

Spike-and-Slab Additive Models And Fast Algorithms For High-Dimensional Data Analysis

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Outline

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- ▶ Dissertation
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 - ▶ Spatially Variable Genes Screening
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Background

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Spline Model Development

Spline Model Development

Spline Model Development

“It is extremely unlikely that the true (effect) function $f(X)$ (on the outcome) is actually linear in X .”

— *Hastie, Tibshirani, and Friedman (2009) PP. 139*

- ▶ Traditional modeling approaches
 - ▶ Categorization of continuous variable, polynomial regression
 - ▶ Simple but may be statistically flawed
- ▶ Machine learning methods
 - ▶ Black-box algorithms: Random forests, neural network
 - ▶ Predict accurate but too complicated for interpretation

Spline Functions

A *spline* function is a piece-wise polynomial function

$$B(x) = \sum_{k=1}^K \beta_k b_k(x) \equiv \mathbf{x}^T \boldsymbol{\beta}$$

$b_k(x)$ are the *basis functions*, possibly truncated power basis and b-spline basis.

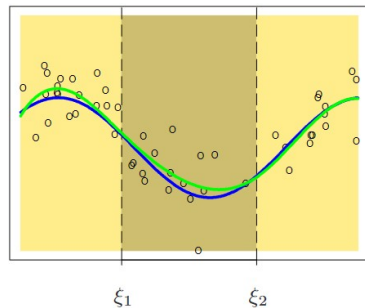


Figure 1: A cubic spline function with 2 knots (courtesy of Hastie, Tibshirani, and Friedman (2009))

Generalized Additive Models with Splines

Generalized additive model (Hastie and Tibshirani 1987) is expressed

$$y_i \stackrel{\text{iid}}{\sim} EF(\mu_i, \phi), \quad i = 1, \dots, n$$
$$g(\mu_i) = \beta_0 + B(x_i) = \beta_0 + \mathbf{x}_i^T \boldsymbol{\beta}, \quad \mathbb{E}[B(X)] = 0$$

where $B(x_i)$ is the spline function, $g(\cdot)$ is a link function, ϕ is the dispersion parameter

- Model fitting follows the generalized linear models, e.g. ordinary least square for Gaussian outcome

$$\hat{\boldsymbol{\beta}} = \arg \min \sum_{i=1}^n \left[y_i - \beta_0 - \mathbf{x}_i^T \boldsymbol{\beta} \right]^2$$

Problem: Function Smoothness

The estimation of $B(X)$ can be wiggly when the underlying function is smooth, particularly as the number of bases K , increases.

[TODO: add two plots, overfitting and not overfitting]

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Bayesian Regularization

Bayesian Regularization

Smoothing Spline Model

- ▶ Smoothing penalty $\lambda \int B''(X)^2 dx = \lambda \beta^T \mathbf{S} \beta$
 - ▶ The smoothing penalty matrix \mathbf{S} is known given \mathbf{X}
 - ▶ \mathbf{S} is symmetric and positive semi-definite
- ▶ Penalized Least Square for Gaussian Outcome

$$\hat{\beta} = \arg \min \sum_{i=1}^n \sum_{i=1}^n \left[y_i - \beta_0 - \mathbf{x}_i^T \beta \right]^2 + \lambda \beta^T \mathbf{S} \beta$$

- ▶ The smoothing parameter λ is a tuning parameter, selected via cross-validation

Problem: Multiple Predictor Model

When a model contains multiple spline functions for variables X_1, \dots, X_p , the penalized least square estimator is

$$\hat{\beta} = \arg \min \sum_{i=1}^n \sum_{j=1}^n \left[y_i - \beta_0 - \sum \mathbf{x}_{ij}^T \beta_j \right]^2 + \lambda_j \beta_j^T \mathbf{S}_j \beta_j$$

How to decide λ_i ?

- ▶ Global smoothing, i.e. $\lambda_1 = \dots = \lambda_p$ assumes all functions shares the same shape
- ▶ Adaptive smoothing, i.e. examining λ_i combination, are computationally intensive

Bayesian Regularization

- ▶ Bayesian Regularization is the Bayesian analogy of penalized models by using regularizing priors
 - ▶ Bayesian ridge via normal prior

$$\beta \sim N(0, \tau^2) \rightarrow \lambda = \sigma^2 / \tau^2$$

- ▶ Adaptive shrinkage with hierarchical priors

$$\tau_j^2 \stackrel{\text{iid}}{\sim} IG(a, b)$$

- ▶ Adaptive Smoothing
 - ▶ Random walk prior on b-spline bases with IG hyperprior
 - ▶ Normal prior on truncated power bases with a log-normal spline model for variance

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Bayesian Variable Selection

Bayesian Variable Selection

Problem: Functional Selection

In the context of variable selection and high-dimensional statistics, we always assume some variables are not effective or predictive to the outcome.

