

SENG2050

Introduction to Web Engineering

Week 3

JSPs

Computer Labs

- Computer labs begin this week
- Task: Setting up Tomcat and writing your first set of Servlets
- **Vital for Assignment 1**

Assignment 1

- **Please use lab time to start A1!**
 - Good opportunity to get hints from instructor
- Don't leave it until the last minute!!!

This Week

- More Servlets
- Java Server Pages (JSP)
- Java Beans

Disclaimer

**DO NOT USE JSPs OR BEANS
IN ASSIGNMENT 1**

Part 1 - More Servlets

Recap: HTTP Request Data

- HTTP requests pass data through
 - **Query String**
 - **Message Body**
 - Headers
 - Cookies
- Headers and Cookies are mostly meta-data
 - Covered later in this course ...
- Query String & Message Body data referred to as '**Request Parameters**'
 - The primary method of sending data in a HTTP request
- We can access and use these from our Servlets

Query String Parameters

- All URI's have an optional **Query String** component
 - Starts after a '?' character
- Example: Google Search
 - www.google.com/search?q=Newcastle%20University
 - Domain: www.google.com
 - Path: search
 - Query: q=Newcastle%20University
 - One parameter named 'q' with value 'Newcastle University'
- The query string is composed of key-value pairs
 - Separated by '&' characters
 - E.g. www.foo.bar/path?name=Lin&course=SENG2050
 - Two parameters: 'name' and 'course'
- Pass data using **GET method**

Message Body Parameters

- The HTTP protocol defines ‘body parameters’
- Body parameters are sent as part of the HTTP body
 - Generally used to send ‘private’ data
- In HTML, sent through a **POST FORM** element
 - Represented by form inputs
- Best used for a **POST** request

```
<form action="/my-servlet" method="POST">  
  Name: <input type="text" name="name" /> <br />  
  Age: <input type="number" name="age" /> <br />  
  <input type="submit" />  
</form>
```

Accessing Request Parameters

- Both Query & Body parameters exposed through `HttpServletRequest`
 - Single API
 - Always sent as Strings – You may need to convert parameters!
- Two options:
 - `getParameter(name): String` - Get a single parameter
 - `getParameterValues(name): String[]` – Get an array of a parameter
 - Multiple values can be sent with the same parameter name!
- Do not need to differentiate between Query and Body parameters!
 - Tip: Avoid mixing query and body parameters

Accessing Request Parameters

```
public class MyServlet {  
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {  
        String id = req.getParameter("id");  
  
        // Do something with the parameters  
        // Produce a response  
    }  
  
    public void doPost(HttpServletRequest req, HttpServletResponse resp) {  
        String name = req.getParameter("name");  
        String ageStr = req.getParameter("age");  
        int age = Integer.parseInt(ageStr);  
  
        // Do something with the parameters  
        // Produce a response  
    }  
}
```

Linking Servlets

- **Servlets themselves are not linked**
- But the pages they generate can be
 - And used to send data between them
- Can result in some 're-sending' of data
 - i.e. store some data on a page to be re-sent
 - But this is normal in a web application ...
 - Tip: Use 'hidden' form inputs!
- To 'link' the servlets, we simply pass request parameters
 - Either through the query string, or request body

Linking Servlets (Hyperlink - Query)

```
@WebServlet(urlPatterns = {"/MyServlet"})
public class MyServlet {
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {
        PrintWriter out = resp.getWriter();

        out.println(...);
        out.println("<p>");
        out.println("Navigate to <a href='/MyOtherServlet'>My Other Servlet</a>");
        out.println("</p>");
        out.println(...);
    }
}

@WebServlet(urlPatterns = {"/MyOtherServlet"})
public class MyOtherServlet {
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {
        PrintWriter out = resp.getWriter();

        out.println(...);
        out.println("<p>You've reached My Other Servlet!</p>");
        out.println(...);
    }
}
```

Navigate to [My Other Servlet](#)

You've reached My Other Servlet!

Linking Servlets Example (Form - Body)

```
@WebServlet(urlPatterns = {"/MyServlet"})
public class MyServlet {
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {
        PrintWriter out = resp.getWriter();

        out.println(...);
        out.println("<form action='/MyServlet' method='POST'>");
        out.println("Name: <input type='text' name='name' /> <br />");
        out.println("Age: <input type='text' name='age' /> <br />");
        out.println("<input type='submit' />");
        out.println("</form>");
        out.println(...);
    }

    public void doPost(HttpServletRequest req, HttpServletResponse resp) {
        String name = req.getParameter("name");
        String age = req.getParameter("age");

        // Do something with the parameters
        // Produce a response
    }
}
```

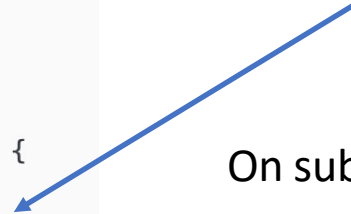
Navigate to /MyServlet



Name:

Age:

On submit



Validating Request Parameters

- All request parameters **MUST** be validated on the server
 - **Validation with JavaScript does not secure an application**
- Web requests are inherently unreliable by design
 - A malicious user can change anything!
 - You can never assume request parameters are correct!
 - **I will break your assignments if you assume!**
- **Three cases must be accounted for**
 1. The parameter is valid
 2. The parameter is invalid
 3. The parameter is not present
- The we need to validate it:
 - Validation is through simple Java logic

Think of Assignment 1!!!

