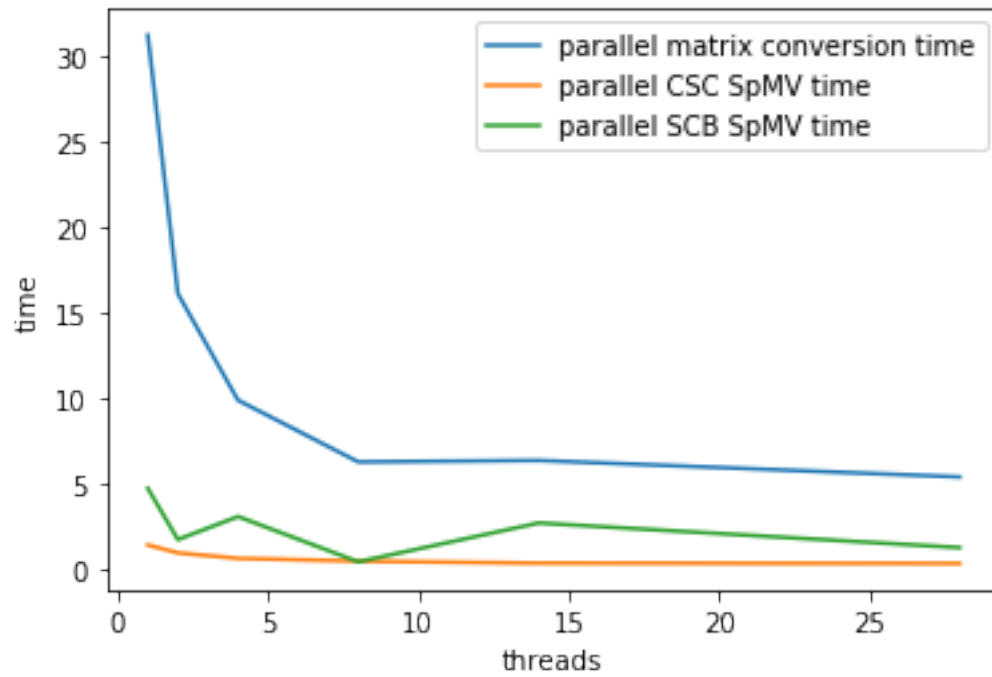
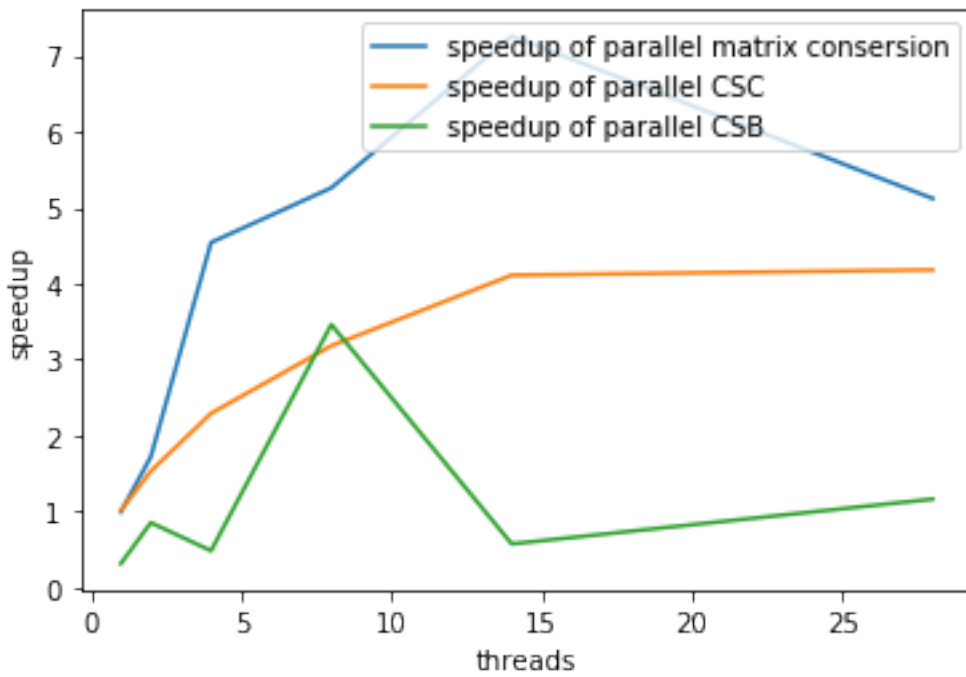


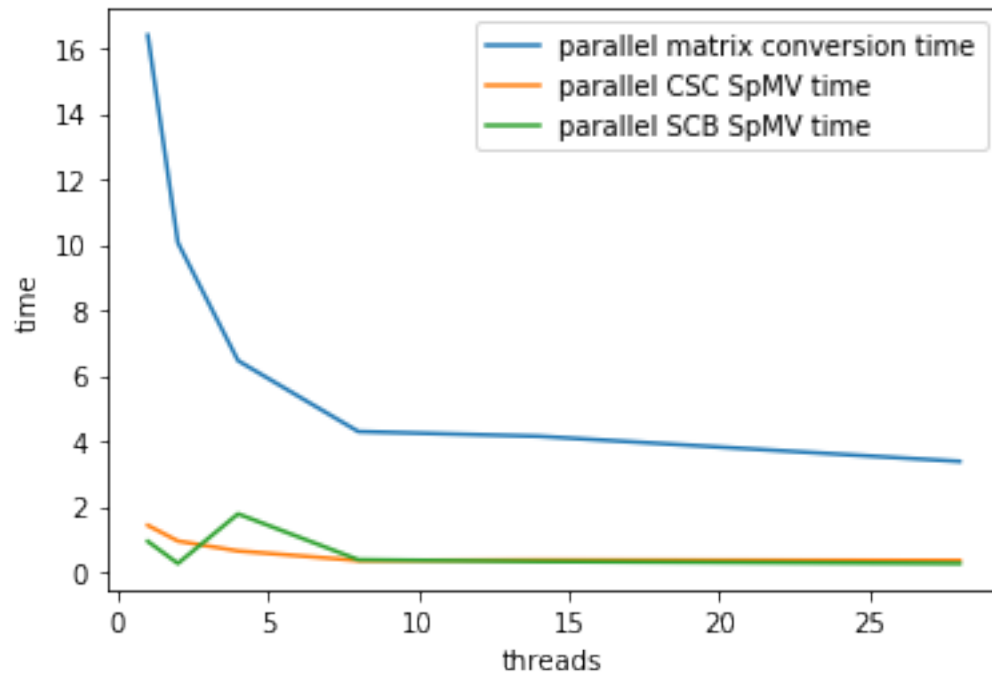
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