

SENG2250/6250  
SYSTEM AND NETWORK SECURITY  
(S2, 2020)

**Key Management and  
Distribution**

# Outline

- Symmetric Key Management
  - *Key Transport*
  - *Key Distribution Centre*
- Public Key Management
  - *Key Agreement*
  - *Man-in-the-Middle (MITM)*
- Public Key Infrastructure

# Key Management

- Generation
- Registration
- Distribution
- Storage
- Updating
- Deletion
- Backup/recovery
- Archiving

# Key Generation

- Symmetric Key Cryptosystems
  - *Good Pseudo-Random or Random Number generator*
    - AES
    - DES
- Asymmetric key Cryptosystems
  - *Good Prime Numbers*
    - RSA
  - *Others*

# Key Registration

- Associate Keys to entities
- Trusted Authorities
  - *E.g., Key Management Centre (KMC).*
  - *Symmetric System*
    - Secrecy and Integrity
  - *Asymmetric Systems*
    - Integrity of Keys

# Key Management

- Storage
  - *Hosts*
  - *Network Components*
  - *Smart Cards*
  - *...*
- Distribution
  - *Secure Protocols*
  - *Initialization, Update, Deletion*
- Backup/recovery
- Archiving

# Key Management

- Considerations of key management mechanism design
  - *What type of Keys?*
  - *Who generates Keys?*
  - *Where are they being generated?*
  - *Who needs the Keys?*
  - *How are they distributed?*
  - *How often Key changes required?*
  - *...*

# Key Distribution

- Type of Keys
  - *Symmetric: for the system using symmetric key cryptography*
  - *Asymmetric: for systems using asymmetric (public) key cryptography*
- Symmetric Keys
  - *Remain as secret.*
  - *Distributed via secure channels.*
- Asymmetric Keys
  - *Public key is known to everyone, but private key remains secret.*
  - *Authenticity and integrity of public key is important. Why & How?*



# Key Establishment

- Goal: Two users end up with a shared key that is only known by them.
- Possible ways of sharing a key:
  - *Two users use a supplementary secure channel, such as a courier service.*
    - **Disadvantages:** Costly, slow, questionable security.
  - *(Digital) Key exchange via a trusted authority ( $T$ ):*
    - Each user can securely communicate with  $T$ , a central trusted authority.
    - $T$  mediates between two users
    - **Disadvantages:** Requires a trusted node and creates a bottleneck. For every key between two users at least two communications involving  $T$  are necessary.  $T$  can be replaced by a network of authorities, but this increases the number of entry points for the intruder.
  - *Key exchange using public channels*

# Key Establishment Protocols

- A **protocol** is an algorithm to achieve a certain goal:
  - *A sequence of steps precisely specifying the actions required of two or more parties .*
  - *Communicating parties in a protocol are called **principals**.*
- Key Establishment
  - *A process to make a shared secret key becomes available to two or more parties.*
- Key Transport
  - *Single party creates/obtains a secret and securely delivers to other(s).*
  - *One → Many*
- Key Agreement
  - *All parties cooperatively agree on a shared secret as a result of the protocol, using a function, say  $f$ .*
  - *No single party can predict/determine the shared key beforehand.*

# Threats

- Disclosure
  - *Cannot access by unauthorised party.*
- Modification
  - *The integrity of message*
- Replay
  - *Is the message “fresh”?*
- Origin of Keys
  - *Is the key sent/agreed by the authentic user?*
  - *Impersonation?*

# Key Transport Protocols

- Alice (A) and Bob (B) share a **long-term** key  $K_{ab}$ .
- $E(key; data)$  is a symmetric encryption scheme.
- $K_s$  is a **session key** valid for a single secure communication between users.

$$A \rightarrow B: E(K_{ab}; K_s)$$

- Replay Attack
  - *Adversary can replay the previous message (key).*
  - *Reason: lack of key freshness.*

- Solutions

- *Timestamp (TS)*

$$A \rightarrow B: E(K_{ab}; K_s, TS, B)$$

- *Time synchronisation issues.*

# Challenge-Response

- Nonce
  - *To guarantee message freshness*
  - *Used only once*
  
- Challenge-Response Mechanism
  - *Uses Nonce*
  - *Authentication*

# Example

- Challenge-response mechanism based solutions

- *Key Transport Protocol*

$B \rightarrow A: N_b$

$A \rightarrow B: E(K_{ab}; K_a, N_b, B)$

Session key:  $K_a$

- *Key Agreement Protocol*

$B \rightarrow A: N_b$

$A \rightarrow B: E(K_{ab}; K_a, N_b, N_a, B)$

$B \rightarrow A: E(K_{ab}; K_b, N_a, N_b, A)$

Session key:  $f(K_a, K_b)$

- *Communication overhead in which requires more than one message. Efficiency **vs.** Security*

# Key Establishment with a Server

- Trusted Third Party (TTP)
  - *An authority trusted by all users.*
- Key Distribution
  - *Key Distribution Centre (KDC): supplies the session key.*
  - *Key Translation Centre (KTC): enables a session key chosen by one user to be available to others.*
- A and B have shared long-term keys with a TTP, e.g, KDC and KTC.

