Discipline of Computing and IT University of Newcastle

SENG1120/6120 – Semester 1, 2018 Lab 4 (Week 4)

Video guide (Node/Linked List): https://www.youtube.com/watch?v=SF6Z n4bExQ

This laboratory develops the first class needed for a linked list-based storage. Make sure you include full documentation, macro guards, typedefs, etc, with your code.

- 1. Define a class Node that can be used to implement a linked list-based structure. Nodes should be doubly-linked. Each instance of Node should include the private member data for storage of a data item, a pointer to the next instance of Node and a pointer to the previous instance of Node.
- 2. The data item is going to be an account, which was the class used in Lab 2. Add a new private member to the class Account, "string name", which will store the name of the account holder, and create/modify all supporting member functions for Account (getters and setters).
- 3. Write a test program that uses a loop to ask the user *k* account balances and names, and stores each of them in a list of nodes, adding each next node at the tail of the list.
- 4. Traverse the list from head to tail, printing the account's name and balance stored at each node as it is visited. You should overload the cout << operator for Account so that is prints "(name,balance)"; e.g. (Alex,50)
- 5. Modify the program you wrote for question 3 so that each Node instance is added to the head of the list. Notice that the final printout now lists the account balances in reverse order.
- 6. Ask the user for an account name. Find the name in the list and delete the corresponding account.
- 7. Print the list contents again to make sure you deleted the content correctly. Make sure you test deletion of the first node, last node and an internal node.

Good Luck!