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## Alphabetical

# [A](#) [B](#) [C](#) [D](#) [E](#) [F](#) [G](#) [H](#)  
[I](#) [J](#) [K](#) [L](#) [M](#) [N](#) [O](#) [P](#) [Q](#)  
[R](#) [S](#) [T](#) [U](#) [V](#) [W](#) [X](#) [Y](#) [Z](#)

## Genre

[Action](#) [Adventure](#) [Animation](#)  
[Comedy](#) [Crime](#) [Drama](#)  
[Family](#) [Fantasy](#) [Film-Noir](#)  
[Horror](#) [Musical](#) [Mystery](#)  
[Romance](#) [Sci-Fi](#) [Short](#)  
[Thriller](#) [War](#) [Western](#)

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[Stargate SG-1](#)  
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[The 4400](#)

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[French scripts](#)

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[ALL SCRIPTS](#)

## THE ABYSS

AN ORIGINAL SCREENPLAY  
BY  
JAMES CAMERON

August 2, 1988  
Director's Revision

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## THE ABYSS

OMITTED 1

OMITTED 2

TITLE: THE ABYSS -- ON BLACK, DISSOLVING TO COBALT BLUE

EXT. OCEAN/UNDERWATER -- DAY 3

Blue, deep and featureless, the twilight of five hundred feet down.  
PROPELLER SOUND. Materializing out of the blue limbo is the enormous but sleek form of an Ohio-class SSBN ballistic missile submarine.

INT. U.S.S. MONTANA -- DAY 4

In the attack center, darkened to womb-red, the crew's faces shine with sweat in the glow of their instruments. The SKIPPER and his EXEC crowd around BARNES, the sonarman.

### CAPTAIN

Sixty knots? No way, Barnes... the reds don't have anything that fast.

### BARNES

Checked it twice, skipper. It's a real unique signature. No cavitation, no reactor noise... doesn't even sound like screws.

He puts the signal onto a speaker and everyone in the attack room listens to the intruder's acoustic signature, a strange THRUMMING. The captain studies the electronic position board, a graphic representation of the contours of the steep-walled canyon, a symbol for the Montana, and converging with it, an amorphous trace, representing the bogey.

### CAPTAIN

What the hell is it?

**EXEC**

I'll tell you what it's not, it's not one of ours.

**BARNES**

Sir! Contact changing heading to two-one-four, diving. Speed eighty knots! Eighty knots!

**EXEC**

Eighty knots...

**BARNES**

Still diving, depth nine hundred feet. Port clearance to cliff wall, one hundred fifty feet.

**FRANK**

(simultaneously)

Still diving, depth nine hundred feet. Port clearance to cliff wall, one hundred fifty feet.

Tension builds in the attack room as the Montana surges to intercept the intruder. The exec tensely watches the vector-graphic readout for the side-scan sonar array. The sub is running uncomfortably close to the cliff walls.

**EXEC**

(low, to Captain)

It's getting tight in here.

**CAPTAIN**

We can still give him a haircut. Helm, come right to oh six niner, down five degrees.

**HELMSMAN**

Coming right to oh six niner, sir. Down five degrees.

**NAVIGATOR**

Port side clearance one hundred twenty feet narrowing to seventy-five. Sir, we have a proximity warning light.

**EXEC**

That's too damn close! We've gotta back off.

**BARNES**

Range to contact, two hundred. Contact junked to bearing two six oh and accelerated to... one hundred thirty knots, sir!

**EXEC**

(really freaked now)

Nothing goes one thirty!

Suddenly the control room lights dim almost to blackness.

**EXT. U.S.S. MONTANA**

**5**

We see only the effect, not the source, as a large diffuse light passes rapidly under the sub's hull. Moments later a shockwave, like an underwater sonic boom, impacts the sub, slamming it sideways.

**INT. U.S.S. MONTANA**

**6**

The bridge crew are knocked off their feet, as the ship is buffeted.

**EXEC**

Turbulence! We're in its wake!

SIRENS. Everyone shouting at once. The power flickers low.

**CAPTAIN**

Helm, all stop! Full right rudder!

**HELMSMAN**

All stop. Full right rudder. Hydraulic failure.  
Planes are not responding, sir!

Power returns in time for the sonarman to get a glimpse at the side-scan display... AS THE SHEER CLIFF WALL LOOM BEFORE THEM.

**HELMSMAN**

Hydraulics restored, sir.

**EXT. U.S.S. MONTANA**

**7**

The cliff wall materializes out of the blue limbo off the port bow with nightmarish slow-motion. The sub slams into it with horrific force, scraping along and bouncing off. One tail stabilizer is sheared off and the big screw prangs the wall with an earsplitting K-K-KWANG!

**INT. PORT TO TORPEDO ROOM**

**8**

With the outer tube-doors torn off, seawater slams in, busting the inner hatches. Two-foot thick columns of water, like fire-hoses of the gods, blast into the room. Everything vanishes instantly in white spray.

**INT. CONTROL RM/ATTACK CENTER**

**9**

Everyone is hurled off his feet. The planesman flights to recover control of the yoke.

**CAPTAIN**

Collision alarm! Collision alarm! Lighten  
her up, Charlie!

**NAVIGATOR**

The torpedo room is flooded, sir!

**CAPTAIN**

Blow all tanks! Blow everything!

**HELMSMAN**

Passing twelve hundred feet...

**EXEC**

Blowing main tanks!

**HELMSMAN**

Twelve hundred fifty feet...

**EXT. MONTANA**

**10**

The great sub is being hauled down by the mass of its flooded bow section, its flanks rushing past us like a freight train headed for Hell.

**INT. MONTANA CONTROL ROOM**

**11**

The command crew fights futility for control, everyone shouting and terrified.

**EXEC**

Main forward tanks ruptured!

**HELMSMAN**

Passing thirteen hundred feet...

**EXEC**

Too deep to pump auxiliaries!

**CAPTAIN**

All back full! All back full!

**HELMSMAN**

Answering all back full. Passing thirteen hundred  
fifty feet... fourteen hundred... fourteen

fifty...

The Captain locks eyes with the Exec amid the din...

**CAPTAIN**

We're losing her. Launch the buoy!

The Exec opens the door to a small box and punches a button. A red light comes on. The Captains takes a deep breath.

**EXT. MONTANA**

**12**

A tiny transmitter is ejected from the sub's hell and begins its long ascent to the surface. A second later the sub slams down like a piledriver onto a ledge, tearing open its pressure hull.

**INT. MONTANA**

**13**

VARIOUS QUICK CUTS, just flashes and impressions, as...

Seawater blasts down the corridors --

Explodes across the control room, hurling men like dolls --

Floods the cavernous missile bay in seconds --

Bursts through hatches into the reactor room --

Blasts men OUT OF FRAME in a micro-second.

**EXT. OCEAN/UNDERWATER**

**14**

In the cobalt twilight we see the Montana slide down the sea cliff, its hull SCREECHING like the death agonies of some marine dinosaur. Descending in an avalanche of silt, it finally disappears into the blackness below... a blackness which continues almost straight down, 20,000 feet to the bottom of the Cayman Trough. The abyss.

**EXT. OCEAN SURFACE -- DAY**

**15**

Above, in the world, the Caribbean rolling gray under a stormy sky. The Montana's emergency buoy pops to the surface, transmitting.

**CUT TO:**

**EXT. OCEAN/20 MILES AWAY -- DAY**

**16**

LONG LENS SHOT: three massive Navy Sea King helicopters thundering straight at us, FILLING FRAME.

REVERSE, as they barrel OVER CAMERA toward a lone civilian ship... an ugly but very sophisticated deep-sea drilling support ship, the BENTHIC EXPLORER. It is a twin-hulled monstrosity with a central opening in its deck, around which crouch enormous cranes, winches and other arcane equipment.

The first Sea King settles onto the helipad, disgorging a contingent of Naval officers, technicians, and a squad of armed seamen. A pantomime in the rotorwash, we see the Benthic Petroleum "company man" KIRKHILL greeting COMMODORE DEMARCO, the on-scene commander.

**INT. BENTHIC EXPLORER/BRIDGE -- DAY**

**17**

The bridge is state-of-the-art, with computers and sophisticated navigation and communications gear, looking like mission control with its bank of video monitors. The Drilling Operations Supervisor, LELAND MCBRIDE, and BENDIX, the crew chief, watch the invaders swarming the deck below.

**MCBRIDE**

Does not look good at all.

TIGHT ON VIDEO SCREEN (MINUTES LATER) showing divers working in total blackness around some sort of installation on the bottom of the ocean. They move through the harsh floodlights in dreamlike slow motion, looking like space-suited figures with their helmets and umbilical hoses.

**DEMARCO (V.O.)**

No light from the surface. How deep are they?

**MCBRIDE (V.O.)**

Seventeen hundred feet.

WIDER, showing the Navy contingent crowding the control room. DeMarco is hardcore military, brusque and efficient. Kirkhill is a small man with pinched features, wearing a shirt and tie, which on a drill ship means company man and/or dickhead.

**DEMARCO**

I need them to go to over two thousand.

**KIRKHILL**

They can do it.

(to McBride)

Get Brigman on the line.

**CUT TO:**

**EXT. UNDERWATER -- DAY (TOTAL DARKNESS)**

**18**

1700 FEET BELOW. A submersible oil-drilling platform, DEEPCORE II, an island of light in the vast blackness. Its main framework connects two "tri-modules" consisting of three cylinders each. These contain living and work areas in a pressurized environment. An umbilical cable, thick as a man's thigh, runs up from the oil rig into the darkness, to the Benthic Explorer at the surface. In a bubble-like dome port window we see the rig foreman, or "toolpusher," BUD BRIGMAN. He's talking (via headset) with two divers working outside... 'CATFISH' DE VRIES, AND LEW 'BIRD-DOG' FINLER.

**BUD**

Hey, you guys are milking that job.

**CATFISH**

(Kentucky drawl)

That's cause we love freezin' our butts off out here sooo much, boss.

**OMITTED**

**19**

**INT. DRILL ROOM**

**20**

Bud turns from the window and crosses the drill floor. The working heart of the rig. THUNDEROUS MECHANICAL ROAR. The drill crew, in hardhats and mud-plastered overalls, tend the massive spinning turn-table in the center of the chamber. The semi-automated system requires only five men to operate. The others are LUPTON MCWHIRTER, DWIGHT PERRY, JAMMER WILLIS, and TOMMY RAY DIETZ. Bud hears his names called above the din by Jammer, a massive roughneck/diver who stands a good head taller than the rest.

**JAMMER**

(yelling)

Bud! Hippy's on the bitch-box. It's a call from topside. That new company man.

**BUD**

Kirkhill? That guy doesn't know his butt from a rathole. Hey, Perry!

One of the roustabouts, a wiry Texan, turns to him.

**BUD**

Do me a favor and square away the mud hose and those cable slings. This place is starting to look like my apartment.

Perry chuckles and sets to the task cheerfully. Bud EXITS, ducking his head through a low watertight hatch.

**INT. CORRIDOR/TOOLPUSHER'S OFFICE**

**21**

Bud tromps down the narrow corridor, his work boots gonging on steel.

**P.A. (HIPPY'S VOICE)**  
**BUD, PICK UP THE TOPSIDE LINE URGENT.**

**BUD**  
I'm coming. Keep your pantyhose on.

He enters his office, a tiny cubicle with stacks of paperwork, dust-gathering tech manuals and waterstained Penthouse fold-outs. He picks up the phone... punches down a line.

**BUD**  
Brigman here. Kirkhill? What's going on?  
(pause)  
I am calm. I'm a calm person. Is there some reason why I shouldn't be calm?

HOLD ON Bud's expression, darkening, as he listens.

**INT. CORRIDOR/CONTROL MODULE**

**22**

The control module is a long narrow cabin like the inside of a Winnebago, packed with instrumentation. At the end is a small bay with multiple viewports. Outside, at a 'Christmas tree' pipe installation, a lone diver can be seen welding. He is accompanied by a large submersible, FLATBED, and by a Remotely Operated Vehicle, or ROV, call LITTLE GEEK. Little Geek is an underwater robot which operated on the end of a cable-like control TETHER. It has a single video 'eye' in front, by which the operator pilots the little machine. The rig's ROV pilots is ALLEN 'HIPPY' CARNES, who stands by the window twiddling his joysticks and drinking coffee. His pet white rat, BEANY, crawls contentedly around his shoulders. The door BANGS OPEN.

Hippy jumps, slops his coffee. Bud strides in. Not calm.

**BUD**  
Son of a bitch.

He kicks a chair out of the way and slams his palm down on a switch marked DIVER RECALL. A SIREN, blasting through the water from a big hydrophone loudspeaker.

**BUD**  
All divers. Drop what you're doing. Everybody out of the pool.

**EXT. DEEPCORE/CHRISTMAS TREE**

**A22**

Flatbed's pilot, LISA 'ONE NIGHT' STANDING, can be clearly seen behind a bubble canopy. She is a no-nonsense lady who holds her own in the mostly male environment by being one of the best submersible drivers in the business. She controls a hydraulic manipulator arm, assisting the diver, ARLISS 'SONNY' DAWSON, in his work. Little Geek hovers around them like a tiny helicopter. One Night moves the Flatbed arm to Sonny and hands him the pipe.

**ONE NIGHT**  
Here you go, hon'.

**SONNY**  
Just in time, sugar.

They react to Bud's recall, looking toward him up in the control module.

**ONE NIGHT**  
Dammit, we just got out here.

**SONNY**  
There was a time when I would have asked why.

One Night makes a grab for his butt with the manipulator claw, which he narrowly avoids.

CUT TO:

EXT. DEEPCORE/UNDER SUB-BAY

23

Flatbed moves underneath the rig, a few feet above the seafloor, with Sonny riding on its top deck. It passes under a lit opening and rises toward the surface of the water in the chamber above. Little Geek follows like an obedient dog.

INT. SUB-BAY/MOONPOOL

24

The opening is called the moonpool, and Deepcore's submersibles are launched through it. From inside the sub-bay it looks just like a swimming pool. Flatbed surfaces, nearly filling it. The chamber also contains CAB ONE, a similar submersible. Jammer, Perry, and some of the other drill-room boys are helping the divers out of the water. The water at this depth is only about six degrees above freezing, and these folks are cold and prune-fingered. Finler pulls off his demand-helmet, revealing a round, boyish face.

FINLER

What's goin' on? How come we got recalled?

SONNY

Hell is I know.

One Night jumps 'ashore' from Flatbed's broad deck and joins them. Catfish is unzipping his bulky dry-suit.

CATFISH

Just follow standard procedure, will ya...  
flog the dog till somebody tells us what's  
happening.

JAMMER

Hey, Catfish, I'll sell you my October Penthouse  
for twenty bucks.

ONE NIGHT

Save you money, darlin'... the pages are all  
stuck together by now.

Bud enters, approaching the group.

JAMMER

What's goin' on, Boss?

BUD

Folks, I've just been told to shut down the hole  
and prepare to move the rig.

SONNY

She-hit.

BUD

We're being asked to cooperate in a matter of  
national security. Now you know exactly as much  
as I do. So just get your gear off and get up to  
control. There's some kind of briefing in ten  
minutes.

CUT TO:

INT. DEEPCORE/COMMAND MODULE

25

The whole rig crew is somehow jammed into the room for the video briefing. DeMarco is on the main monitor, with his aides and Kirkhill visible b.g.

DEMARCO

At 09:22 local time this morning, an American  
nuclear submarine, the USS Montana, with 156 men  
aboard, went down 22 miles from here. There has

been no contact with the sub since then. The cause of the incident is not known.

PAN AROUND the reactions of the various drill crew members... shocked, hushed, curious.

**DEMARCO**

Your company has authorized the Navy's use of this facility for a rescue operation. The code name is Operation Salvor.

**ONE NIGHT**

You want us to search for the sub?

**DEMARCO**

No. We know where it is. But she's in 2000 feet of water and we can't reach her. We need divers to enter the sub and search for survivors, if any.

Bud's scowl has been deepening since DeMarco started to talk.

**BUD**

Don't you guys have your own stuff for this type of thing?

**DEMARCO**

By the time we get our rescue submersible here the storm front will be right on us. But you can get your rig in under the storm and be on-site in fifteen hours. That makes you our best option right now.

Hippy, born suspicious and recently graduated to paranoid, leans forward...

**HIPPY**

Why should we risk our butts on a job like this?

**KIRKHILL**

I have been authorized to offer you all special-duty bonuses equivalent to three times normal dive pay.

**CATFISH**

Hell, for triple time I'd crawl through razor blades and shower off with lime juice.

**FINLER**

I'm here to tell ya', you could set me on fire and call me names.

**BUD**

Look, I don't know what kind of a deal you guys worked out with the company, but my people are not qualified for this... they're oil workers.

**DEMARCO**

A four-man SEAL team will transfer down to you to supervise the operation.

**BUD**

You can send down whoever you like, but I'm the toolpusher on this rig, and when it comes to the safety of these people, there's me... then there's God. Understand? If things get dicey, I'm pulling the plug.

**KIRKHILL**

I think we're all on the same wavelength, Brigman. Now let's get the wellhead uncoupled, shall we?



**CUT TO:**

**INT. DEEPCORE/COMMAND MODULE AND CORRIDOR**

**26**

Bud stands beside the hatchway as the others file out toward their tasks. They comment gravely as they pass...

**JAMMER**

When Lindsey finds out about this, it's not gonna be a pretty sight.

**ONE NIGHT**

They're going to have to shoot her with a tranquilizer gun.

**CUT TO:**

**EXT. OCEAN -- DAY**

**27**

A single Navy Sea King churns through the rain under massive thunderheads. The sea below is whipped by the storm.

**INT./EXT. SEA KING**

**28**

PANNING ALONG BOOTED FEET, four pairs of black military size twelves line up, onto... a pair of Charles Jourdans fives under shapely ankles.

WIDER, revealing the four-man team of Navy SEALs. And a slender woman in her early thirties. She's attractive, if a bit hardened, dressed conservatively in a skirt and jacket. Meet LINDSEY. Project Engineer for Deepcore. She's a pain in the ass, but you'll like her. Eventually. She's holding on grimly, sitting crammed in with the SEALs and a bunch of gear, getting tossed around by the storm. The SEALs are dressed alike in black fatigues. They are muscular, finely-tuned and extremely dangerous special-forces types. The leader of the SEAL team, LIEUTENANT COFFEY, makes his way forward to the cockpit.

The pilot is white-knuckling his stick, trying to hold the great beast of a helicopter in position. Through the windshield, the deck of the Benthic Explorer can be seen below, pitching in a violent sea.

**PILOT**

No way I'm putting her down. I shouldn't even be flying in this shit.

**COFFEY**

(cool)

Just hold it over the deck.

Coffey goes back to the crew deck, moving easily in the bucking craft. He nods to the others SEALs, MONK, WILHITE, and SCHOENICK. In the open side door, Wilhite clips a 100 foot nylon rope to the airframe and throws out the coil. One by one the shoulder the gear-bags, grab the rope, and step out. Lindsey stands swaying in the chopper door, watching the SEALs fast-roping to the deck. One, two, three. Coffey looks at her.

**COFFEY**

You want to be on that ship, there's only one way it's going to happen.

He's sure she won't go for it. It's his certainty that gets her. She sets her jaw. Opening her purse she takes out a small plastic bag, puts her shoes and purse in the bag, and grips the bag in her teeth. Then grabs the rope and slides down.

**EXT. BENTHIC EXPLORER/HELIPAD**

**29**

Swinging wildly in the wind like a human pendulum, Lindsey fast-ropes forty feet to the deck. She steps away an instant before Coffey hits behind her. Lindsey crosses the rainswept deck with athletic strides. Her nylons are ruined. An air-crewman in the chopper lowers two additional equipment cases using the rescue sling. The SEALs catch them as they swing radically across

the deck. They Navy chopper banks and seems to scurry away before the mounting storm.

**CUT TO:**

**EXT. OCEAN BOTTOM**

**30**

BLACKNESS. Then shafts of light become visible, above a ridge of rock. Flatbed appears, trailing two heavy two cables. Behind it, the mass of Deepcore emerges from the darkness, its forward lighting array blazing. Flatbed is towing it like a tug, aided by Deepcore's own mighty stern thrusters.

**INT. DEEPCORE/CONTROL MODULE**

**31**

Bud, his feet propped up, uses joystick controls to 'fly' Deepcore, maneuvering against currents and around seafloor obstacles. He is guided by the side-scan sonar display, with Hippy assisting in the sonar shack. Through the front viewport, Flatbed can be seen out ahead.

McBride appears on the bridge monitor, holding a sheet of weather-fax.

MCBRIDE (on screen)

Well, it's official, sportsfans. They're calling it Hurricane Frederick, and it's going to be making our lives real interesting in a few hours.

**INT. EXPLORER BRIDGE -- DAY**

**32**

Bud responds via video.

**BUD**

Fred, huh? I don't know. Hurricanes should be named after women.

McBride looks up as the bridge door opens. Lindsey enters in a blast of wind, wet as a wharf rat and twice as pissed off. Maybe Bud is right.

**CUT TO:**

**INT. DEEPCORE/CONTROL MODULE**

**33**

Bud is surprised to see Lindsey's face appear on the monitor screen.

**LINDSEY**

I can't believe you let them do this!

**BUD**

(unpreturbed, almost cheerful)

Hi, Lins. I thought you were in Houston.

**LINDSEY**

I was, but I managed to bum a ride on the last flight out here. Only here isn't where I left it, is it, Bud?

**BUD**

Wasn't up to me.

**LINDSEY**

We were that close to proving a submersible drilling platform could work. We had over seven thousand feet of hole down for Chrissake. I can't believe you let them grab my rig!

**BUD**

Your rig?

**LINDSEY**

My rig. I designed the damn thing.

**BUD**

Yup, a Benthic Petroleum paid for it. So as long as they're hold the pink slip, I go where they tell me.

**LINDSEY**

You wimp. I had a lot riding on this. They bought you... more like least rented you cheap--

**BUD**

I'm switching off now.

**LINDSEY**

Virgil, you wiener! You never could stand up to fight. You--

Bud hits the switch and the screen goes dead.

**BUD**

Bye.

Hippy looks over him, trying very hard not to crack up.

**HIPPY**

Virgil?

**BUD**

God, I hate that bitch.

**HIPPY**

Yeah, well you never should have married her then.

Bud nods fatalistically.

**CUT TO:**

**EXT. EXPLORER DECK/LAUNCH WELL**

**34**

Ten foot waves crash through the launch-well, sending up geysers of spray. Next to the launch-well, crewman have attached a lifting cable to CAB THREE, eighteen feet of ugly yellow submersible. It slams violently in its steel cradle as the drill-ship rolls. Coffey and Schoenick hand the gear bags in to Wilhite and Monk though the hatch under the rear of the submersible.