# Needham-Schroeder Protocol

- Entities
  - *TS is a trusted server.*
  - *A and B are users who have shared long-term keys with TS.*
- Role of TS
  - *Key distribution centre*
  - *Generate session keys*
- The NS protocol is the basis of many server based key distribution systems, including **Kerberos**. We will introduce it later.

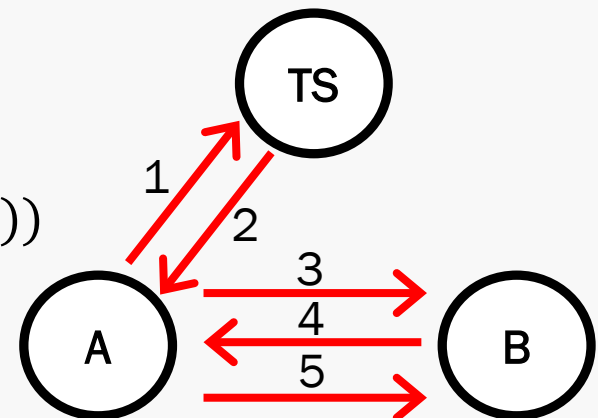




# Needham-Schroeder Protocol

- $E$  is a symmetric encryption scheme.
- $N_a$  and  $N_b$  are nonce chosen by A and B, respectively.
- $K_{as}$  and  $K_{bs}$  are shared long-term keys between A (respectively, B) and TS.
- $K$  is a session for communication between A and B.
- The Protocol

1.  $A \rightarrow TS: A, B, N_a$
2.  $TS \rightarrow A: E(K_{as}; K, B, N_a, E(K_{bs}; K, A))$
3.  $A \rightarrow B: E(K_{bs}; K, A)$
4.  $B \rightarrow A: E(K; N_b)$
5.  $A \rightarrow B: E(K; N_b - 1)$



# PKC Based Key Transport

- One-pass key transport:

$A \rightarrow B: E(PK_B; k)$

- *E is a public key encryption system.*
- *$PK_B$  is Bob's public key.*
- *k is a key chosen by Alice.*

- Issues

- *A will not know if B receives the message.*
- *B does not know the source of the message.*
- *Replay attack*

- Solution

$A \rightarrow B: E(PK_B; k, IV, \text{Alice's id, timestamp, seq number})$

- Secure against **Replay Attack**.
- How to design a protocol using challenge-response mechanism?

# Preliminaries - Group

- Group is a mathematical representation of symmetries.
- A set of elements and a binary operation  $+$  (“addition”/composition) “on” that set, satisfying the following properties.
  - (A1) **Closure**:  $(a + b) \in \mathbb{G}, \forall a, b \in \mathbb{G}$
  - (A2) **Associativity**:  $a + (b + c) = (a + b) + c, \forall a, b, c \in \mathbb{G}$
  - (A3) **Identity**:  $\exists e \in \mathbb{G}: a + e = e + a = a, \forall a \in \mathbb{G}$
  - (A4) **Inverse**:  $(\forall a \in \mathbb{G}), \exists (a' \in \mathbb{G}): a + a' = a' + a = e$

# Preliminaries - Abelian Groups

- A *group* provides commutative.
  - (A5) **Commutative:**  $a + b = b + a, \forall a, b \in \mathbb{G}$
- The set of integers  $\{-5, -4, 0, 4, 5\}$  under integer addition IS an Abelian group.
  - *What is the identity?*
  - *What is the inverse of each element?*
  - *Why is it Abelian?*

# Preliminaries - Generator

- We define exponentiation within a group by repeated application of the operation  $+$ .
  - $g^0 = e, g^1 = g, g^2 = g + g, g^{i+1} = g^i + g, \dots$
  - $g \in \mathbb{G}$  is an element of group  $\mathbb{G}$
  - $e$  is the identity of  $\mathbb{G}$ .
- If every element of  $\mathbb{G}$  can be written in the form of  $g^i$  for some  $g \in \mathbb{G}$ , then  $g$  is a **generator** of  $\mathbb{G}$  and the group is said to be cyclic.
- A generator is also known as a **primitive root**.

