

Zeen (Harry) Chi

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EDUCATION

- Massachusetts Institute of Technology, Department of EECS** Cambridge, MA
Undergraduate Special Student Program, Computer Science Feb. 2023 - Present
 - Coursework:** Advances in Computer Vision, Design and Analysis of Algorithms, Matrix Methods, Introduction to Statistical Data Analysis
- ShanghaiTech University, School of Information Science and Technology (SIST)** Shanghai, China
B. Eng. Candidate, Computer Science and Technology Sept. 2020 - Present
 - Overall GPA:** 3.97/4.0 (rank 1/247 in SIST)
 - Major GPA:** 4.0/4.0
 - Selected coursework:** Introduction to Information Science and Technology (A+), Computer Architecture I (A+), Introduction to Programming (A), Mathematical Analysis I & II (A+ & A), Probability and Statistics (A+), Discrete Mathematics (A+).

RESEARCH EXPERIENCE

- Long-tailed Distribution of Datasets in Human-Object Interaction Detection** Shanghai, China
Undergraduate Researcher, PLUS Lab, advised by Prof. Xuming He July 2022 - Present
 - Proposed a method of introducing the overall information of human posture as an a priori cue, to improve the confidence level of the HOI detection output for the corresponding possible categories
 - Reviewed papers of the state-of-the-art Transformers-based HOI detection algorithms, and investigated the instances of long-tailed distribution, especially the double long-tail of objects and actions, of HOI datasets, and their impacts on the results of detection
 - Applied multiple existing mainstream methods to alleviate the long-tailed distribution of HOI datasets, and evaluating their performance

COURSE PROJECTS

- Chinese Chess [\[code\]](#)** Shanghai, China
CS181: Artificial Intelligence Nov. 2022 - Jan. 2023
 - Proposed a multi-functional Chinese Chess game with multiple AI agents via Python and C++.
 - Built the game panel for human players, with pygame for Python and JUCE for C++ respectively.
 - Implemented three AI agents, including Minimax Search, Q-Learning, and Monte-Carlo Tree Search.
- Ray Tracing NURBS Surface [\[code\]](#)** Shanghai, China
CS171: Computer Graphics I Dec. 2022 - Jan. 2023
 - Implemented a path tracer with global illumination for directly rendering untrimmed NURBS surfaces without tessellation. +3300 C++ baseline created.
 - Applied surface refinement for better rendering quality and efficiency.
 - Constructed a BVH to maintain the surface patches and accelerate the ray-patch intersection process.
- Chrome Dino Minigame on Longan Nano [\[code\]](#)** Shanghai, China
CS110: Computer Architecture I May 2022 - June 2022
 - Implemented Chrome Dino pixel game on Longan Nano development board with RISC-V assembly language and C
 - Utilized internal and external buttons for UI and game control respectively
- Who is Flying over? [\[code\]](#)[\[demo\]](#)** Shanghai, China
SI100B: Introduction to Information Science and Technology Dec. 2020 - Jan. 2021
 - Built a website on Raspberry Pi that displays real-time information about regional flights
 - Utilized web crawler for data fetching, and simultaneously display the data via LED and website
 - Implemented a fancy control panel on website for real-time human-computer interactions, including region selection and LED controller
 - Excellent Course Project (Top 1) [\[poster\]](#)**

HONORS AND AWARDS

- Scholarship (**top 2%** of SIST students) Jan. 2022
- Scholarship (**top 3%-7%** of SIST students) Dec. 2022
- The **Outstanding Individual** of industry practice Nov. 2022
- The **Outstanding Individual** of social practice Nov. 2021
- First Prize**, the 2018 National Olympiad in Informatics in Provinces, Shandong Dec. 2018

SKILLS

- Languages:** Python, C&C++, MATLAB
- Tools:** OpenGL, PyTorch
- Platforms:** Linux, macOS, Windows

VOLUNTEER EXPERIENCE

- **Shanghai Marathon 2022** Shanghai, China
Assisted athletes in check-in and Nov. 2022
- **RISC-V World Conference China 2021** Shanghai, China
Assisted the organizer to set up the venue and provided technical support to the participants June 2021
- **Admissions Presentation** Qingdao, China
Lectured on ShanghaiTech University to high school students in Qingdao Jan. 2021 & June 2022
- **COVID-19 Campus Voluntary Service** Shanghai, China
Assisted in COVID test and distributing supplies during the lockdown of Shanghai Apr. 2022 - May 2022

LANGUAGE

- **Chinese:** Native
- **English:** Fluent
 - TOEFL: 105 with R28/L26/S22/W29