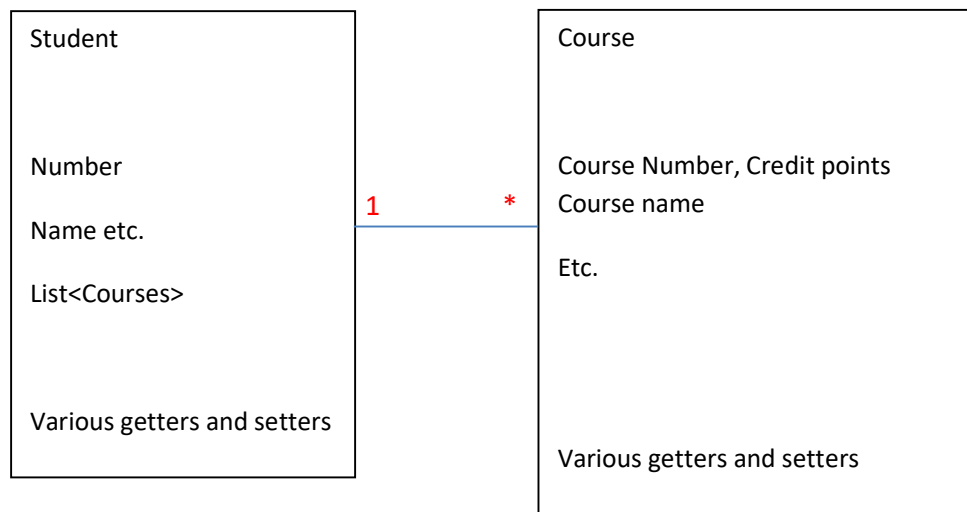


SENG2200/6220 –Programming Languages & Paradigms
Computer Lab for Week 2, Semester 1, 2020

Solutions

Part 1

1. Draw UML



2. Write an implementation

```
Public class Student
{
    Private int number;
    Private int name;
    ...
    Public Student()
    {
        ...
    }
    gettersAndSetters()
    {
        ...
    }
}
```

3. Complete the constructor
Set the data inside the constructor?
4. Write java code that will instantiate a Student object
`Student myStudent = new Student(params);`
5. Write java code for an array of students
`Student[] studArray = new Student[2];`
6. Populate the array

```

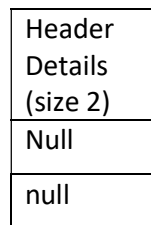
For(int i = 0; i < studArray.length; i++)
{
    studArray[i] = new Student( params );
}

```
7. Compare this to C++

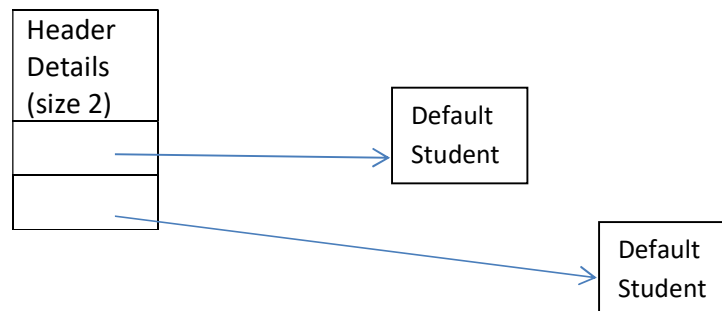
Sorry if this part isn't perfect, its been a while since ive had to write this stuff down.
Especially since I've been doing a lot of C# its all blurred into one a bit.

I have to re-learn this every year too.

In Java, q5 gives

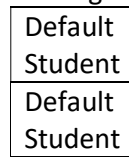


In Java, q6 gives



In C++ it would vary. If we declared:

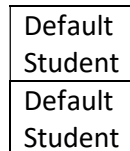
Student myArray[2];
We would get



// Two students init with default constructor
// or a compile error if no def constr.

After putting myArray[i] = Student();

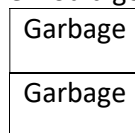
// Init with def constr (or error id none)



If instead we declared using **pointers**

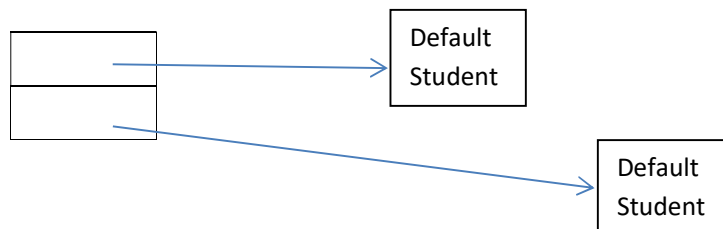
Student *myArray[2];

We would get



After:

myArray[i] = new Student();



Here the LHS (the array) is Stack, and RHS is heap.

8. How do we make it a Stack?
Throw an interface around it.

```
Stack  
  
private ArrayStack  
  
int    top_of_stack;  
  
pop()  
  
push()  
  
isEmpty()
```

Part 2

We don't cover generics until topic 6 – we'll do this all with "Objects" until then

9. Write Java Node – Objects and casting

```
public Class Node
{
    private Object data;

    private Node nextNode

    Constructor()

    gettersAndSetters()

}
```

10. Write a Queue

```
public class Queue
{
    private int size;
    private Node head;
    private Node tail;

    public Queue(){ tail = head = null };
    public add(Object object)
    {
        if(head == null)
        {
            head = tail = new Node(object);
        }
        else
        {
            tail.next = new Node (object);
            tail = object's node;
        }
        size++;
    }

    Similar for pop()
}
```

11. Expand node for Deque – this involves making the List doubly linked.
Add 'private Node previous'
12. Same as 10, but considering updating tail, and adding in the new methods.

13. Likely class discussion around here about a few ideas. Actual answer is two sentinel nodes. Explain, probably by drawing on the board, what they are. Advantage being that you can ignore all the 'if head == null' and if(head == tail) checks.