# Discrete Logarithm Problem (DLP)

- Definition
  - Let  $g$  be a generator of multiplicative group  $\mathbb{G}$ , given  $h \in \mathbb{G}$ , **find**  $a \in \mathbb{Z}_p^*$ , such that  $h = g^a \bmod p$ .
  - $p$  is a large prime.
- It is computationally difficult to find:
  - $a$
  - The multiplicative inverse ( $h^{-1}$ ) of  $h$ , s.t  $h^{-1} = g^{-a} \bmod p$
- It provides a way to set up public and private key pairs.

# Key Transport with Public Key Cryptography

- Shamir's no-key protocol

$$A \rightarrow B: K^a \bmod p$$

$$B \rightarrow A: (K^a)^b \bmod p$$

$$A \rightarrow B: (K^{ab})^{a^{-1}} \bmod p$$

Session key:  $K$

1. *Select & publish a prime  $p$  such that for that prime Discrete Logarithm (DL) problem is hard.*
2. *A does the following steps*
  1. *Selects a random number  $a$ ,  $1 < a < p - 2$ , a co-prime to  $p - 1$ .*
  2. *Computes  $a^{-1} \bmod p - 1$ .*
3. *B does the same as A and obtains  $b$  and  $b^{-1} \bmod p - 1$ .*

# Example

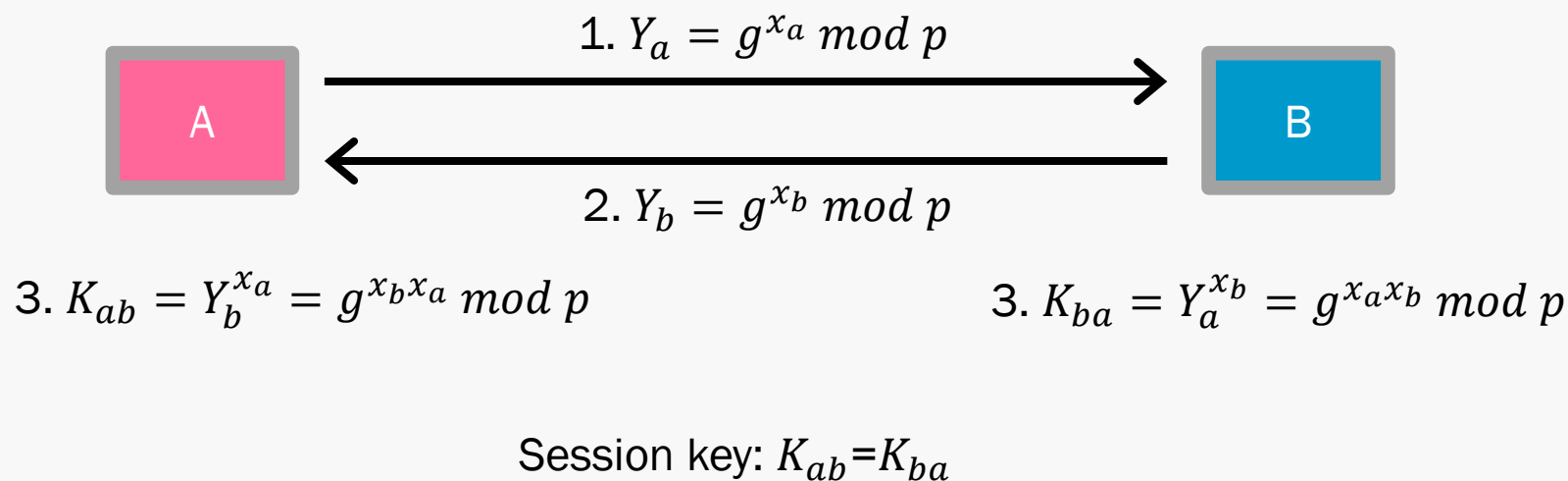
- System Parameters
  - $p = 19, K = 3$
  - $a = 5, a^{-1} = 11, i.e. a^{-1}a = 1 \mod 19$
  - $b = 7, b^{-1} = 13, i.e. b^{-1}b = 1 \mod 19$
- Shamir's no-key protocol
  - Session key:  $K = 3$ , chosen by **A**.  
 $A \rightarrow B: 3^5 \mod 19 = 15$   
 $B \rightarrow A: (3^5)^7 \mod 19 = 13$   
 $A \rightarrow B: (3^{5 \times 7})^{11} \mod 19 = 2$
  - Session key:  $2^{13} \mod 19 = 3$ , calculated by **B**.



