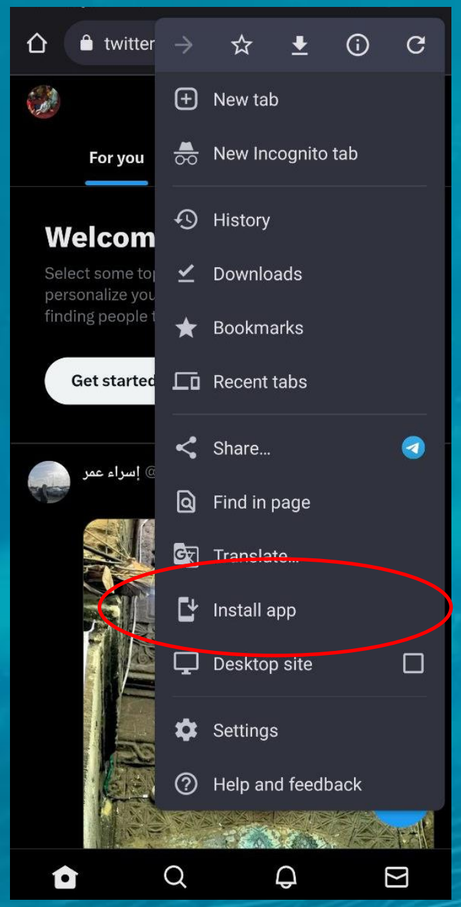
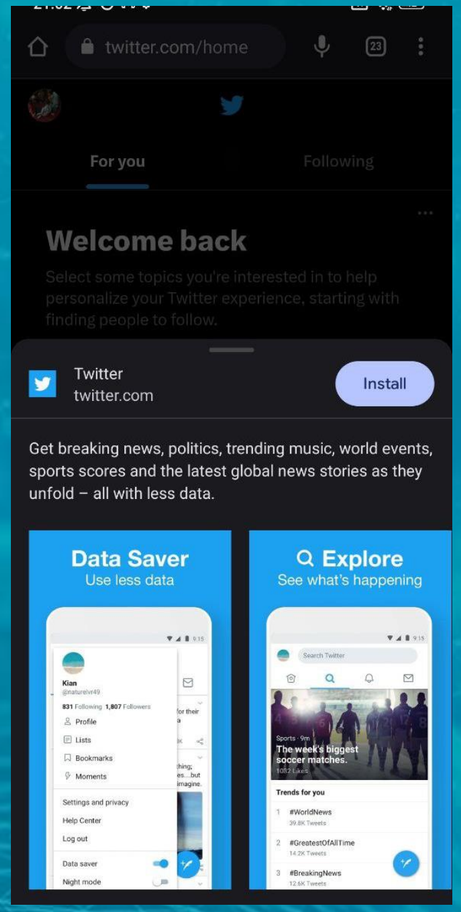
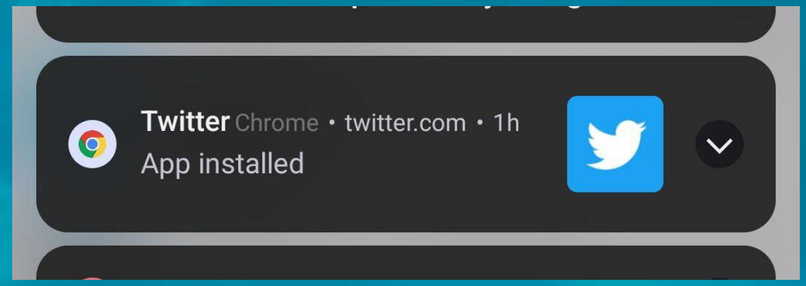
PWA
(progressive web app)

Example: Installing a PWAs (twitter)







PWAs
(progressive web apps)