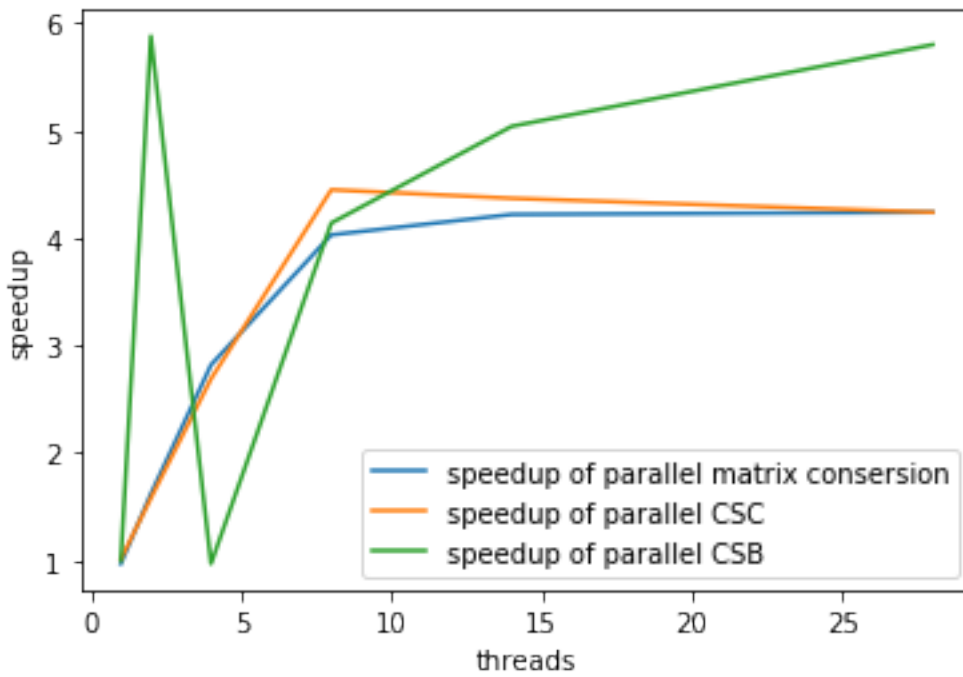
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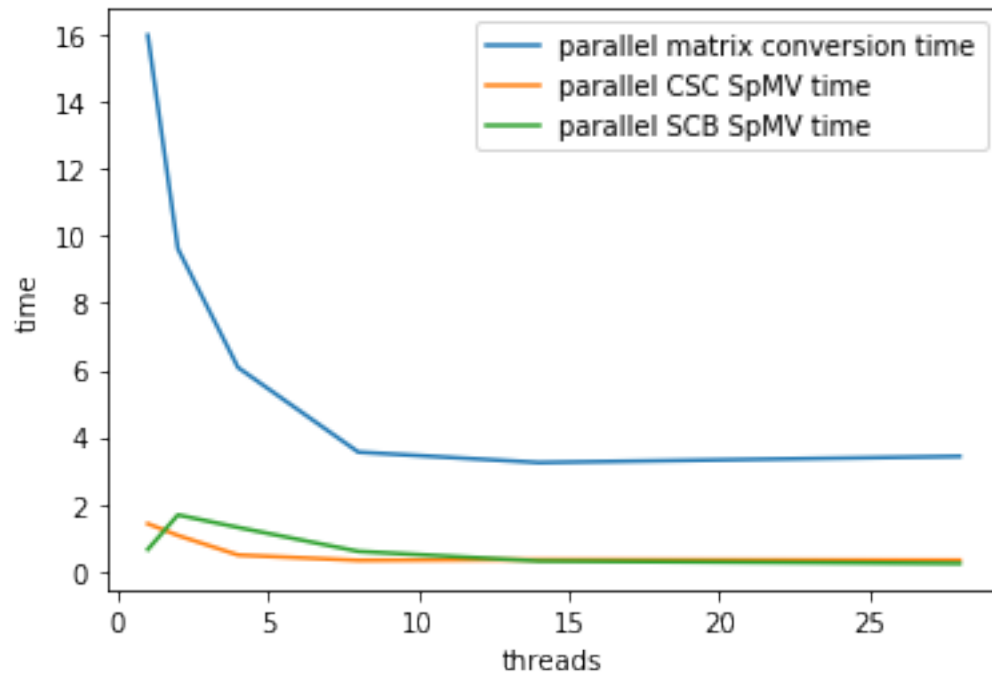
