# COMP3260/6360 Data Security Lecture 8

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### Lecture Overview

- 1. Public-Key Cryptography
- 2. RSA
  - a) The underlying mathematics
  - b) Security of RSA
- 3. ElGamal Cryptography
- 4. Diffie-Hellman Key Exchange

## Public-Key Encryption

- ${
  m II}$  Chapter 9 Public Key Cryptography and RSA
- II Chapter 10, section 10.2 ElGamal Cryptographic System
- II Chapter 14, Diffie-Hellman key exchange
- II Original paper on RSA by Rivest, Shamir and Adleman

Note that in-text references and quotes are omitted for clarity of the slides. When you write as essay or a report it is very important that you use both in-text references and quotes where appropriate.

### Public-Key Cryptography

- II In 1976, Diffie and Hellman proposed public-key cryptography.
- $\square$  Each user A has a public encryption procedure  $E_A$  which may be placed in a public directory, and a private decryption procedure  $D_A$  which she/he keeps secret.

## Public-Key Cryptography

Public-key cryptosystem has following properties:

- 1. D(E(M))=M
- 2. Both E and D are easy to compute
- 3. It is not easy to compute D from E.
- 4. E(D(M))=M

### Public-Key Cryptography

- I Like conventional cryptosystem, public-key cryptosystem can provide both privacy (confidentiality) and authenticity.
- I Unlike conventional cryptosystem, public-key cryptosystem can provide a method of implementing digital signatures, and it does not need an exchange of secret key prior to private communication.

### Privacy

- 1. Bob (B) wants to send a private message to Alice (A).
- 2. First Bob retrieves  $E_A$  from the public directory.
- 3. Then Bob enciphers M obtaining  $E_A(M)$  and he sends it to Alice.
- 4. Alice deciphers  $E_A(M)$  by computing  $D_A(E_A(M))=M$

Privacy is provided by step 3: Alice is the only one who can decipher  $E_A(M)$ .

### Privacy

### Good sides:

- Encryption key (public key) can be sent as a plaintext or be placed in the public directory.
- 2. There is no need for distribution of secret decryption key.

### Signatures

Authenticity can be provided by the means of digital signature.

- 1. Bob received a message M signed by Alice.
- 2. Bob must be able to validate Alice's signature on M.
- 3. Nobody can forge Alice's signature.
- 4. A judge or third party can check whether it is Alice's signature or not.

Signature must be both message and signer dependent.

### Why?

### Signatures

How does Alice send a signed message M to Bob?

- 1. Alice first 'signs' a message M by computing  $D_A(M)=S$  for authenticity.
- 2. Then Alice encrypts S by computing  $E_B(S)$  for privacy.
- 3. Bob first compute  $S = D_B(E_B(S))$
- 4. Then Bob obtains M by computing  $E_A(S)=E_A(D_A(M))=M$

### Signatures

- II Alice can not later deny having sent Bob this message, since no one else could have created  $S=D_A(M)$ .
- $\coprod$  Bob can not forge Alice's signature since he does not know  $D_A$ .

### RIVEST-SHAMIR-ADLEMAN (RSA) SCHEME

- In 1978, Rivest, Shamir and Adleman published the first method of realizing public-key cryptography.
- $\coprod$  The encryption key is the pair of positive integers (e,n).
- $\Pi$  The decryption key is the pair of positive integers (d,n).
- $\coprod$  Message M is an integer between 0 and n-1.
- II The encryption procedure E is  $C=E(M)=M^e \mod n$ .
- II The decryption procedure D is  $M=D(C)=C^d \mod n$ .

<u>Euler's generalization of Fermat's theorem:</u> For every a and n such that gcd(a,n) = 1 we have  $a^{\varphi(n)} \mod n = 1$ 

We choose  $n = p \cdot q$ , where p and q are primes.

$$\varphi(n) = (p-1)(q-1)$$

We choose d such that  $gcd(d, \varphi(n)) = 1$ .

We compute e from  $(e \times d) \mod \varphi(n) = 1$ .