How to statistically detect

- ▶ if a variable is predictive to the outcome, $B_j(X_j) = 0$
- ▶ if a variable has a nonlinear relationship with the outcome, $B_j(X_j) = \beta_j X_j$

Bi-level selection is the procedure that simultaneously addresses the two questions above

Spike-and-Slab Priors

Spike-and-slab priors are a family of mixture distributions that deploys a characterizing structure

$$\beta|\gamma \sim (1 - \gamma)f_{spike}(\beta) + \gamma f_{slab}(\beta)$$

- ▶ Latent indicator γ follows a Bernoulli distribution with probability θ
- ▶ Spike density $f_{spike}(x)$ concentrates around 0 for small effects
- ▶ Slab density $f_{slab}(x)$ is a flat density for large effects
- ▶ Natural procedure to select variables via posterior distribution of γ
- ▶ Markov chain Monte Carlo is not compelling for high-dimensional data analysis

Spike-and-Slab LASSO Priors

- ▶ Double exponential distributions as the spike and slab distributions

$$\beta|\gamma \sim (1 - \gamma)DE(0, s_0) + \gamma DE(0, s_1), 0 < s_0 < s_1$$

- ▶ Seamless variable selection as coefficients shrinkage to 0
 - ▶ Computation advantages via Expectation-Maximization (EM) algorithms
- ▶ Group spike-and-slab LASSO
 - ▶ Structure underlying predictors, e.g. gene pathways, bases of a spline function
 - ▶ Structured prior on γ

$$\gamma_k|\theta_j \text{ Binomial}(1, \theta_j), k \in j$$

Problem: High-dimensional Spline Model

How to jointly model signal sparsity and function smoothness, while capable of bi-level selection?

- ▶ Excess shrinkage due to ignoring smooth penalty completely
 - ▶ Group lasso penalty (Ravikumar et al. 2009; Huang, Horowitz, and Wei 2010), group SCAD penalty (Wang, Chen, and Li 2007; Xue 2009)
 - ▶ Global penalty VS adaptive penalty
- ▶ All-in-all-out selection
 - ▶ Can not detect if a function is linear, e.g. spike-and-slab grouped LASSO prior (Bai et al. 2020; Bai 2021)
 - ▶ Failed to select function as whole, e.g. group spike-and-slab LASSO prior
- ▶ Computational prohibitive algorithms
 - ▶ MCMC algorithms doesn't scale well for high-dimensional models (Scheipl, Fahrmeir, and Kneib 2012)

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Dissertation

Objectives

- ▶ To develop statistical models that improve curve interpolation and outcome prediction
 - ▶ Local adaption of sparse penalty and smooth penalty
 - ▶ Bi-level selection for linear and nonlinear effect
- ▶ To develop a fast and scalable algorithm
- ▶ To implement a user-friendly statistical software

Projects

- ▶ **Guo, B.**, Jaeger, B. C., Rahman, A. F., Long, D. L., Yi, N. (2022). Spike-and-Slab least absolute shrinkage and selection operator generalized additive models and scalable algorithms for high-dimensional data analysis. *Statistics in Medicine*. doi: <https://doi.org/10.1002/sim.9483>
- ▶ **Guo, B.**, Jaeger, B. C., Rahman, A. F., Long, D. L., Yi, N. (2022). A scalable and flexible Cox proportional hazard model for high-dimensional survival prediction and functional selection *arXiv*. doi: <https://doi.org/10.48550/arXiv.2205.11600>
- ▶ **Guo, B.**, Yi, N. (2022). BHAM: An R Package to Fit Bayesian Hierarchical Additive Models for High-dimensional Data Analysis *Work in Progress*

Two-part Spike-and-slab LASSO (SSL) Prior for Smooth Functions

Generalized Additive Model

Given the data $\{y_i, x_{i1}, \dots, x_{ip}\}_{i=1}^n$ where $p \gg n$

$$y_i \stackrel{\text{i.i.d.}}{\sim} EF(\mu_i, \phi),$$

$$g(\mu_i) = \beta_0 + \sum_{j=1}^p B_j(x_{ij}), \quad i = 1, \dots, n.$$

► Cox proportional hazard model with event time t_i

$$h(t_i) = h_0(t_i) \exp\left(\sum_{j=1}^p B_j(x_{ij})\right), \quad i = 1, \dots, n.$$

Smoothing Function Reparameterization

- ▶ Smoothing penalty from Smoothing spline regression (Simon N. Wood 2017)

$$\lambda_j \int B_j''(x) dx = \lambda_j \beta_j^T \mathbf{S}_j \beta_j,$$

where S_j is a known smoothing penalty matrix.