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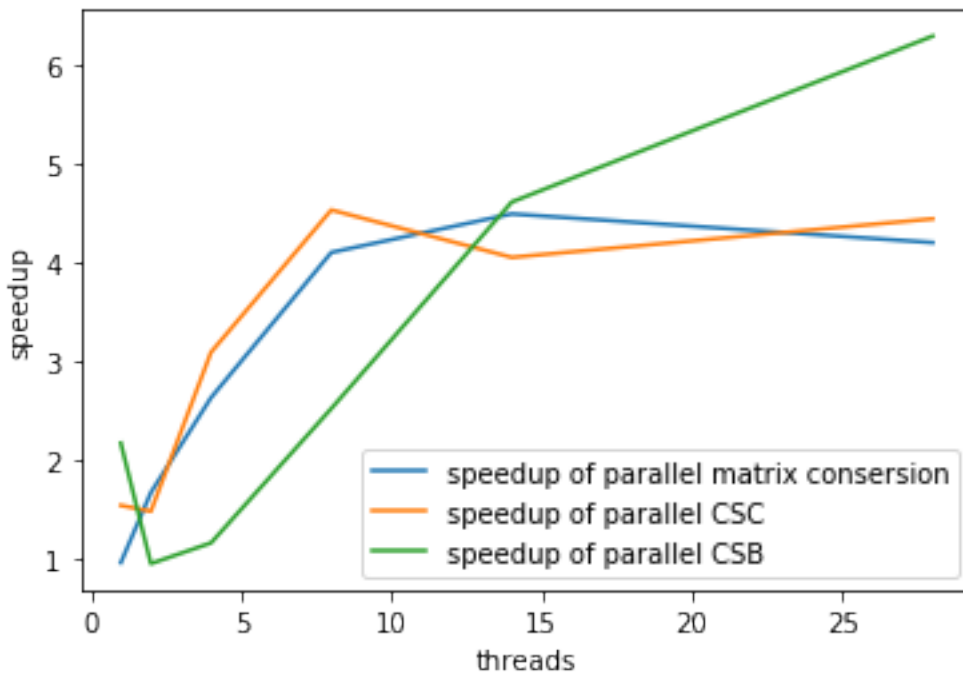
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