 $D(E(M)) = E(M)^d \mod n = (M^e \mod n)^d \mod n = M^{e \times d} \mod n = M$ 

 $E(D(M)) = D(M)^e \mod n = (M^d \mod n)^e \mod n = M^{e \times d} \mod n = M$ 

We need to show that  $M^{e \times d} \mod n = M$ 

```
Recall that (e \times d) \mod \varphi(n)=1
M e \times d \mod n = M^{k \times \phi(n) + 1} \mod n
                    = M \times M^{k \times \phi(n)} \mod n
                    = M \times (M^{\varphi(n)} \mod n)^k \mod n
                    = M \times 1^k \mod n
                    = M
```

If  $gcd(M,n) \neq 1$ , the equation  $M^{e \times d} \mod n = M$  still holds.

To compute d from e one should know  $\varphi(n)$ .

 $e \cdot d \mod \varphi(n)=1$ 

Recall that n is public, but p and q are not.

It is very difficult to compute  $\varphi(n)$  without knowing p and q.

It is very difficult to find p and q (to factor n).

## How to encrypt and decrypt efficiently

Using fast exponentiation algorithm (exponentiation by repeating squaring and multiplication), computing

Me mod n

requires O(log e) steps.

The encryption time per block increases no faster then  $O(m^3)$ , where m is the number of digits in n.

### How to find p and q

Each user must choose p and q to create his own encryption and decryption keys.

The authors of RSA recommend that n be about 200 digits long, so p and q should have about 100 digits each.

To find a 100 digit random prime number, generate 100 digit random odd numbers until a prime number is found.

### How to find p and q

Prime number theorem describes how are prime numbers spaced and states that around N, for large enough N, there is on average one prime in In N numbers.

About ( $\ln 10^{100}$ )/ 2 = 115 numbers will be tested before a prime is found.

### How to find p and q

To gain additional protection against sophisticated factoring algorithms:

- 1. p and q should differ in length by a few digits;
- 2. both (p-1) and (q-1) should contain a large prime factor;
- 3. gcd(p-1,q-1) should be small.

### How to choose d

d is easy to choose.

Any prime number greater than  $\max(p,q)$  will do.

Why?

### How to compute e

e can be computed using Euclids algorithm for computing gcd extended to compute inverses.

Number of steps will be less than  $2 \log_2 n$ .

- II No techniques exist to prove that an encryption algorithm is secure.
- $\ensuremath{\mathbb{I}}$  All obvious approaches for breaking RSA are at least as difficult as factoring n.
- I Factoring large numbers is a well known difficult problem that has been worked on by many mathematicians.

The fastest general purpose factoring algorithm (Number Field Sieve) can factor n in approximately

$$O(e^{1.9\sqrt[3]{(\lg \ln n)^2}})$$

Recommended length of n is 200 digits may not be sufficient for much longer, as RSA-200 was factored using the above algorithm in May 2005. The time taken for factoring was equivalent to 55 years on a single 2.2GHz CPU.

RSA-640 (193 decimal digits) was factored in November 2005. The time taken for factoring was equivalent to 30 years on a single 2.2GHz CPU.

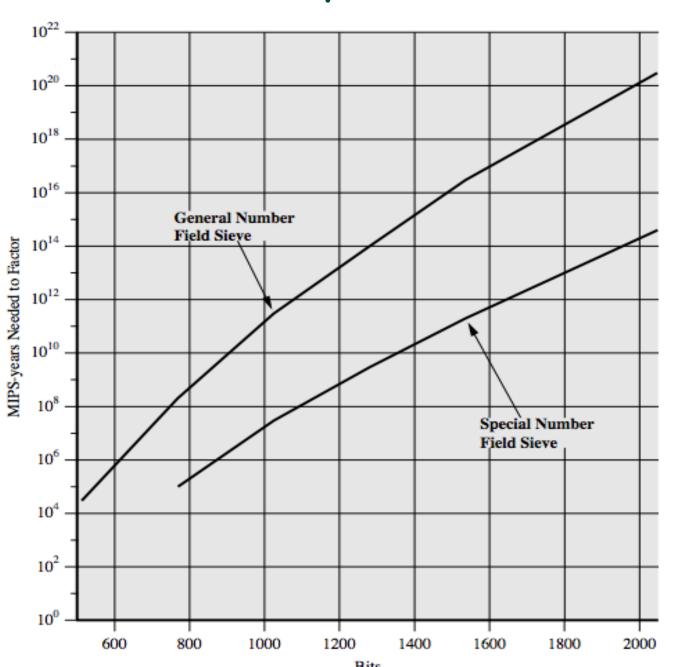
 $\rm III$  In Dec 2009 RSA-768 (232 decimal digits) was factored using number field sieves (Kleinjung et al. 2010):

