

PERCEPTRON ALGORITHM

• $C = \{ \text{HALFSPACES} \}$

$$f(x) = \text{SIGN} \left(\sum_{i=1}^n w_i x_i - \theta \right)$$

w is UNKNOWN

$f(x) \in \{-1, +1\}$

$x_i \in \mathbb{R}$

Threshold

A "COMPLICATED" ALGORITHM FOR LEARNING
A HALFSPACE

$$(X_1^1, \underline{+1}) \leadsto w_1 X_1^1 + \dots + w_n X_n^1 \geq \underline{\theta}$$

$$(X_1^2, \underline{-1}) \leadsto w_1 X_1^2 + \dots + w_n X_n^2 < \underline{\theta}$$

\vdots

m training set $\rightarrow m$ inequalities

WE CAN USE LP \leadsto FIND A WEIGHT VECTOR
LINEAR
PROGRAMMING
SOLVERS w CONSISTENT w /
TRAINING SET.

PERCEPTRON ALGORITHM.

MISTAKE-BOUNDED MODEL.

INITIALLY $w^0 = (0, \dots, 0)$ $w^0 = (\frac{1}{\sqrt{n}}, \dots, \frac{1}{\sqrt{n}})$

LEARNER w AS ITS STATE

TEACHER $x \in \mathbb{R}^n$

LEARNER RESPONDS WITH $\text{SIGN}(w \cdot x)$

IF A MISTAKE IS MADE

CASE 1: x WAS TRULY A NEGATIVE EXAMPLE

$$w_{\text{NEW}} = w_{\text{OLD}} - x$$

2: x WAS TRULY A POSITIVE EXAMPLE

$$w_{\text{NEW}} = w_{\text{OLD}} + x$$

EQUIVALENT WAY TO VIEW UPDATE RULE:

EVERY TIME WE MAKE A MISTAKE

$$w_{\text{NEW}} = w_{\text{OLD}} + y \cdot x$$

\uparrow
LABEL

ASSUMPTIONS:

- ASSUME $\exists w^*$, TRUE UNKNOWN WEIGHT VECTOR

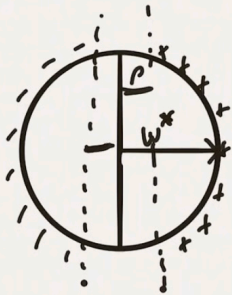
$$\|w^*\|_2 = 1$$

- ASSUME x HAS NORM 1 $\|x\|_2 = 1$

- $\theta = 0$

MAIN ASSUMPTION : THERE EXISTS A MARGIN ρ

ALL POINTS ARE AT LEAST DISTANCE ρ FROM w^*



ALL POSITIVE/NEGATIVE POINTS
HAVE DISTANCE $\geq \rho$
FROM HALFSPACE.

(BECAUSE $\|x\| = \|w^*\| = 1$)
EQUIVALENTLY $|\langle x, w^* \rangle| \geq \rho$

"MARGIN ASSUMPTION"

MAIN THEOREM "PERCEPTRON CONVERGENCE THEOREM"

IS THAT THE MAXIMUM BOUND OF PERCEPTRON
ALGORITHM IS $O\left(\frac{1}{\rho^2}\right)$.

PROOF NOT TOO COMPLICATED!

UPDATE STEP:

$$w_{\text{new}} = w_{\text{old}} + y \cdot x$$

let's say w is CURRENT STATE OF LEARNER
 w^* is TRUE NORMAL TO HALFSPACE.

CLAIM 1: ON EVERY MISTAKE $w \cdot w^*$ INCREASES BY AT LEAST ρ

CLAIM 2 $\|w\|^2$ INCREASES AFTER EVERY MISTAKE BY AT MOST 1

QUESTION: HOW TO OBTAIN THE $O(\frac{1}{\rho^2})$ MISTAKE BOUND GIVEN CLAIMS 1 AND 2?

let t be # MISTAKES

WE'VE MADE AT SOME POINT
DURING EXECUTION

$$t \cdot \rho \leq w \cdot w^* \leq \|w\| \cdot \|w^*\|$$

$\downarrow \sqrt{t}$

$$t \cdot \rho \leq \sqrt{t} \Rightarrow t \leq \frac{1}{\rho^2}$$

CLAIM 1 $W \cdot W^*$ INCREASES ON EVERY MISTAKE BY
AT LEAST ρ

$$W_{\text{NEW}} = W_{\text{OLD}} + y \cdot X$$


$$W_{\text{NEW}} \cdot W^* = (W_{\text{OLD}} + y \cdot X) \cdot W^* = \underbrace{W_{\text{OLD}} \cdot W^*}_{\geq \rho} + \underbrace{y \cdot X \cdot W^*}_{\geq \rho}$$

x

0 5 2

CLAIM 2 $\|w\|^2$ INCREASES BY AT MOST 1 ON EVERY MISTAKE.

$$\begin{aligned} \underline{w_{\text{NEW}}} &= \|w_{\text{old}} + y \cdot x\|^2 = \\ &\underline{\|w_{\text{old}}\|^2} + \underbrace{2 \cdot y \langle x, w_{\text{old}} \rangle}_{\text{NEGATIVE}} + \underbrace{\|x\|^2}_1 \end{aligned}$$

ENDS PROOF OF
CLAIM 2. 


x

0 5 2

CLAIM 2 $\|w\|^2$ INCREASES BY AT MOST 1 ON EVERY MISTAKE.

$$w_{\text{NEW}} = \|w_{\text{old}} + y \cdot x\|^2 =$$

$$\underbrace{\|w_{\text{old}}\|^2}_{\text{NEGATIVE}} + \underbrace{2 \cdot y \langle x, w_{\text{old}} \rangle}_{\text{NEGATIVE}} + \underbrace{\|x\|^2}_1$$

ENDS PROOF OF CLAIM 2. 

