

$$\gamma(t) = \begin{pmatrix} x(t) \\ y(t) \\ z(t) \end{pmatrix}$$

$$v(t) \neq 0 \quad \overline{= \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}}$$

$$s = L_\gamma(t) = \int_0^t v(s) ds$$

$$\tilde{\gamma}: [0,1] \longrightarrow \mathbb{R}^3$$

$$\tilde{\gamma}(s) = \begin{pmatrix} x(L_\gamma^{-1}(s)) \\ y(L_\gamma^{-1}(s)) \\ z(L_\gamma^{-1}(s)) \end{pmatrix}$$

$$\frac{d}{dt} L_\gamma(t) = v(t)$$

Inverse mapping theorem

$v(t) \neq 0 \Rightarrow L_\gamma(t)$ is locally invertible and

$$\frac{d}{ds} (L_\gamma^{-1}(s)) = \frac{1}{(L_\gamma'(t))} = \frac{1}{v(t)}$$

$$\frac{d}{ds} \tilde{\gamma}(s) = \begin{pmatrix} x'(L_\gamma^{-1}(s)) \\ y'(L_\gamma^{-1}(s)) \\ z'(L_\gamma^{-1}(s)) \end{pmatrix} \cdot \frac{d}{ds} L_\gamma^{-1}(s)$$

$$v_{\tilde{\gamma}(s)} = \left| \frac{d}{ds} \tilde{\gamma}(s) \right| = \left| \gamma'(t) \right| \cdot \frac{1}{v(t)} = \frac{v(t)}{v(t)} = 1.$$