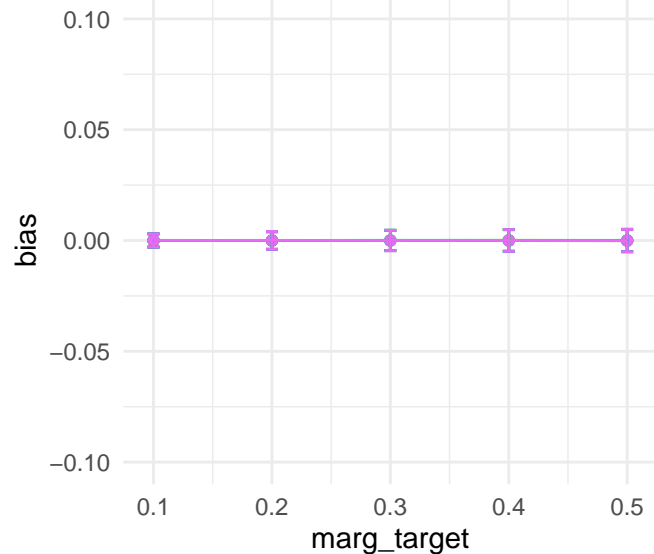
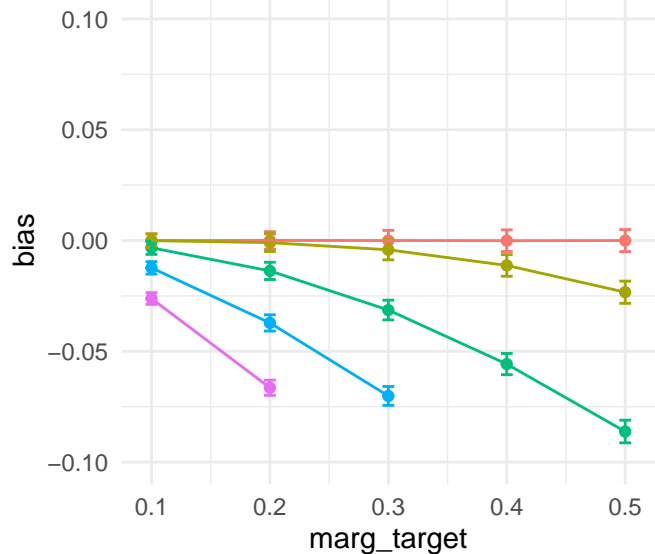


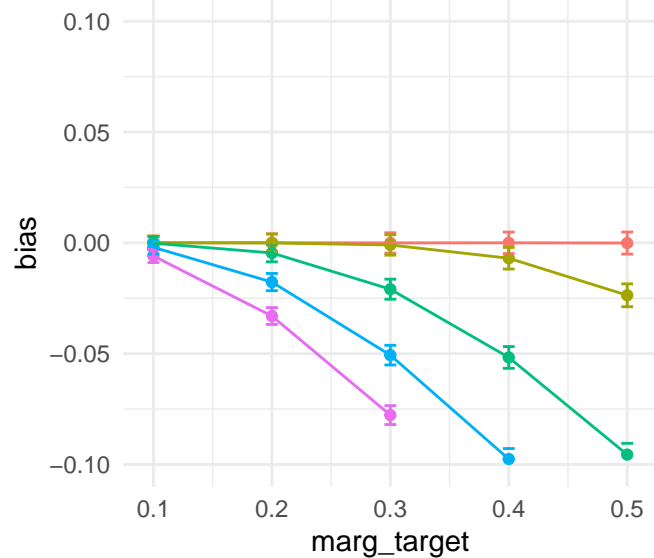
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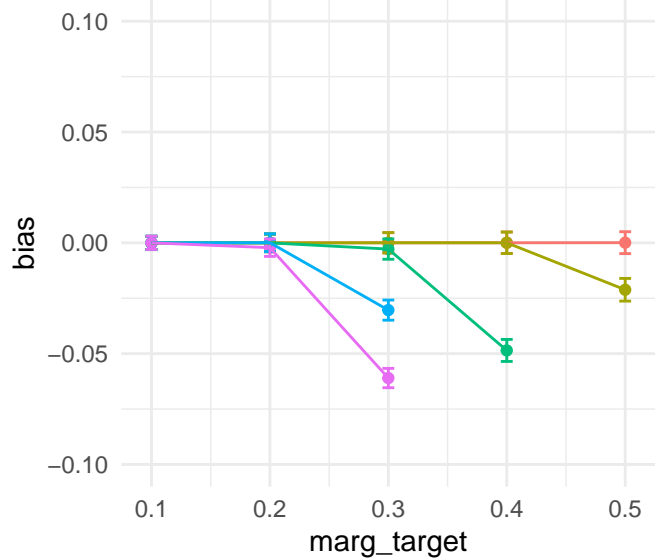
gamma



normal



uniform



rr — 1 — 1.5 — 2 — 2.5 — 3