# Diffie-Hellman Key Agreement

- System Setup
  - *A and B agree on a common prime  $p$  and a generator  $g$  of  $\mathbb{Z}_p^*$ .*
  - ***Safe prime*** :  $p = 2q + 1$ , where  $q$  is a prime.
- Private Keys
  - *A chooses a random number  $x_a$ ,  $1 < x_a < p$ , as a private key*
  - *B chooses a random number  $x_b$ ,  $1 < x_b < p$ , as a private key.*
  - *These are usually used as ephemeral keys of a session, i.e choose different keys at each protocol execution.*
- Public Keys
  - *A computes the public key  $Y_a = g^{x_a} \bmod p$ .*
  - *B computes the public key  $Y_b = g^{x_b} \bmod p$ .*

# Diffie-Hellman Key Agreement

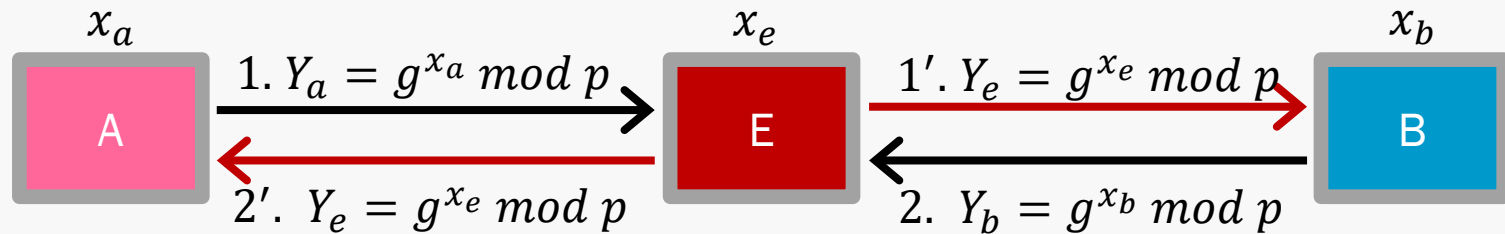


# Example

- System Setup
  - $p = 19$
  - $g = 2$
- Private Keys
  - $x_a = 3$
  - $x_b = 5$
- Public Keys
  - $Y_a = g^{x_a} = 2^3 \bmod 19 = 8.$
  - $Y_b = g^{x_b} = 2^5 \bmod 19 = 13.$
- Session
  - $K_{ab} = Y_b^{x_a} = 13^3 \bmod 19 = 12.$
  - $K_{ba} = Y_a^{x_b} = 8^5 \bmod 19 = 12.$



# Man-in-the-Middle (MITM) Attack



$$3. K_{ab} = Y_e^{x_a} = g^{x_e x_a} \mod p$$

$$3. K_{ba} = Y_e^{x_b} = g^{x_e x_b} \mod p$$

Session key:  $K_{ab} \neq K_{ba}$

- Adversary E modifies messages without being detected.
- Consequently, E shares session keys with A and B, respectively.
- A and B thought they are communicating with each other, which is not.
- No security. ☹
- How to solve the problems? (Hint: add key authenticity check, e.g., public-key certificate)

# Forward Secrecy

- A key agreement protocol provides forward secrecy, if old session keys remain secure when the long-term keys of participated entities were compromised.
- Also known as *perfect forward secrecy*.
- Does NS protocol provide forward secrecy?

# More Concepts in Key Agreement Protocols

- Key Confirmation
  - *One party is assured that all other parties actually have possession of particular secret key.*
- Implicit Key Authentication
  - *One party is assured that only specifically identified parties can derive a particular key.*
- Explicit Key Authentication
  - *key confirmation + implicit key authentication*

# Remarks of Protocols

- Why did we review “old” and “flawed” protocols?
  - *They are well-known and simple to show **challenge-response** mechanisms.*
  - *The secure protocols are usually developed from “old and flawed” versions.*
  - *By learning the attacks (flaws) and their solutions, it gives us **lessons** for new protocol design.*
  - *DH protocol is one of the most important key exchange protocol used in practice.*

# Public Key Management

- Generation of Public Keys
- Storage of Public Keys
- Integrity of Public Keys
- Masquerading of Users
- Trusted Authority



# Key Authentication

- A public key should be authenticated in some way and it can be (publicly) verified.
- Authentication of public keys binds identity of key owner and the public key.
  - *Certificate*
- Public Key Infrastructure (PKI) provides a mechanism.