LOOK BACK AT SOME ASSUMPTIONS

$$\Theta = 0$$

ADD A NEW FEATURE CALL IT x_{n+1}

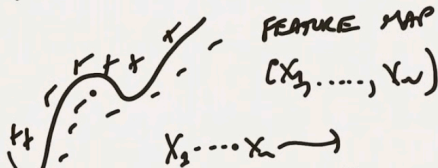
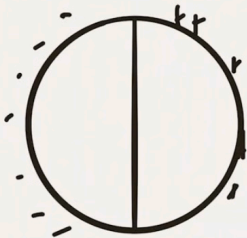
$$(x_1, \dots, x_n) \rightarrow (x_1, \dots, x_{n+1}) \leftarrow \text{always set } x_{n+1} = 1$$

$$\bullet \|x\| = 1 \text{ IF } \|x\| = \sqrt{p} \quad \text{H.B. } O\left(\frac{p^2}{p^2}\right)$$

CONSIDER POLYNOMIAL THRESHOLD FUNCTIONS
(PTFs)

$f = \text{SIGN}(\phi(x))$ ← ϕ IS A MULTIVARIATE
POLYNOMIAL OF LET'S
SAY DEGREE d .

HOW CAN WE USE PERCEPTION TO LEARN THIS
FUNCTION CLASS?



$x_1^2, x_1x_2, \dots, x_n^2 \approx n^2$ NEW
VARIABLES

$$V_1, \dots, V_{N=n^2} \quad f = \text{SIGN}\left(\sum_{i=1}^N w_i V_i\right)$$

× LEARNING QTFs OF DEGREE d IS EQUIVALENT
TO LEARNING HALFSPACES IN n^d DIMENSIONS.

• RUN-TIME JUST COMPUTING THE FEATURE MAP TAKES
TIME n^d .

• WHAT IS MARGIN IN THIS n^d DIMENSIONAL SPACE?
(MAY BE COSTLY)

WE CAN SAVE ON THE RUNNING TIME

WE CAN SAVE DRAMATICALLY USING SOMETHING
CALLED THE KERNEL TRICK!

KERNEL PERCEPTION

$X \leftarrow$ INPUT $\varphi(x)$ to be the image of x

$x \in \mathbb{R}^n$ $\varphi(x) \in \mathbb{R}^n$ d in THE FEATURE SPACE.

$K(\underline{x^1}, \underline{x^2})$ AND OUTPUT $\langle \varphi(x^1), \varphi(x^2) \rangle$

AND LET'S ASSUME $K(x^1, x^2)$ IS EASY TO COMPUTE.

✓ KERNEL FUNCTION.

KERNEL PERCEPTRON (WANT TO WORK IN \mathbb{R}^{nd})

$$W = 0^{nd}$$

LET'S ASSUME WE MAKE A MISTAKE ON POINT x^1

$$\underline{W_{new}} = \underline{W_{old}} + y \cdot \underline{\phi(x^1)}$$

WE NEED TO EVALUATE

$$\underline{W_{new}} \cdot \underline{\phi(x^2)}$$

x^2
OR
NEW POINT

$$K(x^1, x^2)$$

$$= \langle \phi(x^1), \phi(x^2) \rangle$$

$$\langle y \cdot \underline{\phi(x^1)}, \underline{\phi(x^2)} \rangle =$$
$$\underline{y \cdot K(x^1, x^2)}$$

$$W_{t+1} = \sum_{i=1}^t y^i \cdot \varphi(x^i) \in \mathbb{R}^{n \cdot d}$$

NEED TO COMPUTE $\langle W_{t+1}, \varphi(x^{t+1}) \rangle$

$$\sum_{i=1}^t y^i \cdot \langle \varphi(x^i), \varphi(x^{t+1}) \rangle$$

$K(x^i, x^{t+1})$ \rightarrow EFFICIENTLY COMPUTABLE.

EXAMPLE OF A SIMPLE KERNEL FUNCTION

(CONSIDER DEG-2 POLYNOMIAL THRESHOLD FUNCTIONS)

$$\varphi(x_1, \dots, x_n) = \left(\underline{x_1^2, x_1 x_2, \dots, x_{n-2} \cdot x_n, x_n^2} \right).$$

$$K(x, z) = \langle \varphi(x), \varphi(z) \rangle \quad (z_1, z_1, z_1 z_2, \dots, z_n^2)$$

$(x, z \in \mathbb{R}^n)$

$$(x_1^2 z_1^2 + x_1 x_2 z_1 z_2 + \dots + x_n^2 z_n^2)$$

$$\begin{aligned} &= \sum_{i,j} x_i x_j z_i z_j = \left(\sum_{i=1}^n x_i z_i \right) \cdot \left(\sum_{j=1}^n x_j z_j \right) \\ &= (x \cdot z)^2 = \underline{K(x, z)} \end{aligned}$$