

COMP1010 – Week 12 Computing and the ICT Industry

Dr. Raymond Chiong, Dr. Mira Park, Dr. Mark Wallis
COMP1010 – Introduction to Computing
University of Newcastle

Group Assessment

- Your group report and presentation marks will be made available on Blackboard by the end of next week.
- Any concerns with your group report and presentation marks please email Raymond.
- All groups have been marked using the same rubric and marking scheme.



Examination

- Final Exam is the last hurdle
- You must achieve greater than 40% in your final exam to pass the course, no matter how well you performed in the group work.
- If you submit special consideration and it is accepted then you will be eligible for a supplementary exam.



Examination

- 2 hour exam
- 120 multiple choice questions
- A question a minute!
- "Study aid" permitted double sided A4 piece of paper, written or printed, containing a subset of your study notes.
- Study aid must have your name + student number on it and it will be submitted to us along with your answer sheet (i.e. you don't keep it afterwards).



Examination

- Review the notes you have been making during the semester
- Work through the workshop questions again. If you want to clarify any
 of the answers you can email your tutors THIS WEEK.
- There are lots of practise questions in the text book, but remember that the text book covers a lot more material than what we taught.
- There are no practise exams available.



Exam Day

- Set an alarm!
- Parking is generally still questionable during exams (not AS bad, but still not fantastic).
- Know where your examination room is! If you don't know go find it the day before.
- Not everyone is in the same room!
- There is a good chance you will be in a room in a building you have never been in before.





May 24, 2017

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Exam Day

- Skip questions if you have to, but mark them so you can come back and have another attempt if you have time.
- Answer all questions! We aren't using negative marking.
- Don't leave early go back and double-check your answers.
- Use the process of elimination
- Try and supply your own answer before looking at the options



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Afterwards

- Final marks are made available via the official system on the official release date.
- You don't get your answer sheet back.
- Any issues with your mark afterwards, contact Raymond as Course Coordinator.



ICT Industry

- ICT is a very wide field
- You may find yourself in a role that crosses multiple core disciplines
- ICT Employers tend to be either:
 - Dedicated ICT companies
 - ICT divisions in a non-ICT company
 - Research and Development



Some Example ICT Roles

- Computer Operations / Technical Support
- Data / Networking
- Hardware Design and Development
- ICT Management
- Multimedia / Internet
- Software Development
- Specialist Support



Computer Operations / Technical Support

- Includes such roles as:
 - Helpdesk / Tech Support Engineer
 - Helpdesk / Tech Support Manager
 - Data Centre Manager
 - System Administrators
 - Operations Engineers
 - Database Administrators



Data / Networking

- Includes such roles as:
 - Network Designers
 - Network Engineers
 - Network Administrators
 - Network Managers



Hardware Design and Development

- Includes such roles as:
 - Hardware Engineers
 - Firmware Engineers
 - Hardware Specialists



ICT Management

- Includes such roles as:
 - Chief Information Officer
 - IT Directors
 - Sales and Marketing



Multimedia / Internet

- Includes such roles as:
 - Internet / Web Design
 - SEO Engineers
 - Graphic Designers
 - Content Development



Software Development

- Includes such roles as:
 - Systems Analysts
 - Programmers
 - Project Managers
 - Enterprise Architects



Specialist Support

- Includes such roles as:
 - Auditor
 - Quality Assurance / Testing
 - Security Engineer
 - Penetration Tester



Your Degree

- Your degree's are built to give you a wide breath of knowledge
- Your choice of electives can help prepare you for specific roles so best to start thinking now about where you would like to end up
- It's not a concrete plan so don't panic.



Bachelor of Information Technology

SINGLE MAJOR PATHWAY



Commencing in 2017



Studying at Callaghan/Ourimbah

This Program Plan is an enrolment guide to ensure you are on track to graduate. If at any time you wish to vary from this program plan seek prior advice from your Program Advisor to ensure you remain on track.