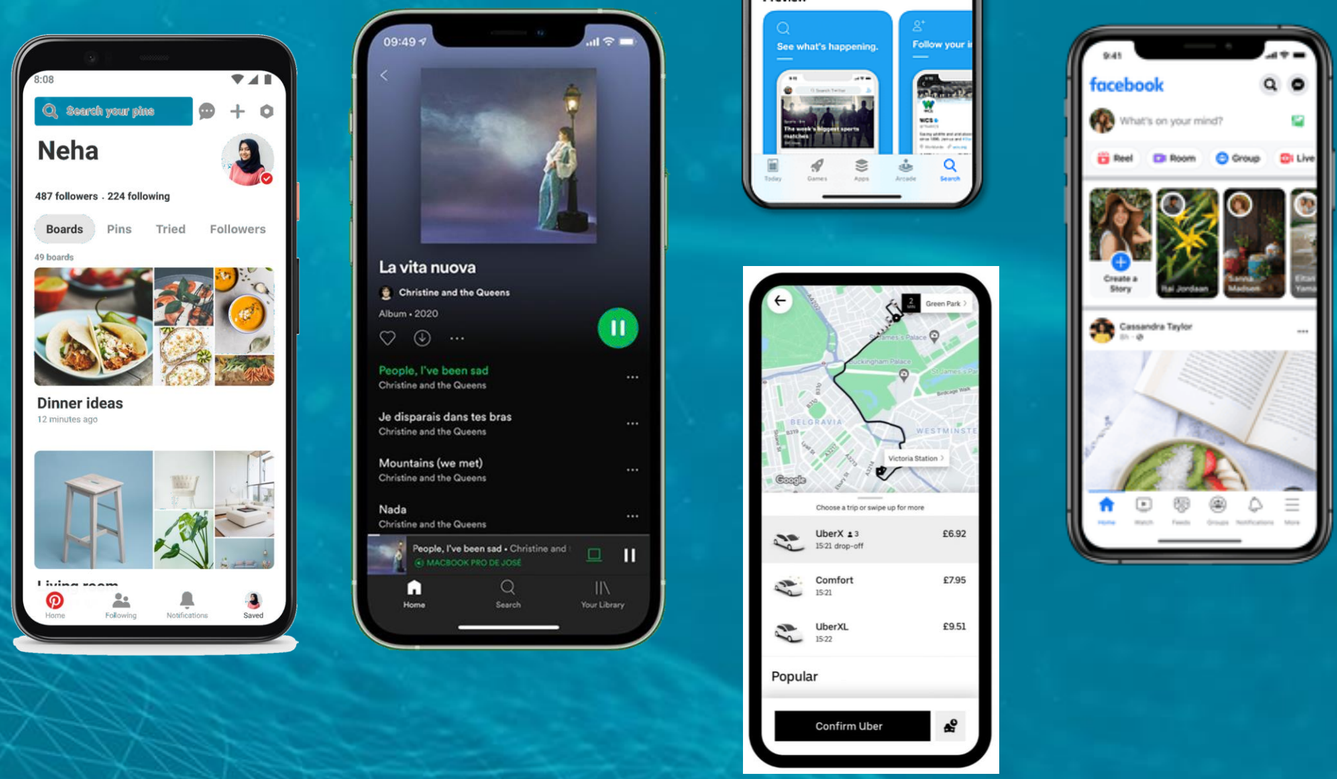
- A *web* app that offers an app-like experience
- Accessible through a URL not app stores
- Uses web development tech stack (html, css, js)

Pros:

- Has benefits of a web app (SEO-friendly, lower cost, does not require a lot of storage)
- Gives access to native features (like accessing the camera) through APIs
- Offers offline mode

Cons:

- Build everything from scratch (No ready-made components)
- Depends on browser. If the browser installed on the phone does not support certain features (like accessing the camera) then it won't work on that phone



Review

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Session 2
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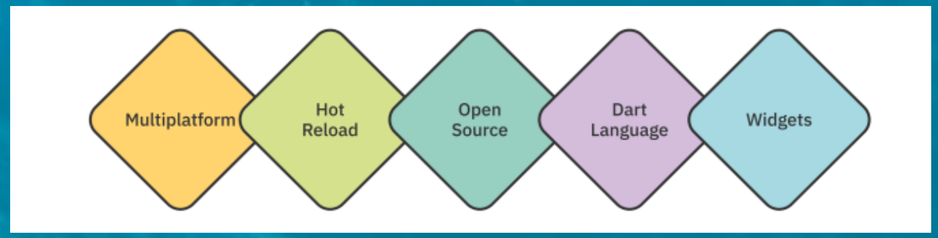


