Algorithm 3: Primary Production

return 0, v

```
Function Primary Production (S, C, B, \mathcal{B}_T, v_{exp}, v_{fix}, R_{obj}):
z = maximize v_{exp}
 subject to
    \mathbf{S} \cdot \mathbf{v} = 0 \quad R_{obj} = 0
    y_{i,lb} \le v_i \le y_{i,ub} \quad \forall i \in \mathcal{C}
    0 \le v_j \le 1000 \quad \forall j \in \mathcal{B}
if z \ge 0 then \mathbf{z} \leftarrow \mathbf{z}
 else
       z = maximize v_{exp}
       subject to
            \mathbf{S} \cdot \mathbf{v} = 0
           R_{obj} = 0
           y_{i,lb} \le v_i \le y_{i,ub} \quad \forall i \in \mathcal{C}
           0 \le v_j \le 1000 \quad \forall j \in \mathcal{B} \setminus \mathcal{B}_T
       if z \ge 0 then
         \vdash \mathbf{z} \leftarrow \mathbf{z}
        else
               z = maximize v_{fix}
               subject to
                  \mathbf{S} \cdot \mathbf{v} = 0
                  R_{obj} = 0
                  y_{i,lb} \le v_i \le y_{i,ub} \quad \forall i \in \mathcal{C}
                  0 \le v_i \le 1000 \quad \forall j \in \mathcal{B}
              if z \ge 0 then z \leftarrow z
               else
                      return failure
```