

## **Lab 10: Presentation Preparation**

Week 11

### **Interface Prototyping**

In your group, continue with your final prototype for your project. Review the assessment specification and the marking form for the Final Report.

### **Presentation Preparation**

Use this lab to prepare for the presentation next week. Each group will have **10 minutes** (+ 5 minutes questions/changeover) to present their project and each member of the group **must** participate in the presentation.

Things you should cover include (but are not necessarily restricted to):

- An introduction to your project – what it is, what it does, how it is to be deployed, who it is for, why it is a good idea (new idea or an improvement of a current system).
- Demo of your system (a walkthrough is often appropriate here).
- What are the primary risks?
- What you learned from user testing. Were there any surprises? Did your original ideas require a major overhaul? How many iterations, lo-fi and/or hi-fi, were required?
- How did you conduct the tests, e.g. begin with a demo? What testing tools did you employ? What did you reject?
- What you learned from applying heuristics - this may be small given that user testing was conducted first and may have picked up some features that heuristics would have highlighted. You should still be able to answer “What heuristics are applicable?”
- Anything you found interesting, useful or enjoyable from the design and testing experience.

Be prepared to answer questions about your design decisions, development process and usability testing. **Practice** your presentation and work on the **timing**.

You do not have to make sure that everyone speaks for exactly the same amount of time, but **every** group member should present part of the presentation.

If any group requires anything more than normal desktop applications (the type available UON networked machines), that group must arrange with me this week - not just before the presentations begin. Your time slot is **fixed**, so make sure your user interface demonstration is **robust**.

All participants are expected to stay for **ALL** presentations in their presentation session – you **do not** have permission to leave after your project presentation.