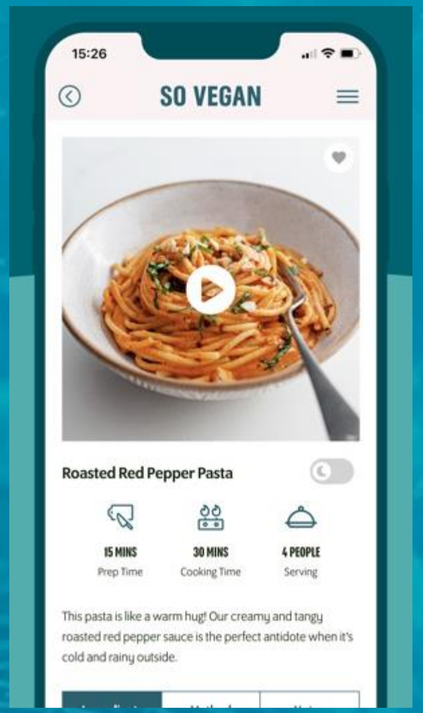
Source: The Flutter Apprentice by Michael Katz, David Moore

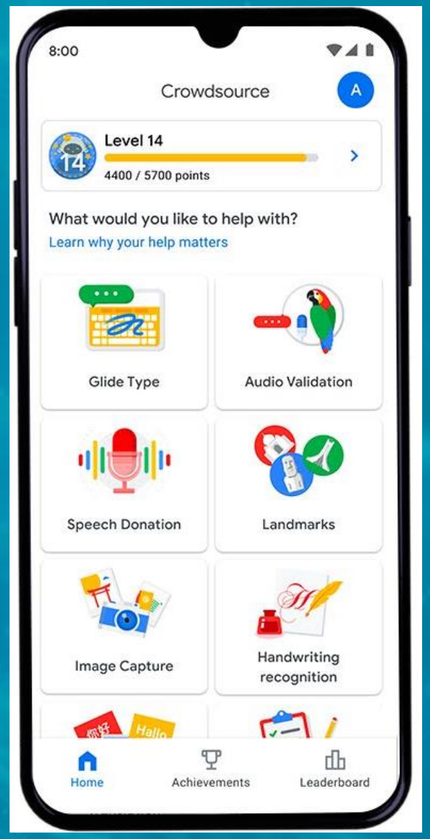
Example Flutter Apps

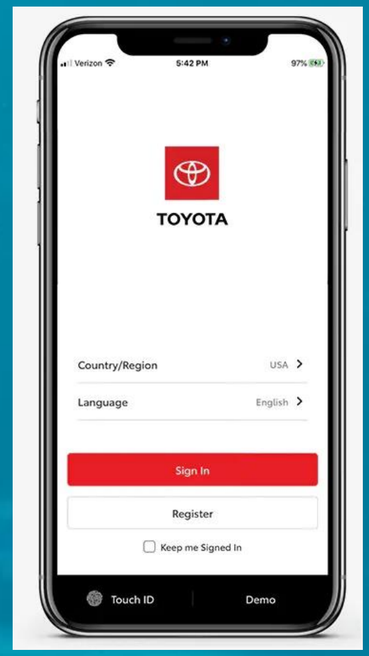
Alibaba.com

Google Pay

Google Classroom



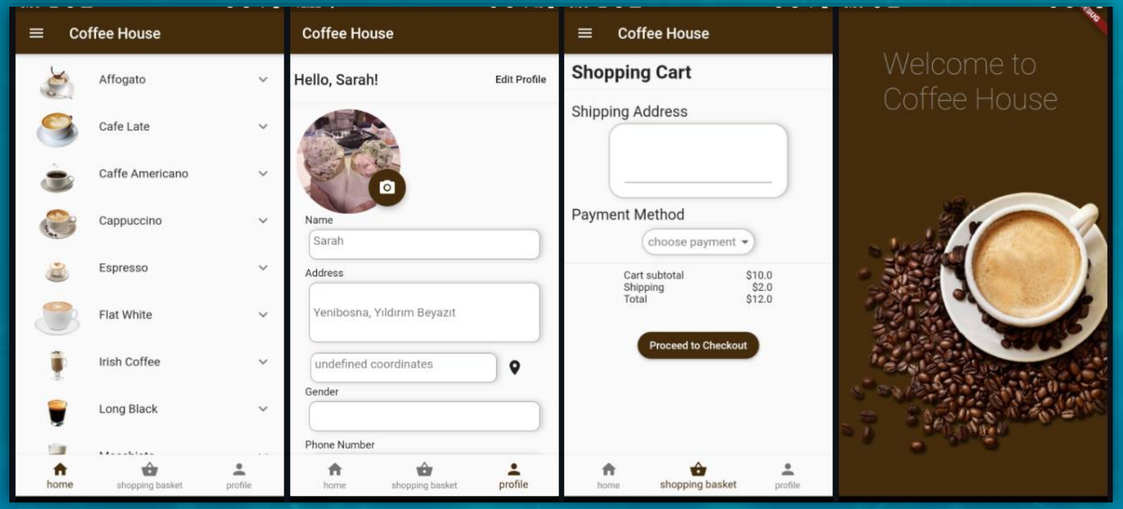