:	Semester 1			Semester 2				
Year 1	COMP1010 Computing Fundamentals	INFT1004 Introduction to Programming or SENG1110 Object Orient Programming	MAJOR	ELECTIVE	SENG1050 Web Technologies	INFT1150 Foundation of Information Systems	MAJOR	ELECTIVE
Year 2	SENG2130 Systems Analysis & Design	MAJOR	ELECTIVE 2000 or 3000 level	ELECTIVE	COMP1140 Databases & Information Management	INFT2031 Systems & Network Administration	INFT2150 Business Analysis	MAJOR
Year 3	INFT3100 Project Management	SENG3300 User Interface Design	MAJOR 3000 Level	ELECTIVE 2000 or 3000 level	INFT3970 IT Major Project (20 units)		MAJOR 3000 Level	ELECTIVE 2000 or 3000 level



= Major

= Elective

Program Plan Key: = Core

Bachelor of Information Technology

DOUBLE MAJOR PATHWAY



Competer 1



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= Major 1 = Major 2





	Semester 1				Semester 2				
Year 1	COMP1010 Computing Fundamentals	INFT1004 Introduction to Programming or SENG1110 Object Orient Programming	MAJOR 1	MAJOR 2	SENG1050 Web Technologies Foundat Information	tion of	MAJOR 2		
Year 2	SENG2130 Systems Analysis & Design	MAJOR 1	MAJOR 2	MAJOR 2	COMP1140 Databases & Information Management INFT2 Systems & Administ	Network Business Analysis	MAJOR 1		
Year 3	INFT3100 Project Management	SENG3300 User Interface Design	MAJOR 1 3000 Level	MAJOR 2 3000 level	INFT3970 IT Major Project (20 units)	MAJOR 1 3000 Level	MAJOR 2 3000 level		

Samostar 2

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Program Plan Key: = Core



Majors Courses (compulsory courses listed in ORANGE)

Subject to change - Please refer to the program handbook for up to date information.

Business	STAT1060 Business Decision Making	Interactive	CMNS1230 Foundations of Media Production	Systems	INFT2012 Application Programming
Technology	EBUS3050 The Digital Economy	Media	INFT1201 Digital Technologies for Media and	Development	INFT2050 Mobile Applications and the Cloud
	INFT3970 IT Major Project (20 units)		Entertainment		INFT3050 Web Programming
			INFT3970 IT Major Project (20 units)		INFT3970 IT Major Project (20 units)
Choose 10	INFT3007 The Information Resource				
units from	MNGT3002 Knowledge Management	Choose 40	1000 Level Courses:	Choose 30	1000 Level Courses:
the following	MNGT3008 Advanced Innovation Management	units of	CMNS1000 Introduction to Digital	units of	ENGG1003 Introduction to Procedural Programming
courses.		Directed	Communication	Directed	MATH1510 Discrete Mathematics
		courses, with	CMNS1004 Media Production: Video	courses, with	MNGT1002 Introduction to Entrepreneurship and
Choose 30	1000 Level Courses:	at least 20	CMNS1005 Media Production: Cinematography	at least 10	Innovation
units of	ACFI1001 Accounting for Decision Makers	units at the	CMNS1130 Media Production: Sound	units at 3000	SENG1120 Introduction to Software Engineering 2
Directed	ACFI1002 Accounting Practice	3000 level.	Production	level.	
course, with	CMNS1290 Introduction to Public Relations		DESN1102 Graphic Design in Practice		2000 Level Courses:
at least 10	ECON1001 Microeconomics for Business Decisions		MKTG1001 Foundations of Marketing		CMNS2016 Media Production: Social and Interactive
units at the	ECON1002 Macroeconomics in the Global Economy				Media
3000 level.	MNGT1001 Introduction to Management		2000 Level Courses:		COMP2230 Algorithms
	MNGT1002 Introduction to Entrepreneurship and		CMNS2016 Media Production: Social and		COMP2240 Operating Systems
	Innovation		Interactive Media		SENG2050 Introduction to Web Engineering
	MKTG1001 Foundations of Marketing		CMNS2035 Media Production: Television		SENG2250 Computing Security
			CMNS2400 Media Production: Introduction to		
	2000 Level Courses:		Radio		3000 Level Courses
	IRHR2270 Introduction to Human Resource		DESN2803 3D Animation		COMP3260 Data Security
	Management				COMP3330 Machine Intelligence
	MNGT2001 Business Strategy		3000 Level Courses:		COMP3340 Data Mining
	MNGT2002 Business Venturing		CMNS3440 Media Production: Screen Drama		INFT3007 The Information Resource
	OPSM2000 Supply Chain Management		CMNS3450 Media Production Project (20 units)		INFT3940 Information Technology Applications
			FMCS3100 Digital Culture		INFT3950 Games Design
	3000 Level Courses:		INFT3950 Games Design		INFT3960 Games Production
	IRHR3035 Managing Diversity		INFT3960 Games Production		SENG3400 Network and Distributed Computing
	MNGT3002 Knowledge Management				
	MNGT3004 Organisational Structures and Design				
	MNGT3005 Managing Organisational Change				



