

Input event

eventType = ResourceValueChange
resourceType = decon station
stationId = DS1
quantityRinseTanks = 3



Derived event

eventType = ExecStateChange
node = (pointer to the condition node)
from = holding
to = open



Anticipatory event

eventType = ExecStateChange
node = (pointer to the decon station parameter)
from = available
to = unavailable
confidenceLevel = 1.0



Anticipatory event

eventType = ExecStateChange
node = (pointer to the decontaminate action)
from = executing
to = delaying
confidenceLevel = 0.5