# Public Key Infrastructure (PKI)

- Defined by **RFC2822**
- PKI
  - *Set of hardware, software, people, policies and procedures needed to create, manage, store, distribute, and revoke public key Certificates.*
- Objective
  - *Enable secure, convenient and efficient acquisition of public keys.*
- Related Standards
  - *E.g, X.509, PKIX, SPKI.*

# Public Key Infrastructure X.509 (PKIX)

- PKIX is a formal and generic model based on X.509. (Driving force by IETF PKIX working group)
- Provides a set of management functions (APIs).
- PKIX Architecture Model Components
  - *Certificate Authority (CA)*
  - *Registration Authority (RA)*
  - *End entity: Users who are certified by CAs*
  - *Repositories: Stores certificate and CRLs*
  - *CRL issuer: Optional component to publish CRLs*

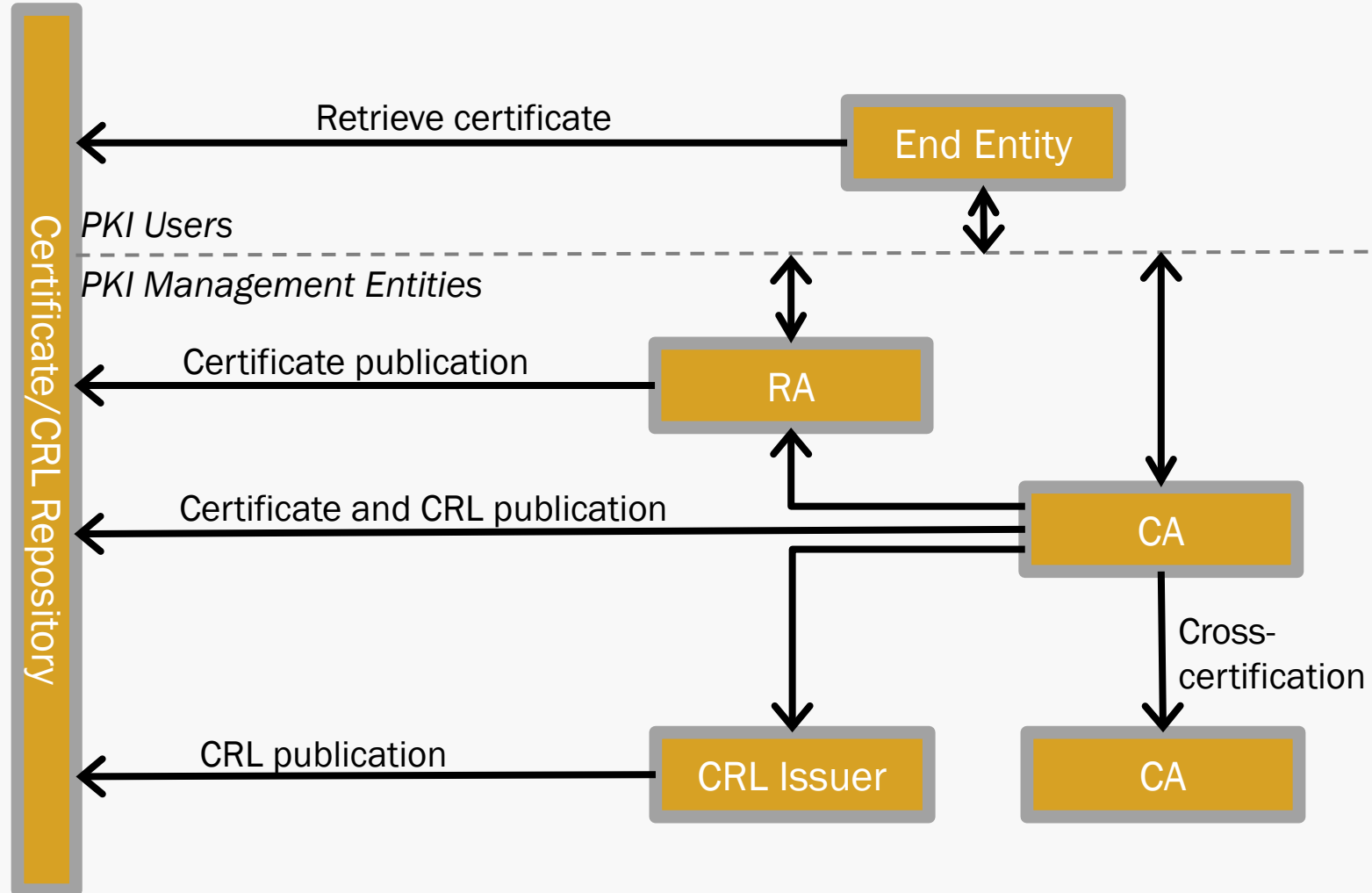
# PKIX Management Functions

- Registration
  - *Verify user information.*
- Initialisation
  - *Get information to start communication with PKI.*
- Certification
  - *CA issues certificate for user's public key.*
- Key Pair Recovery
  - *Allows user to recover the private key.*