- ▶ Isolate the linear and nonlinear components via eigendecomposing S_j

$$\mathbf{X}\beta = \mathbf{X}^0\beta + \mathbf{X}^*\beta^*$$

- ▶ Benefits
 - ▶ Motivate bi-level selection
 - ▶ Implicit modeling of function smoothness
 - ▶ Reduce computation load with conditionally independent prior of basis coefficients

Two-part Spike-and-slab LASSO (SSL) Prior

- ▶ SSL prior for the linear coefficient and group SSL priors for nonlinear coefficients

$$\beta_j | \gamma_j, s_0, s_1 \sim DE(0, (1 - \gamma_j)s_0 + \gamma_j s_1)$$

$$\beta_{jk}^* | \gamma_j^*, s_0, s_1 \stackrel{\text{iid}}{\sim} DE(0, (1 - \gamma_j^*)s_0 + \gamma_j^* s_1), k = 1, \dots, K_j$$

- ▶ Effect hierarchy enforced latent inclusion indicators γ_j and γ_j^* for bi-level selection

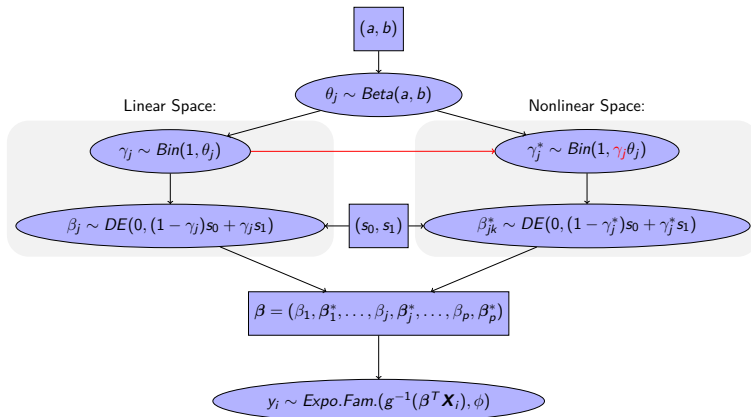
$$\gamma_j | \theta_j \sim \text{Bin}(\gamma_j | 1, \theta_j), \quad \gamma_j^* | \gamma_j, \theta_j \sim \text{Bin}(1, \gamma_j \theta_j),$$

- ▶ Local adaptivity of signal sparsity and function smoothness

$$\theta_j \sim \text{Beta}(a, b)$$

Two-part Spike-and-slab LASSO (SSL) Prior for Smooth Functions

Visual Representation



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EM-Coordinate Descent Algorithm for Scalable Model Fitting

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EM-Coordinate Descent Algorithm for Scalable Model Fitting

We are interested in estimating $\Theta = \{\beta, \theta, \phi\}$ using optimization based algorithm for scalability purpose

- ▶ Basic Ideas

- ▶ Treat γ s as the “missing data” in the EM procedure
- ▶ Quantify the expectation of log posterior density function of Θ with respect to γ conditioning on $\Theta^{(t-1)}$
- ▶ Maximize two parts of the objective function independently

- ▶ Previous applications in high-dimensional data analysis

- ▶ EMVS (Ročková and George 2014), Spike-and-slab lasso (Ročková and George 2018)
- ▶ BhGLM (Yi et al. 2019)

Decomposition of Objective Function

We aim to maximize the log posterior density of Θ by averaging over all possible values of γ

$$\log f(\Theta, \gamma | \mathbf{y}, \mathbf{X}) = Q_1(\beta, \phi) + Q_2(\gamma, \theta),$$

- ▶ L_1 -penalized likelihood function of β, ϕ

$$Q_1 \equiv Q_1(\beta, \phi) = \log f(\mathbf{y} | \beta, \phi) + \sum_{j=1}^p \left[\log f(\beta_j | \gamma_j) + \sum_{k=1}^{K_j} \log f(\beta_{jk}^* | \gamma_{jk}^*) \right]$$

- ▶ Posterior density of θ given data points γ s

$$Q_2 \equiv Q_2(\gamma, \theta) = \sum_{j=1}^p \left[(\gamma_j + \gamma_j^*) \log \theta_j + (2 - \gamma_j - \gamma_j^*) \log(1 - \theta_j) \right] + \sum_{j=1}^p \log f(\theta_j).$$