Lindsey approaches, wearing a borrowed roustabout's coverall.

She looks down at the larger of the two equipment cases brought by the SEALs, lying on the deck. Stenciled on it are the words: F.B.S./DEEP SUIT/MARK IV. Coffey and Schoenick push past her to pick it up.

**LINDSEY**

Let's go, gentlemen! We either launch now or we don't launch.

Coffey looks up in surprise as she nimbly climbs the side of Cab Three and grabs the lifting shackle, circling her raised hand to signal the crane man.

**LINDSEY**

Take her up, Byron!

Cab Three, with Lindsey riding its back, is pulled up out its cradle and starts to swing violently as Explorer pitches. The submersible is then swung out to the center of the launch well. It sways and gyrates above the furious water below. Lindsey drops into the upper hatch.

**INT. EXPLORER BRIDGE/D.O.C.**

**35**

Kirkhill leans suddenly over the console to look out the window.

**KIRKHILL**

What the hell is she doing out there? Son of a bitch...

(into microphone)

Lindsey... get out of Cab Three. Bates is taking her down.

**INT. CAB THREE**

**36**

Lindsey pulls her headset as she dogs down the inside locking levers of the hatch.

**LINDSEY**

Bates is sick. Besides I've got more hours in this thing than he does.

(to Coffey)

A little change of plan.

The little sub is swinging like a pendulum on the cable, and the SEALs, jammed in with their equipment in the tiny space, are getting slammed into the walls. Lindsey is calmly flipping switches as she talks.

**COFFEY**

Lady, we better fish or cut bait.

**LINDSEY**

Just hold your water, okay?

(to Kirkhill)

So Kirkhill, we gonna do this or we gonna talk about it?

**INT. EXPLORER BRIDGE/D.O.C.**

**37**

The plug is pulled on DeMarco's patience.

**DEMARCO**

I don't care who drives the damn thing. Just get my team in the water.

**KIRKHILL**

Alright, alright. Christ Almighty!

He gestured dismissively to McBride.

**MCBRIDE**

Cab Three, you are clear to launch.

**INT./EXT. CAB THREE**

**38**

Lindsey reaches up and grabs a red lever.

**LINDSEY**

Roger.

(to Coffey)

There's only one way it's going to happen...

She pulls the lever hard. CLUNK-CLANG! The shackle-release drops the sub. It freefalls ten feet to the water with an enormous splash and keeps right on going after Lindsey floods the trim tanks. Coffey et al have been slammed hard.

**LINDSEY**

Touchdown. The crowd goes wild. Explorer... Cab Three. We are styling.

**MCBRIDE (filtered)**

Roger, Cab Three.

Lindsey cuts on the floodlights and maneuvers the descending submersible so that the umbilical cable is a few feet ahead on her front port. Moving up through her lights, it will guide her down to the rig. Cab Three free-falls into increasing darkness. Soon it is a candle below us in the indigo.

**EXT./INT. FLATBED**

**39**

One Night is driving the tug one-handed, pouring coffee from a thermos and

rocking out to the great truck-driving song "Willing" on the beat-box she's got propped up on the sonar rig. Fighting white-line fever in the best tradition.

**INT. CONTROL MODULE**

**40**

Bud and Hippy come in for a rousing chorus.

**BUD/HIPPY**

... I've been driving every kinda rig that's  
ever been maaaaade...

**EXT. DEEPCORE**

**41**

Lit up like a proud Peterbilt, the rig crossed the trackless wastes. We hear them singing, carried OVER.

**EXT. OCEAN DEPTHS/CAB THREE**

**42**

In total blackness, the submersible descends along the rigorous line of the umbilical cable. Two hundred feet below it, the lights of Deepcore resolve out of the darkness. Now we can see the rig crawling over the ocean bottom like some monster lawnmower.

**LINDSEY (V.O.)**

Deepcore, Deepcore... this is Cab Three on  
final approach.

**HIPPY (V.O.)**

Gotcha, Cab Three. Who is that? That You,  
Lindsey?

**INT. DEEPCORE/CONTROL MODULE**

**43**

Bud stop singing and snaps around at the mention of her name.

**LINDSEY (V.O.)**

None other.

Bud's expression is nothing less than stricken.

**BUD**

Oh no... you gotta be kidding me.

**EXT./CAB THREE/DEEP CORE**

**44**

Lindsey executes a 180 degree turn and cruises over the control module, back through the A-frame toward the docking hatch. The flange of Cab Three's lockout hatch settles over the pressure collar on the rig's back. There is a CLUNK as it mates up.

**INT. DEEPCORE/COMPRESSION CHAMBER/GAS CONTROL STATION**

**45**

Lindsey drops down from the hatch into the small cylindrical pressure chamber. The SEALs drop down behind her, passing their gear through hand-over-hand. The chamber is spartan, with steel benches, a folding card table, breathing masks, and medical supplies. Catfish greets them through the tiny porthole at one end.

**CATFISH**

Howdy, y'all. Hey, Lindsey! I'll be damned!  
You shouldn't be down here sweet thing, ya'll  
might run ya stockings.

**LINDSEY**

Couldn't stay away. You running mixture for us?  
Good. Couldn't ask for better.

**CATFISH**

Okay, here we go. Start equalizing, y'all.

HISsss of inrushing compressed gas. The pressure in the chamber rises. The

breathing mixture is composed of helium, oxygen and nitrogen. Catfish monitors it carefully from a station outside the chamber, watching the gauges with a practiced eye. Lindsey and the SEALs all grab their noses and start making funny faces... popping their ears with the familiar diver's 'equalization' technique. They continue as:

**LINDSEY**

Get comfortable. The bad news is we got six hours in this can, blowing down. The worse news is it's gonna take us three weeks to decompress back to the surface later.

**COFFEY**

We've been fully briefed, Mrs. Brigman.

**LINDSEY**

Don't call me that, okay... I hate that. Alright, from now on we watch each other closely for signs of HPNS...

**MONK**

(as if by rote)

High-Pressure Nervous Syndrome. Muscle tremors, usually in the hands first. Nausea, increased excitability, disorientation.

**LINDSEY**

Very good. About one person in twenty just can't handle it. They go buggo. They're no way to predict who's susceptible, so stay alert.

**COFFEY**

Look, we've all made chamber runs to this depth. We're checked out.

**LINDSEY**

Oh... chamber runs. Uh huh, that's good.

(Coffey turn away)

Well, hey... you guys know any songs?

They ignore her. Start going over some diagrams of the Montana's interior. It's going to be a long six hours.

**INT. GAS CONTROL STATION -- HOURS LATER**

**46**

Catfish checks his watch, then reaches over and adjusts a value on the tri-mix manifold, watching the gauges. Satisfied, he leans over to the pressure window in the door, checking out the SEALs. Hippy has come down from the control deck for an advanced look are the interlopers. Jammer is in a chair, reading a Louis L'Amour paperback.

**CATFISH**

Those guys ain't so tough. I fought plenty of guys tougher'n them.

**HIPPY**

Now we get to hear about how he used to be a contender.

Catfish hold up one calloused fist up in front of Hippy's face.

**CATFISH**

You see this? They used to call this the Hammer.

**JAMMER**

Hippy wasn't born then.

**INT. PRESSURE CHAMBER**

**47**

It looks like the end of a long bus trip. Everyone silent... leafing through beat-to-hell magazines or just staring. Lindsey has her feet propped up on the smaller of the SEALs' two equipment cases. She casually toes open

one of the latches, then the other. Glances at Coffey. He's reading. She begins to lift the lid with her toe. Gets a GLIMPSE INSIDE, of packing foam, and what looks like a SMALL BLACK METAL BOX. Then... WHAM! Coffey's foot comes down on the lid, slamming it shut. Startled, she looks up into his cool gaze.

**COFFEY**

Curiosity killed the cat.

**CUT TO:**

**INT. GAS CONTROL STATION/CHAMBER DOOR -- LATER**

**48**

TIGHT ON CATFISH'S hands... closing valves... spinning the wheel on the chamber hatch. CUT WIDER as it cracks open with a virgin's sigh and swings aside.

**CATFISH**

Y'all'er done to a turn and ready to serve.  
Everybody okay?

The SEALs nod peremptorily and shoulder their gear. Lindsey exists first, followed by Monk, Wilhite, and Schoenick. Coffey bends to relatch the small equipment case. He is alone for one moment in the chamber. He raises his hand and stares at it. The fingertips are trembling the slightest bit. He clenches them into a fist and walks out.

**INT. CORRIDOR**

**49**

As Lindsey emerges into the main corridor of the rig, she bumps into a large, dark mass.

**LINDSEY**

Hey, was there a wall here before? I don't  
remember a wall here. Oh, Jammer! Hi.

The 'wall' grins down to her.

**JAMMER**

Howdy, there, little lady.

Coffey emerges behind them and, ignoring Lindsey, faces Jammer.

**COFFEY**

(to Jammer)

Show us the dive prep area. We need to check  
out your gear.

Jammer scowls, turns and leads the SEALs in the sub-bay. Catfish and Lindsey exchange a look.

**LINDSEY**

Those guys are about as much fun as a tax audit.

**CUT TO:**

**INT. COMMAND MODULE**

**50**

TIGHT ON HIPPY, bathed in the light of the sonar display. He is making kissing sounds at Beany, who has his inquisitive nose right up to Hippy's lips.

**LINDSEY**

Hippy, you're going to give that rat a disease.

WIDER, as Hippy and Bud to see Lindsey leaning in the doorway. She and Bud size each other up. He opts for a jovial approach, his eyes wary.

**BUD**

Well, well. Mrs. Brigman.

**LINDSEY**

Not for long.

Lindsey crossed past him, her eyes scanning the banks of equipment, almost unconsciously checking, checking... getting the pulse of her big iron baby.

**BUD**

You never did like being called that, did you?

**LINDSEY**

Not even when it meant something.  
(looking through the front port)  
Is that One Night up in Flatbed?

**BUD**

Who else?

Lindsey leans past Bud to the gooseneck mike on the console.

**LINSEY**

Hi, One Night, it's Lindsey.

**INT. FLATBED**

**51**

One Night mimes a puking motion, finger down her throat. Then she replies with sickening sweetness...

**ONE NIGHT**

Oh, hi, Lindsey.

**INT. COMMAND MODULE**

**52**

Lindsey fives the sonar shack the once-over. She tweaks some knobs.

**BUD**

I can't believe you were dumb enough to come down. Now you're stuck here for the storm... dumb, hot-rod... dumb.

**LINDSEY**

Look, I didn't come down here to fight.

She crosses past Bud and exits into the corridor. Bud bolts out of the chair to follow her and Hippy scrambles in to take over.

**INT. CORRIDOR/LADDER-WELL/LEVEL ONE LANDING**

**53**

Bud catches up with Lindsey in the corridor, and through the following keeps pace with her as she makes her inspection.

**BUD**

Then why'd you come down?

She stops abruptly to look at a leaky pipe. He almost slams into her. She moves on, climbing down the ladder to the lower level.

**LINDSEY**

You need me. Nobody knows the systems on this rig better than I do. What is something that was to go wrong after the Explorer clears off? What would have you done?

**BUD**

Wow, you're right! Us poor dumb ol' boys might've had to think for ourselves. Coulda been a disaster.

On the lower level landing, Lindsey opens a hatch into one of the machine rooms. ROAR OF PUMPS AND COMPRESSORS.

**INT. MACHINE ROOM**

**54**

Lindsey enters and moves expertly through the dark labyrinth of pipes and



roaring machinery. Her eyes rove constantly over fittings, gauges, circuit panels.

**BUD**

(yelling)

You wanna know what I think?

**LINDSEY**

Not particularly. Jeez, look where this is set! Morons.

She scowls at a pressure gauge and turn a valve minutely.

**BUD**

I think you were worried about me.

**LINDSEY**

That must be it.

Lindsey's on the move again, and Bud scrambles through the pipes to keep up.

**BUD**

No, I think you were. Come on, admit it.

**LINDSEY**

I was worried about the rig. I've got over four years invested in this project.

**BUD**

Oh, yeah, right... and you only had three years with me.

She looks up at him.

**LINDSEY**

You've got to have priorities.

**CUT TO:**

**INT. BUD'S ROOM**

**55**

Darkness. The door opens and Bud snaps on the light.

**BUD**

My bunk's the only one I can guarantee won't be occupied. You can grab a couple hours before we get there.

Lindsey slips past him into his tiny state-room, the only private bunk on the rig. Rank had its privileges. His hand on the door is just level with her eyes. She notices his wedding ring, a massive band of pure titanium (something your fiancée might have picked out if she had a degree from M.I.T.).

**LINDSEY**

What are you still wearing that for?

**BUD**

I don't know. Divorce ain't final. Forgot to take it off.

Bud stays in the doorway. Lindsey takes a heaps of Bud's cloths off the narrow bunk. Start unconsciously straightening the room.

**LINDSEY**

I haven't worn mine in months.

**BUD**

Yeah, what's-his-name wouldn't like it. The Suit.

**LINDSEY**

Do you always have to call him that? The Suit?  
It makes you sound like such a hick. His name  
is Michael.

Lindsey takes off her borrowed tennies and socks.

Bud eyes her, sounding too causal.

**BUD**

So what about "Michael" then... Mr. Brooks  
Brothers... Mr. BMW. You still seeing him?

**LINDSEY**

No, I haven't seen him in a few weeks.

**BUD**

What happened?

**LINDSEY**

Bud, why are you doing this? It's not part of  
you life any more.

**BUD**

I'll tell you what happened... you woke up one  
day and realized the guy never made you laugh.

**LINDSEY**

You're right, Bud. It was just that simple.  
Aren't you clever? You should get your own  
show... Ask Dr. Bud, advice to the lovelorn  
from three hundred fathoms.

She closes the watertight door, forcing him out. Locks it. She turns and  
throws her shoe hard against the far wall.

**LINDSEY**

**AAAARRRGH!**

She flops down on the bed, sitting... staring at the wall. Her armor is  
gone. She looks small and vulnerable. A long beat. She reaches over to the  
tiny sink. Amid the clutter is a bottle of Bud's aftershave. She unscrews  
it and takes a sniff. Catches herself. Tosses it.

**LINDSEY**

Shit.

**INT. QUARTERS/HEAD**

**56**

Bud barges into the tiny head and puts some soap on his ring finger. He pulls  
the ring off roughly and throws it into the toilet. He reaches forward to  
flush. Can't do it. Now really pissed off at himself, he reaches into the  
toilet bowl, wrist deep in the chemical-blue water, and salvages the ring.  
He puts it on and washes his hands. The right hand stays faintly blue no  
matter how hard he scrubs.

**BUD**

Shit.

**CUT TO:**

**EXT. DEEPCORE**

**57**

The platform is stopped, hovering in place. Like a great spacecraft setting  
down on a barren planet, the rig settles into the bottom ooze. Flatbed  
releases its tow lines and heads back to its berth inside.

**CUT TO:**

**INT. SUB-BAY**

**58**

CLOSE ON A PHOTOGRAPH, actually a computer-composited down-looking scan from  
a towed LIDAR (laser imaging sonar) rig. It shows a faint, blurry outline of

the Montana lying on her side on a ledge part-way down the canyon wall. There is no detail. A finger points to a flat ledge nearby. An "X" has been put on with a grease pencil.

**COFFEY (V.O.)**

This is us. We're just on the edge of the Cayman Trough. The Montana is here, on its side, 300 meters away and 70 meters below us. We think she slid down the wall, and lodged against this outcropping.

CUT WIDE, showing the rig crew gathered around a worktable in the sub-bay. The divers, Bud, Catfish, Sonny, Finler, Jammer, and the four SEALs have their dry-suits on. The pre-dive briefing. Lindsey, One Night, and Hippy will crew the submersibles. Wilhite is going around clipping DOSIMETER BADGES on everybody.

**SONNY**

This tells us how much radiation we get?

**HIPPY**

Hey, whoah... I can't handle no radiation, man. Forget it! Include me out.

**CATFISH**

Hippy, you pussy.

**HIPPY**

What good's the money if your dick drops off in six months?

**COFFEY**

We'll take reading as we go. If the reactor's breached or the warheads have released radioactive debris, we'll back away. Simple.

**BUD**

Okay... Hippy's not going... McWhirter, you can run Little Geek.

Bud pats the top of a small ROV, sitting next to its larger brother, Big Geek.

**HIPPY**

No way! No way! He can't fly an ROV worth shit. I'll go. Shit!

**COFFEY**

(to all)

On the dive, you will do absolutely nothing without direct orders from me, and you will follow my instructions without discussion. Is this clear? Alright, I want everyone finished prep and ready to get wet in fifteen minutes.

The rig crew disperses, picking up helmets and diving gear. Some are studying the diagrams of the Montana's interior layout. Bud takes Coffey aside as the others prepare.

**BUD**

Look, it's three AM. These guys are running on bad coffee and four hours sleep. You better start cutting them some slack.

**COFFEY**

I can't afford slack, Brigman.

**BUD**

Hey, you come on my rig, you don't talk to me, you start ordering my guys around. It won't work. You gotta know how to handle these people... we have a certain way of doing things

here.

**COFFEY**

I'm not interested in your way of doing things.  
Just get your team ready to dive.

End of discussion. Coffey is walking away. Burning, Bud crosses to his gear locker. Picks up his helmet. Finler is suiting out next to him.

**FINLER**

Hey, you know your hand is blue?

**BUD**

Shut up and get your gear on.

NEARBY, Monk comes over to pick his helmet up off the worktable. Hippy points to the heavy equipment case that says F.B.S. DEEP SUIT/MARK IV.

**HIPPY**

I've been meaning to ask you what this thing is.

Mink opens the case and shows them an unfamiliar diving suit, what looks like a space helmet, and a large backpack.

**MONK**

Fluid breathing system. We just got them. We use it if we need to go really deep.

**HIPPY**

How deep?

**MONK**

Deep.

(shrugs)  
It's classified... you know. Anyway, you breathe liquid, so you can't be compressed. Pressure doesn't get to you.

Catfish is grappling with the concept.

**CATFISH**

You're saying you get liquid in your lungs?

**MONK**

Oxygenated fluorocarbon emulsion.

Monk take a clear plastic box full of O-rings off the shelf and dumps them out. He opens a valve on the backpack and allows some of the fluid inside it to drain into the box. Then he take Beany by the tail off Hippy's shoulder.

**HIPPY**

Hey!

**MONK**

Check this out.

He drops Beany in the box and, before Hippy can protest, closes the lid. Beany is forced under the surface. He struggled for a second, and bubbles come out of his mouth. Then he casually swims around in there, completely submerged... breathing liquid. Catfish and the others stare into the box, amazed.

**MONK**

See? He's diggin' it.

Monk takes Beany out and hold him by the tail for a few seconds to drain his lungs. Then hands him back to Hippy. The rat is annoyed, but otherwise alright.

**CATFISH**

This is no bullshit hands down the goddamnedest

thing I ever saw.

**CUT TO:**

**EXT. DEEPCORE/DROPOFF**

**59**

Three sets of moving lights move outward from Deepcore. Cab One and Three, with Lindsey and Hippy at the controls respectively, and One Night in the Flatbed. Lindsey is in the lead. She approaches the cliff-like drop-off and starts to descend.

**LINDSEY**

Com-check, everybody. Flatbed, you on line?

**ONE NIGHT**

Ten-four, Lindsey, read you loud and clear.

**LINDSEY**

Cab Three?

**HIPPY**

Cab Three, check. Right behind you.

**LINDSEY (V.O.)**

What's your depth, Cab Three?

**HIPPY**

1840... 50... 60... 70...

**LINDSEY**

Going over the wall. Coming to bearing 065.  
Everybody stay tight and in sight.

**ONE NIGHT**

Starting out descent. Divers, how're you doing?

**EXT. FLATBED**

**60**

Eight divers ride the back of Flatbed like itinerant workers on the way to the fields. Bud and his civilian crew, Catfish, Finler, and Jammer... sit across from the SEALs. They are in their gear and breathing from umbilical hooked in Flatbed's low-pressure manifold.

**BUD**

Okay so far.

**JAMMER**

How deep's the drop-off here?

**CATFISH**

This here's the bottomless pit, baby. Two and a half miles straight down.

**COFFEY**

Knock off the chatter. Cab One, you getting anything?

**INT./EXT. CAB ONE**

**61**

Lindsey consults her array of instruments.

**COFFEY**

Cab One, do you see it yet?

**LINDSEY**

The magnetometer is pegged. Side-scan is showing a big return, but I don't see anything yet. Are you sure you got the depth right on this?

**BUD (V.O., filtered)**

You should be almost to it, ace.

She turns the submersible and...

The spotlight flares back from the great brass screw of the Montana. It dwarfs Cab One, FILLING FRAME.

**LINDSEY**

Uh, yeah, roger that... uh, found it.

**EXT. MONTANA/SUBMERSIBLES**

**62**

Cab One maneuvers along the flank of the enormous sub, while Flatbed and Cab Three move above it. Wilhite take readings with a hand-held neutron counter.

**COFFEY**

Cab One, radiation readings?

**LINDSEY**

Neutron counter's not showing very much.

**COFFEY**

Wilhite, anything?

**WILHITE**

Negative. Nominal.

**COFFEY**

Just continue forward along the hull.

**LINDSEY**

Copy that, continuing forward. You just want me to get shots of everything, right?

**COFFEY**

Roger, document as much as you can, but keep moving. We're on a tight timeline.

**LINDSEY**

Copy that.

The great black hull of the Montana recedes into the darkness beyond the puny beams of their lights. It seems bigger than the Titanic and just as eerie in its final resting place. On its side, the sub's top deck becomes a wall along which the tiny submersibles are moving. Ahead, in the lights, is a white painted circle.

**COFFEY**

That's the midship hatch. You see it, Cab Three?

**HIPPY**

Roger, I see it.

**BUD**

Just get around so your lights are on the hatch.

**HIPPY**

Check. Then I just hang with these guys, right?

**COFFEY**

Right.

**ONE NIGHT**

How do you want me?

**COFFEY**

Just hold above it. Alright, A team.

Wilhite, Schoenick, and Monk unhook their short whip-umbilicals from the central manifold and roll off the side of Flatbed. They maneuver down toward the sub's hatch. Hippy guides Cab Three in closer to the hatch area.

**INT. CAB THREE**

**63**

Hippy turns to Perry back in the lockout chamber, ready to launch Little Geek. The ROV has a handheld neutron-counter gripped in its manipulator arm.

**MONK (V.O.)**

Stand by on the ROV.

**HIPPY**

Perry, stand by on the ROV.

(to Little Geek)

Sorry about this, little buddy. Better you than me, know what I mean?

Hippy nods and Perry drops Little Geek through the hatch into the water and feed out a length of tether. Hippy picks up the control box and watches the video screen, guiding the ROV toward the Montana's hatch.