# PKIX Management Functions

- Key Pair Update
  - *Allows user to update the key pair.*
- Revocation Request
  - *Authorised user can request to revoke particular certificate.*
- Cross Certification
  - *One CA issues certificate for another CA.*

# PKIX Architecture Model



# Certificate Authority

- Trusted by subscribers.
- Maintains and issues certificate.
- Identifies entity whose Certificate Signing Request (CSR) is submitted.
- Responsible for the security of certification process.
- Has public and private key pair.

# Certificate

- Certificate is a publicly verifiable record which associates a user and a public key.
- Certificate is generated by a trusted authority.
  - CA
  - *Digital signature of CA*
- Certificate verification
  - *Offline: based on the static information, e.g, known verification key and text description.*
  - *Online: dynamically checking the validity of certificate with servers, i.e, trusted authority.*



# X.509 Certificate V3

<b>Version</b>	Certificate format: v1, v2, v3
<b>Certificate Serial Number</b>	Identifier of the certificate within CA
<b>Signature Algorithm Identifier:</b> <i>Algorithm and parameters</i>	Signature algorithm and parameters used to sign the certificate
<b>Issuer Name</b>	Name of CA
<b>Period of Validity:</b> <i>Not before and not after date</i>	The lifetime of certificate
<b>Subject Name</b>	Name of user, i.e key owner
<b>Public Key Information:</b> <i>Algorithm, parameters and key</i>	Public key of subject associated with algorithms and parameters to be used in.
<b>Issuer Unique Identifier</b>	(v2) Unique identifier of CA
<b>Subject Unique Identifier</b>	(v2) Unique identifier of subject
<b>Extensions</b>	(v3) extension fields
<b>Signature:</b> <i>Algorithm, parameters and encrypted hash</i>	Generated by CA that contains hash code of other fields, signature algorithm, etc.

# X.509 Certificate V3 Extensions

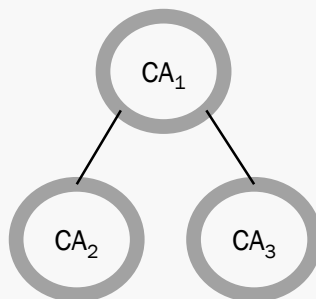
- Authority Key Identifier
  - *Issuer has multiple signing keys*
  - *Identification : Issuer Certificate, Name, Serial No.*
- Key Usage
  - *The purpose of the key defined in the Certificate*
  - *Key used for verifying signatures*
  - *Key used for encryption*
- Policy Information
  - *Policy under which the Certificate is issued and the purposes for which the Certificate can be used.*

# X.509 Certificate

- Certificate Generation
  - *Check subject information*
  - *Compute digest of subject information using specified algorithms*
  - *Sign the digest using CA's private key*
  - *Fill in fields of X.509 certificate.*
- Certificate Verification
  - *Verify validity of CA's **signature** using the specified algorithms.*
  - *Check validity of **certificate**.*
- Need PKI support!!