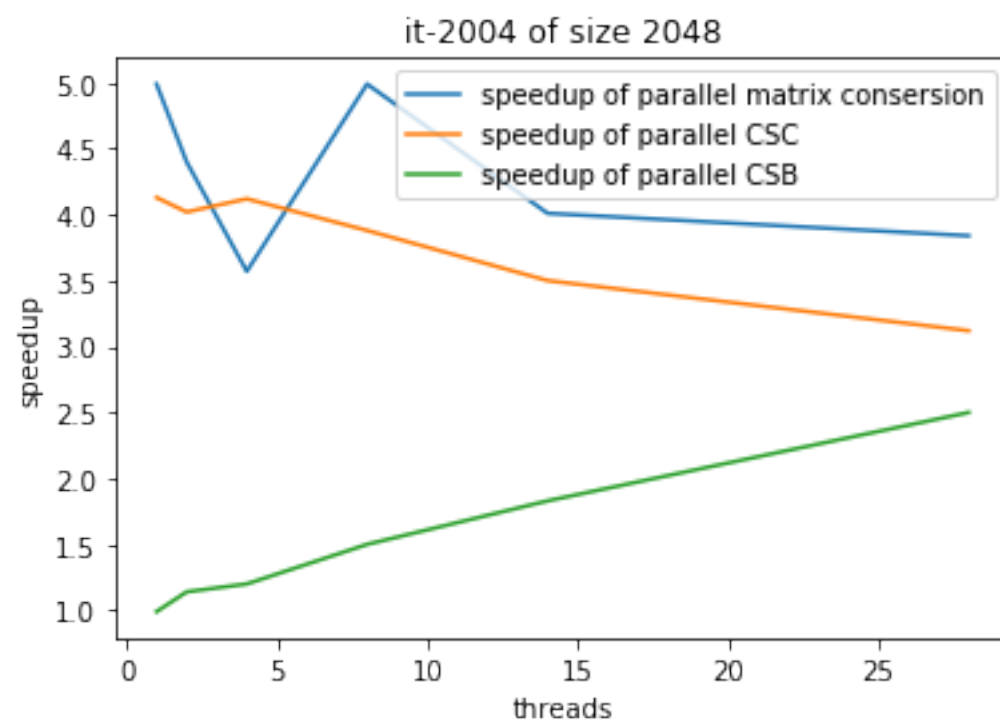
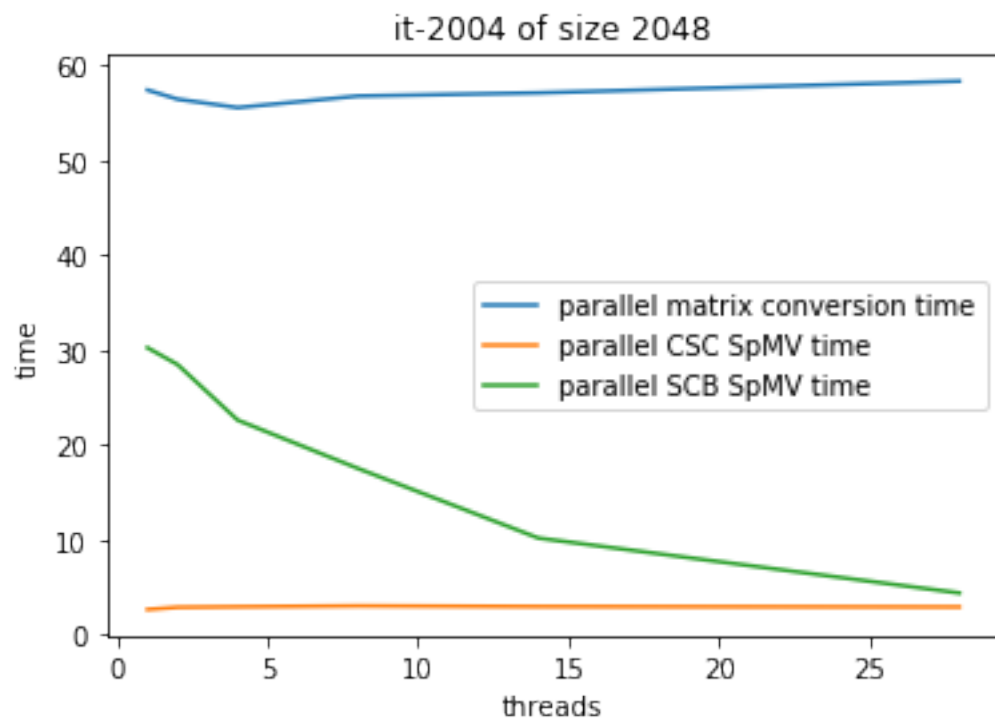


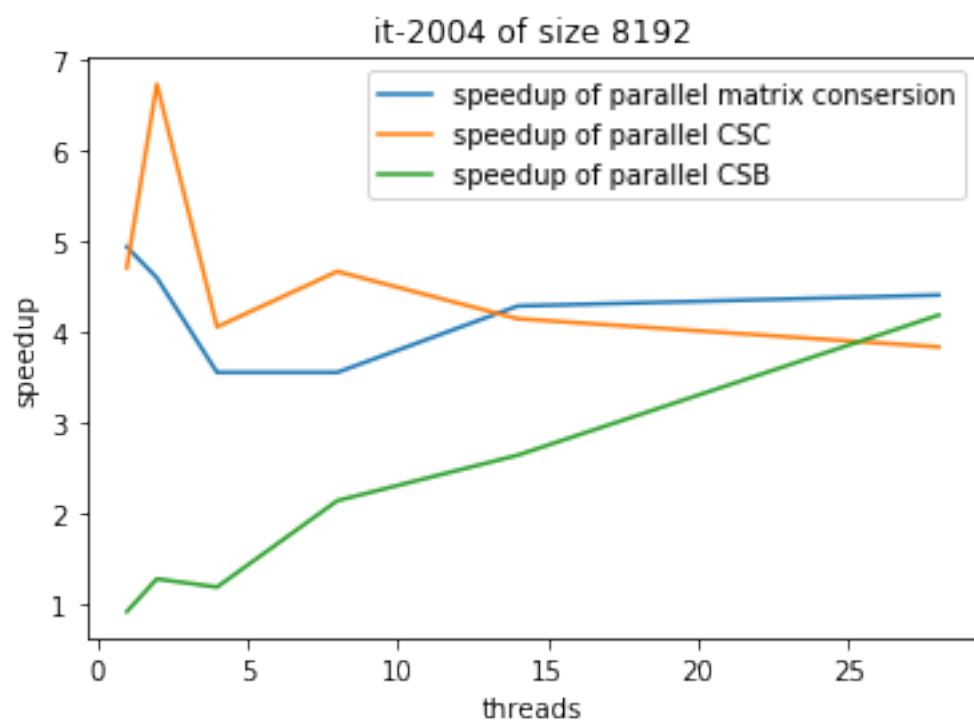
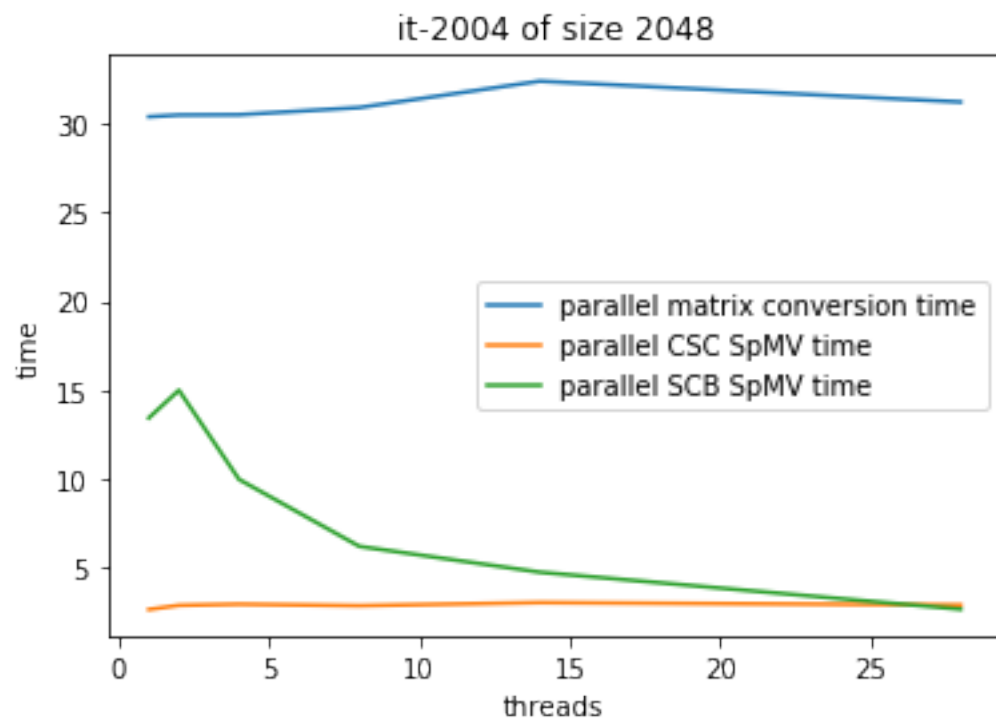
