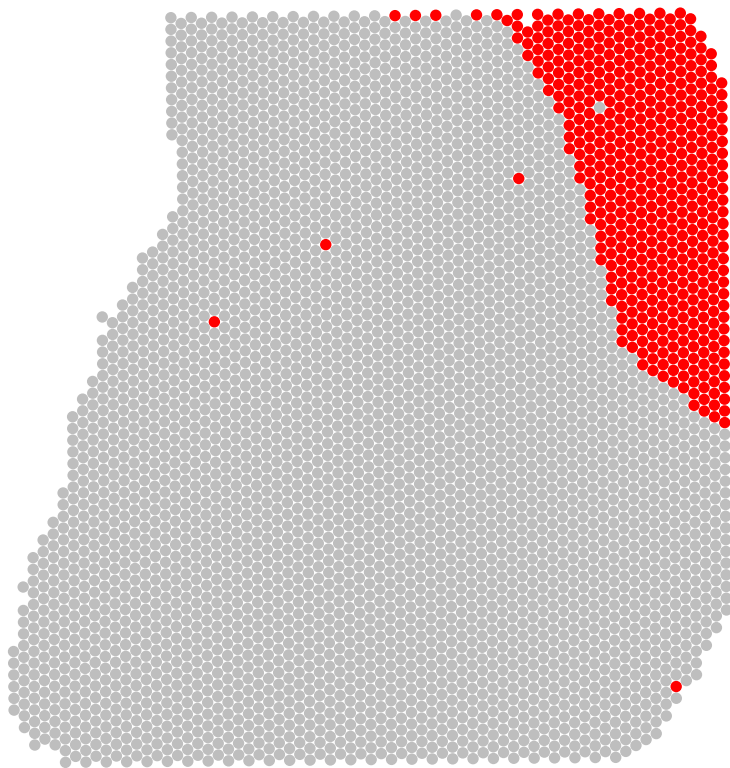


# Detected artifact



Discard    FALSE    TRUE