**EXT. MONTANA HATCH AREA**

**64**

The three SEALs have unlatched the deck cover and revealed the hatch. They open the out hatch and Monk swims down into to narrow escape trunk. He bangs on the inner hatch with a wrench, listening carefully with his helmet pressed against it.

**MONK**

It's flooded. Alright, I'm opening her up.

Straining hard in the confined space, he get the lower hatch open, then swims backs out immediately. He gestures to Hippy, via Little Geek's vision, and Hippy flies the ROV into the hatch.

**EXT./INT. CAB ONE/MISSILE DECK**

**65**

Meanwhile Cab One and Flatbed have proceeded forward along the hull. Beyond Lindsey's front port, the great hatches of the Trident missile tubes roll toward us in procession. Several of the hatch covers have been forced partway open by the warping of the hull.

**COFFEY (V.O.)**

Radiation is nominal. The warheads must still be intact.

**LINDSEY**

How many are there?

**COFFEY (V.O.)**

24 Trident missiles. Eight MIRVs per missile.

**LINDSEY**

That's 192 warheads... And how powerful are they?

**SCHOENICK**

Your MIRV is a tactical nuke, 50 kilotons nominal yield. Say times time Hiroshima.

**LINDSEY (V.O.)**

Jesus Christ... this is World War Three in a can.

**COFFEY (V.O.)**

Let's knock off the chatter, please.

**INT. CAB THREE**

**66**

TIGHT ON VIDEO SCREEN -- LITTLE GEEK'S CAMERA. Passing through a hatch, into a large grotto filled with pipes and machinery. The engine room.

**MONK (V.O.)**

Getting a reading?

**HIPPY**

It's twitching but it's below the line you said

was safe.

**EXT. MONTANA MIDSHIP HATCH**

**67**

Monk moves into the opening.

**MONK**

Alright. Let's get in there.

Wilhite and Schoenick follow him through the escape trunk, into the dark corridor beyond.

**EXT. MONTANA/BOW SECTION**

**68**

Out of the darkness ahead emerges the trailing edge of the sail, big as a five-story building. Far below her, Flatbed moves along the edge of the ledge which supports the vast sub. Its lights, and Lindsey's strobes, reveal the tremendous damage to the forward section as they pass the sail. The torn and twisted hull looms above Flatbed as it sets down.

Coffey indicated an enormous rent where the bow section is almost torn away from the rest of the hull.

**COFFEY**

We'll go in through that large breach.

**BUD**

Let's go, guys.

Bud's team leaves Flatbed, swimming forward. The opening is a black mouth in their lights. Coffey moves inside. Bud attaches one end of an orange nylon line to a piece of pipe and moves into the wreck behind him.

**BUD**

Take it slow, stay on the line, and stay in sight. Watch for hatches that could close on you, or any loose equipment that could fall.

Jammer, Catfish, Finler, and Sonny follow him inside.

**INT. MONTANA/FORWARD BERTHING SECTION**

**69**

They find themselves in the forward berthing compartment with its rows of bunks. The room is twisted and disheveled, with bedding hanging from the bunks like the lolling tongues of dead dogs. Papers float in gentle eddying currents, letters, pages from paperback novels, photos of girlfriends. Bud pays out the line and follows Coffey forward. As they pass sealed doors, Coffey pounds with a tool, listening. All flooded.

**INT. ENGINE ROOM**

**70**

Monk leads his team along a corridor, following Little Geek's tether. Through a hatch into the engine room. Their lights play over flooded machinery.

**INT. COMPANIONWAY/CONTROL ROOM AND ATTACK CENTER**

**71**

From the berthing Coffey's team swims up a companionway towards the attack center. He pulls at a buckled watertight door.

**COFFEY**

It's jammed. Give me a hand.

Jammer and Bud squeeze in around Coffey. Together they wrench the door open on its squealing hinges. It give way suddenly, flying open. The suction pulls SOMETHING THROUGH. It slams Bud's shoulder. He turns. A FACE... RIGHT IN FRONT OF HIM! He jerks back, gasping.

Face to face with Barnes, the sonarman. The ensign seems unmarked, merely dismayed at his own mortality, judging from his wide eyes and mouth. Coffey reaches past Bud and pushes the ensign's body out of the way.

**COFFEY**



Alright, let's keep moving. We knew we were going to see this.

They enter the control room. Their lights play over the high-tech wreckage. Floating debris and bodies make shifting shadows on the walls as they swirl in the currents. A languid, weightless waltz. They move through the carnage. Their lights pick out tableaux... the planesman still strapped in his chair, someone jammed into the ceiling pipes, hanging down. Dead faces, pale in the lights. Still. We see only glimpses.

Coffey locates the captain's body and rolls it over. Removes the missile arming key which hangs on a chain around the dead man's neck. Moves on. All business. Bud turns back to his guys. Checking them. He notices Jammer is breathing so rapidly he's fogging his helmet. Catfish, Finler, and Sonny aren't much better. A wave a panic seems imminent.

**BUD**

How you guys doing?

**SONNY**

I'm alright, I'm dealing.

**CATFISH**

Triple time sounds like a lotta money, Bud. It ain't. I'm sorry...

**BUD**

We're here now. Let's get her done.

We see Bud working, calming them, talking them through it. He's sweating rivers in his helmet, not looking too steady. His projection of calm to the others is his own salvation.

Coffey pauses in the doorway to the communications room.

**COFFEY**

This part I do alone. Brigman, take you men and continue aft. Split up into two teams of two. Let's get moving... we head back in fourteen minutes.

Bud leads his team into a narrow corridor.

**INT. CORRIDOR/ROOMS**

**72**

They search the rooms along the corridor with their lights until they come to a vertical hatch, open. a pit of darkness below.

**BUD**

Okay, Cat, Lew, Sonny. You guys stay on this deck. Hook you line onto mine. Any problem, you tug my line. Two pulls. Jammer, you're with me.

Bud drops down through the hatch to the level below, followed by Jammer, who barely fits through. Catfish hooks his safety line onto Bud's with a carabiner and move along the corridor with the others.

**EXT./INT. CAB ONE**

**73**

Lindsey circles the hull, documenting, photographing. Her strobes sear the darkness, give glimpses of the dead leviathan's form as her tiny submersible circles it like a bee.

**INT. COMMUNICATIONS CENTER**

**74**

Working from a plastic card, Coffey spins the dial on the wall safe and opens it. He removes several plastic binders... the code books. He also grabs handfuls of classified documents and orders, and a set of missile arming keys, all which he places in a pouch at his waist.

**INT. CORRIDOR**

**75**

Bud leads Jammer through a long, claustrophobically narrow corridor, tapping on the walls and hatches periodically. After he taps, he waits a few moments. There are no answering taps. They open doors and shine their lights into the rooms. There are bodies, but they seem anonymous. Crumpled shapes in khaki or blue. They undog and open a hatch. Beyond it is the largest chamber of the sub, the...

**INT. MISSILE COMPARTMENT**

**76**

The missile compartment is the large gallery a hundred and twenty feet long and forty feet high, with two rows of vertical launch tubes, 24 in all. The chamber is divided into three levels by a floor of open steel grillwork.

**JAMMER**

Where are we?

**BUD**

Missile compartment. Those are the launch tubes.

They sweep their lights around the chamber. Jammer turns... his beam illuminating a body just beyond the door. A coveralled seaman turning slowly in the eddying current. Small albino crabs crawl slowly over the man's face. One scuttles out of his gaping mouth.

**JAMMER**

Lord Almighty.

**BUD**

Hey, you okay?

Bud goes to him. Gets up close to his face. Sees that he's not. That he's hyperventilating. Fighting nausea. Bud grabs him by the shoulders.

**BUD**

Deep and slow, big guy. Deep and slow. Just breathe easy.

**JAMMER**

I... they're all dead, Bud. They're all dead. I thought... some of them... you know...

**BUD**

I'm taking you back out.

**JAMMER**

No! I'm okay now. I just don't... I can't go any further in.

Bud sees that the big diver's breathing has stabilized. He looks at his watch. Checks Jammer's pressure gauges.

**BUD**

Okay, Jammer. No problem. You stay right here. I have to go there to the end... you'll see my lights. We'll stay in voice contact. Just hold onto the rope. Five more minutes. Okay?

**JAMMER**

Yeah, okay. Okay.

He moves off through the center aisle of the gallery swimming between the huge cylinders. He pays out the lifeline as he goes.

**INT. COM-ROOM**

**77**

Coffey is working rapidly and efficiently, moving from one rack of electronics gear to the next, setting thermite grenades at vital points. As the thermite ignites, it generates an intense arc-bright light and tremendous heat. The circuit chasses melt. Coffey works calmly in the infernal glare.

**INT. MISSILE COMPARTMENT**

**78**

Bed negotiates his way through the tangle of wreckage near the far end of the missile compartment. He goes down a stairwell to the lower level. A HUNDRED FEET AWAY, Jammer loses sight of Bud's dive-lights. He starts to get nervous. Suddenly his own lights begin to DIM, flickering lower and lower. They become little orange candles, the filament barely glowing. The darkness closes in.

**JAMMER**

Bud? BUD?! You readin' me? BUD?!!

BUD, at the same moment, is fiddling with the connector cables on his helmet lights, which are dimming and flickering. He hears nothing from his helmet transceiver.

JAMMER, smacks the side of his helmet. Shakes the transceiver on his belt. Nothing... just static. Then even the static dies. Panic time.

He grabs the safety line and pulls twice. Hard. It is snagged on a sharp metal edge ten feet from him. He pulls twice more, harder, hauling the thing. The line severs. Jammer stared at the frayed and floating toward him. His eyes bug. He looks all around in the darkness. Can't see Bud. Can't decide what to do. We can see hysteria revving up inside him like a flywheel.

Then he becomes aware of a faint radiance flickering over the walls. It is a cold and ethereal light, unlike the warm-white of their dive lights.

It grows brighter. He turns slowly toward it.

The glow is moving beneath the steel grill of the deck, sending shafts of cold light flickering upward hypnotically, coming toward him.

**JAMMER**

Bud? Is that you?

C.U. JAMMER, shielding his eyes, staring into the radiant source.

Guess what, Jammer? It's not Bud. In the brightest center of the glow, SOMETHING is moving, a figure casting strange inhuman shadow across the walls. Jammer blinks against the glare, his face registering total, outright astonishment melting into terror.

The glare pulses subtly, hypnotically. The shifting shadow falls across Jammer. He finally snaps out of his fixity...

Screaming and gulping air he spins away and starts clawing hand over hand through the treacherous wreckage.

His harness catches on a twisted pipe.

He struggles, totally out of control... the big man reduced to a blind panic.

Jammer heaves forward with all his adrenalized strength.

He tears free of the entangling debris. Launches like a torpedo... slamming his backpack full force into the top sill of the hatchway. His tri-mix regulator takes the full brunt of the impact.

ON BUD, swimming furiously back toward Jammer's position. The strange radiance is gone. His dive light flare back to full brightness.

**BUD**

Jammer? Answer me, buddy, JAMMER?!

He reaches Jammer only to find him thrashing violently in place. A seizure. Bud grapples with him.

**BUD**

Hang on, big guy. Hand on!

Catfish, Sonny, and Finler arrive from the corridor a moment later. They

leap into the fray.

**BUD**

He's convulsing!

**CATFISH**

It's his mixture! Too much oxygen!

Then they're all yelling at once, grappling with the big man, struggling with the valves on his breathing gear.

**FINLER**

Crank it down, man! We're gonna losing him...

**BUD**

SHIT, it's stuck... goddamnit!

**SONNY**

You got it?! You got it?

**BUD**

Yeah, yeah... yeah. It's turning.

Jammer's convulsion ends. He goes limp.

**BUD**

We gotta get him out of here. Come on!

(to Jammer)

Hang on, buddy.

They drag Jammer's slack form into the corridor, hauling their way rapidly back along the lifeline.

**INT./EXT. CAB ONE & MONTANA SAIL**

**79**

Lindsey is approaching the monolith of the sail, maneuvering to clear the horizontal diving plane. Then her lights go dim and her thrusters loose power.

Suddenly a bright corona breaks around the bulk of the sail and SOMETHING appears right in front of her, a glowing object moving like a bat out of hell right at her! It is slightly smaller than submersible and we only get a glimpse. What we think we see in the diffuse glow is a translucent ovoid, open at the front with a spinning vortex of light inside... like some hallucinatory jet engine. And it's hauling ass.

Lindsey jinks left. The object jogs right. She fights the control as her sub slews around, slamming broadside into the sail. K-BAM! Her power comes back up. Righting Can One, she spins to look through the aft viewport in time to see the object racing away in a broad arc. It pulls a high-G turn and dives straight down.

We see the object zip behind Flatbed. One Night can't see it. The thing spirals down into the darkness like a hit-and-run drunk, diving along the wall into the abyss until it is lost to view.

HOLD ON Lindsey excited, amazed... dazed. Her hands are shaking. Suddenly Bud's voice blares out over the open frequency.

**BUD (V.O.)**

CAB ONE! CAB ONE! Meet me at Flatbed! This is a diver emergency!! Do you copy? Lindsey?!

She has a hard time focusing on what he's saying. Finally...

**LINDSEY**

Copy you, Bud. On my way.

**CUT TO:**

**INT. DEEPCORE INFIRMARY -- AN HOUR LATER**

**80**

Jammer is unconscious on a folding cot set up in the tiny cubicle of the infirmary. Monk, who is cross-trained as a medic as well as a demolitions man, has hung an IV of something. Bud and the SEAL are in the room, the others hovering outside.

**BUD**

Whattya think?

**MONK**

I'm a medic, which is mostly about patching holes. This type of thing... there's not much I can do. The coma could last hours or days.

Bud, torn by guilt, gazes at the big man lying pathetically on the cot.

**CUT TO:**

**INT. CONSOLE MODULE**

**81**

The SEALs, minus Monk, are all gathered inside, debriefing with DeMarco via closed-circuit video.

**DEMARCO (video)**

Did any of you see it?

**COFFEY**

Negative. But there was definitely a Russian bogey. The Brigman woman saw it.

**DEMARCO**

CINCLANTFLT's gonna go apeshit. Two Russian attack subs, a Tango and Victor, have been tracked within fifty miles of here... and now we don't know what the hell they are. Okay, I don't have any choice. I'm confirming you to go to Phase Two.

Wilhite and Schoenick glance uneasily at each other.

Coffey is silent. He is vibrating with tension... his fists clenched to prevent the shaking. He is wrestling with the moment, knowing it is, in a way, a point of no return.

**DEMARCO**

Is there any problem?

**COFFEY**

Yes... I mean no. Negative, sir.

Coffey takes a deep breath. Lets it out. Phase Two is clearly a big deal.

**CUT TO:**

**INT. MAINTENANCE ROOM B/DARKROOM**

**82**

The maintenance room doubles as a camera workstation. An adjoining head serves as darkroom. Lindsey is glumly reassembling Cab One's camera housings.

**BUD**

Did you get anything on the cameras. Video or anything?

**LINDSEY**

No. Look, forget it. I don't want to talk about it.

**BUD**

Fine. Be that way.

**LINDSEY**

I don't know what I saw. Okay? Coffey wants to call it a Russian submersible, fine. It's a

Russian submersible. No problem.

**BUD**

But you think it's something else. What? One of ours?

**LINDSEY**

No.

**BUD**

Whose then? Lindsey? Talk to me...

Lindsey is wrestling with a feeling which is somehow also certain knowledge.

**LINDSEY**

Jammer saw something in there, something that scared the hell out him--

**BUD**

His mixture got screwed up. He panicked and pranged his regulator.

**LINDSEY**

But what did he see that made him panic?

**BUD**

What do you think he saw?

**LINDSEY**

I don't know. I DON'T KNOW!

Hippy comes pounding up, sticks his head in, gesturing animatedly.

**HIPPY**

Hey, you guys... hurry up, check this out! They're announcing it.

They follow him into the corridor, trotting down to the mess hall.

**INT. MESS HALL**

**83**

General melee as they rush in, everybody focused on the TV.

**CATFISH**

Quiet! Quiet!

**HIPPY**

Turn it up, bozo.

**ANCHORMAN**

... the Kremlin continues to deny Russian involvement in the sinking of the Trident sub USS Montana. The Navy has not released the names of the 156 crewmembers, who are all presumed dead at this time. Civilian employees of a Benthic Petroleum offshore drilling rig--

**HIPPY**

Hey that's us!

**CATFISH**

SSSSHHH!

**ANCHORMAN**

--are apparently participating in the recovery operation but we have little information about their involvement. On the scene now is--

**FINLER**

B0000H! We want names!

**SONNY**

Hey, hey! There's the Explorer.

A LONG LENSE VIDEO SHOT of the Benthic Explorer and the other vessels in a stormy sea CUTS TO a shot of BILL TYLER, the on-scene reporter, in rain gear, clutching his microphone. He is on the deck of a Navy support ship, being used as a staging area from the press, well away from the center of the operation.

**TYLER**

--there is a tremendous amount of activity. With Cuba only 80 miles away, the massive buildup of US ships and aircraft in the area has drawn official protest from Havana and Moscow and has led to a redirection of Soviet warships into the Caribbean theater.

**ANCHORMAN**

How would you describe the mood there?

**TYLER**

The mood is one of suspicion, even confrontation. A number of Russian and Cuban trawlers, undoubtedly surveillance vessels, have been circling within a few miles throughout the day, and Soviet aircraft have repeatedly been warned away from the area...

**HIPPY**

This sucks.

**INT. CORRIDOR/SUB BAY**

**84**

Bud, Lindsey, and Hippy walking along the corridor, Hippy in a black mood of incipient paranoia.

**BUD**

What's the matter with you?

**HIPPY**

Now we're right in the middle of this big-time international incident. Like the Cuban Missile Crisis or something.

**LINDSEY**

Figured that out for yourself, did you?

**HIPPY**

We got Russian subs creeping around. Shit! Something goes wrong they could say anything happened down here, man. Give our folks medals, know what I mean?

**BUD**

Hippy, just relax. You're making the women nervous.

**LINDSEY**

Cute, Virgil.

**HIPPY**

No, I mean it. Those SEALs aren't telling us diddly. Something's going on.

**BUD**

Hippy, you think everything's a conspiracy.

**HIPPY**

Everything is.

One Night is pounding down the corridor from the sub bay.

**ONE NIGHT**

Hurry up! Coffey's splitting with Flatbed! He got me to show him the controls, then his guys suited up and they're rolling.

Bud breaks into a run, passing her.

**BUD**

Goddamnit! D'you tell him we need it right now?

**ONE NIGHT**

I told him we had to get the umbilical unhooked  
**ASAP.**

**INT. SUB BAY**

**85**

Bud clears the door in time to see an empty moonpool, roiling with turbulence. He runs to the edge and looks down. Flatbed is a vague shape moving off.

**BUD**

Unbelievable.

**CUT TO:**

**EXT. EXPLORER BRIDGE -- DAY**

**86**

The sky is charcoal, the sea is a mountain range of gray slopes. Waves thunder over the foredeck, whipped by eighty-know winds. Men in life jackets scurry like insects. Off the port bow, the ASW destroyer ALBANY vanishes and reappears among waves sixty feet tall. McBride scream orders that can't be heard to the crewmen on deck. He staggers back along the bridge railing.

**INT./EXT. BENTHIC EXPLORER BRIDGE -- DAY**

**87**

McBride steps into the quiet of the control room. He turns on De Marco.

**MCBRIDE**

We're trying to get unhooked and get out of here... and your boys go sightseeing!

**DEMARCO**

They'll be back in two hours.

**MCBRIDE**

Two hours?! We're gonna be getting the shit kicked out of us by our friend Fred in two hours!

De Marco's expression is infuriatingly calm... icy. McBride looks at his watch and swears under his breath.

**CUT TO:**

**EXT. USS MONTANA WRECK SITE**

**88**

For a second time the black hull of the ballistic missile sub is illuminated by diver's lights. Tiny figures, the divers move like moths around a distant streetlight. Wilhite, Monk and Schoenick are clustered around an open missile hatch. Using a large lift bag, they are removing the frangible fiberglass, or 'diaphragm'. Coffey pilots Flatbed with increasing deftness, deploying the big arm to aid in the work.

DOWN ANGLE as the diaphragm lifts away... revealing the blunt nose of the TRIDENT C-4 MISSILE. Like looking down the barrel of a gun at the bullet aimed right at you.

**CUT TO:**

**INT. DEEPCORE/MESS HALL**

**89**

TIGHT ON VIDEO SCREEN: A HELICOPTER SHOT of a warship burning, rolling ponderously as it sinks in stormy seas.



**NEWS ANCHOR (V.O.)**

Little is known at this hour about the events leading up to the collision. The US Navy guided missile cruiser Appleton apparently struck the Soviet 'Udaloy' class destroyer in low visibility conditions...

VARIOUS CUTS of men in life jackets among huge waves... Rescue helicopters hovering. Shaky camera work. Wind blasting. INTERCUT WITH REACTIONS of the rig crew watching.

**NEWS ANCHOR (V.O.)**

In violent seas little hope remains for over a hundred Russian crewmen still missing after the sinking an hour ago.

SHOT OF AMERICAN CRUISER, burning, listing to one side in heavy seas. Replaced by SHOT OF NETWORK ANCHORMAN.

**NEWS ANCHOR**

Soviet military spokesmen have claimed that the collision constituted an unprovoked attack. This was denied--

It continues. Bud looks at Lindsey. She turns to him, expression grim.

**LINDSEY**

Bud, this is big time.

**CUT TO:**

**EXT. MONTANA WRECKSITE**

**90**

The divers are working head-first in the missile's launch tube. Monk reads from a plasticized card, directing the other two step by step. The arcane litany is punctuated by the hissing rasp of their breathing.

**WILHITE (filtered)**

Separation sequencer disconnected. Next?

**MONK (filtered)**

Remove explosive bolts one through six in counterclock-wise sequence.

**SCHOENICK (filtered)**

Check... removing bolt one.

**INT. DEEPCORE**

**91**

ON THE RIG CREW, watching. Bathed in the light of the video screen.

**NEWSCASTER (V.O.)**

... just learned that Soviet negotiators have walked out of the strategic arms limitation summit in protest over the incident this morning.

Bud switches the channel.

**ANOTHER NEWSCASTER**

... US and NATO military forces have been put on full alert worldwide this morning in the wake of...

**BUD**

It's on every channel.

Bud switches again. Reception is getting worse as the storm affect the satellite down-link to Explorer. THE SCREEN shows a reporter on a city street, stopping people at random. Their answers are edited together:

**YOUNG WOMAN**

You just feel so hopeless. You can see it coming,

but what can you do? What can anyone do?

**CONSTRUCTION WORKER**

Hey, they don't want war any more than we do.  
You think about it, you say... hey, they love  
their kids too. So why are we doing this?

He is replaced by a self-righteous, middle-aged woman.