# X.509 Hierarchy

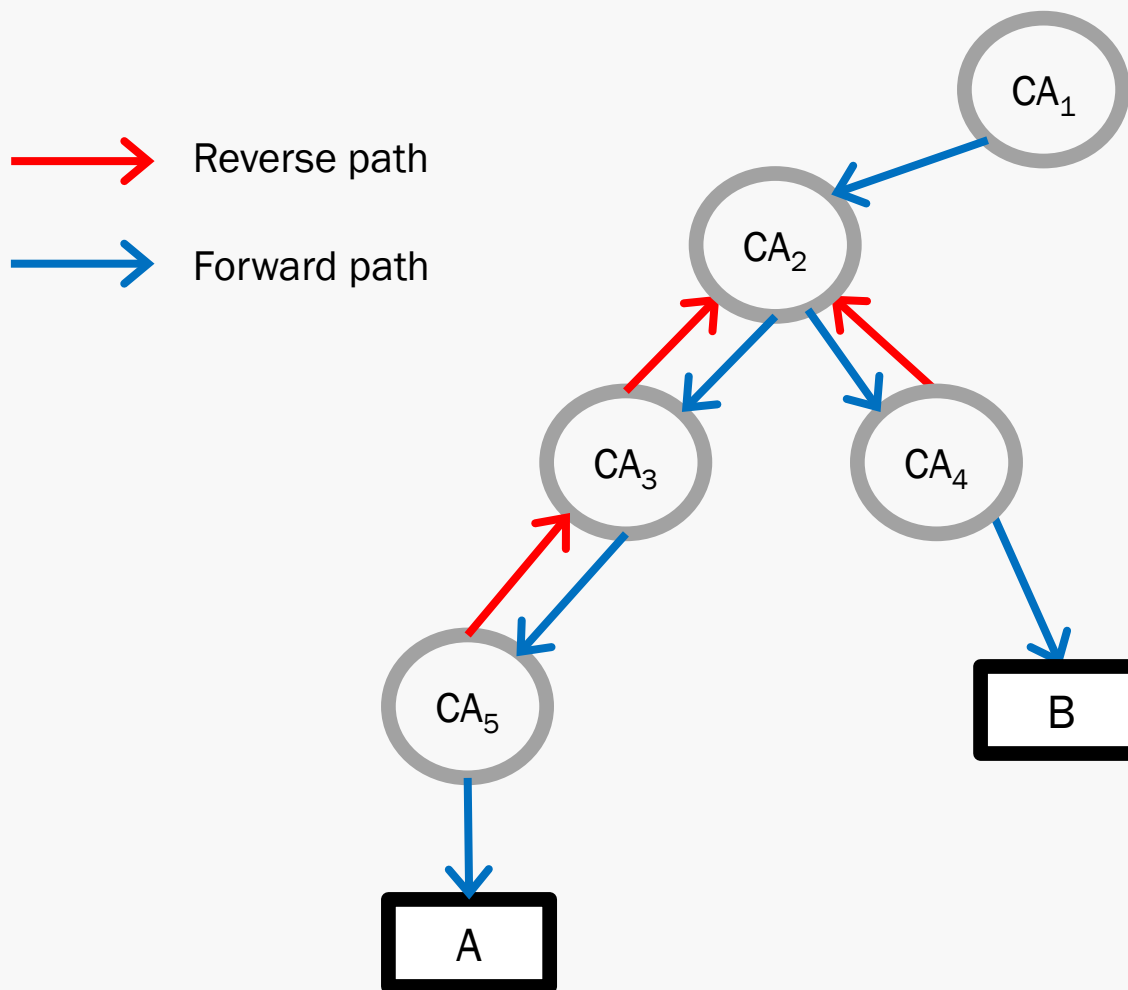
- Directory
  - *Online.*
  - *Stores certificates.*
  - *Publicly accessible.*
- Multiple CAs
  - *Directory Information Tree (DIT).*
  - *Find common ancestor CA to verify certificate.*



# X.509 Hierarchy

- Common CA
  - *Shared by users.*
  - *Use common CA's public key to start certificate(s) verification.*
- Certification Path
  - *Users does NOT share a common CA.*
  - *Certificate Chain.*
  - *Subject certificate  $\leftrightarrow$  target certificate.*
  - *Contains all intermediate certificate needed.*
  - *Each CA has certificate for its parent and child CAs.*