Bachelor of Computer Science SOFTWARE DEVELOPMENT MAJOR



Semester 1

Commencing in 2017



Studying at Callaghan





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	Selliestel I				Seriester 2			
/ear 1	COMP1010 Computing Fundamentals	MATH1110 * Mathematics for Engineering, Science & Technology 1	SENG1110 Onject Orientated Programming	ELECTIVE	COMP1140 Database and Information Management	MATH1510 Discrete Mathematics	SENG1050 Web Technologies	SENG1120 Data Structures
ear 2	SENG2130 System Analysis and Design	SENG2200 Programming Languages and Paradigms	DIRECTED	DIRECTED	COMP2230 Introduction to Algorithmics	COMP2240 Operating Systems	SENG2250 Computing Security	SENG2260 Human-Computer Interaction
ear 3	COMP2270 Theory of Computation	COMP3851A Computer Science Work Integrated Learning Project	INFT3100 Project Management	SENG3320 Software Verification and Validation	COMP3851B Computer Science Work Integrated Learning Project	SENG3400 Network and Distributed Computing	DIRECTED	ELECTIVE
Pro	gram Plan Key:	= Core	\ = Major \ =	Directed :	= Elective	Computing		

Semester 2



Bachelor of Computer Science

DATA SCIENCE MAJOR



Commencing in 2017



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See the last page for some helpful hints & tips!



	Semester 1				Semester 2				
Year 1	COMP1010 Computing Fundamentals	SENG1110 Object Orientated Programming	MATH1110 * Mathematics for Engineering, Science & Technology 1	STAT1070 Statistics for the Sciences	COMP1140 Database and Information Management	MATH1510 crete Mathematics	SENG1050 Web Technologies	SENG1120 Data Structures	
Year 2	SENG2130 System Analysis and Design	MATH1120 Mathematics 2	DIRECTED	ELECTIVE	COMP2230 Introduction to Algorithmics	COMP2240 operating Systems	SENG2250 Computing Security	SENG2260 Human-Computer Interaction	
Year 3	COMP2270 Theory of Computation	COMP3330 Machine Intelligence	COMP3350 Advanced Database	COMP3851A Computer Science Work Integrated Learning Project	COMP3851B Computer Science Work Integrated Learning Project	SENG3400 Network and Distributed Computing	COMP3340 Data Mining	ELECTIVE	

Program Plan Key:



= Major

= Directed

= Elective



Bachelor of Computer Science COMPUTER SYSTEMS & ROBOTICS MAJOR



Samostar 1

Commencing in 2017



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See the last page for some helpful hints & tips!