**WOMAN**

If the Russians sank that submarine, they deserve  
what they got and a lot more, if you ask me,  
and you did. I think we've been pussyfooting  
around with them long enough.

**EXT. USS MONTANA**

**92**

It is now clear what the SEALs are doing. Using large lift bags and Flatbed's big arm, they have pulled one of the Trident C-4 missiles partway out of its launch tube, and have partially disassembled the nose-shroud, exposing several of the MIRV warheads within.

Moving very carefully, Wilhite and Schoenick ease one of the individual MIRVs out of its bracket. Hanging under a lift-bag in a jerry-rigged harness, the three-foot long warhead is move gently by the divers to the back of Flatbed.

**INT. DEEPCORE/VIDEO SCREEN**

**93**

Another man in the street interview, tortured by static.

**MAN**

Scared? I'm scared \_\_\_\_-less. But if it happens  
it happens, nothing I can do about it. Right?  
So why think about it?

**CUT TO:**

**INT. SUB-BAY**

**94**

Flatbed surfaces in boiling foam. The rig crew are all waiting. Like a crack pit-crew Bud's people leap onto Flatbed while its deck is still awash and start to work on to Navy divers, unsealing their helmets and uncoupling their umbilicals. Hippy and Bud start to untie a cylindrical object wrapped in one of the SEAL's gear bags. Coffey emerges from the hatch.

**COFFEY**

Don't touch that. Just step away. Now!

**HIPPY**

Excusez moi.

**BUD**

Coffey, we're a little pressed for time.

**COFFEY**

Monk, Schoenick... secure the package.

The two SEALs unleash the object in the black bag. Bud and Lindsey exchange a glance. He glares at Coffey as they pass each other. One Night nimbly climbs the hatch-tower and drops in. Bud swings the heavy hatch up, balancing it, and grins down at One Night.

**BUD**

This ain't no drill, slick. Make me proud.

**ONE NIGHT**

Piece of cake, baby.

He swings the hatch closed with a CLANG.

**CUT TO:**

**EXT. DEEPCORE**

**95**

The big A-frame, massive as a railroad bridge, to which the umbilical from the Explorer is attached. Flatbed rises INTO FRAME arcing around the coupling mechanism F.G. One Night deploys the big hydraulic arm.

It unfold from Flay bed like a huge steel spider leg, its claw-like 'gripper' opening.

**INT./EXT. BENTHIC EXPLORER BRIDGE -- DAY**

**96**

An ALARM sounds stridently on the dynamic-positioning console.

**BENDIX**

We're losing number two thruster. Bearing's going.

**INT. THRUSTER ROOM TWO**

**97**

Deep in one of the catamaran hulls, the positioning thruster motor is SCREAMING like a steel banshee above its usual roar. It EXPLODES with smoke and shrapnel. A roaring fire erupts. Crewmen run shouting in the smoke.

**INT. EXPLORER BRIDGE**

**98**

Now a KLAXON is going off as the ship begins to slew in the high winds.

**BENDIX**

It's not holding. We're swinging out of position!

**EXT. EXPLORER'S DECK/LAUNCH WELL**

**99**

As the ship slews, the umbilical is drawn off vertical. It goes tight as a bowstring. Pulled to the edge of the launch well, it rips down the side with a godawful screech, tearing loose ladders and floats.

**EXT. DEEPCORE/A-FRAME**

**100**

Flatbed's manipulator has gripped the de-coupling mechanism when the cable suddenly pulls taut. The sub is jerked sideways, its grip dislodged. We see One Night get tossed around inside.

**INT. DEEPCORE**

**101**

Lindsey is in the corridor with a cup of tea when the whole rig BOOMS LIKE A GONG and lurches sideways. She's wearing her tea when Bud tears through a doorway and goes pounding past her. The intercom blares...

**HIPPY (intercom)**

Bud to control! Emergency! Bud to Control!

Bud claws his way up the ladder to level two. The rig BOOMS and shudders as...

**EXT. DEEPCORE**

**102**

The rig begins to move. The enormous skid breaks loose. Start to slide, plowing furrows in the bottom. One Night junks the controls, pivoting her submersible as the A-frame looms toward her.

**INT. DEEPCORE/CONTROL MODULE**

**103**

Bud runs in, past Hippy, and grabs the mike.

**BUD**

Topside, topside... pay out some slack, we're getting dragged!

**EXT. EXPLORER DECK**

**104**

The winch man staggers along the railing, blasted by 80-knot winds. He

sprints for the base of the enormous crane which supports the umbilical winch. A wave blasts him into the bulkhead. He half-crawls to the ladder going up to the winch-house. As he climbs the winch's heave-compensator slides up and down, FILLING FRAME behind him.

It is bottoming-out with a sound like a piledriver, overloaded by the strain on the cable. It chooses that moment to fail. GRINDING CRASH OF METAL.

**INT./EXT. DEEPCORE CONTROL MODULE**

**105**

Lindsey has joined Bud, looking out the front viewport.

**LINDSEY**

We're heading right for the drop off!

**EXT. EXPLORER DECK**

**106**

The deck is ripped upward as the entire 40-ton crane is pulled over by the weight of Deepcore. It topples in the launch well with a roar of tortured steel that rivals the storm. An EXPLOSION OF WATER. UNDERWATER, the crane tumbles between the twin hulls. Trailing a vortex of foam and debris, it roars down on us, FILLING FRAME WITH BLACKNESS.

**INT. EXPLORER BRIDGE**

**107**

McBride stares in shock at the churning cauldron of the launch well. Grabs the underwater telephone.

**MCBRIDE**

Bud! We've lost the crane!

**BUD (V.O.)**

What? Say again.

**MCBRIDE**

THE CRANE! WE'VE LOST THE CRANE. IT'S ON ITS WAY TO YOU!!

**INT. DEEPCORE/CONTROL MODULE**

**108**

Everyone is stunned by what is happening. Lindsey fires up the sonar.

**LINDSEY**

Got it! It's dropping straight to us.

She puts the signal over the speakers and the room fills with eerie PINGING. Bud shouts over the intercom.

**BUD**

Rig for impact! Seal all exterior hatches. Move it! Let's go!

VARIOUS ANGLES, QUICK CUTS, as everyone runs to comply:

The rig crew pounding down the narrow corridors. Diving through low hatchways. Hatches are closed and the wheels spun down. Hippy puts into a ZIP-LOK BAG and seals it.

**EXT. DEEPCORE**

**109**

The umbilical drops down in slack loops out of the blackness above, draping itself over the habitat in large coils. One Night pilots her submersible feverishly among the falling loops. She banks and twists. A length of heavy umbilical slams onto her neck, tipping the sub.

She manages to get out from under it a keep going.

**INT. CONTROL MODULE**

**110**

Through the front viewport they can see the coils of cable piling up in front of the rig. The hull booms with impacts as the massive stuff hits.

Everyone hold their breath as the sonar return-pings get closer... and closer. And closer...

An ENORMOUS SHAPE plunged into the floodlight in front of the rig.

K-WHAM!! The 40-ton crane hits like a flatiron thirty feet in front of them. A clean miss. Much WHOOPING AND CHEERING. Then...

The crane topples slowly over the back. It rolls down the slope of the drop-off, gathering speed. Then tumbles over the cliff into the abyssal canyon. The coiled umbilical starts to pay out after it like rope after a harpoon. And they're still attached.

**LINDSEY**

Oh shit.

An agonizing few seconds. Then... the cable pulls taut.

K-BOOM!! The rig is slammed by the shock. Everyone is knocked off his feet, into walls and equipment.

**EXT. DEEPCORE**

**111**

The rig begins to slide. It tilts over the embankment and grinds down the slope of the drop-off in a cloud of silt. The cable pulling it inexorably toward the cliff. The framework twists and slams into rocks. SCREECHING AND GROANING of tortured steel.

**INT. DEEPCORE/CORRIDOR/LADDERWELL/MAIN CORRIDOR**

**112**

All hell has broken loose. SIRENS, SCREAMING, a KLAXON HOOTING moronically. Bud sprints from Control, bouncing off the corridor walls as the rig lurches and tilts. The lights go out. Emergency light come on. He trips and falls, scrambles up, running on.

IN THE LADDERWELL of trimodule C, Lindsey runs toward the machine rooms. K-BOOM! A searing bright EXPLOSION in the electrical room. Flames roar through the doorway. She dashed to a seawater hose hanging nearby and starts to unroll it. She sees Coffey and Schoenick in maintenance, lashing down the mystery package.

**LINDSEY**

Hey! Get on this hose, you turkeys!

**INT. TRIMODULE C/COMPRESSOR ROOM**

**113**

Monk is working in a spray of seawater, turning valves to stop the flow of ruptured pipes. Behind him, a wall of flame blossoms through the door from the electrical room, driving the back with the heat. A reservoir-tanks breaks loose from one of the compressor assemblies. In rolls at him, crushing his legs against machinery. The fire roars into the room.

**INT. SUB BAY**

**114**

Hippy runs in. The place is going nuts. Water floods from the moonpool as the rig tilts. Wilhite is dancing across the deck, leaping over compressed-gas cylinders which are rolling around loose. Cab One jumps clear off its cradle and slides SCREECHING across the deck. Wilhite, running before the 12-ton juggernaut, had no place to go. The SEAL dives into the churning moonpool. Cab One slams into the end wall, then spins and rolls toward Hippy.

He starts to run. Drop something. Looks back.

Beany, in his zip-loc bag, is lying in the path of the slide submersible. Hippy runs back. Scoops up the baggie. Cab One FILLS FRAME behind him. He makes it through the door an instant before the thing hits behind him, buckling the steel doorframe.

Wilhite is clawing up the sheep skirting of the moonpool. He gets his fingers over the top. Pulls himself up...

A steel helium tank slams against his fingers, crushing them, and he falls back. More tanks bounce over the lip of the pool, hammering Wilhite down into the foaming water.

He doesn't surface.

**EXT. DEEPCORE**

**115**

The rig is sliding to the edge of the cliff. Beyond it... the bottomless pit of the Cayman Trough. It slams, crushing and twisting, into a rock outcropping and stops, hanging over the precipice.

**INT. TRIMODULE A/QUARTERS**

**116**

Perry is trapped as the trimodule floods with stunning swiftness. He makes it through an emergency hatch between floors but can't get it closed. The intruding tide blasts it open. He scramble upward to the next hatch. Spins the wheel. No time. He is slammed against the ceiling by the force of the water.

**OMITTED**

**A116**

**INT. DRILL ROOM**

**B116**

Lew Finler, Tommy Ray Dietz, and Lupton McWhirter fight their way toward the door as the drill room floods rapidly. Ahead, the big automated watertight door is closing like a motorized bank-vault. They reach it just as it is closing, but can't prevail against the strength of the motors. FROM THE FAR SIDE, we can see them screaming soundlessly at the tiny pressure window in the door. We can hear the dull THUNK of their pounding.

**INT. TRIMODULE C/LADDERWELL AND COMPRESSOR ROOM**

**117**

Coffey and Schoenick, in emergency breathing masks, are fighting the fire with a seawater hose and fire extinguishers. Smoke and steam choke the dark chambers.

Nearby, Lindsey grabs Hippy's arm as he is running past and drags him into the blazing compressor room. Hands him her seawater hose. Wide-eyes, he starts blasting everything in sight with water.

**LINDSEY**

No! Hold it on me!

She rushed into the teeth of the fire as Hippy blasts her with a spray of water, following her into the intense heat. She grabs Monk, who is semiconscious, and drags him out of the blazing room... Hippy dancing back with the hose, tripping, blasting her in the face.

But it works. They get Monk clear.

**INT. DRILL ROOM CORRIDOR**

**118**

Bud comes pounding down the flooding corridor in time to see the water in the drill room swirl above the pressure window, obscuring the faces of the trapped men. He claws futility at the door. The motors and the fail-safe latching mechanism are on the opposite side. Through the pressure window he watches helplessly as they drown. We don't see what he sees, but we know what he sees. Suddenly the bulkhead next to him gives way and a freezing torrent thunders in. Bud is blown off his feet a hurled along the corridor.

He scramble up somehow, splashing waist deep toward the opposite end of the corridor where another of the hydraulic doors is closing inexorably. He's not going to make it. He reaches it a moment too late to squeeze through. Grabs the edge of the door and desperately tries to stop it from closing with the strength of his arms. It doesn't work. The steel door closes on the fingers of his left hand, pinning them in the doorframe.

But something amazing happens. His wedding ring lodges between the door and frame, preventing his fingers from being crushed and the door from sealing and locking.

It resists tons of pressure, denting but not collapsing.

The freezing sea pours in until only his head is clear.

**BUD**

Heeyy!! HHHEEEYYY!!

ON THE OTHER SIDE OF THE DOOR, Catfish and Sonny come pounding up. They see his face at the tiny window and his hand jammed in the door. Sonny wedges a crowbar in the narrow opening and starts to pry. Catfish whips open his jackknife and slashes the hydraulic hoses on the door actuator. He is sprayed with red hydraulic fluid, machine blood.

Together they force open the door. Bud is blown through in a torture of water. Sonny is thrown back into some pipes. Breaks his arm.

Together they somehow heave the door shut manually, cutting off the flow. Catfish hammers the fail-safe latch home with the crowbar.

Bud lies gasping and shivering... staring at the tiny band of metal that saved him.

**DISSOLVE TO:**

**EXT. DEEPCORE/ONE HOUR LATER**

**A118**

LOOKING DOWN THE WALL of the canyon as Big Geek moves beneath us, tilting up to show Deepcore perched at the very edge of the abyss. The rig is twisted and dented, covered with loops of umbilical, trimodule-A a mass of wreckage. The ROV passes across the front of the control module. Through the front port, two figures can be seen in the light of a single emergency lamp.

**SONNY (V.O. static)**

Mayday, mayday. This is Deepcore Two calling  
Benthic Explorer. Do you read, over?

**INT. CONTROL MODULE**

**B118**

Sonny flips some switches on the UQC acoustic transceiver. Tries again.

**SONNY**

Benthic Explorer, Benthic Explorer. Do you read,  
over? This is Deepcore--

**BUD**

Forget it, Sonny. They're gone.

**INT. TRIMODULE C**

**119**

Bud walks down the corridor from control, slowly... as if carrying a great weight. The air is still thick with smoke. The power off... everything lit by emergency lights. Makeshift quarters have been set up in the mess hall, with blankets laid out on the tables, and with folding cots in the storage room across the hall. Jammer is still unconscious. Coffey and Schoenick bring Monk in on a stretcher, and set him up on a table. He is conscious but dazed with painkillers, his leg splinted.

**BUD**

Did you find Wilhite?

**COFFEY**

No.

He and Bud lock eyes. Bud bites back on his recriminations, but his gaze blames Coffey. He turns away.

**COFFEY**

Brigman.

(Bud turns)

I was under orders. I had no choice.

Coffey's manner is subdued, contrite. A marked contrast to his previous

brusque arrogance. He's wrestling with his own loss, a sever blow to the tight brotherhood of a SEAL unit. Bud's anger is not dispelled. But he can't address it now. He moves on.

PAST THE INFIRMARY, where Sonny Dawson is rigging a sling over his own broken arm. He cries out in pain, cursing at himself. LOOKING DOWN THE CENTRAL WELL as Bud crosses. Down through the grill decking we can see the bottom level of the module is flooded. Catfish is down there welding, sending shivering reflections through the chamber.

**INT. MACHINE ROOM**

**120**

Lindsey is working, up to her knees in water. She is covered with grease, tools scattered around. Bud puts his hand on her shoulder. She looks up, blows some hair out of her eyes.

**BUD**

What's the scoop, ace?

**LINDSEY**

I can get power to this module and sub-bay if I remote these busses. I've gotta get past the mains, which are a total melt-down.

Rather than trigger anger and invective, the disaster seems to have affected her in a different way. She's accepted the situation, now that's it's done, and is immersing herself in technical tasks, which are for her therapeutic.

**BUD**

Need some help?

**LINDSEY**

Thanks. No, I can handle it. Bud... there won't be enough to run the heaters. In a couple hours this place is going to be as cold as a meat locker.

**BUD**

What about 0-2?

**LINDSEY**

Brace yourself. We've got about 12 hours worth if we close off the sections we're not using.

**BUD**

The storm's gonna last longer than 12 hours.

**LINDSEY**

I can extend that. There's some storage tanks outboard on the wrecked module. I'll have to go outside to tie onto them.

She goes back to her task, working efficiently with a socket wrench.

**BUD**

Hey, Lins...  
(she looks up)  
I'm glad your here.

**LINDSEY**

Yeah? Well I'm not.

**OMITTED**

**121**

**OMITTED**

**122**

The sub bay is still a mess. Dark. A few battery-operated lamps. Flatbed is back, floating in the moonpool.

One Night and Hippy are in deep concentration, piloting the two ROVs in a damage survey of the rig. Bud comes up behind them, check her screen first. BIG GEEK'S MONITOR shows a view of the aft section of the rig. The drilling



derrick had collapsed across Cab Three, totaling it. A girder is jammed through its acrylic front dome.

**ONE NIGHT**

Right through the brainpan. Deader'n dogshit, boss.

**BUD**

(to Hippy)

Where're you?

**HIPPY**

Quarters. Level two.

**INT. TRIMODULE A/QUARTERS**

**A123**

Little Geek rises up through the open central hatch, pivoting in a circle to scan the flooded interior.

**INT. SUB BAY/R.O.V. STATION**

**B123**

TIGHT ON VIDEO SCREEN, LITTLE GEEK'S POV. The interior of the structure is a shambles. The lights of the little robot fall upon a figure... Perry. Lying on the deck, almost looking like he's asleep.

**HIPPY**

That's Perry.

**BUD**

(lets his breath out slowly)

That's it then. Finler, McWhirter, Dietz, and Perry. Jesus.

**HIPPY**

(gestured at the screen)

Do we just leave him there?

**BUD**

Yeah, for now. Our first priority's to get something to breathe.

**CUT TO:**

**EXT. DEEPCORE**

**124**

Catfish and Lindsey, in suits and helmets, drop down from the glare of the moonpool onto the dark sea floor under the rig. Walking, they pull their umbilicals behind them and head out through the twisted wreckage. Little Geek follows along like a dog at their heels. They settle beside a valve assembly at the base of the wrecked module.

**LINDSEY**

Cat, you tie onto this manifold. There's some tanks on the other side; I'm gonna go check them out.

**CATFISH**

You watch yourself.

He begins to attach one end of a coiled-up high-pressure hose to a manifold. She takes the other end of the hose and moves off into the darkness. Little Geek goes with her faithfully.

**INT. SUB BAY**

**125**

Cab One is hanging from the overhead crane while One Nigh works to repair it. Bud is nearby, tending hose for the divers and handing her tools. Talking while they work. Hippy is across the moonpool running Little Geek.

**ONE NIGHT**

Gimme a three-eighths socket on a long extension.  
(he hands it to her)

So there you were--

**BUD**

There we were, side by side, on the same ship, for two months. I'm tool-pusher and we're testing this automated derrick of hers. So, we get back on the beach and... we're living together.

**ONE NIGHT**

Doesn't mean you had to marry her.

**BUD**

We were due to go back out on the same ship. Six months of tests. If you were married you got a state-room. Otherwise it was bunks.

**ONE NIGHT**

Okay, good reason. Then what?

**BUD**

It was alright for a while, you know. But then she got promoted to project engineer on this thing, couple years ago.

**ONE NIGHT**

She went front-office on you. Tighten that for me, right there. That's it.

**BUD**

Well, you know Lindsey, too damn aggressive--  
Son of a--!!

He's jammed his fingers with a wrench torquing down a bolt. Whips his hand out.

**BUD**

She didn't leave me... she just left me behind.

She puts her arm around his shoulders, somehow managing to be fraternal, maternal and suggestive all at the same time.

**ONE NIGHT**

Bud, let me tell you something. She ain't half as smart as she thinks she is.

She smiles and pretends to kink Lindsey's air-hose.

ACROSS THE CHAMBER, Hippy scowls as Little Geek's screen starts to go haywire with interference.

**HIPPY**

Hey, Lindsey, you reading me? Over.

**OMITTED**

**126**

**EXT. DEEPCORE/TRIMODULE A**

**127**

Catfish is working on one side of the wrecked module while Lindsey is on the other, out of sight. She is standing on the bottom at the base of the wreckage, checking valves on a rack of oxygen bottles amongst the wreckage. Right at the edge of the canyon wall. Behind her is a sheer drop to nothingness

**LINDSEY**

Yeah, Hippy, I read you. What's the matter?

The reply is GARBLED by a wash of static. Then, for no apparent reason, Lindsey's helmet light begins to dim out. Little Geek's lights fade. His motors whine to a stop.

ON CATFISH, as his lights drop to candleglows.

The emergency lights are dimming, like a brownout. Bud grabs the diver intercom mike.

**BUD**

Lins, how're you doing? Lindsey?

ON LINDSEY, as she fiddles with her lights and transceiver pack.

**LINDSEY**

Catfish... I got a problem here. You there?  
Catfish?

Behind her, SOMETHING rises from the depths.

It is the little vehicle she almost collided with at the Montana wreck.

It comes right up behind her. She doesn't know it's there. It hovers sideways like a hummingbird, as if curious, trying to get a better look. She becomes aware of the pulsing glow on the ground around her. She turns slowly. We see her react as the glowing, pulsing apparition is reflected in her faceplate.

A more powerful glow washes up onto her from below.

Her eyes go down. She gasps, absolutely stunned...

Above the edge of the wall, AN ENORMOUS SHAPE RISES SILENTLY OUT OF THE DEPTHS. Over sixty feet across. It looks like a blown glass manta ray, its transparent outer hull housing interior structures of great delicacy and complexity, pulsing with a blue-violet glow.

Lindsey stand before it, unable to move. Absolutely rapt.

Captivated by its ethereal beauty. It begins to turn, majestically, one rounded wing passing only a few feet above her. She reaches up. Touches it as it passes over her.

Lindsey is without fear, completely mesmerized.

The thing completes its turn and dives gracefully down along the wall. She is gently lifted by a backwash of turbulent water.

About that time, Lindsey remembers she has a still camera, a little Nikonos.

She fumbles to set focus and exposure with her bulky gloves as the beautiful machine glides into the depths. Gets all set for a shot and...

WOOSH! The little 'scoutschip' whizzes past her from behind, startling her. She completely misses the shot of the 'manta ship'. She pivots, trying to get a shot of the little one as it zig-zags down along the wall, fast as a meteor. CLICK. She get a shot a second before it disappears.

From around the flank of the rig module, Catfish appears. Their com-sets come backs to life, along with their lights.

**LINDSEY**

You better not say you missed that.

**CATFISH**

Missed what?

**CUT TO:**

TIGHT ON SLIDE STRIP. Lindsey's fingertip in for scale. The shot is black with a little squiggle of light in the center. Pathetic.