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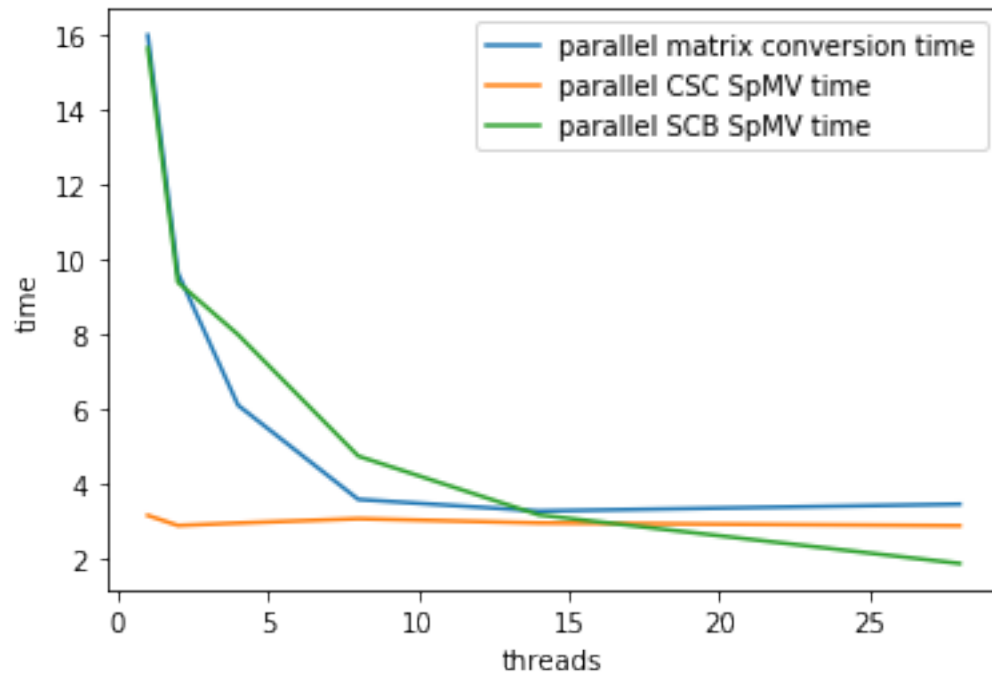
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