

"See All Bots" Button not working properly
Wins Counting Error

Check that the application launches
Check "See All Bots" button
Check the "Draw" button
Check that you can select a card
Check that you can remove a card
Check that the correct robot is selected
Check the "Duel" button
Check if the math is correct when calculating Attacks VS Health
Check that wins adds to Wins tally
Check that losses adds to Losses tally
Check that the Wins tally persists
Check that the Losses tally persists

Test Case: "See All Bots" Button Functionality

Objective:

Verify that clicking the "See All Bots" button displays all available robots as intended in the Duel Duo game interface.

Test Preconditions:

The Duel Duo application is launched and accessible in a web browser.
The user is on the game interface screen.

Steps:

Click on the "See All Bots" button.
Expected Result: The button click event should trigger the display of all available robots.
Use DevTools to see what console displays

Expected Result:

All available robots are displayed on the screen.
Each robot card contains the robot's image, name, health, and attack information.

Actual Result:

Robots are not displayed.
Console Error Code 400: 'ERR_BAD_REQUEST'

Environment:

Google Chrome
Windows 11

Test Case: Wins Counting Error

Objective:

Verify that Win counter updates when a duel is won.

Test Preconditions:

The Duel Duo application is launched and accessible in a web browser.

The user is on the game interface screen.

Steps:

Click the "Draw" card

Click the "add to duo" on two robots with high health cards

Check to see if "you won!" text appears

Play again if you lose.

Expected Result:

Win counter should increase by one when you win

Lose counter should not increase and stay the same.

Actual Result:

Win counter stays the same

Lose counter increases by one

Environment:

Google Chrome

Windows 11