**BUD**

Nice shot, Lins.

**SONNY**

What is that? You drop your dive light?

WIDER, SHOWING THE GROUP huddled around Lindsey who has her freshly-processed slide roll laid out on the pinball machine, using it as a light table.

**LINDSEY**

Come on, you guys... look, this is the little one right here. You can see how it's kind of zigging around.

**BUD**

If you say so. It could be anything.

**LINDSEY**

I'm telling you what is there. You're just not hearing. The impulses somehow aren't getting from you ears to your brainpan. There's something down there. Something not... us.

She looks around. Sees a lot of skepticism in the eyes around her.

**CATFISH**

Y'all could be more specific.

**LINDSEY**

Not us. Not human. Get it? Something non-human, but intelligent...

**HIPPY**

You mean like Coffey?

Lindsey is reddening. Despite her conviction, this is really hard.

**LINDSEY**

A non-terrestrial intelligence.

**HIPPY**

Non-Terrestrial Intelligence. NTIs. Yeah, I like that better than UFOs. Although that works too... Underwater Flying Objects.

Hippy is not really mocking her. He's actually into it. But it has that effect. Catfish is eyeing Lindsey like he's never seen her before.

**CATFISH**

Are we talkin' little space friend here?

**HIPPY**

Right on! Hot rods of the Gods. Right, Lins? Hey, no really! It could be NTIs. The CIA has known about them for years. They abduct people all the time. There was this woman I knew in Albuquerque who--

**LINDSEY**

Hippy, do me a favor... stay off my side.

Bud takes her firmly by the arm. Heads her out into the corridor.

**BUD**

Lindsey, will you step into my office for a minute...

**INT. CORRIDOR/LADDER WELL**

**130**

He propels her along the corridor, away from the mess hall doorway. They face each other in the narrow space.

**BUD**

Jesus, Lindsey--

**LINDSEY**

Bud, something really important is happening here.

**BUD**

Look. I'm just trying to hold this situation together. I can't allow you to cause this kind of hysteria--

**LINDSEY**

Who's hysterical? Nobody's hysterical!

They're talking across each other, not connecting. Bud weary and frustrated. Lindsey is cranked up with the afterglow of her encounter.

**BUD**

All I'm saying is when you're hanging on by your fingernails, you don't go waving your arms around.

**LINDSEY**

I saw something! I'm not going to go back there and say I didn't see it when I did. I'm sorry.

**BUD**

God, you are the most stubborn woman I ever knew.

**LINDSEY**

I need you to believe me, Bud. Look at me. Do I seem stressed out? Any of the symptoms of pressure sickness, any tremors, slurred speech?

**BUD**

No.

**LINDSEY**

Bud, this is me, Lindsey. Okay? You know me better than anybody in the world. Now watch my lips... I saw these things. I touched one of them. And it wasn't some clunky steel can like we would build... it glided. It was the most beautiful thing I've ever seen.

Bud is stilled by her intensity. She moves close to him. Eyes alive and luminous.

**LINDSEY**

It was a machine, but it seems almost alive. Like a... dance of light. Bud, you have to trust me... please. I don't think they mean us harm. I don't know how I know that, it's just a feeling.

**BUD**

How can I go on a feeling? You think Coffey's going to go on you 'feeling'?

**LINDSEY**

We all see what we want to see... Coffey looks and he sees Russians, he sees hate and fear. Bud, you have to look with better eyes than that.

Bud has been taking this all in. His eyes tracking her face. He closes his eyes, taking a deep breath. It's so hard for him to do this, but...

**BUD**

I can't, Lindsey. I'm sorry. How can I?

## INT. MESS HALL -- LATER

131

Coffey has Bud, Lindsey and several of the rig crew gathered for a little summit. Lindsey is withdrawn, sitting far from the others, a self-imposed exile. They're all wearing warm clothes and hugging themselves. Their breath shows in the air.

## COFFEY

I want 'round-the-clock manning of the sonar shack and the exterior cameras. We need early warning if the Soviet craft try another incursion.

## LINDSEY

(rolling her eyes)

Gimme a break! Coffey, these things live three and a half miles down on the bottom of an abyssal trench! Trust me... they're not speaking Russian.

Coffey looks at her for a moment, then goes on as if she hadn't spoke.

## COFFEY

(to One Night)

Why haven't you finished repairs on the hydrophone transmitter yet?

## ONE NIGHT

I was having my nails done.

Coffey is sweating, despite the chill. Keeps his hands clenched in fists so they won't see how bad the tremors have gotten.

## COFFEY

Get something straight. You people are under my authority--

## CATFISH

Look, podner... we don't work for you, we don't take orders from you, and we don't much like you. In addition to which your momma dresses you funny.

Coffey's eyes are straight razors. He slashes them from face to face. You can see him tightening up like a clockspring, losing control of the situation in front of his own men. Bud defuses it.

## BUD

'Fish'?

## CATFISH

Yuh?

## BUD

Take the first watch in sonar. Hippy, you handle the exterior surveillance. One Night, see if you can get that transmitter working for me, okay?

## ONE NIGHT

Gimme a couple of hours.

HOLD ON COFFEY as everyone leaves. Winding tighter.

## INT. MAINTENANCE ROOM B -- LATER

132

Coffey and Schoenick are bending over the warhead. They have a small port removed and are attaching waterproof leads from an ELECTRONIC DETONATOR. The black box Lindsey glimpsed earlier. As the two SEALs work like surgeons, we

see past Coffey's shoulder to a hemispherical window behind him, which looks out into the perpetual blackness. Something appears... a goofy shark face.

Big Geek rises silently in front of the port. It moves a little, trying to get a peek over Coffey's shoulder.

**INT. CONTROL MODULE/ROV SHACK**

**133**

Hippy is twiddling his joysticks, watching the screen like a ferret.

**HIPPY**

Come on... move to the left... just a little more... come on, A.J. Squared Away... that's it--

ON THE SCREEN, Geek's POV. Coffey is blocking Hippy's view of whatever it is they're working on. Abruptly, he moves. The warhead is lying there in plain sight, detonator wires hooked up. Hippy's eyes bug out. He knows exactly what it is.

**HIPPY**

Pretty radical, guys. Pretty radical.

He hurries to the VCR and puts it into RECORD.

**INT. CONTROL MODULE/ROV SHACK -- MINUTES LATER**

**134**

Video image of the SEALs working. It FREEZES on a clear view of the warhead.

**HIPPY (V.O.)**

Say hello to MIRV.

Bud has his face right up to screen. He frowns, skeptical.

**HIPPY**

Come on, man. What else could it be?

**BUD**

Why bring it here?

**HIPPY**

It's gotta be, like, an emergency plan to keep it away from the Russians... Hotwire one of the nukes with some kinda detonator, put it back in the sub, and fry the whole thing, slicker'n snot. Oh, uh... hi, Lins.

Bud whips around. Lindsey, standing quietly in the doorway. It's apparent from expression she's been watching them for some time. She looks ready to kill somebody. Then she's gone.

**INT. CORRIDOR**

**135**

Bud catches up to her in the corridor, trying to put the brakes on her.

**LINDSEY**

Look, goddamnit, if you won't do something about it, I will.

**BUD**

Lindsey! Wait a second--

She reaches the watertight door to Maintenance Room B. It's locked. Before Bud can stop her she grabs a fire-extinguisher off the wall and pounds on the steel door like a big gong. BOOM! BOOM! BOOM!

Needless to say, it opens. She pushes past Schoenick, see the bomb lying there naked.

**LINDSEY**

You've got some huevos bringing this... thing... into my rig! With everything that's

been going on up in the world, you bring a nuclear weapon in here? Does this strike anyone as particularly psychotic, or is it just me?

**COFFEY**

You don't need to know the details of this mission... you're better off if you don't.

**LINDSEY**

You're right... I don't. I just need to know that this thing is out of here! You hear me, Roger Ramjet?

**COFFEY**

Mrs. Brigman, you're becoming a serious impediment to this mission. I believe the stress is affecting you.

(to Schoenick)

Escort her to quarters and have Monk prepare a tranquilizer.

Schoenick takes her arm in a tight grip.

**LINDSEY**

Bullshit, you can't do that. Oww... goddamnit!

Lindsey goes bananas, trying to get Schoenick's big hands off her arms. Bud slams his hand down on the intercom button.

**BUD**

Emergency! Maintenance room B. Emergency!

He pulls the fire alarm for good measure and spins on Coffey... warning him with a look that is not to be messed with. Coffey is braced back against the worktable... an odd stance, with one arm behind his back. Suddenly there's a crowd outside the door as Catfish, Hippy, One Night, and Sonny come running up. Confrontation time.

Sirens going. About a million volts of electricity in the air. Bud braces Schoenick.

**BUD**

Let her go. Do it... right now.

He does. Lindsey jerks away. Rubs her arms.

**LINDSEY**

You dumb jarhead motherf--

**BUD**

Chill out, Lindsey!!

**CATFISH**

What's the problem?

Everyone is frozen in place. Bud a Coffey... snake and mongoose, glaring. Bud pulls Lindsey back into the corridor.

**BUD**

Nothing. We were just leaving.  
(to her)

Weren't we?

ANGLE FROM BEHIND COFFEY, as Bud's group moves out of sight up the corridor. Hands behind his back. In his hand, cocked, finger on the trigger, is the .45. He turns and sets it on the table, steadying himself as if in the wind. he seems to sag. When he looks at Schoenick, his eyes are wounds. A hunted animal. Voice shaky.

**COFFEY**

They can't be trusted. They're turning against us. We may have to take... steps.



Lindsey, Bud, Hippy. Bud slows, letting them trail behind the others.

**BUD**

Lins, stay away from that guy. I mean it.

**HIPPY**

Yeah. The dude's in bad shape... you see his hands?

**LINDSEY**

He's got the shakes?

**BUD**

Look, the guy's operating on his own, cut off from chain of command. He's exhibiting symptoms of pressure-induced psychosis. And he's got a nuclear weapon. So, as a personal favor to me... will you put your tongue in neutral for a while?

**HIPPY**

Man, I give this a sphincter-factor of about nine point five.

**INT. MAINTENANCE ROOM B**

**137**

Coffey goes to the dome port. Looks past his shrunken and twisted reflection into the void. Eternal night.

ANGLE FROM OUTSIDE. Coffey's face in the window. Stuck to the acrylic bubble beside him is one of those Garfields, suction cups on its paws. Coffey stares out. Behind his eyes, his brain is like that cat, just hanging on, spreadeagle and screaming.

**CUT TO:**

**INT. SUB-BAY/DIVE-PREP AREA**

**138**

Under a single worklight, a couple of conspirators. Lindsey and Hippy hunch over Big Geek. The ROV grins maniacally with goofy shark teeth.

**LINDSEY**

Look, you can just punch into his little chip where you want him to go, and he goes, right?

**HIPPY**

Well, yeah, but the tether off it ain't gonna be fancy. When he gets down there he'll just sit, like a dumb-shit. Unless something wanders through view of the camera, you'll get nada.

**LINDSEY**

Let's go for it. We could get lucky.

**INT. CONTROL MODULE**

**139**

ONE SURVEILLANCE MONITOR. Lindsey and Hippy next to Big Geek. Their voices are tinny but intelligible.

**HIPPY (V.O.)**

I don't know. I really oughta talk to Bud about this.

E.C.U. COFFEY. Watching them in the dark. Alone.

**LINDSEY (V.O.)**

No. Just you and me. We get some proof, then tell them. Hippy, look... if I can prove to Coffey it's not Russians, maybe he'll ease off the button a little.

**HIPPY (V.O.)**

I gotta tell you, that guy scares me a lot more than whatever's down there. A.J. Squared Away goddamn jarhead robot. Okay, gimme a couple hours on this.

Coffey watches, his jaw clenched.

**INT. QUARTERS/MESS HALL**

**140**

The lights are down. Those who can are grabbing some sleep. Snoring comes from one of the bunkrooms as Lindsey passes. In the mess hall, Catfish and Bud are crashed out on the tables, wrapped in blankets. The cold has gotten intense. Water drips. The walls sweat with condensation. Lindsey can see her breath as she makes coffee. She carries a cup over to Monk, who is a face in a pile of blankets. A hand comes out, takes the coffee.

**MONK**

Thanks.

Lindsey sips hers, staring. Her thoughts are far away... in the bottomless pit. She is leaning up against the table where Bud is sleeping. His soft snoring downshifts into a loud rasp. Lindsey touches him gently on the shoulder.

**LINDSEY**

Virgil, turn on your side.

Bud grunts and turns without waking, an automatic response. The snoring stops. It is a quiet, intimate moment, a reminder of the mileage these two have logged together.

**CUT TO:**

**INT. SONAR SHACK**

**141**

Sonny has made himself comfortable in front of the screens. Too comfortable. He's asleep, chin on his chest. On the main passive-sonar screen, an almost imperceptibly faint trace appears. A HUM, which is by now familiar, becomes audible. Sonny shifts in his seat. Doesn't wake.

**INT. SUB BAY**

**142**

Hippy puts his tools away, finished with the modifications to Big Geek.

**HIPPY**

All set, big guy. Hey, I told you to wipe that grin off your face.

He yawns as he shambles across the chamber to the corridor door. Switches off the lights. Goes out.

Quiet lapping of water in the moonpool. A beat. Then...

A cold luminosity suffuses the water beneath the moonpool opening, sending shadows shifting across the top of the chamber. The surface begins to pulsate.

Suddenly, the water itself rises, forming itself into a shifting, shimmering pseudopod as big around as a man's body. The transparent form pulses... an amoebic mass shivering in the air.

It stretches, becoming a more refined form. Like a blindly probing glass python, it elongates and weaves across the room. It extends and extends, stretching out from the moonpool, a shimmering tentacle. The 'head' or tip, a featureless liquid bulb, seems somehow to be scanning as it moves forward, as if it can see where it's going.

**INT. CORRIDOR**

**143**

Hippy trudges along the dark corridor. He reaches the men's head and goes in.

As the door closes, the tip of the liquid pseudopod extends into the corridor B.G. It 'looks' left and right. Then extends the length of the corridor, holding itself a couple feet off the floor like a weightless snake.

**INT. TRIMODULE B/LADDERWELL/BUNKROOM/MESS HALL**

**144**

LOOKING DOWN three levels through the central ladderwell between the cylinders. The pseudopod enters and undulates upward.

FROM INSIDE THE MAKESHIFT BUNKROOM, we see its tip extend inside.

Sonny and One Night are snoring, oblivious. Jammer is still unconscious. The pseudopod, taking its time, checks them out and then moves on.

IN THE MESS HALL, it's dark and quiet. Lindsey has even fallen asleep in her chair, her head buried in her arms on the table. The shimmering tentacle enters the room in total silence. It sways gracefully in to air, searching. It undulates across the room, hanging about five feet in the air, surveying everything. It moves past Lindsey. Sensing something, she lifts her head, turning... sees the apparition next to her.

Her eyes go wide. Amazement, but not fear. The tentacle is moving on, still searching. Lindsey shakes Bud awake, clapping her hand over his mouth.

Bud blinks twice, then freezes. When she lowers her hand his mouth is hanging open like a total goon.

Bud chucks his pillow at Catfish, on the next table.

Catfish cracks one eye open. Turns away. Turns right back... both eyes open now. Sensing movement, the thing turns back toward them. It seems to recognize Lindsey. It doubles back on itself in a loop and comes right up to her. She holds her ground, fascinated.

The bulbous tip forms suddenly into a human face... her face. It is water, still clear and undulating... but definitely Lindsey. She gasps in surprise. The liquid-Lindsey gasps soundlessly... a perfect mimic of her expression. Lindsey laughs involuntarily. It laughs... without sound. Lindsey makes a face, sticking out her tongue... testing it.

The liquid-Lindsey does the same. Bud has just had the rug jerked out from under his sense of what is possible and what isn't, but he's taking it pretty well, considering.

**BUD**

(whispering)

I think it likes you.

**LINDSEY**

It's trying to communicate.

Her liquid face suddenly transforms into a likeness of Bud's.

She reaches out her hand slowly. Gingerly, her fingers touch the surface. Ripples extend outward from the contact, across Bud's features.

Her fingertips break effortlessly through the surface, just like she's dipping her hand into a bowl of water, except sideways. She draws her wet fingers out and studies them, amazed. Touches one fingertip to her tongue.

**LINDSEY**

Seawater.

The pseudopod pulls back from her. It loops in the air dramatically, full circle... and ties itself into a knot. As the knot tightens down, it melts back into the body. The 'disappearing knot' trick.

Lindsey laughs, grinning with the open wonder and delight of a child at a magic show. She is transported.

**LINDSEY**

Show off.

She looks at Bud. He grins broadly. He's with her now.

The stunned group watches as the thing moves on across the room. Out to the corridor

**INT. SUB-BAY**

**145**

Coffey and Schoenick enter the back way, through the dive-prep area. They see the pseudopod arching from the moonpool big as a tree trunk. Coffey's mind is blown. We can smell the insulation burning. He just stares.

**INT. CORRIDOR/MAINTENANCE ROOM B**

**146**

The water tentacle enters and moves toward the hot-wired warhead. It studies the device for a few seconds. Bud and Lindsey enter through a side door, in time to see the tentacle divide into four tendrils which wrap around the warhead. They begin to lift it off its cart.

**INT. SUB BAY**

**147**

Coffey finally jump-starts his brain. In a flash of insight, he runs to the big sliding door through which the pseudopod stretches into the corridor. He and Schoenick heave on the door. Like a guillotine blade it slices effortlessly through it.

VARIOUS ANGLES -- CORRIDORS, MESS HALL, LADDERWELL, MAINTENANCE... as the body of the pseudopod collapses, splashing on the floor. It reverts to nothing more than a long puddle of simple seawater. As the tendrils dissolve, the warhead slams back down onto the cart, unharmed. ON COFFEY'S SIDE ON THE DOOR, however, the "stump" rears back like a cobra. It withdraws rapidly into the moonpool. The glow fades away.

**INT. SONAR SHACK**

**148**

Sonny wakes up with a start as the HUM revs up into a LOUD WHINE and then fades away. He scrambles to track it. Too late.

**INT. CORRIDOR**

**149**

Hippy emerges from the can and looks down, puzzled, at the puddle running the length of the corridor. He missed the whole thing.

**INT. MESS HALL**

**150**

Light on. Everybody there. Lindsey is really strutting, high on life, now that she's been proven right.

**LINDSEY**

Okay, raise your hand if you think that was a Russian water-tentacle. Lieutenant? No? Well, a breakthrough.

Coffey is looking out from under his eyebrows like Nicholson in "The Shining". Bud give her a warning look. Don't poke at the rattler.

**BUD**

You done impressing yourself, ace?

**ONE NIGHT**

No way that could just be seawater.

**LINDSEY**

They must've learned how to control water... I mean at a molecular level. They can plasticize it, polymerize it... whatever. Put it under intelligent control.

**BUD**

Maybe their whole technology is based on that. Controlling water.

Coffey is hunched over, elbows on his knees. His hands are out of sight. His arm is moving in a slow rhythm. We can't see what he's doing.

**HIPPY**

That thing was probably their version of Big Geek... like an ROV.

**CATFISH**

Just checking is out, huh? How come?

ANGLE UNDER THE TABLE, showing what Coffey is doing. He has his K-BAR KNIFE gripped white-knuckle in one hand. He is drawing it slowly and repeatedly across the skin of the other forearm. Neat chevrons of blood from wrist to elbow.

C.U. COFFEY -- He doesn't flinch. His eyes are hard and bright as diamond drills. No one notices. He's keeping the edge.

**LINDSEY**

They're curious, maybe. We could be the first people they've seen up close.

**SONNY**

Hope they don't judge the whole race offa us.

**CATFISH**

Maybe I oughta shave.

Coffey stands abruptly, snags Schoenick with his eyes, and leaves, walking through the group as if they were smoke. This cold behavior brings the mood down a notch.

**INT. CORRIDOR/MAINTENANCE ROOM B**

**151**

Outside the mess hall, Coffey pauses, listening to the conversation resume. Bright speculation, a few jokes. Coffey is visible shaking. Breathing hard. Pupils dilated. Schoenick looks at him with concern.

**COFFEY**

It went straight for the warhead. And they think it's cute.

**SCHOENICK**

You need to get some sleep.

Coffey walks away without hearing him. Schoenick catches up.

**INT. MAINTENANCE**

**152**

The door opens in the dark room. Coffey enters, moving with purpose. He pulls his gear bag out from under the work table. Unzips it. Pulls out a short-barreled CAR-15 assault rifle.

**COFFEY**

We have no way of warning the surface. Do you know what that means?

Schoenick doesn't know. He hopes Coffey knows. Because he's a fearless man who's discovering what it is to be afraid. Coffey inserts the magazine with a CLACK! Snaps the bolt. Tosses the rifle to Schoenick.

**COFFEY**

It means... whatever happens is up to us.

**CUT TO:**

**INT. CORRIDOR/MAINTENANCE -- LATER**

**153**

Hippy passes the maintenance room. Looks in. The warhead and its cart are missing. He looks around. Heads toward the sub-bay.

**INT. MESS HALL**

**154**

The discussion, still in progress.

**ONE NIGHT**

You think they're from down there originally?  
Or from... you know.

She jerks her thumb toward the ceiling.

**LINDSEY**

I think they're from 'you know'. Some place  
that has similar conditions... cold, intense  
pressure. No light.

**CATFISH**

Happy as hogs in a waller down there, prob'ly.

**INT. CORRIDOR/SUB BAY**

**155**

Hippy freezes in the corridor as he hears a loud ratcheting sound echoing from the sub-bay. He edges forward slowly, trying to keep his feet silent on the steel floor. Slides up along the wall next to the door. Inches his eye around the doorframe. Across the room. Schoenick is working with a chainfall, lowering Big Geek onto the MIRV warhead, which is still on its cart. He begins to attach them together with a sling of tie-down straps.

Hippy lets his breath out slowly. His expression is Holy Shit.

He slides back along the corridor wall, silently. Away from the door. Then turn turns quickly to go... WHAM! Coffey slams him up against the wall! .45 pressed to Hippy's temple. Hippy gulping air as Coffey ears back the hammer.

**COFFEY**

Sniff something did you, rat boy?

**INT. MESS HALL**

**156**

The meeting is breaking up as the door CLANGS open and Hippy is thrust ed inside. His hands are taped behind his back and he stumbles onto his face. Coffey steps through smoothly, straight-arming the .45. Schoenick flanks him with the assault rifle aimed at the group.

**COFFEY**

FREEZE! Don't move. That's it.

(to Monk)

Here, hold this a second. We're going to phase three.

He hands his gun to Monk, with the assumption of absolute loyalty from a team member. Monk's eyes move between Coffey and the pistol. We can't tell what he's thinking. Coffey grabs Hippy and shoves him onto a chair.