Validating Request Parameters

```
public void doPost(HttpServletRequest req, HttpServletResponse resp) {  
    // List of errors  
    List<String> errors = new ArrayList<>();  
  
    // E.g. expect a name of at least length 10  
    String name = req.getParameter("name");  
    if (name == null) {  
        // Name is invalid - not passed  
        errors.add("Name is null");  
    } else if (name == null || name.length() < 10) {  
        // Name is invalid - less than 10 characters  
        errors.add("Name is less than 10 characters");  
    }  
  
    // Expect an age greater than 0, but less than 100  
    String ageStr = req.getParameter("age");  
    int age;  
  
    if (ageStr == null) {  
        // No age passed  
        errors.add("Age is null");  
    } else {  
        try {  
            age = Integer.parseInt(ageStr);  
        } catch (NumberFormatException ex) {  
            // Age is invalid  
            errors.add("Age is not a valid integer");  
        }  
    }  
  
    if (age < 0 || age > 100) {  
        // Age is outside of expected range  
        errors.add("Age is less than 0 or greater than 100");  
    }  
  
    if (errors.isEmpty()) {  
        // Success - we can process this request!  
    } else {  
        // Error - we need to present an error page  
    }  
}
```

Tip:
Make Utility methods!

Storing Application Data

- Two general options:
 - In memory (not persistent)
 - In a datastore (e.g. SQL database or file on disk)
- You can use standard Java IO in a Servlet application
 - But finding the correct file path is tricky ...

File IO with Servlets

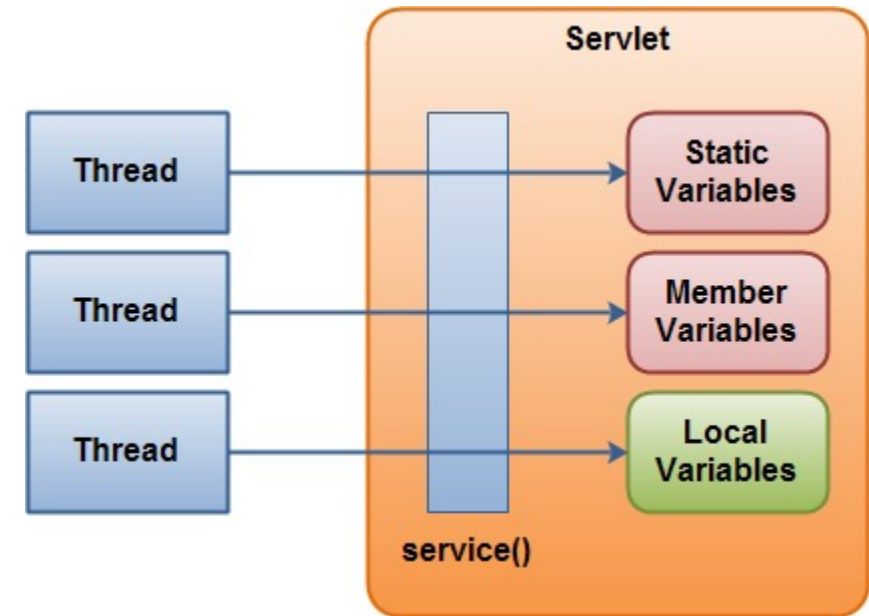
```
public class FileReadingServlet extends HttpServlet {  
  
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {  
        ServletContext ctx = this.getServletContext();  
        String fpath = ctx.getRealPath("/WEB-INF/test.txt");  
  
        BufferedReader freader = new BufferedReader(new FileReader(fpath));  
  
        String line = freader.readLine();  
        // ... Continue reading the file ...  
  
        freader.close();  
    }  
}
```

The ServletContext provides utility methods
getRealPath(String) finds a file in the application
You may need to create the file beforehand ...

DO NOT HARD CODE FILE PATHS!

Storing Data in Servlets

- A Servlet is a 'singleton'
 - There is only ever one instance of a Servlet
 - Created by the container (Tomcat) on startup
 - **The same Servlet object handles *all* mapped requests**
- Many different requests can 'pass through' the same servlet concurrently!
- This can cause problems in storing data *in* the Servlet class
 - i.e. a member - **member variables on Servlets is bad practice!**
 - **If a servlet has member variables – they can be concurrently accessed and modified**
 - **This can lead to some 'strange' and 'unpredictable' behavior!**
- We need to consider thread safety



Thread Safety

- Thread Safe code must be used in a multi-threaded environment
 - i.e. with Servlets
- When multiple threads are trying to 'do the same thing'
 - i.e. executing the same code, trying to store/update the same data
 - There will not be any undefined behavior!
- This is through coordinating a threads 'access' to code
 - Using 'threading' or 'synchronization' primitive
- The simplest method in Java is the '**synchronized**' keyword
 - But Java has a comprehensive set of classes and utilities to enforce thread safety
 - Covered in Operating Systems course

Java Synchronized Example – Not Thread Safe

```
public class ThreadSafeServlet extends HttpServlet {  
  
    // Variable to store how many times  
    // this servlet is accessed  
    private long counter;  
  
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {  
        // Generate the HTML page + print out counter  
        PrintWriter out = resp.getWriter();  
        out.println(...);  
        out.println("<p>Times accessed: " + counter++ + "</p>");  
        out.println(...);  
    }  
}
```