- ▶ Q_1 and Q_2 are independent conditioning on γ s

Summary of EM-Coordinate Descent Algorithm

- ▶ E-step
 - ▶ Formulate $E_{\gamma|\Theta^{(t)}} [Q(\Theta, \gamma)] = E(Q_1) + E(Q_2)$
 - ▶ $E(Q_1)$ is a penalized likelihood function of β, ϕ
 - ▶ $E(Q_2)$ is a posterior density of θ given $E(\gamma)$
 - ▶ $E(Q_1)$ and $E(Q_2)$ are conditionally independent
 - ▶ Calculate $E(\gamma_j)$, $E(\gamma_j^*)$ and the penalties parameters by Bayes' theorem
- ▶ M-step:
 - ▶ Use Coordinate Descent to fit the penalized model in $E(Q_1)$ to update β, ϕ
 - ▶ Closed form calculation via $E(Q_2)$ to update θ

Tuning Parameter Selection

- ▶ s_0 and s_1 are tuning parameters
- ▶ Empirically, s_1 has extremely small effect on changing the estimates
- ▶ Focus on tuning s_0
- ▶ Consider a sequence of L ordered values $\{s_0^l\} : 0 < s_0^1 < s_0^2 < \dots < s_0^L < s_1$
- ▶ Cross-validation to choose optimal value for s_0

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Simulation Study

Simulation Study

Simulation Study

- ▶ Follow the data generating process introduced in Bai et al. (2020).
- ▶ $n_{train} = 500$, $n_{test} = 1000$
- ▶ $p = 4, 10, 50, 200$

$$\mu = 5 \sin(2\pi x_1) - 4 \cos(2\pi x_2 - 0.5) + 6(x_3 - 0.5) - 5(x_4^2 - 0.3),$$

- ▶ $f_j(x_j) = 0$ for $j = 5, \dots, p$.
- ▶ 2 types of outcome: Gaussian ($\phi = 1$), Binomial
- ▶ Splines are constructed using 10 knots
- ▶ 50 Iterations

Comparison & Metrics

- ▶ Methods of comparison
 - ▶ Proposed model BHAM
 - ▶ Linear LASSO model as the benchmark
 - ▶ mgcv (S. N. Wood 2004)
 - ▶ COSSO (Zhang and Lin 2006) and adaptive COSSO (Storlie et al. 2011)
 - ▶ Sparse Bayesian GAM (Bai 2021)
 - ▶ spikeSlabGAM (Scheipl, Fahrmeir, and Kneib 2012)
- ▶ Metrics
 - ▶ Prediction: R^2 for continuous outcomes, out-of-sample AUC for binary outcomes
 - ▶ Variable Selection: positive predictive value (precision), true positive rate (recall), and Matthews correlation coefficient (MCC)

Prediction Performance

- ▶ Linear LASSO Model performs bad and mgcv performs well
- ▶ BHAM performs better than COSSO, adaptive COSSO and spikeSlabGAM
- ▶ BHAM performs better than SB-GAM in low-dimensional case but slightly worse in the high-dimensional setting
- ▶ BHAM is much faster than SB-GAM in fitting models

Variable Selection Performance

- ▶ SB-GAM has the best variable selection performance
- ▶ BHAM has conservative selection
- ▶ BHAM and spikeSlabGAM have trade-offs for bi-level selection
 - ▶ spikeSlabGAM tends to select either linear or nonlinear components of the function
 - ▶ BHAM is more likely to select both parts

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Additive Cox Proportional Hazards Model

Additive Cox Proportional Hazards Model

Model & Objective Functions

Emipirical Performance

R Package BHAM

- ▶ R package: BHAM
 - ▶ Ancillary functions for high-dimensional formulation
 - ▶ Model summary and variable selection
 - ▶ Website via *boyiguo1.github.io/BHAM*

Future Research

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Modeling Interactions

Modeling Interactions

Varying coefficient models

- ▶ Assume the coefficient of a variable X_j is a function of a covariate Z_j
 - ▶ linear model: $\beta(Z_j) = \beta$
 - ▶ VC model: $\beta(Z_j) = B(Z_j)$
- ▶ Replace each smooth function $B(z_{ij})$ with $B(z_{ij})x_{ij} \equiv (x_{ij}\mathbf{Z}_{ij}^T)\beta_j$
- ▶ Model fitting with EM-Coordinate Descent

Question: Can Z_j be continuous? Can we have a more flexible model?

Smooth Surface Fitting

- Tensor product of spline functions

$$B_j(x_{ij}) + B_s(x_{is}) + B_{js}(x_{ij}, x_{is}),$$

where

Question: Can we have a generalized model that accounts fixed effects, nonlinear curves, smooth surfaces, and random effects?

Structural Additive Model

Conclusion

Conclusion

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Advocacy

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