**HIPPY**

They're using Big Geek to take the bomb to the NTIs! We set it up to go right to them.

Lindsey looks stricken. Her plan is betraying them all.

**LINDSEY**

Oh my God... Oh no...

(steps toward Coffey)

Please, you can't. Coffey, think about what you're doing... for God's sake--

Coffey lets her approach him, his eyes glittering.

Without warning he grabs her by the hair and hurls her against the Coke machine, pinning her there with one hand. Bud leaps forward.

**SCHOENICK**

**GET BACK!**

Bud freezes. The rifle's muzzle is aimed for a heart-shot.

Coffey moves up close to Lindsey.

**COFFEY**

This is something I've wanted to do since I first met you.

His hand reaches down, OUT OF FRAME. We hear something RIP. His hand comes back up... holding a piece of gaffer's tape.

He slaps it over her mouth. Then pushes her down into a chair.

Hippy looks at Monk and Schoenick.

**HIPPY**

You boss is having a full-on meltdown. Guy's fixing to pull the pin on fifty kilotons and we're all ringside!

**MONK**

What's the timer set for?

**SCHOENICK**

Three hours.

**COFFEY**

Shut up! Don't talk!

**MONK**

We can't get to minimum-safe-distance in three hours. The shockwave will kill us. It'll crush this rig like a semi driving over a beer can.

**COFFEY**

Shut up! SHUT UP! What's the matter with you?!

Everybody is twitching a hyper. Schoenick is white-knuckling his assault rifle... looking from Monk to Coffey to the group.

**COFFEY**

Just stay calm. The situation is under control.

Coffey backs out quickly with Schoenick.

**INT. CORRIDOR**

**157**

Coffey dogs down the watertight door and wedges a piece of steel pipe into the mechanism so it can't be opened.

**COFFEY**

Stay here.

Schoenick take a position in front of the door. Coffey turns and runs through the corridor like demons are chasing him.

**INT. MESS HALL**

**158**

Their only hope is to sway Schoenick. But the SEAL's fear is making him the perfect machine, totally dependent on external orders. And his orders are clear. They can see him through the tiny window in the door. Lindsey rips the tape painfully off her mouth.

**LINDSEY**

Schoenick... your Lieutenant is about to make a real bad career move...

**HIPPY**

That guy's crazier'n a shithouse rat!

**BUD**

We have to stop him! Schoenick!!

They pound on the door. Schoenick turns and hangs his cap over the tiny window.

**INT. SUB BAY**

**159**

Using the chainfall, Coffey maneuvers the completed Geek/MIRV package over the back of Flatbed, obviously preparing to use the submersible to take it out and launch it.

**INT. MESS HALL**

**160**

Lindsey is up next to the door, with Bud.

**LINDSEY**

... he's about to declare war on an alien species,  
Schoenick, just when they're trying to make  
contact with us.

(to Bud)

I think I'm reaching him.

There is a CLUNK-CLATTER and the door unlatches.

**LINDSEY**

See?

The door opens. Jammer is standing there. Schoenick is in a heap against the far wall, moaning. Jammer hands the rifle to Hippy as he walks in. Hippy turns to cover the other SEAL. Monk puts his hands up, passively.

**MONK**

I'm the least of your problems.

Bud appraises Jammer, who seems a little weak and dazed but basically okay.

**BUD**

Thanks. How you feeling, big guy?

**JAMMER**

Figured I was dead, there, when I seen that  
angel comin' toward me.

They all look at him for a second. What?

**BUD**

Uh, okay, right. You can tell us about it  
later. Let's go.

**CUT TO:**

**INT. TRIMODULE C/LADDERWELL**

**161**

Bud drops down the ladder, INTO FRAME, followed by the others. He tries the door into the main corridor. The wheel won't turn. The others get on it. Won't budge.

**BUD**

He's jammed the mechanism.

**LINDSEY**

Now what?

They're locked in trimodule-C. No other doors give access to the sub-bay corridor. Bud's mind is racing. He drops down the ladder to Level One, into about two feet of water. He reaches down and open the emergency lockout hatch. Takes off his boots.

**BUD**

Okay, I'm gonna free-swim to hatch six... get  
inside, get the door open from the other side.



**LINDSEY**

Bud, that water's only a couple degrees above freezing.

**BUD**

Then I guess you better wish me luck, huh?

Catfish is pulling his boots off as well.

**CATFISH**

Wish us luck.

(hands his wallet to Hippy)

'Case I don't die. Okay, Bud... let's go, podner, I ain't got all day.

Bud clasps him on the shoulder and starts hyperventilating. He drops into the water.

**EXT. DEEPCORE/TRIMODULE C**

**162**

Bed shoots down through the hatch. The cold hits him like a fist, becoming instantly paralyzing. He starts kicking in powerful strokes through the dark water, maneuvering around tangles of umbilical cable twisted tubular steel. Catfish is behind him, swimming like hell. They reach hatch six. Together they spin the wheel and heave upward, opening it.

**INT. TRIMODULE D/LEVEL ONE**

**163**

Bud surges up into the lock. Catfish jams into the tiny airspace with him. They try the upper hatch. Jammed. They're both panting with the exertion and intense cold.

**BUD**

Hafta... go on to... the moonpool. Only way.

**CATFISH**

I can't... make it... podner.

Bud looks at Catfish, shivering and heaving, wide-eyed.

**BUD**

Okay, Cat. You head back.

Bud hyperventilates rapidly and pikes over diving back out through the hatch.

**EXT. DEEPCORE**

**164**

Bud is stroking rapidly through the tangle of pipes and conduit. He sees the lit rectangle of the moonpool far ahead.

**INT. SUB BAY**

**165**

In the moonpool, Bud surfaces with an explosive gasp beside the full of Flatbed. His wracked breathing is masked by the WHINE of HYDRAULICS as Coffey uses the external controls to extend Flatbed's big hydraulic arm, locking the Geek/MIRV in its gripper.

Bud strokes to a point where Coffey can't see him and heaves up out of the water onto the deck of the pool. He lies gasping behind Cab One's cradle. His limbs are wooden and unresponsive from the cold. His fingers are completely numb. He hugs himself, putting his hands under his armpits. Scans the situation. He can't get to the door, which is across the room, without Coffey seeing him.

**INT. CONTROL MODULE**

**166**

Lindsey watching the whole thing going down, ON THE SCREEN, a high angle of the sub bay... Bud moving up on Coffey.

**HIPPY**

He can't get to the door... I think he's going to try and take him himself.

**LINDSEY**

He couldn't be that dumb. The guy's a trained killer. Bud's idea of a fight is arm-wrestling One Night over laundry duty.

ON THE SCREEN, Bud picks up a piece of pipe. Hefts it. Moves forward, crouched... stalking. Lindsey yells at the screen in frustration.

**LINDSEY**

**BUUUUUD!!**

**INT. SUB BAY**

**167**

Bud chucks a tool across the chamber, creating a clattering distraction, then wades in with the pipe in a vicious swing to the back of Coffey's knees, taking him down. Coffey spins even as he falls, catching Bud in a scissor kick that topples him.

Grappling, they fall together into the freezing water.

Coffey is momentarily stunned by the cold, giving Bud time to haul himself out, hoping to make it to the door.

Coffey launches from the water and grabs him legs.

He pulls himself up as Bud kick out. Claws his way viciously over Bud's body until he has him pinned to the deck. Then he pulls out the .45.

Put it unceremoniously to Bud's forehead.

**INT. CONTROL MODULE**

**168**

**LINDSEY**

**NOOO!!**

**INT. SUB BAY**

**169**

Coffey pulls the trigger... CLICK. Bud flinches, then opens his eyes, staring cross-eyed at the muzzle of the .45. Coffey cocks it and tries again. CLICK. Nothing. Really pissed off beyond description, Bud hurls the commando off him with a powerful heave, sending him clattering against a rack of equipment. They face off, panting.

**INT. CONTROL MODULE**

**170**

The rig crew turns from the screen at the sound of Monk's voice.

**MONK**

I tool the liberty of removing this before I gave it back to him.

Monk pulls his hand out from under his blanket and holds up the magazine from the .45.

**INT. SUB WAY**

**171**

Even so Bud is getting his ass kicked. Coffey's really trying to put him out of business. It's mostly duck and dodges on Bud's part. Throw a few things. When Coffey connects, Bud goes down hard. Give him credit, though. He manages to scramble back up.

The fight wrecks the room, scattering tools and gear.

Compressed air cylinders roll dangerously around the floor.

Coffey slips on one and Buds get in a couple of good licks.

Slams the SEAL's head in an equipment locker door.

But the Navy man is just too massive. Bud is hammered back into a wall. Coffey has his fist cocked back for the coup de grace. Spins around at the

sound of a VOICE.

**CATFISH**

Hey!

Catfish is right behind him. Dripping wet. A trail of water goes back to the moonpool a few feet away.

CRACK! Catfish's 'Hammer' punch comes in so hard and so fast, Coffey is knocked right on his ass. He doesn't get up. Just sort of flops around.

Catfish helps Bud to his feet. They advance on Coffey, who crab-scuttles sideways, his eyes rabid.

He picks up a helium tank and hurls it at them. As they duck he sprints to Flatbed and drops through the hatch and slams it down.

**BUD**

(to Catfish)

Get the door!

Bud leaps across the water to land on Flatbed. The hatch is already sealed. He grapples with Geek/MIRV, trying to free it from the steel claw.

**INT. FLATBED**

**172**

Coffey crawls along the access tunnel to the pilot's compartment. He claws his way into the control seat and starts rapidly flipping switches.

**INT. CORRIDOR**

**173**

Catfish pounds down the corridor like he's never run before, his beer gut doing a rumba. He reaches the door, tears out the piece of pipe and spins the wheel. Hippy pushes it open so fast it hits Catfish in the stomach. Hippy tears past him, running with the assault rifle. John Wayne.

**INT. SUB-BAY**

**174**

Flatbed is submerging, with only the hatch tower still above the water. Bud is being dragged down, still trying to free the ROV. He gives up when he sees Hippy run in, waving the assault rifle around like a 130-pound Rambo.

Bud climbs the hatch tower and leaps to the deck of the moonpool.

Hippy clumsily raises the unfamiliar rifle at Coffey, visible inside his viewing bubble beneath the swirling water. Coffey looks up, stares at the gun... doesn't seem to care.

**CATFISH**

**SHOOT!**

Hippy's squeezing the trigger and nothing's happening. Flatbed's hatch tower goes under.

**CATFISH**

Safety's on! On the side... the lever! Up, push it up!

Hippy fumble with the selective-fire lever, BLAM-BLAM-BLAM! He put three quick rounds into the ceiling.

**HIPPY**

**SHIT!**

**CATFISH**

Give me that!!

He grabs it out of Hippy's hands and aims it at the sub. He racks the water with a long burst. BENEATH THE SURFACE, the rounds nip nasty contrails through the water. They barely scar the front port.

**LINDSEY**

Forget that... go for Big Geek!

Catfish rakes the descending sub with more bursts, trying to hit the shimmering shape of the ROV on its back. UNDERWATER we see the rounds arcing wild, a few hitting the ROV but causing little damage.

Coffey complete his descent to just above the seafloor. ABOVE, Catfish empties the weapon.

**BUD**

Gimme a hand!

They all turn. Bud is fumbling into his wetsuit like a madman. The others rush over to help him.

**BUD**

Get the rest of my gear. Grab that hat there...  
let's go guys! Come on, come on!

Catfish slams a backpack onto Bud's shoulders, grappling with the straps and hose connections. Hippy and Sonny (with one hand) are clipping, zipping and buckling all over him. This is a world-record suit-up time. Bud pulls the rubber neck-dam of the helmet's lower ring down over his face.

**BUD**

Helmet... helmet! Work fast.

**EXT. DEEPCORE UNDERSTRUCTURE**

**175**

Beneath the habitat, Coffey is maneuvering Flatbed through the twisted pipe and debris left by Deepcore's slide to the edge. Bloodied, his fatigues ripped half-off, he looks like a feral animal. His eyes burn with the determination of his mission.

**INT. SUB BAY**

**176**

Jammer expertly works the crane controls, moving Cab One out over the moonpool from its drydock cradle. Lindsey and One Night are scrambling like monkeys over the port side crash bars of the swinging sub, clambering up to the hatch tower.

**ONE NIGHT**

I'll unhook.

(Lindsey hesitates)

GO! You're better in these than I am.

Lindsey recognizes this for what it is... a sign of respect, a reconciliation. She nods and drops through the hatch.

**EXT. DEEPCORE**

**177**

Coffey passes under the twisted wreckage of the big automated derrick and makes a tight turn beneath the drill-floor module. Flatbed scrapes through between twisted conduit, metal screeching on metal.

**INT. SUB BAY**

**178**

Bud has his 'hat' locked down and his air cut on. He take two quick strides to the edge of the pool and just drops in.

**EXT. DEEPCORE**

**179**

Bud rockets DOWN INTO FRAME in a column of bubbles. He looks around. Through the lattice of conduit under the rig he can see Flatbed moving forward from its exit point under the stern. Bud see a shortcut under the platform.

He kicks along a lattice a pipes, heaving himself along in frantic hand-over-hand stokes. He reaches for Flatbed's stern as it passes.

Misses the last hand-hold... but just manages to seize a tie-down trailing behind it. He is jerked along behind the sub.

Bud holds on with both hands as he is buffeted in the wake of the powerful thrusters. Flatbed gathers speed, moving out toward the edge of the abyssal wall. The current slams him, spinning him like a fishing lure. He pulls himself forward slowly until he can grip the stern rail of Flatbed's platform.

LOW ANGLE, look up the wall. Flatbed appears over the edge and stops. Hovering.

ON THE BACK OF FLATBED. Bud has the break he needs. He scrambles up onto the deck and opens an equipment locker. Nothing in it but one of the yellow nylon safety lines. The big arm begins to unfold, lifting Geek/ROV.

**INT./EXT. FLATBED**

**180**

Coffey works intently. His eyes are the cool ice of lethal madness in a face streaked with blood. He brings the ROV into view with the boom arm.

GEEK/ROV had a passenger. Brigman. The diver is holding Geek's skid with one hand, doing something with the other. He turns to look at Coffey.

**EXT. FLATBED/DEEPCORE**

**181**

Coffey releases the ROV with the gripper and makes a grab at Bud with the steel claw. Bud dives. The gripper hits his helmet a glancing blow. Bud kicks away rapidly, letting nylon rope pay out. We see he has managed to tie one end to Geek's skids. Coffey hits the button to activate the ROV, sending an acoustic pulse to Geek's transponder. The little robot, pregnant with its load of death, turns nimbly around and dives out and down toward the void.

Coffey pivots his bid machine toward Bud. Bud strokes rapidly to a large jumble of wreckage. He loops the rope around a twisted pipe. Big Geek is hauling ass away from him. The line snap taut an instant later. The ROV strains, like a Rottweiler on a leash... trying to go. The rope is slipping as Bud fights to make a knot.

Flatbed slews around, thrusters whining. As it banks, it hurls up clouds of sediment from the escarpment face.

Through the front panel we see Coffey jerking on the controls.

The big arm extends menacingly. The smaller front manipulators open. An enormous predatory instinct, its lights blaring.

The big machine roars forward. Straight at Bud.

Bud gets his knot partly done. See Flatbed looming.

Glare-lit in its lights, Bud grabs a handlehold and pulls himself downward as Coffey closes the last few feet.

One manipulator slams into his backpack, tumbling him, and the sub's underside rakes across his legs as it passes over. Flatbed crushes into the tangle of pipework. K-CRUUUNCH!!

**INT. FLATBED**

**182**

Coffey is slammed hard over the controls, up into the front dome port. He gets back in the seat. Strains to free his machine.

**EXT. DEEPCORE/BIG GEEK/FLATBED**

**183**

Bud swims clear, diving down at an angle along the wall, hoping to stay in Coffey's blind area. Flatbed backs out of the wreckage in a cloud of debris. It pivots toward Bud. Moves after him.

Nearby, the ROV is whining mindlessly, trying to please. Trying to GO. DETAIL OF ROPE attached to wreckage, as Bud's knot begins to slip. The nylon line starts to play through the knot slowly.

BUD has gotten himself into a bad position. Along the bare rock face of the cliff wall he is naked, nailed in the spotlights like a rabbit in front of a truck. Coffey puts the hammer down, thrust levers all the way forward.

Flatbed surges forward, multi-limbed and demonic. There's no cover, side to side, up or down.

Coffey has him head in his lights. Suddenly a bright glare blasts in, blinding Coffey. He looks up to see Cab One rushing down upon him, full throttle.

At the last moment Lindsey slams the thrusters full-lock and the submersible slews sideways, slamming its heavy skidplate into Flatbed's cab. Coffey is smashed sideways by the shock. He fights to control his vehicle. Lindsey looks up to see Coffey's sub gun it up over the wall, out of sight. She cruises up over Bud.

**LINDSEY (V.O.)**

Get in!

Bud gets the lockout hatch open and clambers up into Cab One's belly.

**INT./EXT. CAB ONE**

**184**

Bud flops over the lip of the hatch and slams it shut. He ditches his helmet. Lindsey raises her vehicle warily above the wall. Through the front port there is not sign of Coffey.

**LINDSEY**

You owe me one, Virgil.

**BUD**

Can we negotiate later? There's Big Geek.

He points. Through the front port, they can see the ROV still straining at its leash. Lindsey dives toward it, simultaneously working the controls to open her own small manipulator claws.

**EXT. DEEPCORE/WALL, ETC.**

**185**

The last few feet of the rope slip through the knot.

Big Geek happily surges forward. It dives gracefully down into the void, trailing the yellow rope like a kite tail.

ONE CAB ONE, Bud and Lindsey through the front port.

**BUD**

Go after it! We gotta catch it!

FLATBED DROPS INTO FRAME BEHIND THEM, dwarfing little Cab One. They are slammed viciously as Coffey's submersible hammers into them. She hits full throttle. Coffey floors it after Lindsey, ramming her from behind with his more powerful vehicle. With difficulty Lindsey maintains trim.

She arcs back toward the rig. Flatbed slams her again, for the side. She fights for control.

**INT./EXT. CAB ONE**

**186**

Bud is tossed around, ricocheting off the walls. Lindsey flies with her jaw set. Fighting hard for control. The A-frame of the rig looms before her. She shoots through at full throttle.

**EXT. DEEPCORE AND OCEAN TERRAIN**

**187**

Now the fight is really on. The two subs are dodging between the cylindrical modules at full throttle, slamming into each other and the steel pressure hulls.

Coffey sideswipes the smaller sub, jamming it sideways. It screeches along the flank of one of the trimodules.

They head out over empty terrain in a flat-out speed run.

Lindsey is jinking and dodging as Flatbed, roars along behind her, tearing

up the bottom with its powerful backwash. Lindsey carves hard around a rock pinnacle, finding herself running parallel to the edge of the abyssal canyon. Coffey is ramming, hammering from behind, then from side to side.

Lindsey snarls. He's pissing her off. He shouldn't do that.

Ahead, out of the blackness, another outcropping.

Lindsey rises, cuts right.

Smashes down into Coffey's craft. Timing it just right. He skids catch in the rocks.

Flatbed slews violently, nosing down. Crushing into the rocky bottom. Pressing the advantage, Lindsey hammers into Flatbed from behind.

It smashes full force into a second spire, spinning out of control.

Tangles together, the subs slide down an embankment toward the edge of the wall. With her one remaining thruster she jerks clear of Flatbed and grounds her crippled sub. Flatbed tumbles over the edge.

ANGLE DOWN THE WALL as it falls, trailing a cloud of sediment like a comet's tail, down into the unfathomable blackness below.

**INT. FLATBED**

**188**

Inside the machine, Coffey is fighting for control.

He has no buoyancy or motors and the craft continues its mad plunge. As the pressure intensifies the hull begins to groan, and steel fitting scream with the enormous load.

A tiny silver fracture shoots partway across the front bubble. Grows. Coffey gives up fighting. Just stares, wide eyed, at his death. A damned soul dropping into the bottomless pit.

The fracture line arcs rapidly across the dome port.

Suddenly, a scythe-like curtain of seawater, under tons of pressure, slashes into him. A moment later the bubble implodes, and Coffey disappears in a bloody froth of churning water, air and glass shards.

**EXT. CANYON WALL**

**189**

Flatbed looks like a toy, tumbling away down the wall.

Soon its lights vanish.

**INT. CAB ONE**

**190**

They're both going to have a lot of bruises...

Lindsey is surveying the damage. Water is spraying down on them like a shower, and lights are flickering.

**LINDSEY**

You did okay, back there. I was fairly impressed.

**BUD**

Not good enough. We still gotta catch Big Geek.

**LINDSEY**

Not in this thing.

Lindsey is flipping switches. Nothing works.

**BUD**

You totaled it, huh?

**LINDSEY**

Yeah. So sue me.

Bud looks down. There's already about a foot of water sloshing around the floor at their feet.

**BUD**

It's flooding like a son of the bitch.

**LINDSEY**

You noticed.

She picks up and hand-mike of the underwater telephone.

**LINDSEY**

Deepcore, Deepcore, this is Cab One, over.

She waits. No response.

**BUD**

Try again.

**LINDSEY**

Deepcore, this is Cab One. We need assistance, over. Deepcore, this--

With a SEARING CRACKLE or arc-light, a power panel shorts out and everything goes black.

**LINDSEY**

Well, that's that.

**BUD**

Wonderful.

(looking around)

There's some light from somewhere...

A faint illumination, dimmer than moonlight, washes in through the front port. Lindsey scrunches up against the acrylic and scans the darkness.

**LINDSEY**

Over there. It's the rig.

A glow, beyond a rock promontory... like the lights of a town just over the hill in the desert.

**BUD**

Good hundred yards, I'd say.

**LINDSEY**

They'll come out after us.

**BUD**

Yeah, but it's gonna take them a while to find us. We better get this flooding stopped.

He picks up his helmet and clicks on the light. Using the thing like a bulky flashlight. The water is really pouring in, spraying them like a shower... almost two feet deep already.

**LINDSEY**

You see where it's coming in?

**BUD**

Somewhere behind this panel. Hold this.

She takes the light and he tries to reach the burst weld, which is blocked by a steel switch panel and a bunch of conduit.

**BUD**

Can't get to it. Have to pull this panel off.  
You go any tools?



**LINDSEY**

I don't know, look around.

Bud scans the cramped interior, feels around under the water. It's past his knees.

**BUD**

Nothing. Son of a bitch. All I need's a goddamn crescent wrench.

He grabs the panel in both hands and starts torquing on it, trying to wrench it off the wall. Heaves on it repeatedly. Finally stops, panting. He's breathing hard now, and it's not just effort.

**BUD**

Son of a bitch!

**LINDSEY**

Calm down, Bud.

A nervous edge in her voice now. Bud's turning all around, looking around for anything, trying to think fast. Water up to their waists. The sea closing in.

