Zeen (Harry) Chi

EDUCATION

ShanghaiTech University

Shanghai, China

B.Eng. Candidate, Computer Science

Sept. 2020 - Present

- o GPA: 3.97/4.0 (rank 1/248 in school) | Major GPA: 4.0/4.0
- Selected Coursework: Introduction to Machine Learning (A+), Computer Graphics (A+), Artificial Intelligence (A+),
 Computer Architecture (A+), Probability and Statistics (A+)

Massachusetts Institute of Technology (MIT)

Cambridge, MA

Undergraduate Exchange Student, Computer Science

Feb. 2023 - May 2023

o GPA: 5.0/5.0

o Coursework: Advances in Computer Vision (A), Matrix Methods (A)

Publications

(* indicates equal contribution)

Incremental Human-Object Interaction Detection with Invariant Relation Representation Learning

Yana Wei*, Zeen Chi*, Chongyu Wang, Yu Wu, Shipeng Yan, Yongfei Liu, Xuming He

[paper]

Under Review

• Dynamic Neural Fields for Learning Atlases of 4D Fetal MRI Time-series

<u>Zeen Chi</u>*, Zhongxiao Cong*, Clinton Wang, Yingcheng Liu, E. Abaci Turk, P. Ellen Grant, S. Mazdak Abulnaga, Polina Golland, Neel Dey Medical Imaging Meets NeurIPS Workshop 2023

[paper][code][poster]

RESEARCH EXPERIENCE

MIT CSAIL, Medical Vision Group

Cambridge, MA

Research Assistant, advised by Prof. Polina Golland and Dr. Neel Dey

Mar. 2023 - Aug. 2023

- o Implicit Neural Representation for 4D Fetal MRI Time-series Registration and Atlas Learning
 - * Proposed to frame subject-specific atlas building as learning a neural field of deformable spatiotemporal observations
 - * Applied the proposed method to create subject-specific atlases and motion stabilization of dynamic BOLD MRI time-series of fetuses *in utero*
 - * Constructed high-quality at lases with competitive registration performance and \sim 5-7× faster training compared to conventional and deep learning-based baselines

ShanghaiTech, Perception Learning and UnderStanding (PLUS) Lab

Shanghai, China

Research Assistant, advised by Prof. Xuming He

o Incremental Learning for Human-Object Interaction Detection

Aug. 2023 - Nov. 2023

- * Proposed a novel incremental learning setting for human-object interaction detection with joint concentrations on catastrophic forgetting, interaction drift, and zero-shot HOI detection
- * Proposed an incremental relation distillation framework to resolve the aforementioned challenges via disentangling the learning of objects and relations, focusing on robust and invariant relation representation learning
- * Outperformed state-of-the-art continual learning and zero-shot baselines with more than 2% improvement in mean Average Precision (mAP) on mainstream HOI datasets

o Long-tailed Recognition in Human-Object Interaction Detection

Aug. 2022 - Dec. 2022

* Investigated long-tailed distribution in HOI datasets and assessed multiple established mainstream methods for mitigating the long-tailed problem in HOI detection

Course Projects

Adversarial Attacks and Defense in Image Classification [code]

Cambridge, MA

MIT 18.0651: Matrix Methods in Data Analysis, Signal Processing, and Machine Learning

Apr. 2023 - May 2023

- $\circ~$ Thoroughly reviewed the development of adversarial attack and defense in image classification
- Implemented representative adversarial attack and defense algorithms, and conducted extensive experiments on the ImageNet dataset to evaluate and compare their performances and robustness.

Ray Tracing NURBS Surfaces [code]

ShanghaiTech CS171: Computer Graphics I

Shanghai, China Dec. 2022 - Jan. 2023

- \circ Implemented a path tracer with global illumination for directly rendering untrimmed NURBS surfaces without tessellation; created more than 3300 C++ baseline
- o Applied surface refinement for better rendering quality and efficiency
- o Constructed a BVH to maintain the surface sub-patches and accelerate the ray-patch intersection process

AI-Agent Chinese Chess [code]

ShanghaiTech CS181: Artificial Intelligence

Shanghai, China Nov. 2022 - Jan. 2023

o Created a multi-functional Chinese Chess game with multiple AI agents with Python and C++

- o Built the game panel for human players, with Pygame for Python and JUCE for C++, respectively
- o Implemented three AI agents, including Minimax Search, Q-Learning, and Monte-Carlo Tree Search

Chrome Dino Minigame on Longan Nano [code]

ShanghaiTech CS110: Computer Architecture I

Shanghai, China May 2022 - June 2022

o Implemented Chrome Dino pixel game on a Longan Nano development board with RISC-V and C

o Designed software-hardware interfaces to utilize integrated and external board buttons for game control

Who is Flying over? [code][demo]

Shanghai, China

ShanghaiTech SI100B: Intro to Information Science and Technology

Dec. 2020 - Jan. 2021

- o Built a website from scratch on Raspberry Pi that displays real-time information about regional flights
- $\circ~$ Utilized web crawler for data fetching and simultaneously displayed the data via LED and website
- o Implemented a feature-rich control panel on the website for real-time human-computer interactions, including region selection and LED control
- Won the Excellent Course Project Award (**Top 1**) [poster]

Honors and Awards

• ShanghaiTech International Exchange Program Scholarship , ~\$12,000	June 2023
• ShanghaiTech Outstanding Student (Ranked in the top 2% of the school)	Jan. 2022
• ShanghaiTech Outstanding Student (Ranked in the top 3%-7% of the school)	Dec. 2022
• The Outstanding Individual of ShanghaiTech Career Trek Program	Nov. 2022
• The Outstanding Individual of ShanghaiTech Social Research Program in Chinese Poor Areas	Nov. 2021
• First Prize, the 2018 National Olympiad in Informatics in Provinces, Shandong	Dec. 2018

SKILLS

Languages: Python, C, C++, MATLAB, RISC-V
 Tools: PyTorch, OpenGL, Git, ITK-SNAP

VOLUNTEER EXPERIENCE

•	Shanghai Marathon 2022 Assisted athletes in check-in	Shanghai, China <i>Nov.</i> 2022
•	RISC-V World Conference China 2021 Assisted the organizer to set up the venue and provided technical support to the participants	Shanghai, China June 2021
•	Undergraduate Admissions Presentation <i>Lectured on ShanghaiTech University to high school students in Qingdao</i>	Qingdao, China Jan. 2021 & June 2022
•	COVID-19 Lockdown Campus Voluntary Service Assisted in COVID test and distributing supplies during the lockdown of Shanghai	Shanghai, China Apr. 2022 - May 2022

Language

Chinese: NativeEnglish: Fluent

TOEFL: 105 with R28/L26/S22/W29GRE: 330 + 4.0 with V160/Q170