Java Synchronized Example – Not Thread Safe

```
public class ThreadSafeServlet extends HttpServlet {  
  
    // Variable to store how many times  
    // this servlet is accessed  
    private long counter;  
  
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {  
        // We need to get a copy of the counter  
        // And store it as a variable in the method  
        synchronized (this) {  
            counter++;  
        }  
  
        // Generate the HTML page + print out counter  
        PrintWriter out = resp.getWriter();  
        out.println(...);  
        out.println("<p>Times accessed: " + counter + "</p>");  
        out.println(...);  
    }  
}
```

Java Synchronized Example – Thread Safe

```
public class ThreadSafeServlet extends HttpServlet {  
  
    // Variable to store how many times  
    // this servlet is accessed  
    private long counter;  
  
    public void doGet(HttpServletRequest req, HttpServletResponse resp) {  
        // We need to get a copy of the counter  
        // And store it as a variable in the method  
        int countToPrint;  
        synchronized (this) {  
            countToPrint = counter++;  
        }  
  
        // Generate the HTML page + print out counter  
        PrintWriter out = resp.getWriter();  
        out.println(...);  
        out.println("<p>Times accessed: " + countToPrint + "</p>");  
        out.println(...);  
    }  
}
```

A member variable that is not thread safe

Needs to be synchronized on ALL read + write
(this is why we use a 'local' copy)

Thread Safety

- Thread safety takes YEARS to understand
 - Lots of practice involved ...
- **As a minimum, you need to make sure the method(s) saving data are thread safe!**
- Suggestion: Use a static method on another Java class

Thread Safety

```
public class MyFileManager {  
    public static synchronized boolean saveSomething(String something) {  
        // Handle saving something ...  
        // But you need to do some validation first ...  
        // And return an error if not ...  
    }  
}
```

Part 2 – Java Server Pages

Problem

- Good practice to separate the user interface (HTML+CSS) from the “business” logic (XML+Java)
 - Lets you develop each part independently – faster development
 - Lets graphic designers work on the interface while software engineers work on the logic – better end product
 - Lets you completely redesign the “look and feel” without changing the business logic – easier maintenance

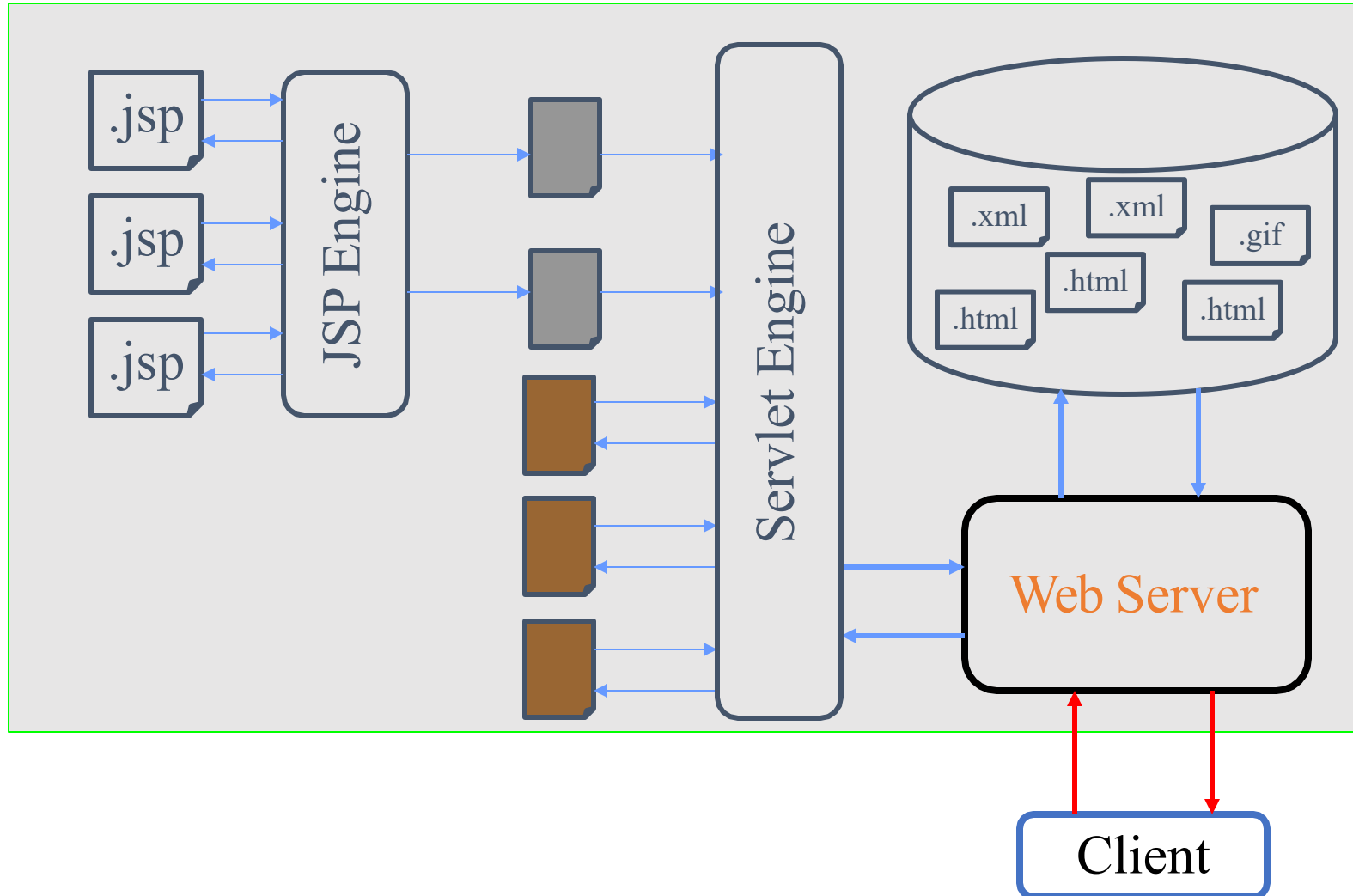
So Far ...