**BUD**

Okay... okay. We gotta get you out of here.

**LINDSEY**

How?

**BUD**

I don't know how!

**LINDSEY**

We've only got one suit.

**BUD**

I know! I know! But we better come up with something.

**LINDSEY**

Aaargh!! I'm freezing!

She climbs up on the pilots seat, scrunching right up against the ceiling, keeping as much of herself as possible out of the frigid water. She's shaking all over with the cold, and getting drenched from above by water pouring in.

**LINDSEY**

Okay, look, you swim to the rig and come back with another suit.

**BUD**

Seven, eight minute swim each way... not enough time. Look at this...  
(the rate of flooding)  
Time I get back you'll be--

That stops the conversation for a second. About two feet of airspace left. Bud can't believe what this is coming down to. They both stare at each other for a long moment.

He makes a decision. Starts pulling off his backpack.

**BUD**

Alright, put this on.

**LINDSEY**

What, you growing gills all of a sudden? You got it on, keep it on.

**BUD**

Don't argue, goddamnit, just--

**LINDSEY**

No way! Forget it. Not an option.

Bud has his pack off uncoupling it. She keeps fighting his hands, stopping him, hooking it back up. The desperation of the situation fuel the struggle.

**BUD**

Lindsey, just put the thing on and shut up--

**LINDSEY**

NO!! Now be logical, Bud, you're--

**BUD**

**FUCK LOGIC!!**

They're both right up against the ceiling, water up to their chests. Lindsey's lips are blue and trembling from the cold.

**LINDSEY**

Listen... will you listen to me for a second!? You're for the suit on and you're a better swimmer than me. Right? So I got a plan...

**BUD**

What's the plan?

**LINDSEY**

I drown, you tow me back to the rig--

**BUD**

**WHAT KIND OF PLAN IS THAT!??**

Lindsey's gut-scared... shaking violently, her eyes wide. But she's keeping it together. Thinking it out. Bud see the bottomless pit opening to take her and he can barely think.

**LINDSEY**

Look, this water is only a couple degrees above freezing. I drown. I go into deep hypothermia... my blood like icewater. I can maybe be revived after ten, fifteen minutes. You got all the stuff to do it on the rig.

Bud stops moving and looks into her face, inches from him. The water is up to their necks. He knows that, as always, infuriatingly, Lindsey is right.

**BUD**

It is insane.

**LINDSEY**

It's the only way, Bud. Now trust me.

She takes a deep breath. Before her nerve fails she busies her hands on his suit, rehooking everything.

**BUD**

Jesus, I don't believe this is happening.

She raise his helmet. Water up to their chins. They lock eyes, inches apart. He can feel her breath on his face... maybe for the last time.

**BUD**

Oh God, Lins... I--

**LINDSEY**

Tell me later.

He grabs her head in both hands and pulls her mouth to his. They lock together in a fierce kiss, fueled by passion and terror... the naked realization of love hanging over the abyss of death.

She breaks away at the last possible second and quickly pulls his helmet over his head. Seats is down over the neck ring. Lock the bail-out handle, sealing it. Even with her head press up into the highest point of the ceiling, Lindsey's mouth is barely above water. She give a scared little laugh.

**LINDSEY**

This is maybe not such a great plan, is it?

She is half-paralyzed with the cold, shaking pathetically. Puts her face to the glass of his helmet. Seconds to go.

**LINDSEY**

Hold me. Hold me, Bud... I'm so scared...

He can't hear her, but he read her lips. They clutch each other desperately. The embrace last while the water rises over her mouth and nose. She starts to choke. Her hands grip his shoulders like claws. She bucks and thrashes. Bud holds her, and a scream tears loose from him, a pure agony of the soul.

**BUD**

**N00000!!!**

The freezing seawater races into her lungs. Her finger go slack, and her hands float lifelessly.

Bud stares, transfixed, as the last tiny bubble trickles out of Lindsey's open mouth. He kicks himself into gear, fingers frenzied as he spins the wheel of the lockout hatch.

**CUT TO:**

**INT. DEEPCORE/COMMAND MODULE**

**191**

TIGHT ON VIDEO SCREEN, one of the outside cameras. A ghostly figure swims out of the darkness, towing something.

**ONE NIGHT**

It's Bud. Oh my God... that's Lindsey!

**BUD (V.O./faint)**

Deepcore, Deepcore, do you read?

**HIPPY**

Read you, Bud. We're here.

**EXT. DEEPCORE**

**192**

Bud swims with long, powerful kicks, towing Lindsey. Her arms and legs float as gracefully as seaweed waving in a gentle current. Bud's voice comes in short rasps, breathing hard, but icy with control.

**BUD**

Go to the infirmary... get the cart .. oxygen...  
de-fib kit... adrenaline in a... ten cc  
syringe... and some... heating blankets.  
You got all that?

**HIPPY (V.O.)**

Got it. Over.

**BUD**

Meet me in the moonpool. Move fast.

**INT. INFIRMARY**

**193**

The door crashes open and Jammer thunders in. He picks up the CPR cart, meant to roll on wheels, and carries it out past Hippy, Catfish, and One Night, who are crowding in to get the rest of the equipment. They ransack the place in about ten seconds, grabbing everything they might need and half of everything else.

Bud moves up toward the rectangle of light, towing Lindsey to the diving platform. Through the surface we can see the others arrive at the edge, looking down.

## INT. SUB-BAY

Hippy and Catfish are setting up the cart and the oxygen kit, dropping things, making mistakes. One Night is teaching herself how to fill a syringe from a bottle of adrenaline.

## SONNY

Here he comes!

Jammer and Sonny leap into the freezing water, waist deep on the submerged diving platform. Bud bursts to the surface. Together they haul Lindsey across the platform, out of the water, and onto the deck. Her skin is blue-white, her chest still.

Bud rips his helmet off in a near-frenzy, like a man possessed, a man with a mission. The others are galvanized by his energy even though they all see Lindsey as dead, a corpse... cold and inert. Water flows from her mouth and nose and her lips are blue, her limbs completely limp. Hippy peels back one eyelid, to find the pupil fixed and dilated.

But when Bud shouts for them to move, they move.

## BUD

Turn her over!

They flip his wife's body over. He straddles her, pushing down with both hands in the middle of her back. Seawater gushes from her slack lips. He does it again until the flow stops, then flips her onto her back.

## BUD

Come on, hurry! Gimme the de-fib...

One Night and Catfish are fumbling with the emergency cart equipment. They've all been trained in CPR and use of the gear but that was years ago, and is a friend they're working on. They're all thumbs. Catfish drops the electrodes, picks them up quickly, hands them to Bud...

## CATFISH

Here, here, here... no, you got to have bare skin, or it won't...

Bud rips into her clothing, opening her jumpsuit, literally tearing away her T-shirt, revealing her bare chest... bony and still.

## BUD

Jesus. Gimme those, come on. Catfish, move it, man! Come on... come on!

He slaps the things into Lindsey's bare skin, one on the sternum and one on the side of the rib cage.

## BUD

Is that it? Is this right?

## HIPPIY

Yeah! I mean, I don't know... it looks right.

## BUD

All right. Do it!

One Night hits the switch and Lindsey's body convulses. It is a pure muscle reflex, and when it is over, there is not a hint of life. Hippy pushes him back and puts a black rubber oxygen mask over her mouth. He opens the valve on the cylinder and starts pumping the squeeze bag. They start packing electronic blankets around her to fight the intense hypothermia

**BUD**

Do it again, One Night. Zap her again!

The current hits Lindsey again and her back arches. Bud doesn't wait for a result... he's in his own reality now, driven. He's doing it all at once, somehow, in a senseless frenzy... pumping on her chest with his hands, squeezing the oxygen bag, placing the electrodes.

**BUD**

Aw. Christ... come on, baby. Again! Do it again!

Lindsey's back arches. Her body relaxes, inert.

**BUD**

Come on, One Night... what are you waiting for?

A hush seems to have fallen over the group. They know instinctively that it's over. But Bud can't accept it. He looks at them, beseechingly, like they are somehow intentionally holding out on him. One Night starts to cry, quietly.

**CATFISH**

(gently)

Bud, it's over, man. It's over.

There is a beat of silence. Bud stares down into Lindsey's half-open, motionless eyes.

TIGHT ON LINDSEY'S EYES, moving in until the pupil FILLS FRAME, a black void.

REVERSE, HER POV. SILENCE. A distant, distorted image, we see Bud, One Night, Jammer, Hippy, Catfish, staring down. It is like the circular top of a dark well, their faces shimmering as if through the surface of water. It is as if we are in a well, descending, looking up at a circle of faces growing smaller as we drop away... smaller and smaller, receding until it becomes a point of light in the void, like the fading bright dot at the center of a turned-off TV.

TIGHT ON BUD, rigid, staring. Catfish puts his hand gently on Bud's shoulder. Suddenly Bud tears Catfish's hand away and sets upon Lindsey like a madman, renewing his efforts in spades... totally manic.

**BUD**

No! NO! She's not... her heart is strong, she wants to live... can't you see that? Come on, Lins. Come on, baby! Zap her again! Do it... DO IT!

They do. And Bud works, feverishly. He lock his lips over hers and starts mouth-to-mouth. It is frantic, passionate... the kiss of life.

**BUD**

Come on, breath! Goddamn it, you bitch, you never backed down from anything in life... now fight!

He slaps her face, hard. Her head lolls. He smacks her the other way.

**BUD**

Fight, Goddamnit!

LINDSEY's POV, from the bottom of the great well. The circles of faces and light rockets toward us in the blackness, as we soar upward from the pit. We see Bud yelling, but his voice is distant, windlike.

**BUD**

**FIGHT!!**

TIGHT ON LINDSEY, still. Then something incredible happens. Something they will never forget as long as they live. Lindsey coughs once, weakly, and her

hands clench in a spasm.

Bud see it and his expression becomes beatific.

**BUD**

Come on, Lins. You can do it... fight your way back, baby...

The others look on in wonder as Bud wills this woman back.

She starts to cough, weakly at first... then more violently as she draws air into her lungs. Bud crouches over her, rubbing her limbs... trying to re-establish circulation. It is like a difficult birth. Lindsey comes hacking and howling back into the world, wet and naked and fighting for breath.

Bud puts the oxygen mask over her face and she draws breath after agonized breath. He pushes her wet hair back from her face with his trembling hands, and watches her breathe. Color is returning to her skin as she lies there, gasping weakly.

ONE THE GROUP... Catfish, Hippy, One Night, Jammer, the others... they're all grinning, crying, beaming... gazing at the miracle of her rebirth.

ON BUD... tears are streaming down his face.

**BUD**

(a whisper, fierce and harsh)  
You did it, ace.

**DISSOLVE TO:**

**INT. DEEPCORE/QUARTERS -- LATER**

**196**

TIGHT ON LINDSEY, sleeping peacefully. WIDER shows Bud hovering over her, attentive. They are alone in Bud's tiny cubicle. Perhaps twenty minutes have passed. She is completely swaddled in blankets, except for her face, and looks like a waif.

Lindsey's eyes flutter and open. The first thing she sees is Bud, bending over her. He can't help himself. The tears break again and roll down his cheeks. She seems terribly fragile, but bright and aware. She smiles, faintly... touches his cheek.

**LINDSEY**

Hey... big boys don't cry, remember?

**BUD**

Hi, lady.

**LINDSEY**

Hi, tough guy. I guess it worked, huh?

**BUD**

'Course it worked. You're never wrong, are you?  
How d'you feel.

**LINDSEY**

I've been better. Next time it's your turn, okay?

Bud's expression turn inexplicably grim.

**BUD**

Well, you got that right.

**CUT TO:**

**INT. SUB-BAY**

**197**

TIGHT ON BUD'S EYES, as Monk's fingers insert acrylic scleral lenses under his eyelids so he can see in the fluid helmet.

WIDER reveals Bud is wearing the SEALs' deep suit. Everybody is grouped around, buckling and zipping. He is hyperventilating with an oxygen mask, part of the procedure for transitioning from air to fluid breathing. Monk, on his stretcher, is presiding. The resident expert. Lindsey is wrapped in a blanket, still looking wan and frail. She doesn't have the strength to resist Bud's will, but she's trying.

**LINDSEY**

No, Bud, no... not you.

**BUD**

Who then?

She looks around at the others. Sees their eyes. The fear. Has her answer. He lowers the helmet over his head. Catfish clamps it down. We see what's driving him... his sense of responsibility for these people, for not being able to prevent this situation.

He touches her cheek, one last time. She sees his fingers are trembling. Then he puts on the gloves. Catfish is strapping a KEYPAD UNIT onto Bud's forearm. Lindsey wants to scream... to stop this madness.

**BUD (muffled)**

So I'll hear you, but I can't talk?

**MONK**

The fluid prevents your larynx from making sound. It'll feel a little strange.

**BUD (muffled)**

Warning you now, folks, I'm a lousy typist.

(a beat)

The moment of truth, huh?

His breathing is shallow and tense. He looks at Lindsey. The eyes of a condemned man. She squeezes his hand. He takes a deep breath.

**BUD**

Okay. Let's rock and roll.

Monk gently cracks a valve on the suit's feed line. The breathing fluid (3M fluorocarbon emulsion FX-80) swirls into the helmet. Bud reflexively raises his chin. The liquid fills toward his mouth.

**MONK**

Relax now, Bud. Just keep breathing as it fills... don't fight it. Take it in. Just let yourself take it in.

Suddenly, there's nothing in there to breathe but liquid. His eyes go wide, instant panic. He starts to thrash. Chest heaving.

**MONK**

Hold him. Hold him. This is normal... it'll pass in a second. You're gonna be okay. We all breathe liquid for nine months, Bud. Your body will remember.

Lindsey grabs Bud's shoulders, steadying him. He finds her eyes, the look calming him. He's passed into a realm from which she has already returned. His spasms subside. He begins to "breathe" normally. He gets a goofy look of wonder on his face, not really believing what he's experiencing. He is alive, alert and quite completely drowned inside the FBS helmet. He grins. Gives a big thumbs up. Lindsey picks up a microphone.

**LINDSEY**

Can you hear me okay?

(another thumbs up)

Try your keypad.

Bud taps out a brief message. FEELS WEIRD - YOU SHOULD TRY THIS prints out on their portable monitor.

**LINDSEY**

I already have, moron.

They help Bud to the edge of the dive platform. Jammer and Hippy lower Little Geek into the water and Bud grabs onto it. Hippy yells right up next to his helmet.

**HIPPY**

I redid Little Geek's chip the same as Big Geek!  
He should take you right to it. All you gotta  
do is hang on!

Lindsey crouches at the edge to watch Bud submerge.

He looks up at her as he drops away.

In a few seconds, she can't see him. Her chin quivers, minutely.

**EXT. DEEPCORE/THE WALL**

**198**

FROM FAR BELOW, Deepcore is a faint tiara of lights, above in the blackness. A single moving light appears above, at the edge of the cliff, and starts down. It grows large, resolving into Bud, free-falling down the wall.

He gathers speed as Little Geek's vertical thruster drives them down.

Bud looks down. Between his feet he can see a short way down the wall in the glow of his single light, and beyond that an unfathomable blackness. The wall unrolls upwards out of the darkness like a convoluted gray drapery. He looks up. The lights of Deepcore are gone. He feels more alone than he has ever felt. He types out: CANT SEE YOU

**LINDSEY (V.O.)**

We're right here with you, Bud. Your depth is  
3800 feet. You're doing fine.

Bud comes upon the twisted wreckage of the crane, hanging against the wall like a forty-ton yo-yo at the end of the umbilical.

**INT. COMMAND MODULE**

**199**

Everyone is grouped around the monitor screen, watching Bud's telemetry. Bud types out: GOOD DEAL ON SLIGHTLY USED CRANE. They watch the depth meter counting down.

**MONK**

4800 feet. It's official.

**LINDSEY**

Bud, according to Monk here, you just set a record  
for the deepest suit dive. Bet you didn't think  
you'd be doing this when you got up this morning.

The screen print out: CALL GUINNESS. They laugh. So far so good. Seconds later...

**HIPPY**

One mile down and still grinnin'.

**EXT. THE WALL**

**200**

WIDE SHOT. Bud is a tiny spider dropping down the wall in a pathetic little pool of light. The wall is sterile brown-gray, devoid of life at this depth. LOOKING DOWN, as the light shrinks to a star and vanishes in the blackness yawning below.

**INT. COMMAND MODULE**

**201**

Lindsey has the microphone gripped tightly, and the lightness in her voice is a bit brittle.



**LINDSEY**

8500 feet, Bud. Everything okay?

**MONK**

Ask him a pressure effects. Tremors, vision problems, euphoria.

**LINDSEY**

Ensign Monk want to know how you feel.

ON THE SCREEN, printing out: COLD.

**LINDSEY**

Big baby.

Then: HANDS SHAKING. HHARD TO TYPE.

**MONK**

It's starting. It hits the nervous system first.

**ONE NIGHT**

Keep talking, Lindsey. Just let him hear your voice. It doesn't matter what about.

**LINDSEY**

Don't forget Bud, you're being graded on spelling as well as sentence structure, so concentrate, okay?

(long pause)

Bud, I... uh, there's some things I want to say. It's hard for me. I'm not of those softy, gooey-center-type people. It's not easy, you know, being a cast-iron bitch. It takes discipline and years of training. A lot of people don't appreciate that.

Lindsey has somehow tuned out the others in the room. In her mind she is with Bud, out in the darkness.

**LINDSEY**

But is wasn't all bad. I know that. You remember that bike trip... we rode the Honda up through Oregon? It took me a week to get my hair untangled, but I've never been happier. It was the most... free... I've ever felt. I'm sorry I can't tell you these things to your face.

**EXT. THE WALL**

**202**

Bud is visibly trembling, gritting his teeth... holding on as the vise-grip of pressure takes him.

**LINDSEY (V.O./filtered)**

It's pitiful. I have to wait until you're freezing in the dark and there's ten thousand feet of water between us. I guess I'm babbling. I'm sorry.

Bud struggles with his keyboard.

**INT. COMMAND MODULE**

**203**

**ON THE SCREEN: YOU ALWAYS DID TALK TOO MUCH**

Somehow's she's smiling and on the verge of tears at the same time.

**HIPPY**

Two miles down and still grinnin' Comin' up on the big ten thou'.

**ONE NIGHT**

Bottom's still a mile and a half down.

**EXT. THE ABYSS**

**204**

BLAM! Bud jerks as his dive light implodes. He still has Geek's floodlights. He falls on.

**INT. CONTROL MODULE**

**205**

**HIPPY**

12000 feet. Jesus, I don't believe he's doing this.

**LINDSEY**

Shut up, Hippy. Bud, how you doing?

He types: SE LUMINUS THINNGS

Everyone snaps suddenly alert.

**HIPPY**

Uh, oh...

**LINDSEY**

What kind of luminous things, Bud?

**CATFISH**

Maybe it's... you know... them.

The screen prints out: ITS OK. SQUID. GLOWING SQUID.

**EXT. THE ABYSS**

**206**

Bud is in an enormous school of bioluminescent squid, graceful, attenuated creatures less than a foot long. Thousands of them glide in ghostly arcs around him, filling the black void as far as the eye can see. He stares at them in wonder. Reaches out and touches one, catches it, lets it go. Are they really here? He can no longer be sure of his own perceptions.

**INT. CONTROL MODULE**

**207**

Another message from Bud: THINK THEYR REAL.

**MONK**

He's losing it. Talk to him. Keep him with us.

**LINDSEY**

Bud, it's the pressure. Try to concentrate. Concentrate on my voice. Just listen to my voice.

**EXT. THE ABYSS**

**208**

Bud emerges from the school of squid. As he falls, they form a luminous plane of swirling colors above him. He stares upwards, transfixed. BUD'S POV, the ghostly blizzard of luminescence above him. A spectral form takes shape in the patternless glow... resolving into Lindsey's face, a hundred feet wide. Gazing down at him, her expression sad. Her image receded away from him into the darkness above as he falls.

DOWN ANGLE ON BUD, reaching up in anguish.

**INT. CONTROL MODULE**

**209**

Lindsey watches as Bud haltingly types out: YOUR GOING AWAY

**LINDSEY**

I'm not going away, Bud. I'm right here, right here with you. This is Lindsey, Bud. I'm right here.

**ONE NIGHT**

Signal's fading.

**HIPPY**

We're losing juice... kill everything we don't need. Catfish, knock out those lights.

Everyone hustles to comply. The room is plunged into darkness, the faces of the group lit only by the ghostly CRT screen.

**ONE NIGHT**

Run it through the digital processor, cook it as much as you can.

**CATFISH**

Seventeen thousand feet. Good Christ Almighty, this is insane.

**EXT. THE ABYSS**

**210**

Bud is shaking violently, as if with palsy. His eyes keep rolling back, and he's having a hard time staying conscious. He tries to type a message and he can't. The tons of pressure per square inch are short-circuiting his nervous system. Suddenly K-BAM! Little Geek's pressure hull implodes. Its lights go out. BLACKNESS.

**INT. CONTROL MODULE**

**211**

**ONE NIGHT**

Little Geek just folded.

**HIPPY**

Bye, little buddy.

**MONK**

He can still make it.

**LINDSEY**

I know how alone you feel... alone in all that cold blackness... but I'm there in the dark with you, Bud you're not alone...

Lindsey seems not to be in the room, but to be with him, seeing what he sees. She is oblivious to the others.

**EXT. THE ABYSS**

**212**

Blackness. Then a bright light appears... he's lit a MAGNESIUM FLARE.

It's fierce, flickering glare lights his plunge. Bud discards the stalwart little ROV and free-falls like a skydiver without a chute. Out of control, he hits a ledge and rolls off. Tumbles forward in a cloud of debris. He hits another outcropping, limp as a rag doll. Rocks and sand rain down with him as he continues his descent.

Bud is quivering, teeth locked in a titanic rigor.

He pulls his arms and legs slowly into a fetal position.

In the plunge toward death he has gone he has gone full circle, returned to the womb in which we all breathe the water of life before we know the world of air and light. Still, there is Lindsey's voice, faintly in his helmet.

**LINDSEY (V.O.)**

You remember that time, you were pretty drunk, you probably don't remember... the power went out at the old apartment, the one on Orange Street... and we were staring at that one little candle, and I said something really dumb like that candle is me, like every one of us is out there alone in the dark in this life...

**INT. CONTROL MODULE**

**213**

TIGHT ON LINDSEY as she grips the microphone. Her voice has become a hoarse whisper. Her eyes are intense, focused on a point far beyond the walls of the room.

**LINDSEY**

... and you lit another candle and put it beside mine and said "that's me"... and we stared at the two candles, and then we... well, if you remember any of it, I'm sure you remember the next part. Bud, there are two candles in the dark. I'm with you. I'll always be with you.