# X.509 Hierarchy





# Example

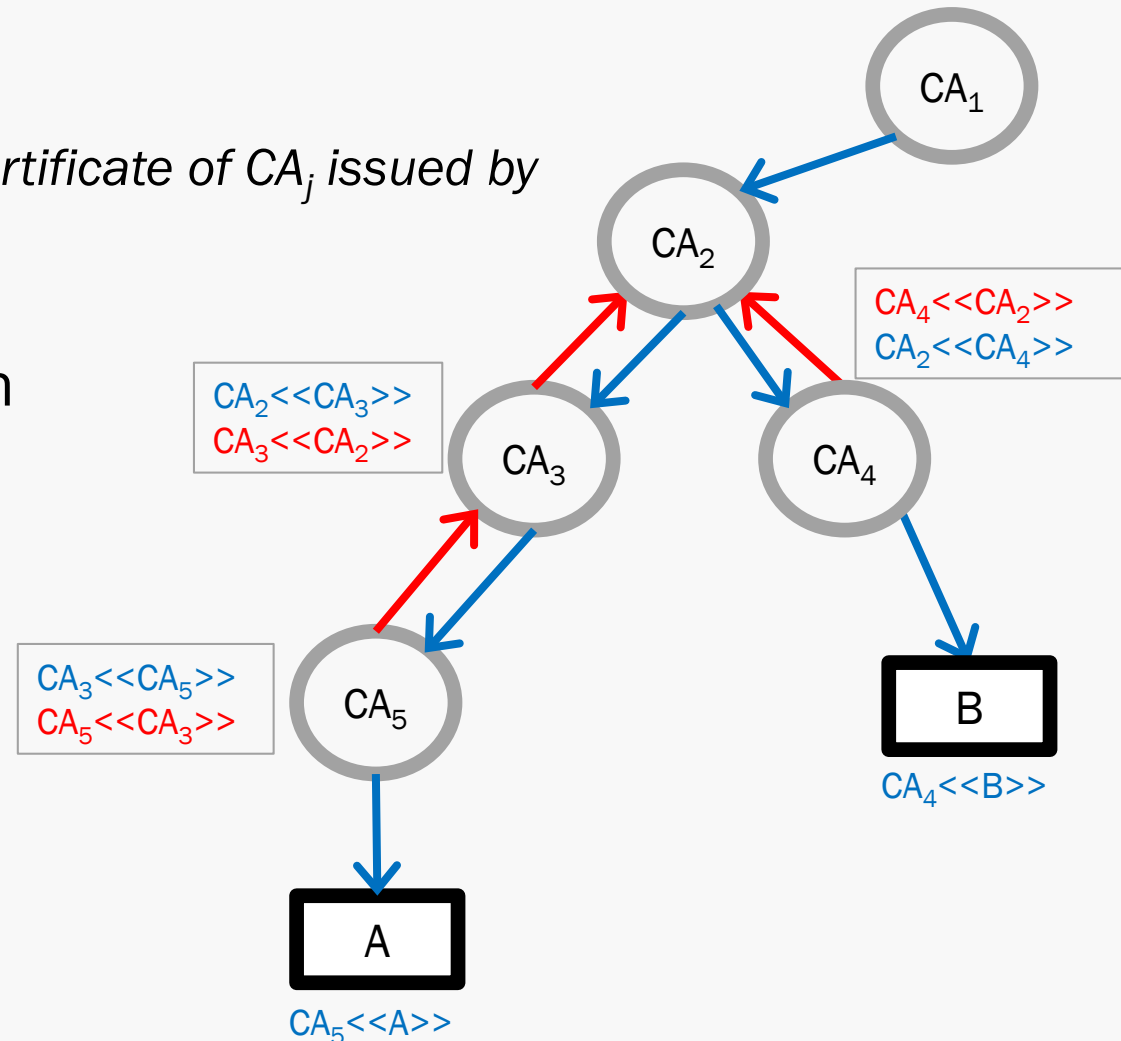
- Notations

- $CA_i \ll CA_j \gg$ : certificate of  $CA_j$  issued by  $CA_i$

- Certification Path

- $A \rightarrow B$ :

$CA_5 \ll CA_3 \gg$   
 $\rightarrow CA_3 \ll CA_2 \gg$   
 $\rightarrow CA_2 \ll CA_4 \gg$   
 $\rightarrow CA_4 \ll B \gg$



# Self-Signed Certificates

- User signed certificate
  - No CA
- Root CA
  - *Authority trusted by other subscribers.*
  - *Self-sign itself.*
- Trust Level
  - *User signed: very limited trust on the certificate.*
  - *Root CA signed: widely trusted.*
- MIMT
  - *User signed certificate has **NO** protection against MITM attacks.*



# Certificate Revocation

- Certificate Lifetime
  - *Not Before Date*
  - *Note After Date*
- Revoke in case, e.g.,
  - *User's private key was compromised.*
  - *CA's certificate or private key was compromised.*
  - *User is no longer being certified with the CA.*
- Methods
  - *Certificate Revocation List (CRL)*
  - *Online Certificate Status Protocol (OCSP)*

# Certificate Revocation List

- CRLs must be periodically updated.
- Check CRLs during certificate verification
  - *May not be configured by default.*

<b>Signature Algorithm Identifier:</b> <i>Algorithm and parameters</i>
<b>Issuer Name</b>
<b>This Update Date</b>
<b>Next Update Date</b>
<b>Revoked Certificate 1</b> <i>Certificate serial number and revocation date</i>
...
<b>Revoked Certificate n</b> <i>Certificate serial number and revocation date</i>
<b>Signature:</b> Algorithm, parameters and encrypted hash

# Registration Authority (RA)

- Assess relationship between user identity and public key.
  - *Verify user request for certificate*
- Optional
  - *Can be co-implemented with CA.*
- User must prove he/she know the private key related to the public key which is being certified.