- Servlets contain
 - Business logic (Java code, request processing)
 - User interface generation (HTML)
- Problems:
 - Very tedious to generate HTML
 - HTML generation combined with business logic
 - Not very maintainable
- Solution:
 - Decouple the HTML generation from Servlets
 - This is supported through Java Server Pages (JSP)

Java Server Pages

- JSP pages embed Java code
 - Allows generation of dynamic HTML pages
 - Use Java statements to manage generation of HTML
 - Similar to PHP
- Allows embedding of 'special tags' containing Java code
 - Servlet container finds these tags, compiles them & runs Java code
- Essentially just a servlet in disguise
 - JSPs are compiled to servlets
- Think:
 - Servlets as HTML embedded in Java
 - Think JSPs as Java embedded in HTML

Java Server Pages – JSP



Clarification - The Many 'Javas'

- We have encountered many `Javas`
- Java Servlets
 - Java classes which process HTTP request on the server
 - Produces dynamic response to client
- JavaScript
 - A java-like language
 - Allows for dynamic behaviour on the client
- JSP
 - HTML page with embedded Java
 - Generates HTML on the server

Clarification - Overlap

- JavaScript vs JSP
 - There is no overlap
 - JavaScript executed on the client, JSP on the server
 - Complementary – JSP produces dynamic page, JavaScript dynamic behaviour
- Servlets vs JSP
 - Can overlap, but depends on how they're used
 - Servlets are only for processing a request (business logic)
 - **NOT FOR PRODUCING HTML**
 - JSPs are for producing HTML
 - **NOT FOR BUSINESS LOGIC**

Java Server Pages

- Dynamically Compiled by the Servlet Container
 - Cached between accesses
 - Recompiled upon changes (live)
- Best Practices:
 - Place business logic into separate Java objects
 - These are our Java Beans
 - Helps separate presentation from business logic
 - Defines HTML pages as JSPs
 - Compiled to a Servlet, used to generate pages
 - Use Servlets to 'control' request handling

JSP Example

```
<html>
<head><title>First JSP</title></head>
<body>
  <% double num = Math.random(); %>
  <% if (num > 0.95) { %>
    <h2>You'll have a luck day!</h2><p>(<%= num %>)</p>
  <% } else { %>
    <h2>Well, life goes on ... </h2><p>(<%= num %>)</p>
  <% } %>
  <a href="<%= request.getRequestURI() %>">
    <h3>Try Again</h3>
  </a>
</body>
</html>
```

HTML Page

Special tags with embedded Java code

Use of control statements

JSP Scripting Elements

- The 'special tags' are JSP Scripting Elements
- The JSP file defines the 'template' of a HTML page
 - With embedded Java to control generation
- JSP Processor will 'pass through' HTML
 - Converted to out.write(...)
 - Referred to as the 'template text'
 - **But will execute the Java code**
- Declares Scripting elements to control generation of page
 - Used to nest Java code to modify output
 - Typically just control statements (e.g. if, for, switch, while, do)
 - Or print values
 - But can be any Java code (with some restrictions ...)

JSP Scripting Elements

- JSP declares 3 scripting elements
 - Scriptlets – Blocks of Java code
 - Expressions – Computed values printed to the page
 - Declarations – Fields and Methods
- Each has its own use case:
 - Scriptlets – Block-level statements (e.g. if) and local variables, method calls, ...
 - Expressions – Printing some value (could be local or result of method call)
 - Declarations – Declare logic reused in JSP page **(NOT FOR BUSINESS LOGIC)**

JSP Scriptlets

- Used to control JSP page
 - Copied into generated servlet
 - Executed upon request processing
 - Think loops used to generate a HTML table
- Syntax
 - `<% java statement %>`
 - `<jsp:scriptlet>java statement</jsp:scriptlet>`

JSP Scriptlets

Consider a for (counting) loop:

```
<h1>Counting</h1>
<ul>
  <% for (int i = 1; i <= 10; i++) { %>
    <li><%= i %></li>
  <% } %>
</ul>
```

JSP File (Counting.jsp)

```
<h1>Counting</h1>
<ul>
  <li>1</li>
  <li>2</li>
  <li>3</li>
  <li>4</li>
  <li>5</li>
  <li>6</li>
  <li>7</li>
  <li>8</li>
  <li>9</li>
  <li>10</li>
</ul>
```