1230186684530117755130494958384962720772853569595334792197322 4521517264005072636575187452021997864693899564749427740638459 25192557326303453731548268507917026122142913461670429214311602 221240479274737794080665351419597459856902143413.

- ${\mathbb I}$  The time taken was equivalent to 1500 years on a single core 2.2GHz AMD processor with 2GB RAM. Actually took over 3 years.
- $\coprod$  Authors suggest phasing out of 1024-bit RSA within 3-4 years as a consequence.

Number of Decimal Digits	Approximate Number of Bits	Date Achieved	MIPS-years	Algorithm
100	332	April 1991	7	quadratic sieve
110	365	April 1992	75	quadratic sieve
120	398	June 1993	830	quadratic sieve
129	428	April 1994	5000	quadratic sieve
130	431	April 1996	1000	generalized number field sieve
140	465	February 1999	2000	generalized number field sieve
155	512	August 1999	8000	generalized number field sieve
160	530	April 2003	-	Lattice sieve
174	576	December 2003	_	Lattice sieve
200	663	May 2005	_	Lattice sieve

Number of Decimal Digits	Number of Bits	Date Achieved
100	332	April 1991
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129	428	April 1994
130	431	April 1996
140	465	February 1999
155	512	August 1999
160	530	April 2003
174	576	December 2003
200	663	May 2005
193	640	November 2005
232	768	December 2009
212	704	July 2012
210	696	Sep 2013
220	729	May 2016
230	762	Aug 2018



- \* Computing  $\varphi(n)$  without factoring does not appear to be easier than factoring n since it enables the cryptanalyst to easily factor n.
- \* Determining d without factoring n or computing  $\varphi(n)$  does not seem to be easier then factoring n since once d is known n could be factored easily.

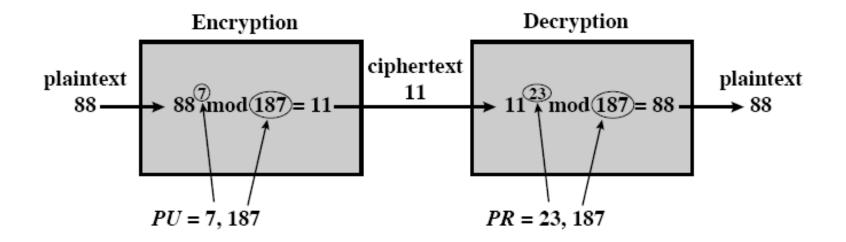


Figure 9.6 Example of RSA Algorithm

$$n=187$$
,  $e=7$ ,  $d=23$ 

- \*Generating value for previous slide.
  - Select two prime numbers, p=17 and q=11
  - 2. Calculate  $n = pq = 17 \times 11 = 187$
  - 3. Calculate  $\varphi(n) = (p-1)(q-1) = 16 \times 10 = 160$
  - Select d such that d is a prime > max(p,q), and less than  $\varphi(n) = 160$ ; we choose d = 23.
  - Determine e such that de mod  $\varphi(n) = 1$ . Hence e=7, since 7×23 mod 160 =1.