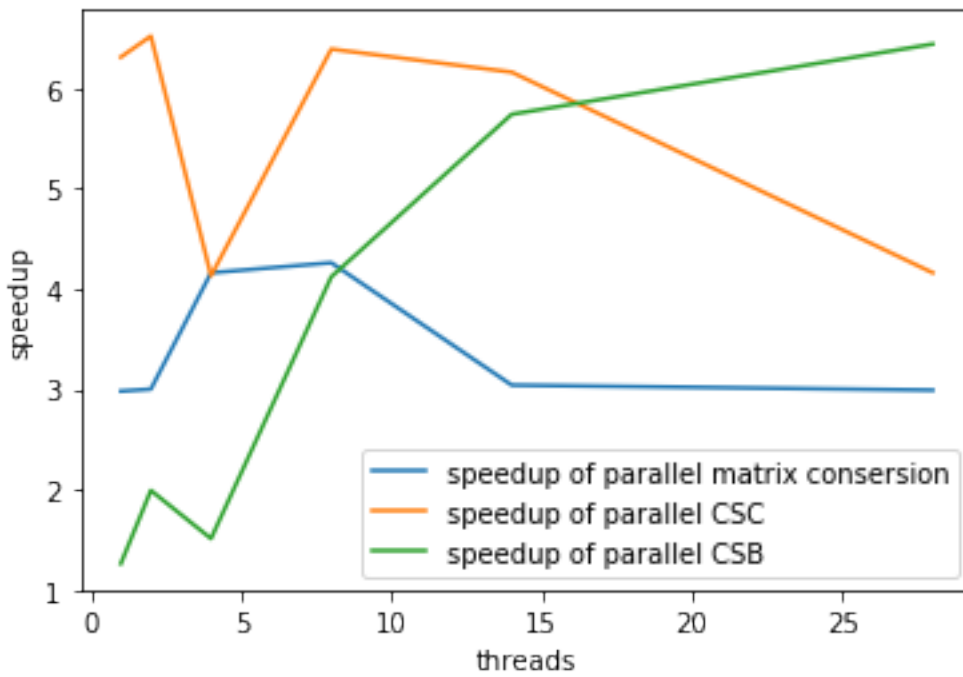


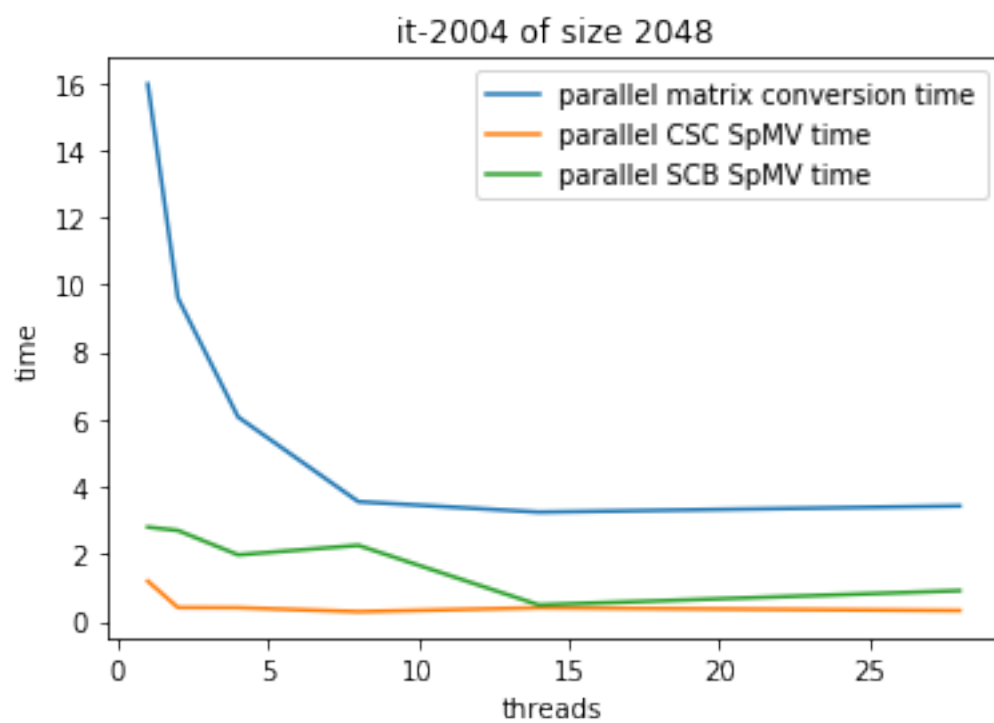
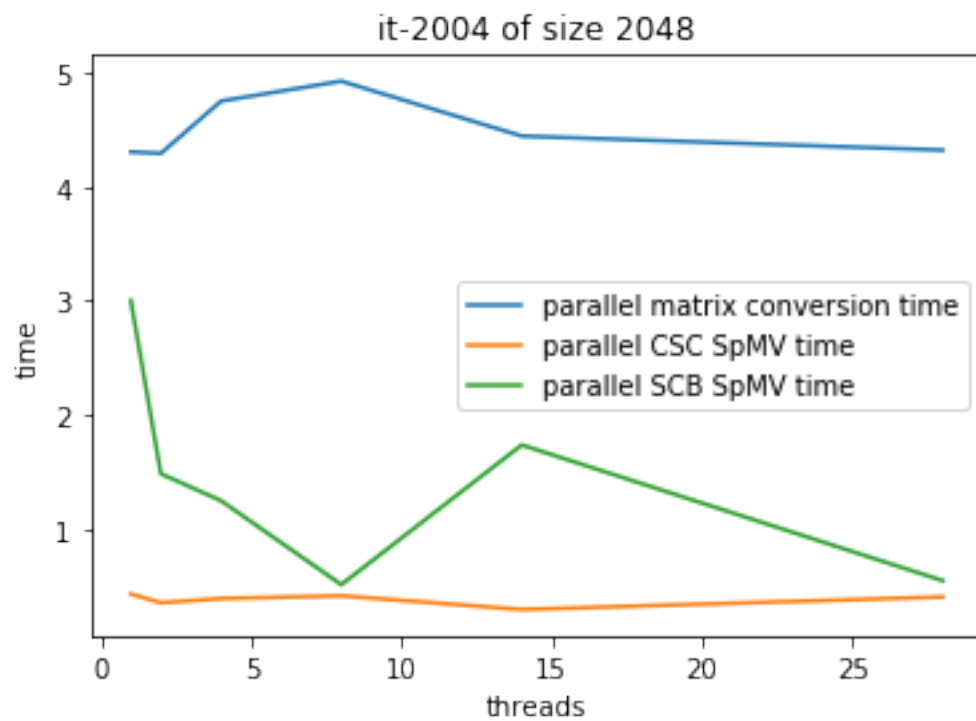


