

SENG2200/6220 –Programming Languages & Paradigms

Computer Lab for Week 7, Semester 1, 2020

Objectives

This lab aims to understand the iterators in Java and do exercises to implement iterator for a generic container class.

Questions

Modify the following code to support an iterator:

```
public class SimpleLinkedList<E> {
    private Node<E> sentinel;
    private int size;

    public SimpleLinkedList<E>() {
        sentinel = new Node<E>();
        size = 0;
    }

    public int getSize() {
        return size;
    }

    public void append(E o) {
        Node n = sentinel;
        while (n.getNext()!=null) {
            n = n.getNext();
        }
        n.setNext(new Node<E>(o));
        size++;
    }

    public void prepend(E o) {
        Node n = new Node<E>(o);
        n.setNext(sentinel.getNext());
        sentinel.setNext(n);
        size++;
    }

    public E removeHead()
        throws IndexOutOfBoundsException {
        if (size<=0){
            throw new IndexOutOfBoundsException(
                "Cannot remove from empty list");
        }
        Node<E> n = sentinel.getNext();
        sentinel.setNext(n.getNext());
        size--;
        return n.getData();
    }

    public E removeTail()
        throws IndexOutOfBoundsException {
```

```

        if (size<=1) {
            return removeHead();
        }
        Node n = sentinel;
        while (n.getNext().getNext()!=null) {
            n = n.getNext();
        }
        Node<E> o = n.getNext();
        n.setNext(null);
        size--;
        return o.getData();
    }

    private class Node<E> {
        private E data;
        private Node next;
        private Node() {
            this(null);
        }
        private Node(E data) {
            this(data,null);
        }
        private Node(E data, Node next) {
            setData(data);
            setNext(next);
        }
        public Node getNext() {
            return next;
        }
        public void setNext(Node nextNode) {
            next = nextNode;
        }

        public E getData() {
            return data;
        }
        public void setData(E dataVal) {
            data = dataVal;
        }
    }
}

```