II Encrypting plaintext M = 88

```
C = M^e \mod n = 88^7 \mod 187
              = 88 (88)^6 \mod 187
               = 88 (7744)^3 \mod 187
              = 88 (77)^3 \mod 187
               = 88 \times 77 (77)^2 \mod 187
              = 6776 (5929) mod 187
              = 44 \times 132 \mod 187
              = 5808 mod 187
              = 11 \mod 187
```

C = 11

### $\coprod$ Decrypting ciphertext C = 11

```
M = C^d \mod n = 11^{23} \mod 187
               = 11 (11)^{22} \mod 187
               = 11 (121)<sup>11</sup> mod 187
               = 11 \times 121 (121)^{10} \mod 187
               = 1331 (14641)^5 \mod 187
               = 22 (55)^5 \mod 187
               = 22 \times 55 (55)^4 \mod 187
               = 1210 (3025)^2 \mod 187
               = 88 (33)^2 \mod 187
               =95832 mod 187
               = 88 \mod 187
   M = 88
```

Consider the RSA encryption scheme with public keys n=55 and e=7. Encipher the plaintext M=10. Break the cipher by finding p,q and d. Decipher the ciphertext C=35.

```
Solution:
E(M) = M^e \mod 55
E(10) = 10^7 \mod 55 = 10
n=p*q
n=55, it follows p=5 and q=11
 \varphi(n) = (5-1)(11-1) = 40
e*d mod \Phi(n) = 1
7*d mod 40 = 1, it follows d=23
D(C) = C^{d} \mod n
 D(35) = 35^{23} \mod 55 = 30
```

## ElGamal Cryptography

- \* ElGamal is a public-key cryptosystem that uses exponentiation in a finite (Galois) fields.
- Security of ElGamal is based difficulty of computing discrete logarithms
- To understand ElGamal and its security, we need the following concepts: primitive root and discrete logarithm.

A primitive root a of a prime number p is an integer whose powers  $mod\ p$  generate all the integers from 1 to p-1.

### Example 1: Is 2 is a primitive root of 5 since

```
2^{1} \mod 5 = 2
2^{2} \mod 5 = 4
2^{3} \mod 5 = 3
2^{4} \mod 5 = 1
```

Answer: Yes, since the powers of 2 mod 5 generate all the integers from 1 to 4.

#### Example 2: Is 4 is a primitive root of 5 since

```
4^{1} \mod 5 = 4
4^{2} \mod 5 = 1
4^{3} \mod 5 = 4
4^{4} \mod 5 = 1
```

Answer: No, since the powers of 4 mod 5 generate only 1 and 4 and not all the integers from 1 to 4.

<u>Discrete logarithm</u>: For a given integer b, prime p and a primitive root a of p, discrete logarithm i is a unique integer such that  $1 \le i \le p-1$  and  $b=a^i \mod p$ .

Example. Find a discrete logarithm of 3 for the base 2 mod 5.

```
Answer. 2^1 \mod 5 = 2

2^2 \mod 5 = 4

2^3 \mod 5 = 3
```

Thus discrete logarithm of 3 for the base 2 mod 5 is 3.

- \* In addition to each user's public and private keys, ElGamal also has global public elements, a prime number  ${\bf q}$  and a primitive root  ${\bf a}$  of  ${\bf q}$ .
- \* Each user (eg. Alice, or A for short) generates their own private and public keys as follows:
  - $\pi$  A chooses a private key  $x_A$  such that  $1 < x_A < q-1$
  - $\pi$  A computes her public key:  $y_A = a^{x_A} \mod q$

## ElGamal Message Exchange

- \* Bob encrypts a message to send to Alice:

  - \* choses random integer k with  $1 \le k \le q-1$
  - \* computes one-time key K = yA mod q
  - \* encrypts M as a pair of integers  $(C_1, C_2)$  where

- \* Alice then recovers message by
  - \* recovering key K as  $K = C_1^{X_A} \mod q$
  - \* computing M as  $M = C_2 K^{-1} \mod q$
- \* A unique k must be used each time, otherwise the system would be vulnerable to known plaintext attack.