	Semester 1				Seriester 2			
Year 1	COMP1010 Computing Fundamentals	MATH1110 * Mathematics for Engineering, Science & Technology 1	SENG1110 Object Orientated Programming	ELECTIVE	COMP1140 Database and Information Management	MATH1510 Discrete Mathematics	SENG1050 Web Technologies	SENG1120 Data Structures
Year 2	SENG2130 System Analysis and Design	MATH1120 Mathematics 2	DIRECTED	ELECTIVE	COMP2230 Introduction to Algorithmics	COMP2240 Operating Systems	SENG2250 Computing Security	ELEC1710 Digital and Computer Electronics 1
Year 3	COMP2270 Theory of Computation	COMP3851A Computer Science Work Integrated Learning Project	COMP3330 Machine Intelligence	ELEC3730 Digital and Computer Electronics 2	SENG2260 Human-Computer Interaction	COMP3851B Computer Science Work Integrated Learning Project	SENG3400 Network and Distributed Computing	COMP3290 Compiler Design

Semester 2

Program Plan Key:



= Major



= Elective



Bachelor of Engineering (Honours) (Software)



Semester 1

Commencing in 2017



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= Directed = Elective Pathway





	Semester 1				Semester 2			
Year 1	ENGG1500 Introduction to Professional Engineering	COMP1010 Computing Fundamentals	MATH1110 Mathematics for Engineering, Science and Technology 1	SENG1110 Object Oriented Programming	COMP1140 Database and Information Management	MATH1510 Discrete Mathematics	SENG1050 Web Technologies	SENG1120 Data Structures
Year 2	ENGG2500 Sustainable Engineering Practice	SENG2130 Systems Analysis and Design	SENG2200 Programming Languages and Paradigms	SENG2050 Web Engineering	COMP2230 Algorithms	COMP2240 Operating Systems	SENG2260 Human-Computer Interaction	SENG2250 Computing Security
Year 3	ENGG3500 Managing Engineering Projects	SENG3150 Software Project 1	SENG3320 Software Verification and Validation	DIRECTED	SENG3160 Software Project 2	SENG3400 Network and Distributed Computing	ELECTIVE PATHWAY	ELECTIVE PATHWAY
Year 4	ENGG4500 Engineering Complexity	SENG4430 Software Quality	SENG4400 Enterprise SW Architecture	SENG4211A Software Engineering Final Year Project Part A	Software Engineering F (20 t This course must be	4211B Final Year Project Part B units) taken in the semester twing SENG4211A	ELECTIVE PATHWAY	ELECTIVE PATHWAY

Semester 2



Program Plan Key: = Core

Full Course List

- COMP https://www.newcastle.edu.au/course#COMP
- SENG https://www.newcastle.edu.au/course#SENG
- INFT https://www.newcastle.edu.au/course#INFT



Questions about your Degree?

- First point of contact the office in EA (COMP/SENG) or ICT (INFO)
- Each degree has a "program convener". They are responsible for the end-to-end degree and organising which courses are included. They can help you with transitioning, etc.
 - Software Engineering Dr. Shamus Smith (Sem 1) / Associate
 Professor Hongyu Zhang (Sem 2)
 - Computer Science Dr Nasimul Noman
 - Information Technology Dr David Cornforth



ICT in Newcastle / Central Coast

- Lots of local companies
 - CSIRO
 - CSA
 - Greater Building Society
 - Newcastle Permanent
 - NIB
 - Software Development Qvalent, CIBIS, Definiti, NextGen, Blink
 Mobile
 - ISP's Vocus
 - Mining Industry (Bureau Veritas, etc)
 - and of course, the University of Newcastle
 - many more!



Why to be looking around now?

- Industry Experience
 - Especially if you are a Soft. Eng student!
- Contacts
 - "Who you know, rather than what you know"
- Help shape your elective selections



Getting Involved

- Work experience
- Local User Groups (Newcastle Coders Group, etc)
- Social Networking (Linkedin, etc)
- Keep an eye on your email for advertisements (internal and external)



Student Feedback

- If you haven't already done it yet, please complete the SFC!
- SFC is vital, especially in a new course like this
- SFC results are reviewed by the course co-ordinator and at the school level.