**EXT. THE ABYSS**

**214**

A tiny flickering light moves down along a vast black wall. Bud falls on in dream-like solitude, a candle in the dark.

**INT. CONTROL MODULE**

**215**

Catfish gently takes the microphone from Lindsey's hands and leans close.

**CATFISH**

How you doin', podner? Still with us, come-back?  
Talk to us, Buddy boy.

They watch the screen, expectantly.

Nothing. Hippy and One Night start checking the equipment. Lindsey tried unsuccessfully to keep the terror out of her voice.

**LINDSEY**

Bud? You hangin' in there? Talk to me, Bud.  
Are you okay?

There is an agonizing pause, then the letters appear slowly: SHAKING STOPPED.  
**FEEL BETTER. SOMETHING BELOW.**

**LINDSEY**

What kind of light?

**LIGHT EVERYWHERE. BEAUTIFULL**

**MONK**

He's hallucinating badly.

**EXT. THE ABYSS**

**216**

Bud is no longer in pain. His expression is rapt.

LOOKING DOWN, past him to a ghostly landscape. His last flare sputters out, but there is light. Bioluminescent algae carpet the walls of the canyon below him. And he's right... it is beautiful.

The water is so clear we can see down 500 feet past Bud's tiny, silhouetted figure, to a vast landscape faintly revealed in spectral pastels. Barren as the moon but exquisite, serene. Changeless. A place unseen by human eyes. Like a firefly below, the lights of Big Geek are visible. Bud descends toward the ROV, which has grounded on a narrow shelf. Below the shelf, the wall slopes out, suggesting we are near the bottom of the canyon but can't see it.

ONE BIG GEEK/MIRV, sitting there like a dumbshit. Bud's feet thump into the sediment next to it, stirring it luminous particles. Touchdown... three and half miles of water over his head. Bud leans over the warhead in a swarm of fireflies.

**INT. CONTROL MODULE**

**217**

AT GEEK prints out. Monk takes the headset gently from Lindsey.

**MONK**

Okay, Bud, we'll go step by step. Take the cover plate off the firing box.

A long pause. Then... PLATE OFF

**MONK**

All right, Bud, you have to cut the ground wire,  
not the lead wire...

**EXT. ABYSSAL LEDGE**

**218**

Bud is peering into the detonator unit. How bad is he? We can't tell.

**MONK (V.O.)**

It's the blue wire with the white stripe, not...  
I repeat... NOT the black wire with the yellow  
stripe.

Bud is staring. Blinking. The two wire look big as sewer pipes, and they're miles away... way down there where his hands are.

The only light he has left is a CYALUME STICK. He pulls out the little plastic tube. Breaks and shakes. It starts to glow, a tiny wand of green light. He fumbles with his tool pouch, takes out a pair of side-cutters. CUTTING NNOW he types to them. He reaches into the detonator.

DETAIL, THE WIRES... in the green Cyalume glow, the look identical. The cutters go over on wire. A long beat. They withdraw, then go over the other wire...

He cuts--

**INT. CONTROL MODULE**

**219**

Everyone is frozen. Waiting. It's very quiet.

**LINDSEY**

Would we see the flash?

**MONK**

Through three miles of water? I don't know.

They're holding their breaths. Then... STILL HERE

A cheer goes up. Rebel yells.

**CATFISH**

Quiet, quiet! Save you air, goddamnit.

**MONK**

Bud, give me a reading off you liquid oxygen  
gauge.

TEN MINUTES WORTH ID SAY. Lindsey does white.

**HIPPY**

It took him over an hour to get down there--

It's hopeless. Lindsey grabs the headset from Monk.

**LINDSEY**

Drop you weights and start back now! The gauge  
could be wrong...

**EXT. ABYSSAL LEDGE**

**220**

Bud is one his knees beside the dead warhead. His expression is enigmatic. He looks around slowly at the luminous canyon. Starts to type.

**INT. CONTROL MODULE**

**221**

The message comes in: NO. THINK ILL STAY A WHILE. BEAUTIFUL HERE. WORTH  
ADMISSION

**LINDSEY**

No! You can make it! You hear me? Drop your weights... you... can breathe shallow... you... it could be wrong--

Lindsey's voice has twisted into a sob. She begins to weep, quietly.

**LINDSEY**

Oh God, Virgil, please...

**DONT CRY BABY**

A pause. Then the words...

**WE KNEW THIS WAS A ONE WAY TICKET WHEN I PUT THIS THING ON. BUT YOU KNOW I HAD TO COME.**

Lindsey sobs at the mike. The others look away. The signal is weakening. One Night boosts it and the screen clears briefly.

**LOVE YOU WIFE.**

She stares at the printout.

**LINDSEY**

Love you.

There is no reply.

**CUT TO:**

**EXT. THE ABYSS**

**222**

A tiny figure lies slumped beside the inert ROV, an Indian dying with his horse in the desert.

Bud's eyelids close. His chest barely moving.

A strange illumination bathes his face and his eyes open. He blinks. Weakly, he raises his head, facing the source of the radiance.

BUD'S POV... A glowing figure hovers before him, like a vision. It seems to be an angel. Seen closer, as it drifts toward him, we see that it is an extraterrestrial being, bioluminescent like some deep-sea fish. Its body and limbs are transparent, and it resembles a figure made of blown glass. A delicate mantle or veil billows out around its like a corona, which pulsates gently, propelling the being with the hypnotic grace of a Spanish dancer. The head is refined and strangely anthropomorphic, with large eyes that convey a cold, dispassionate wisdom.

It is stunningly beautiful.

The creature settles toward him. Unafraid, Bud extends his hand.

Its slender, blown-glass digits grasp his bulky glove. It pulls him up from the benthic ooze and they glide together down the slope, deeper into the abyss.

At the limits of visibility we see faint, glowing forms moving below. They resolve into NTI ships. Tiny ovoids, like the little scoutship that Lindsey nearly collided with at the Montana wreck. The larger manta-ships. And others, strangely configured, moving in the darkness below like luminous fish.

Suddenly the darkness explodes with light. A vast, reticulated pattern of brightly glowing lines, like some enormous circuit diagram, appears below them, covering the floor of the abyssal trench. It sweeps outward from the center, as if the light were surging through channels. The NTIs are revealing their home to Bud. The ships move among the spires like air traffic over a major city.

**EXT. N.T.I. STRUCTURE**

**223**

Bud and the creature descend until, between the lines of light, we see a dark surface of inhuman design. The shape extends beyond the limits of visibility. Towers hundreds of feet high stretch upward from the curving surface. It dwarfs their figures as the descend toward it, approaching an opening that soon yawns like a vast mouth.

They are picking up speed, swept along by a powerful current, into the mouth-like opening.

#### **INT. N.T.I. STRUCTURE**

**224**

Bud stares around in awe as smooth, pearlescent walls blur past him. It is a curving three-dimensional maze of tunnels, like a vast circulatory system, where controlled currents of water become freeways in three-dimensional space. Tunnels divide, narrow, and reenter main-routes hundreds of feet across, as the pair race through in a dizzying blur.

#### **INT. FINAL CHAMBER**

**225**

Entering a smaller chamber they settle to the floor, and the NTI moves back a few feet.

A shimmering plane or surface appears like a vertical curtain bisecting the chamber. The seawater divides, like the Red Sea, into two rippling walls. They move apart. Leaving Bud standing in a short, shimmering hallway.

Weakly, he uncouples his helmet and pulls it free. Drops to his knees. Doubles over as spasms wrack him. Breathing fluid explodes from his lungs. He lies gasping and coughing on the floor, dragging in deep breaths of what he can only hope is air. It is.

Bud slowly recovers, sitting up. His head is clearing. This really is happening. Beyond the shimmering, vertical surface of the water he sees the NTI being joined by others, move or less identical, until a group of seven is gathered watching him.

**BUD**

Howdy, Uuuh... how you guys doin'?

His voice echoes metallically in the strange chamber. Soft laps of water from the 'walls'.

In the air a pattern of glowing lines appears, a series of what appears to be circuit diagrams. Bud staggers back from this strange 'screen' hanging in mid-air. The image is about twenty feet across.

There is a rolling jumble of static and interference which resolves into... the face of Dan Rather, doing the evening news. STATIC, then another newscast. And another. Fragments of the same story. The world on the brink of war.

**BUD**

You watch out TV? That what you're trying to say? That you know what's been going on up there?

The NTIs are impassive. Static... then another newscast.

This time, we're allowed to focus on the story. An on-the-scene interview outside a high-tech seismology lab. There is an air of hysteria about the scene... technicians running across the background of the shot, people shouting, the reporter jamming his mike at the harried-looking scientist.

**REPORTER**

... a Caltech scientist who is among those reporting an unprecedented disturbance in the world's oceans. Dr. Breg, can you give us a clearer explanation then we're getting?

Berg is edgy and distracted. People keeps handing him pieces of paper, computer hardcopy. The biggest thing in his life is happening...

**BERG**

They're acoustic shockwaves, like tsunamis, but with no seismological source. The waves are propagating toward the shorelines of every continent--

An assistant runs up, face shiny with fear, beckoning. We see that Berg is running scared. The impossible bringing the greatest terror to the rational mind.

**BERG**

Yeah. I'll be right there... I have to go. Look, we don't know what it is! Okay? Not the slightest goddamn idea!

The image dissolves into static, fades out. Bud turns to the NTIs.

**BUD**

You're doing it! Right? That's what you're telling me. Yeah, you can control water... that's your technology. But why?

Static again, then a brilliant flash. Grainy stock film of a hydrogen bomb test in the Pacific.

The film repeats, and then again, faster, and again until it merges into an unbroken white glare. Bud gets the message.

**BUD**

Hey, you don't know they're really gonna do it. Where do you get off passing judgment on us, when you can't be sure? How do you know?

The screen exploded into a staccato series of searing images, stark moments from recent history...

US soldiers fighting in Vietnam, street warfare in Beirut, a car bomb in Belfast, a suspect shot in the head in the streets of Saigon, burned and bleeding children, grainy footage of corpses bulldozed into mass graves at Auschwitz, Wermacht soldiers marching in goose-step review, a 13-year-old contra with an AK-47... Just glimpses, strobing... a few frames of each. But enough. The images continue.

HOLD ON BUD, as the lights flicker on his face, the ongoing indictment of humanity.

**CUT TO:**

**EXT. OCEAN FRONT WALK, SANTA MONICA, CALIFORNIA -- DAY**

**226**

A video news crew leaps from a Jet Ranger helicopter in a parking area and runs to set up near the railing, facing the ocean. Pandemonium reigns around them, people running, driving, evacuating inland.

On the horizon, out to sea, a dark line has appeared.

It grows in height as it comes closer, a wall of water stretching across the horizon, already hundreds of feet high and growing.

**EXT. NEW YORK -- DAY**

**227**

LONG LENSE SHOT, looking seaward past the Statue of Liberty, out past the Verazzano Narrows. Stacked up by perspective, the distant wave is a wall of water impossibly high, still miles out.

**EXT. NAVAL BASE, KAMCHATKA PENINSULA, U.S.S.R. -- NIGHT**

**228**

The scene repeats on the eastern coast of the Kamchatka Peninsula in Russia, where a full moon shimmers along the crest of a vast wave.

SIRENS wail as Russian sailors run from the docks of Petropavlovsk Naval Base. Some stand rooted as the black glacier of water, a thousand feet high and



growing, thunders toward them in nightmarish slow motion.

**EXT. OCEAN FRONT, SANTA MONICA -- DAY**

**229**

The minicam crew reporter is speaking rapidly, faltering with emotion, his voice cracking like the famous broadcast from the scene of the Hindenburg disaster.

**REPORTER**

The horizon has gone dark... the crowd is starting to run... some are just staring, unable to move... the wave... the wave is... it's... I don't know... maybe a thousand feet high already... getting bigger as I'm watching... still miles out... oh my God, Jesus... I can hear it...

A roar fills the air, a thunder which drowns out the people's screams, even the rotors of the news chopper as the camera teams scrambles aboard. They leave the announcer standing transfixed, his face blank, eyes tracking upward and upward as the ground begins to shake.

**EXT. NEW YORK -- DAY**

**230**

The Statue of Liberty looks like a souvenir figurine at the afternoon sun is blocked out by the cresting tsunami, an escarpment of water 2500 feet tall.

**EXT. SAN FRANCISCO -- DAY**

**231**

LONG LENS SHOT -- The Golden Gate Bridge and the hills of the city, the buildings downtown. Beyond, FILLING FRAME is the wall of sea green which defies our comprehension. The image shakes with the THUNDER.

**EXT. MALIBU -- DAY**

**232**

A diehard surfer looks over his shoulder as the mountain of water which transcends his worst nightmare. He lies paralyzed on his board.

**EXT. MIAMI -- DAY**

**233**

Downtown Miami crouches in terror at the feet of the shimmering monolith.

In a penthouse office suite, an executive watches the wave towering above him, blocking out the sun, a line of raging foam appearing as it arches over, about to break upon the teeming city.

And then...

The wave slows as it crests...

And stops.

**IT SIMPLY STOPS.**

2600 feet high and motionless except for a shimmering undulation of its surface in the bright sun. There is quiet, a faint wind and calling of confused gulls. Various reactions, as the thunder fades and people recover, only to stand awed before the vast, inexplicable manifestation. A news helicopter passes in front of it like a dragonfly.

**EXT. MALIBU**

**234**

The surfer just blinks, starting.

**EXT. NEW YORK -- DAY**

**235**

On the East Coast it's the same, as the World Trade Centers are dwarfed by a shimmering blue wall which stands... waiting.

**EXT. PETROPAVLOVSK NAVAL BASE, U.S.S.R. -- NIGHT**

**236**

Russian seamen, lining the harbor breakwall at Petropavlovsk Naval Base on the

Kamchatka Peninsula, stare upward at the monolith of water, undulating in the moonlight. It seems poised to crash down, inflicting inconceivable devastation... but it doesn't.

**EXT. OCEAN FRONT WALK, SANTA MONICA**

**237**

When all have seen...

The wave soundlessly subsides, slowly slipping back and down until the surface of the sea is normal again.

VIDEO SHOT, HANDHELD, of a crowd of people watching the sea. Moving from face to face. Various reactions as people respond to what they can only understand as a miracle. The faces... awed, stunned, tear-streaked... laughing. The cameraman is just walking. Some people turn to him and smile, or laugh, or whoop.

A woman is collapsed on a bench, crying.

A man is on his knees, shaking.

Total strangers hug each other.

A black guy, tears pouring down his face, turns to the camera with a beautiful grin.

**GUY**

Somebody just laid it down to us, man. Things  
ain't never gonna be the same!

PULL BACK to reveal that we are in the...

**INT. FINAL CHAMBER**

**238**

Bud sits, shaken, watching the screen, as people react to their deliverance. He turns to the NTIs.

**BUD**

Why? You could've done it. Why didn't you?

The screen darkens. Then letters appears on it, slowly printing out, as if someone was clumsily typing them.

**WE KNEW THIS WAS...**

And we've seen this before so we know the rest...

**WE KNEW THIS WAS A ONE WAY TICKET WHEN I PUT THIS THING ON. BUT YOU KNOW I HAD TO COME.**

A pause, then:

**LOVE YOU WIFE**

The last message expands to fill the entire screen.

Bud stares at the screen, at his message of self-sacrifice, then at the aliens. They bow their heads, just for a moment. A sign of respect.

CLOSE ON BUD as he begins to realize what has happened.

**CUT TO:**

**INT. DEEPCORE/CONTROL MODULE**

**239**

Lindsey is slumped in a chair, just staring. Withdrawn.

The others are conserving oxygen and heat, huddling in the dark.

The air is looking pretty thick. The speaker of the hydrophone transceiver crackles to life.

**MCBRIDE (V.O.)**

Deepcore, do you read? This is Benthic Explorer, over.

**CATFISH**

Hell yes, we read! Good of you to join us. How's that storm doin'?

**MCBRIDE**

Well, it's strange... it just kind've blew itself out all of the sudden. We're up here in a flat sea with no wind. But then a lot of weird things've been happening.

**CATFISH**

Well, hell, son. You better get us a line down here, we're in moderately poor shape.

LATER, Hippy, Catfish, and Monk are conferring B.G. on how to get a new umbilical hooked on. One Night is talking to McBride on the hydrophone.

**MCBRIDE**

They figure is was over a half mile high.

**ONE NIGHT**

I wish I could have seen it--

She glances down at the telemetry screen, seeing movement.

**ONE NIGHT**

Hey. Hey! HEY!! Look... it's Bud.

**MONK**

That's impossible.

Lindsey bolts to the screen. Stares at the message printing out.

A huge grin wraps around her face.

**LINDSEY**

No it's not.

**MCBRIDE (V.O.)**

What's it say?

Lindsey take the mike and sits before the screen. During the message, her voice will go through an emotional spectrum from confusion to wonder, to a childlike joy.

**INTERCUT BETWEEN DEEPCORE AND EXPLORER BRIDGE DURING THE FOLLOWING:**

**LINDSEY**

It says...

**"VIRGIL BRIGMAN BACK ON THE AIR/HAVE SOME NEW FRIENDS DOWN HERE/I GUESS THEYVE BEEN HERE AWHILE/ THEYVE LEFT US ALONE BUT IT BOTHERS THEM TO SEE US HURTING EACH OTHER/GETTING OUT OF HAND LATELY"**

Lindsey grins as she reads the next part...

**LINSEY**

**"THEY SENT A MESSAGE/HOPE YOU GOT IT"**

**CATFISH**

I'd say that's a big 10-4, jack.

**LINDSEY**

**"THEY WANT US TO GROW UP A BIT AND PUT AWAY CHILDISH THINGS/OF COURSE ITS JUST A SUGGESTION."**

Beyond the windows the ocean is calm. The sky steel-gray put placid. McBride turns to Commodore DeMarco and the Navy contingent, his eyebrows cocked.

**MCBRIDE**

Looks like you boys might be out of business.

**BENDIX**

Something's going on down there. I'm getting some big readings....

Bendix is hunched over the sonar, and we can see the screens lit up like a Wurlitzer.

**INT. DEEPCORE**

**241**

In Deepcore the crew becomes aware of a strange subsonic rumbling. The sonar is going crazy. One Night puts the headphones of her passive sonar rig up to her ear, then jerks it away.

**ONE NIGHT**

Whew! Whatever this is, it's major.

The rumbling increases and a glow diffuses the water.

The glow intensifies until a blinding shaft of light blasts through the viewport, bathing the whole interior in a cold white radiance.

A last message appears on the screen:

**KEEP YOU PANTYHOSE ON/YOURE GONNA LOVE THIS**

The radiance intensifies. Everyone covers their eyes. It flares to **WHITE-OUT**.

**CUT TO:**

**INT./EXT. EXPLORER BRIDGE -- DAY**

**242**

Bendix and the bridge crew are going nuts. All their instruments are pegged.

**BENDIX**

Active is pinging back something big... it's enormous! Coming up right under us.

**DEMARCO**

Where?

**BENDIX**

Where? EVERYWHERE!!  
(looks out the window)  
Over there! Port bow.

**EXT. BENTHIC EXPLORER AND OCEAN**

**243**

A depression appears in the surface of the sea a hundred yards off, not swirling down like a whirlpool, just dimpling down.

It gets wider. Deeper. Rapidly becomes a yawning pit.

The ocean is OPENING.

Now the surface is churned by turbulence. Slow massive roils of tremendous power boil up from the depths.

McBride leads a mass exodus onto the deck to see better.

The open becomes a roaring maw a hundred yards across.

The ships are like toys on the shimmering rim of the maelstrom.

SOMETHING RISES IN THE CENTER OF THE OPENING. A massive spire. Smoothly curving and iridescent. Off the starboard beam, a quarter mile away, another

spire rises. Tons of seawater fall from its sides with a THUNDEROUS ROAR, the energy of Niagara.

Off the port bow... another spire.

And another, beyond the destroyer Albany, dwarfing it.

Six towers... plus one larger, in the center. Rising.

One the Explorer's deck, a shadow engulfs them as the nearest spire blocks out the sun. The air, the sea, the deck... all vibrate with the THUNDER OF CREATION.

And now for the payoff shot: WE'RE HIGH, LOOKING DOWN. THE SPIRES FORM A PERFECT RING A MILE ACROSS. A VAST DARK FORM, LIKE A GREAT SHADOW, RISES FROM THE DEPTHS BENEATH THE SHIPS. THE SPIRES ARE CONNECTED. IT IS ALL ONE.

#### THE NTI ARK.

It surfaces with slow majesty, gently beaching all the ships on its broad back. We recognize it as the structure into which Bud was led by the angelic being, which we assumed was a city. The Explorer rocks gently on its flat hull, clunking massively to one side as it settles.

The bridge crew watch millions of tons of seawater streaming off the back of the vast, slightly curved hull. The missile cruiser rocks back and forth nearby, high and dry... its prop whining futility.

ON EXPLORER'S DECK, McBride, Bendix, DeMarco, the rest of the Navy contingent... they're all standing there open-mouthed, in a dream-like daze. Touched by the hand of God.

#### BENDIX

Look...

WHAT THEY SEE -- Fifty yards away, between them and the Albany, sits Deepcore Two. It looks like a particularly ugly and unwanted toy, sitting on the glistening plain of the NTI Ark's hull.

CLOSER, ON TRIMODULE C, as the hatch at the bottom opens.

Catfish's feet appear, bicycling. He swings down to the pearlescent 'deck'. Stands there blinking in the sunlight, mole-like. Jammer plonks down behind him. He turns, lifts Lindsey down. Hippy, Sonny, and the rest, emerge into the light of the sun. A deliverance from the blackest night they will ever know.

#### LINDSEY

We should be dead. We didn't decompress.

#### CATFISH

Out blood oughta be fizzin' like a warm, shook-up Coke.

#### HIPPY

They must've done something to us.

Lindsey has tears streaming down her cheeks... for the sun, for life, for their deliverance and the larger one she knows has happened, an epiphany for the whole human race.

#### LINDSEY

Oh, yes. I think you could say that.

She blinks. Seeing something not far away. She gives a little laugh, or something between laughing and crying.

REVERSE, as Bud walks up the curving incline of one of the mouth-like enterances to the NTI structure. His suit is casually unzipped and the FBS helmet dangles from one hand jauntily.

She starts toward him. Breaks into a run. Then stops a few feet from him.

Watching him come to her.

His smile, his eyes illuminating her.

He stops and she touches him, lightly. Is this real?

The look at each other, wonderingly a moment.

Then laugh. She sniffs loudly.

**LINDSEY**

Hello, Brigman.

**BUD**

Hello, Mrs. Brigman.

Their lips meet.

**CUT TO BLACK**

## **Abyss, The**

**Writers :** [James Cameron](#)

**Genres :** [Action](#) [Adventure](#) [Sci-Fi](#) [Thriller](#)

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