Renders

JSP Scriptlets

```
<h1>Random Greeting</h1>
<% if (Math.random() < 0.5) { %>
  <h2>Have a nice day!</h2>
<% } else { %>
  <h2>Have a perfect day!</h2>
<% } %>
```

JSP File (Counting.jsp)

```
<h1>Random Greeting</h1>
<h2>Have a perfect day!</h2>
```

Renders

... or ...

```
<h1>Random Greeting</h1>
<h2>Have a nice day!</h2>
```

Renders

JSP Expressions

- Simply used to display a value
 - Evaluated and inserted into out.write(..)
- Syntax
 - `<%= java expression %>`
 - `<jsp:expression>java expression</jsp:expression>`
- E.g.
 - `<%= Math.random() * 10 %>`
- Shorthand for:
 - `<% out.println(expr) ; %>`

JSP Expressions

- Example: localhost:8080/Expressions.jsp?param=Columbia

```
<H2>JSP Expressions</H2>
<UL>
  <LI>
    Current time:<%= new java.util.Date() %>
  </LI>
  <LI>
    Your hostname:<%= request.getRemoteHost() %>
  </LI>
  <LI>
    Your session ID:<%= session.getId() %>
  </LI>
  <LI>
    Your Parameter is:<%= request.getParameter("param") %>
  </LI>
</UL>
```

JSP File (Expressions.jsp)

```
<H2>JSP Expressions</H2>
<UL>
  <LI>
    Current time: Thu Dec 05 08:21:00 UTC 1996
  </LI>
  <LI>
    Your hostname: 127.0.0.1
  </LI>
  <LI>
    Your session ID: (some id value)
  </LI>
  <LI>
    Your Parameter is: Columbia
  </LI>
</UL>
```

Renders

JSP Declarations

- Used to declare methods or fields
 - Code pasted at the 'top level' (i.e. in the class body)
 - Does not produce output to the client
 - Typically just a method
 - But can even be used for an inner class
- Syntax
 - `<%! java method/field %>`
 - `<jsp:declaration>java method/field</jsp:declaration>`

JSP Declarations

Field Declaration

Field Access

```
<%! private int accessCount = 0; %>  
<H2>Accesses to page since server reboot: <%= ++accessCount %></H2>
```

Method Declaration

```
<%!  
    public java.util.Date PrintDate() {  
        return (new java.util.Date());  
    }  
>
```

Method Call
(JSP Expression)

```
<p style="font-family:Arial,sans-serif">  
    The current time is <%= PrintDate() %> </p>
```

Where Do the JSPs Go?



- JSPs can be public or private
- Public JSPs go in the web root, accessed like a static resource
- Private JSPs go in WEB-INF, generally used by a Servlet (more in later weeks)

Using JSPs

- To start using JSPs, simply drop into the root of your web application
- Because JSPs are servlets ...
 - They can do *almost* anything a servlet can do
 - This means, they can handle both GET and POST requests
- But, the power of JSPs is generating pages
 - As a rule of thumb, they should only handle GET requests
 - Not the processing of a form!

```
<h1>Feedback Form</h1>
<form action="/webapp/page.jsp" method="POST">
  Name: <input type="text" name="name" /> <br />
  Feedback: <br />
  <textarea name="feedback"></textarea> <br />
  <input type="submit" />
</form>
```

Submit

page.jsp

```
<%
  String name = request.getParameter("name");
  String feedback = request.getParameter("feedback");
%>

<html>
<body>
  <p>
    Thank you, <%= name %>, for your feedback!
  </p>
</body>
</html>
```

JSP Resources

- Java Server Pages (JSP)
 - <http://java.sun.com/products/jsp/>
- Training Materials from the textbook
 - <http://courses.coreservlets.com/Course-Materials/>
- Web
 - <http://www.jsptut.com/>

Part 3 - Sessions & Cookies

Sessions &

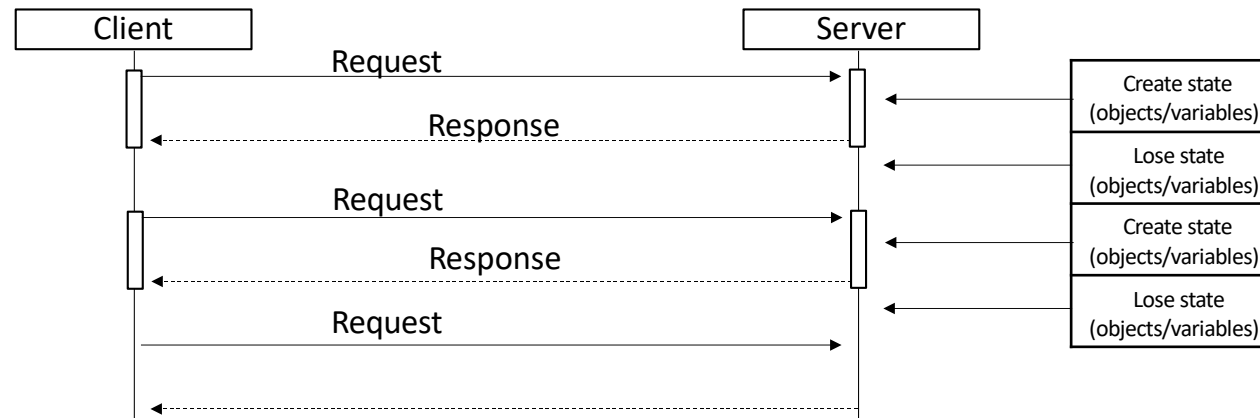
Cookies

Two separate, but interrelated concepts

- Both are mechanisms to provide state
 - Session - server state stored per user (e.g. user login, workflow data)
 - Cookies - client state in browser (e.g. cached data, `local` vars, session ids)
- State – remembering ‘who’ the client is
 - Something not provided by HTTP
 - Needed to remember who the user is