## ElGamal Example

### Example:

- $\bullet$  Use field GF(19) q=19 and a=10
- \* Alice computes her key:
  - \* A chooses  $x_A=5$  & computes  $y_A=10^5 \mod 19 = 3$
- $\clubsuit$  Bob send message m=17 as (11,5) by
  - choosing random k=6
  - \* computing  $K = y_A^k \mod q = 3^6 \mod 19 = 7$
  - \* computing  $C_1 = a^k \mod q = 10^6 \mod 19 = 11;$
  - $\star$   $C_2 = KM \mod q = 7 \times 17 \mod 19 = 5$

## \* Alice recovers original message by computing:

- \* recover  $K = C_1^{xA} \mod q = 11^5 \mod 19 = 7$
- \* compute inverse  $K^{-1} \mod 19 = 7^{-1} \mod 19 = 11$
- \* recover  $M = C_2 K^{-1} \mod q = 5 \times 11 \mod 19 = 17$

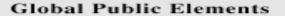
## Diffie-Hellman Key Exchange

- The security of Diffie-Hellman scheme relays on the difficulty of computing discrete algorithm.
- \* Background revision:
  - \* A primitive root of a prime number is the one whose powers generate the complete set of residues except 0 (that is, all the integers from 1 to p-1).
  - \* For any integer b and a primitive root a of the prime number p there is a unique exponent i such that  $b = a^i \mod p$ , where  $0 \le i < (p-1)$ .
  - \* The exponent *i* is referred to as discrete logarithm.

## Diffie-Hellman Key Exchange

#### Example:

```
2 is a primitive root of 5 since:
    2^{\circ} \mod 5 = 1
    2^1 \mod 5 = 2
    2^2 \mod 5 = 4
   2^3 \mod 5 = 3
    2^4 \mod 5 = 1
4 is not a primitive root of 5 since:
    4^{\circ} mod 5 = 1
    4^1 \mod 5 = 4
    4^2 \mod 5 = 1
   4^3 \mod 5 = 4
    4^4 \mod 5 = 1
```



q prime number

 $\alpha$   $\alpha < q$  and  $\alpha$  a primitive root of q

#### User A Key Generation

Select private  $X_A = X_A < q$ 

Calculate public  $Y_A$   $Y_A = \alpha^{X_A} \mod q$ 

#### User B Key Generation

Select private  $X_B$   $X_B < q$ 

Calculate public  $Y_B = \alpha^{X_B} \mod q$ 

#### Generation of Secret Key by User A

 $K = (Y_B)^{X_A} \mod q$ 

#### Generation of Secret Key by User B

 $K = (Y_A)^{X_B} \mod q$ 

#### Figure 6.16 The Diffie-Hellman Key Exchange Algorithm

# Diffie-Hellman Key Exchange with Three or More Parties

- $\pi$  Alice chooses a random large number x and sends Bob  $X = a^x \mod q$
- $\pi$  Bob chooses a random large number y and sends Carol Y=  $\alpha^y$  mod q
- $\mathbb{Z}$  Carol chooses a random large number z and sends Alice  $Z=a^z \mod q$
- $\pi$  Alice sends Bob  $Z' = Z^x \mod q$
- $\pi$  Bob sends Carol  $X' = X^y \mod q$
- $\pi$  Carol sends Alice  $Y' = Y^z \mod q$

# Diffie-Hellman Key Exchange with Three or More Parties

- $\pi$  Alice computes  $K = Y'^{\times} \mod q$
- $\pi$  Bob computes  $K = Z'^{y} \mod q$
- $\pi$  Carol computes  $K = X'^z \mod q$
- $\pi$  K = a  $^{xyz}$  mod q
- $\pi$  Note that a is a primitive root of q.

## Next week

- 1. Key Management
  - a) Distribution of public keys
    - i. Public Announcement
    - ii. Publicly Available Directory
    - iii. Public-key Authority
    - iv. Public-Key Certificates
  - Public-Key Distribution of Secret Keys
- 2. Message Authentication
  - a) Encryption
  - Massage Authentication Code
  - c) Hash functions

Chapter 14 from text: Key Management and Distribution Chapter 11 from text: Cryptographic Hash Functions Chapter 12 from text: Message Authentication Codes

## References

1. R. Rivest, A. Shamir, L. Adleman. A Method for Obtaining Digital Signatures and Public-Key Cryptosystems. Communications of the ACM, Vol. 21 (2), pp.120-126. 1978.

2. W. Stallings. "Cryptography and Network Security", Global edition, Pearson Education Australia, 2016.