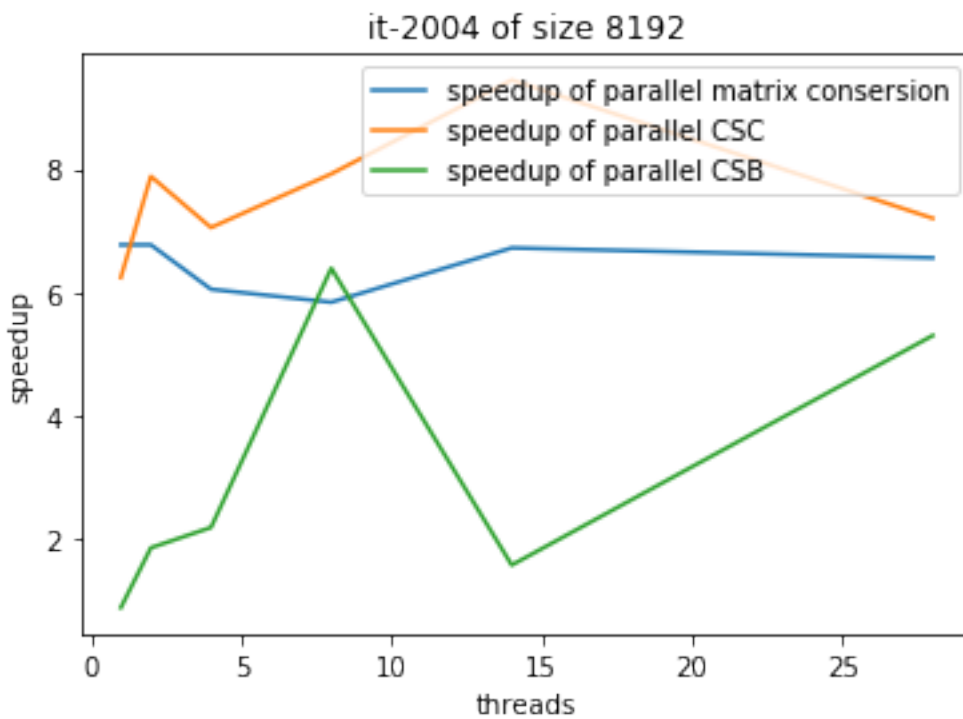
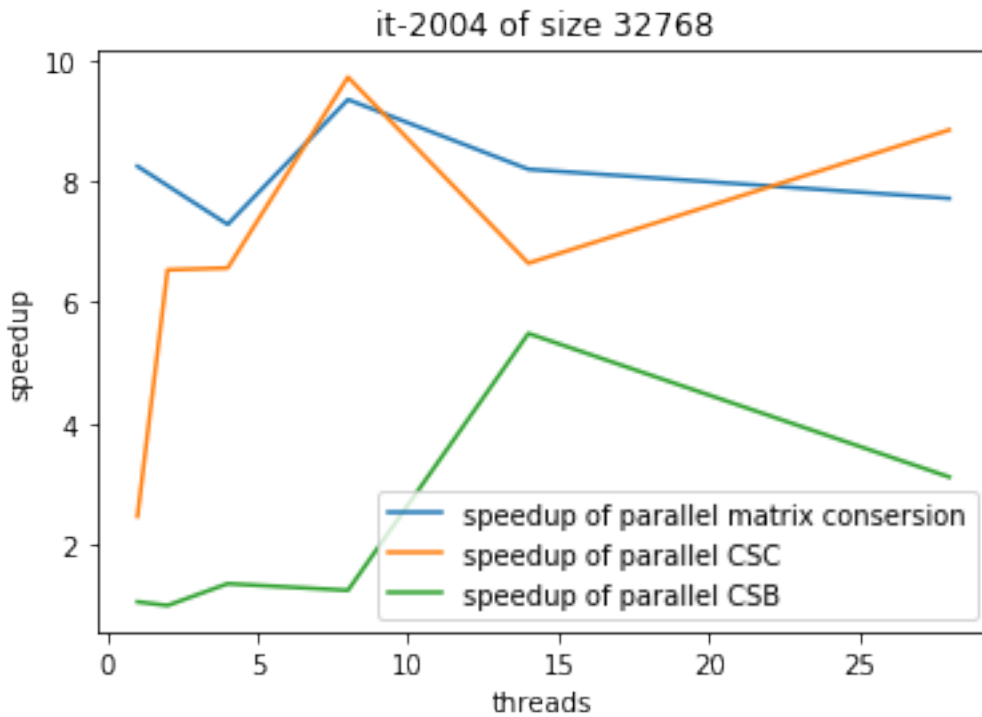
it-2004 of size 2048



it-2004 of size 32768







My conversion time and speedup are NOT scalable, for example, we expect the speedup is monotonic increasing and time is decreasing. Because I can't correctly parallel up my code.