Stateless HTTP

- HTTP is request-response oriented
 - Stateless
 - Server does not store request state between requests
 - 'forgets' the client after processing request



Session

- Place to store data per user
 - Key-value store (stores data indexed by a string key)
- Commonly used to store username
 - After login – simply place a username in the store
- Will persist until: invalidated (logout), timeout, or server shutdown

Using Sessions

- Using sessions in servlets is quite straightforward, and involves:
 1. Accessing the ***session object*** associated with the current request
 2. Looking up information associated with the session
 3. Storing information in the session
- To access the ***session object***:
 - In a servlet → `request.getSession();`
 - In a JSP → `session;`
 - Both are `HttpSession` objects

Important Session Methods

- **String getId()**
 - Get the unique id for this session
- **void invalidate()**
 - Destroy the session associated with this request
- **void setAttribute("name", value)**
 - Store a value indexed by "name"
- **Object getAttribute("name")**
 - Get a value indexed by "name"
- **Object removeAttribute("name")**
 - Remove the value indexed by "name"

Session Example

```
public void doGet(HttpServletRequest request, HttpServletResponse response) {  
    HttpSession session = request.getSession();  
    String username = request.getParameter("username");  
    session.setAttribute("username", username);  
}
```

Storing an attribute in the session

```
public void doGet(HttpServletRequest request, HttpServletResponse response) {  
    HttpSession session = request.getSession();  
    String username = (String) session.getAttribute("username");  
}
```

Retrieving an attribute from the session

This will be persistent for each user (until session destroyed)

Linking Users & Sessions

- As mentioned: HTTP is stateless
 - No way to correlate user with session
- How does Tomcat link sessions to users?
 - Cookies
 - But can also use a technique 'URL Rewriting'
- Upon creation:
 - Cookie `JSESSIONID` is created, with unique session id per user
 - Sent on each request
 - Allows tracking sessions for user requests

Cookies

A cookie is...

- Small pieces of textual information (key-value pair)
- Created by client as part of the response
- When the client requests (again) something from the same server (or domain), it also sends the cookie information back to the server
 - All cookies sent on new request
 - Cookies updated from response (e.g. created, updated, or destroyed)
- Allows the server to store user-dependent information locally
 - Persists between `requests`
- Data can persist for (milli)seconds up to months

Cookies

Uses

- Identifying a user during an e-commerce session
 - E.g. putting items into a shopping cart
- Avoiding username and password – popular with low-security sites
- Customizing a site
 - Used by portals to remember look and feel selections
- Targeted advertising - directed rather than random ads
 - Has caused privacy concerns in prior years
 - E.g. Facebook and Google

Cookie Attributes

- Name
 - An identifier (e.g. JSESSIONID)
- Value
 - String of characters
- Domain
 - HTTP domain the cookie belongs to (e.g. localhost, google.com, facebook.com)
- Path
 - Valid url path for this cookie (e.g. /lab01 & /lab02 can have different cookies!)
- Expiry time
 - How long until this cookie is discarded
- Secure flag
 - Tells the browser to send this via SSL

Cookies

- Java provides `javax.servlet.http.Cookie`
 - Public methods for manipulating cookies in both Java Servlets and JSPs
- `Cookie(String name, String value)`
 - Create a new cookie with ***name = value***
- `Cookie[] request.getCookies()`
- `response.addCookie(Cookie cookie)`
 - Pass cookies to and from the browser

Cookies

- The name of the cookie
 - `String getName()`
 - `void setName(String name)`
- Sets the value of the cookie
 - `String getValue()`
 - `void setValue(String value)`
- Time in seconds before cookie expires
 - `int getMaxAge()`

Cookies

1. Create a cookie using the constructor `Cookie`

```
Cookie c = new Cookie("userID", "c3014254");
```

1. Set life span for the cookie

```
c.setMaxAge(60*60*24*7); // one week
```

```
c.setMaxAge(0); //To discard cookie
```

3. Add a cookie

```
response.addCookie(c);
```

Part 4 – Java Beans

Business Logic

- Business logic is the part of a program that implements the requirements of the program
 - Solves the 'businessy part' of the task
- E.g. in A1, your business logic includes:
 - Managing the parent/child relationship
 - Storing the messages
 - ...
- But your application will be more than just these features!
 - Need code for getting request parameters, validating ...
 - Need code for persisting data ...
 - Generating HTML pages ...
- Good practice to separate these different types of code – **Good Software Engineering**
 - i.e. the business logic away from everything else

Java Beans

- JSPs were created to separate HTML from Java code
 - Start of Good Software Engineering
- But, where do we place the business logic?
 - In the servlet?
 - -> Becomes tangled with request processing.
 - In the JSP?
 - -> Becomes tangled with page generation.

Good Design – Web Engineering

E.g. consider a feedback form submitted to a JSP

```
<%  
    String name =  
        request.getParameter("name");  
%>
```

...

```
<p>  
    <%= name %>.  
    Thank you for your feedback,  
    Please visit us again.  
</p>
```

...