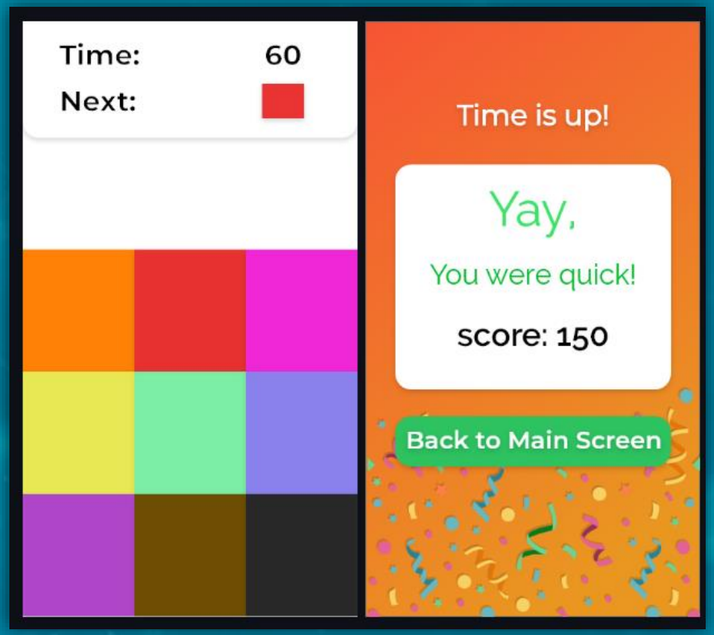
https://flutter.dev/showcase

Example Flutter Apps

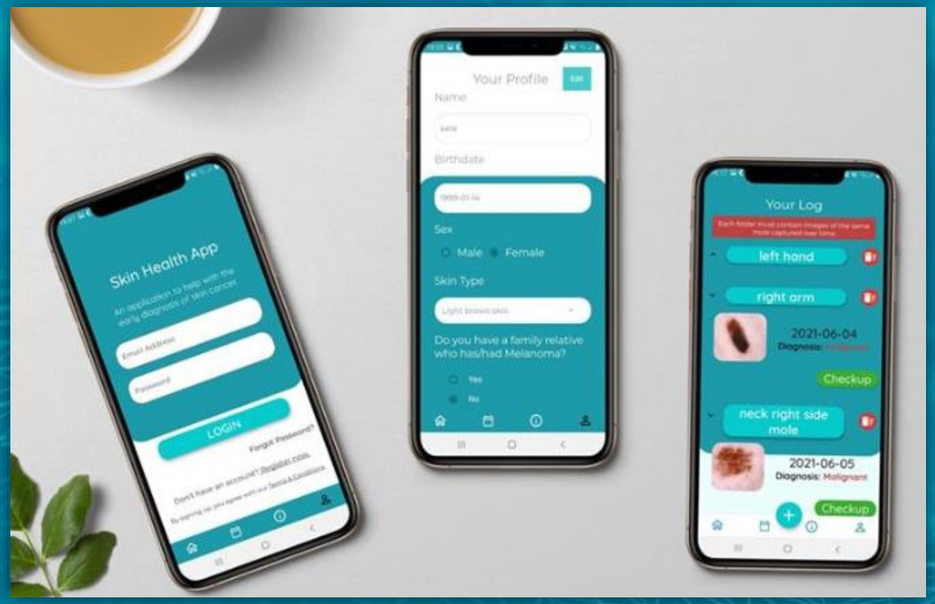
CoffeeHouse



ColorGame

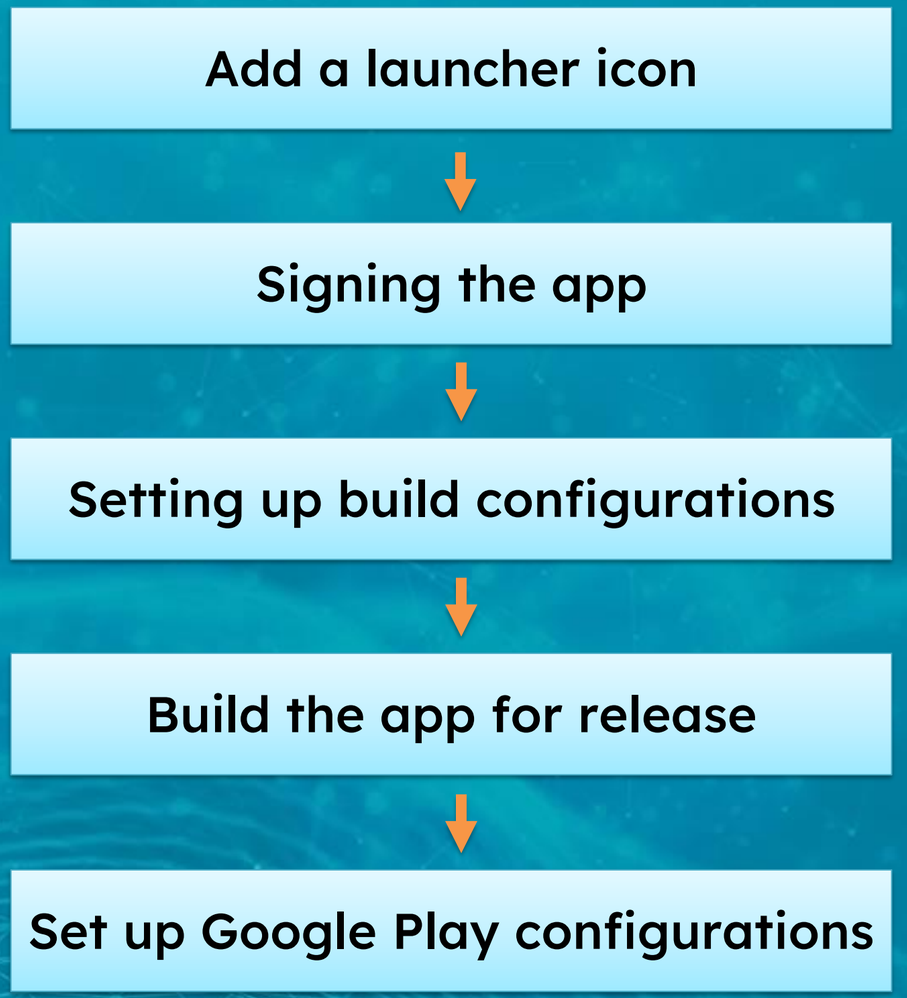


SkinHealthApp



Creating a Flutter Project

Building and Deploying our app



Read More:

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- ✓ Build and release an iOS app | Flutter
- ✓ Chapters 17 and 18 in Flutter Apprentice

Get in touch!

Email t-sarahahmed@zewailcity.edu.eg

Linkedin www.Linkedin.com/in/sarah-ahmed-desouky

Thank You

The First CSAI Workshop

مدينة زويل
ZEWAIL CITY