

PRCO304: Highlight Report	
Name:	Bogdan Stoica
Date:	22/02/2018
Review of work undertaken	<ul style="list-style-type: none"> • Implement Cell Class containing its neighbours and • Implement Grid Class • Implement Binary Tree Algorithm for research purposes • Write sections 5 and 6 of the GDD
Plan of work for the next week	<ul style="list-style-type: none"> • Implement Demo Character control • Implement Maze Graphical Design Class • Implement light resource • Write remains of section 6 and 7 of the GDD
Date(s) of supervisory meeting(s) since last Highlight: 01/02/2018	
Brief notes from supervisory meeting(s) since last Highlight	<p>My focus this week was to implement the code researched during the previous work. I have managed to create the classes containing the Maze data under 2 different forms for testing purposes. The first one is a two-dimensional Array and the second one is a list. I have also managed to implement the Binary Tree algorithm allowing for basic mazes to be mathematically generated. My new supervisor advised me to properly outline a more realistic MVP of the project to prepare it for the module.</p>