Good Design – Web Engineering

E.g., the “temperature” form is submitted...

```
<%!  
    double kelvinToCelcius(double k) {...}  
    double kelvinToFarenheit(double k) {...}  
%>  
<%  
    double kelvin =  
        request.getParameter("temperature");  
%>
```

...

```
<td><%= kelvinToCelcius() %></td>  
<td><%= kelvinToFarenheit() %></td>
```

Good Design – Web Engineering

- The idea was to separate the Java from the HTML; however, in these examples, the Java and HTML are all mixed together!
 - Exactly! JSP itself is not enough to provide real separation of interface and business logic
- A solution:
 - Create a new Java class that does all the calculating
 - Create an instance of the class in your JSP, then access its methods to get the required dynamic values

Java Beans

- Three components of web applications
 - Request Handling (Servlets)
 - Page Generation (JSPs)
 - Business Logic (**Beans**)
- Servlets – Good at processing request
- JSP – Good at generating pages
- Beans – Good at implementing program logic
- But, what is a bean?

Java Beans

- Beans
 - Just a 'Plain Old Java Class' or POJO
 - Create a managed instance in JSP or manual instance in Servlets
 - Use it to call business logic (i.e. process the *request input*)
- Beans are a convention
 - Encapsulates one or more objects into a single object (the bean)
 - Allows the bean to be passed around, and shared
 - JSPs have first-class support for beans
 - Can also use them from Servlets

Bean Rules

- Zero argument constructor
- All private fields
- Properties through getters and setters
 - E.g. field ***name*** accessed through ***getName()***, ***setName(String name)***
- Serializable (able to be persistently stored and loaded)
- It should not contain any required event-handling methods

Bean Example

```
public class PersonBean implements java.io.Serializable {  
    private String name;  
    private boolean deceased;  
  
    public PersonBean() { }  
  
    public String getName() { return this.name; }  
    public void setName(String name) { this.name = name; }  
  
    public boolean isDeceased() { return this.deceased; }  
    public void setDeceased(boolean deceased) { this.deceased = deceased; }  
}
```

Bean Rules

- All these rules are fallacies
 - None of these are required ...
 - More a set of guidelines
- Zero argument constructor ...
 - If your JSP instantiates the bean
 - Beans can be `injected` by a Servlet, or other constructs ...
- No public fields ...
 - More of a convention for good design
 - Can access fields directly with Java code
 - But not with JSP tags (coming up!)
- Accessing values with `getXXX()`, `isXXX()`, `setXXX(...)`
 - Only if you need to get or set
 - Can have getter without setter, and vice versa
- Class should be `Serializable`
 - Only if it needs to be persisted between restarts
- No event handlers ...
 - Everything is a type of `event`
 - More concerned with UI events

Why Use Beans

- If you obey the Java Bean rules...
 - Other programmers, and even automatic programming tools, will be able to use your classes more easily
 - You will be able to reuse others' beans
- If you do not...
 - You have to explicitly write interfaces between JSP and your classes
 - It will be harder for others to use your classes

Using Beans

- JSP has first-class support
 - Dedicated tags for interacting with beans

- Declaration:

```
<jsp:useBean id="beanName"  
  scope="page|request|session|application"  
  class="my.bean.classname" />
```

- Get Property:

```
<jsp:getProperty name="beanName"  
  property="propertyName" />
```

- Set Property:

```
<jsp:setProperty name="beanName"  
  property="propertyName"  
  value="newValue" />
```

jsp:useBean

- `<jsp:useBean id="beanName"
scope="page|request|session|application"
class="Classname" />`
 - Creates an instance of *Classname* and binds it to the variable *beanName*
 - The bean is then exposed as a “local variable”

```
<jsp:useBean id="pb" class="PersonBean"/>
<% pb.setName("John"); %>
<% pb.setDeceased(False); %>
Name: <%= pb.getName() %> is <%= pb.isDeceased() %>
```

jsp:useBean

- 'scope' controls the visibility of the bean
 - Determines how it is shared between JSPs and Servlets
- scope="page" – the bean can be used within this page only.
- scope="request" – the bean can be used in any JSP processing the same request.
- scope="session" – the bean is stored in the users session
 - Stores data unique for the user
- scope="application" – the bean can be used in any page in the current application
- **Need to consider thread safety for page, session and application scopes!**

jsp:getProperty

Once you have a Java Bean instance, you can use special JSP actions to set and get its values

```
<jsp:getProperty name="beanInstanceName"  
    property="propertyName" />
```

- Uses the bean's accessor method
- Calls *beanInstanceName*.get*PropertyName*() or *beanInstanceName*.is*PropertyName*()

```
<jsp:getProperty name="pb" property="name" />  
is equivalent to <%= pb.getName() %>
```

jsp:setProperty

```
<jsp:setProperty name="beanInstanceName"  
    property="propertyName"  
    value="newValue" />
```

- Uses the bean's mutator method,
beanInstanceName.set*PropertyName*(*newValue*)

```
<jsp:setProperty name="pb"  
    property="name"  
    value="Hayden" />
```

is equivalent to: `<% pb.setName(" Hayden "); %>`

jsp:setProperty

```
<jsp:setProperty name="beanInstanceName"  
    property="propertyName" param="paramName" />
```

- We can also set property values from request parameters!

```
<jsp:setProperty name="pb"  
    property="name" param="username" />
```

is equivalent to:

```
<% pb.setName(request.getParameter("username")); %>
```

Or

```
<jsp:setProperty name="pb" property="name"  
    value="<%= request.getParameter("username") %>" />
```

jsp:setProperty

- This tag automatically converts the parameter `String` into any of the Java built-in types
 - `byte, short, int, long, float, double, boolean, char`
 - And equivalent objects (`Byte, Short, Integer, Long, Float, Double, Boolean, Character`)
 - But may throw exceptions
- Bonus!

Using Beans

- We can then use these tags to access and modify our beans
 - E.g. our feedback form

```
<%  
    String name = request.getParameter("name");  
    String feedback = request.getParameter("feedback");  
%>  
  
<html>  
<body>  
    <p>  
        Thank you, <%= name %>, for your feedback!  
    </p>  
</body>  
</html>
```



```
package my.pkg;  
  
public class FormBean {  
    private String name;  
    private String feedback;  
  
    public void setName(String name) { ... }  
    public void setFeedback(String feedback) { ... }  
  
    public String getName() { ... }  
    public String getFeedback() { ... }  
}
```

```
<jsp:useBean id="feedbackForm" class="my.pkg.FormBean" scope="request" />  
<jsp:setProperty name="feedbackForm" property="name" param="name" />  
<jsp:setProperty name="feedbackForm" property="feedback" param="feedback" />  
  
<html>  
<body>  
    <p>  
        Thank you, <jsp:getProperty name="feedbackForm" property="name" />,  
        for your feedback!  
    </p>  
</body>  
</html>
```


JSP and Java Beans

- Why use `jsp:getProperty` and `jsp:setProperty`?
 - It often requires ‘more code’
 - But, enforces use of the Java Bean interface
 - you can’t bypass it, thus can’t break all the nice “separation” features
- You can reuse other people’s beans without writing *any* Java code
- Can even be used by non-programmers – e.g., Web page designers only need `jsp:useBean`, `jsp:getProperty` and `jsp:setProperty` to have full access to a beans dynamic behaviour
 - But Java programmers may use the `getXXX()` or `setXXX()` equivalents

Beans & Servlets

- Common misconception that Servlets cannot access beans
 - Servlets **can** access beans

- Beans are stored in our 3 `scoped objects`

- 'request' – HttpServletRequest
- 'session' – Session
- 'application' - ServletContext

- E.g. for session bean

(Replace with other scoped objects)



```
HttpSession session = request.getSession();

Bean myBean = (Bean) session.getAttribute("beanName");
if (myBean == null) {
    myBean = new Bean();
    session.setAttribute("beanName", myBean);
}
```

Using Beans

- As a rule of thumb:
 - **JSPs should not contain Java code!**
 - (excluding if/for/while/etc – we replace these later!)
- All business logic should be in the beans
 - We can then access these in Servlets and JSPs (as required)
- This allows a ‘nice’ software design
- Will build upon this next week with MVC designs
 - Needed for Assignment 2

Thinking Java Beans

- Using Java Beans successfully requires a particular way of thinking
 - To implement `int s = sum(21, 12)` as a bean...

```
private int arg1 = 0;
public void setArg1(arg1) { this.arg1 = arg1; }
public int getArg1() { return arg1; }

// similar field, getter, setter for arg2

public int getSum() { return getArg1() + getArg2(); }
```

Thinking Java Beans

- Then ...

- Place useBean and setProperty in top of JSP file

```
<jsp:useBean id="sum" class="Sum" />
```

```
<jsp:setProperty name="sum" property="arg1" param="lhs" />
```

```
<jsp:setProperty name="sum" property="arg2" param="rhs" />
```

- And place getProperty in body of HTML template

```
<jsp:getProperty name="sum" property="sum" />
```

- Access with URL params

- /summing.jsp?lhs=21&rhs=42

- Will print '63'

Thinking Java Beans

- Note that I used `getArg1 ()` and `getArg2 ()` inside the `getSum ()` method
 - ✓ This is more good coding practice
 - ✓ If I decide to change the way `arg1` is stored, then I only have to change `getArg1 ()` and `setArg1 ()` – other methods which need to access or mutate the value of `arg1` won't need to be changed
 - ✓ As a general rule, only the corresponding set and get methods should directly access a private attribute – all other methods (even within the same class) should go through these methods

Thinking Java Beans

The general pattern for using a Java Bean is:

1. Store all “inputs” in the bean using `jsp:setProperty`
 2. Get the “results” from the bean using `jsp:getProperty`
 - ✓ The get method will calculate the results from the current set inputs
-
- ✓ But there are exception to this rule
 - ✓ Sometimes we use beans to only ‘get’ in a JSP page
 - ✓ The instantiation of the bean can be handled by a Servlet
 - ✓ More in later weeks ...

Java Bean Resources

- JavaBeans Tutorial
 - ✓ <http://java.sun.com/docs/books/tutorial/javabeans/>
- Lots of Java Bean Resources, including links to free beans and books
 - ✓ <http://www.freeprogrammingresources.com/javabean.html>
- JavaBeans Tutorial
 - ✓ <http://java.sun.com/docs/books/tutorial/javabeans/>